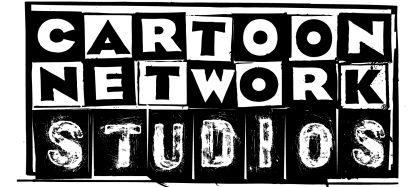




“Video Makers” 1002-051 Network Pitch



Date 09/23/10

- ☒ Board Team Final 08/25/10
- ☒ Creators Pass
- ☒ Network Approval
- ☐ Recording/Standards Board
- ☐ Revisionist Pass
- ☐ Animatic Scan Board
- ☐ Pre-Animatic Slug Board
- ☐ Conformed to Animatic Board
- ☐ Final

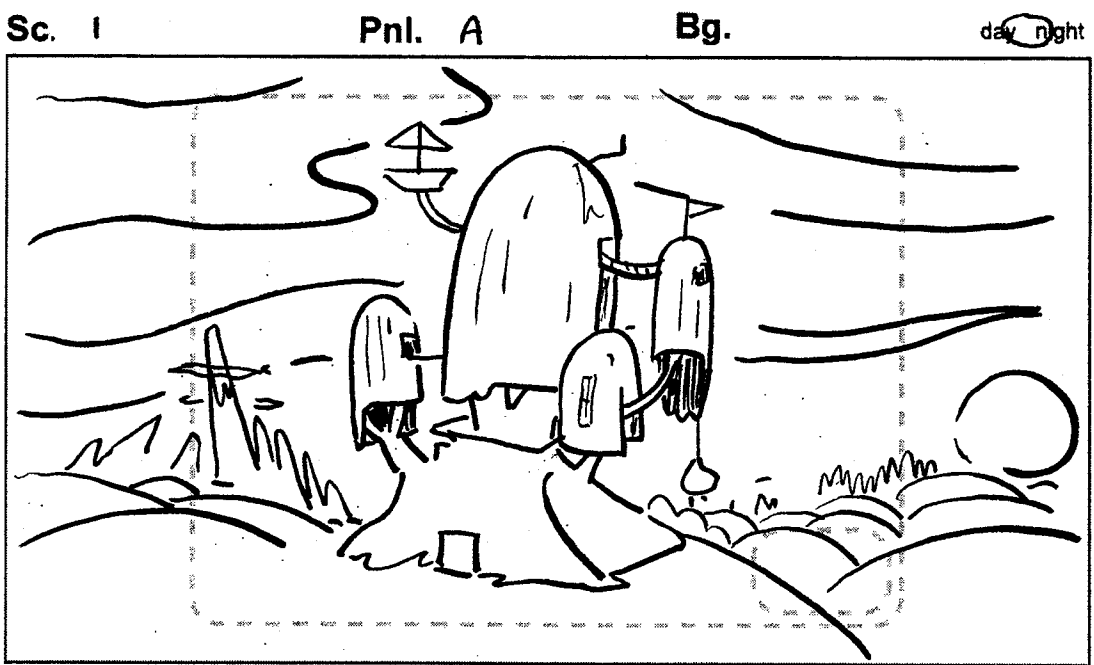
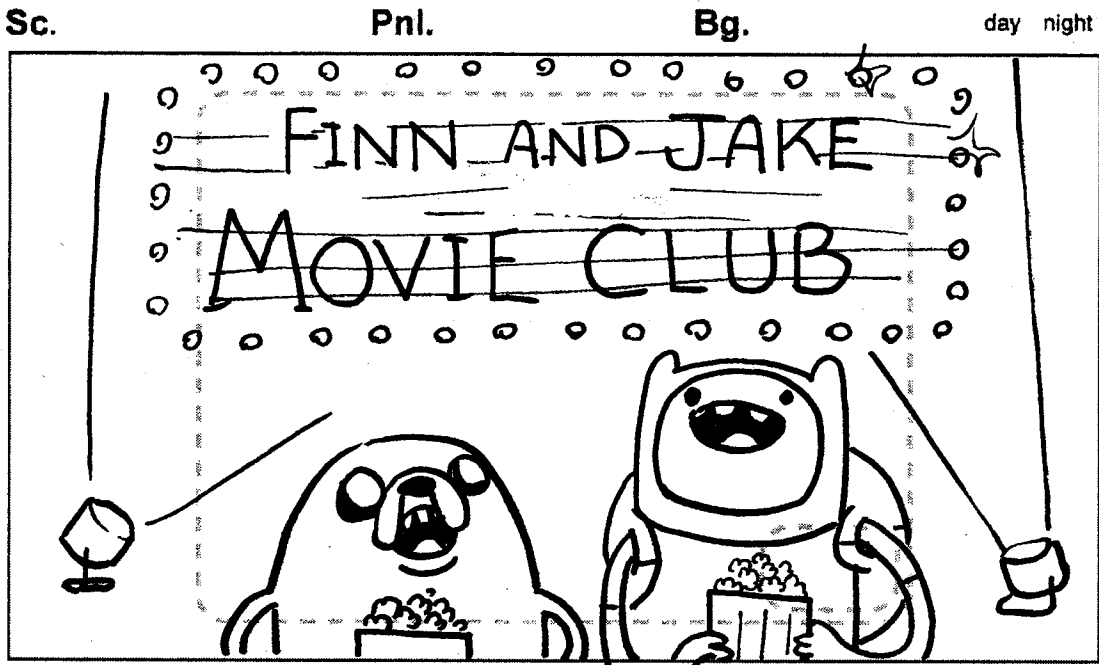
Adventure Time Created by
Pendleton Ward

Creative Director
Pat McHale

Storyboard by
Somvilay Xayaphone & Kent Osborn

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ADVENTURE TIME



Dialog:	(sunset) F + J / Ha ha ...
Action:	
Timing:	

100251

EPISODE #

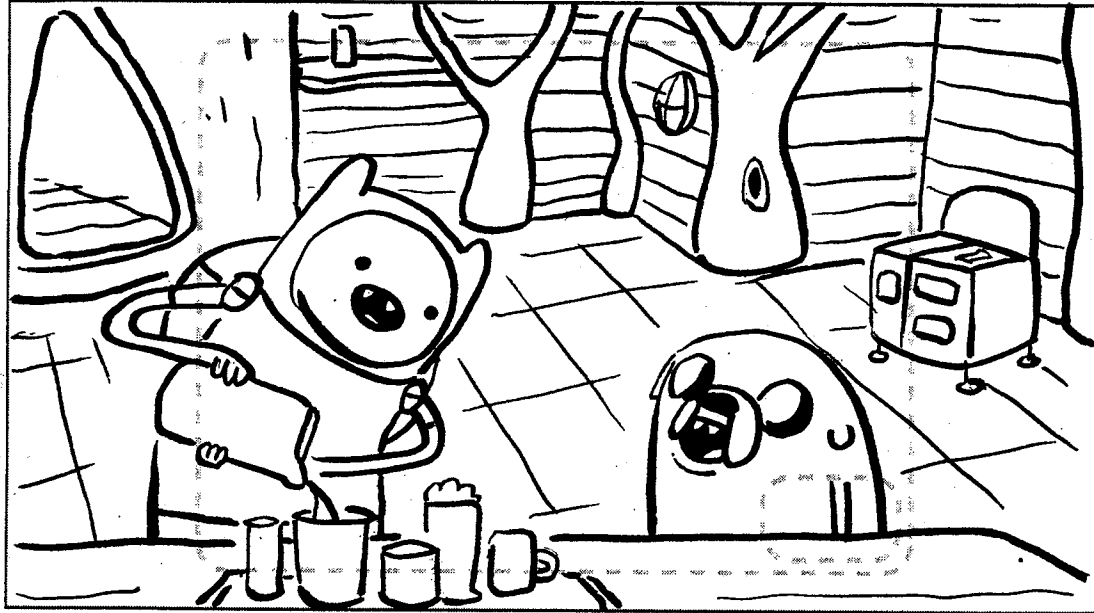
Production :

ADVENTURE TIME

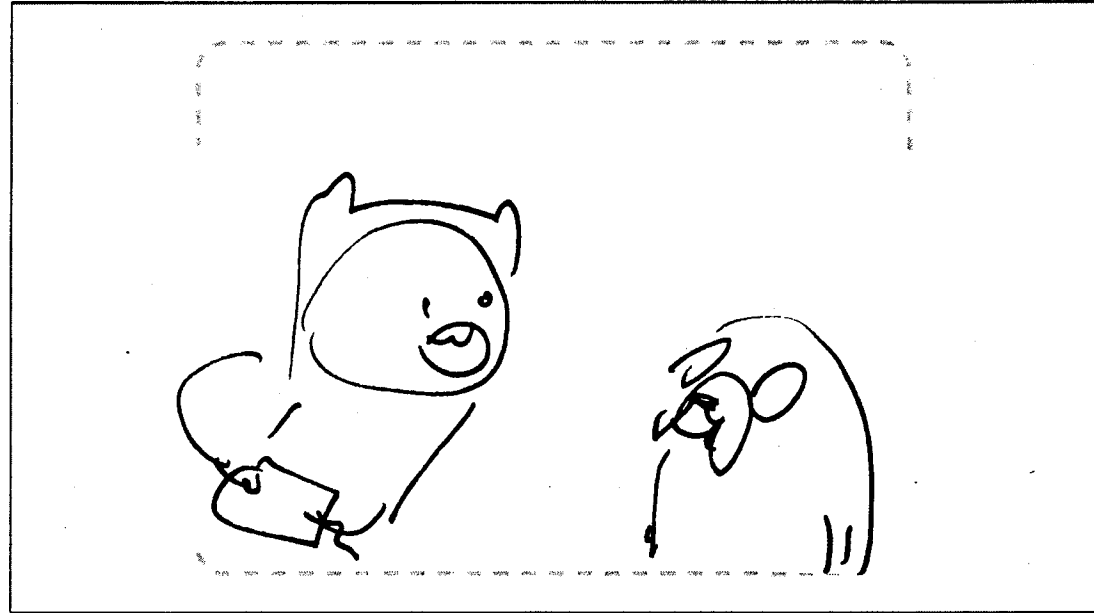


Page 2

Sc. 2 Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:

J/ Don't forget LSP's Diet cola
F/ I won't. (pour, pour)

F/ I really do love
"Finn and Jake
movie club"

Action:

Timing:

100251

EPISODE #

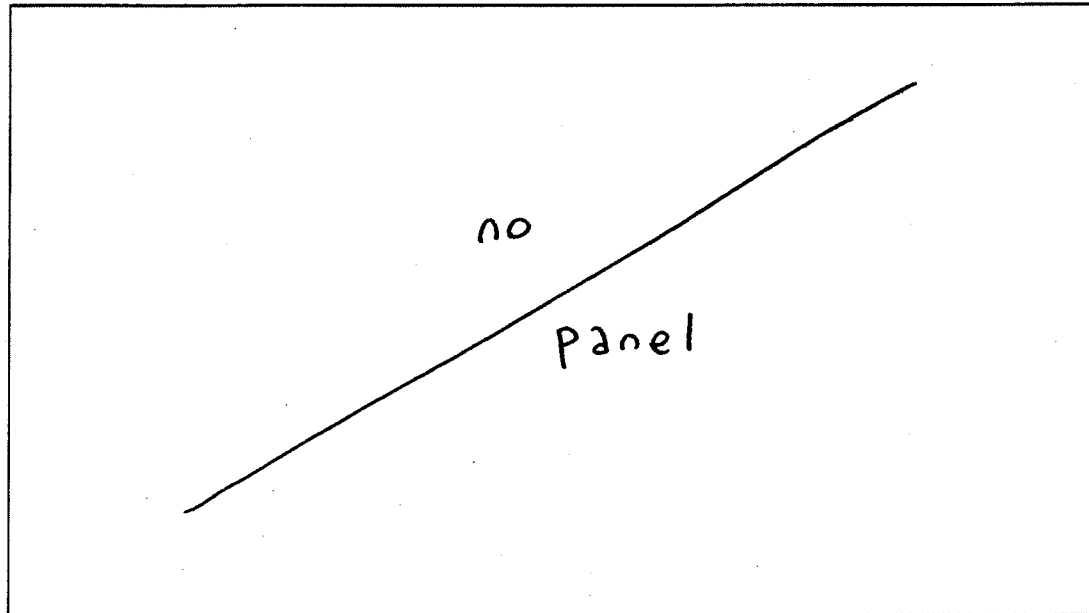
Production :

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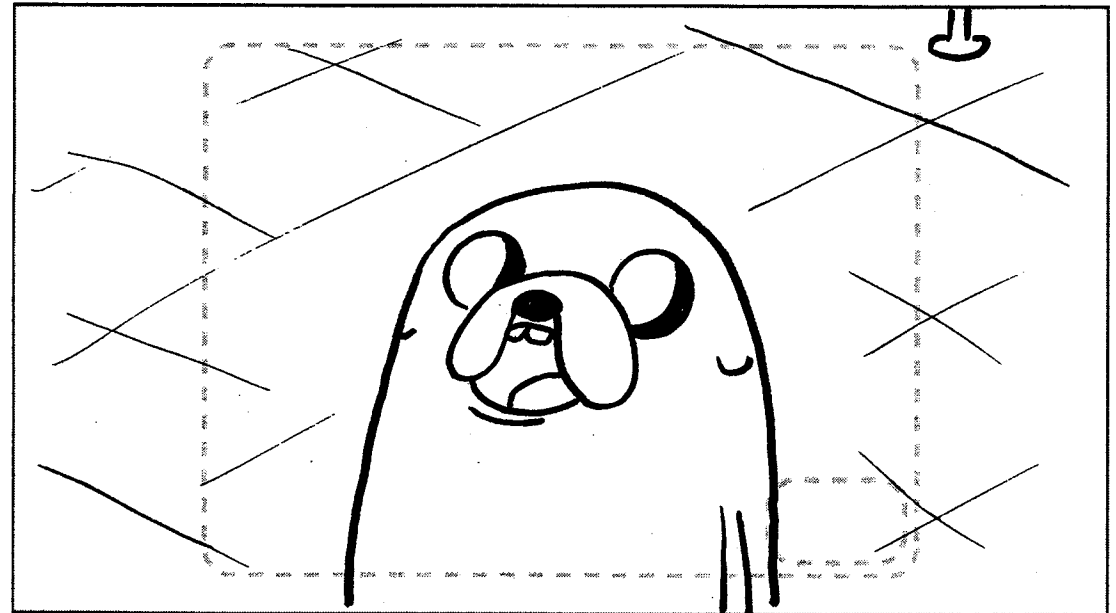
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. 3 Pnl. A Bg. day night



Dialog:	J/ "Finn and Jake movie club" is like my family.
Action:	
Timing:	

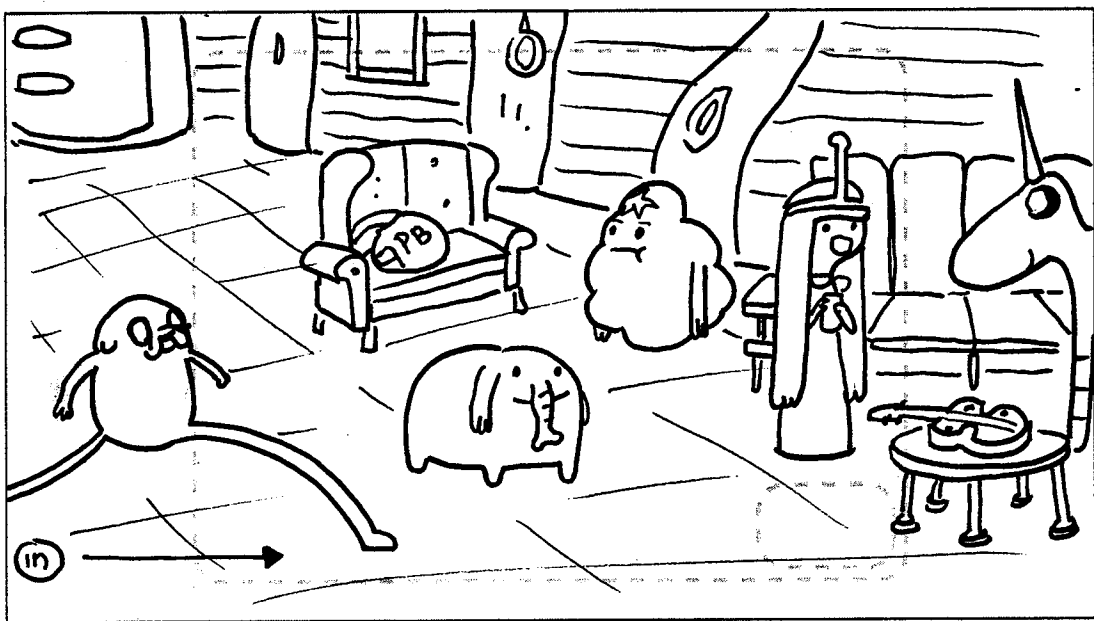
EPISODE # 100251
Production :

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ADVENTURE TIME

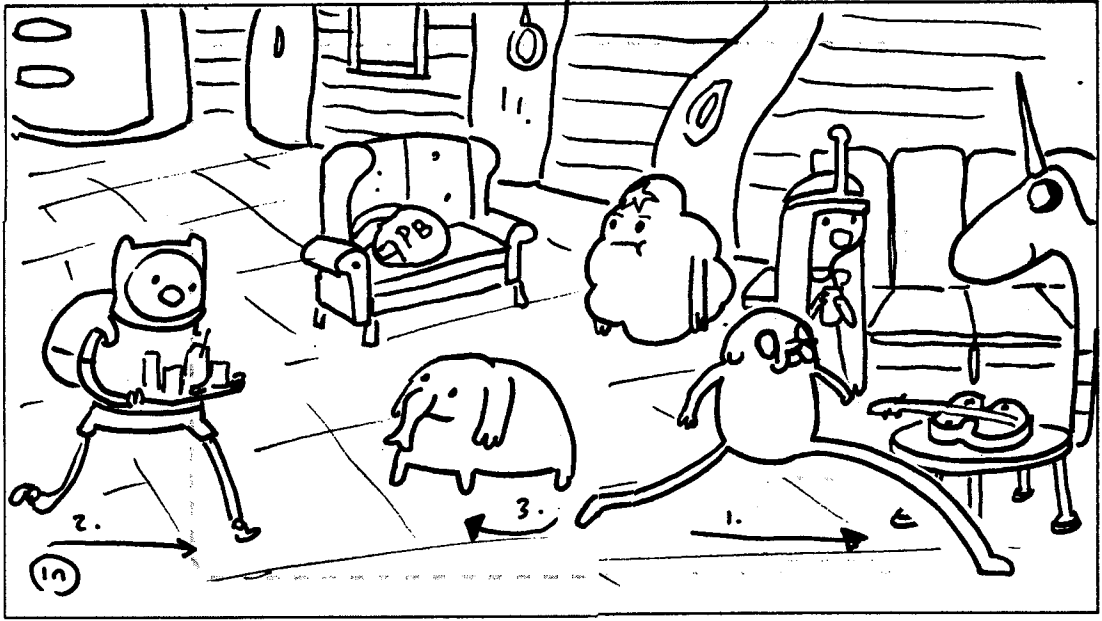


Sc. 4 Pnl. A Bg. day night



Dialog:	(PB, LR, Shelby, Beemo) walla/ (excitement about movie club)	F/ OK everybody!
Action:	Jake enters, walks thru	Finn enters, Tree trunks turns around.
Timing:		

Sc. Pnl. B Bg. day night



EPISODE # 100251
Production :

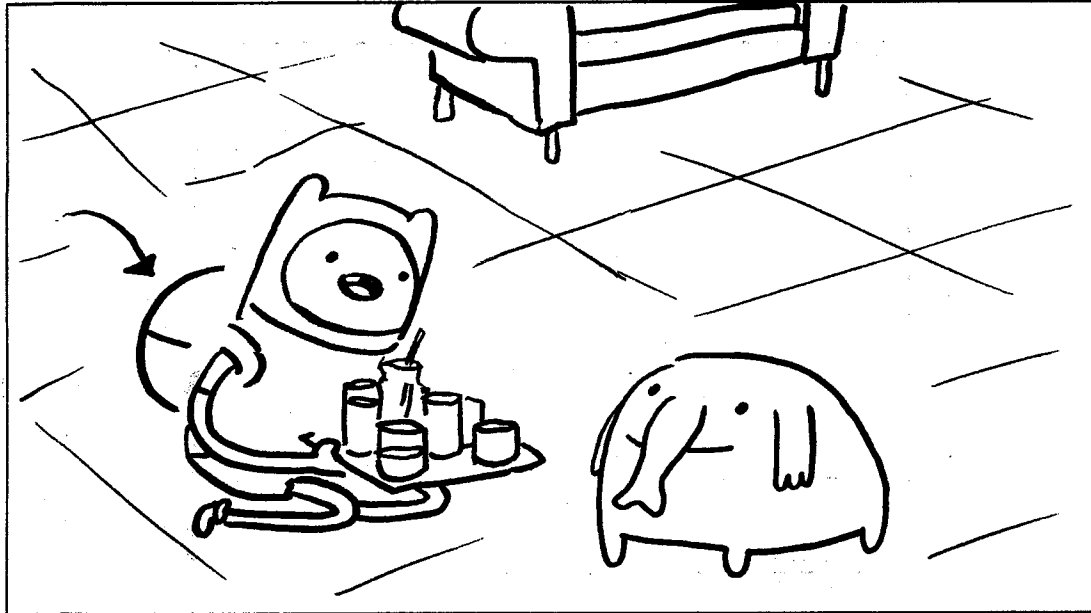
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ADVENTURE TIME

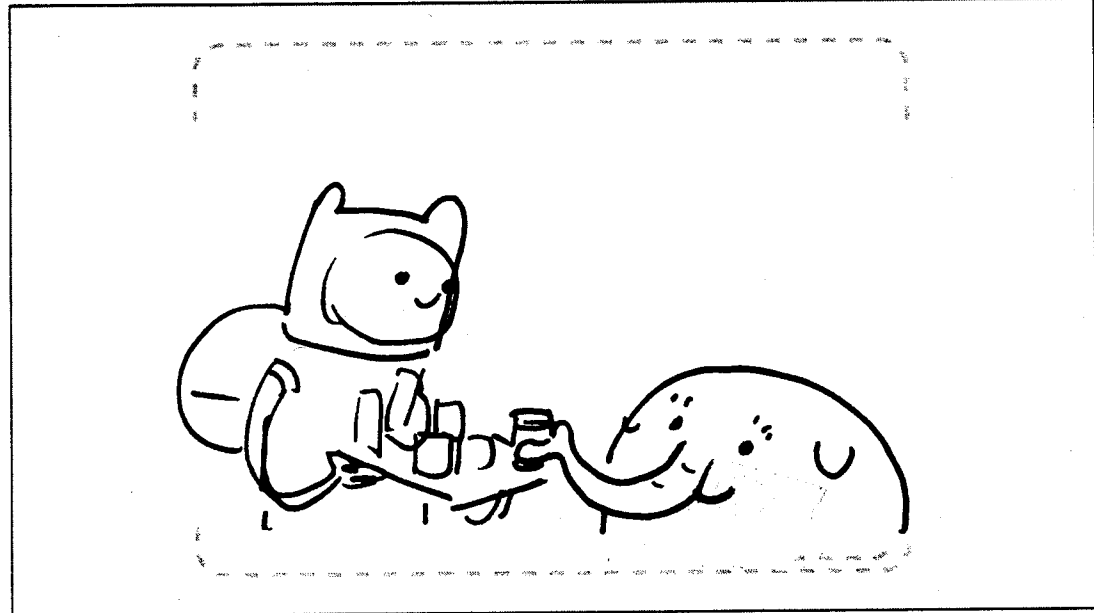


Page 5

Sc. 5 Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:

F/ Apple juice for
Tree Trunks..

Action:

Timing:

100251

EPISODE #

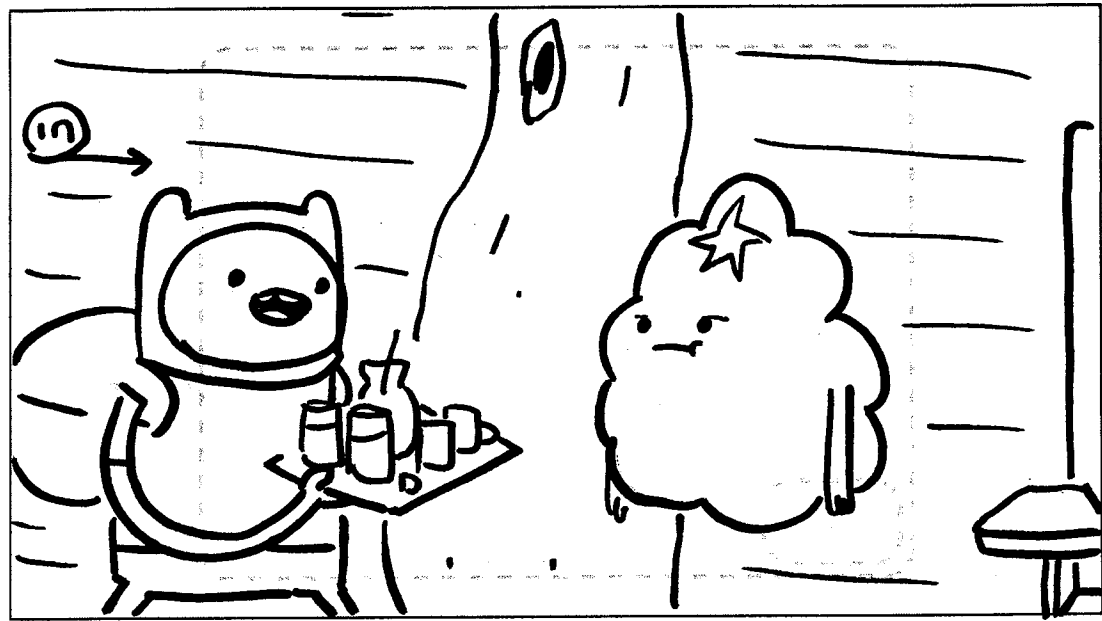
Production :

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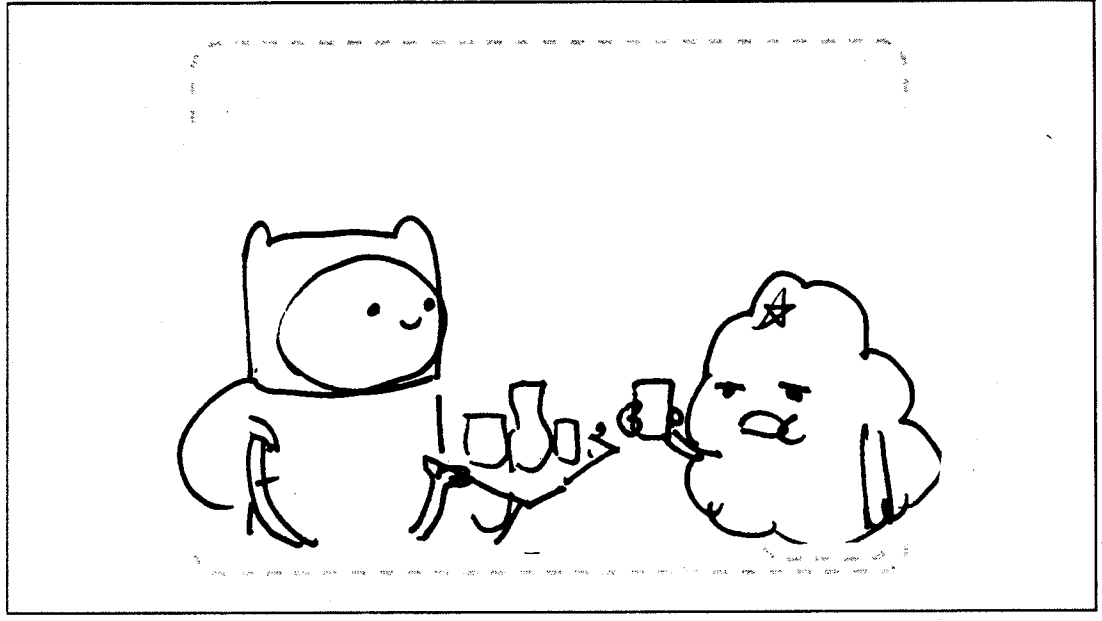
ADVENTURE TIME



Sc. 6 Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	F / Diet soda for LSP	LSP / Ehhh...
Action:		
Timing:		

EPISODE # 100251

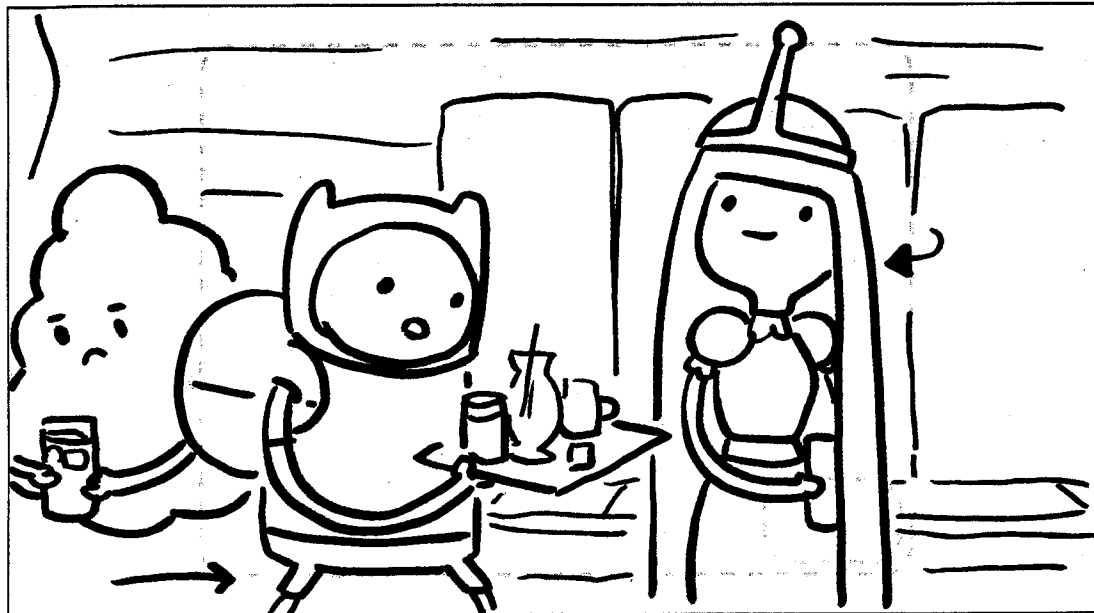
Production :

ADVENTURE TIME

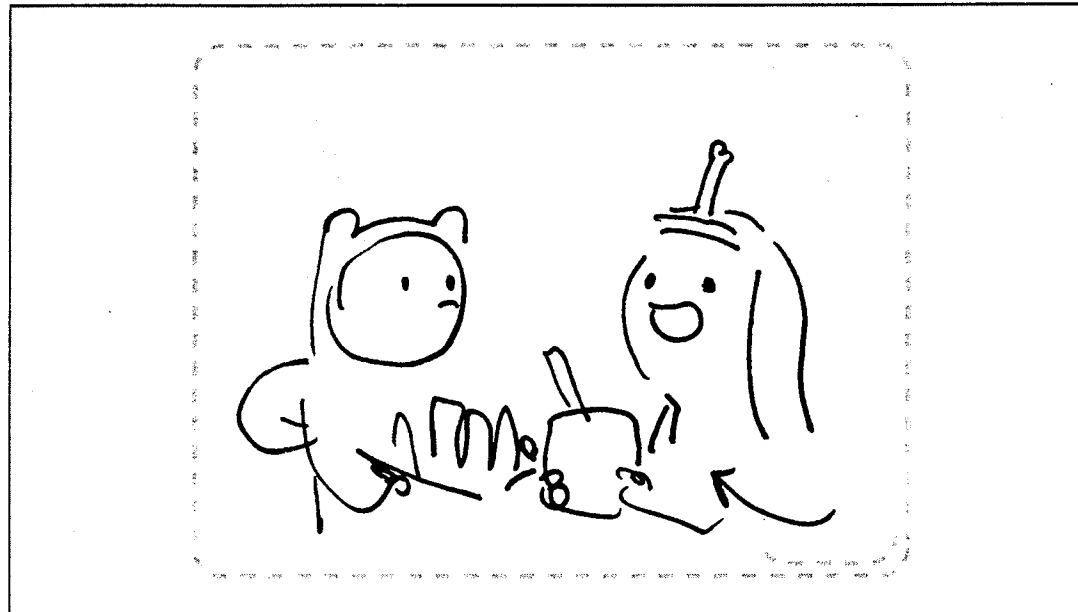


Page 7

Sc. 6 Pnl. C Bg. day night



Sc. Pnl. D Bg. day night

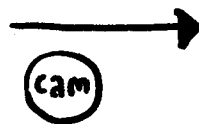


Dialog:

F / what did you order , PB ?

PB / I brought my own !

Action:



Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



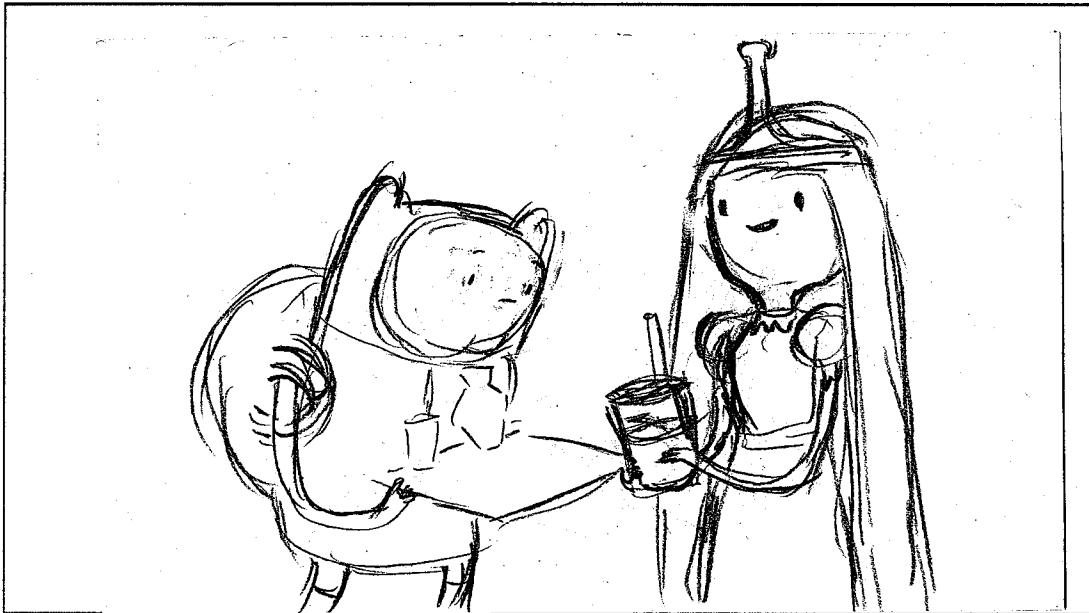
Page 8

Sc. 6

Pnl. E

Bg.

day night

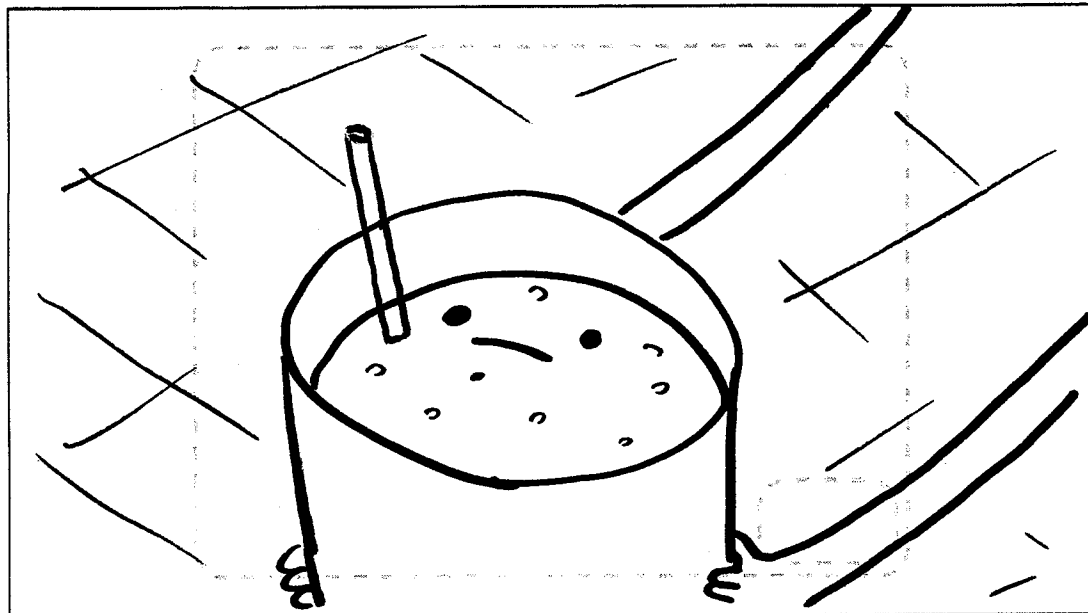


Sc. 7

Pnl. A

Bg.

day night



Dialog:
Action:
Timing:

EPISODE # 100251

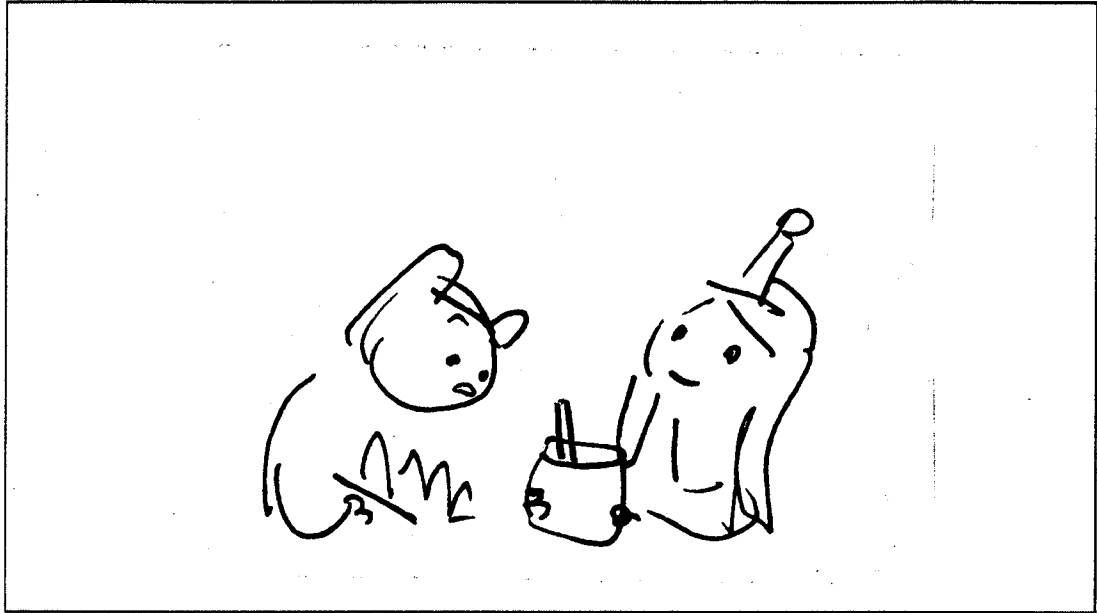
Production :

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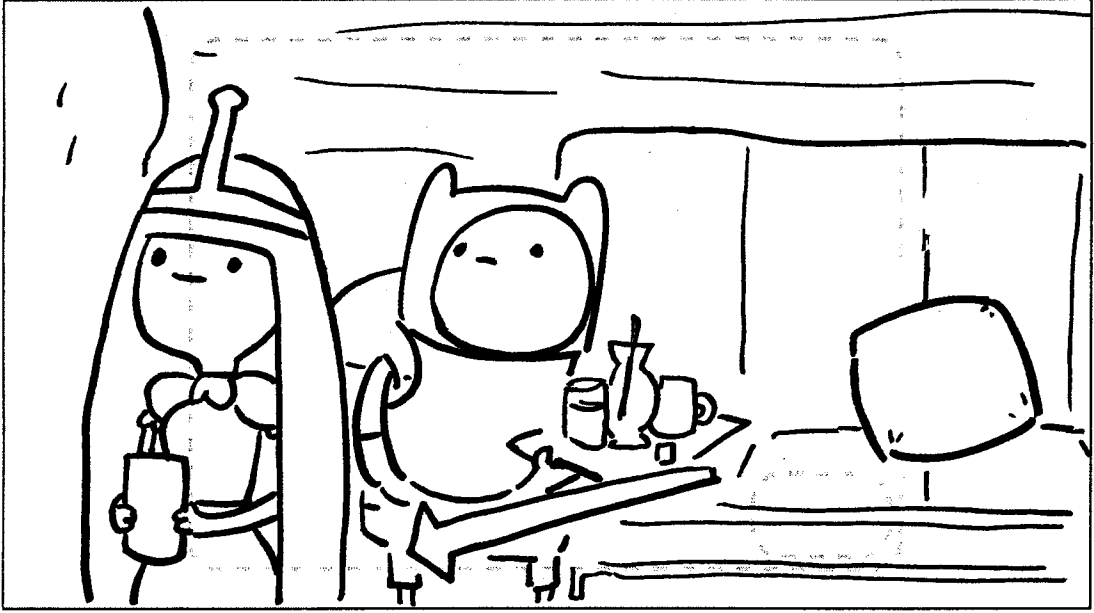
ADVENTURE TIME



Sc. 8 Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:
F / huh.
Action:
Timing:

EPISODE # 100251
Production :

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ADVENTURE TIME



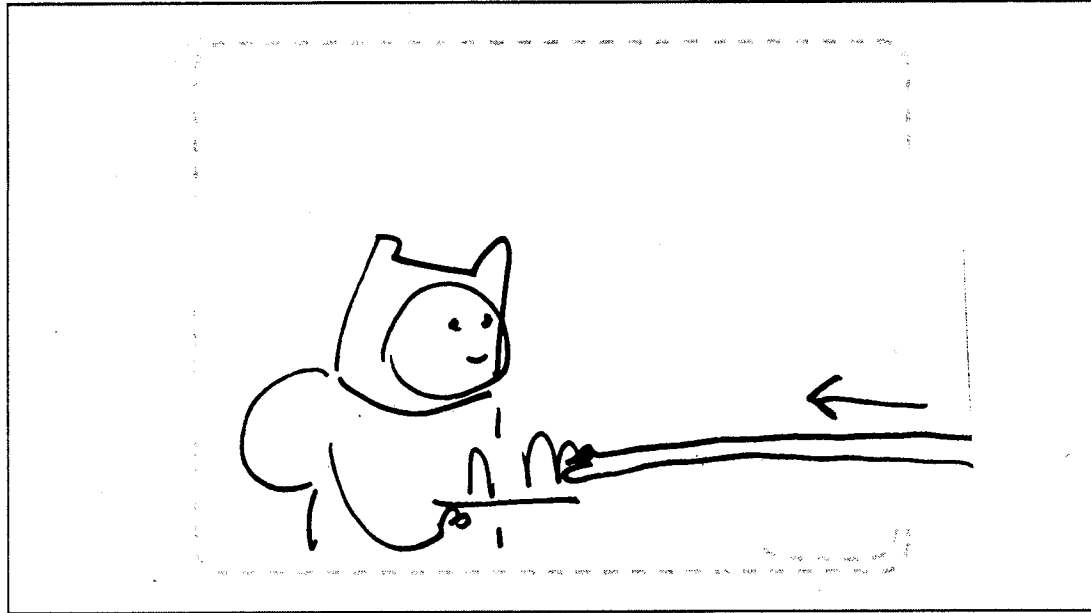
Page 10

Sc. 8

Pnl. C

Bg.

day night

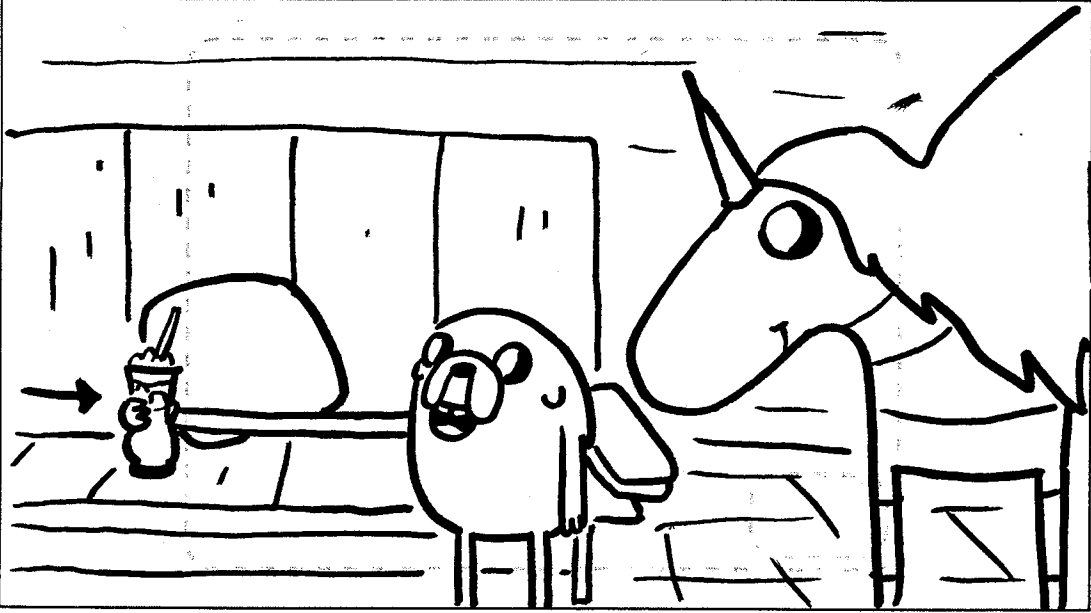


Sc.

Pnl. D

Bg.

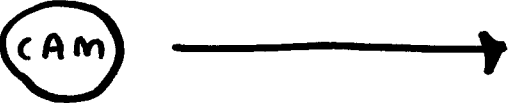
day night



Dialog:

J / (os) Iced Latte ... For m'Lady.

Action:



Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



Page 11

Sc. 8

Pnl. E

Bg.

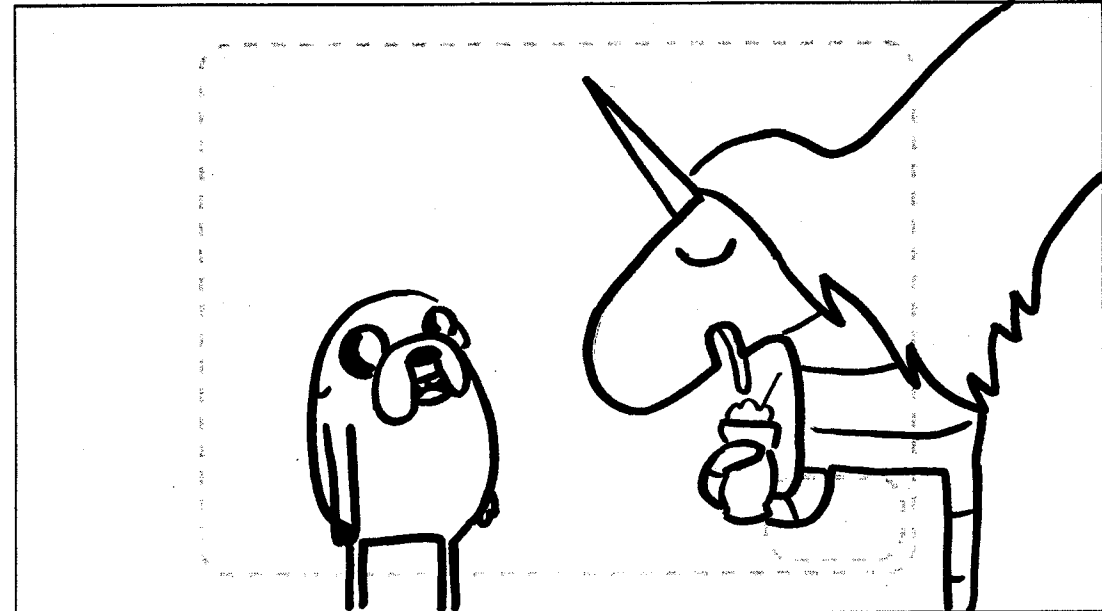
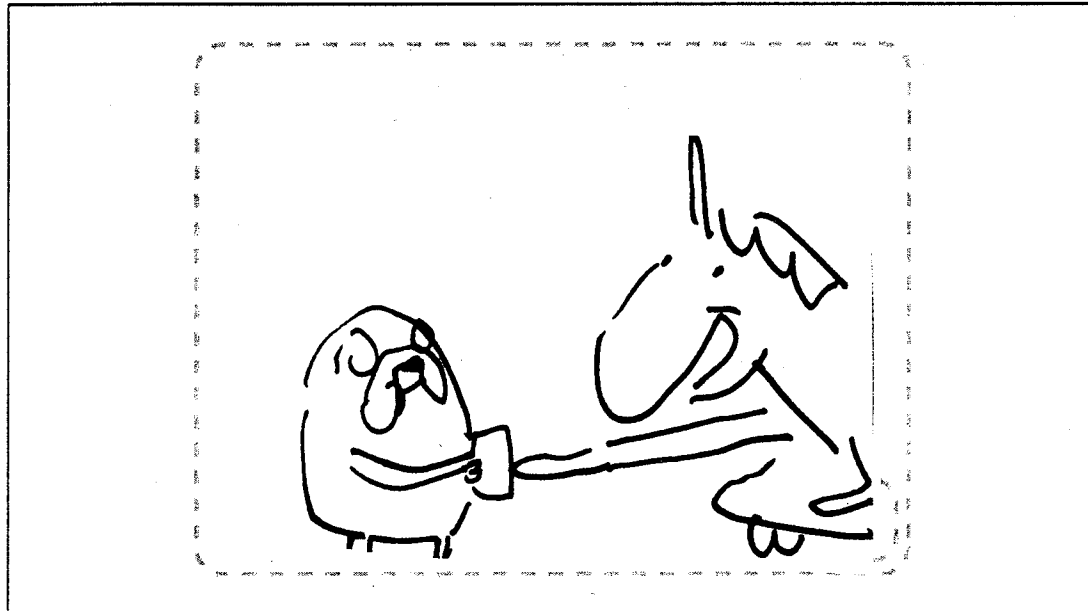
day night

Sc.

Pnl. F

Bg.

day night



Dialog:

L/ (in Korean) Thank you Jake
You are always looking out for me.

J/ Uh-huh.

..

Action:

Timing:

EPISODE # 100251

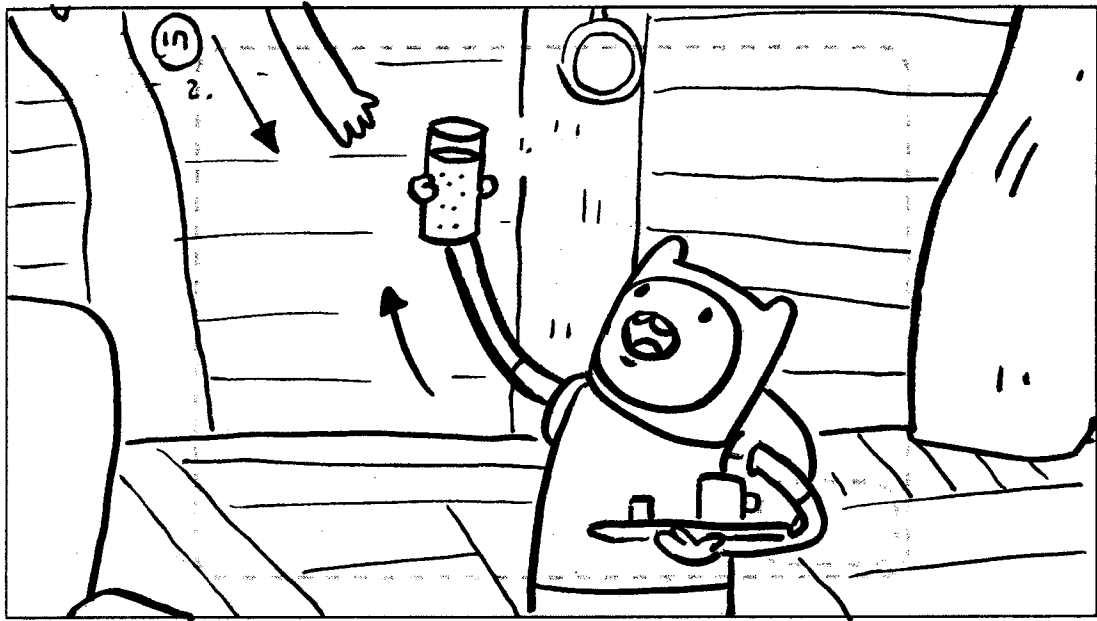
Production :

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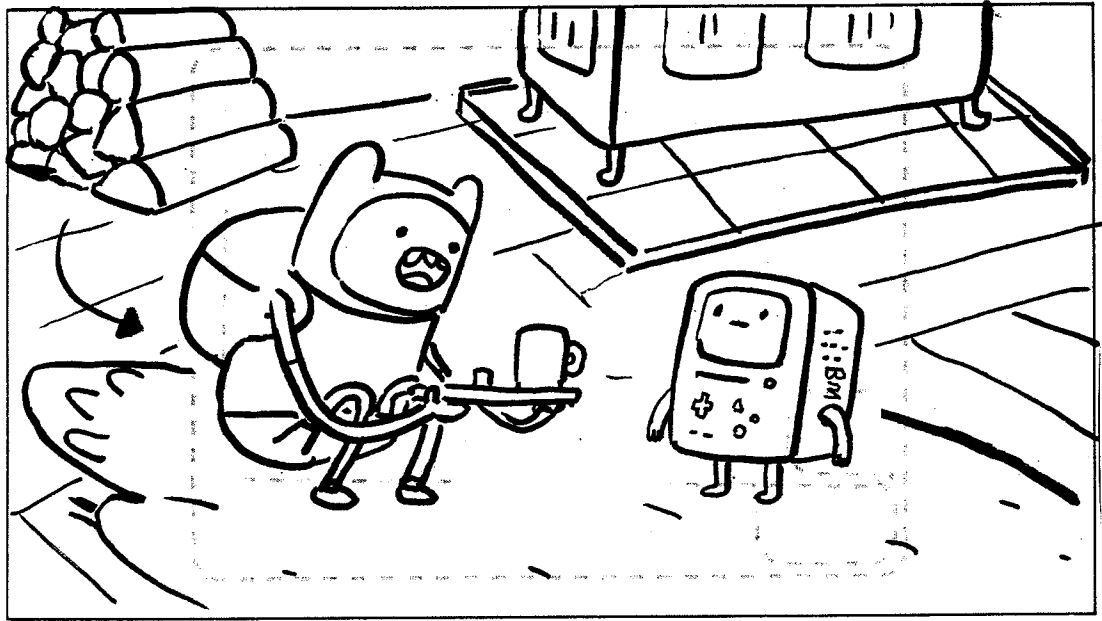
ADVENTURE TIME



Sc. 9 Pnl. A Bg. day night



Sc. 10 Pnl. A Bg. day night



Dialog:	F/ Tomato Juice For Marceline. m/ Thanks Finn.	F/ Hot Coco for Beemo.
Action:		
Timing:		

100251
EPISODE #

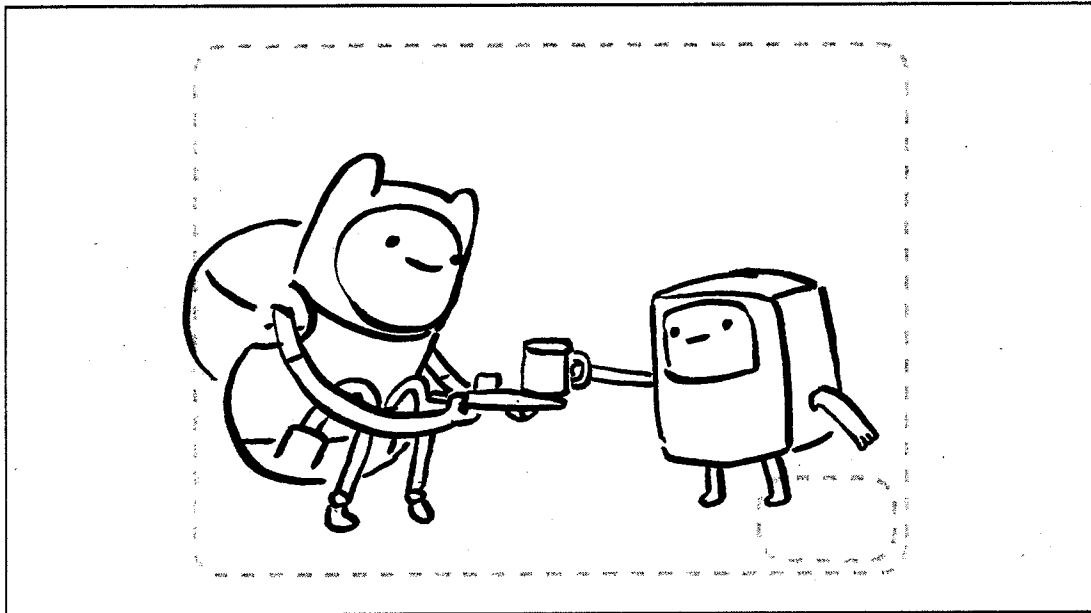
Production :

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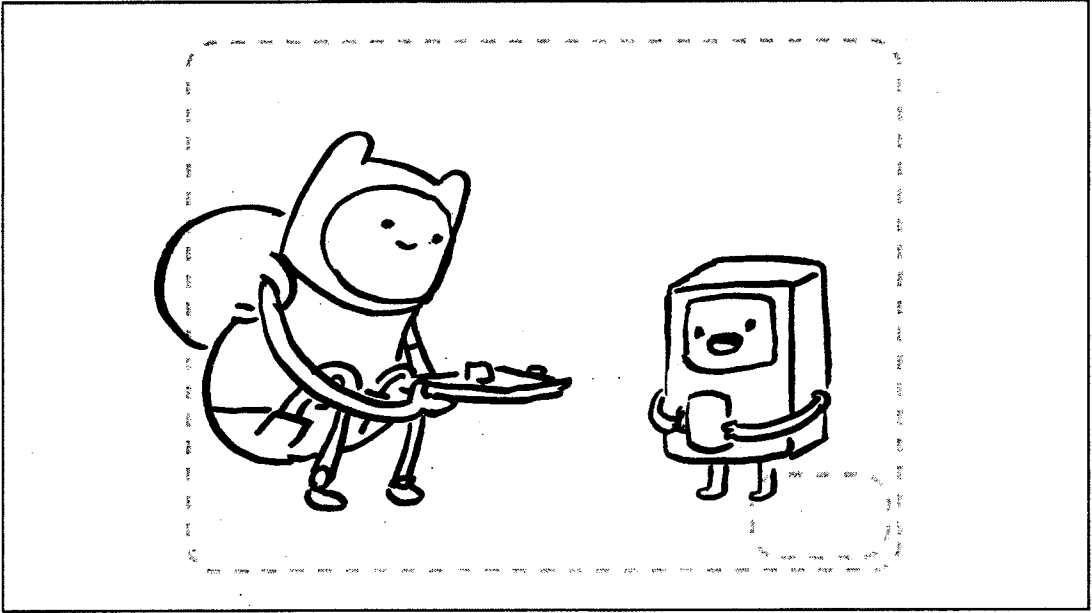
ADVENTURE TIME



Sc. 10 Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog:	B / This <u>does</u> compute.
Action:	
Timing:	

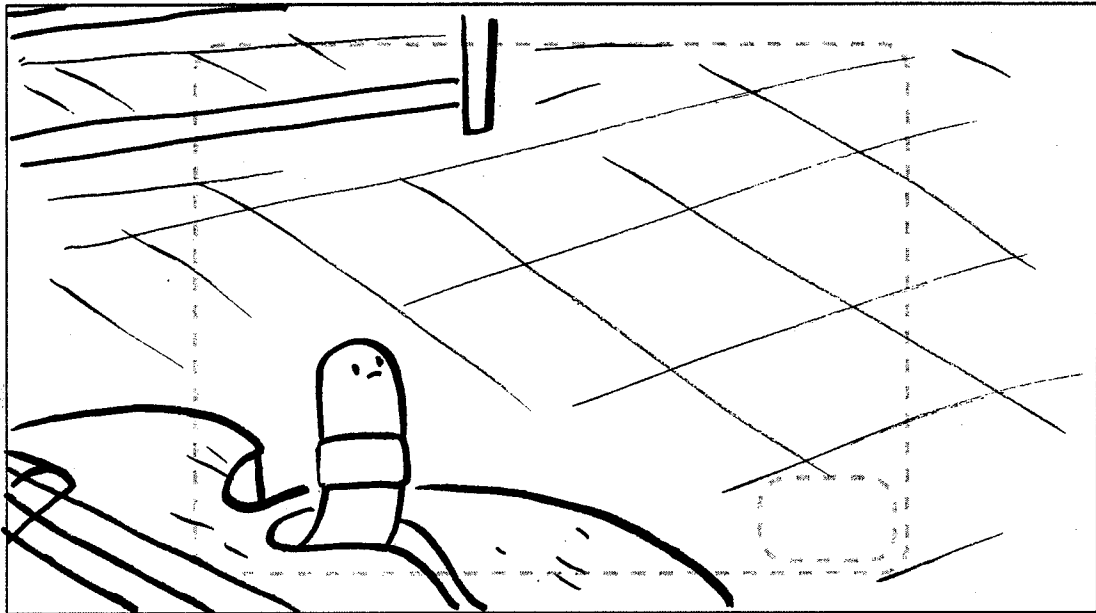
Production :
EPISODE # 100251

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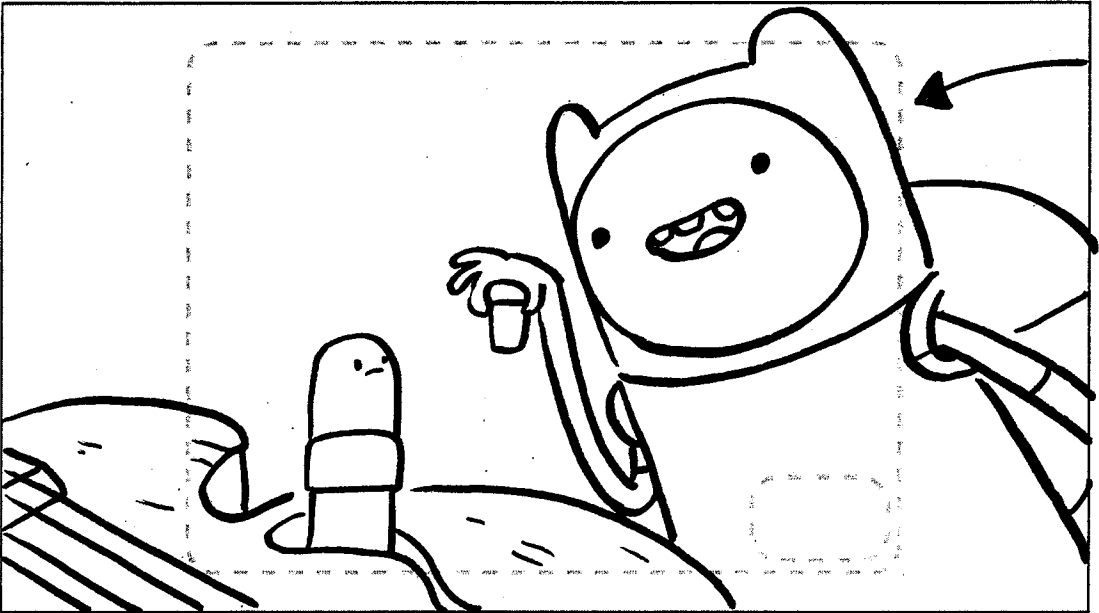
ADVENTURE TIME



Sc. 11 Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	F / (os) And finally ..	F / .. a thimble of milk for Shelby...
Action:		
Timing:		

EPISODE # 100251

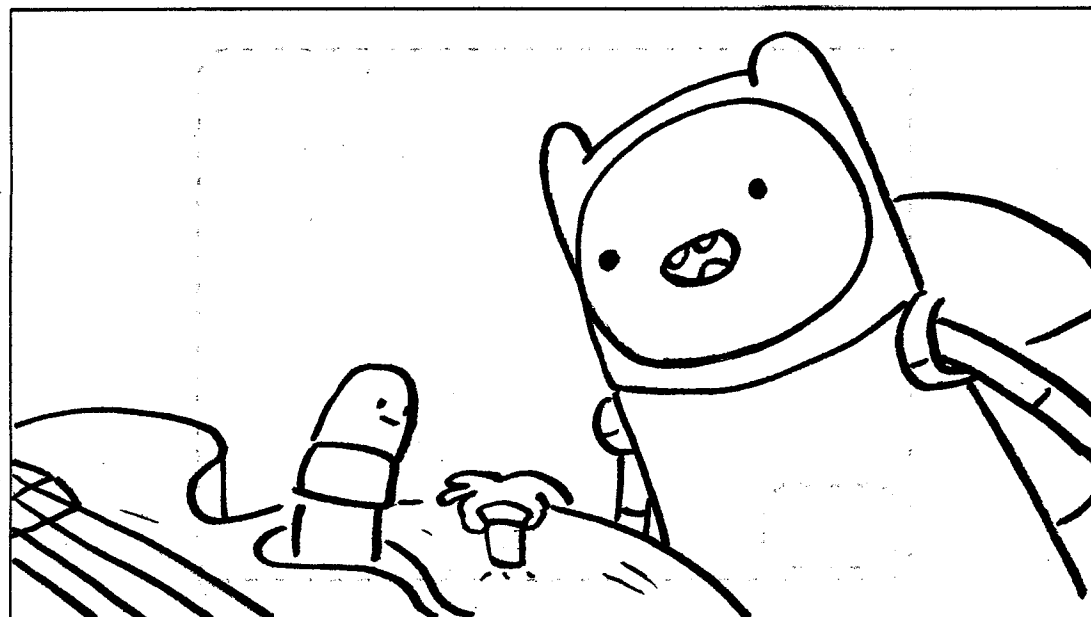
Production :

ADVENTURE TIME

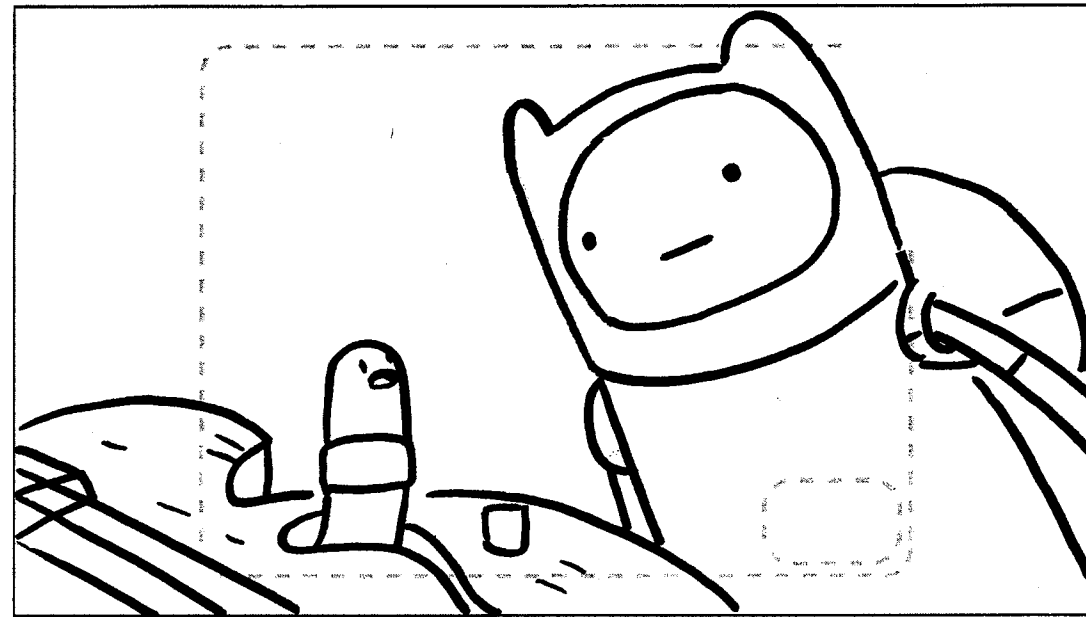


Page 15

Sc. 11 Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:

F/... the worm who lives
in Jake's viola.

s/ You can just call
me 'shelby.'

Action:

Timing:

100251

EPISODE #

Production :

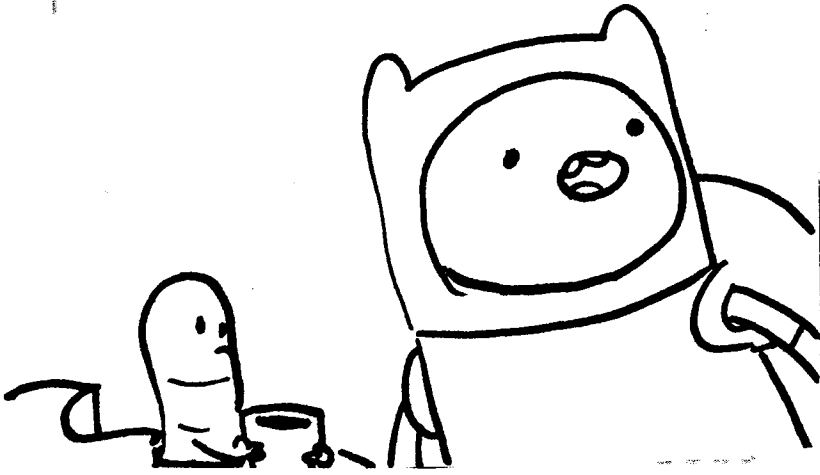
ADVENTURE TIME



Page 16

Sc.	Pnl.	Bg.	day night	Sc. 11	Pnl. E	Bg.	day night

no
panel



Dialog:
F / Jake ?
Action:
Timing:

EPISODE # 100251
Production :

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ADVENTURE TIME



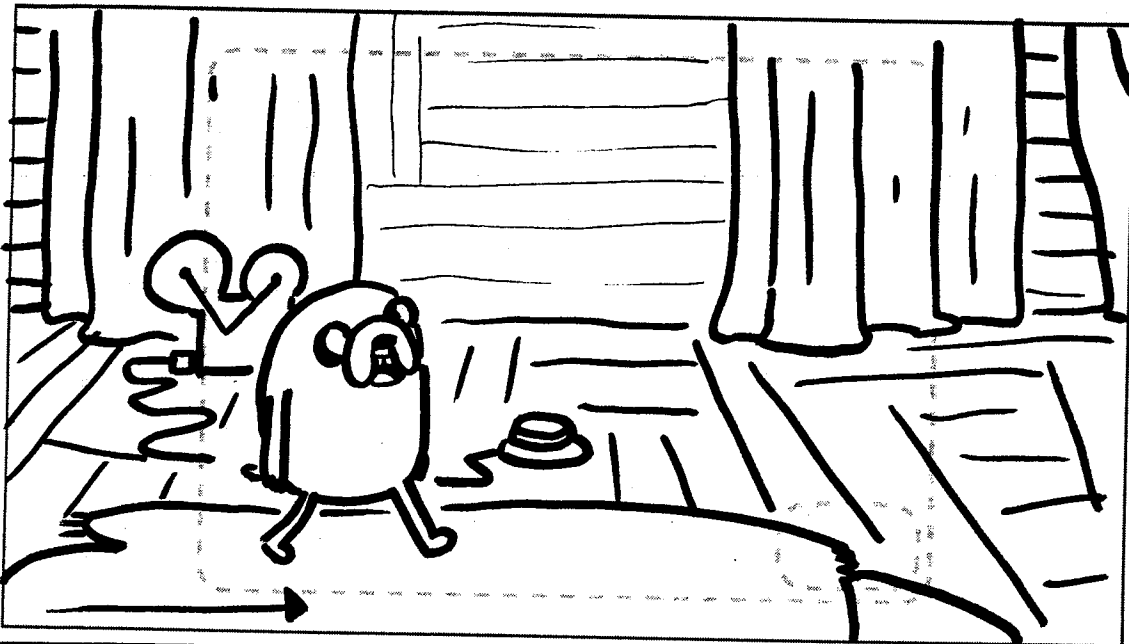
Page 17

Sc. 12

Pnl. A

Bg.

day night

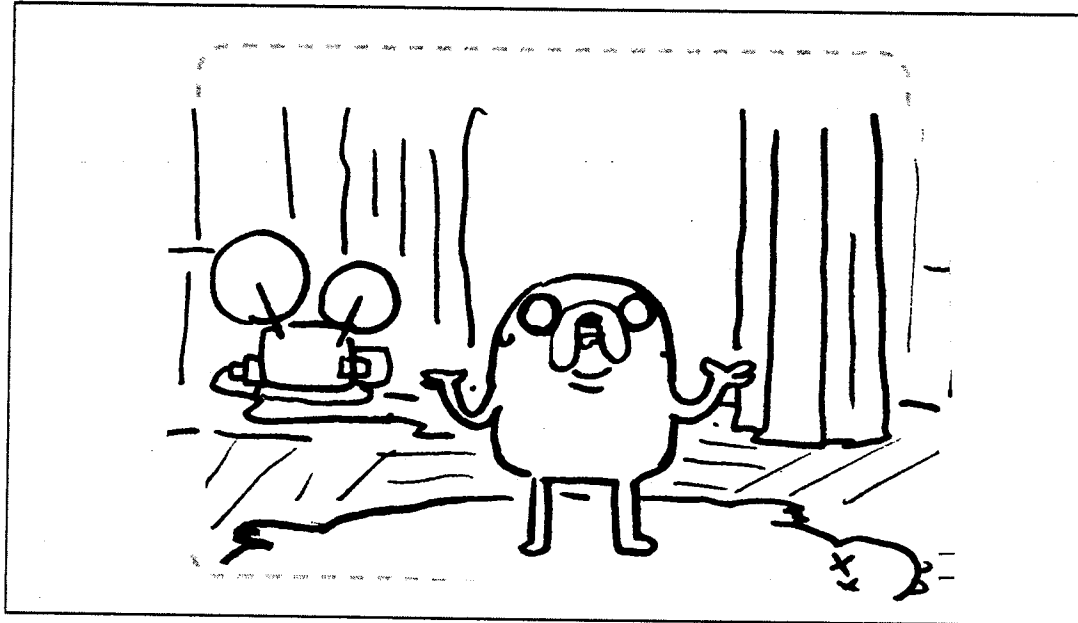


Sc.

Pnl. B

Bg.

day night



Dialog:

J/ Thanks Finn ..

J/ And thank you everyone

Action:

Timing:

EPISODE # 100251

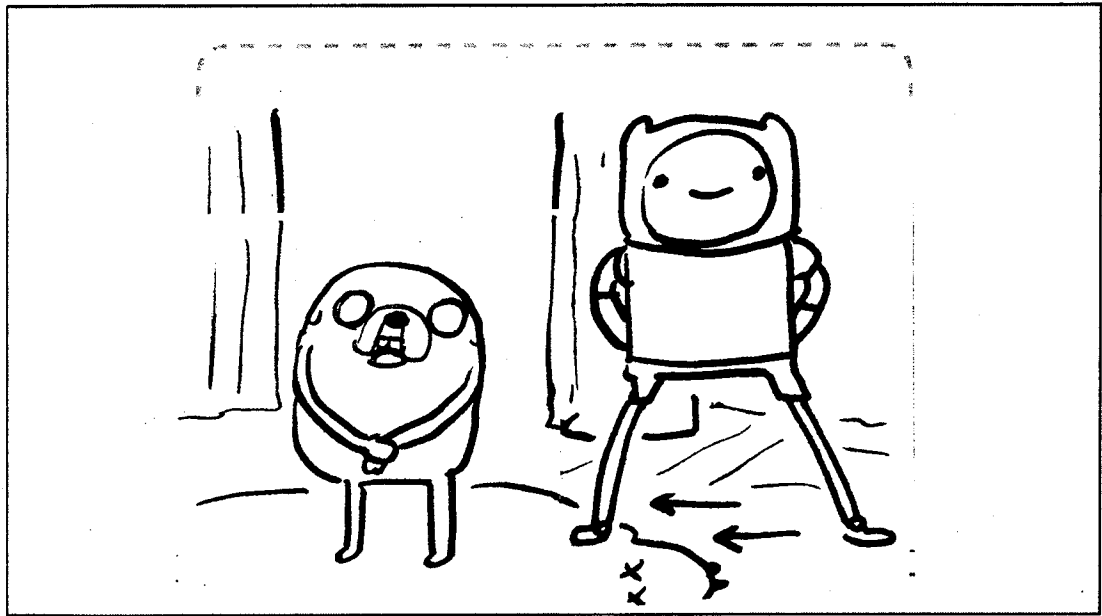
Production :

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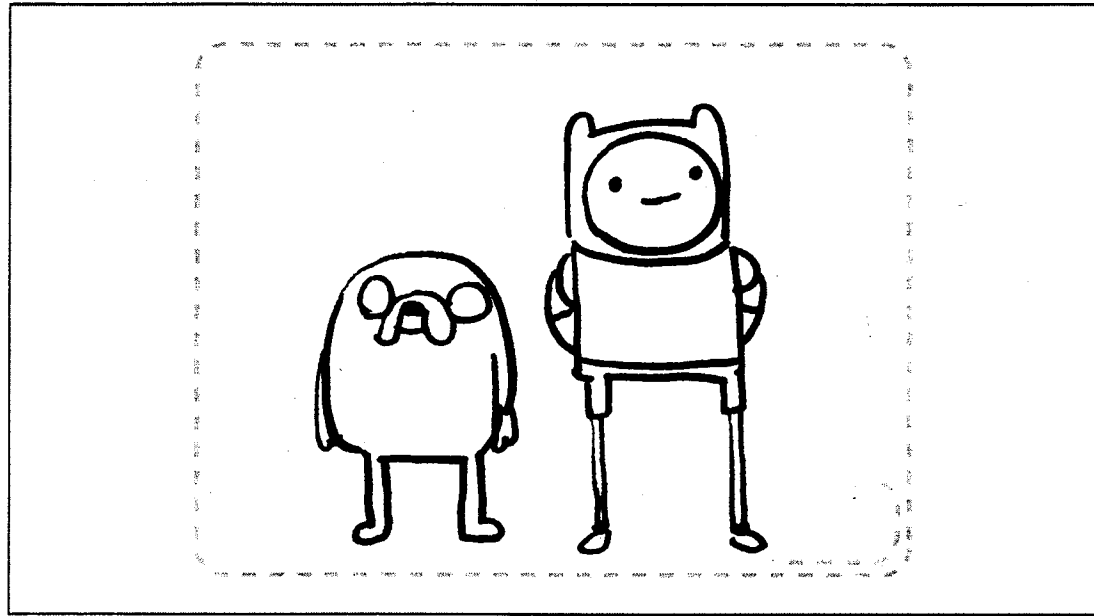
ADVENTURE TIME



Sc. 12 Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog:	J / were so excited that you could be here tonight For "Finn + Jake Movie Club's" feature presentation.....
Action:	
Timing:	

EPISODE # 100251
Production :

ADVENTURE TIME



Page **19**

Sc. **12**

Pnl. **E**

Bg.

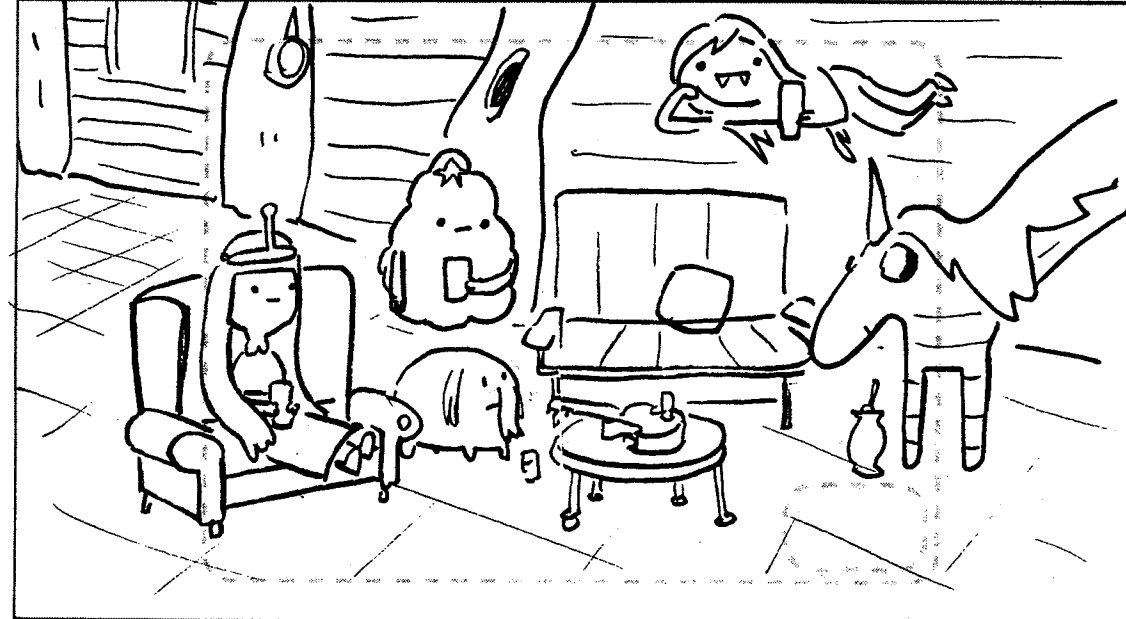
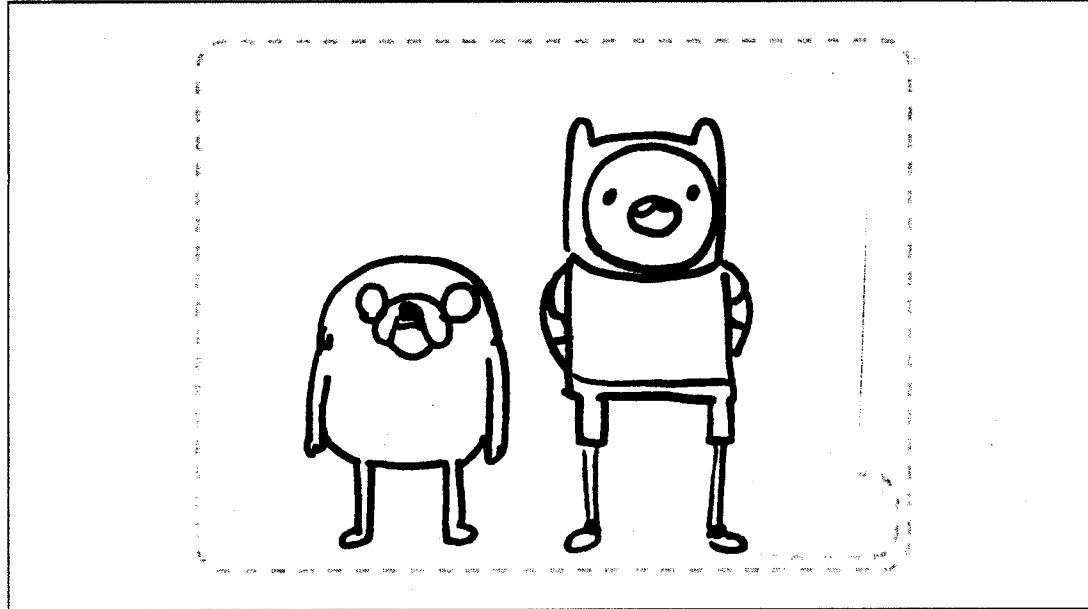
day night

Sc. **13**

Pnl. **A**

Bg.

day night



Dialog:

F+J / "HEAT SIGNATURE."

Action:

Timing:

EPISODE # **100251**

Production :

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ADVENTURE TIME

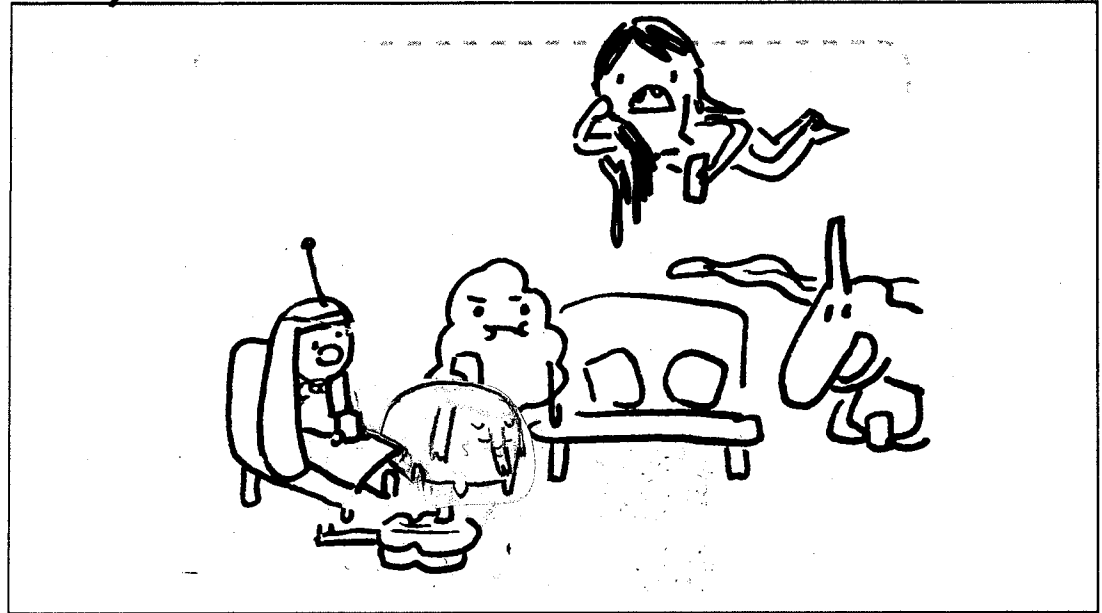


Sc. 13

Pnl. B

Bg.

day night

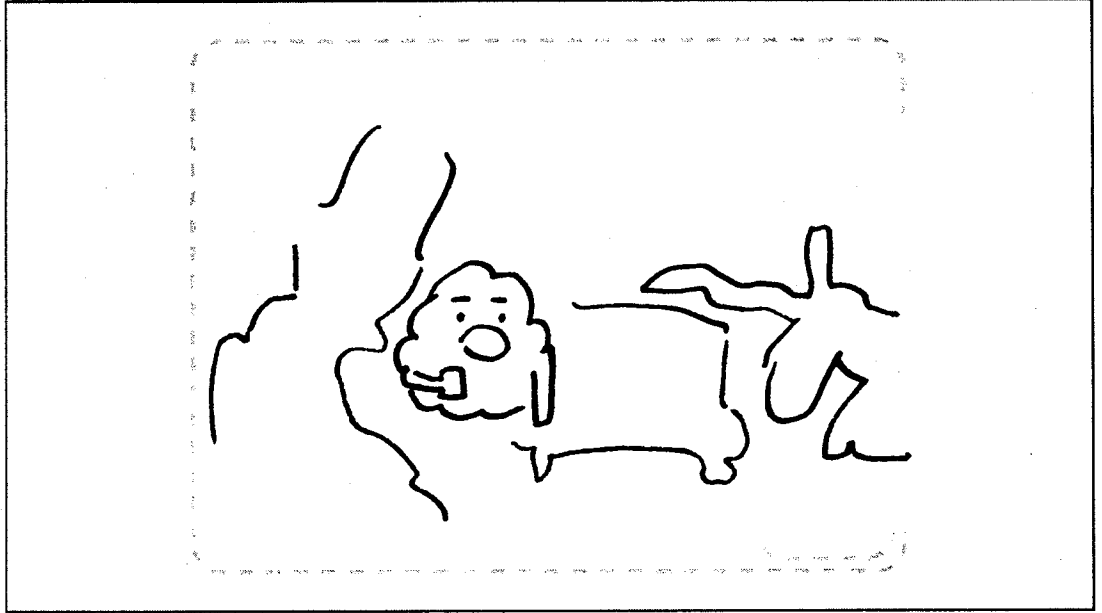


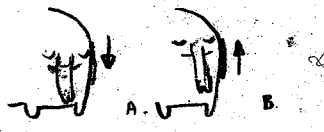
Sc. 13

Pnl. C

Bg.

day night



Dialog:	(all at once, talking over each other) PB/ sounds great. S/ Cooool. L/ This is exciting M/ with the submarine? LSP/ Get on with it.
Action:	 TREE TRUNKS NODS HER HEAD NODS HER HEAD THROUGH SCENE.
Timing:	

EPISODE # 100251

Production :

ADVENTURE TIME



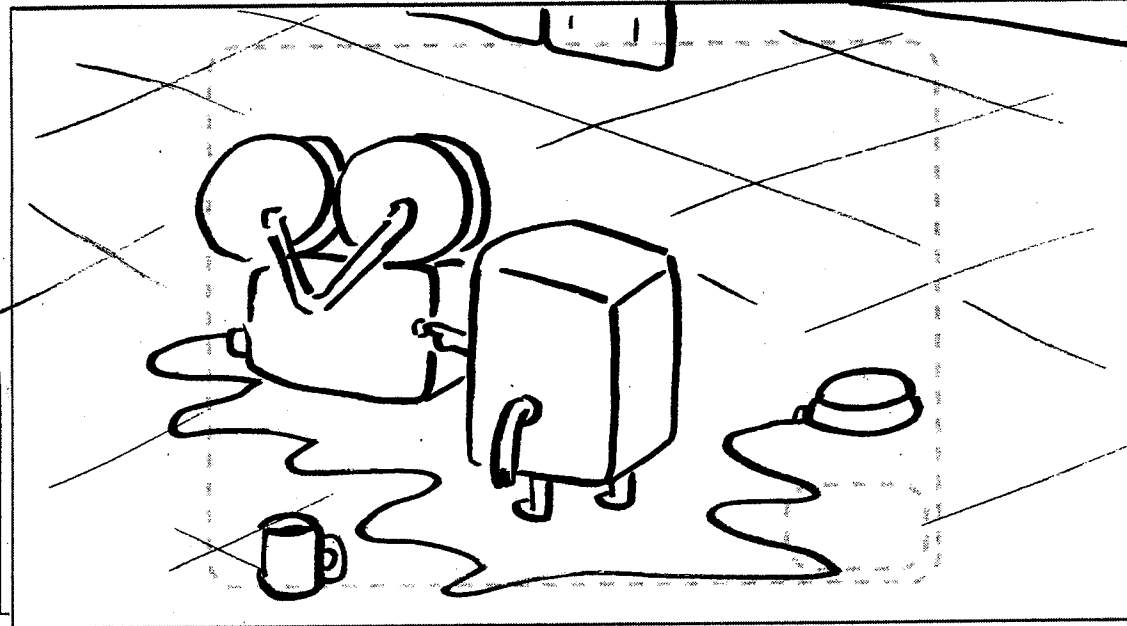
Page 21

Sc. 14

Pnl. A

Bg.

day night

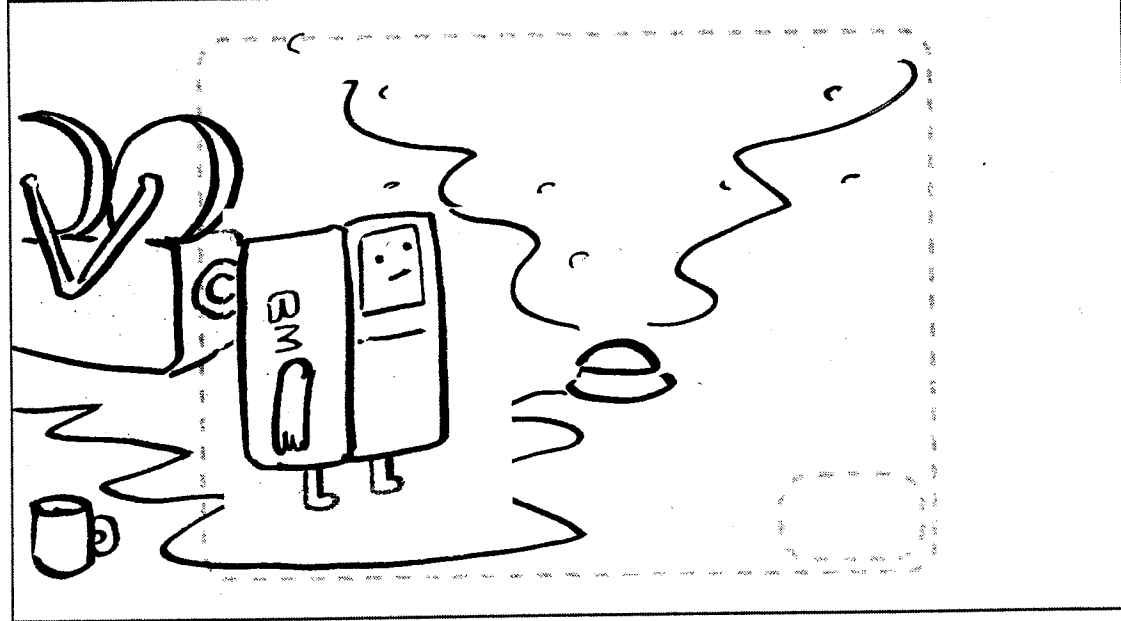


Sc.

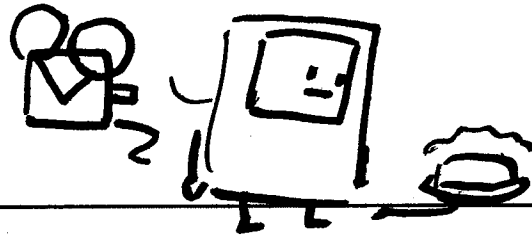
Pnl. B

Bg.

day night



Dialog:



Action:

1. Beemo starts projector

2. Hologram thing warms up

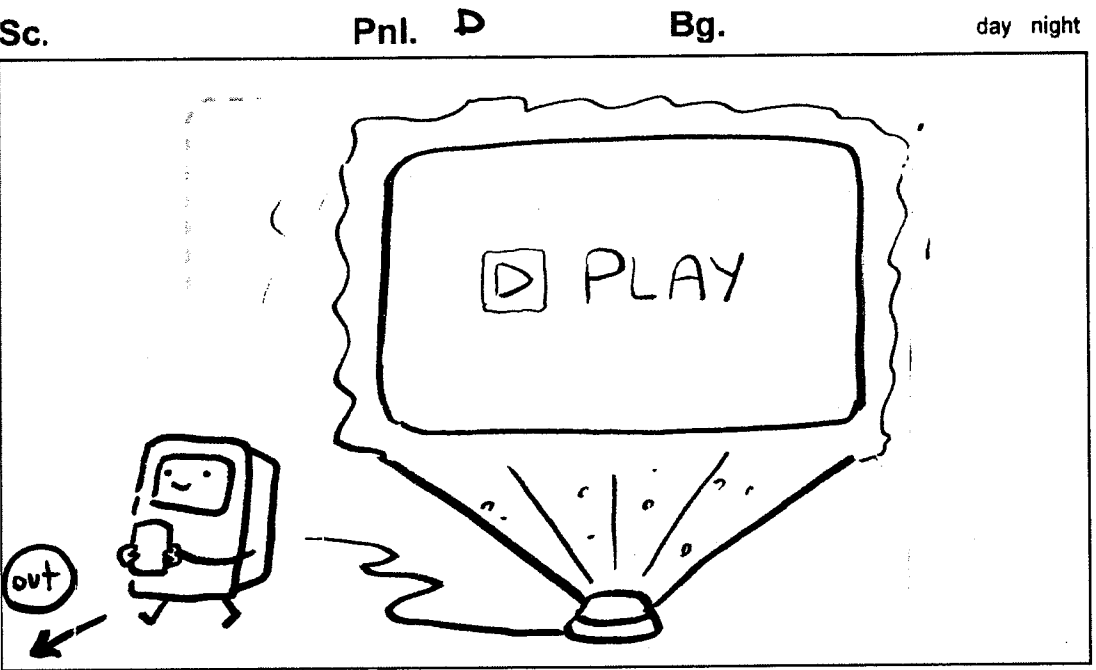
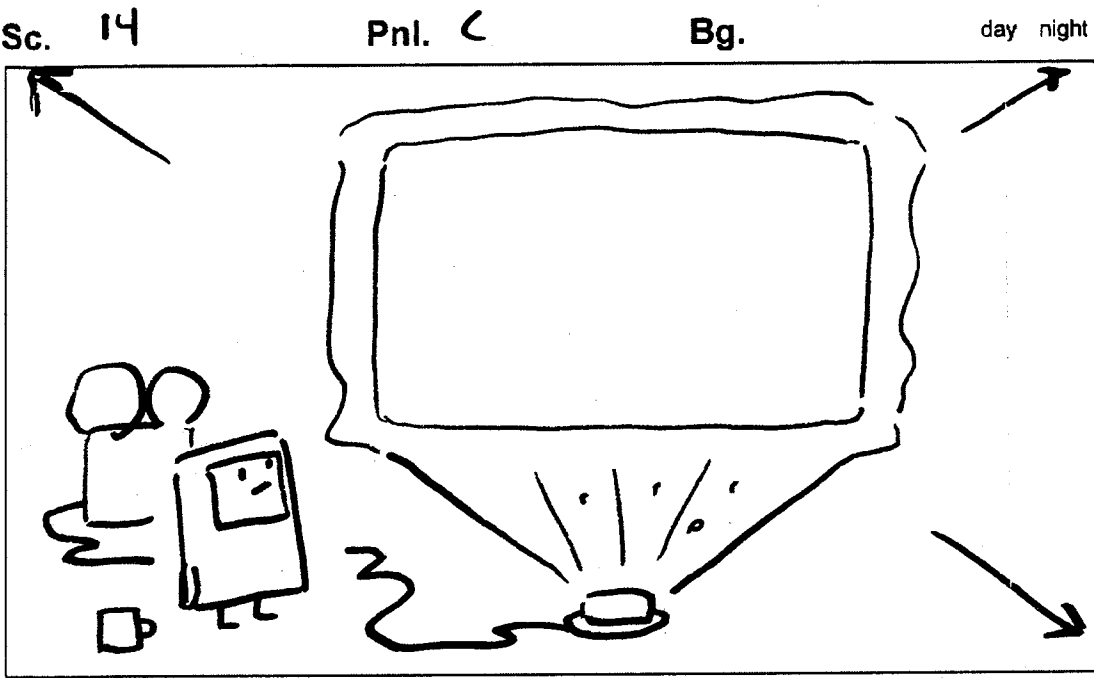
Timing:

EPISODE #

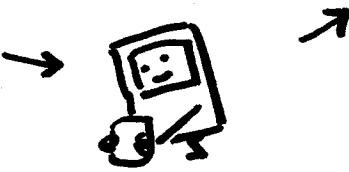
100251

Production :

ADVENTURE TIME



Dialog:
Action:
Timing:



EPISODE # 100251

Production :

ADVENTURE TIME

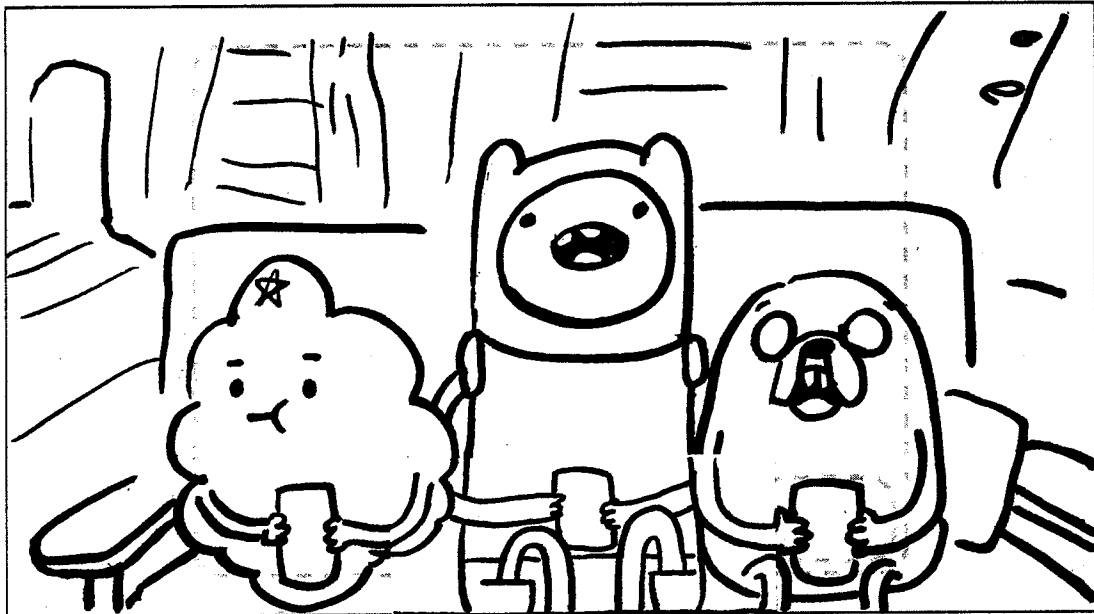


Sc. 15

Pnl. A

Bg.

day night

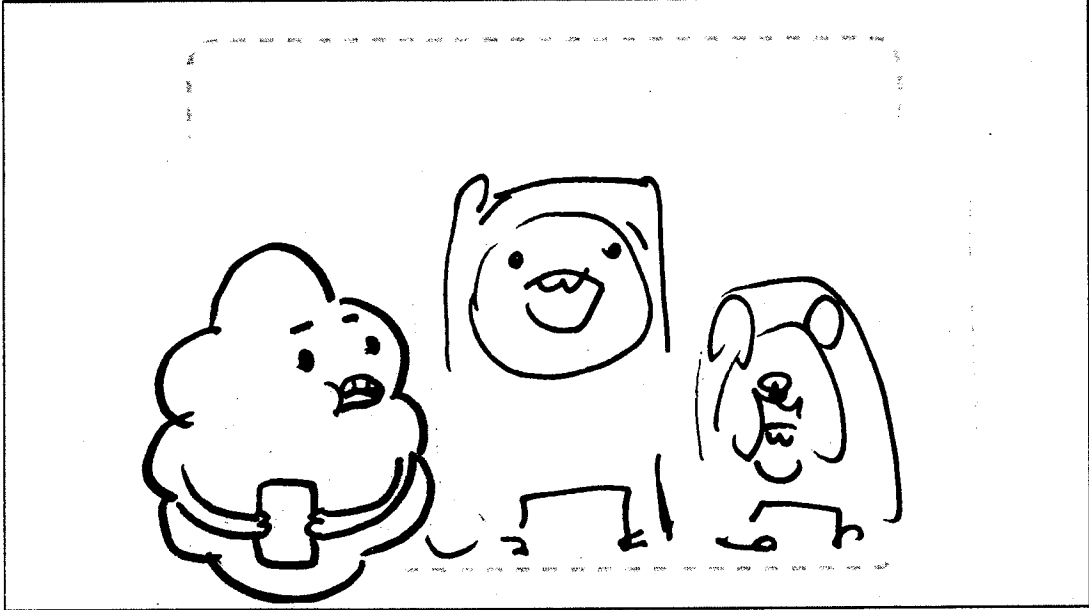


Sc.

Pnl. B

Bg.

day night



Dialog:

SFX / projector ...

Lsp / Princess Bubblegum
is in my seat.

Action:

Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



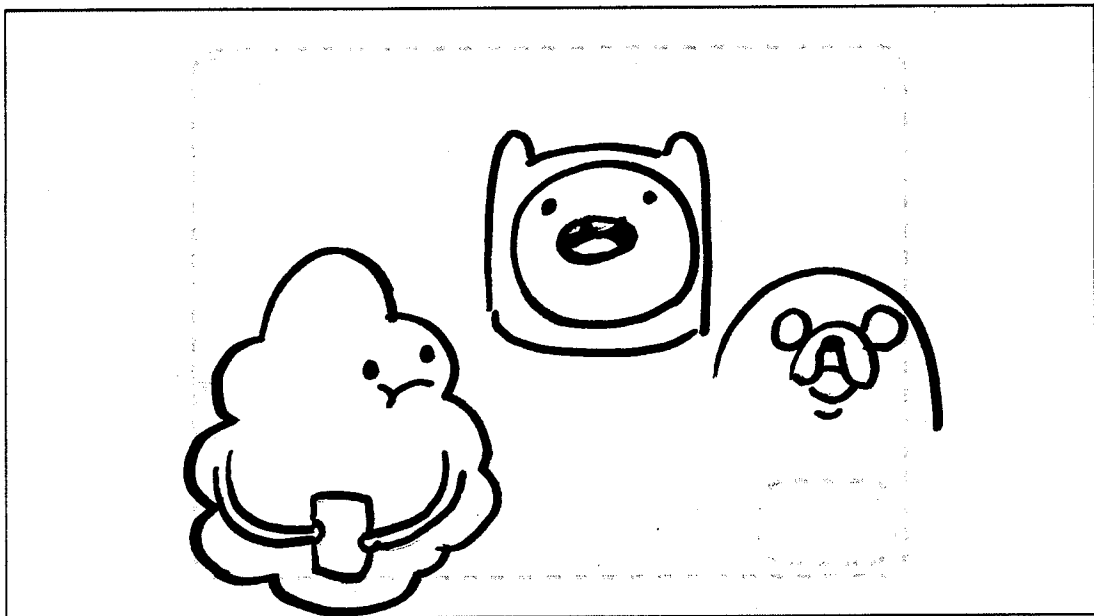
Page 24

Sc. 15

Pnl. C

Bg.

day night

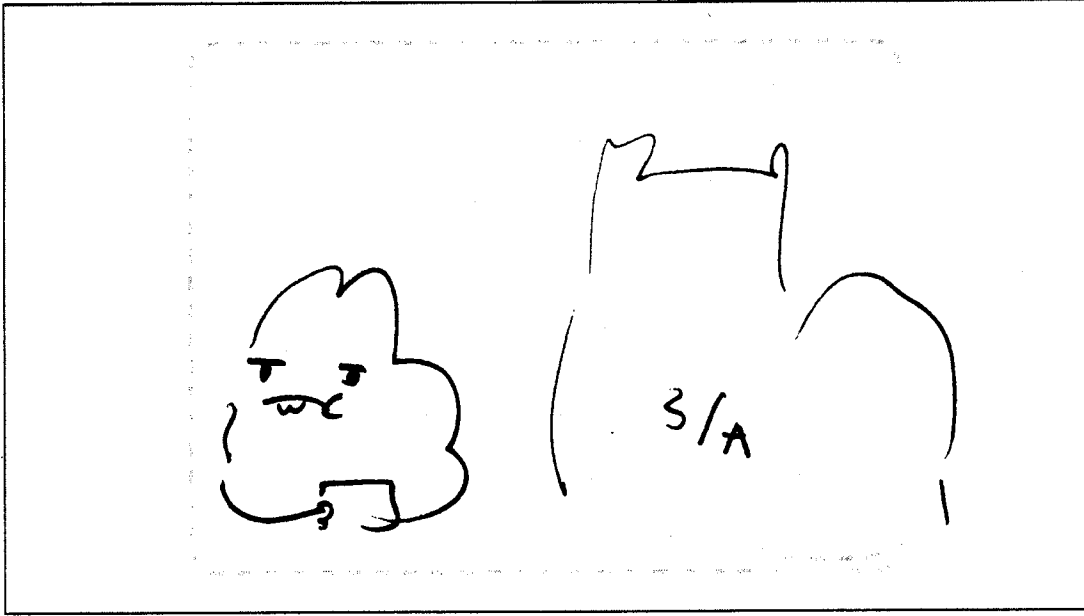


Sc.

Pnl. D

Bg.

day night



Dialog:

F/ We decided last time,
no reserved seating.
First come , First serve.

Action:

Timing:

EPISODE # 100251

Production :

ADVENTURE TIME



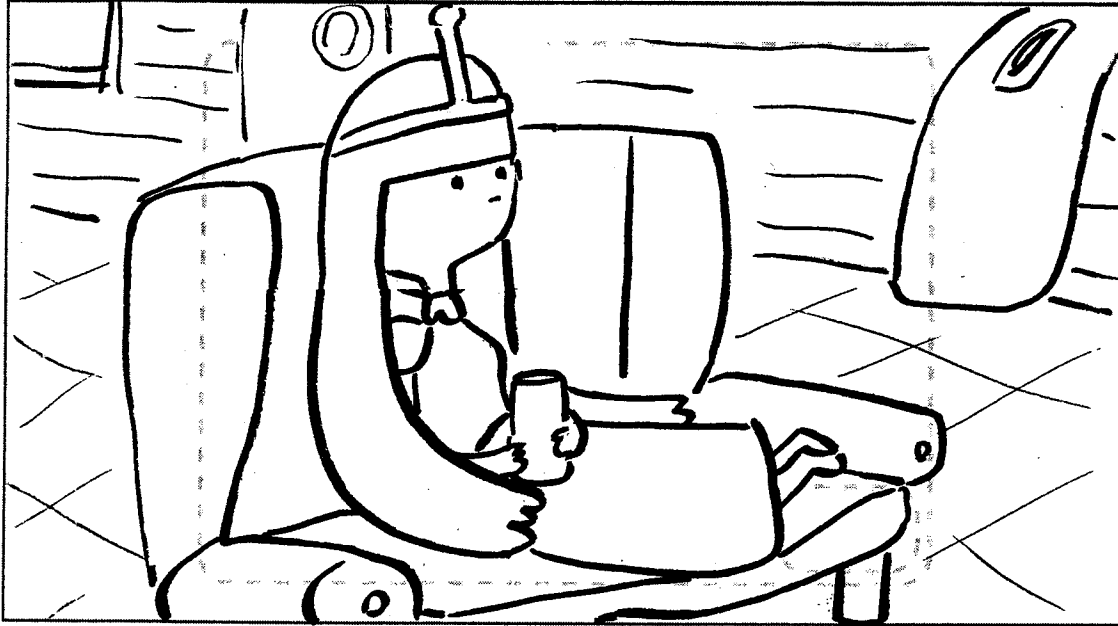
Page 25

Sc. 16

Pnl. A

Bg.

day night

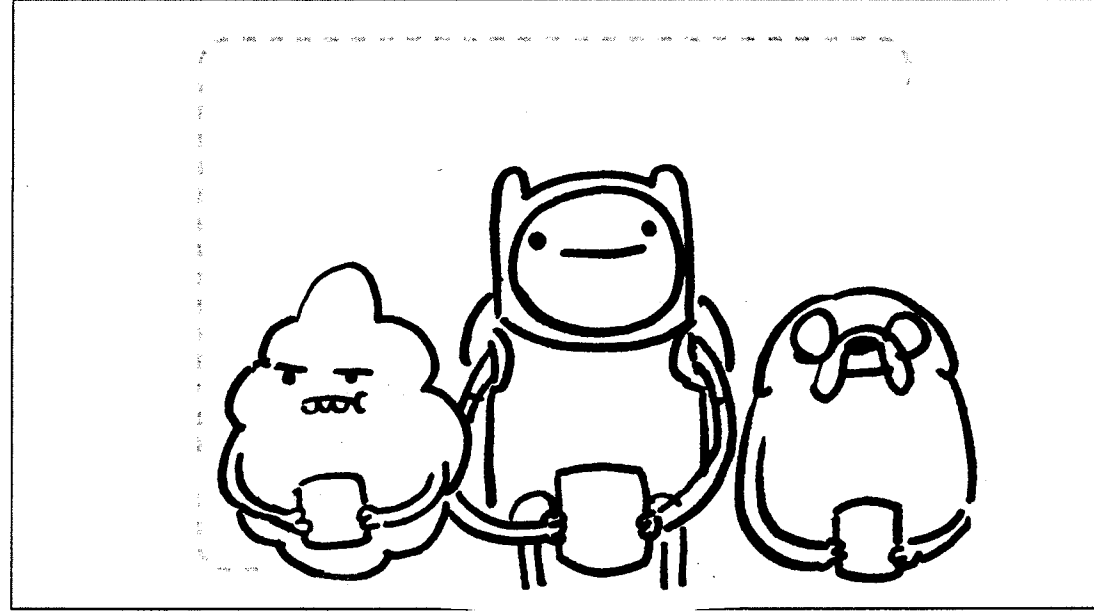


Sc. 17

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:



sss ip.

EPISODE # 100251

Production :

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ADVENTURE TIME



Page **26**

Sc. **18**

Pnl. **A**

Bg.

day night

Sc.

Pnl. **B**

Bg.

day night

DOCUMENT
413

CLASSIFIED

Dialog:

sfx/ beep.

sfx/ beeeeeeep.

Action:

Timing:

EPISODE # **100251**

Production :

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ADVENTURE TIME



Page 27

Sc. 18

Pnl. C

Bg.

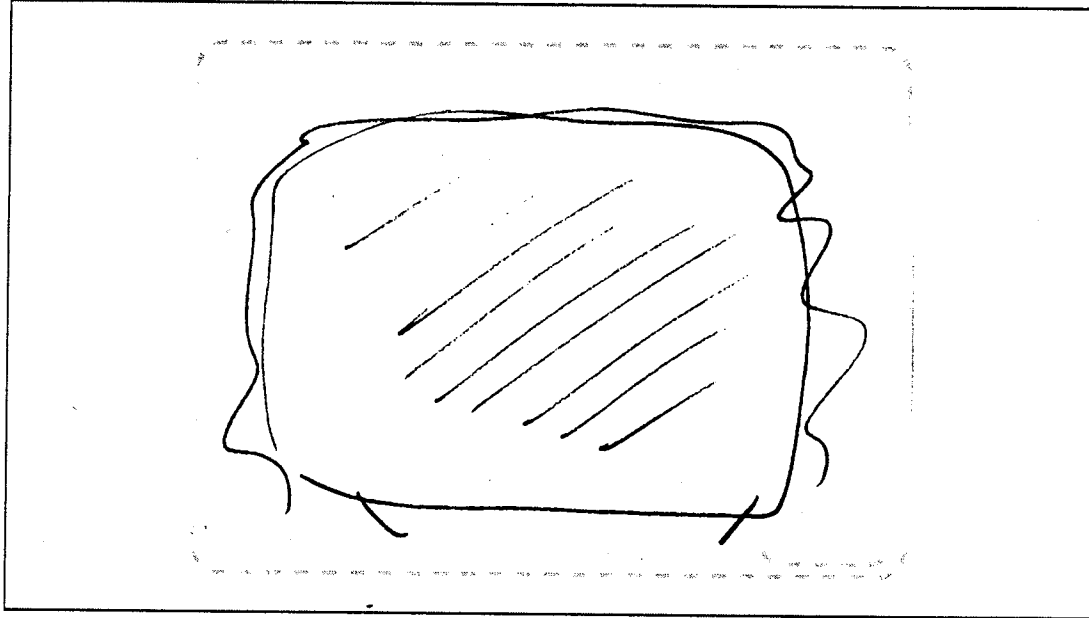
day night

Sc.

Pnl. D

Bg.

day night



Dialog:

PB: what's that?

Action:

Timing:

EPISODE# 100251

Production :

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ADVENTURE TIME



Page **28**

Sc. **19**

Pnl. **A**

Bg.

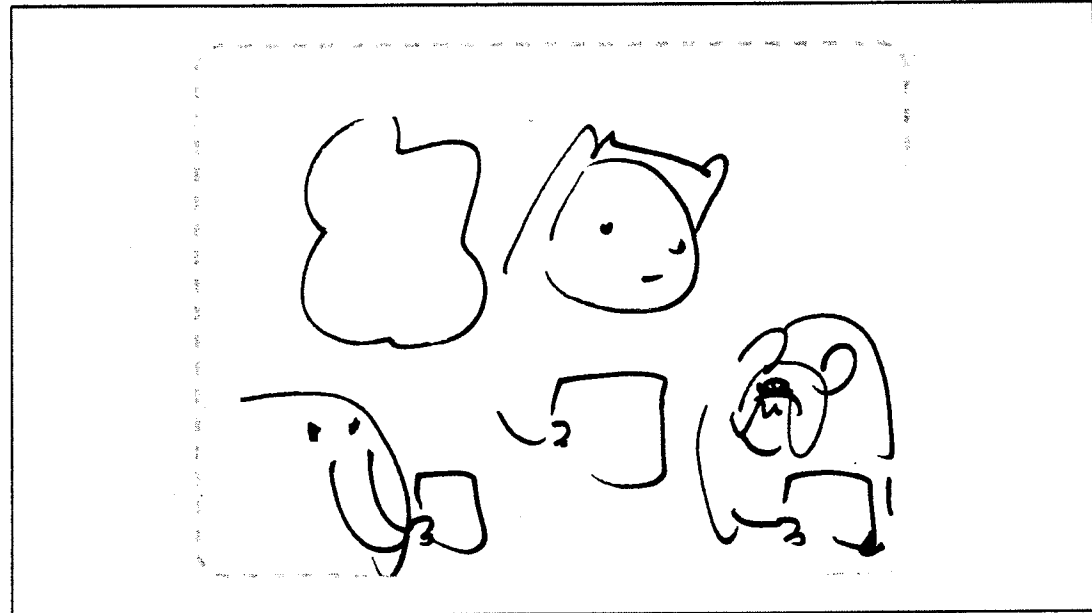
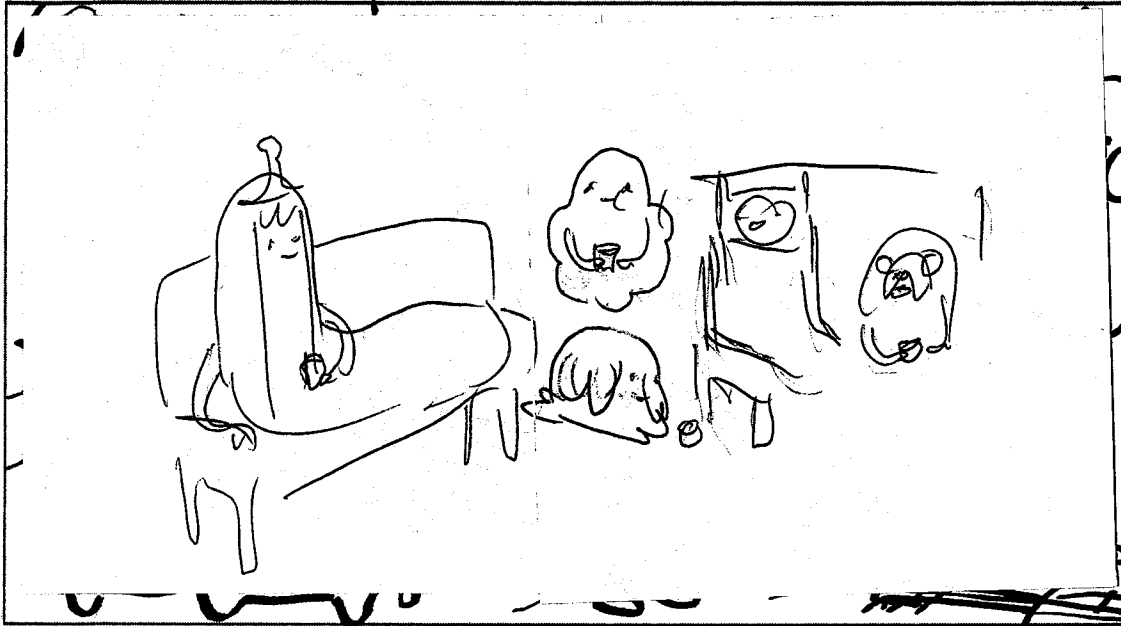
day night

Sc.

Pnl. **B**

Bg.

day night



Dialog:

F/ It's just stuff that
comes at the beginning
of movies.

J/ Yeah, it's on all
the movies we dig up.

Action:

Timing:

EPISODE #

100251

Production :

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ADVENTURE TIME



Sc. 20

Pnl. A

Bg.

day night

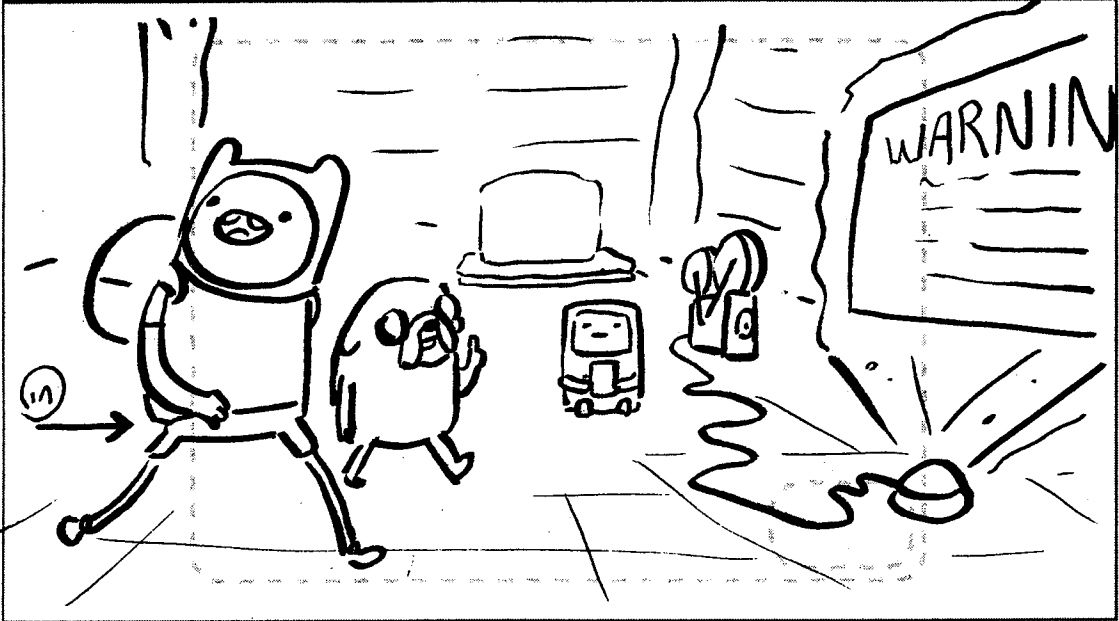


Sc. 21

Pnl. A

Bg.

day night



Dialog:

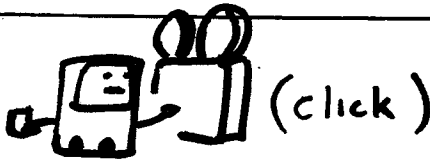
PB/ I don't know, it seems pretty important, Finn.

TT/ That's a lot of words.

F/ All right, let's take a look.

J/ Pause, Beemo.

Action:



Timing:

EPISODE # 100251

Production :

ADVENTURE TIME



Page 30

Sc. 21

Pnl. B

Bg.

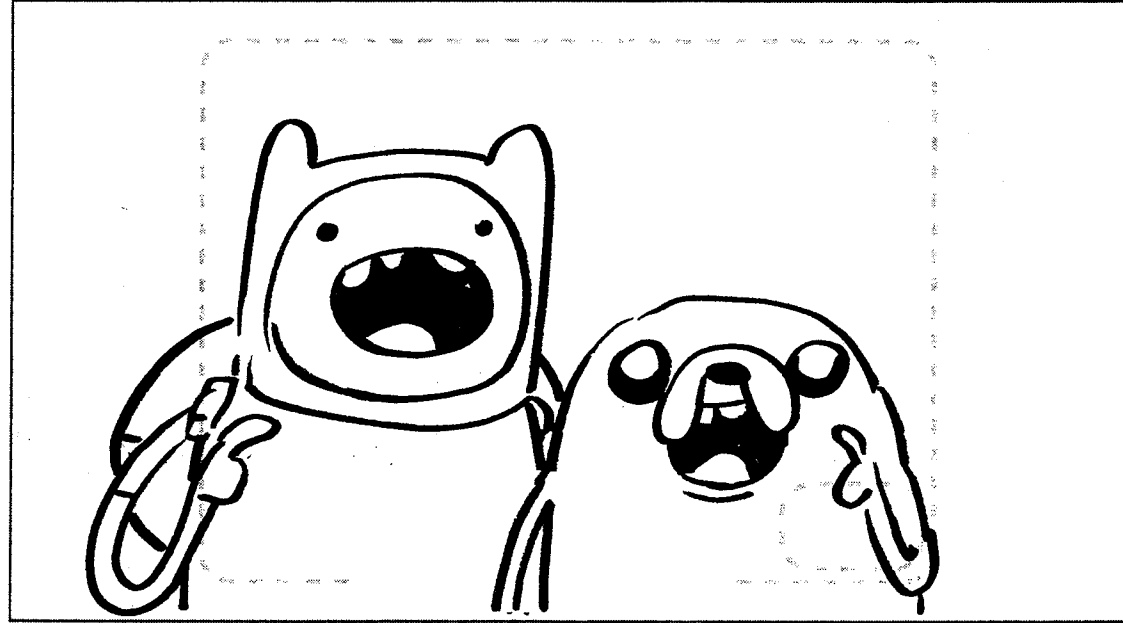
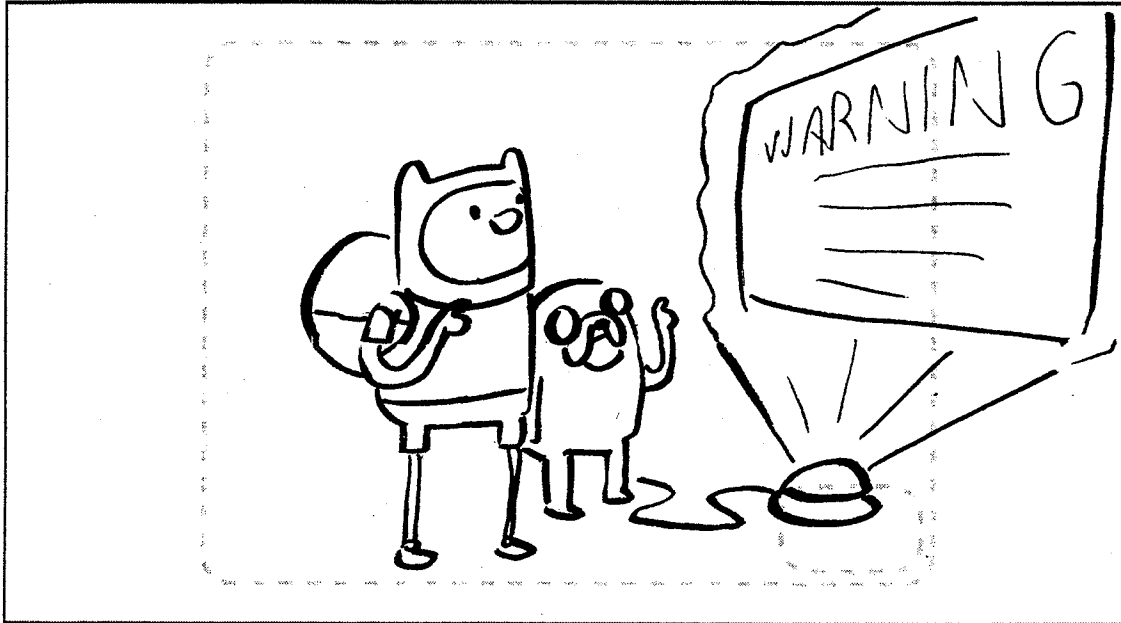
day night

Sc. 22

Pnl. A

Bg.

day night



Dialog:

F+J / "Warning.."

F+J / ... federal law provides
severe and criminal penalties

Action:

Timing:

EPISODE #

100251

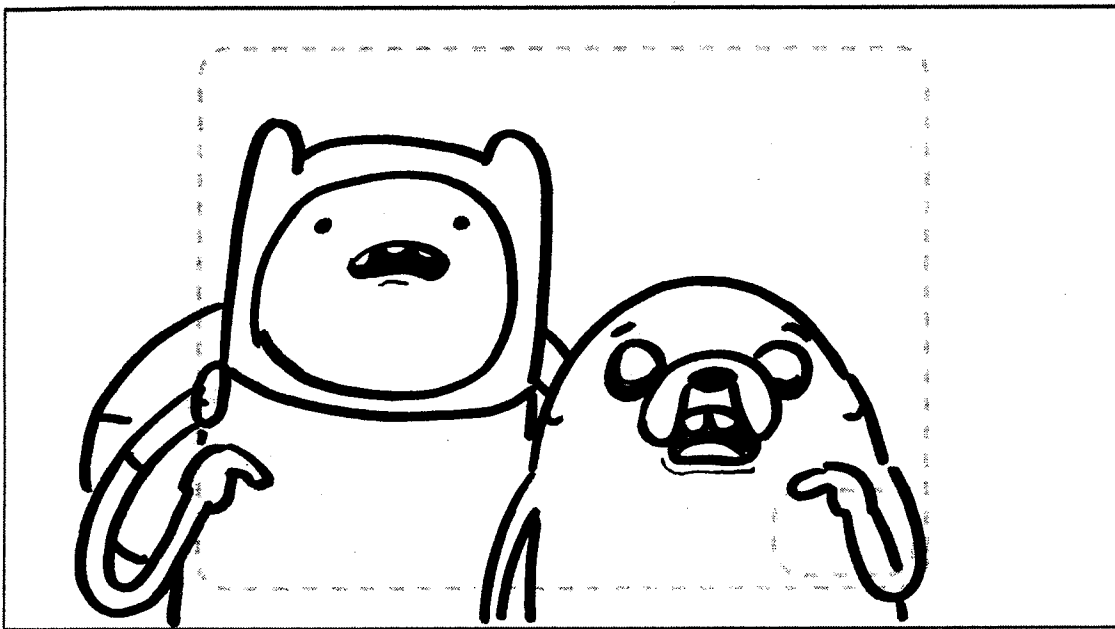
Production :

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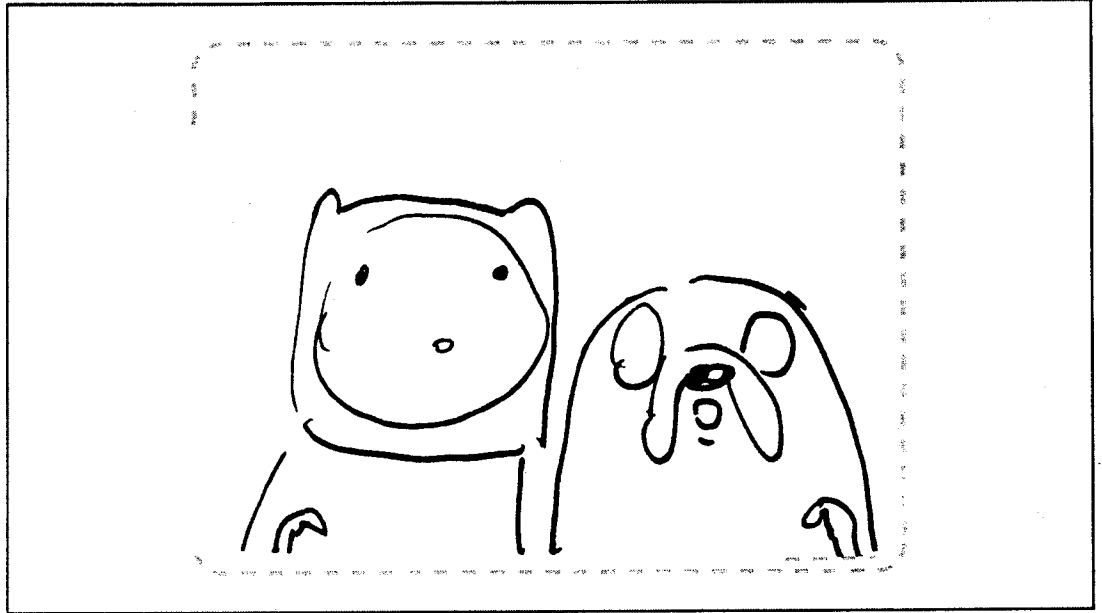
ADVENTURE TIME



Sc. 22 Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog:	F+J/ ... For the unauthorized exhibition of copyrighted.. .. motion pictures...	F+J / .. **
Action:		
Timing:		

EPISODE # 100251

Production :

ADVENTURE TIME



Page 32

Sc. 22

Pnl. D

Bg.

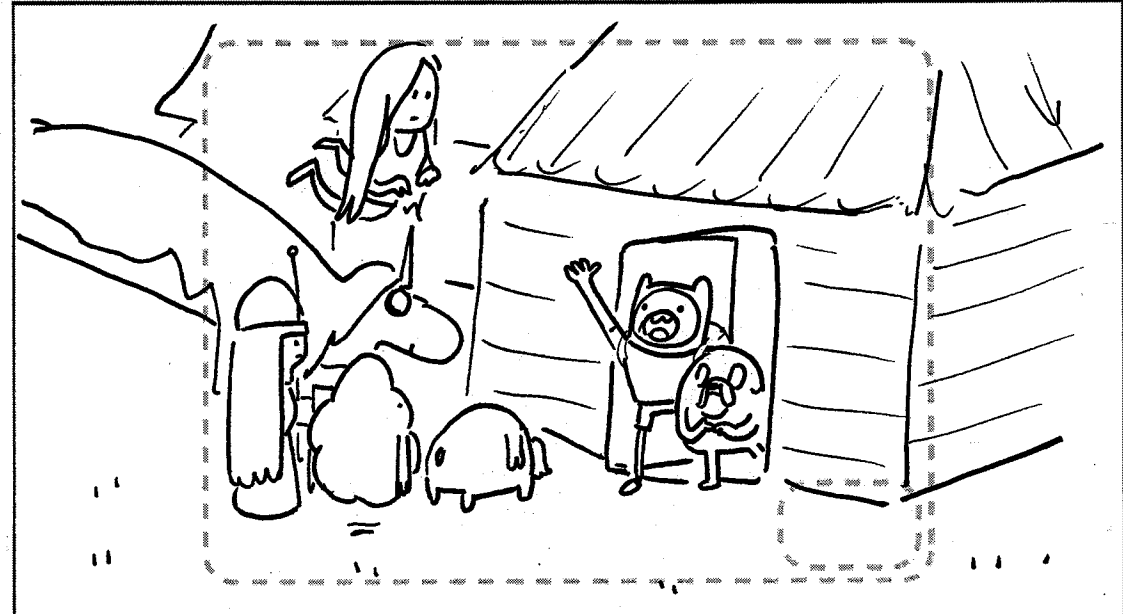
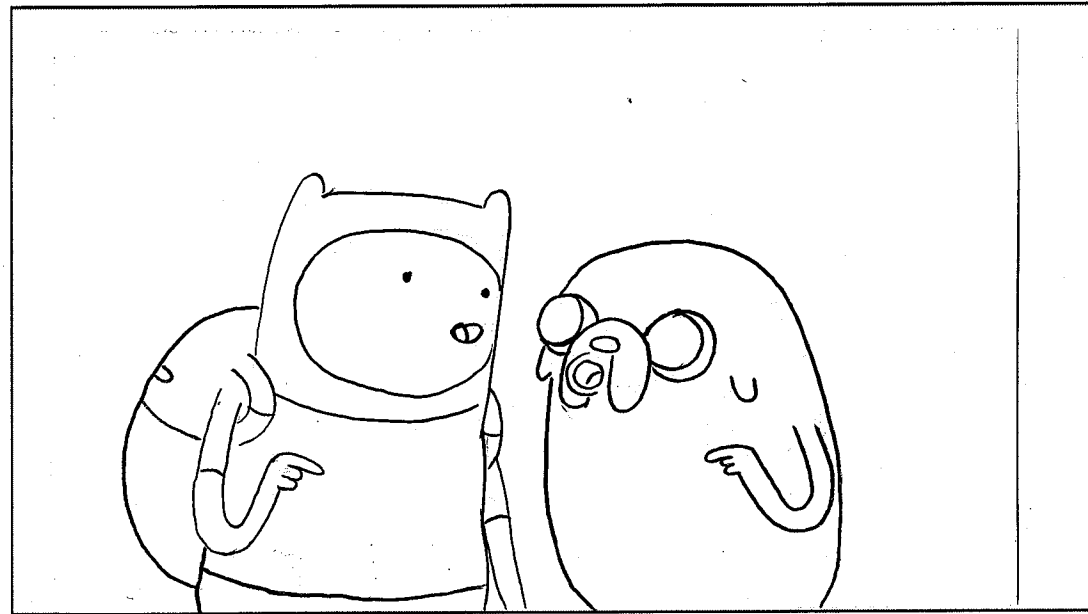
day night

Sc. 23

Pnl. A

Bg.

day night



Dialog:

F / All right! Well, good bye!
J / sorry we had to cancel!

Action:

Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



Page 33

Sc. 23

Pnl. B

Bg.

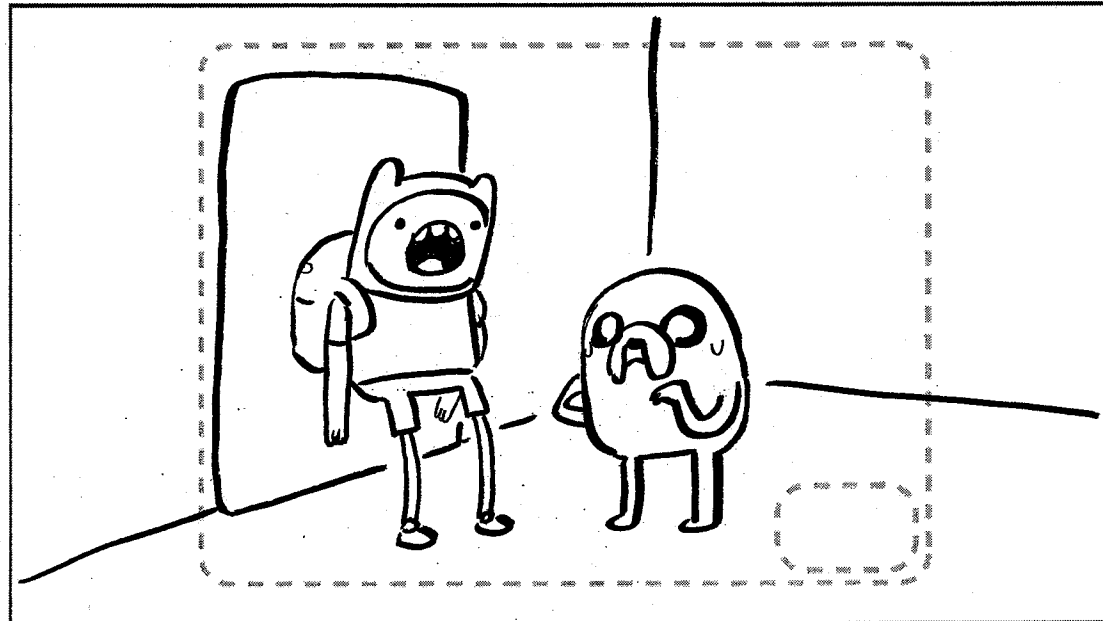
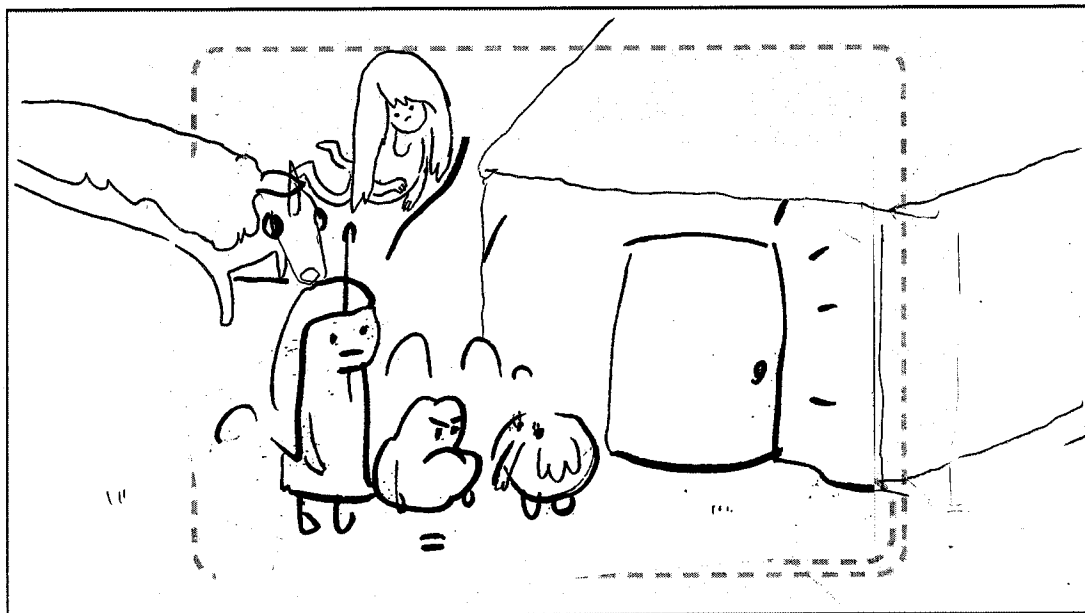
day night

Sc. 24

Pnl. A

Bg.

day night



Dialog:	F / we've been showing these Films .. <u>unauthorized!</u>
Action:	SLAM!
Timing:	

EPISODE # 100351

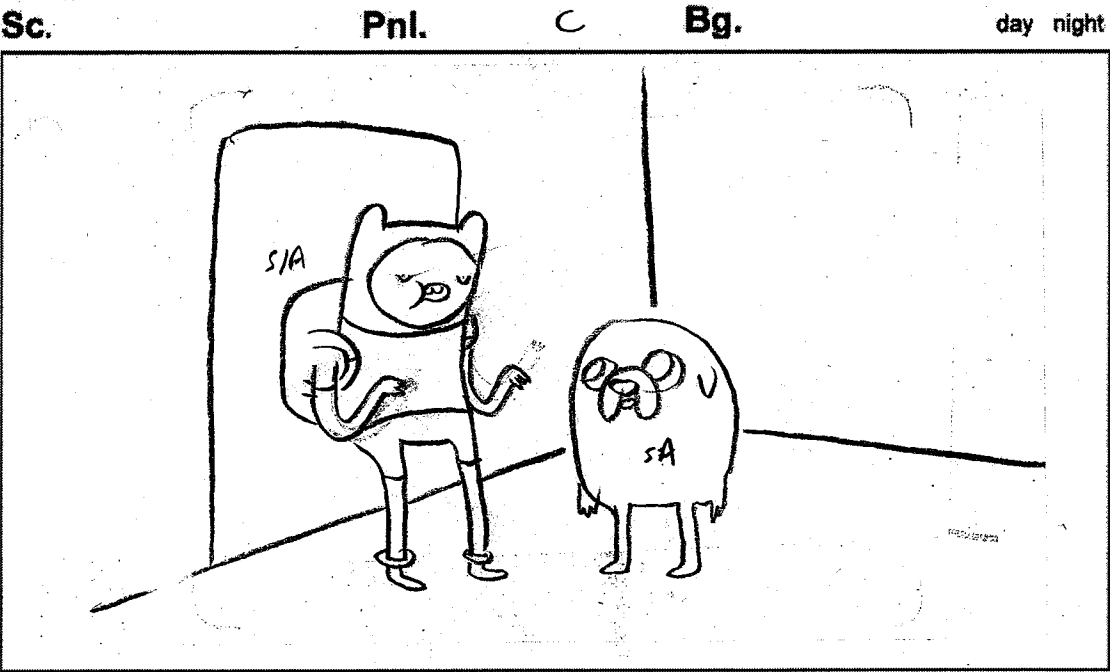
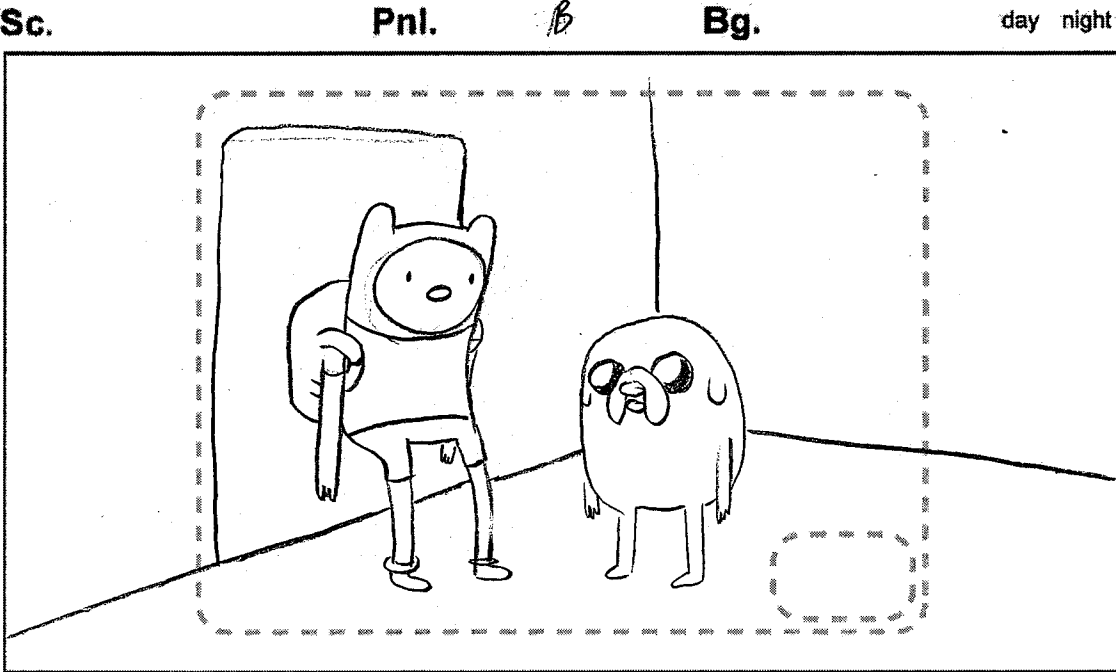
Production :

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ADVENTURE TIME



Page 33A



Dialog:	J: but these movies are before the great mushroom war.	E: We should still respect authority, mang.
Action:		
Timing:		

EPISODE # 100251
Production :

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ADVENTURE TIME



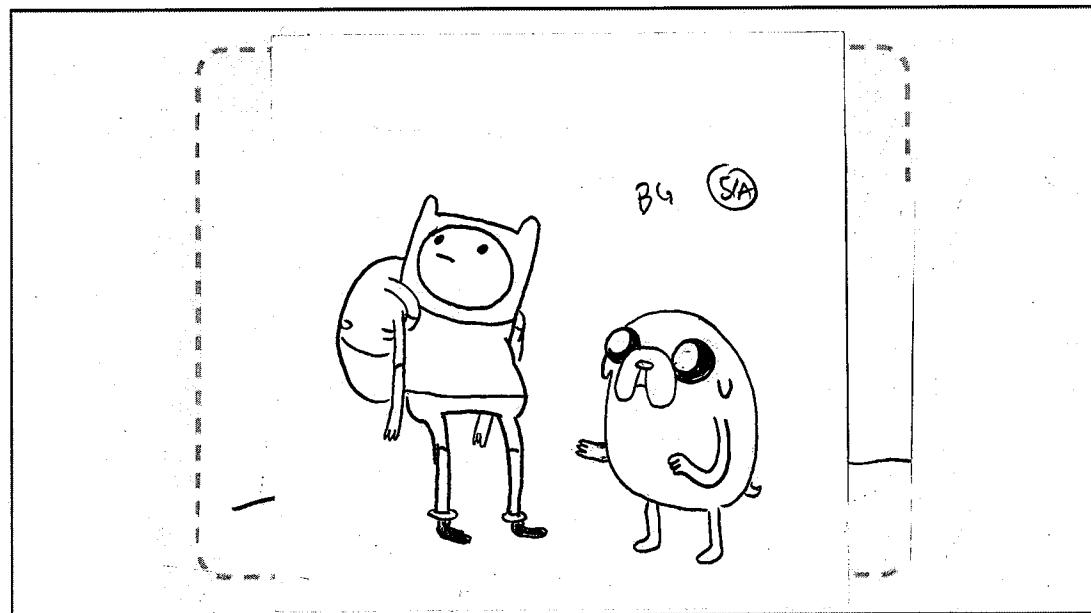
Page 34

Sc. 24

Pnl. B

Bg.

day night

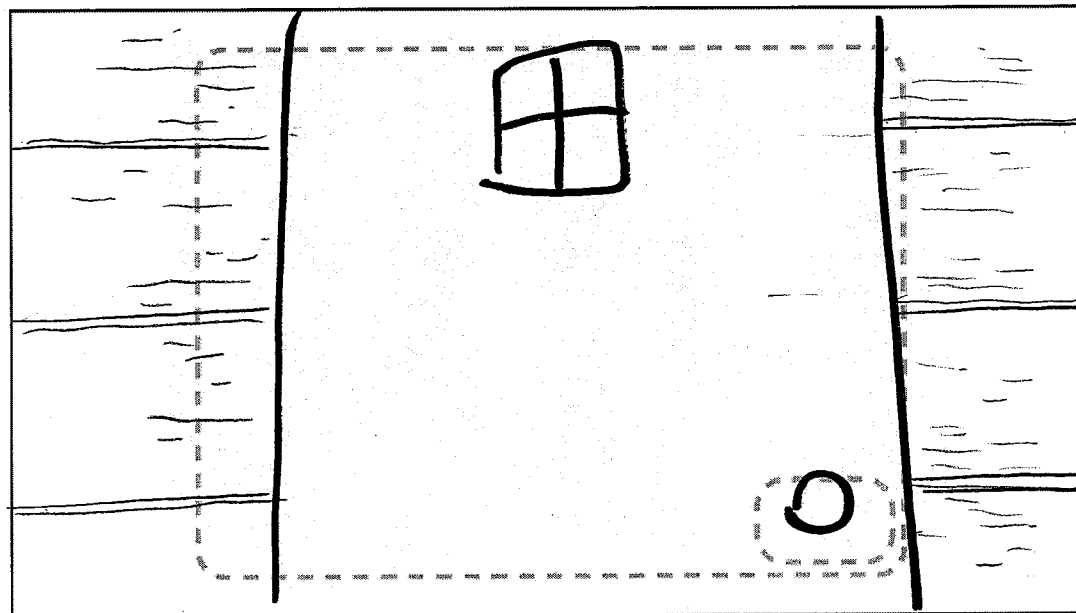


Sc. 25

Pnl. A

Bg.

day night



Dialog:

walla / Hey! wait a minute!
Finn! Jake! wait!

Action:

Timing:

100251

EPISODE #

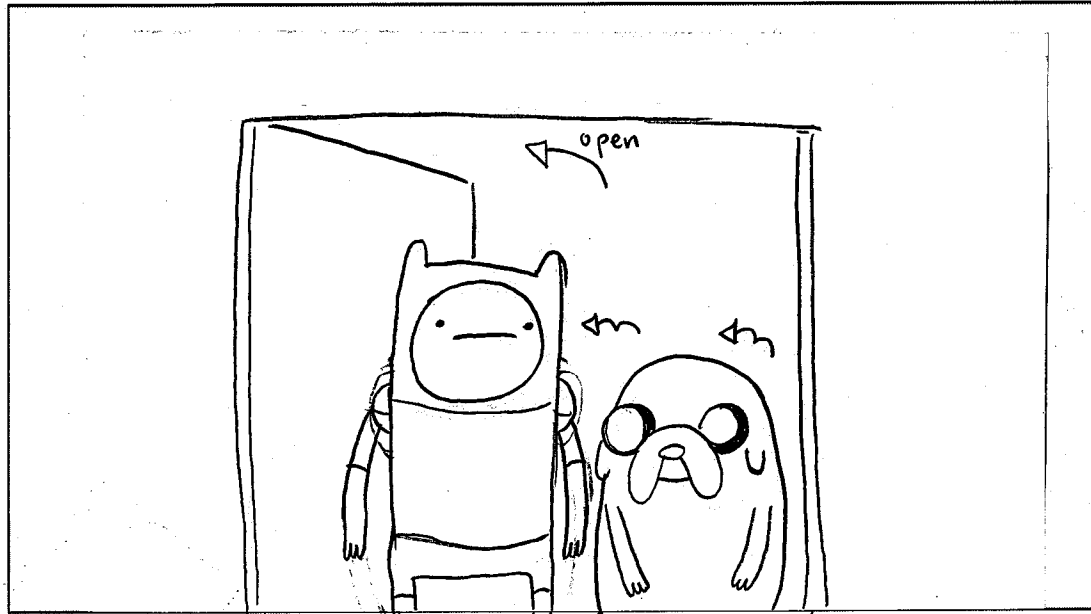
Production :

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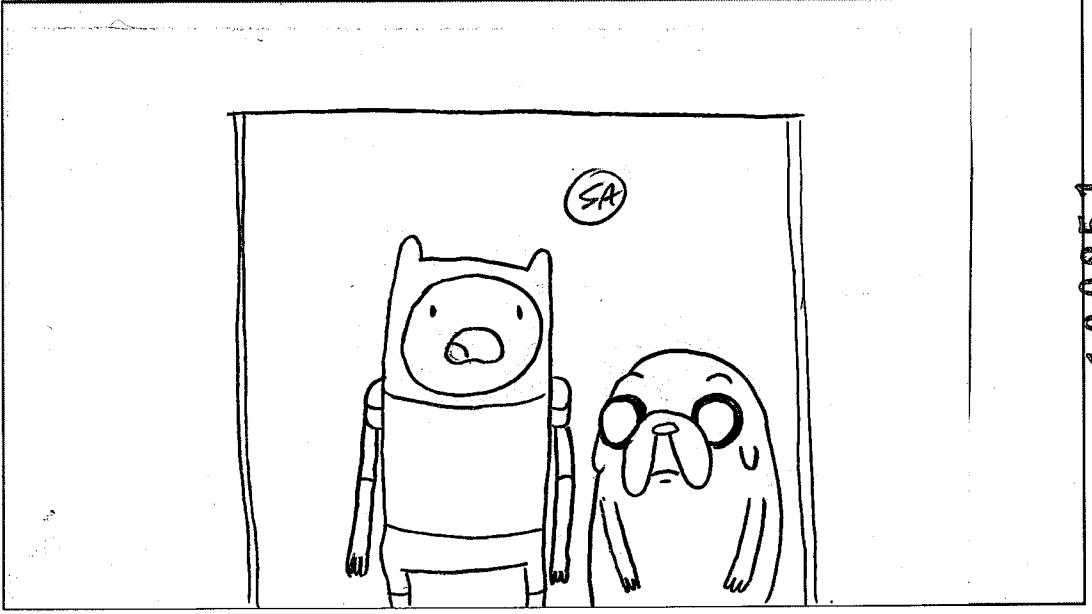
ADVENTURE TIME



Sc. 25 Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



100251

EPISODE #

Dialog:
F/ Yeah?
Action:
Timing:

Production :

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ADVENTURE TIME

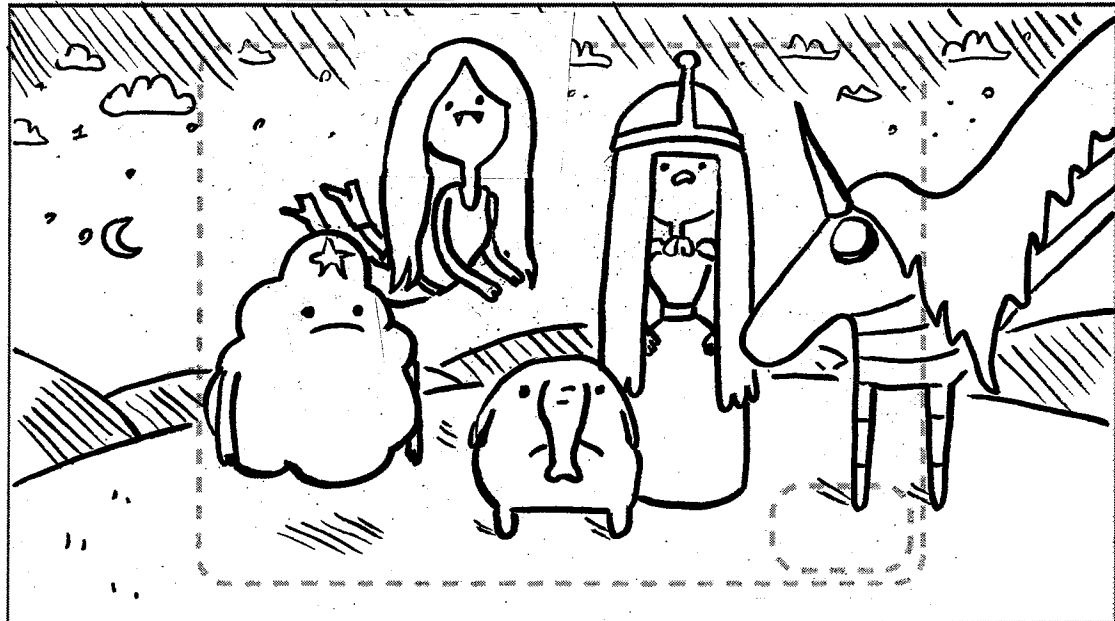


Sc. 26

Pnl. A

Bg.

day ☒ night

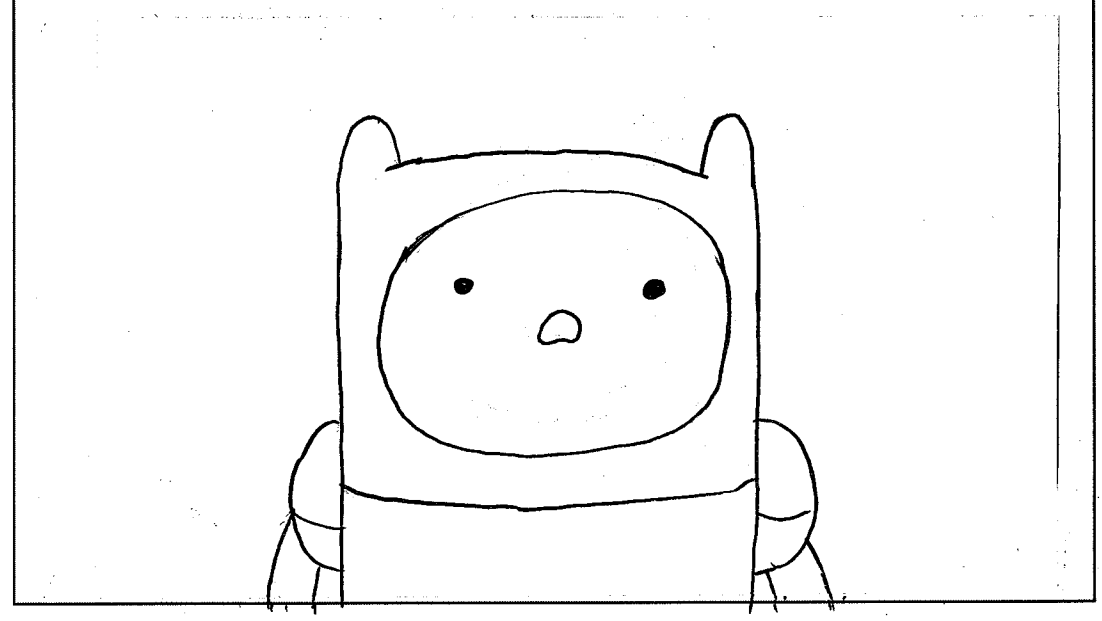


Sc. 27

Pnl. A

Bg.

day ☐ night



Dialog:	PB / Are we meeting next week to watch a movie ?	F / uh...
Action:		
Timing:		

EPISODE # 100251
Production :

ADVENTURE TIME



Page 37

Sc. 27

Pnl. B

Bg.

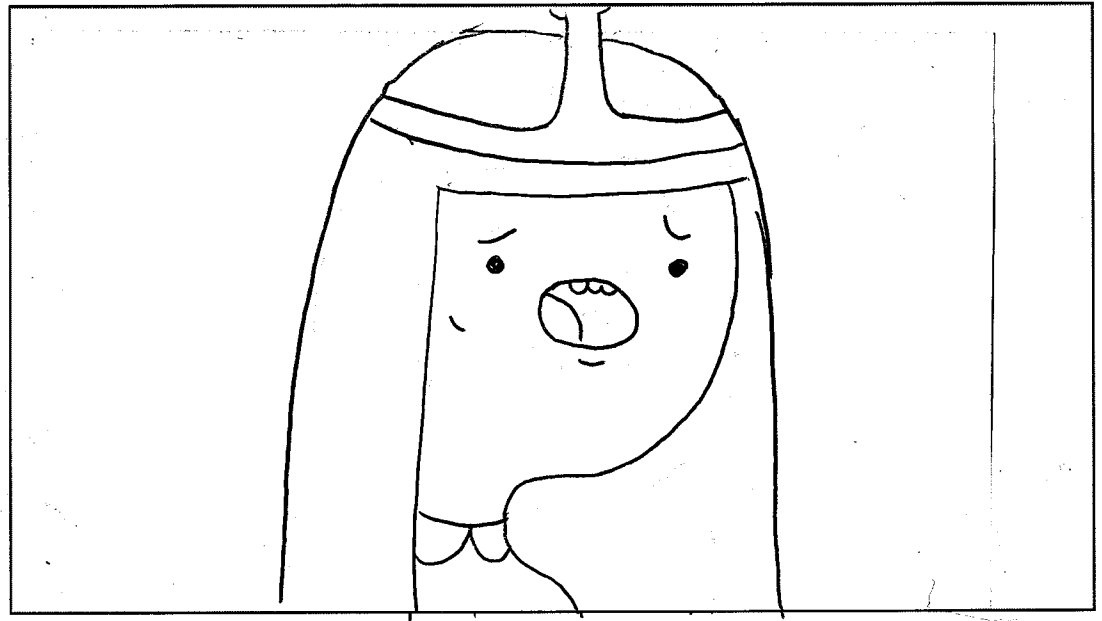
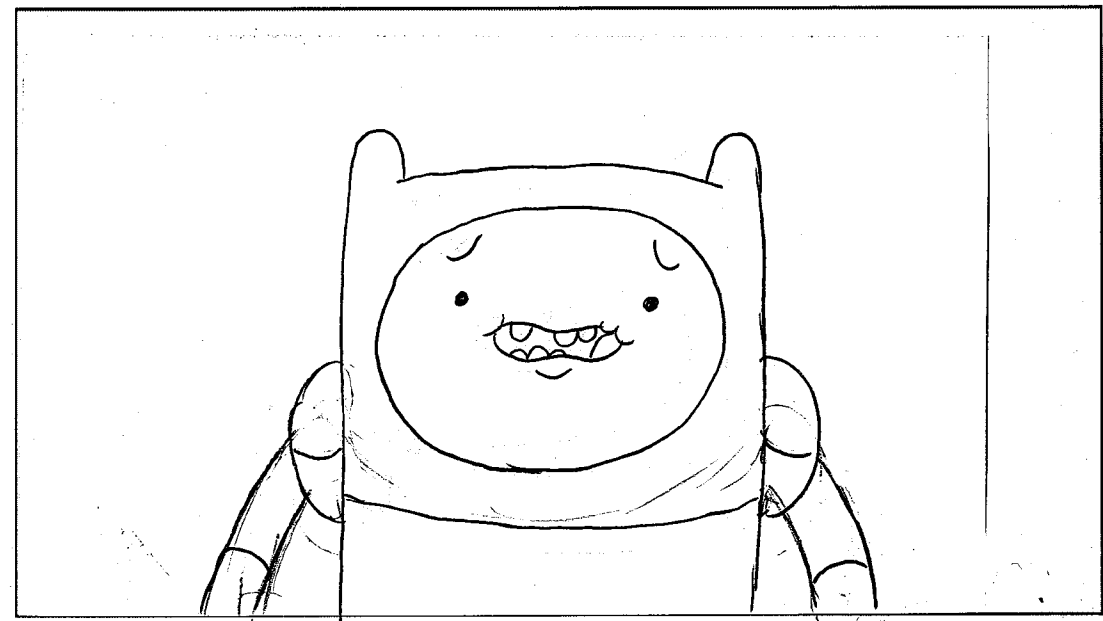
day night

Sc. 28

Pnl. A

Bg.

day night



<p>Dialog:</p> <p>F / uh, yeah I maybe thinks o...</p>		<p>PB / "Finn and Jake movie club" is <u>so much fun</u>!</p>
<p>Action:</p>		
<p>Timing:</p>		

EPISODE # 100251

Production :

ADVENTURE TIME



Page **38**

Sc. **28**

Pnl. **B**

Bg.

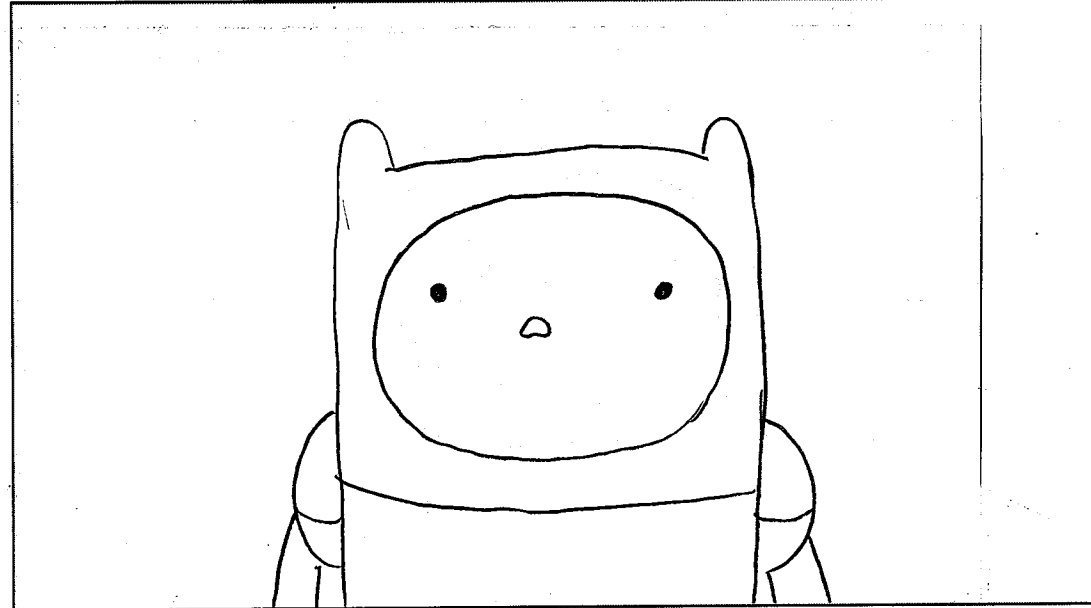
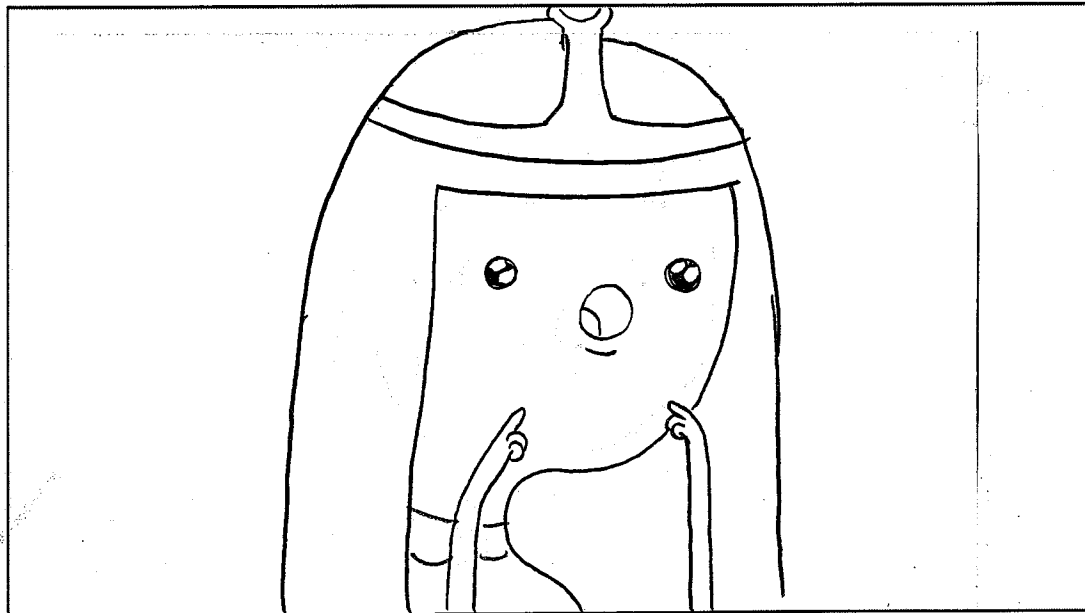
day night

Sc. **29**

Pnl. **A**

Bg.

day night



Dialog:

PB/ Remember when we
were watching "The Rabble
Rousers" ?

PB/(o.s) ..and that Dr.
was like "what are you
afraid of?"

Action:

Timing:

EPISODE #

100251

Production :

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ADVENTURE TIME



Page 39

Sc. 30

Pnl. A

Bg.

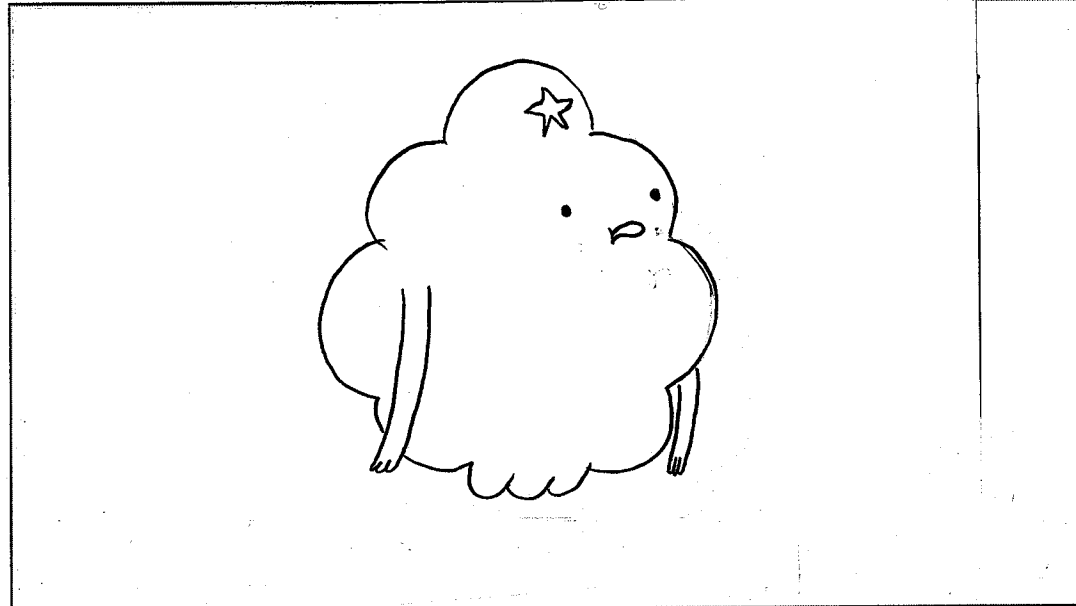
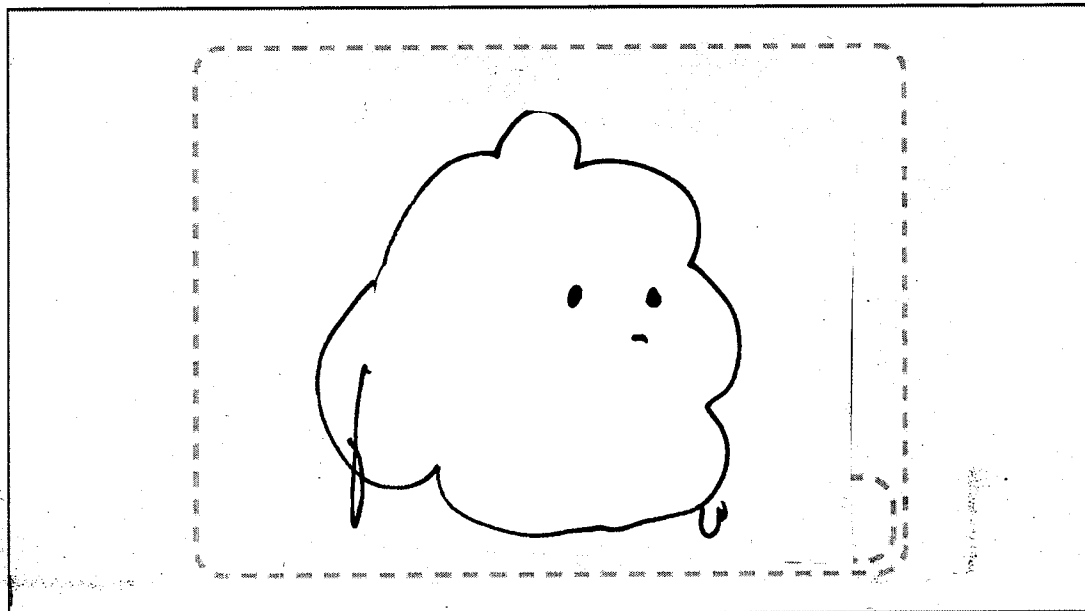
day night

Sc.

Pnl. B

Bg.

day night



Dialog:

PB/(os) ..and then LSP
said, "Acting Lessons!"

all / ha ha ha

Action:

Timing:

EPISODE #

Production :

100251

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ADVENTURE TIME



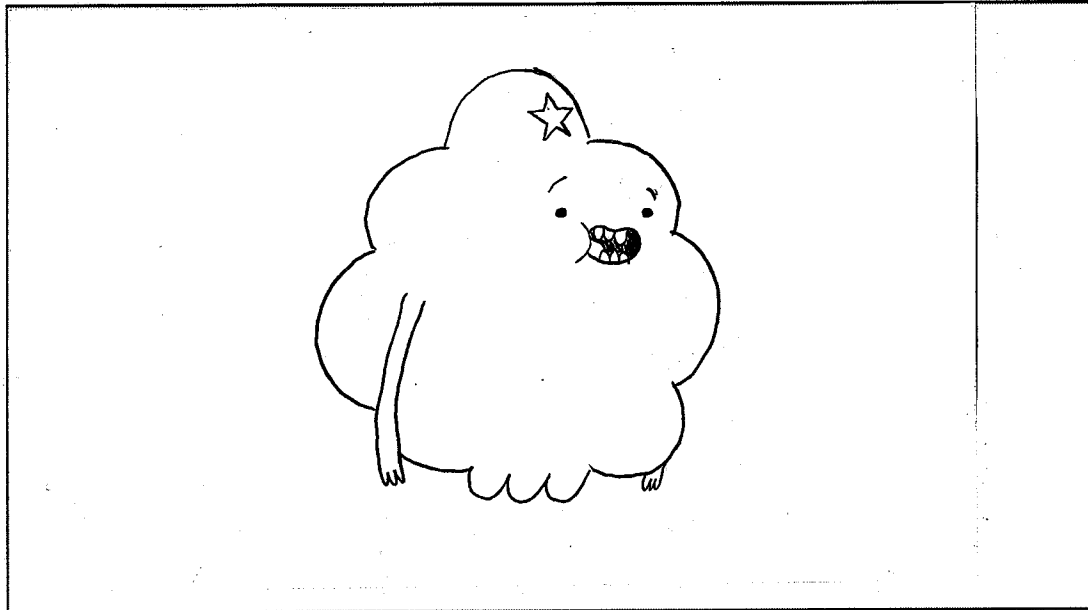
Page 40

Sc. **30**

Pnl. **C**

Bg.

day night

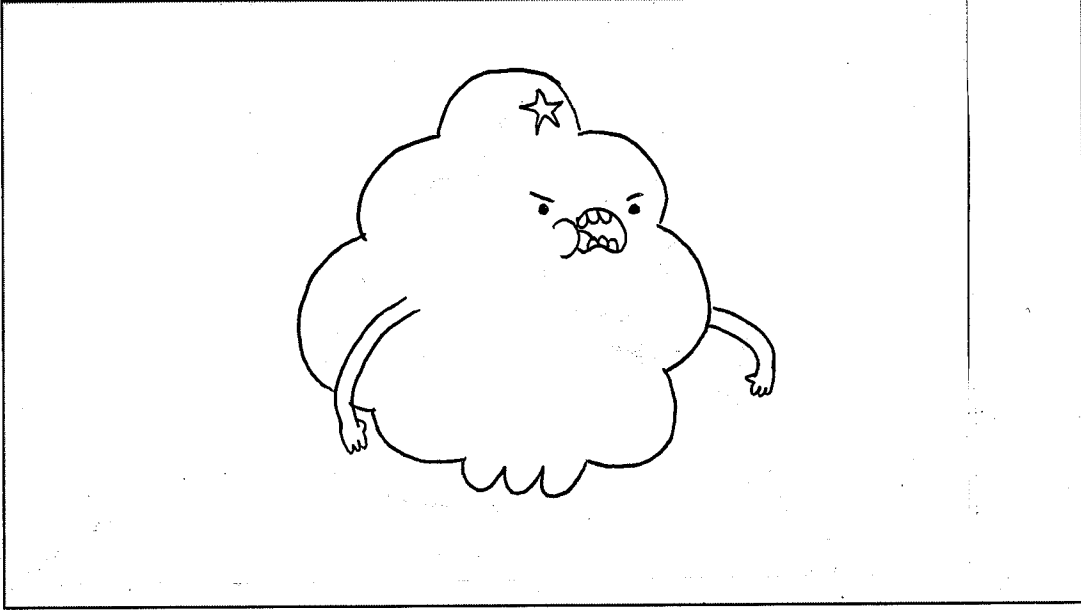


Sc.

Pnl. **D**

Bg.

day night



Dialog:

LSP / heheh..

LSP / YEAH FINN! DON'T
CANCEL MOVIE CLUB!

Action:

Timing:

EPISODE # **100251**

Production :

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ADVENTURE TIME



Sc. **31**

Pnl. **A**

Bg.

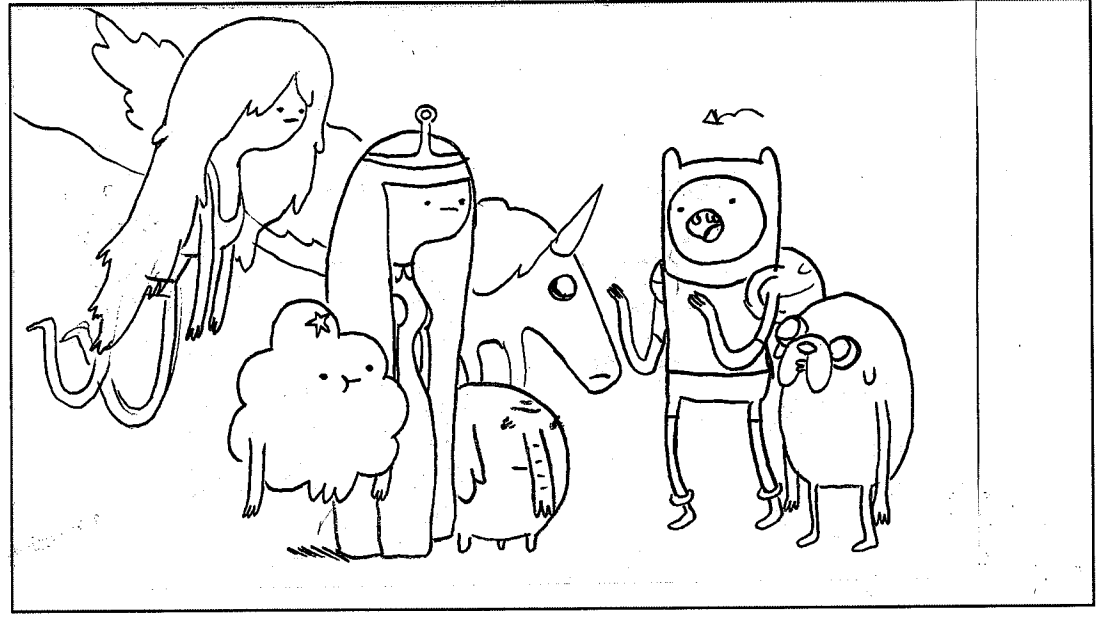
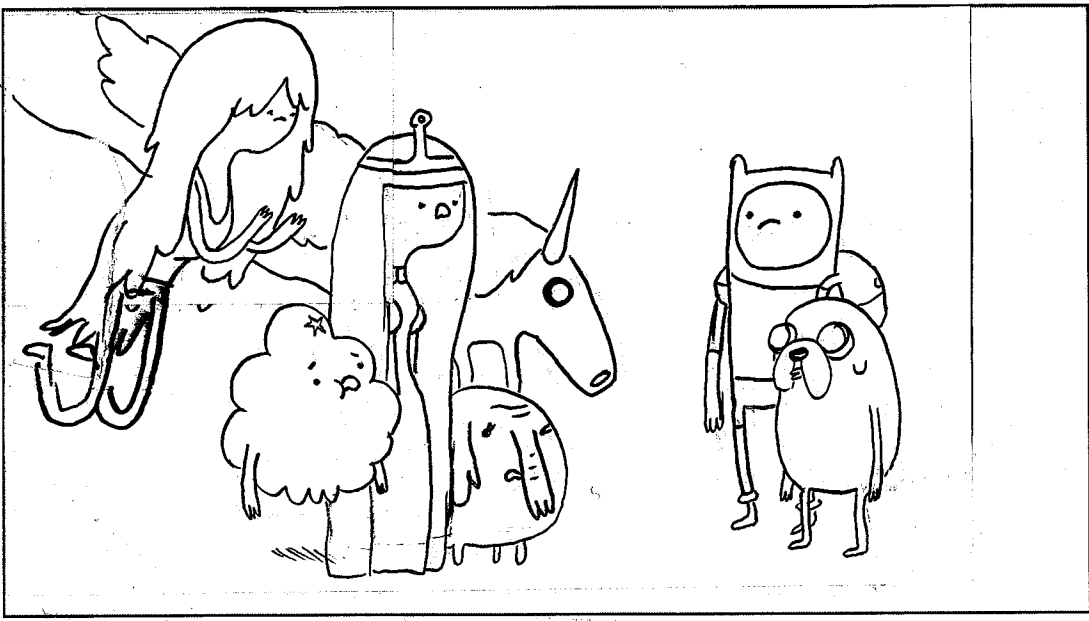
day night

Sc.

Pnl. **B**

Bg.

day night



Dialog:	LSP/ I've literally been having the time of my life. M: I love it so much. / walla walla...	F/ Calm down y'all.
Action:		
Timing:		

EPISODE # **100251**

Production :

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ADVENTURE TIME



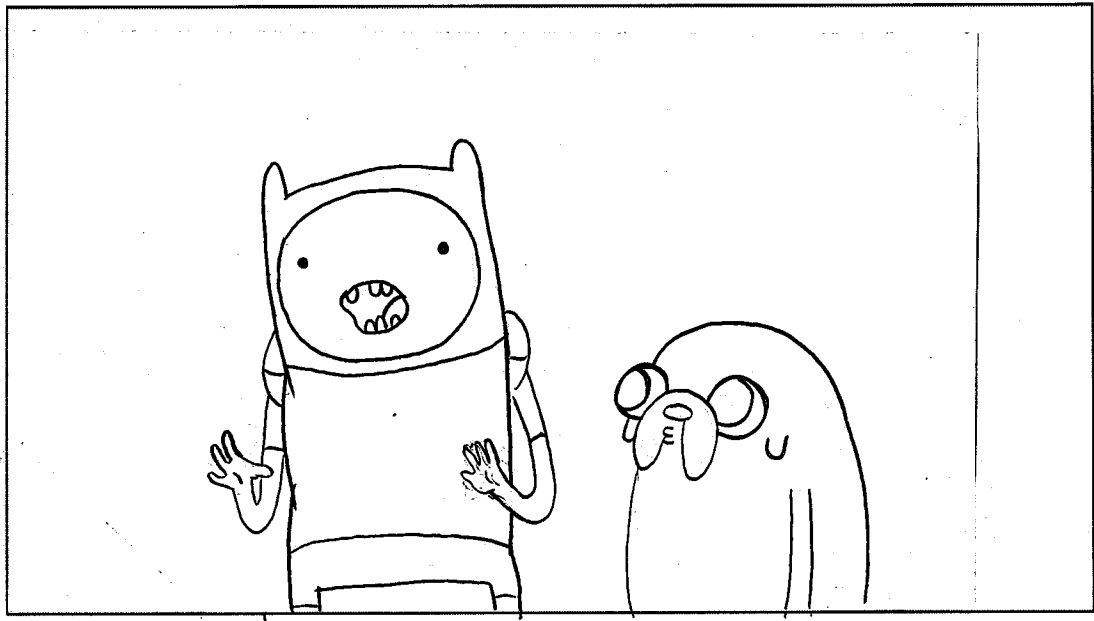
Page 42

Sc. 32

Pnl. A

Bg.

day night

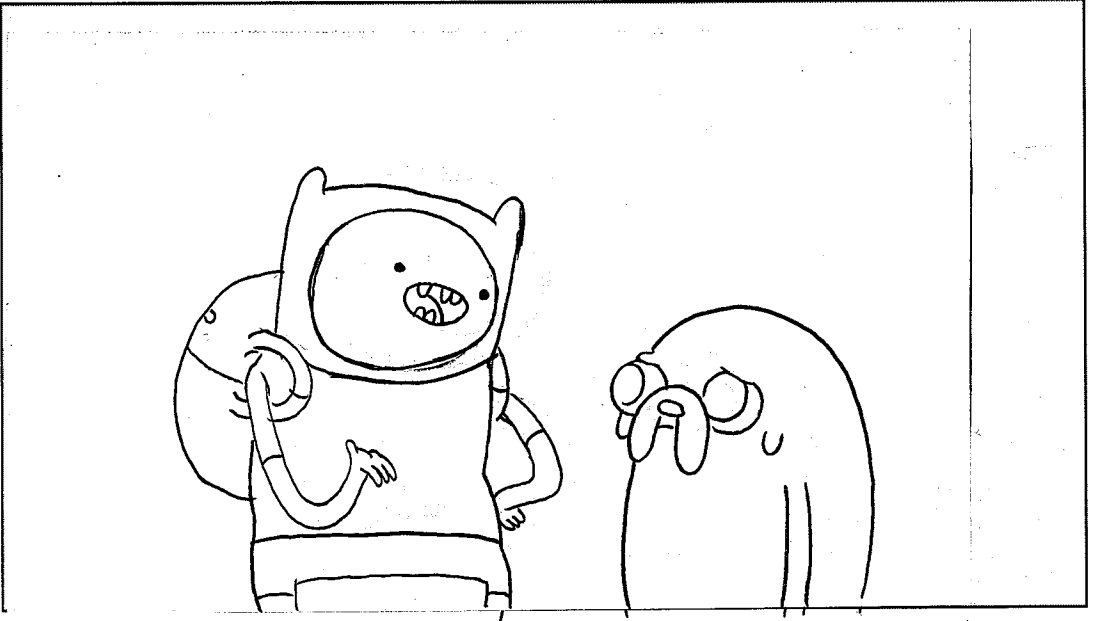


Sc.

Pnl. B

Bg.

day night



Dialog:

F / We're gonna have Finn + Jake
movie club next week
For sure.

F / Jake and I just have
to find a movie without
that warning.

Action:

Timing:

EPISODE # 100251

Production :

ADVENTURE TIME



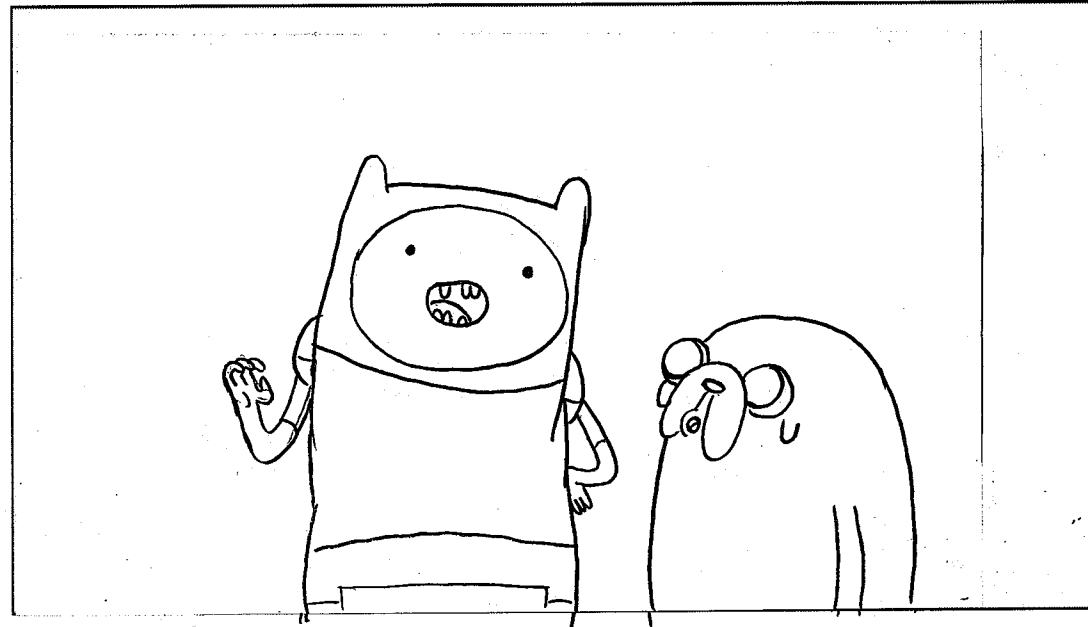
Page **43**

Sc. **32**

Pnl. **C**

Bg.

day night

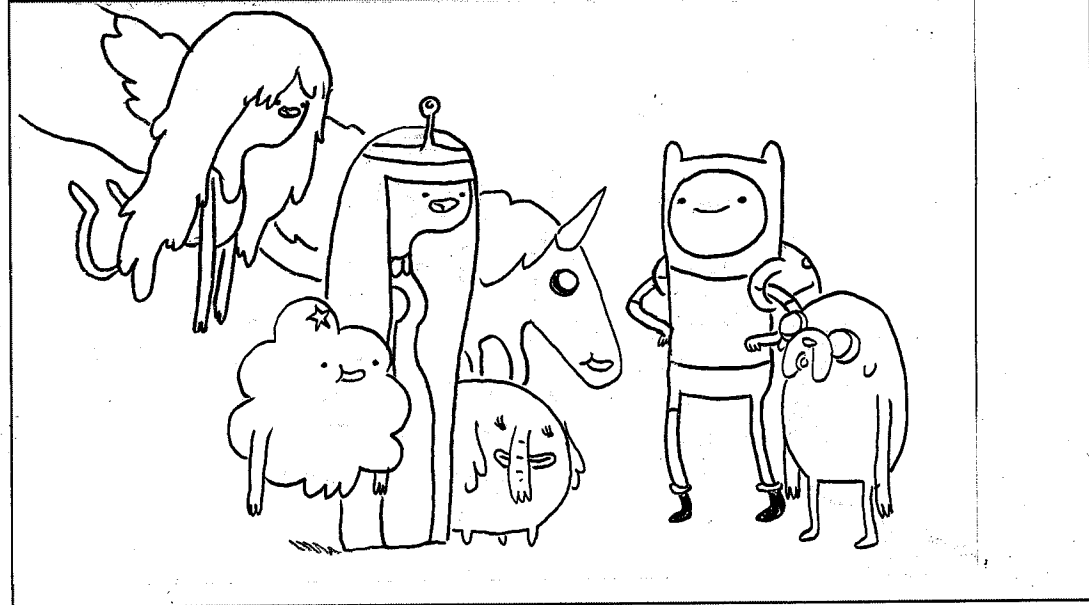


Sc. **33**

Pnl. **A**

Bg.

day night



Dialog:

walla/ (o.s) ohhhh. Ahh.
ok.

walla/ ohh.. phew..
good... ok..

Action:

Timing:

EPISODE # **100251**

Production :

ADVENTURE TIME



Page **44**

Sc. **33**

Pnl. **B**

Bg.

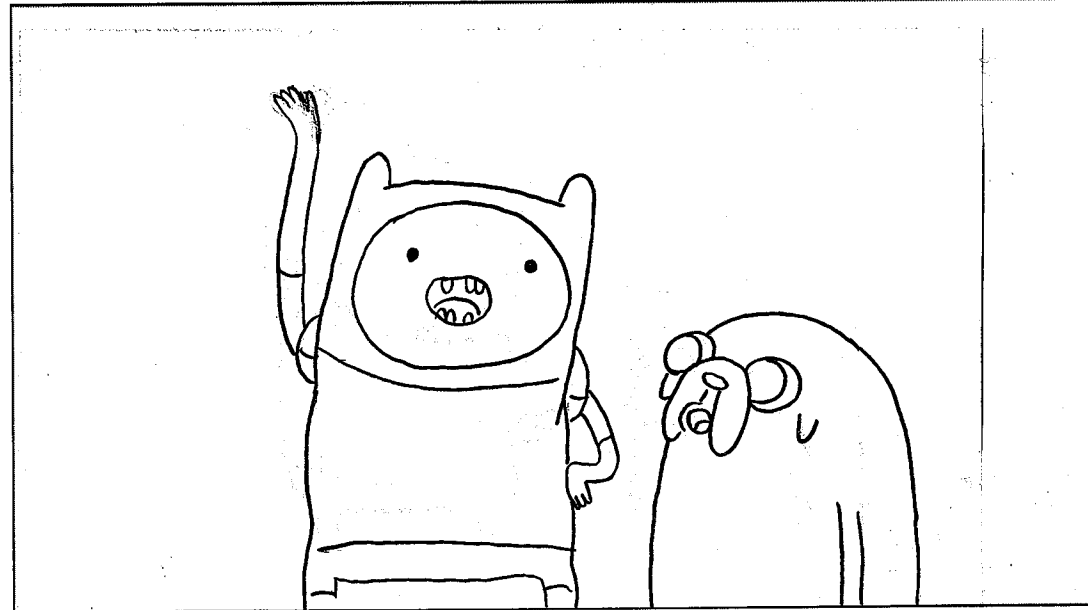
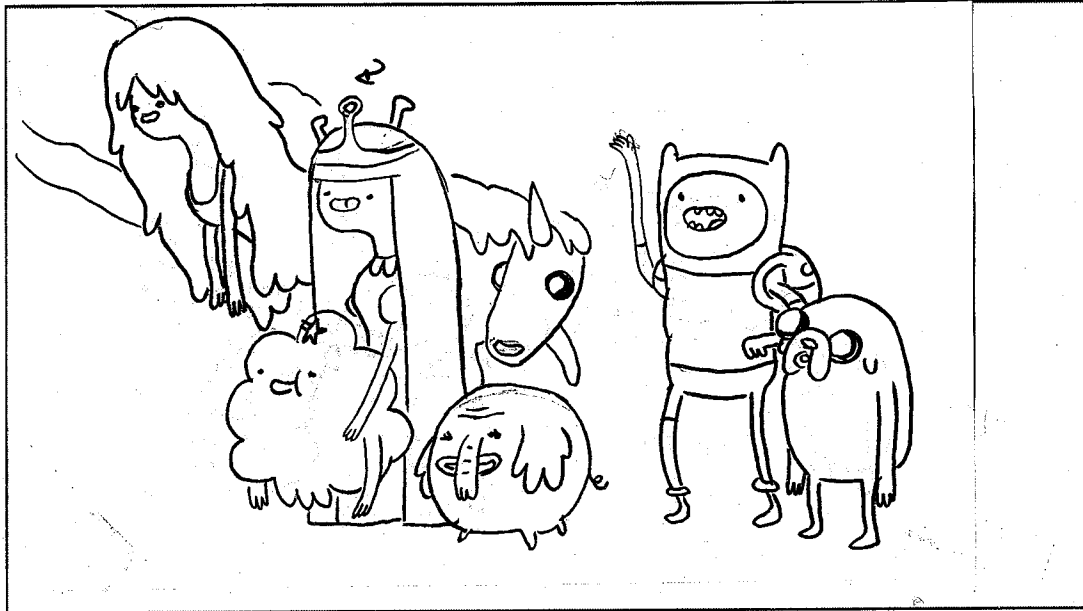
day night

Sc. **34**

Pnl. **A**

Bg.

day night



Dialog:

walla/ bye.. see you next week
bye... bye guys..

J/ But dude, we've never
found a movie without
that warning.

Action:

Timing:

100251

EPISODE #

Production :

ADVENTURE TIME



Page **45**

Sc. **34**

Pnl. **B**

Bg.

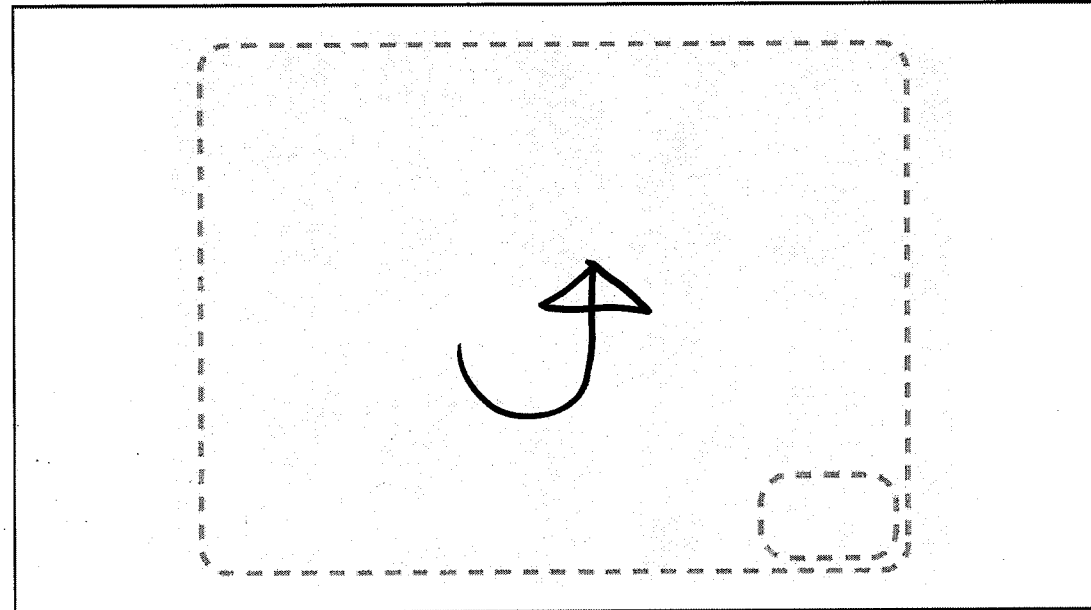
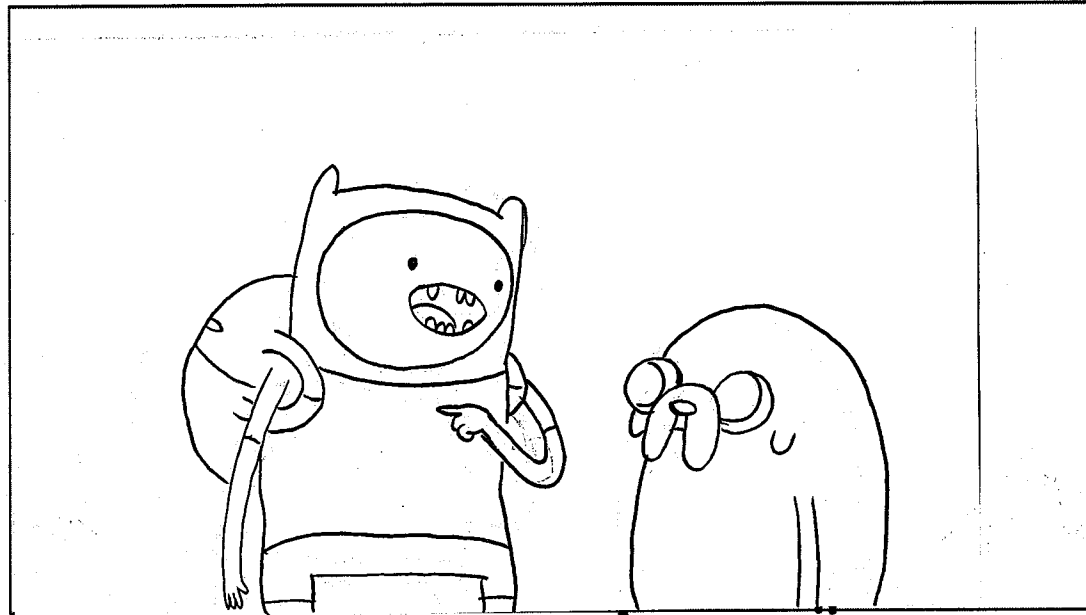
day night

Sc.

Pnl.

Bg.

day night



Dialog:

F were not gonna find a movie Jake.

Action:

Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



Page **46**

Sc. **35**

Pnl. **A**

Bg.

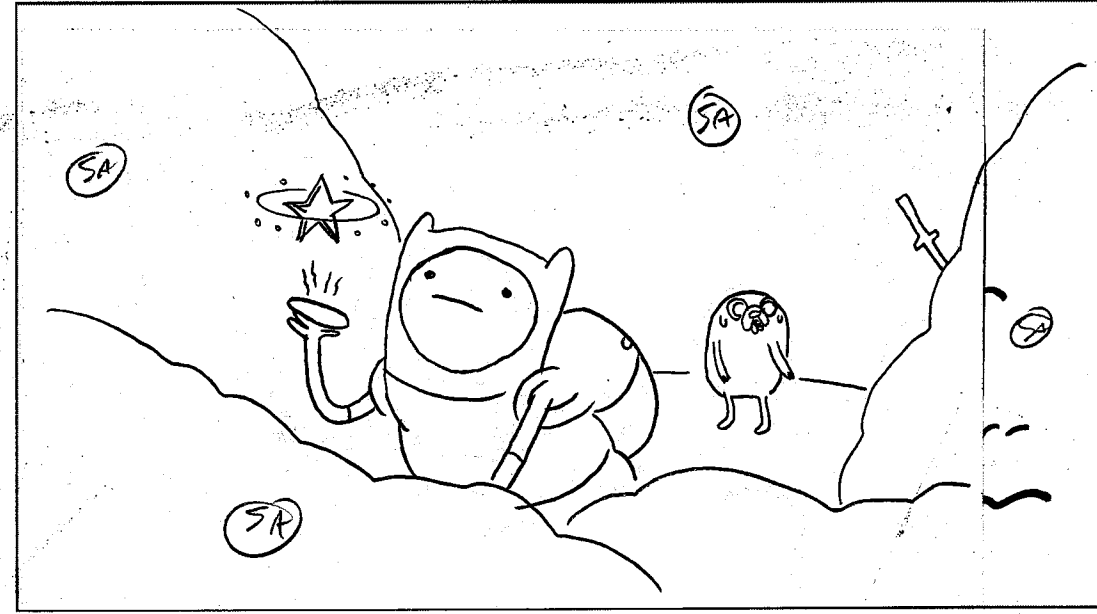
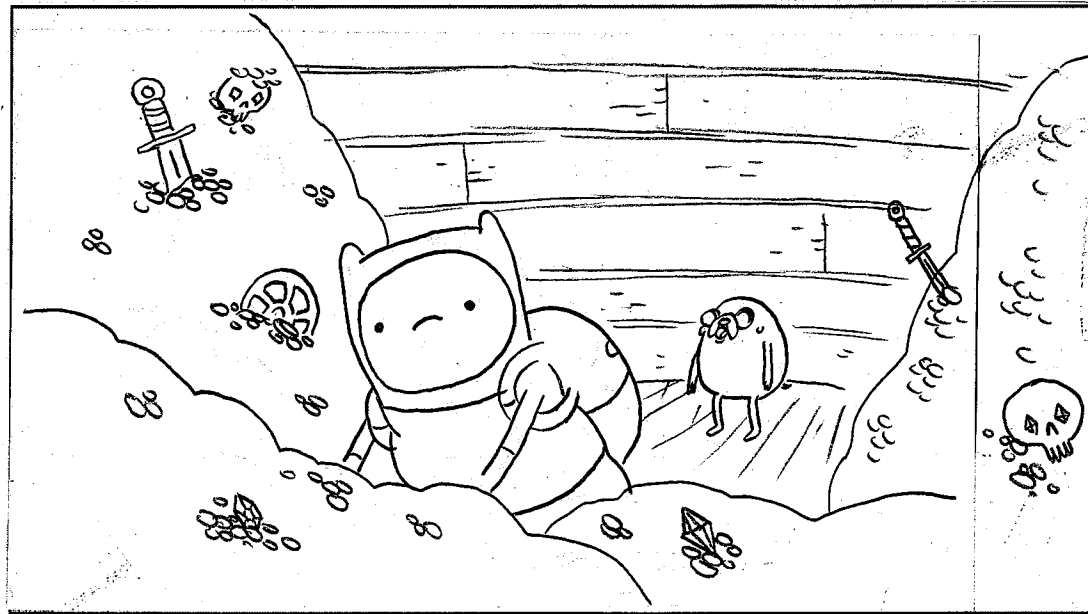
day night

Sc.

Pnl. **B**

Bg.

day night



Dialog:

F: (humming sounds) →

Action:

Timing:

→

J: ... well what're we gonna do?

EPISODE # **100251**

Production :

ADVENTURE TIME



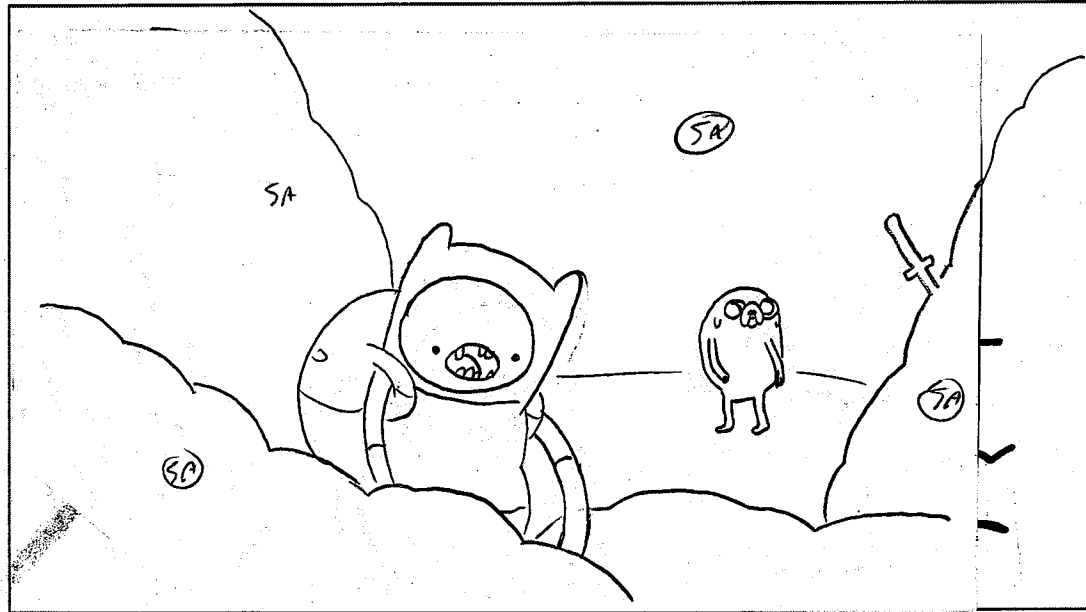
Page **47**

Sc. **35**

Pnl. **C**

Bg.

day night

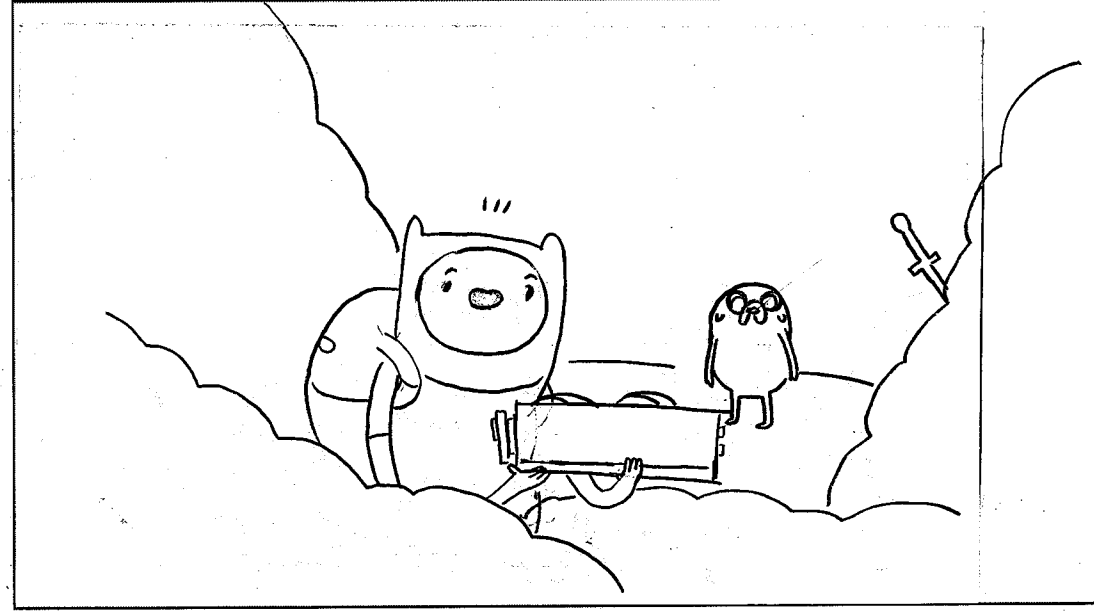


Sc.

Pnl. **D**

Bg.

day night



Dialog:

F: **gasp**

Action:

Timing:

EPISODE # **100251**

Production :

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ADVENTURE TIME

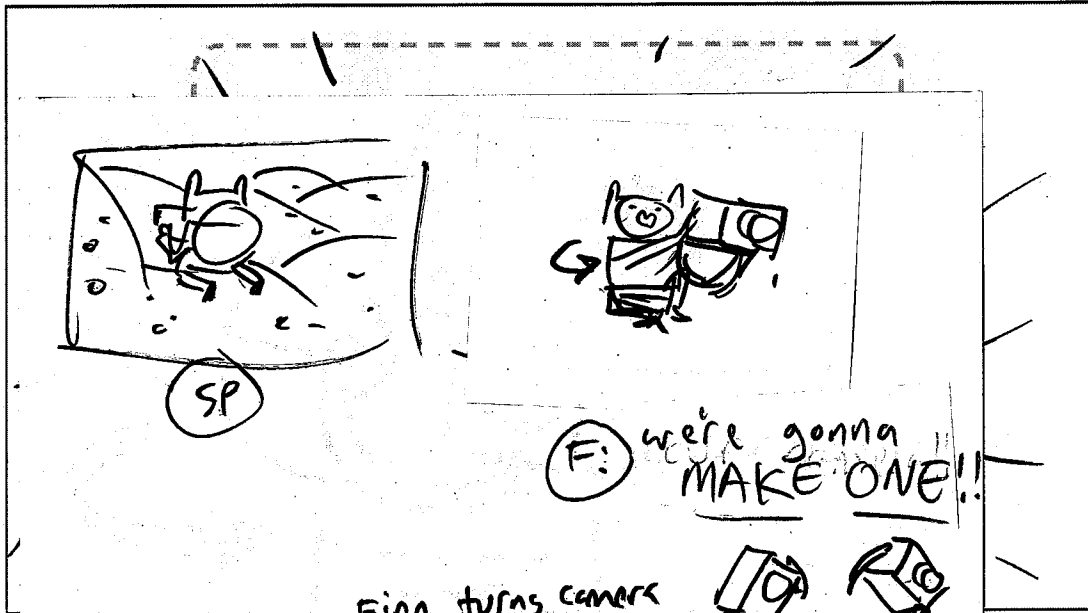


Sc. **36**

Pnl. **A**

Bg.

day night



Action:

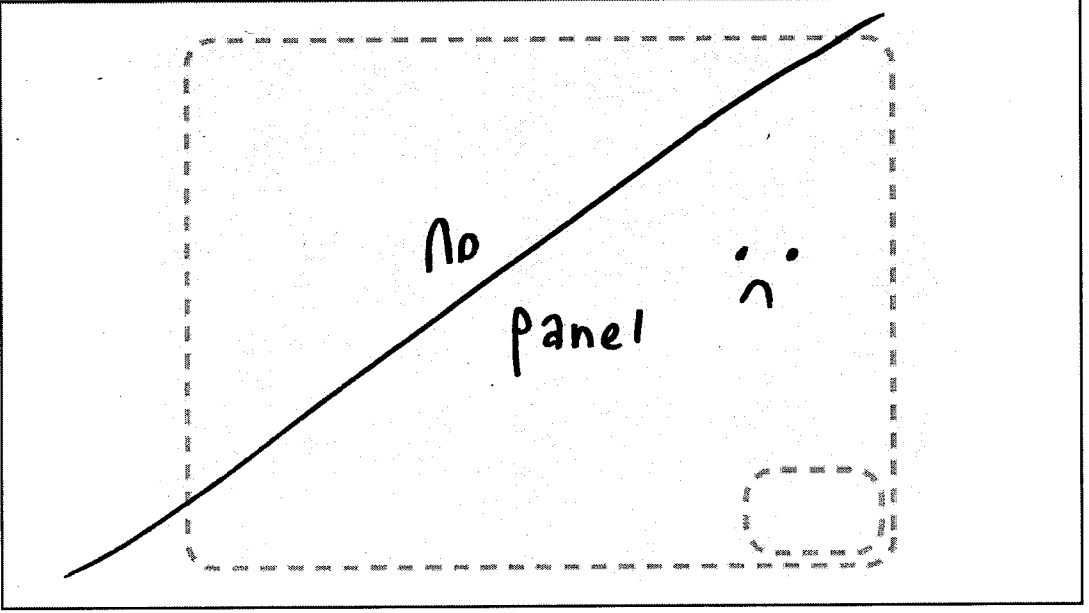
Timing:

Sc.

Pnl.

Bg.

day night



EPISODE #
100251

Production :

ADVENTURE TIME



Page **49**

Sc. **37**

Pnl. **A**

Bg.

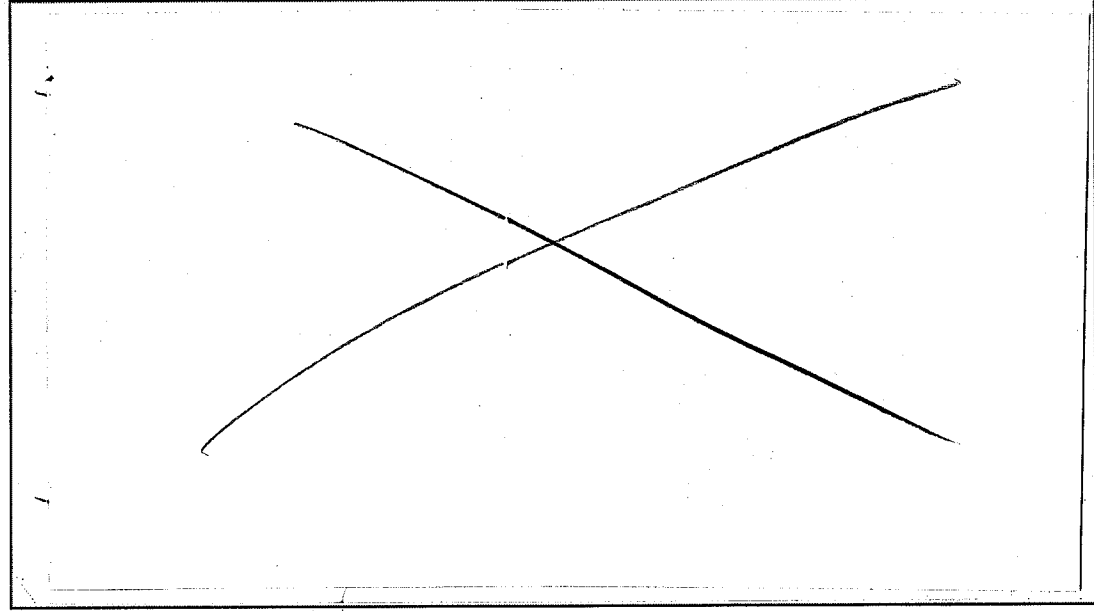
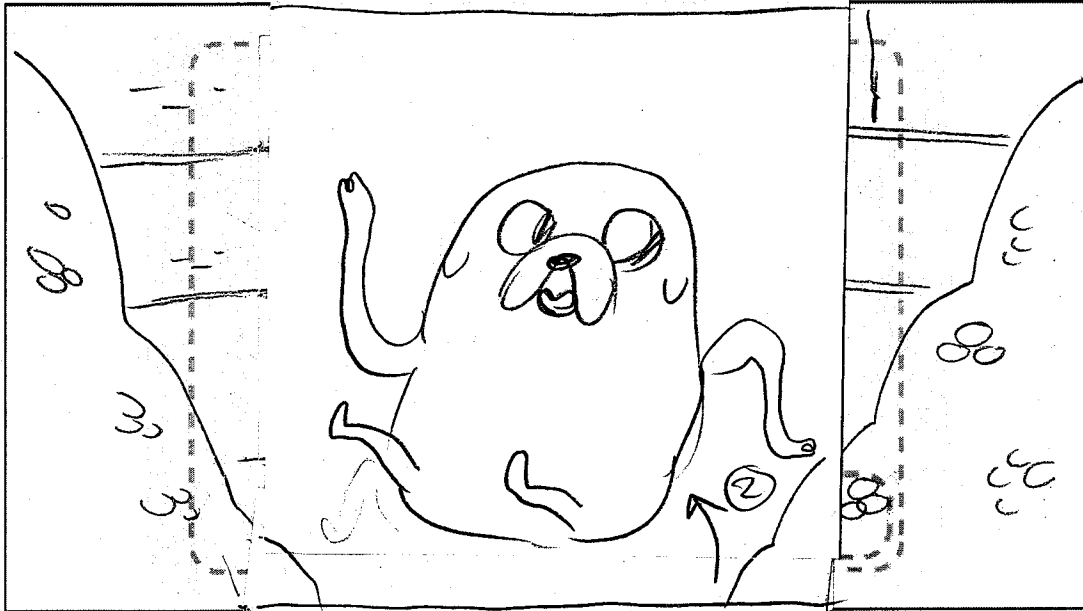
day night

Sc. **38**

Pnl. **A**

Bg.

day night



Dialog:

① Waaooop!!!

Action:

Timing:



EPISODE # **100251**

Production :

ipe!

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ADVENTURE TIME



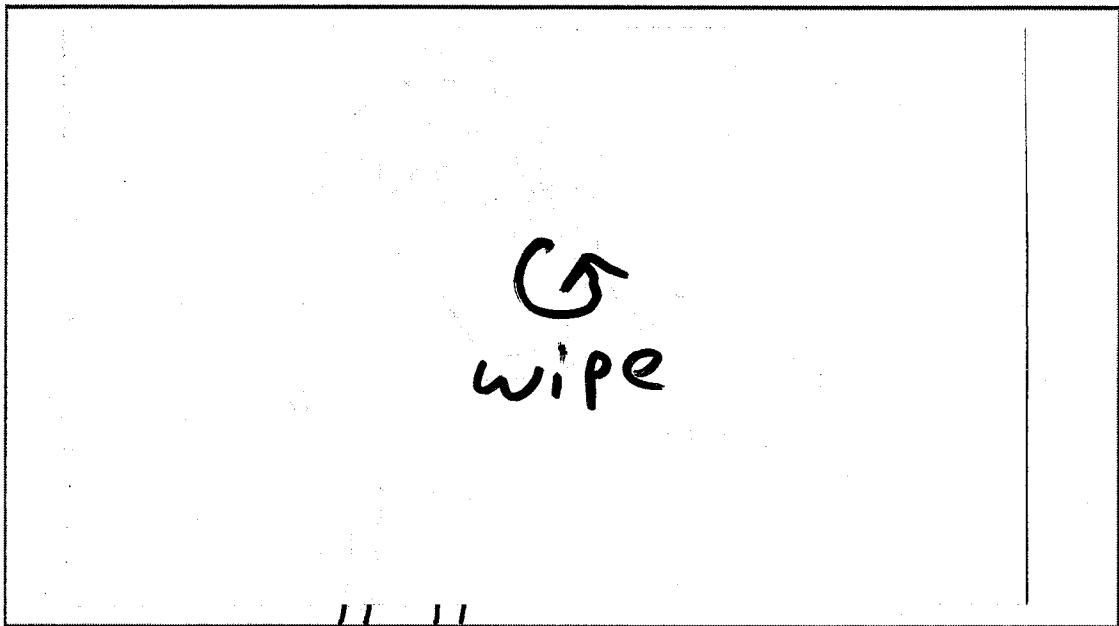
Page 50

Sc. 39

Pnl. A

Bg.

day night

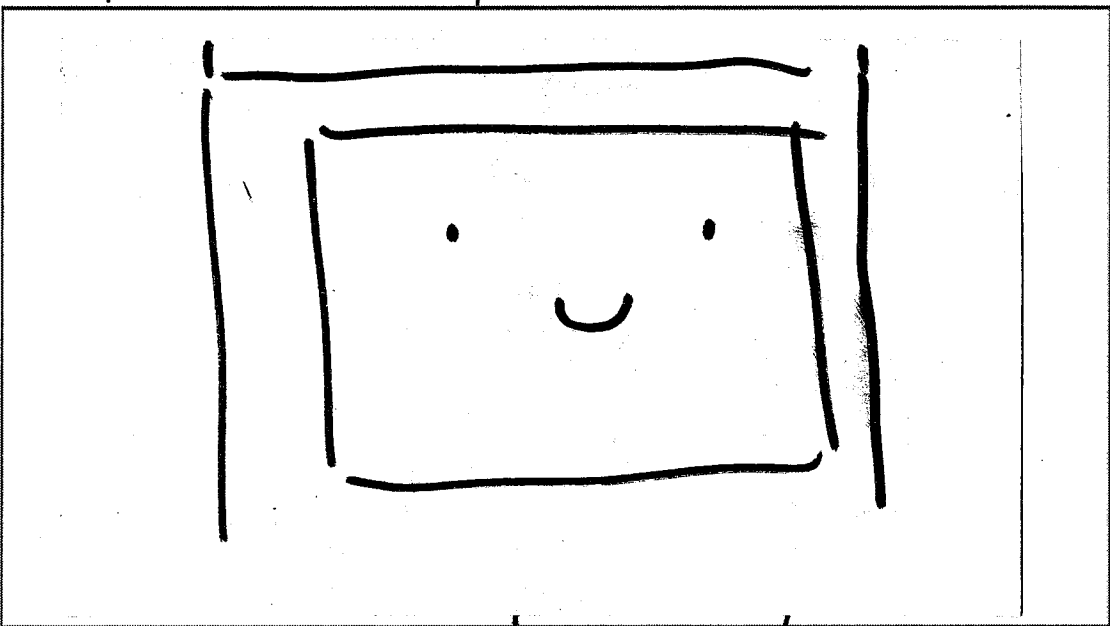


Sc. 40

Pnl. A

Bg.

day night

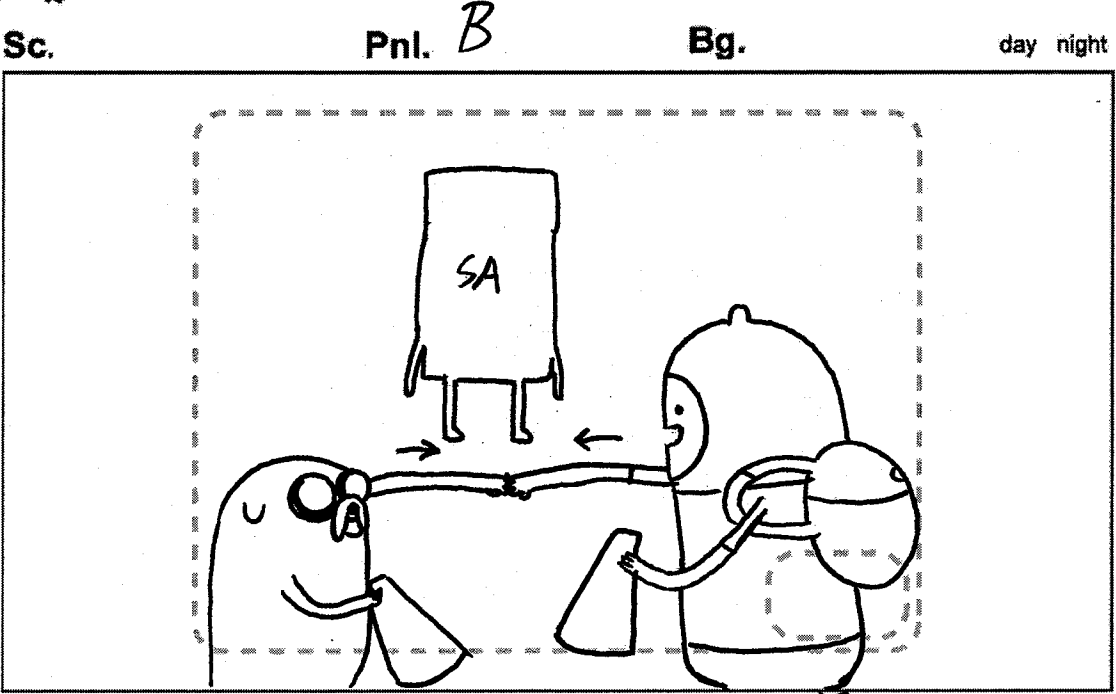
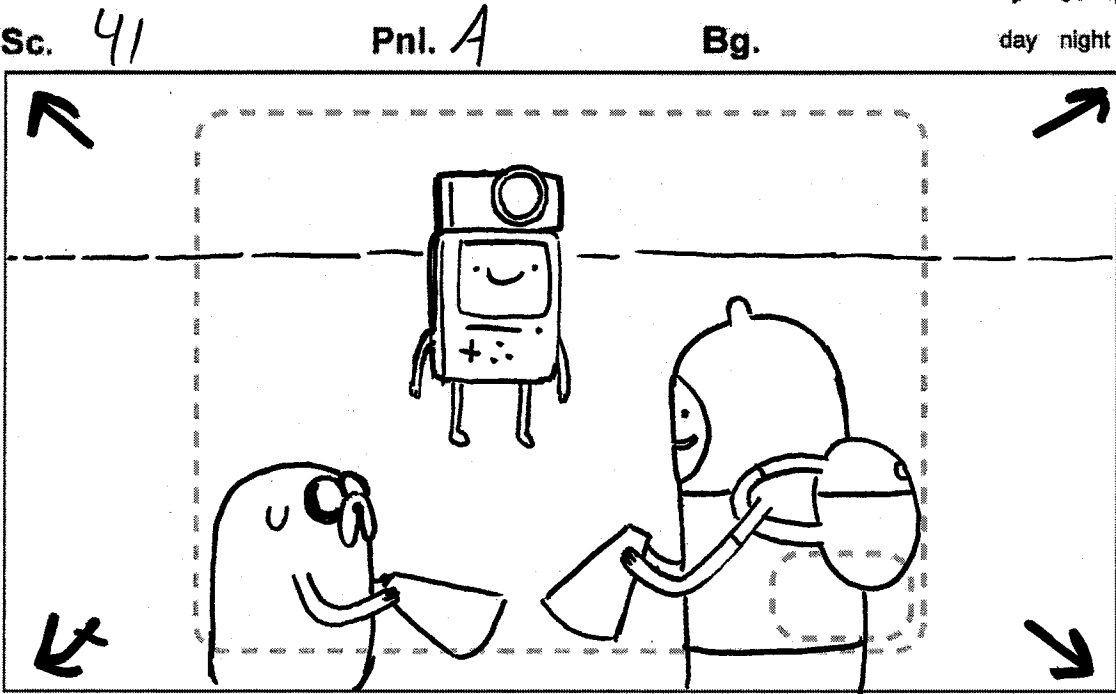


Dialog:	<i>[Faint handwritten notes]</i>	F.	<i>[Faint handwritten notes]</i>
Action:			
Timing:			

EPISODE # 100251

Production :

ADVENTURE TIME



Dialog:	F+J: Movie filming time!!!
Action:	
Timing:	

ADVENTURE TIME



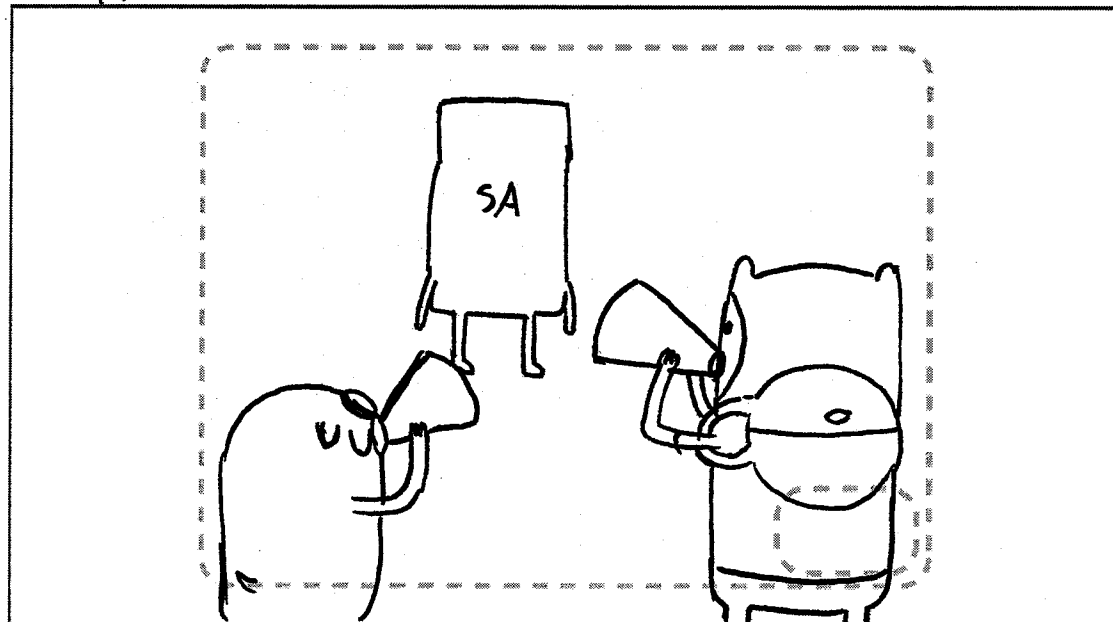
Page 52

Sc. 41

Pnl. C

Bg.

day night

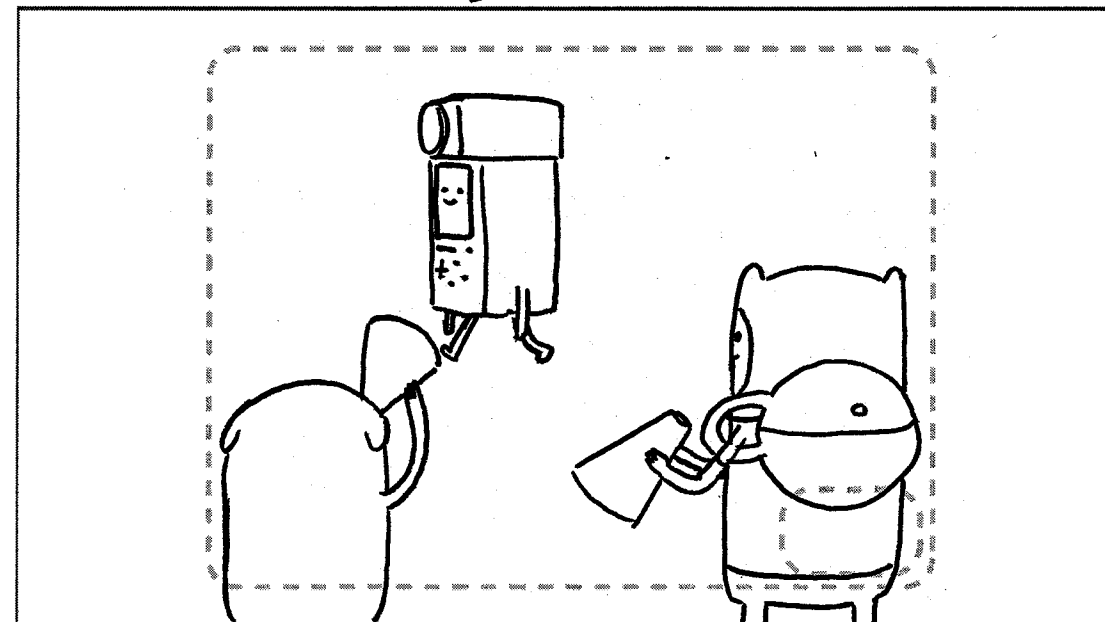


Sc.

Pnl. D

Bg.

day night



Dialog: F: Okay Beemo, turn to your right and start filming.

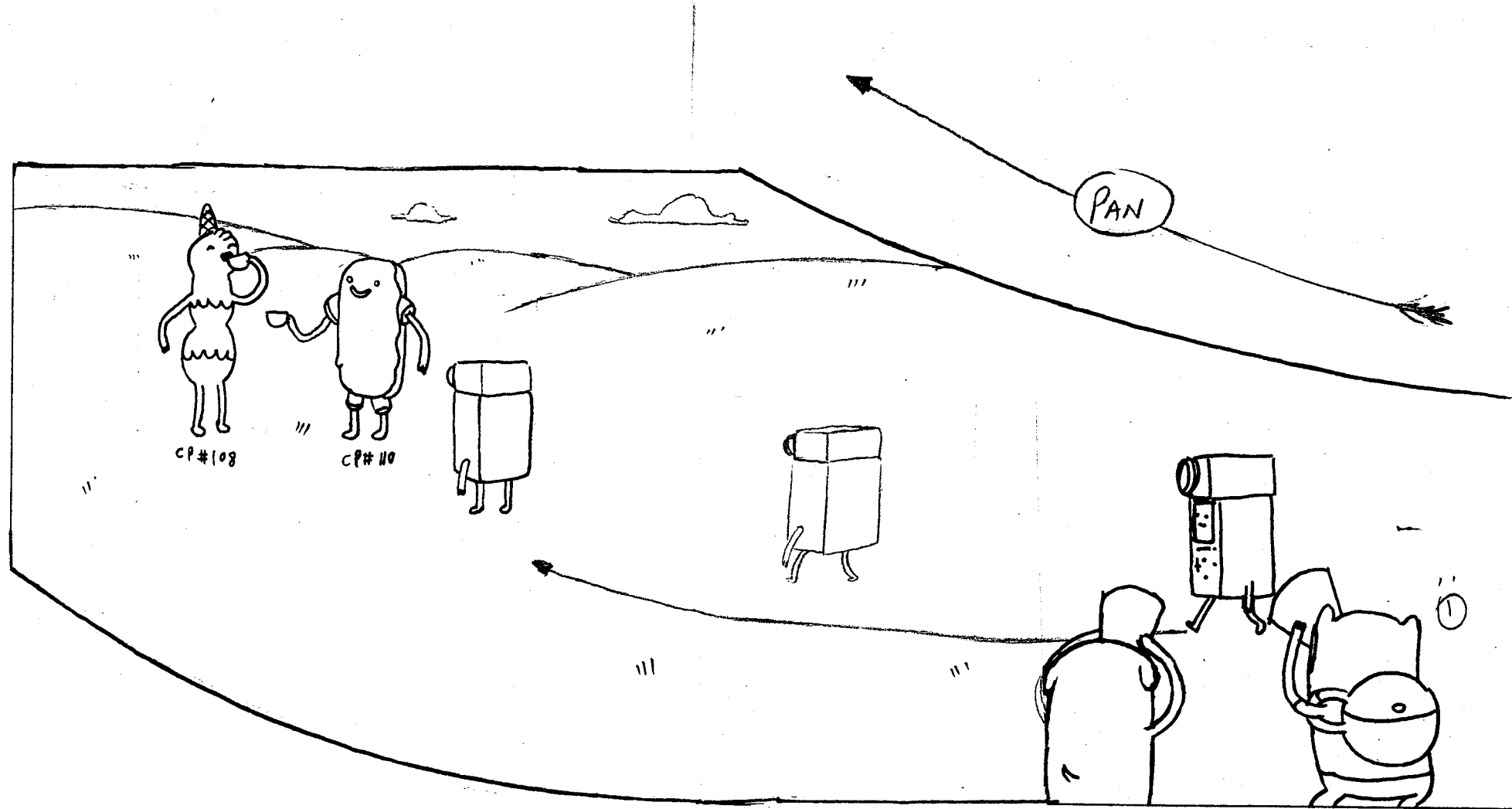
J: Start to truck in

Action:

Timing:

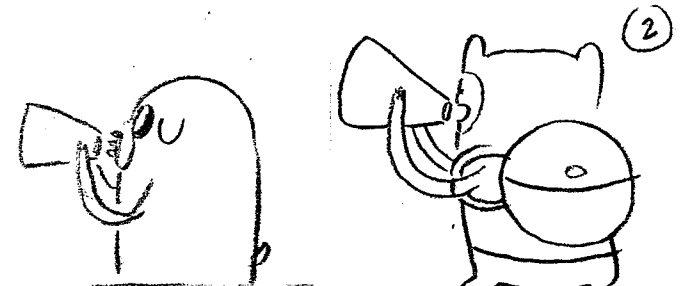
EPISODE # 100251

Production :



DIAL: (F) KEEP GOING... KEEP TRUCKING IN
BEEMO!

ACTION: CAMERA PANS WITH BEEMO AS HE
WALKS



100251

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ADVENTURE TIME

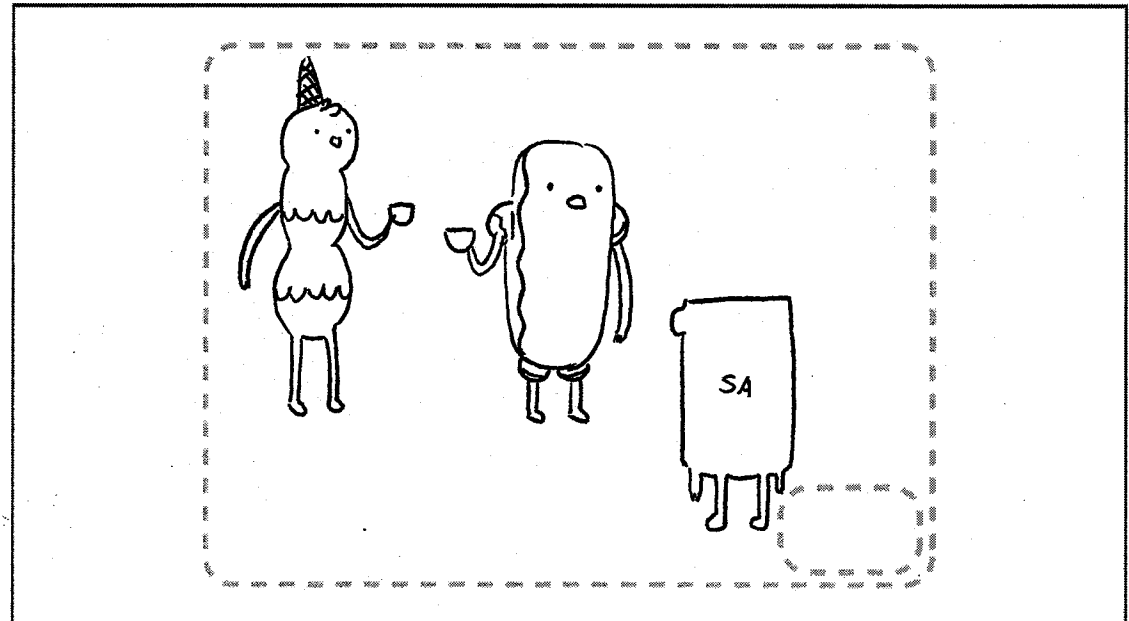


Sc. 41

Pnl. G

Bg.

day night

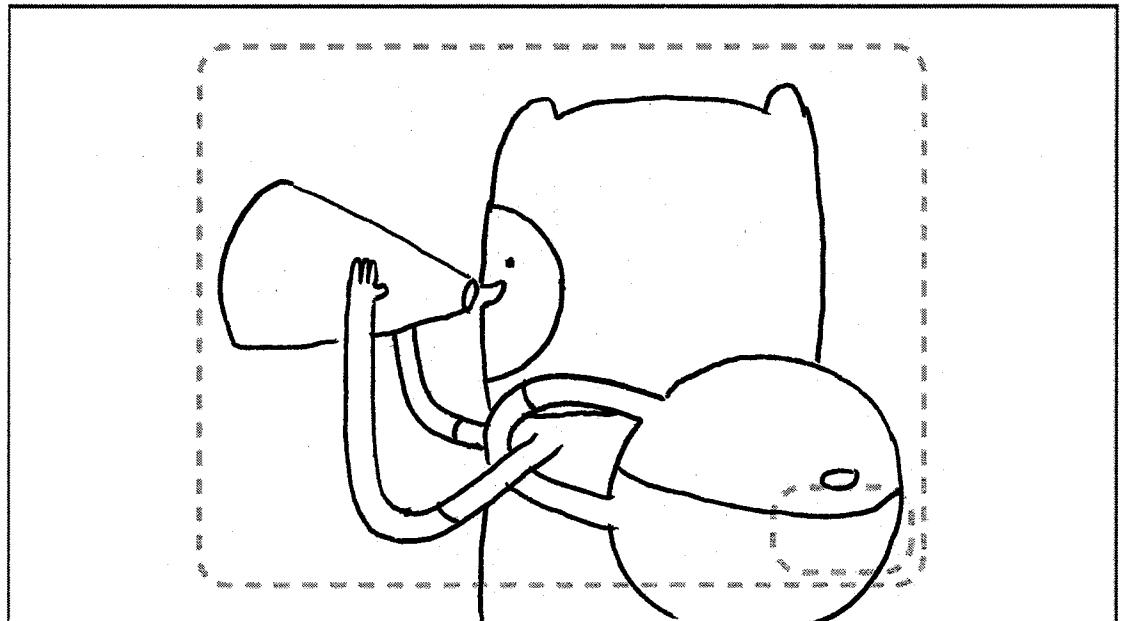


Sc. 42

Pnl. A

Bg.

day night



Dialog:	candy people: Huh?	F: That was awesome Beemo!
Action:		
Timing:		

EPISODE # 100251

Production :

ADVENTURE TIME

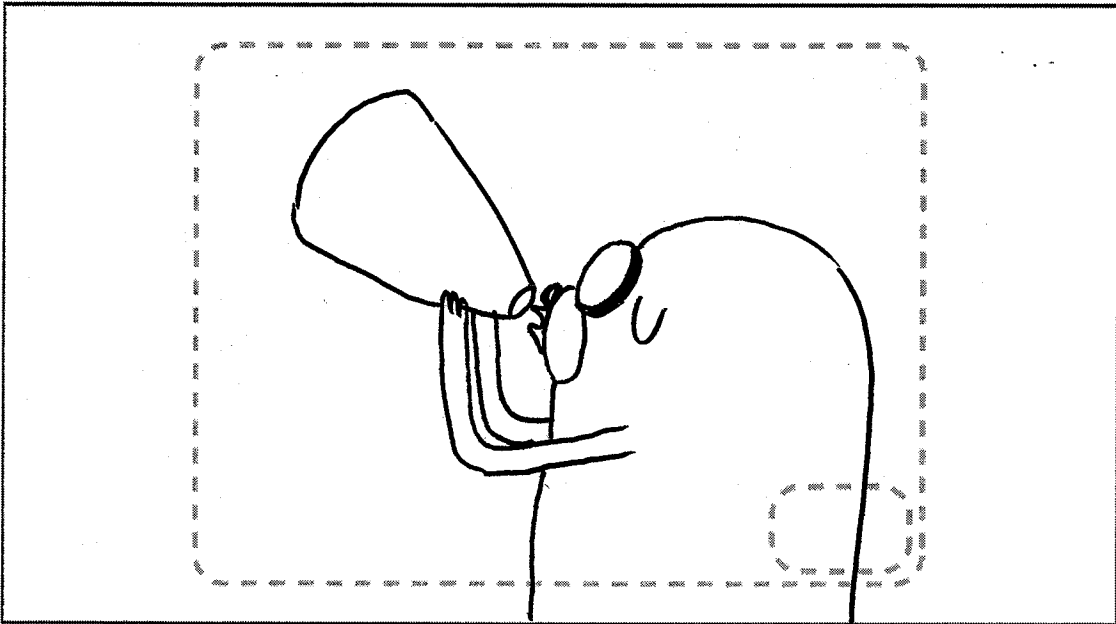


Sc. 43

Pnl. A

Bg.

day night

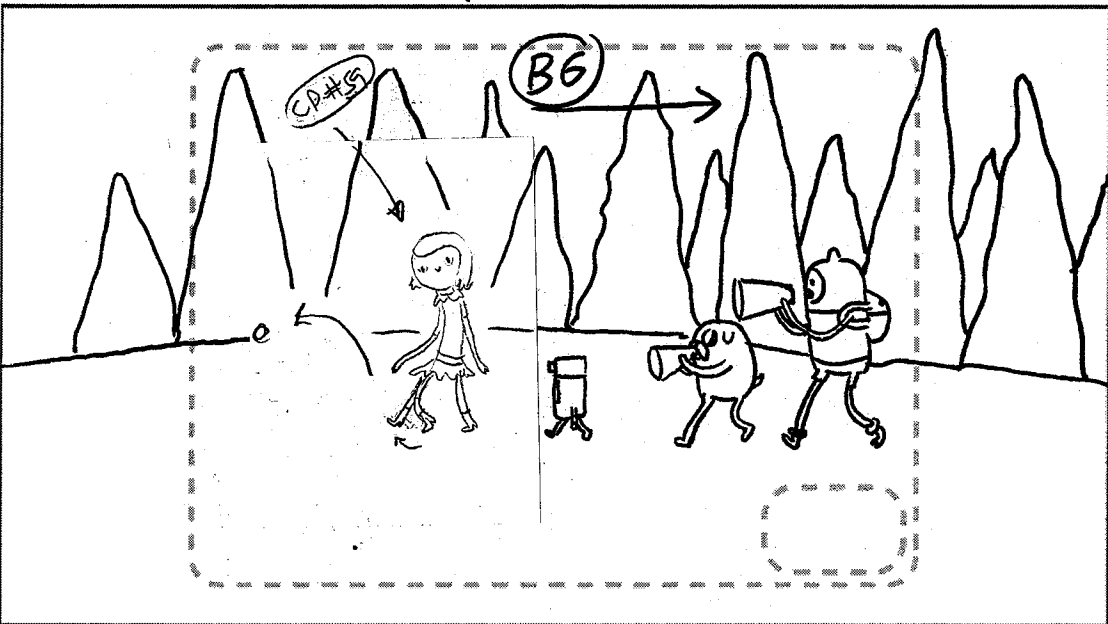


Sc. 44

Pnl. A

Bg.

day night



Dialog:	J: Yea ! Fantastic! Super !!	J: Don't lose her Beemo!
		F: Front shot, Front shot!!
Action:	(Gumdrop-Lass # 1 kicking rock, F+J, Beemo follows)	
Timing:		

EPISODE # 100251

Production :

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ADVENTURE TIME

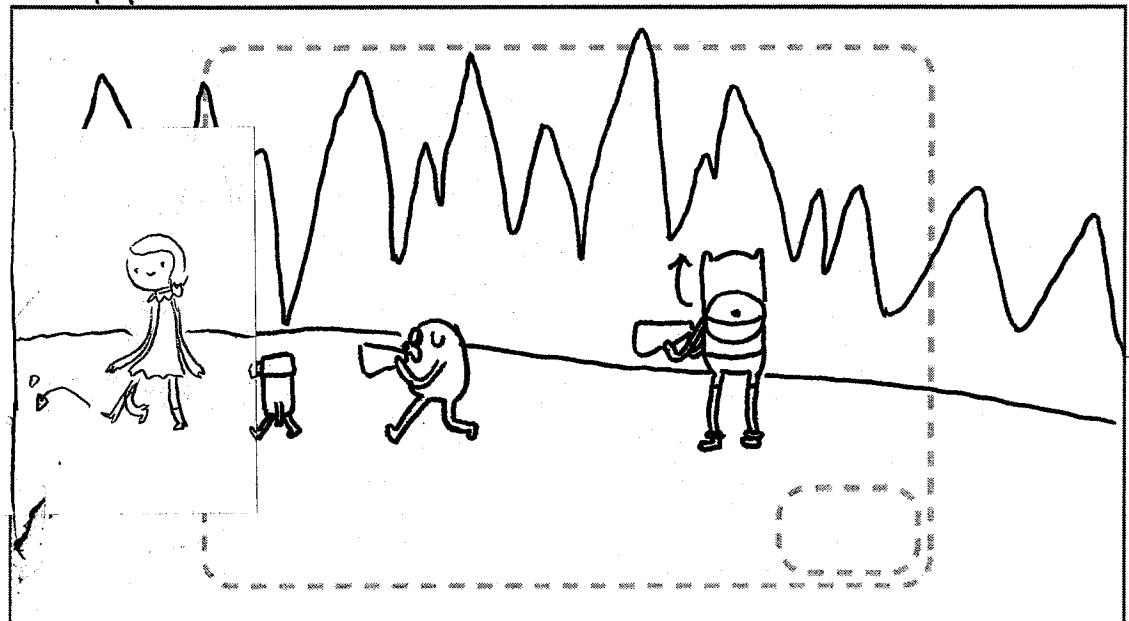


Sc. 44

Pnl. B

Bg.

day night

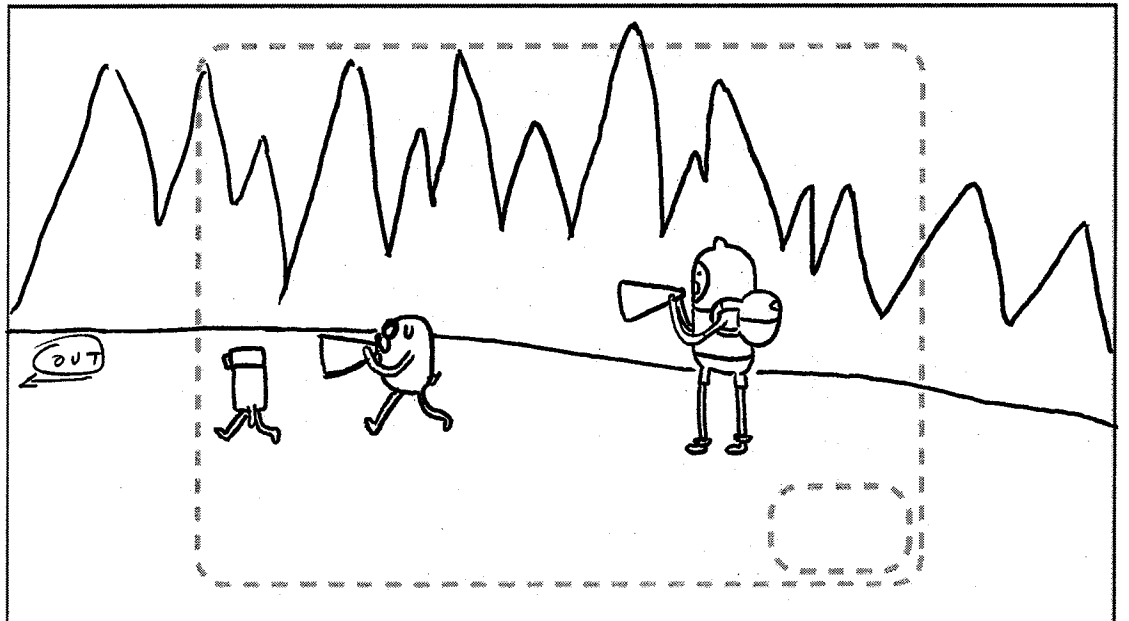


Sc.

Pnl. C

Bg.

day night

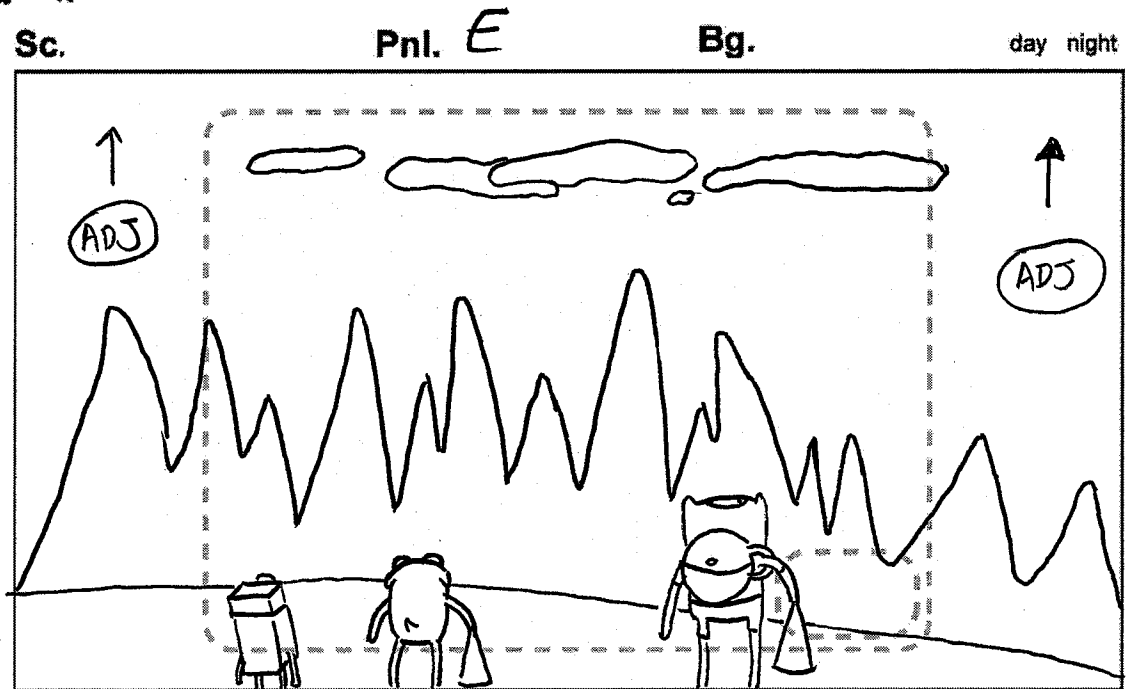
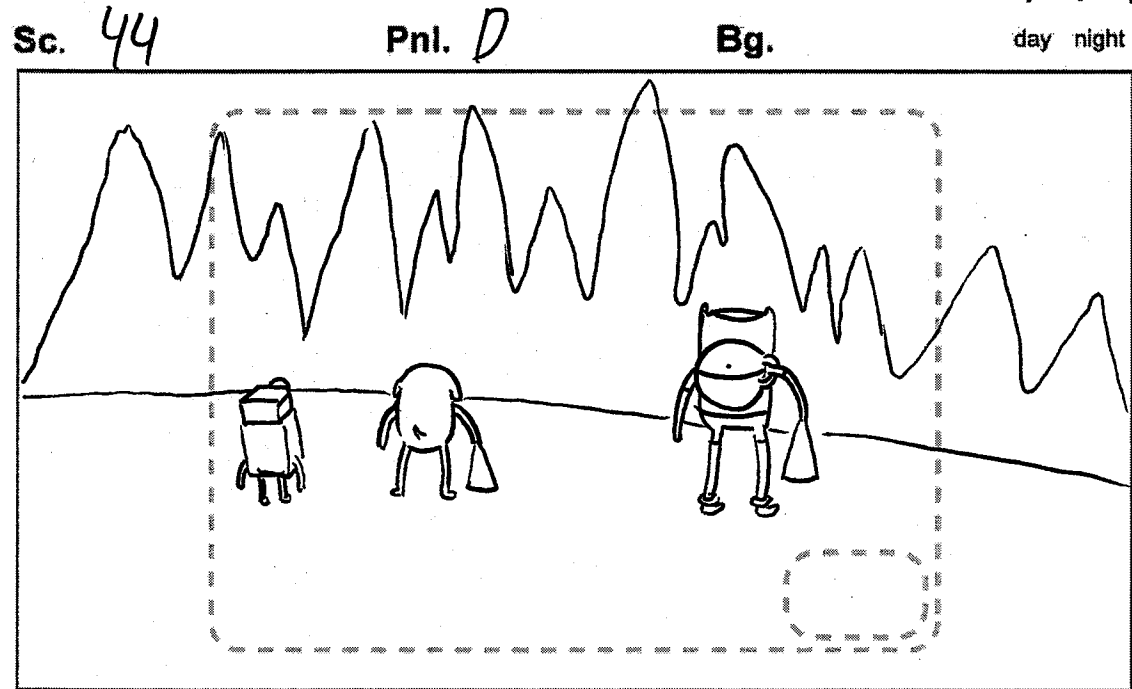


Dialog:	F: Film the clouds, they're great!
Action:	(Finn look toward sky) (CP# walks out of shot)
Timing:	

EPISODE # 100251
Production :

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ADVENTURE TIME



Dialog:
Action:
Timing:

Camera adjusts up to look at clouds.

EPISODE # 100251 Production :

ADVENTURE TIME

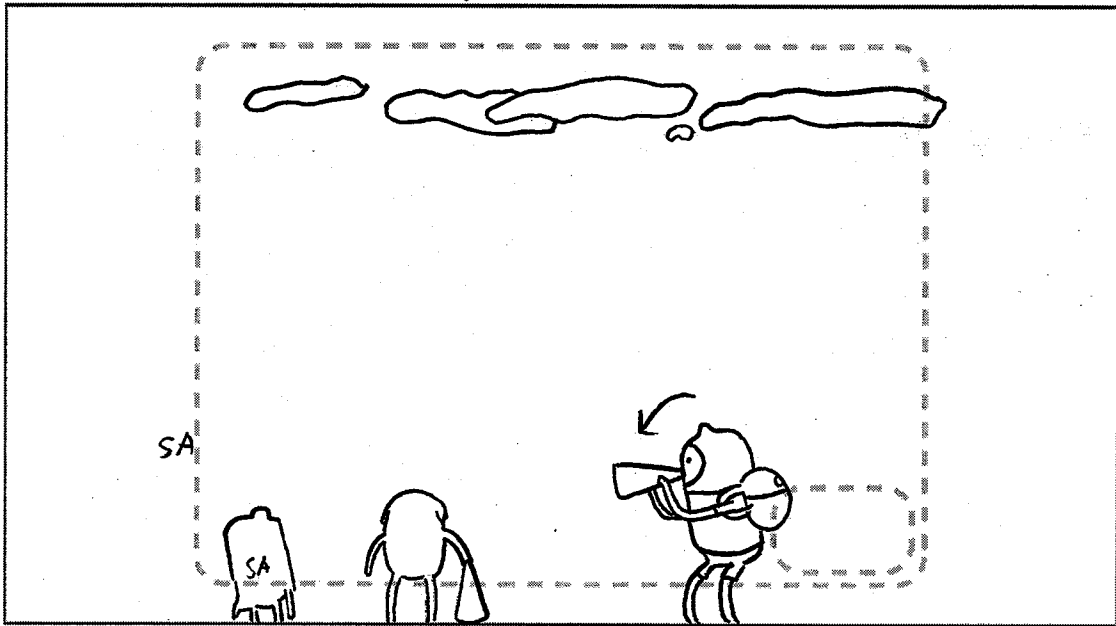


Sc. 44

Pnl. F

Bg.

day night

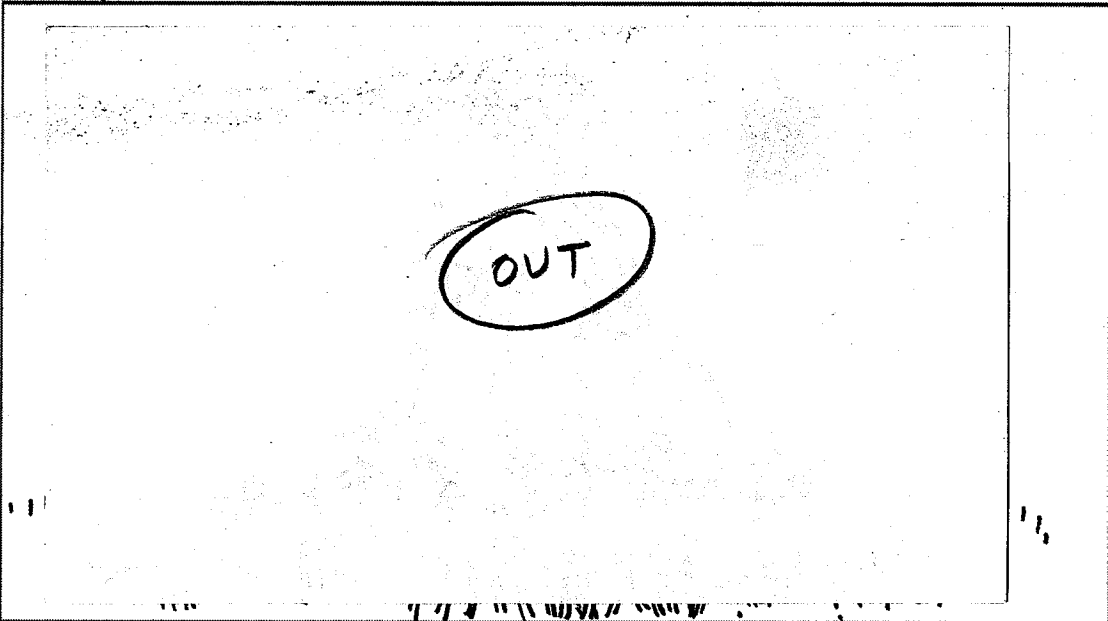


Sc. 45

Pnl. A

Bg.

day night



Dialog:	F: Don't forget the little one!
Action:	
Timing:	

EPISODE # 100251

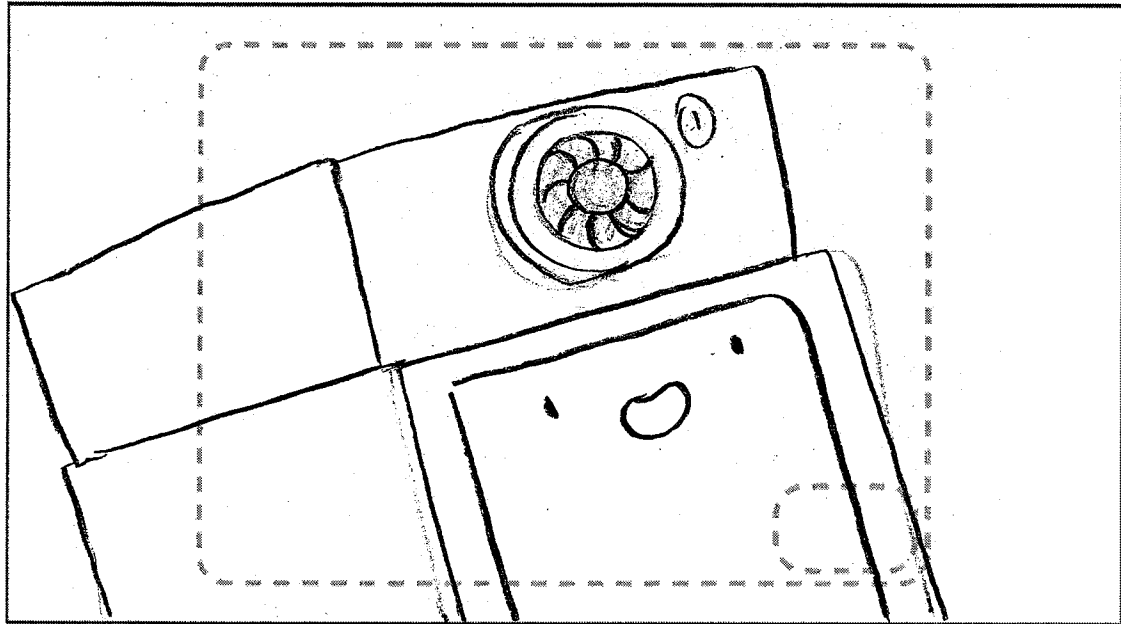
Production :

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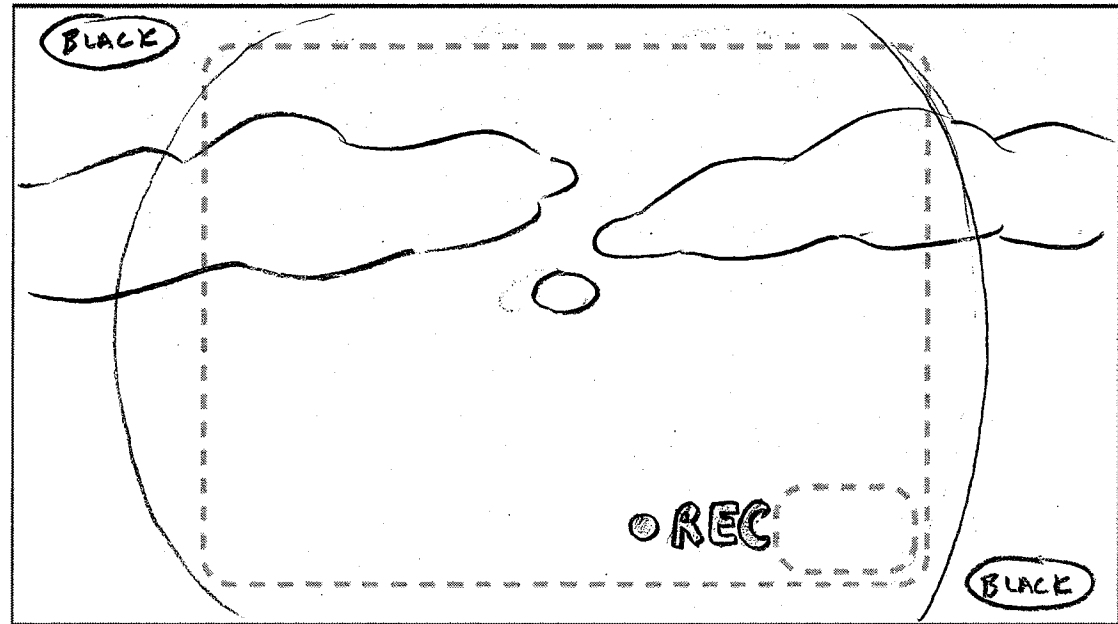
ADVENTURE TIME



Sc. 44 Pnl. 6 Bg. day night



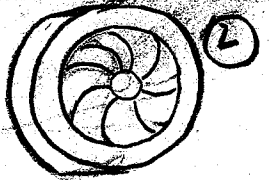
Sc. 44 Pnl. H Bg. day night



Dialog:

Action: — BEEMO'S CAMERA LENS FOCUSES. (BEEMO'S P.O.V) CAMERA IS A LITTLE SHAKEY AND UNFOCUSED.

Timing:



100251

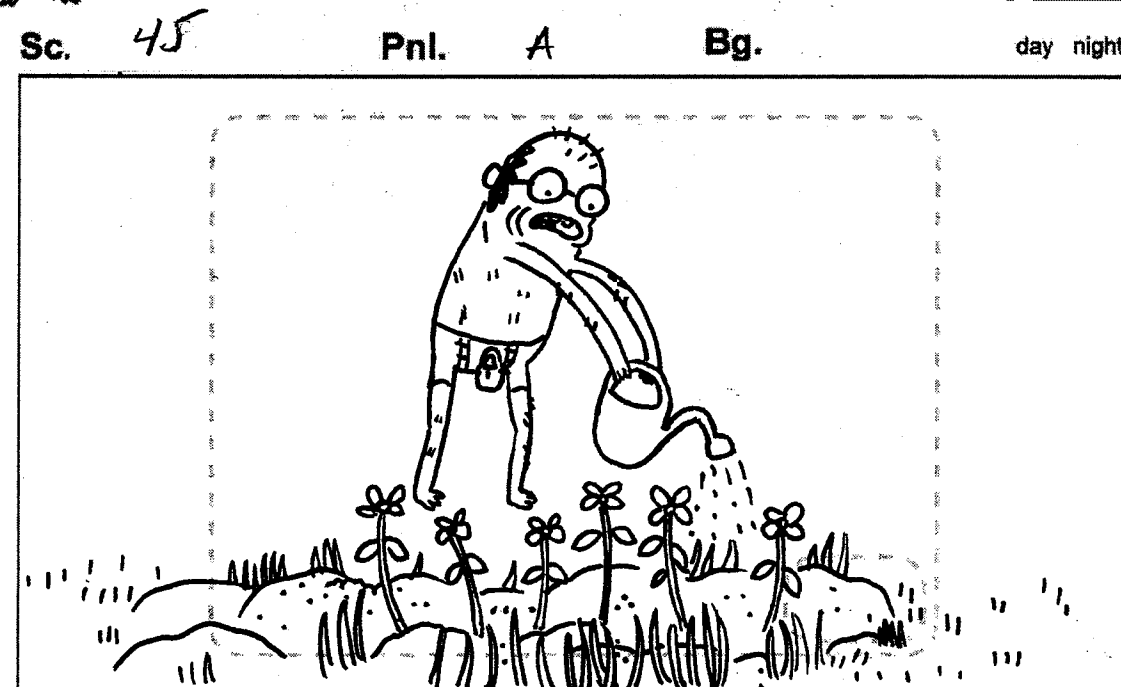
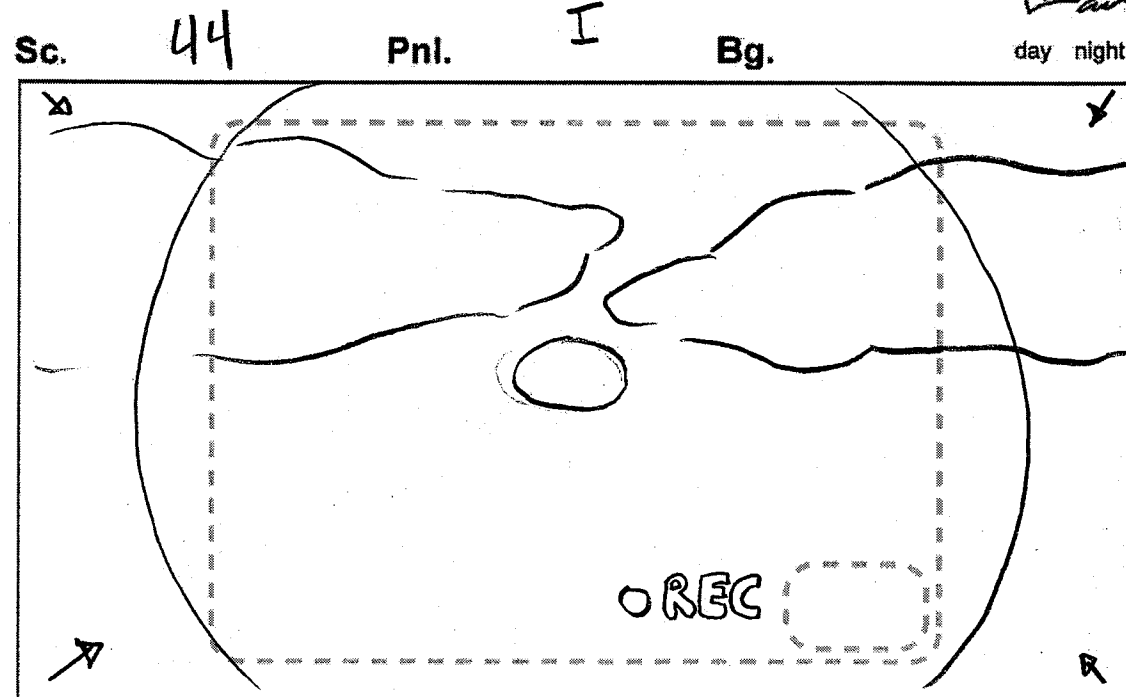
EPISODE #

Production :

ADVENTURE TIME



Page 58B



Dialog:	
Action:	WE SEE CAMERA ZOOM IN AND FOCUS PHIL # 1 WATERING PLANTS
Timing:	

100251

EPISODE #

Production :

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ADVENTURE TIME



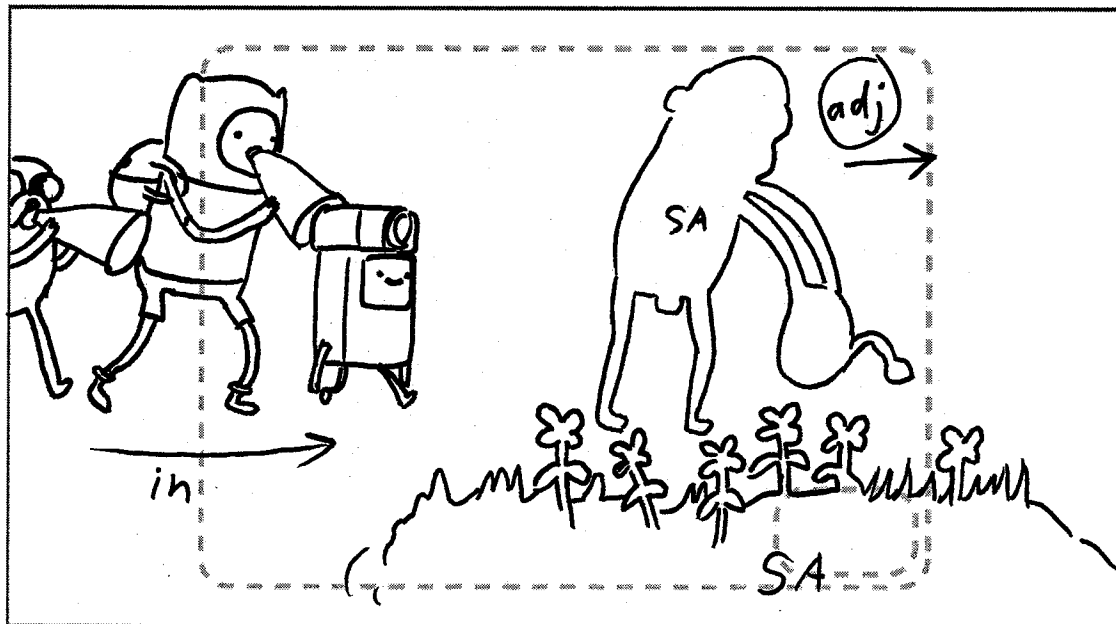
Page 59

Sc. 45

Pnl. B

Bg.

day night

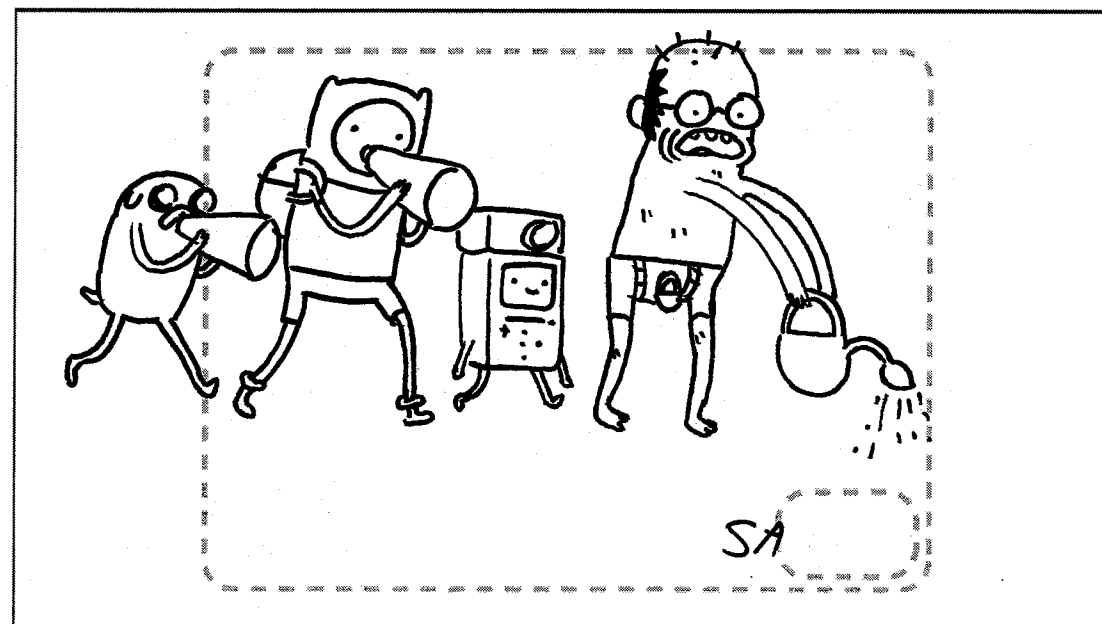


Sc.

Pnl. C

Bg.

day night



Dialog:

F+J: Film! Film! Filmmmm !!!!!

Action:

Timing:

EPISODE #
100251

Production :

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ADVENTURE TIME



Sc. 45 Pnl. D Bg. day night

Sc. Pnl. E Bg. day night

Dialog:	J: Beemo, Beemo you're gonna miss! Over there to your right!!
Action:	
Timing:	

EPISODE # 100251
Production :

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ADVENTURE TIME

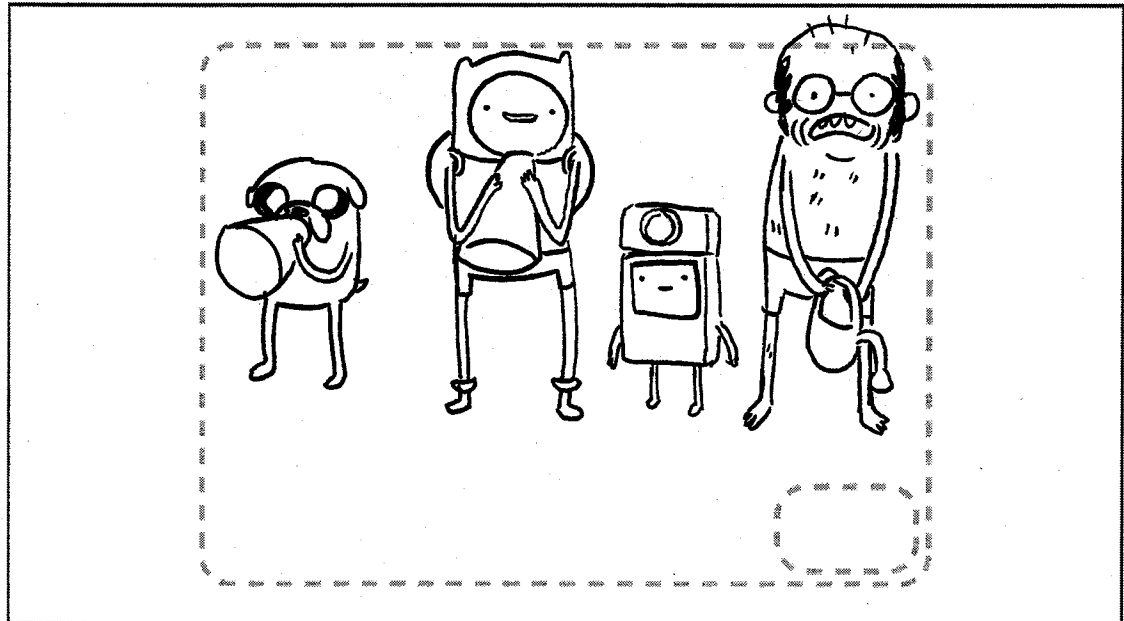


Sc. 45

Pnl. F

Bg.

day night

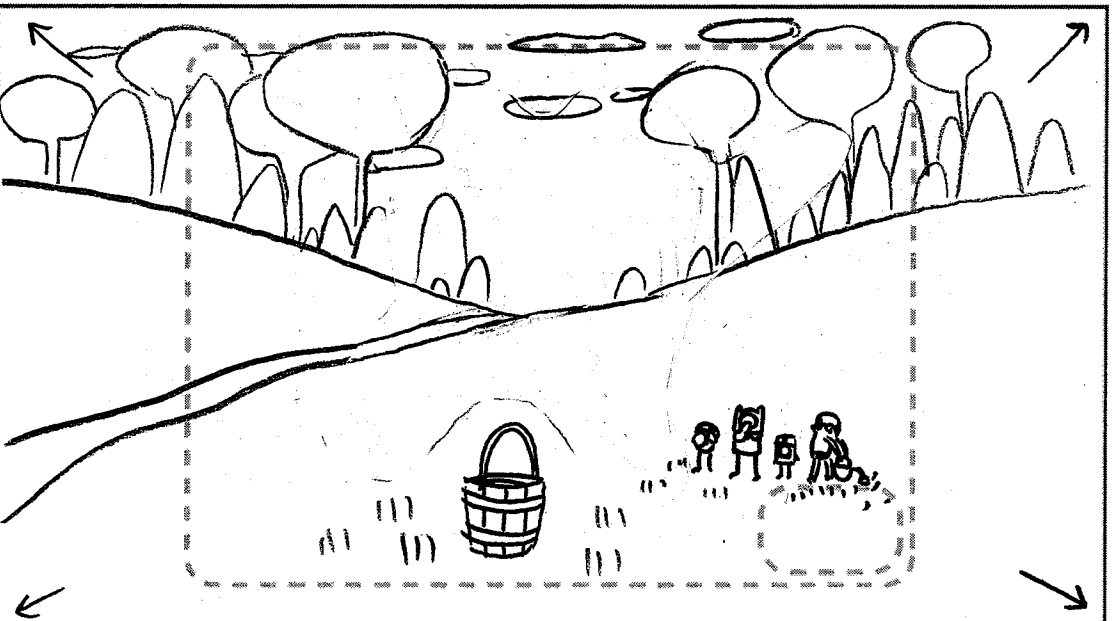


Sc.

Pnl. G

Bg.

day night



Dialog:	
Action:	(everyone turns) (CAMERA PULLS OUT FAST) (This shot needs to feel like a forced perspective shot.)
Timing:	

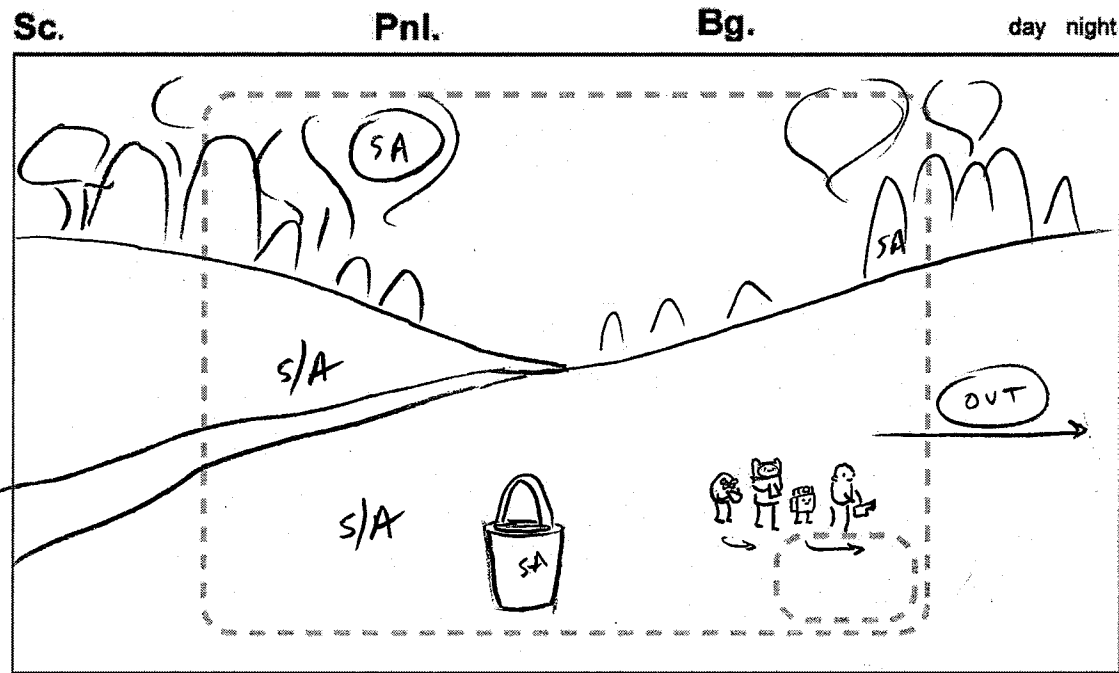
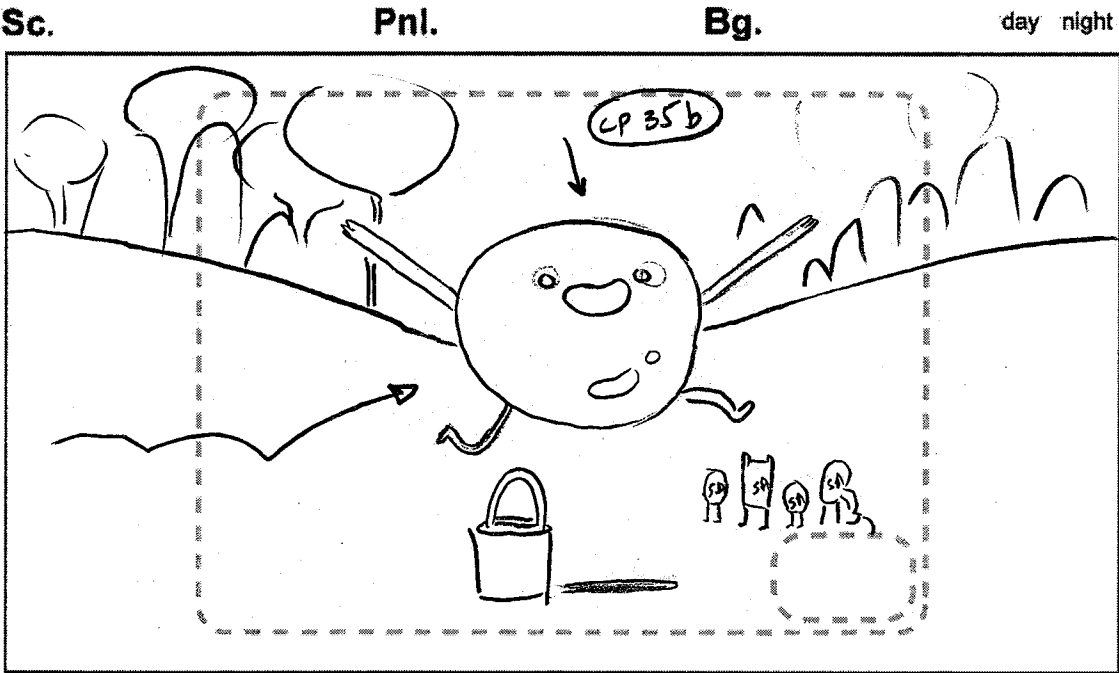
EPISODE # 100251
Production :

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ADVENTURE TIME



Page 61A



Dialog:	candy person : ha ha, o MAGOSH!	
Action:	candy person runs in from off screen, Then jumps over bucket	- C. person runs out of shot - JAKE, FINN, BEEMO, PHIL#2 turn and watch as he runs out.
Timing:		

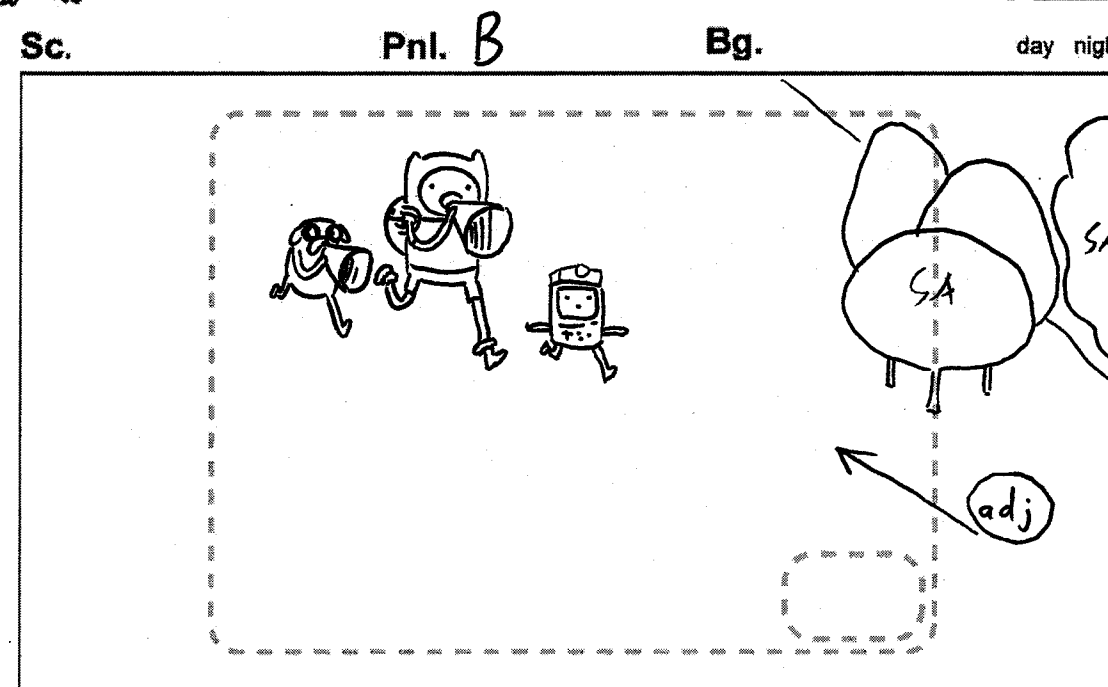
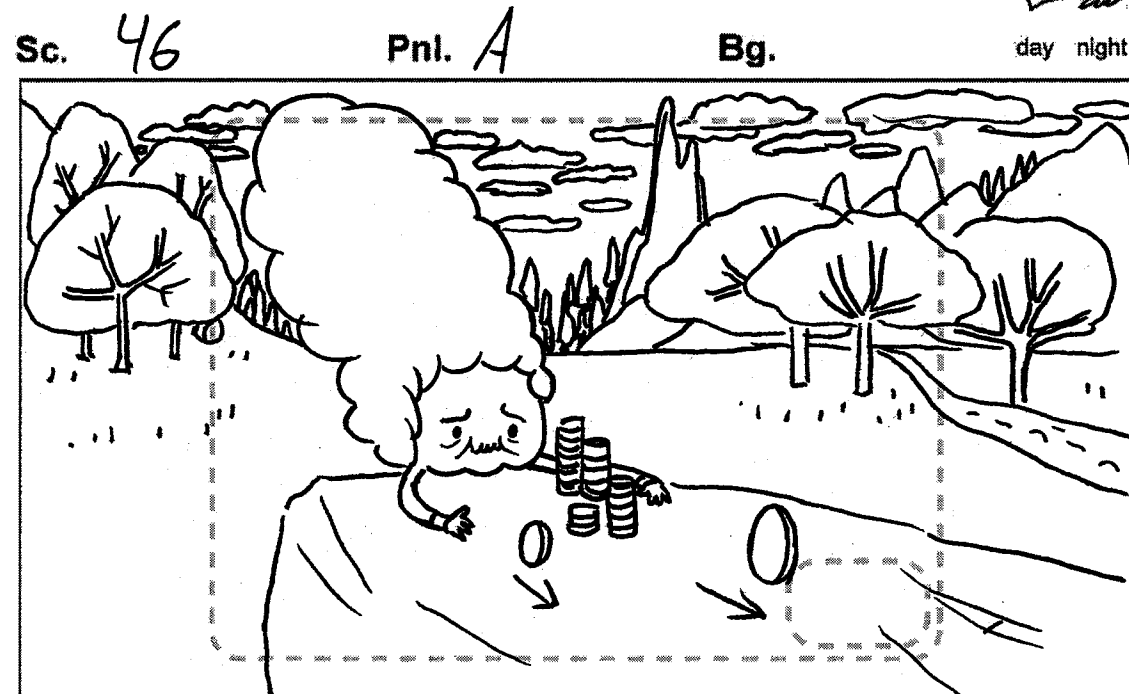
EPISODE # 100251
Production :

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ADVENTURE TIME



Page 62



Dialog:
Action: (old lady #8 rolling coins)
Timing:

Production :
EPISODE # 100251

ADVENTURE TIME

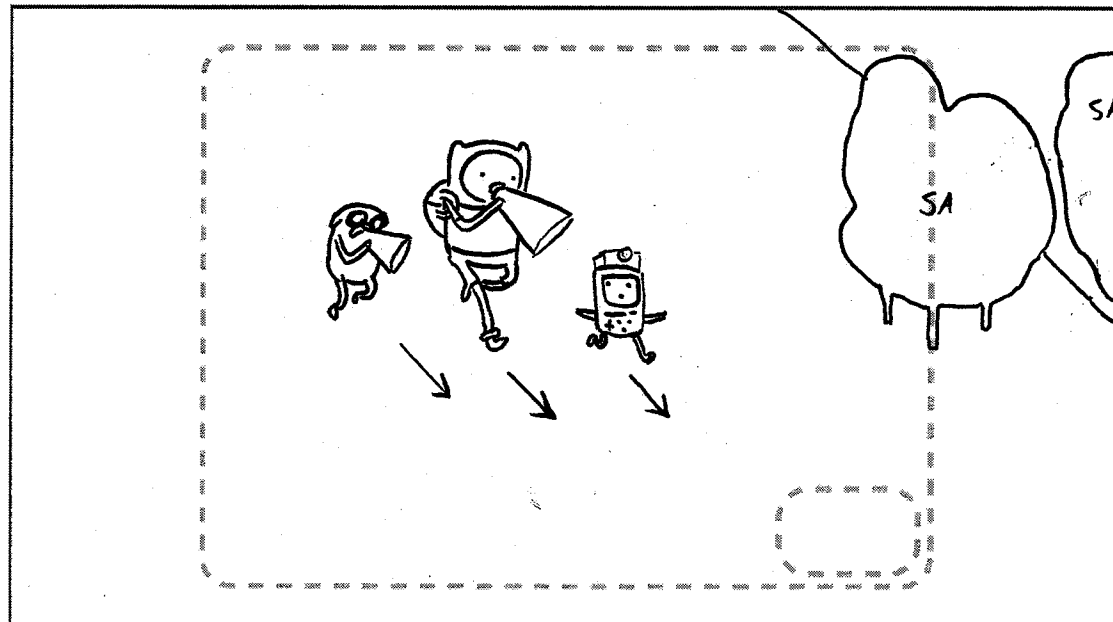


Sc. 46

Pnl. C

Bg.

day night

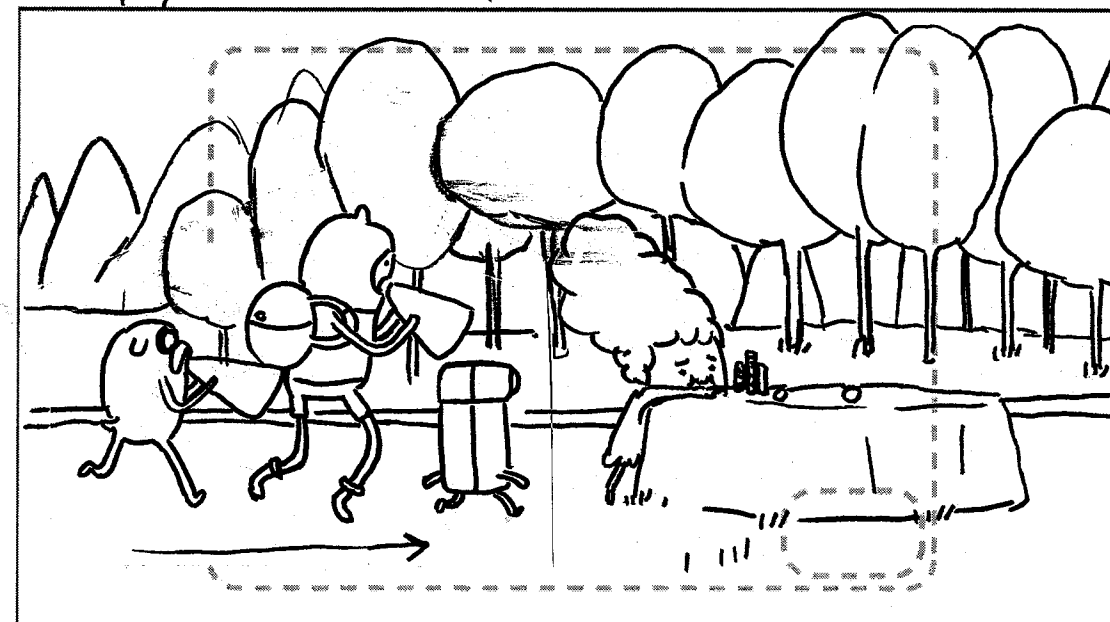


Sc. 47

Pnl. A

Bg.

day night



Dialog:

F: We're gonna miss it. Hurry Beemo!

Action:

Timing:

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ADVENTURE TIME



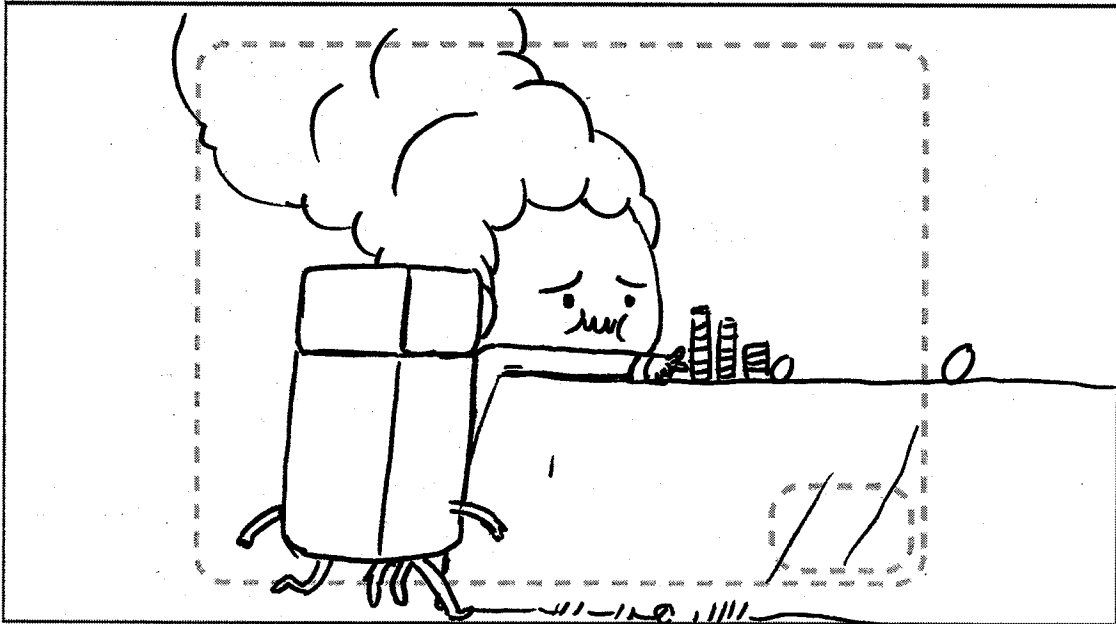
Page 64

Sc. 48

Pnl. A

Bg.

day night

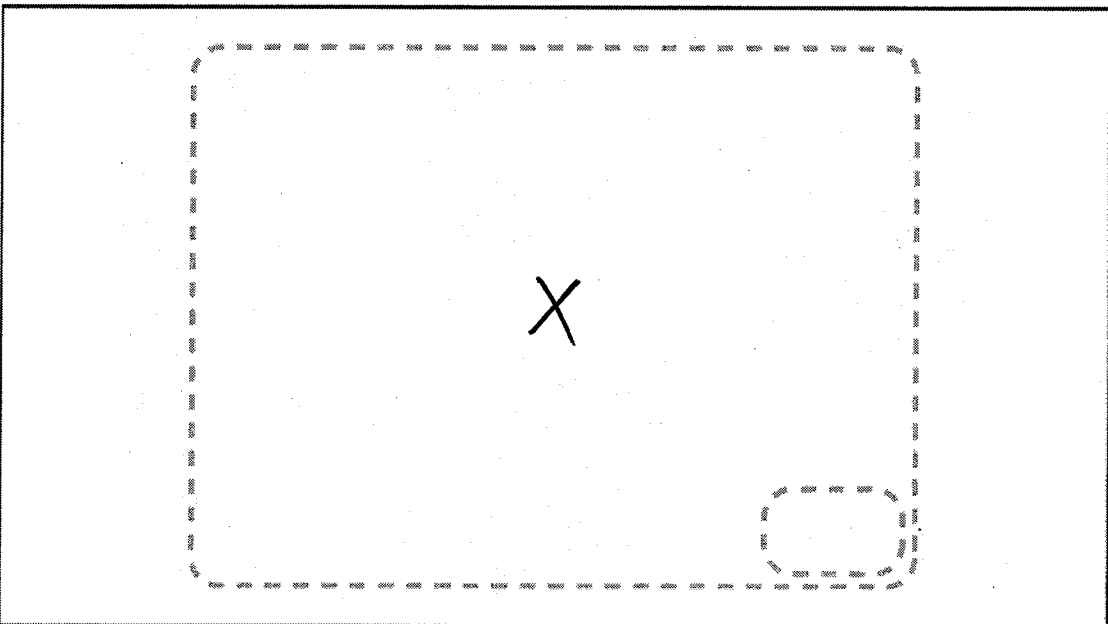


Sc.

Pnl.

Bg.

day night



Dialog:
Action:
Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



Page 65

Sc. 48

Pnl. B

Bg.

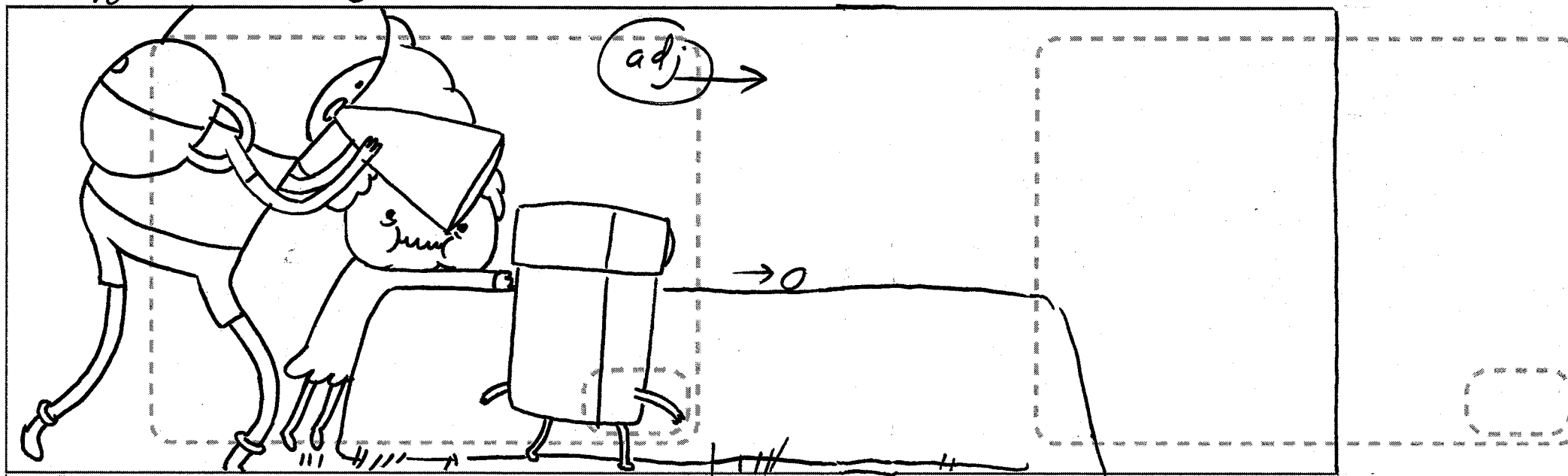
day night

Sc.

Pnl.

Bg.

day night



Dialog:

F: Don't lose it!

Action:

Timing:

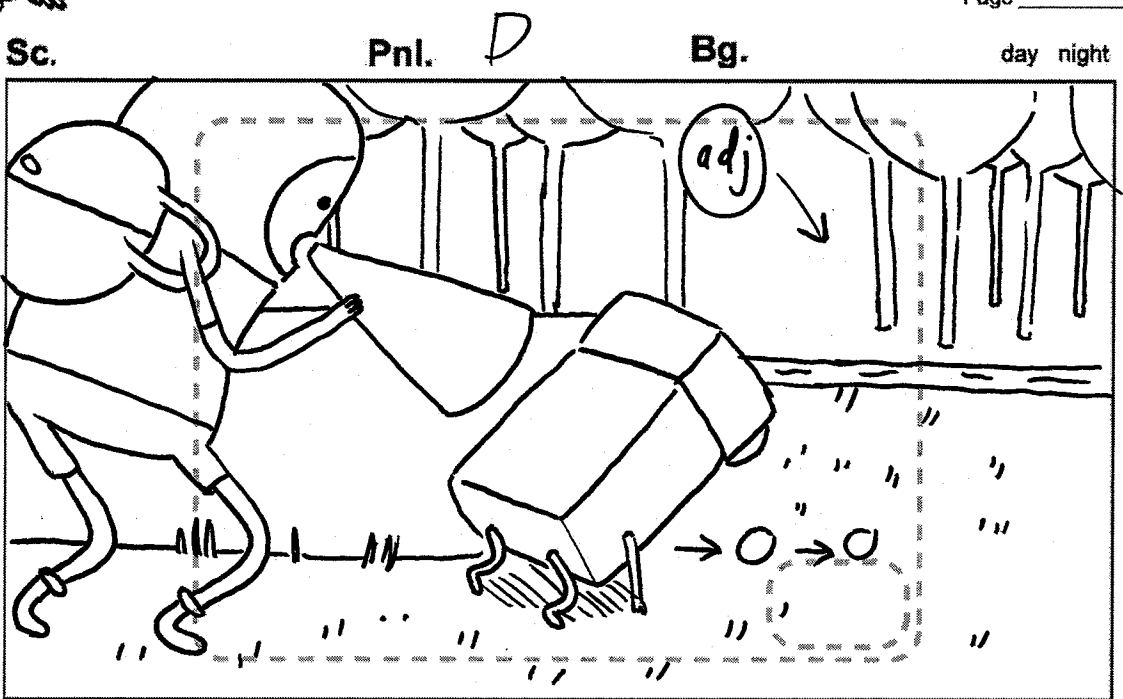
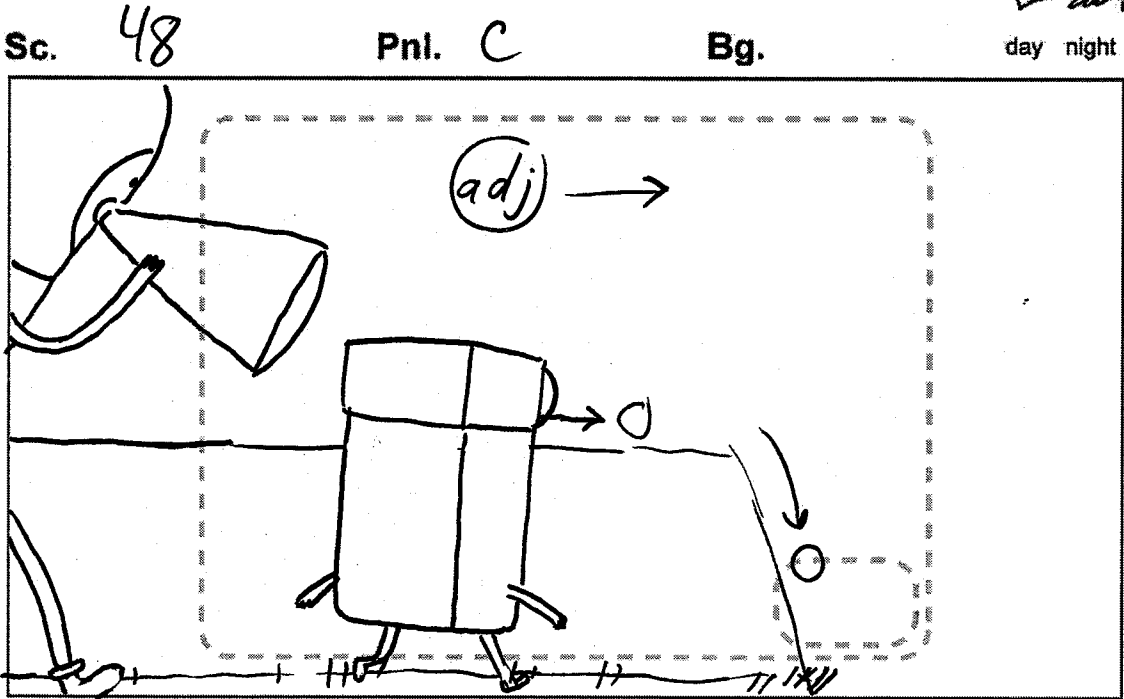
EPISODE #

100251

Production :

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ADVENTURE TIME



Dialog:	F: Looks like it's gonna fall, follow it!
Action:	
Timing:	

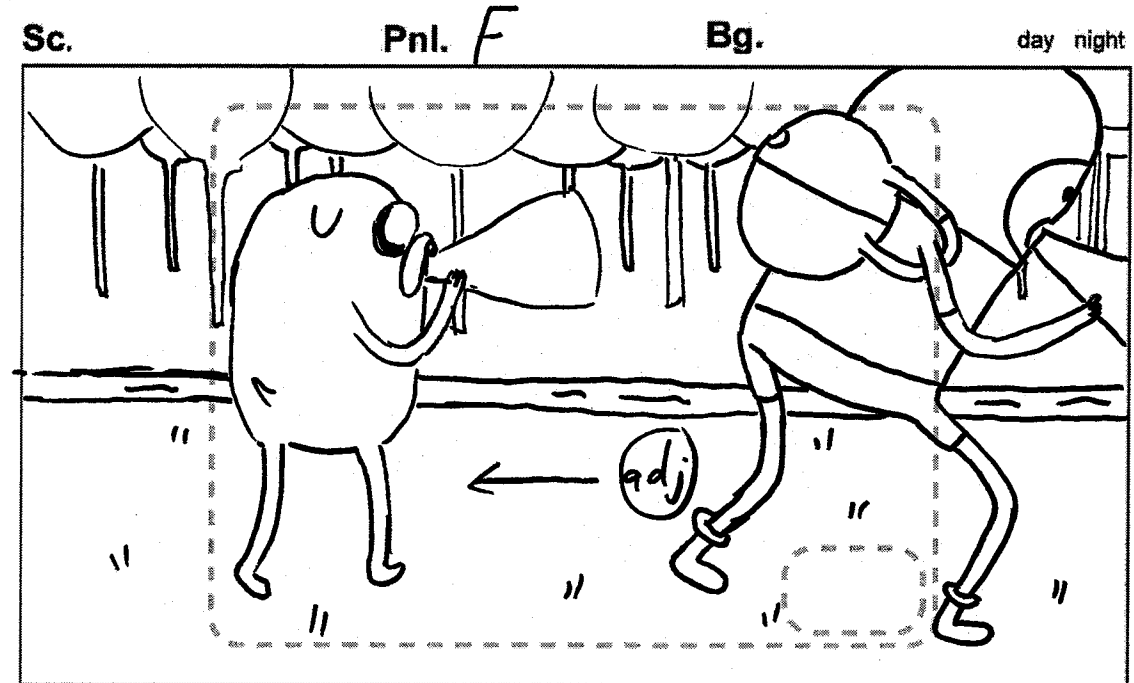
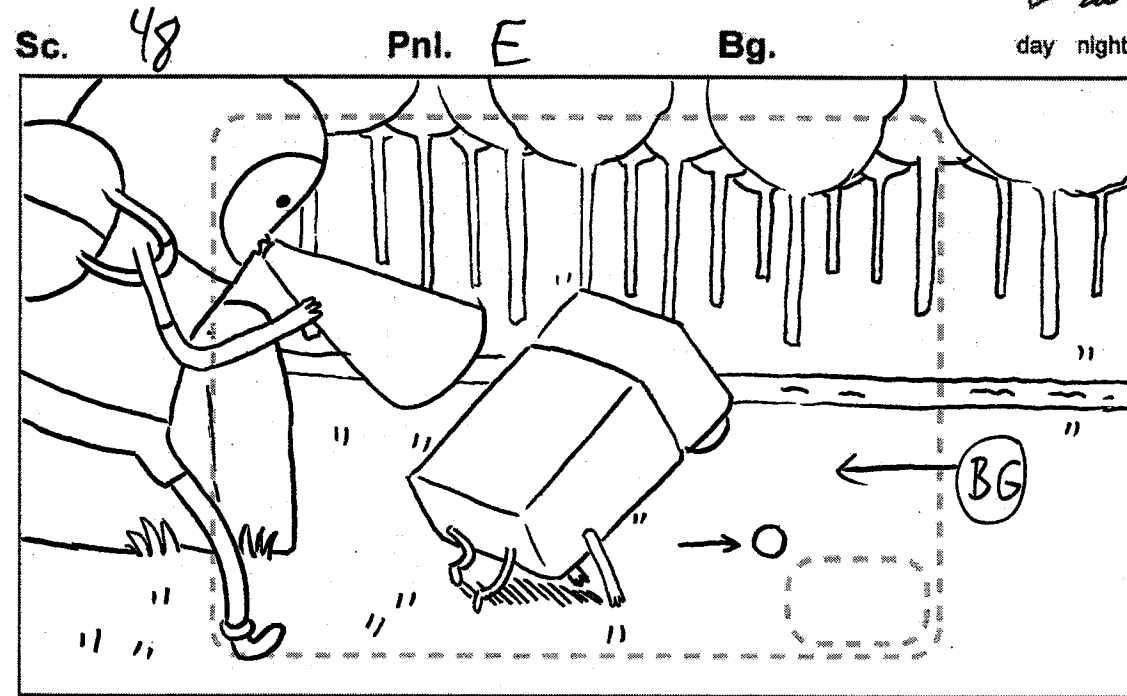
EPISODE # 100251
Production :

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ADVENTURE TIME



Page 67



Dialog:

J: look over there! Across
the river!

Action:

Timing:

100251

EPISODE #

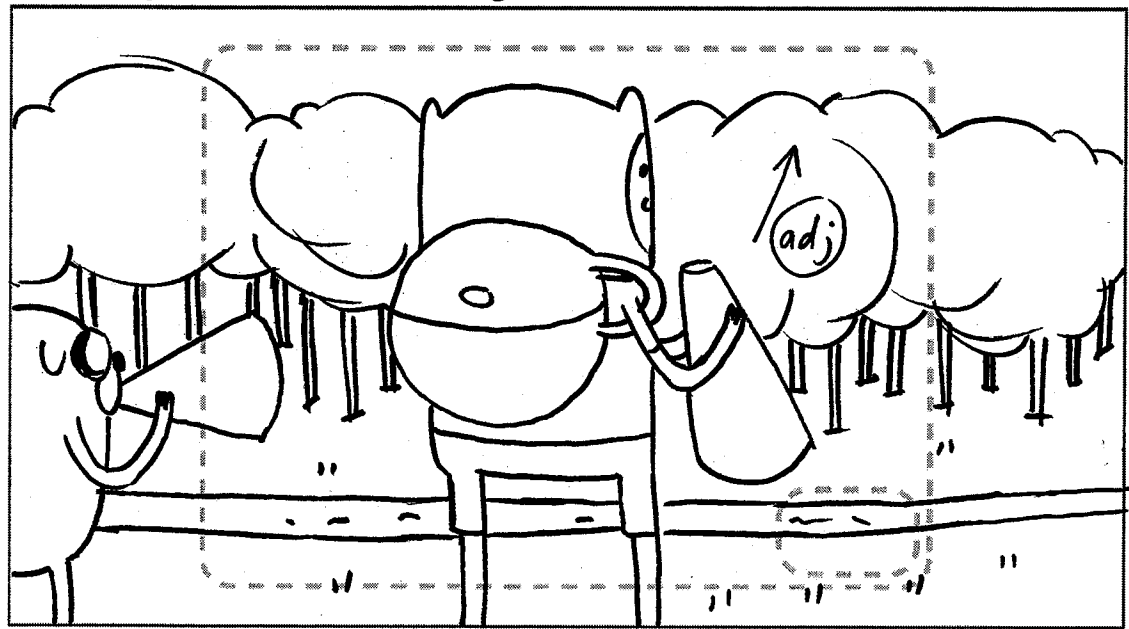
Production :

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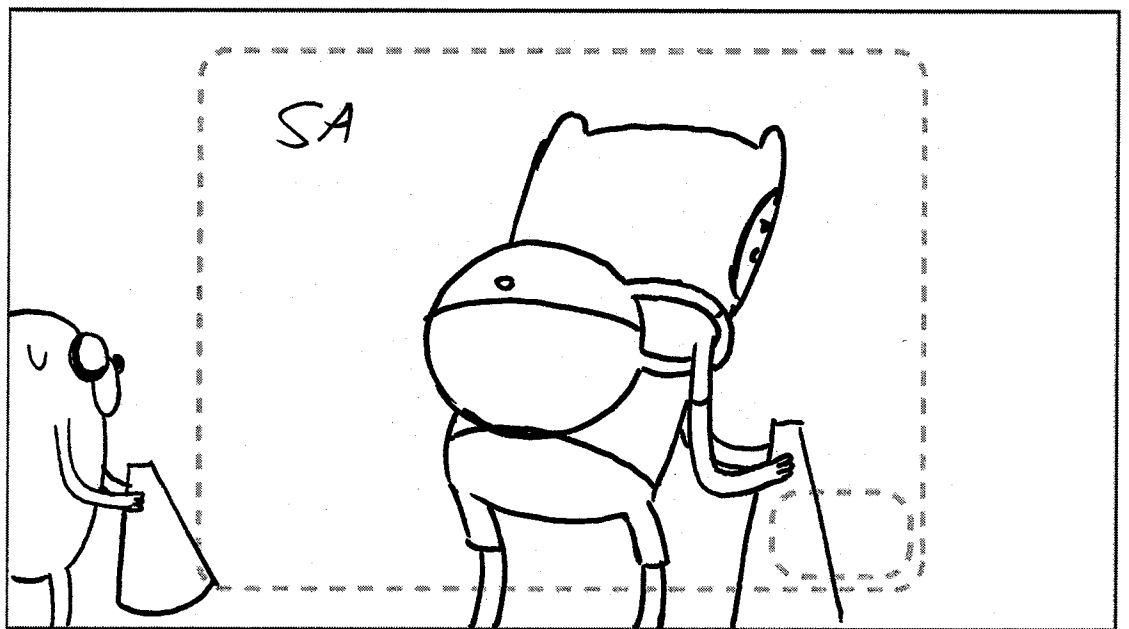
ADVENTURE TIME



Sc. 48 Pnl. G Bg. day night



Sc. Pnl. H Bg. day night



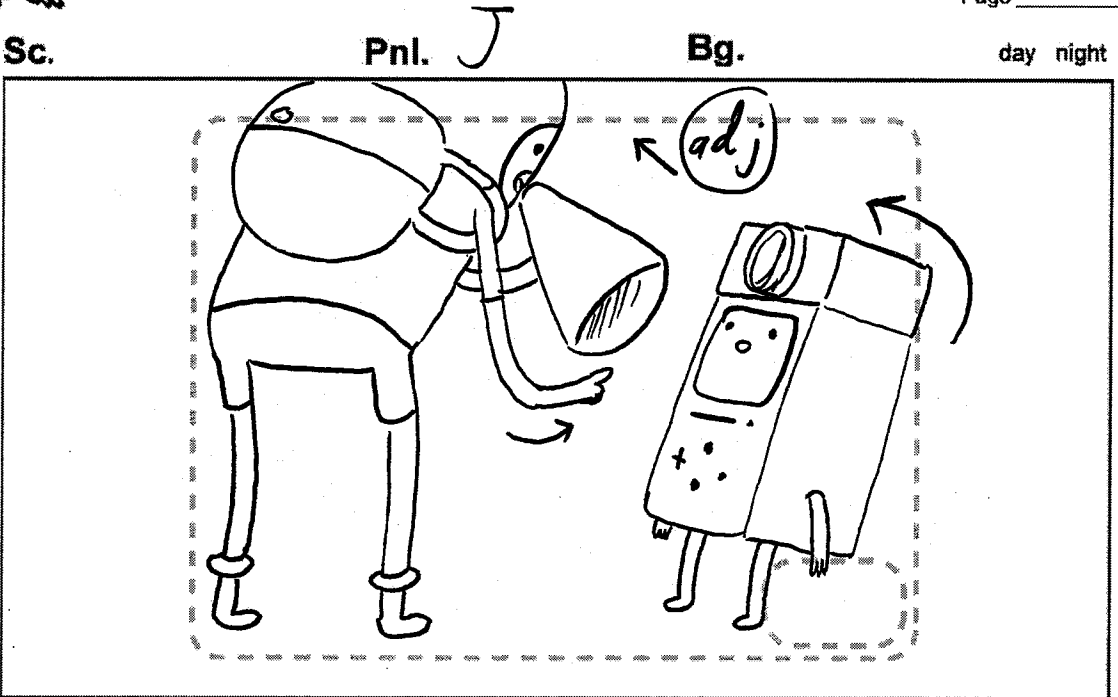
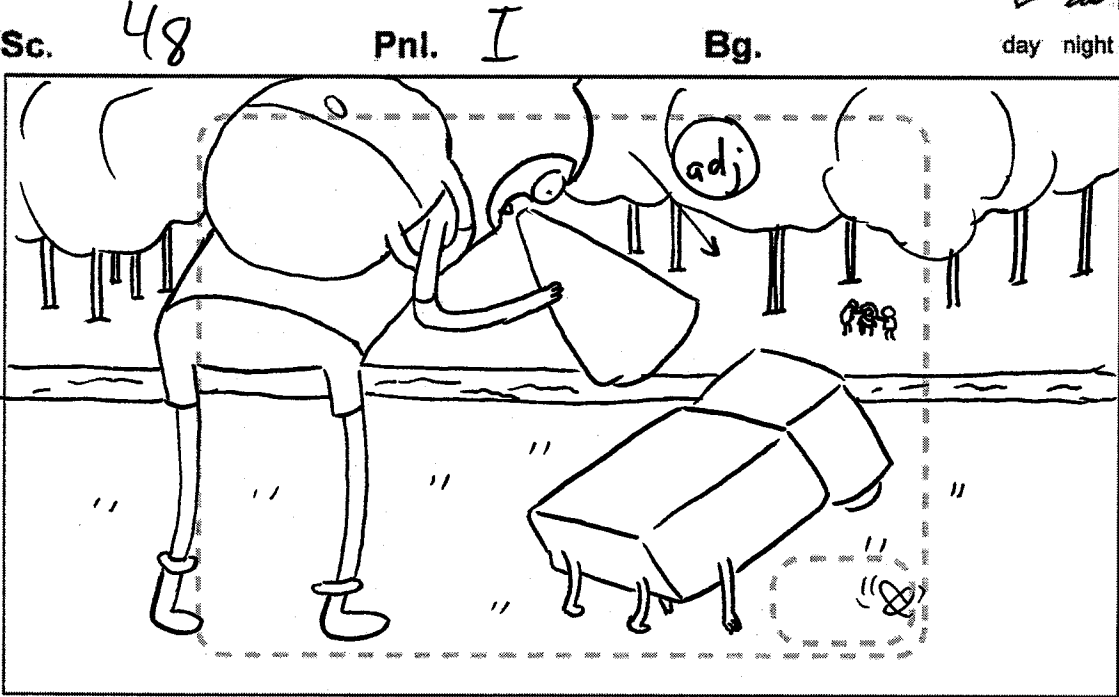
Dialog:
Action:
Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



Dialog:	F: Beemo! Forget about the coin! Film that over there.
Action:	
Timing:	

EPISODE # 100251
Production :

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ADVENTURE TIME

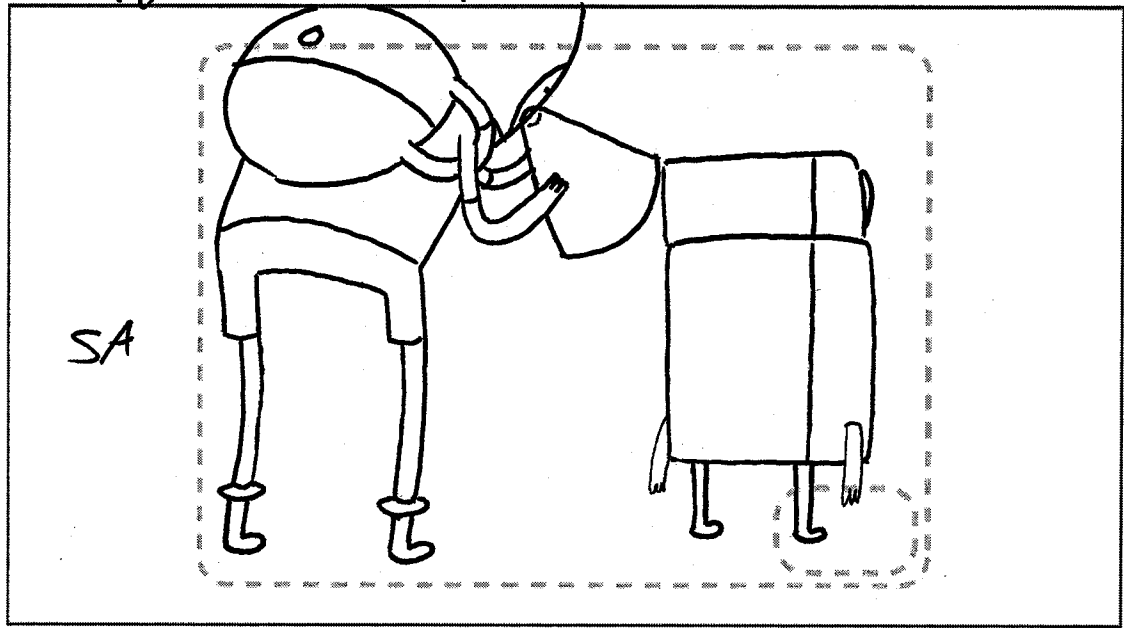


Sc. 48

Pnl. K

Bg.

day night

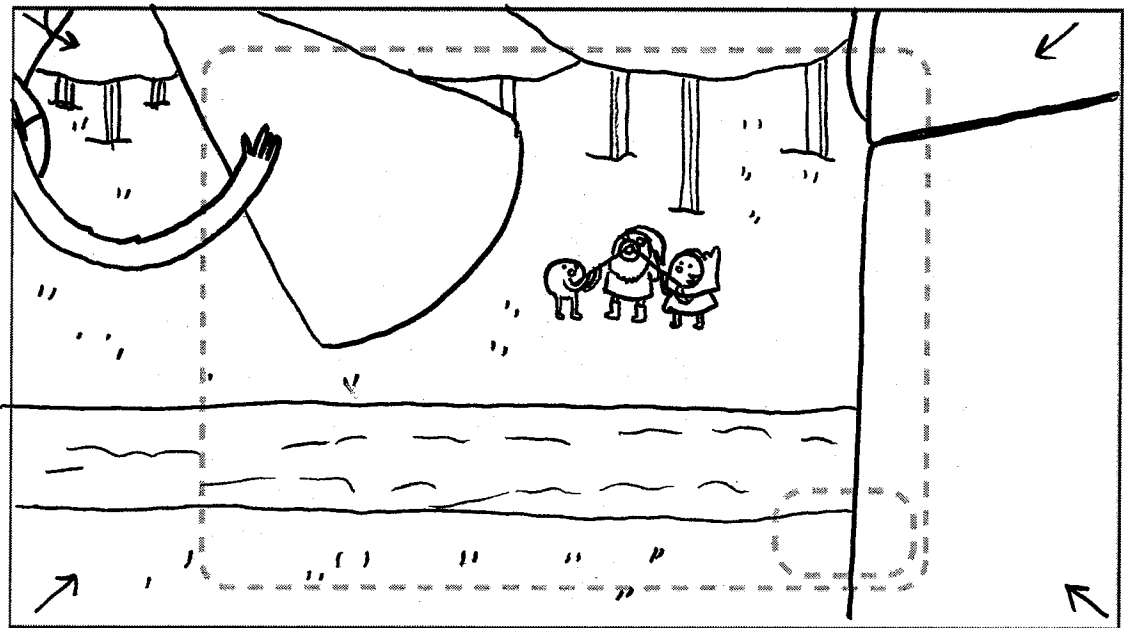


Sc.

Pnl. L

Bg.

day night



Dialog:	F: Zoom in.
Action:	
Timing:	

EPISODE # 100251
Production :

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ADVENTURE TIME



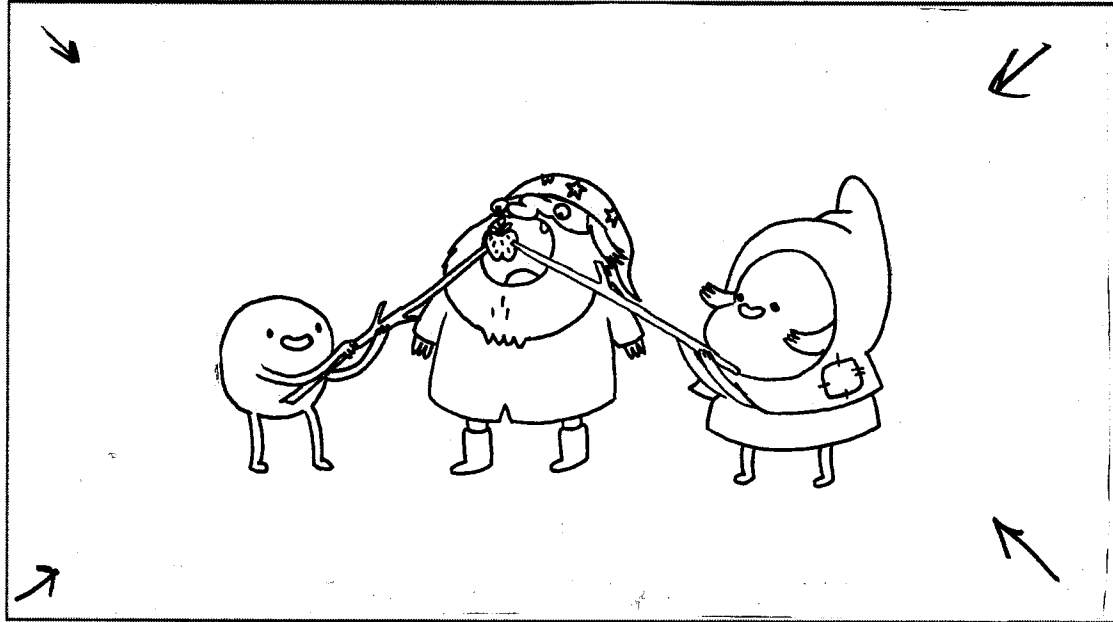
(next pg is 74)

Sc. 48

Pnl. M

Bg.

day night

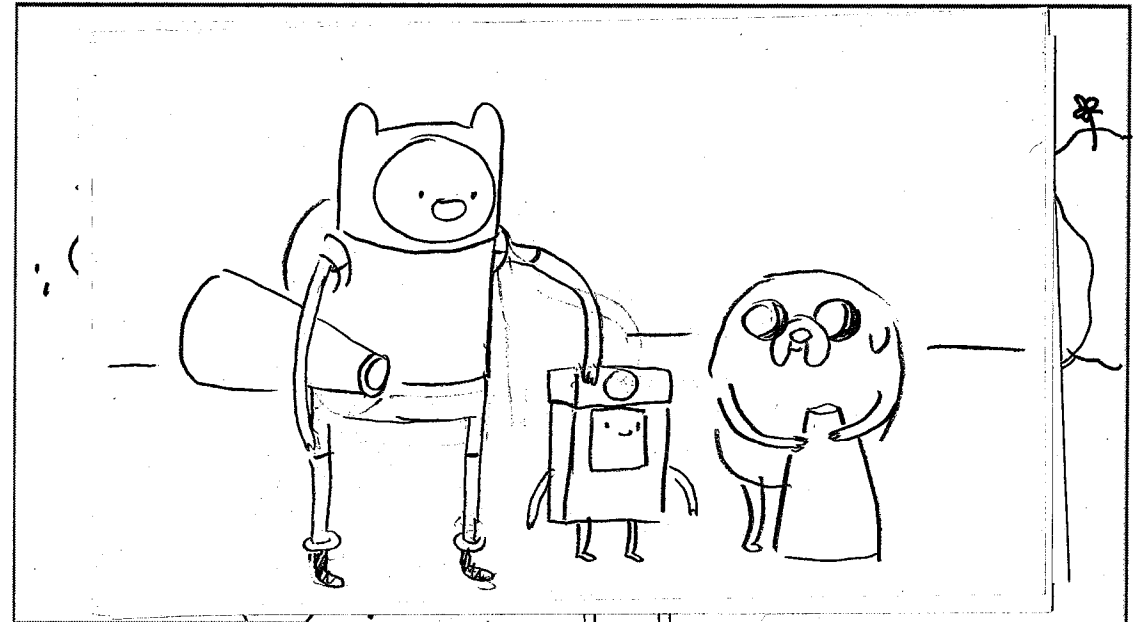


Sc. 49

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

F: beautiful.
LET'S GET SOME MORE
FOOTAGE!

EPISODE # 100251

Production :

Page 71

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ADVENTURE TIME



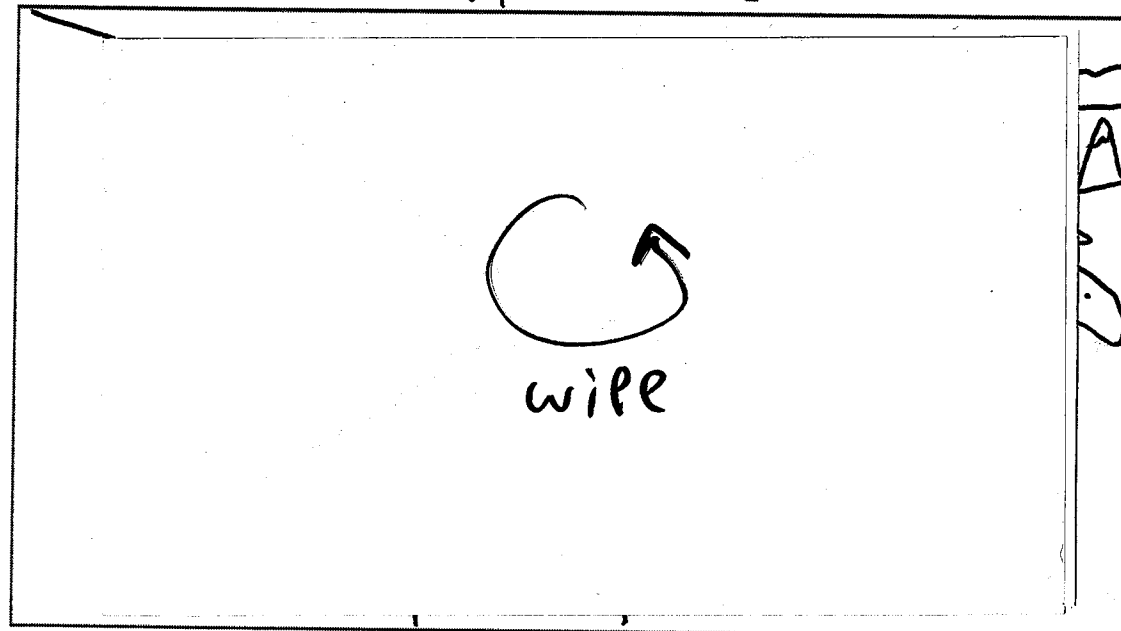
Page 74

Sc. 52

Pnl. A

Bg.

day night

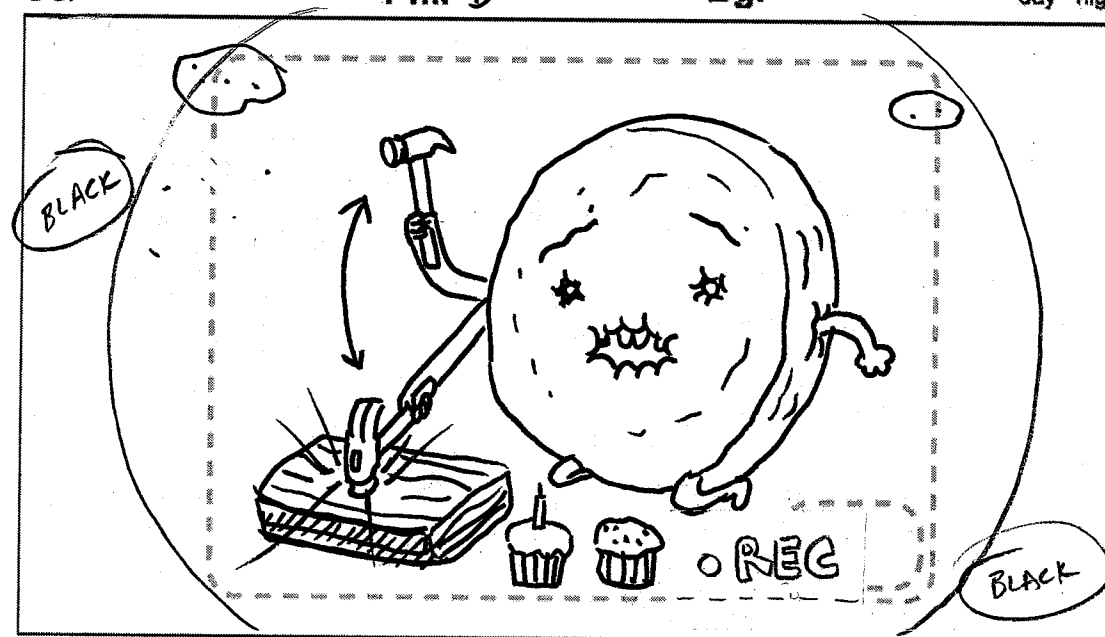


Sc.

Pnl. B

Bg.

day night



Dialog:

(music montage begins)

Action

(Cinnamon hitting wood block)

camera should wobble as if hand held

Timing

EPISODE # 100251

Production :

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ADVENTURE TIME

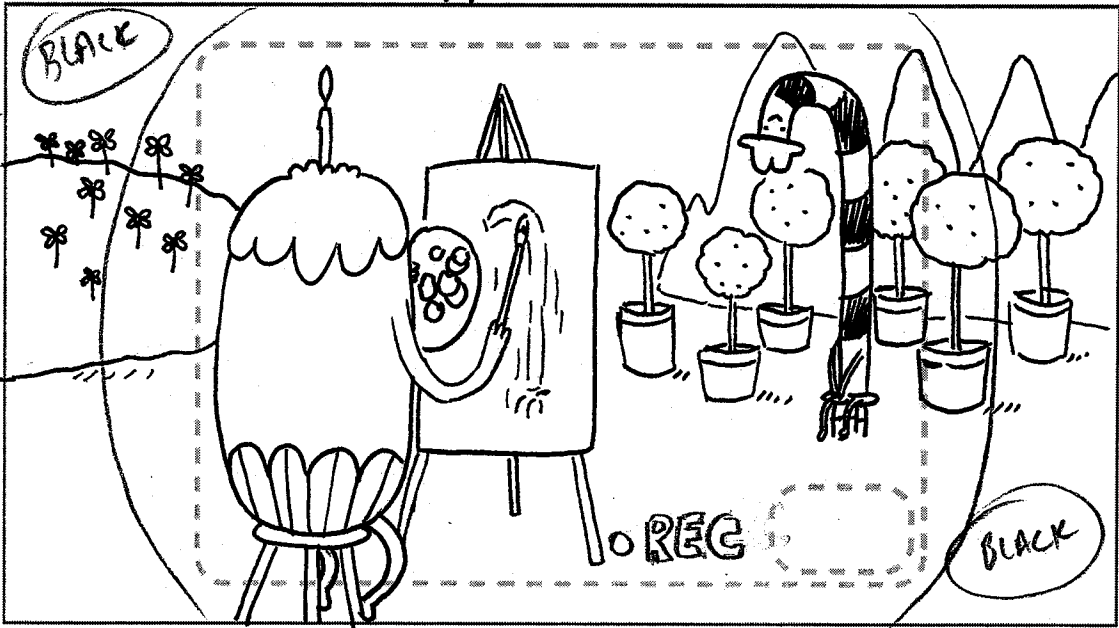


Sc. 53

Pnl. A

Bg.

day night

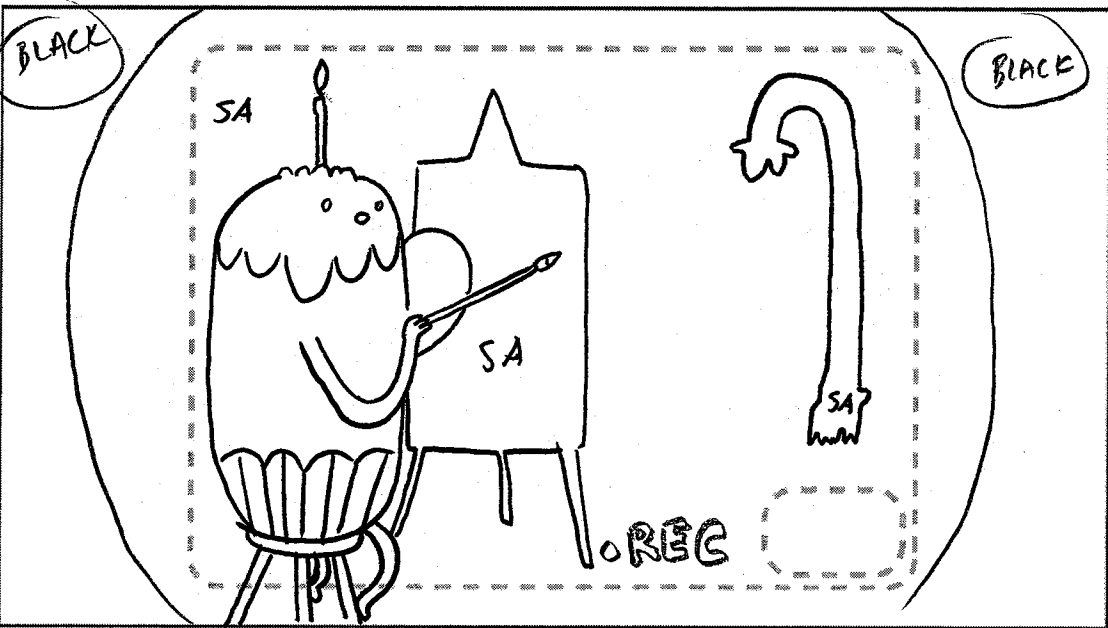


Sc.

Pnl. B

Bg.

day night



Dialog:
Action:
Timing:



camera should shake a little as if hand held.

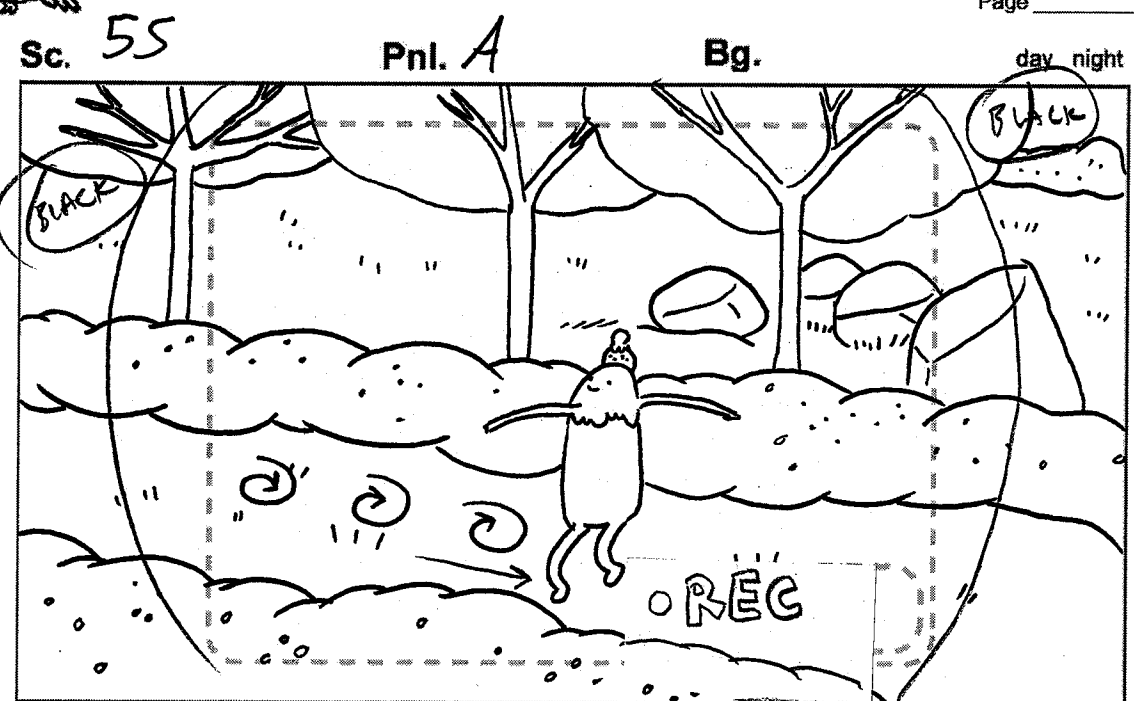
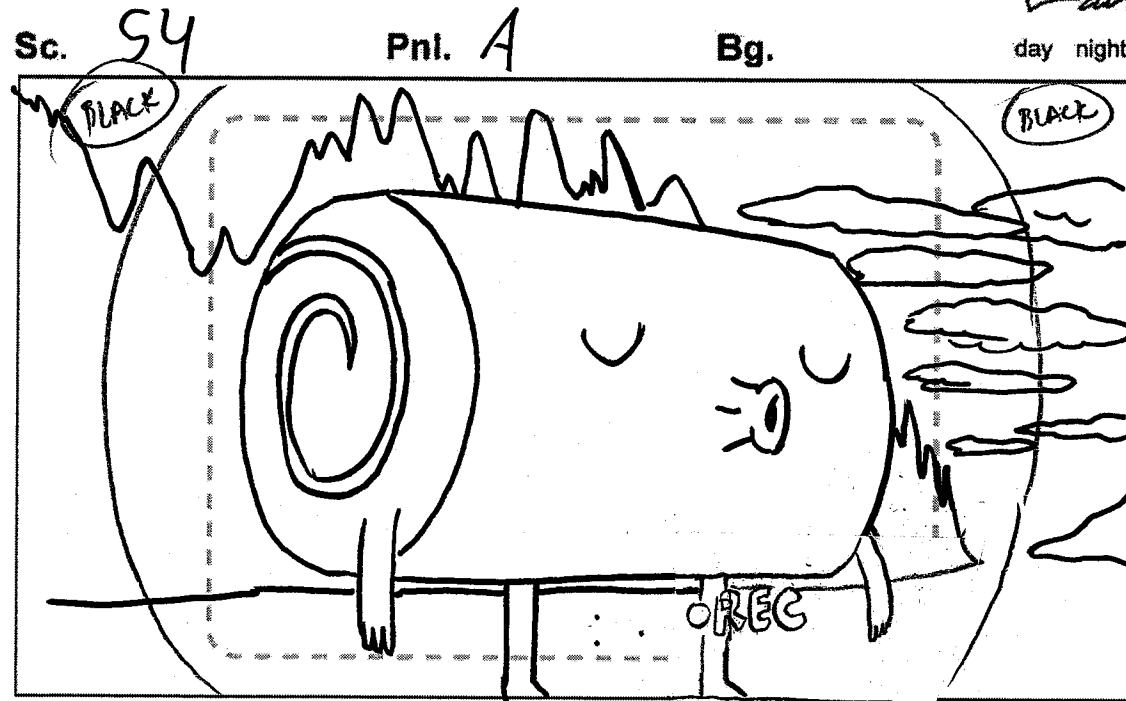


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ADVENTURE TIME



Page 76



Dialog:	CP# 24 - <whistling>	CP#39 - <giggling>
Action:	(CP# 24 Whistling) camera should <u>NOT</u> be handheld IN Sc. 54	(turning around moving right) cam. should be handheld CP#39 in sc. 55
Timing:		

EPISODE # 100251
Production :

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ADVENTURE TIME

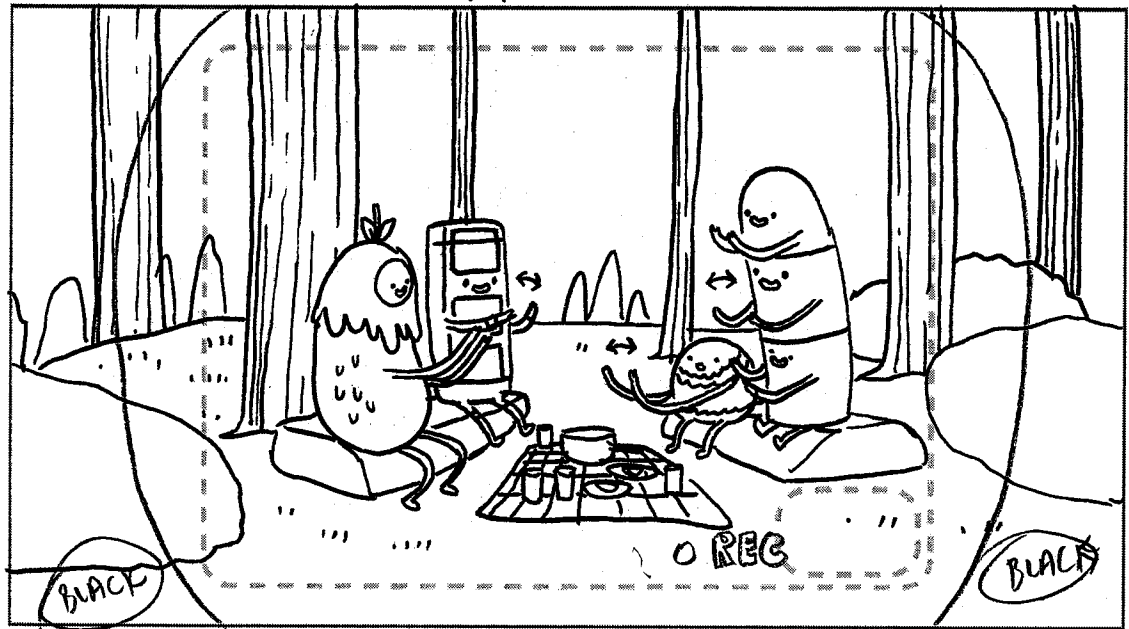


Sc. 56

Pnl. A

Bg.

day night

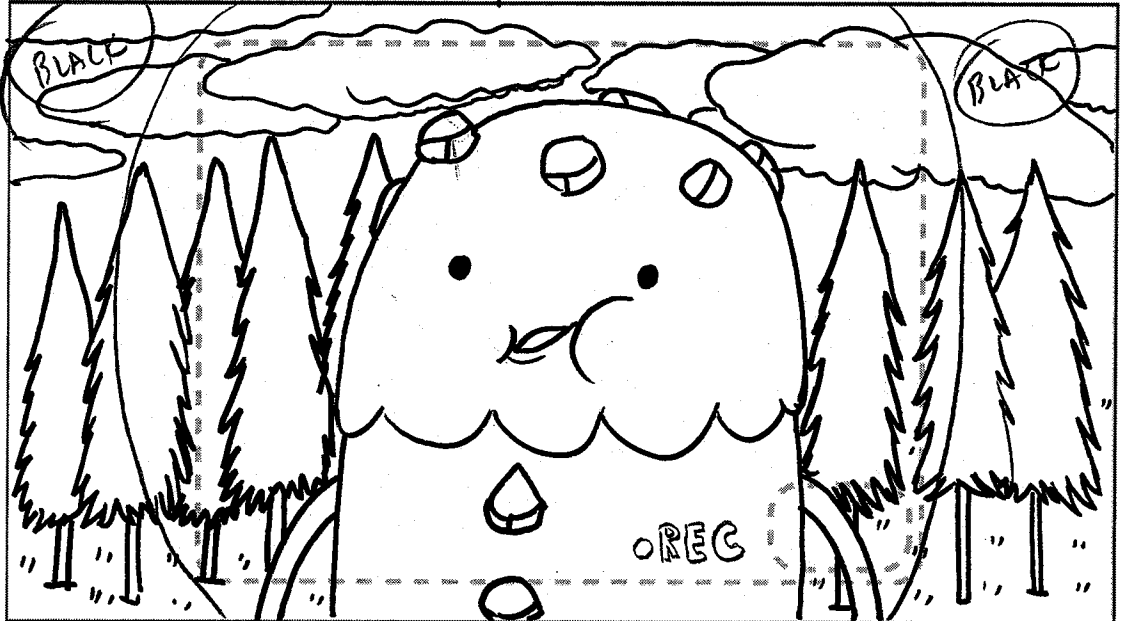


Sc. 57

Pnl. A

Bg.

day night

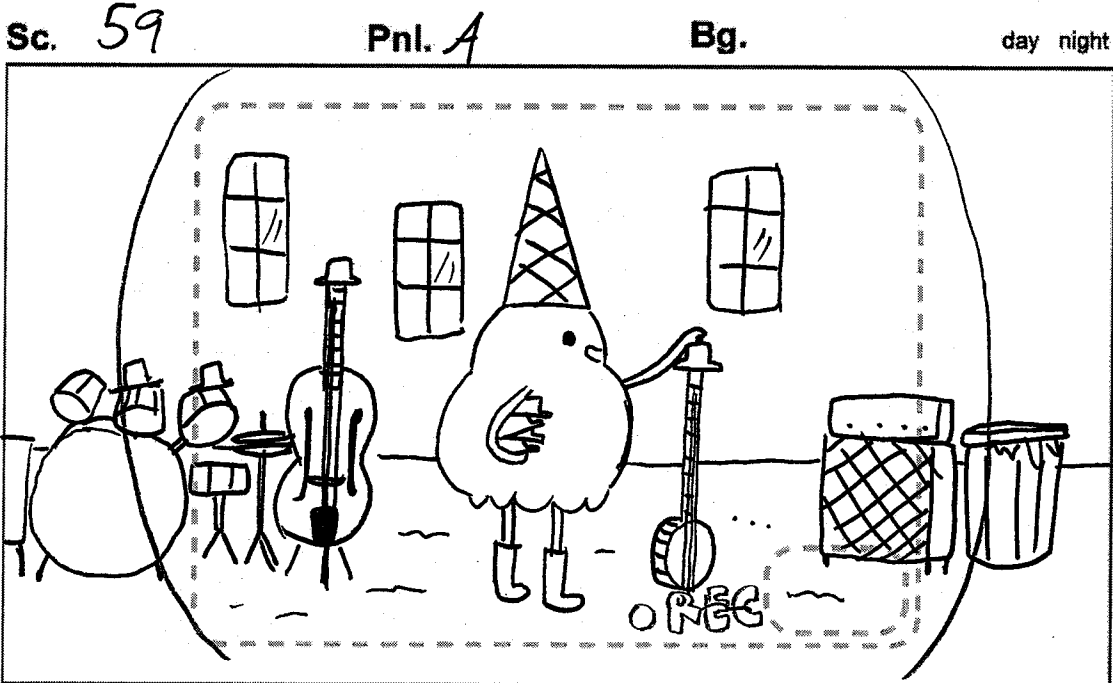
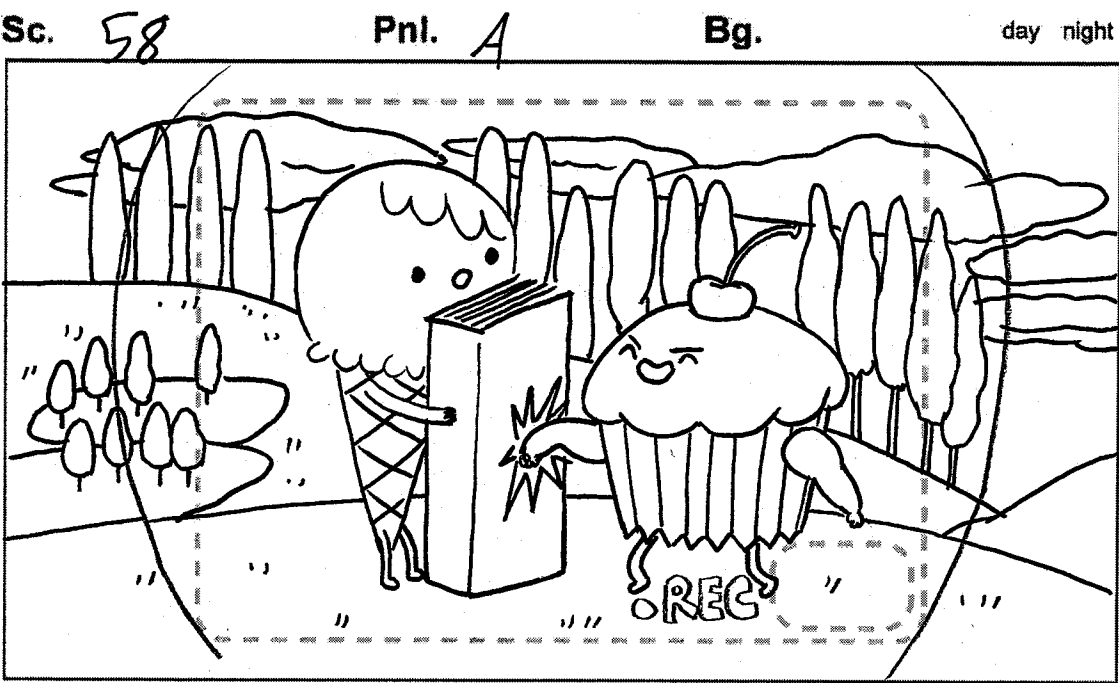


Dialog:	(CP #51, CP #53, CP #62, CP #54 clapping)	CP # 102a - <chewing noises>
Action:	(CP # 102a chewing)	
Timing:		

EPISODE # 100251
Production :

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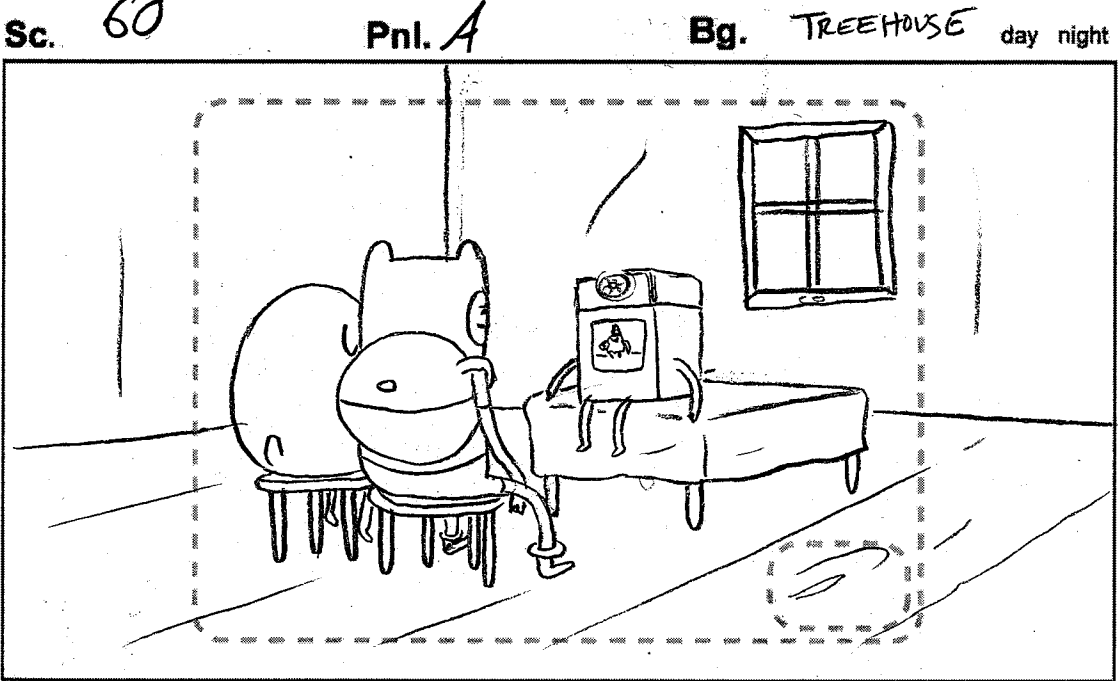
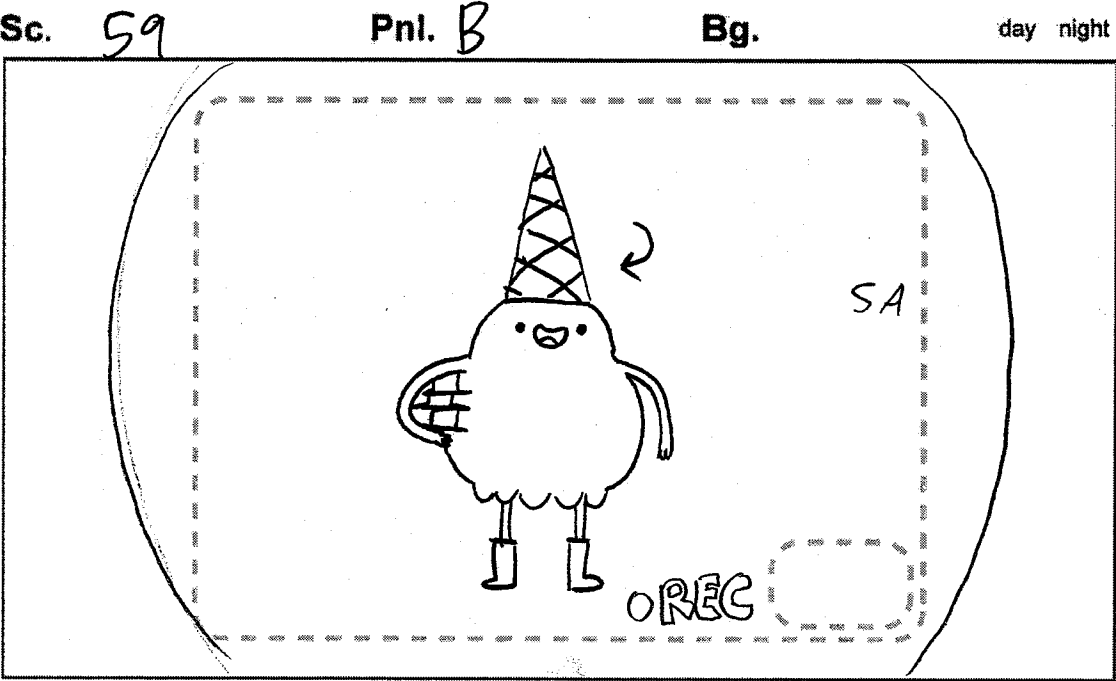
ADVENTURE TIME



Dialog:	
Action:	(CP # 111 hitting book, CP # 202 holding book)
Timing:	(CP # 205 puts hats on instruments)

EPISODE # 100251
Production :

ADVENTURE TIME



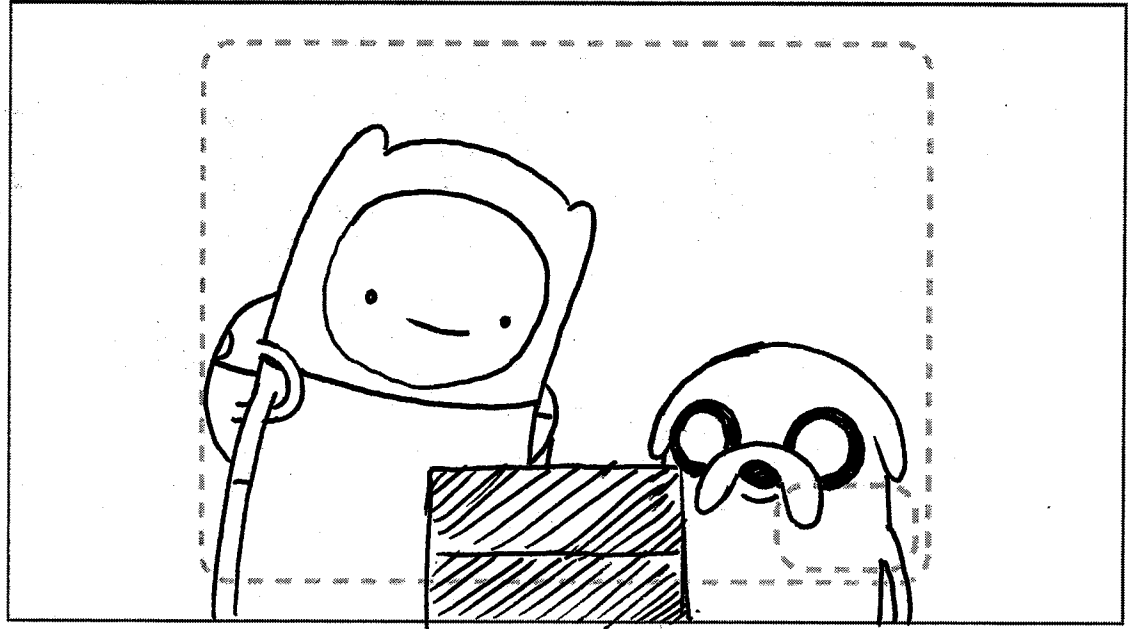
Dialog:	CP# 20S: Like that? F+J (o.s.): Yea, perfect!	CP# 20 (SOUNDS LIKE COMING FROM A TV) (o.s.) - "ARE YOU SURE?" F+J (same effect) (o.s.) - "Yeah! looks great!"
Action:	- (watching what they've filmed) - image on BEEMO'S screen should hook up to SCENE 59.	
Timing:		

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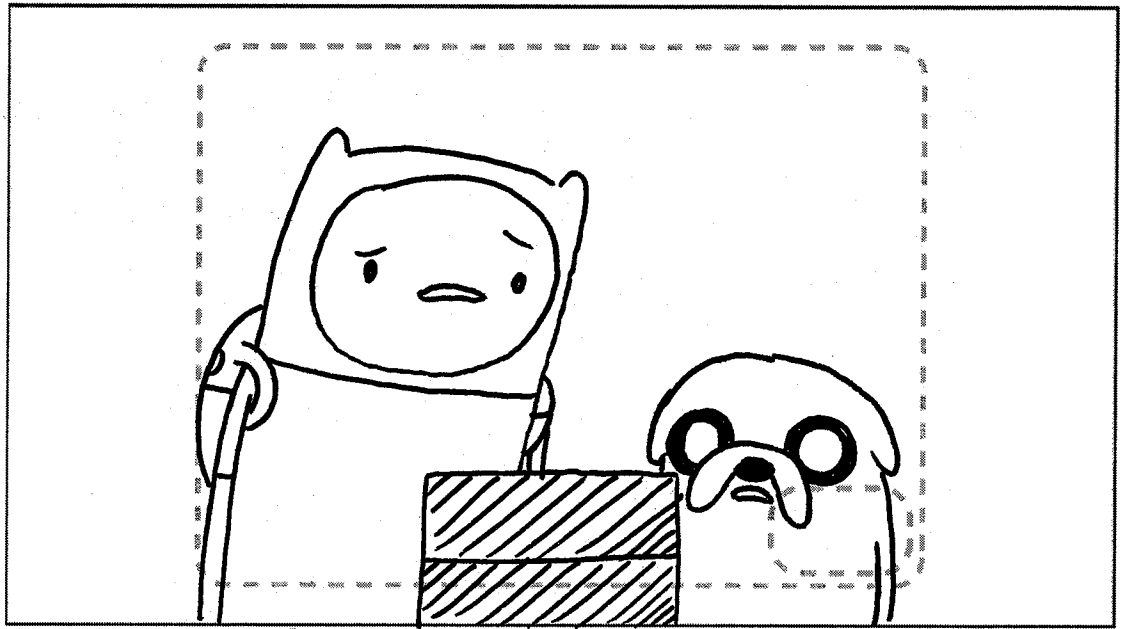
ADVENTURE TIME



Sc. 61 Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog:	CP20 (EFFECT)(0.5) - " WHAT ABOUT <u>THIS</u> " F+J (EFFECT)(0.5) - " THAT'S EVEN BETTER! "
Action:	
Timing:	

EPISODE # 100251
Production :

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ADVENTURE TIME



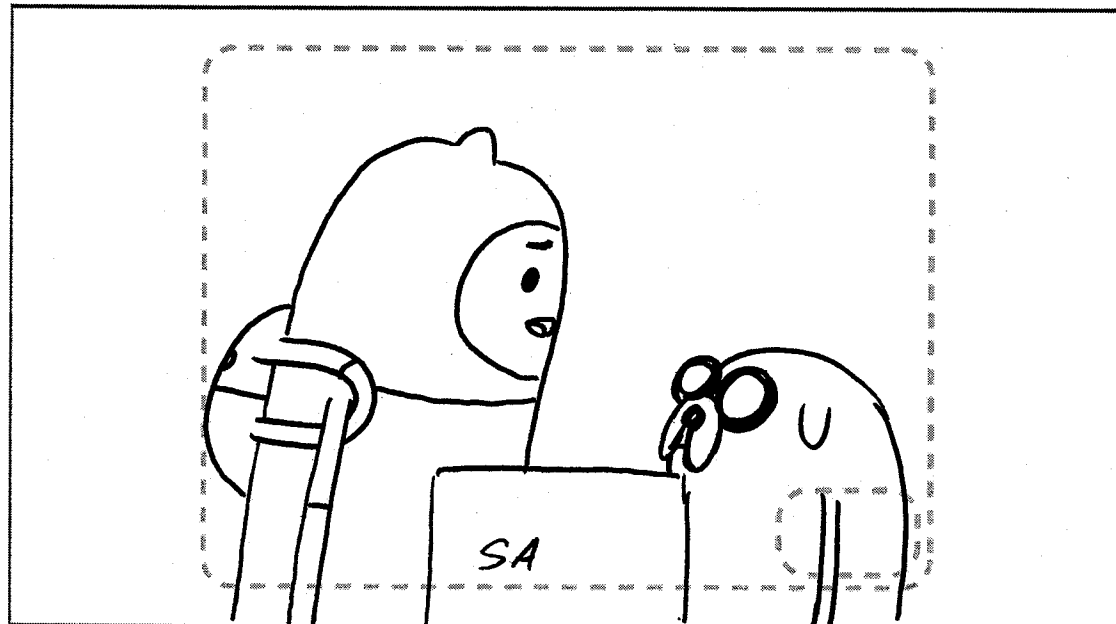
Page 81

Sc. 61

Pnl. C

Bg.

day night

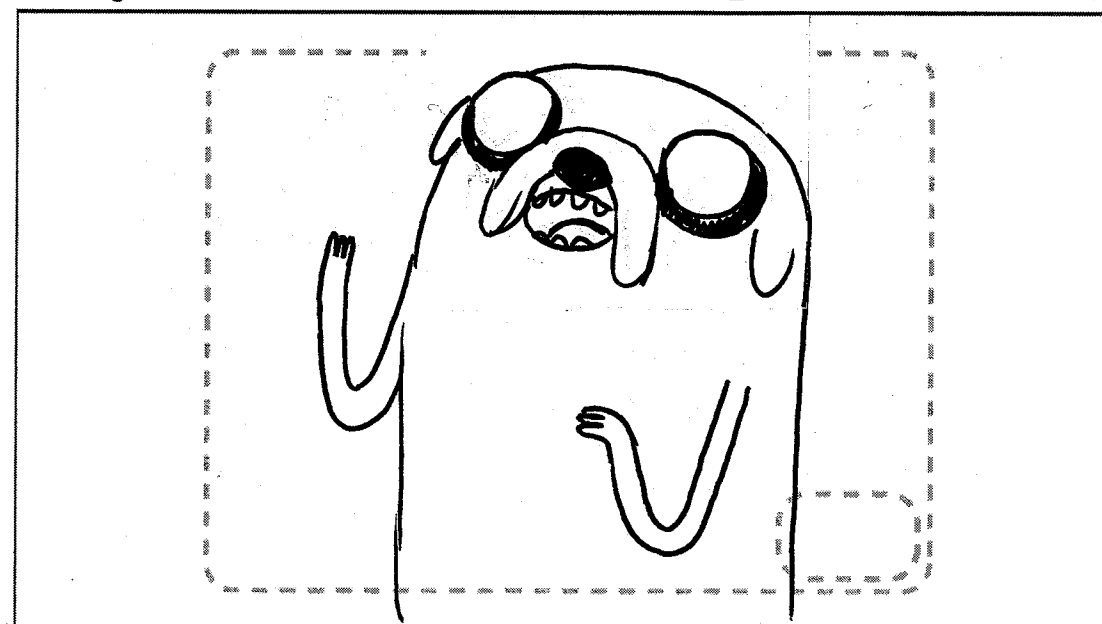


Sc. 62

Pnl. A

Bg.

day night



Dialog:

F: What do you think?

J: I don't get it! That's just a bunch of random Junk. It doesn't make any sense.

Action:

Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



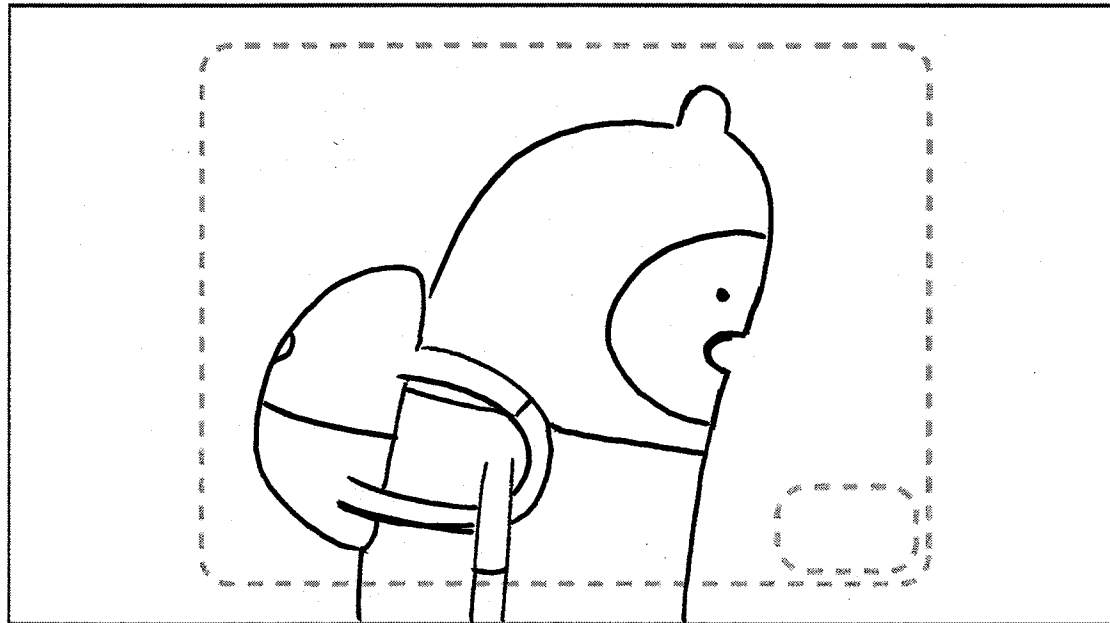
Page 82

Sc. 63

Pnl. A

Bg.

day night

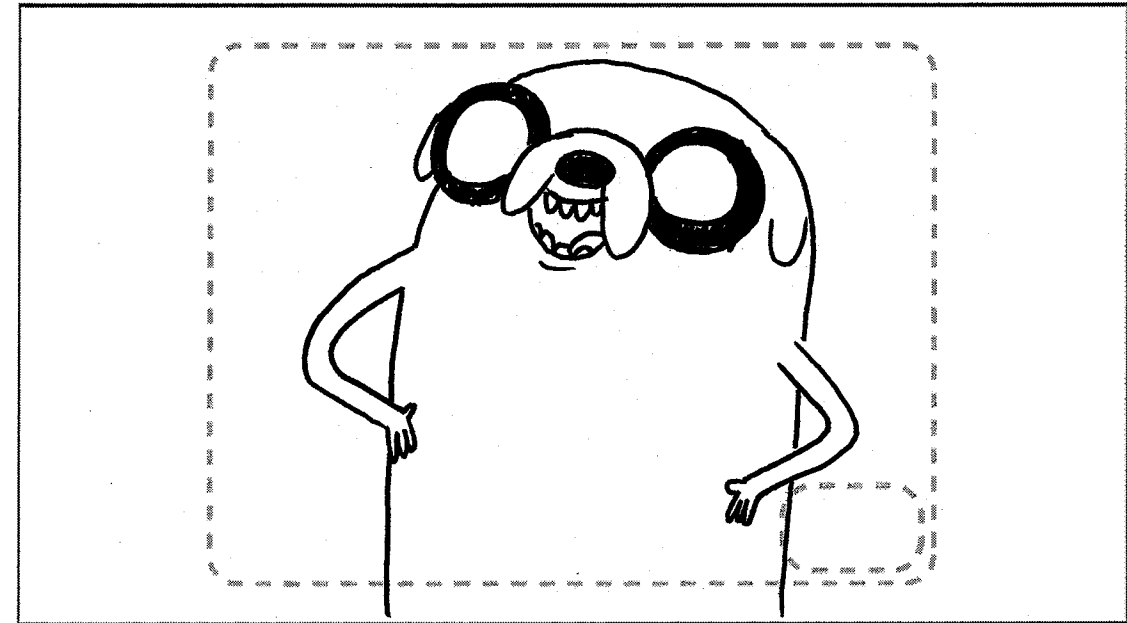


Sc. 64

Pnl. A

Bg.

day night



Dialog:

F: Yeah... I'm not engaged.
I need to see something that reflects life as
it is, but you know,
entertaining.

J:

Yeah, like a romantic
comedy!

Action:

Timing:

ALT
LINE
UNDER
HERE!

100251

EPISODE #

PRODUCTION

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ADVENTURE TIME



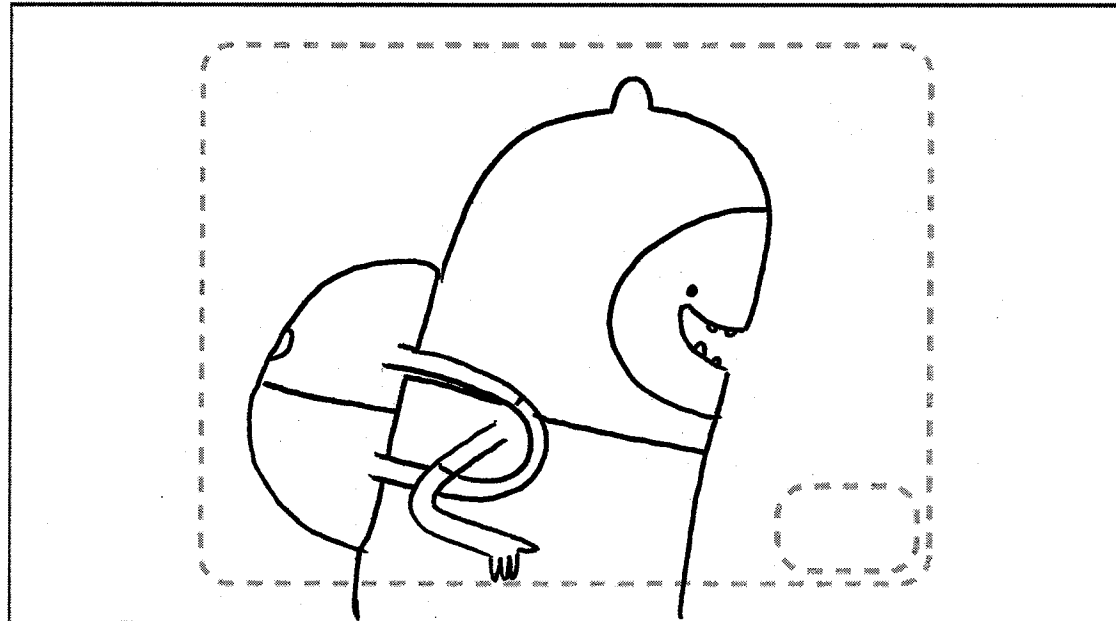
Page 83

Sc. 65

Pnl. A

Bg.

day night

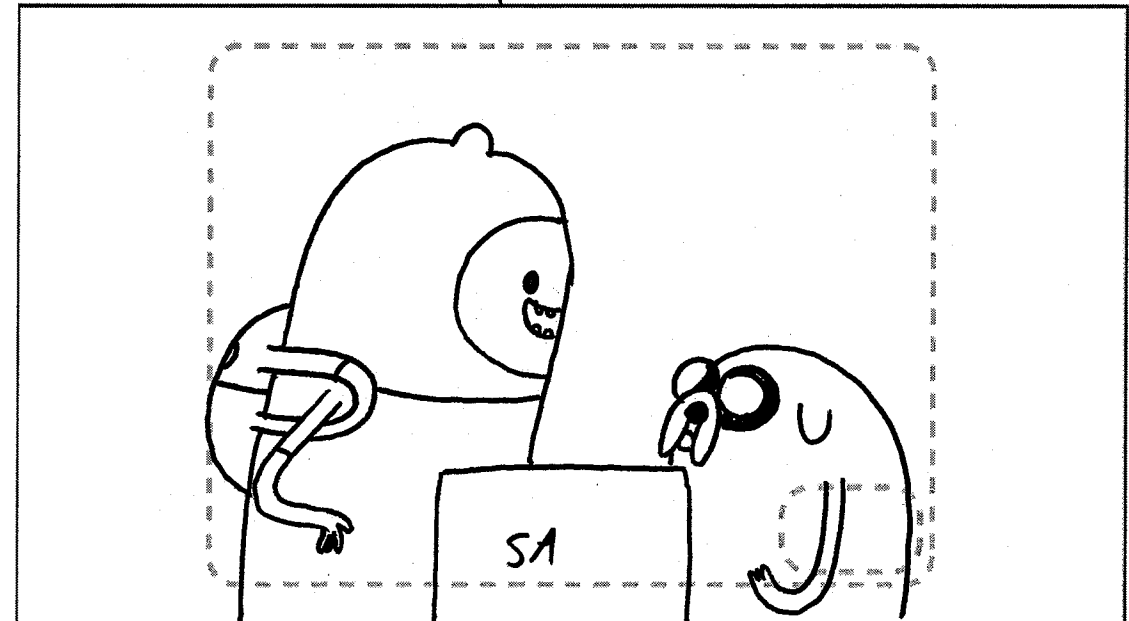


Sc. 66

Pnl. A

Bg.

day night



Dialog:

F: EXACTLY, AN ACTION-
ADVENTURE!

Action:

Timing:

⑤ Wait, THAT'S NOT WHAT
I SAID.

100251

EPISODE #

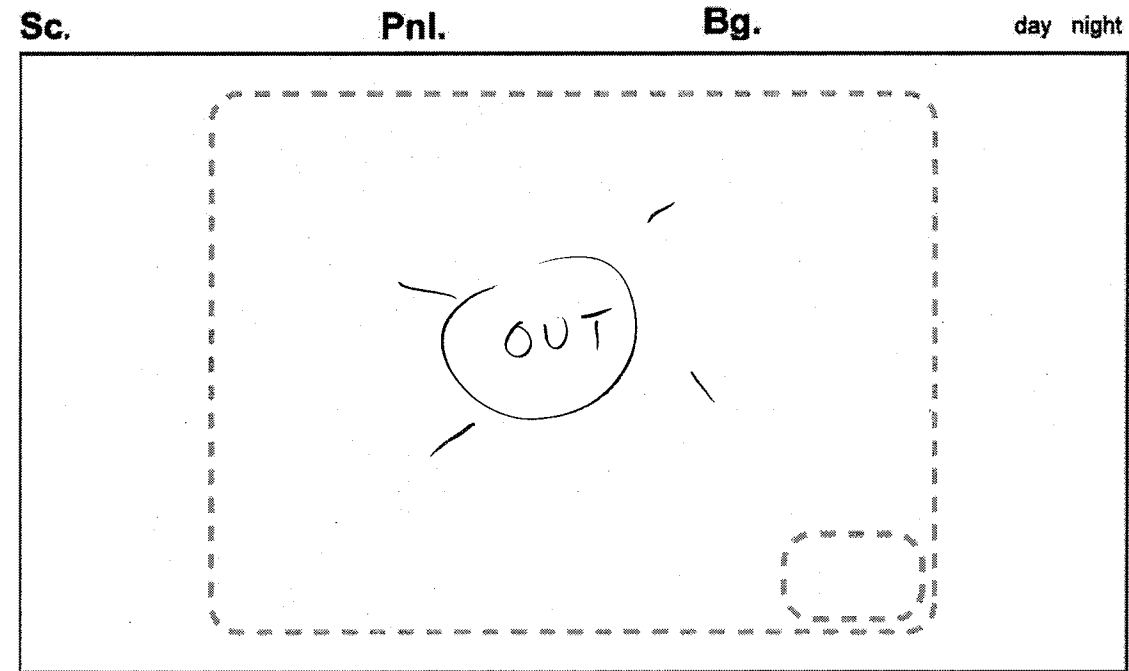
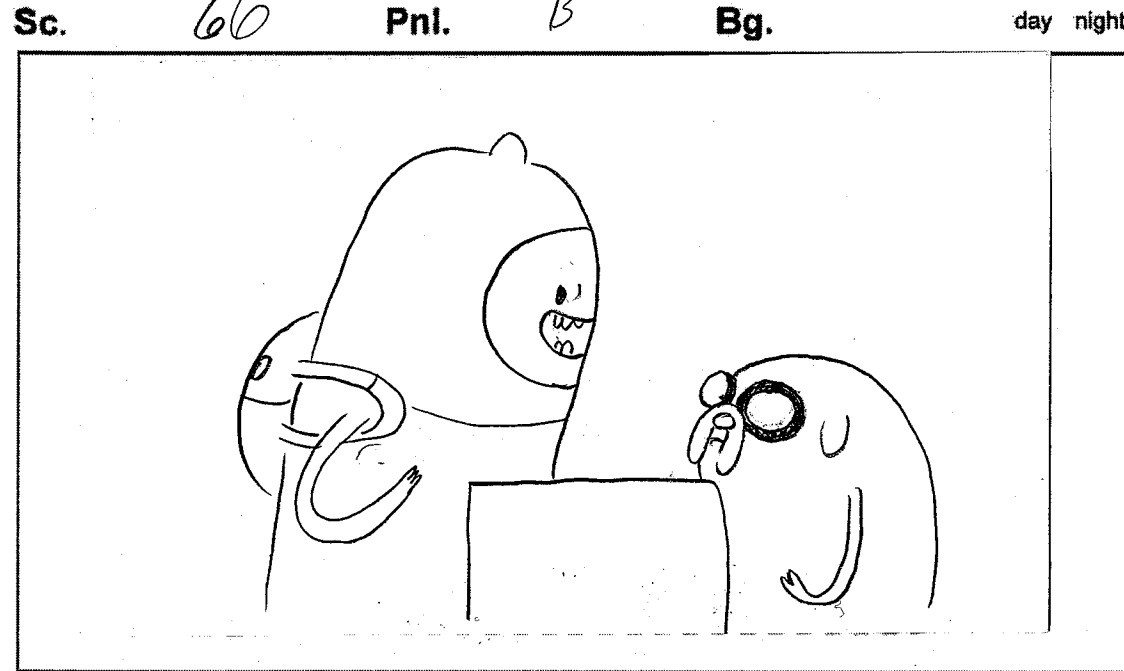
Production :

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ADVENTURE TIME



Page 839



Dialog:	<u>(F): let's get to filming!</u>
Action:	
Timing:	

EPISODE # 100251

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night
<div></div>				

Sc.	Pnl.	Bg.	day	night
<div></div>				

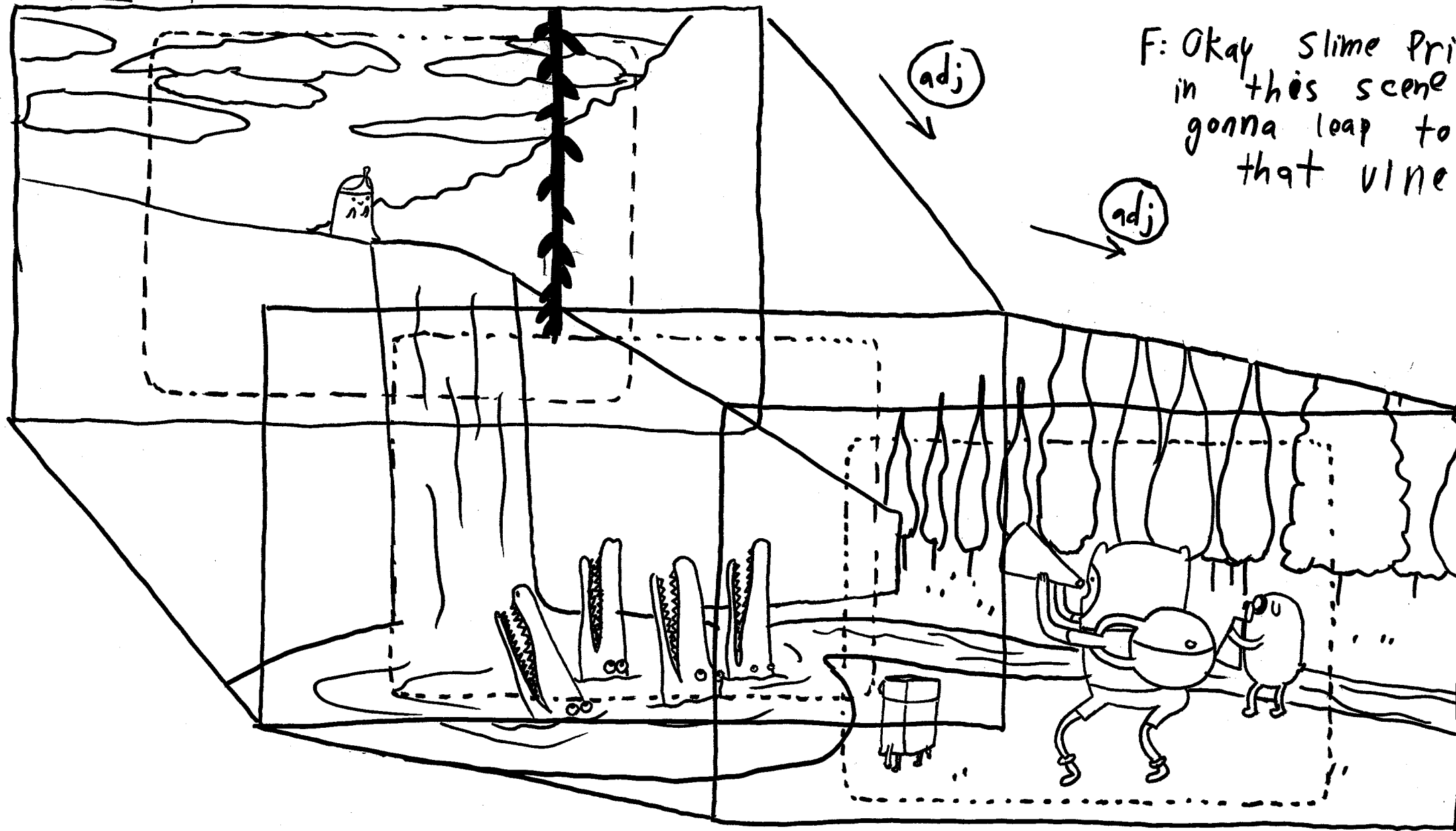
Dialog:
Action:
Timing:

100251

EPISODE #

Production :

sc. 67 pnl. A

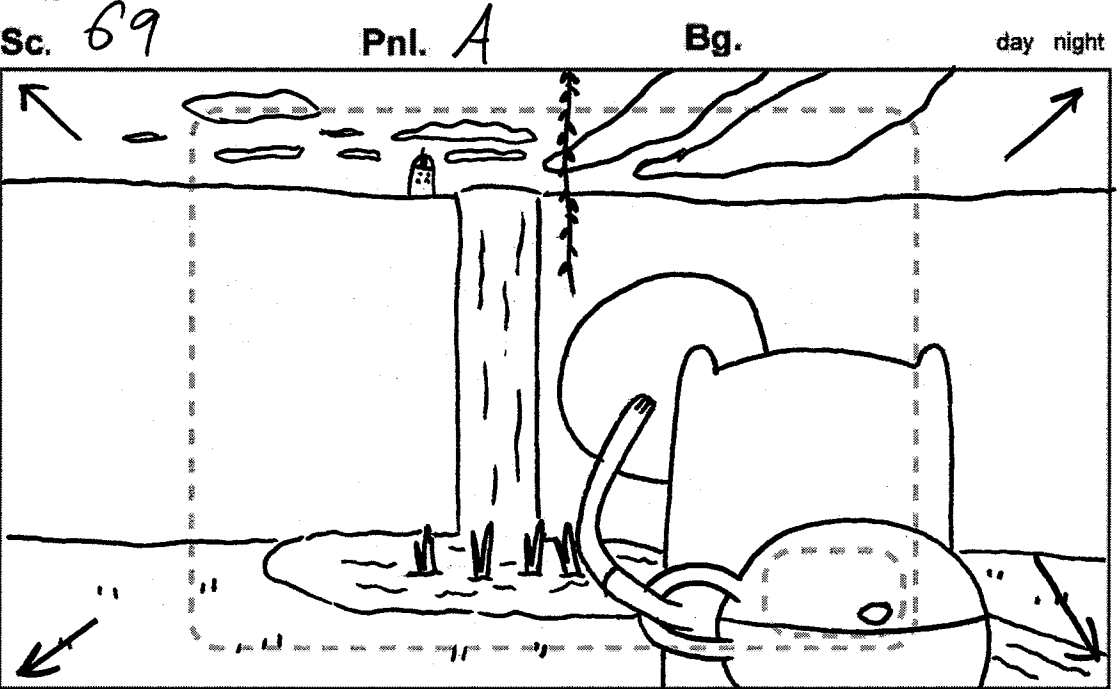
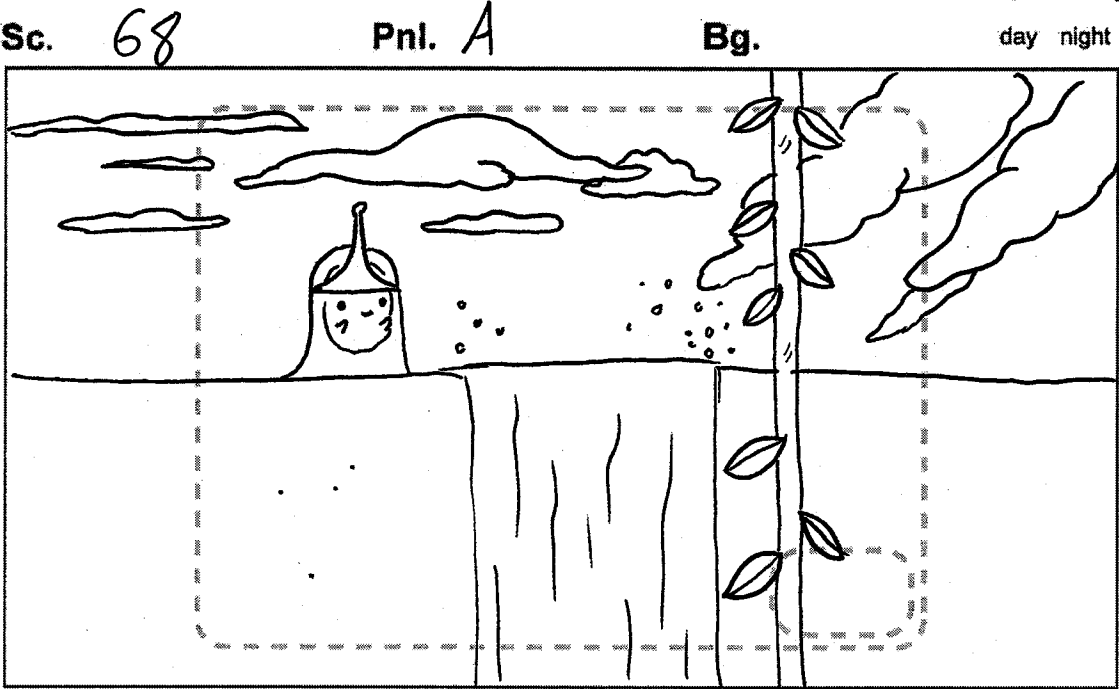


F: Okay Slime Princess,
in this scene you're
gonna leap to
that vine!!

100251

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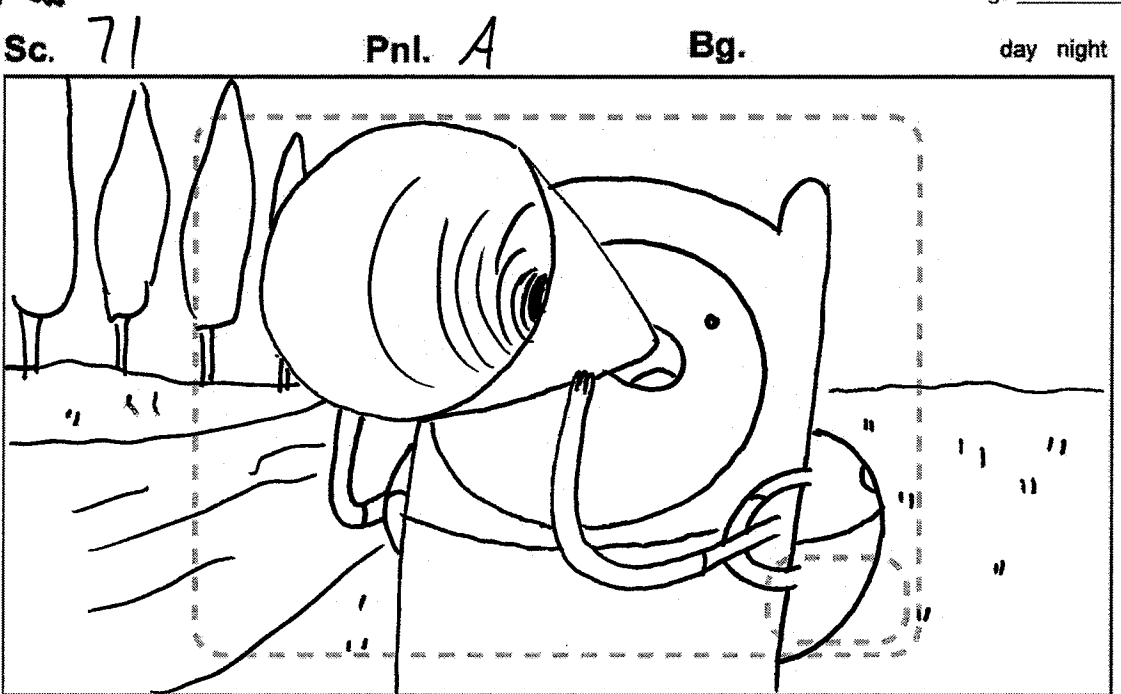
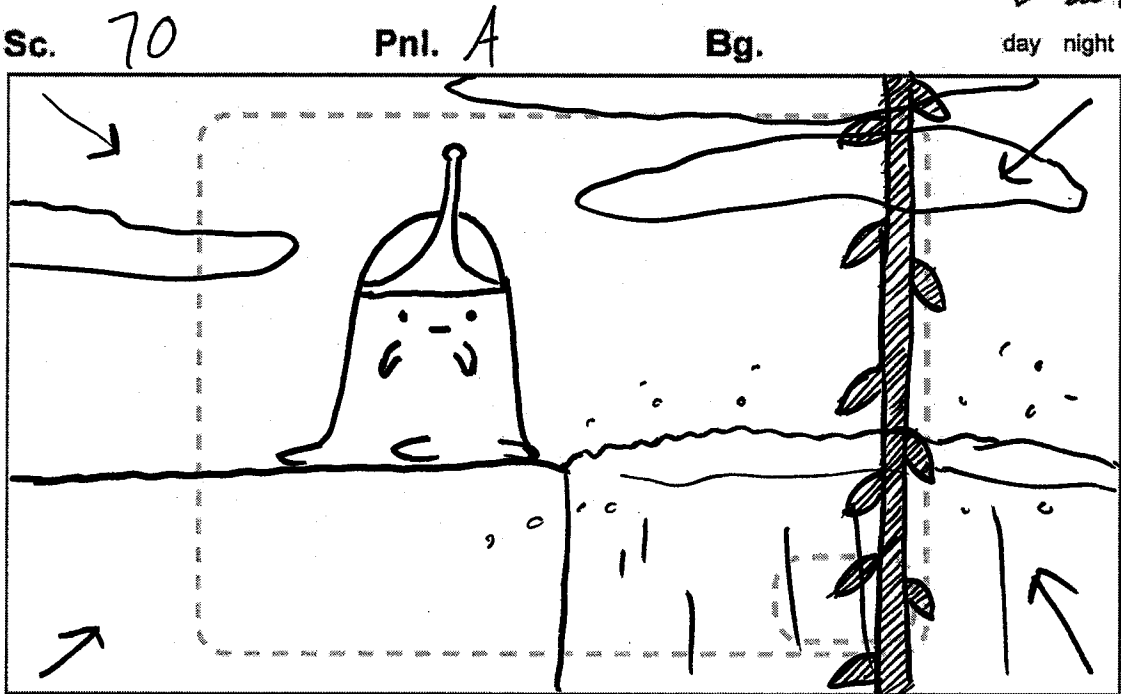
ADVENTURE TIME



Dialog:	F(o.s.): Swing over the crocodiles	F: do a triple flip with a full twist and land clean.
Action:		
Timing:		

100251
EPISODE #
Production :

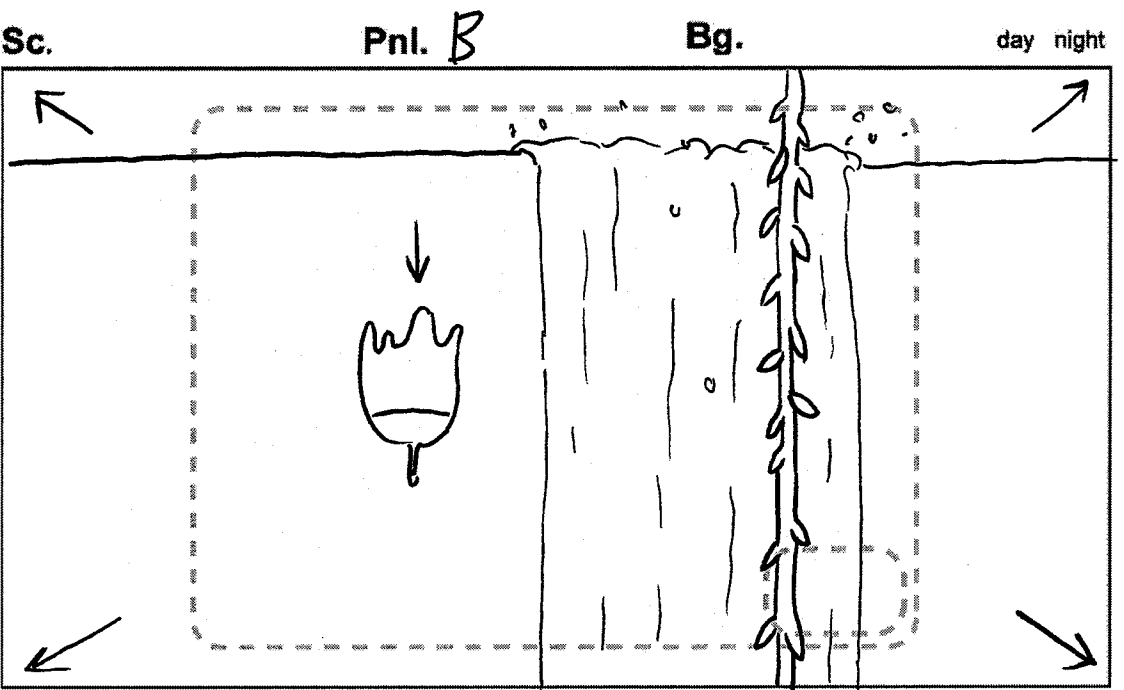
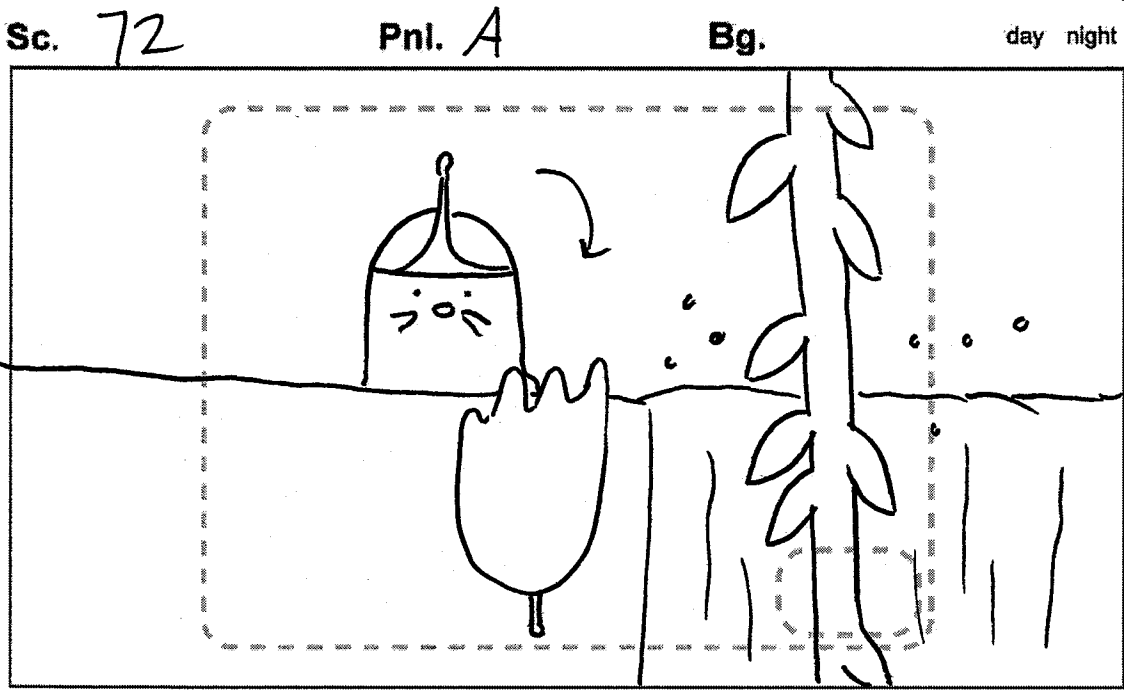
ADVENTURE TIME



Dialog:	F (o.s.) Don't fall in the water or you'll get eaten alive.
Action:	
Timing:	

100251
EPISODE #
Production :

ADVENTURE TIME

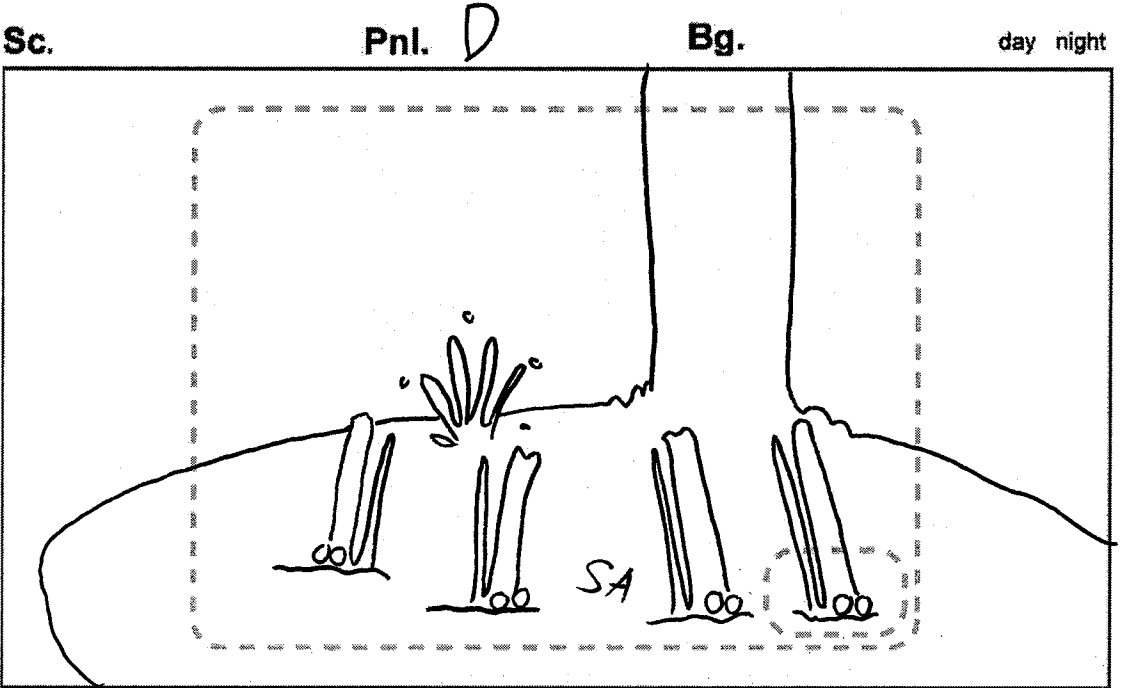
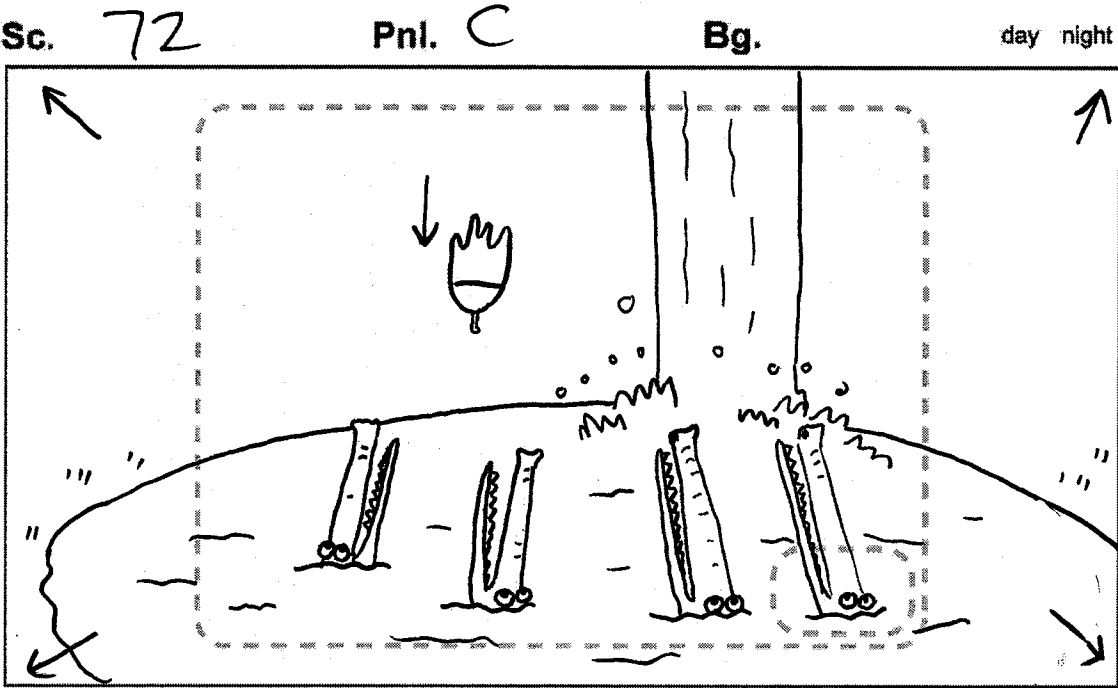


Dialog:
Action: (slime princess jumps) try (tries to jump but just falls)
Timing:

100251
EPISODE #
Production :

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ADVENTURE TIME



Dialog:
Action:
Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



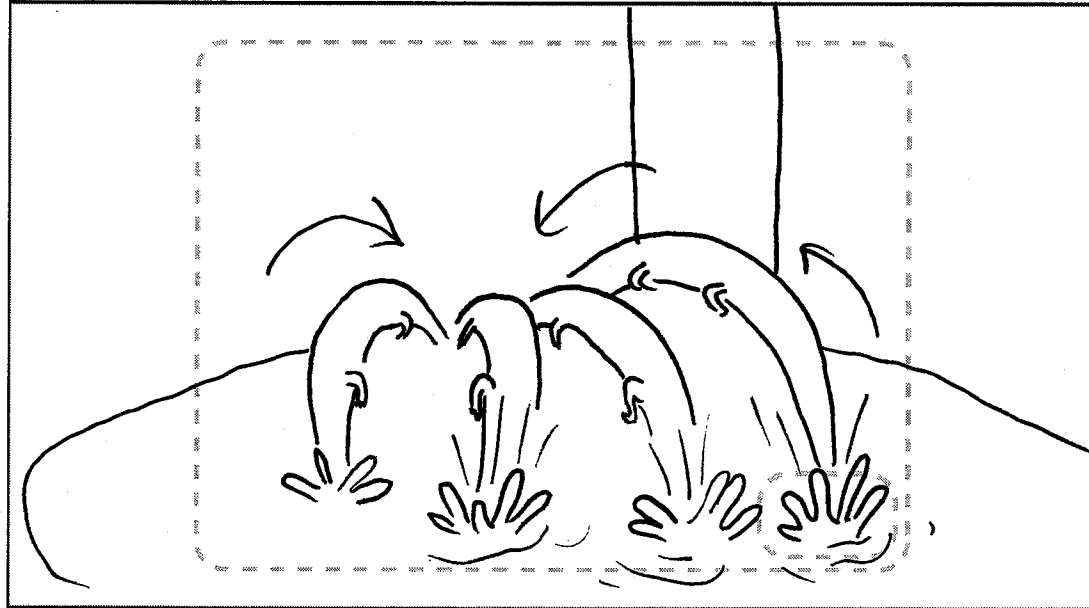
Page 90

Sc. 72

Pnl. E

Bg.

day night

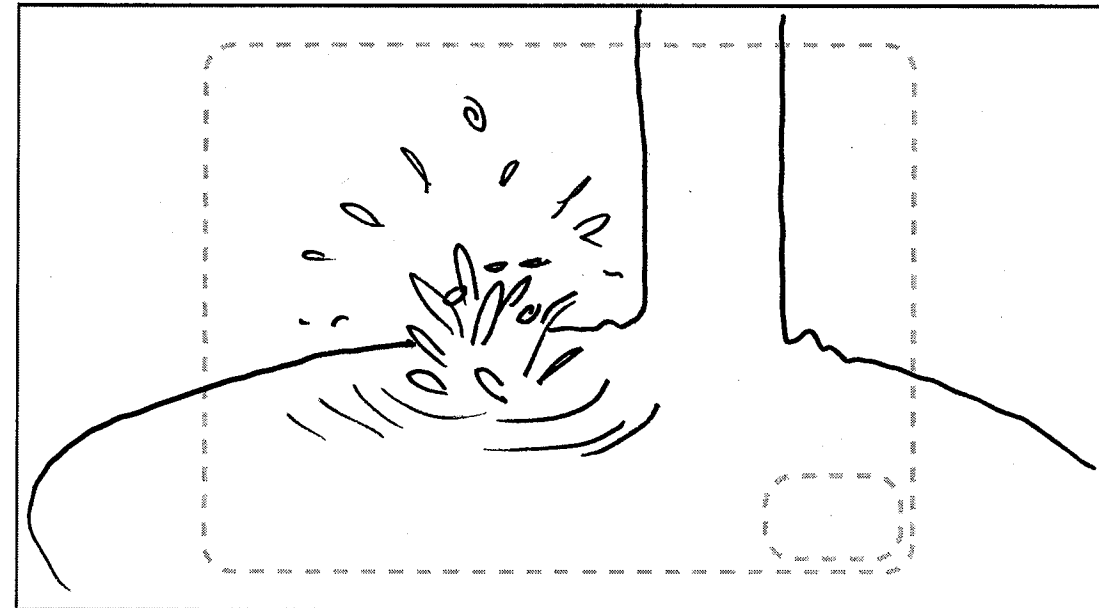


Sc.

Pnl. F

Bg.

day night



Dialog:

Action:

(crocodiles live after her)

Timing:

EPISODE #
100251

Production :

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ADVENTURE TIME



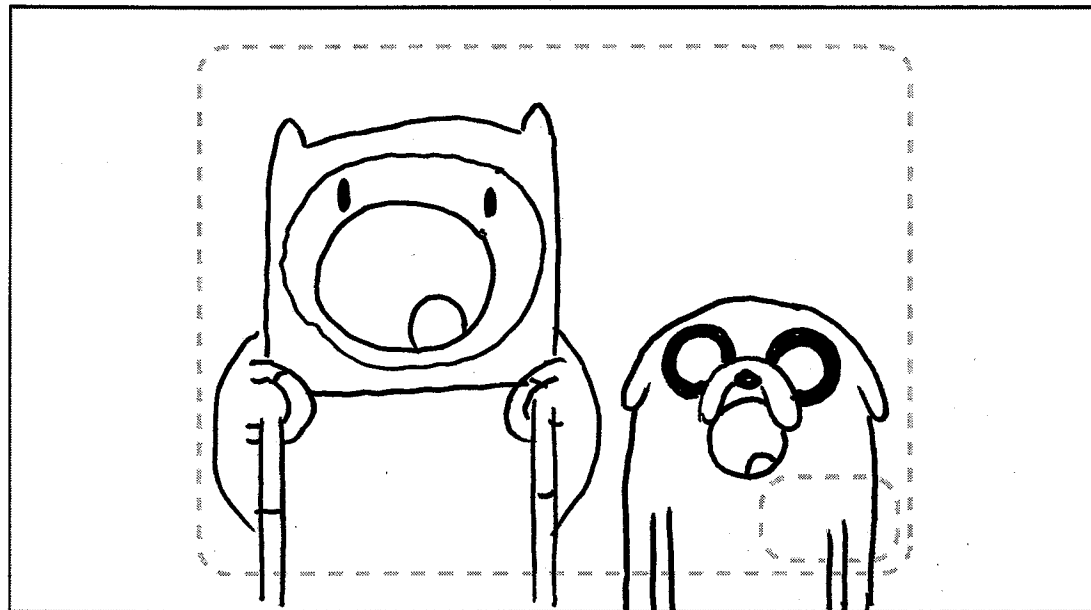
Page 91

Sc. 73

Pnl. A

Bg.

day night

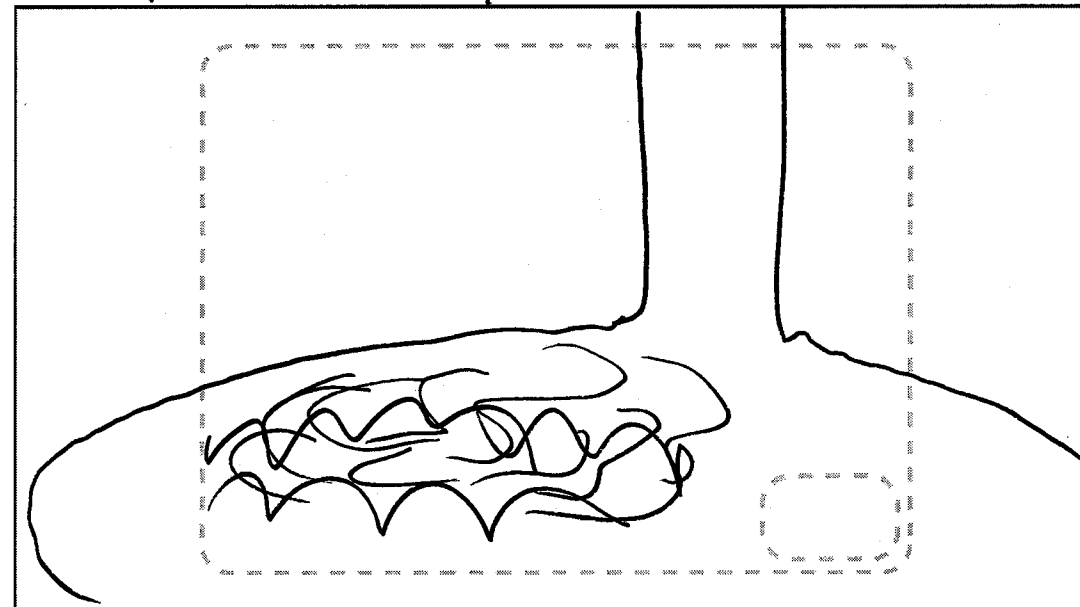


Sc. 74

Pnl. A

Bg.

day night



Dialog:

Action:

(water churns)

Timing:

100251

EPISODE #

Production :

ADVENTURE TIME



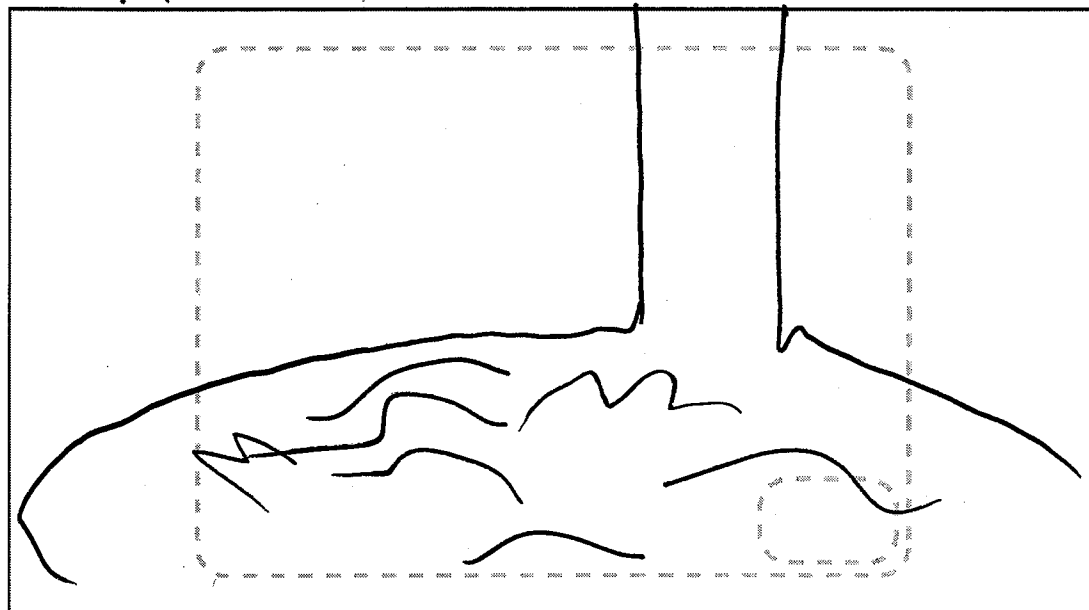
Page 92

Sc. 74

Pnl. B

Bg.

day night

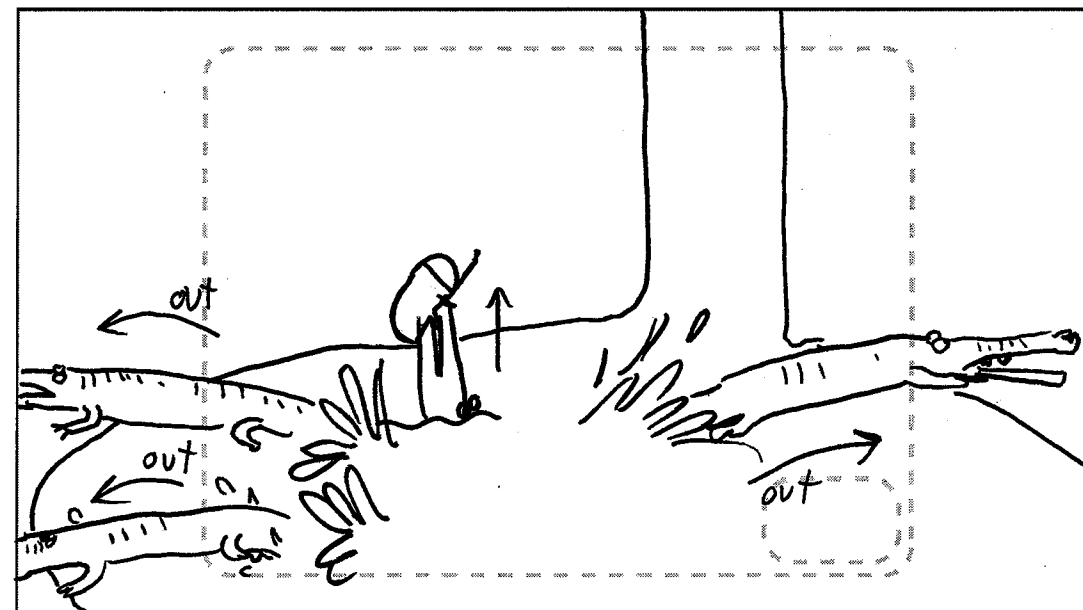


Sc.

Pnl. C

Bg.

day night



Dialog:

Action:

(3 crocodiles escape, (ast crocodile is kissed by slime princess)

Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



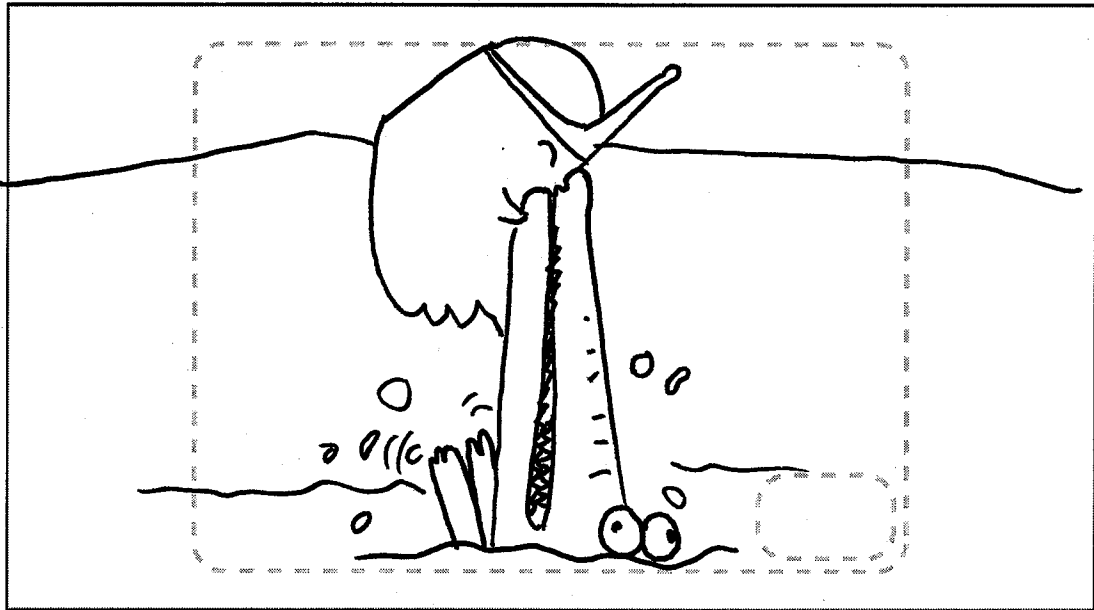
Page 93

Sc. 75

Pnl. A

Bg.

day night

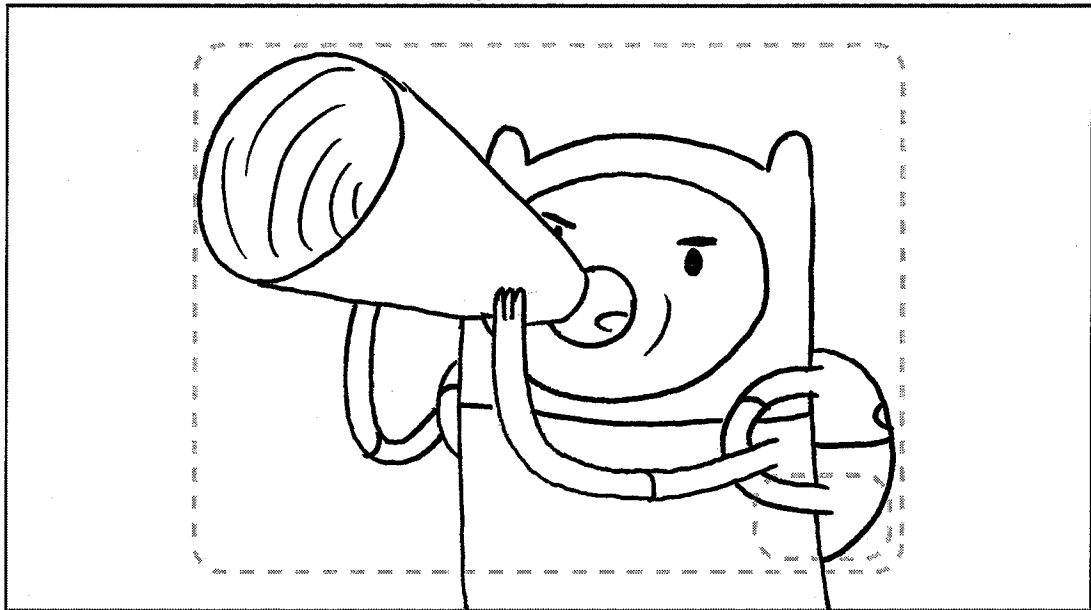


Sc. 76

Pnl. A

Bg.

day night



Dialog:

F: No! No smooching! Cut!

Action:

(Slime princess and crocodile making out)

Timing:

100251

EPISODE #

Production :

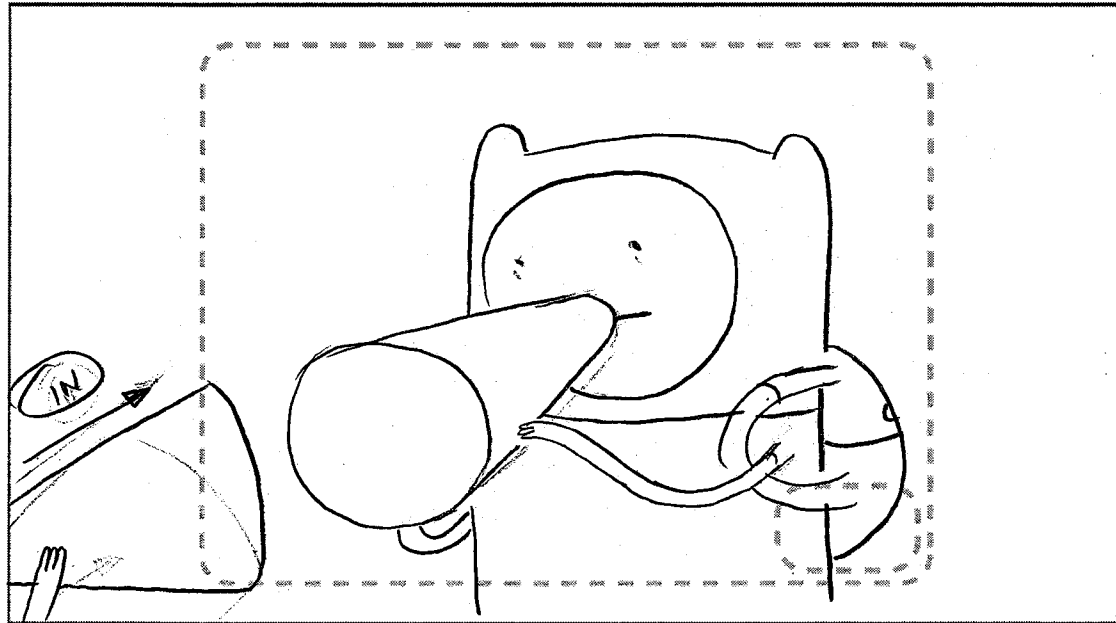
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ADVENTURE TIME



Page 94

Sc. 76 Pnl. B Bg. day night



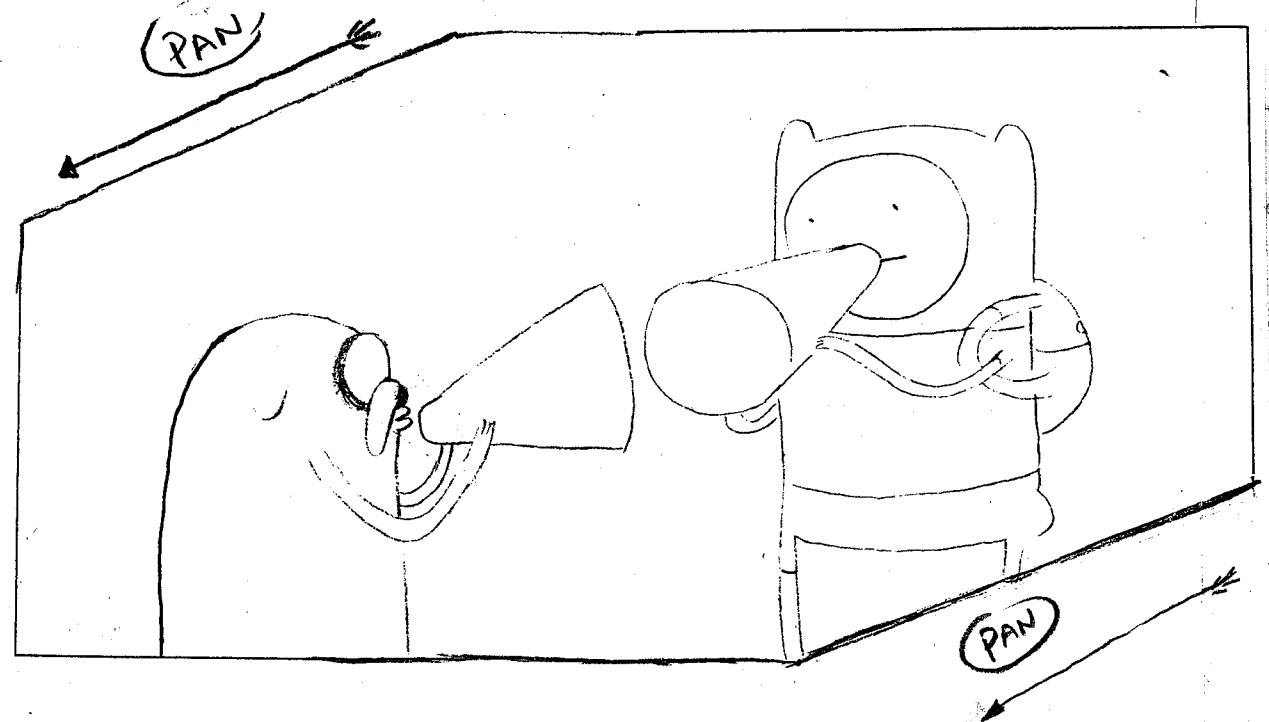
Dialog:

(J): AWESOME !!

Action:

Timing:

Sc. 76 Pnl. B Bg. day night



(Camera pans down to
Jake)

Production :

100251

ADVENTURE TIME



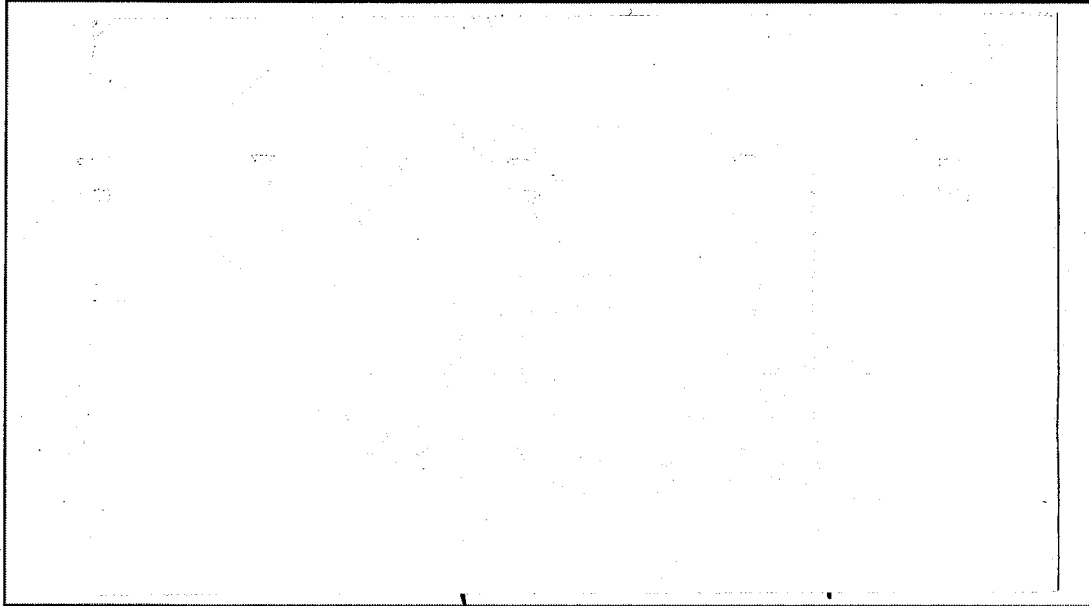
Page 94A

Sc. 76

Pnl. B

Bg.

day night

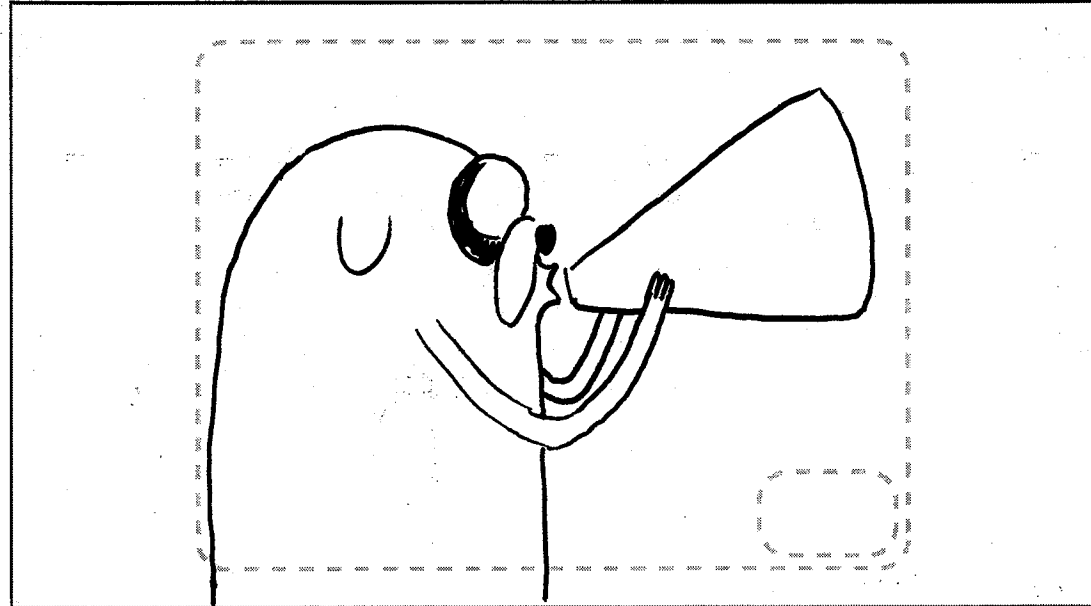


Sc. 77

Pnl. A

Bg.

day night



Dialog

Action

Timing

I thought it was great!

EPISODE #
100251

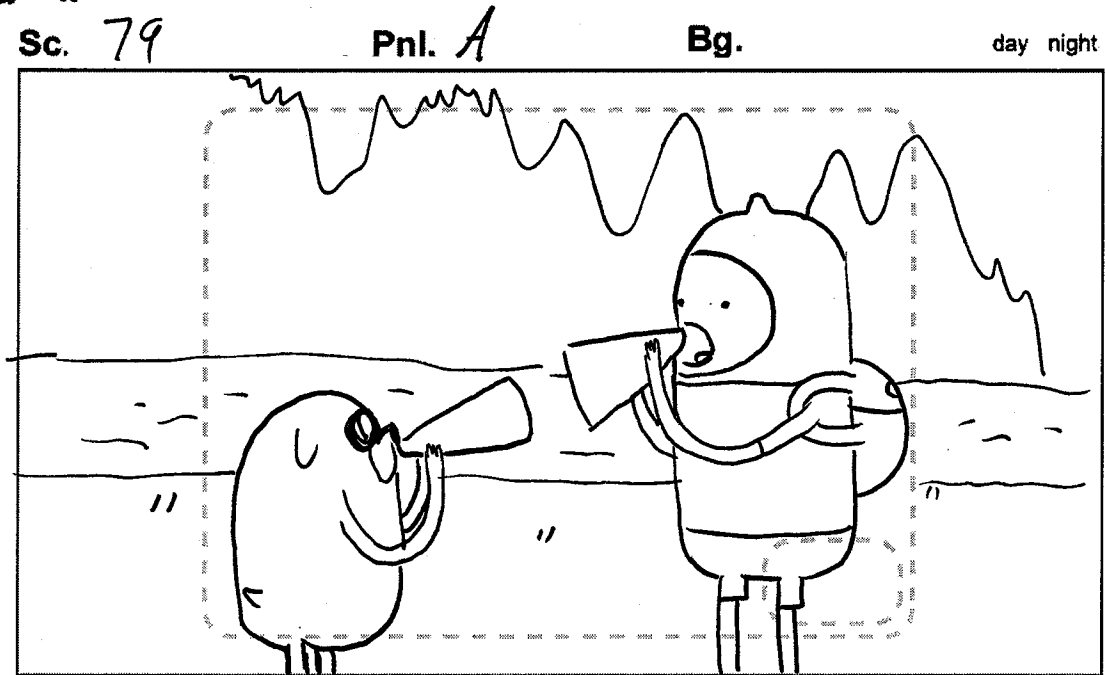
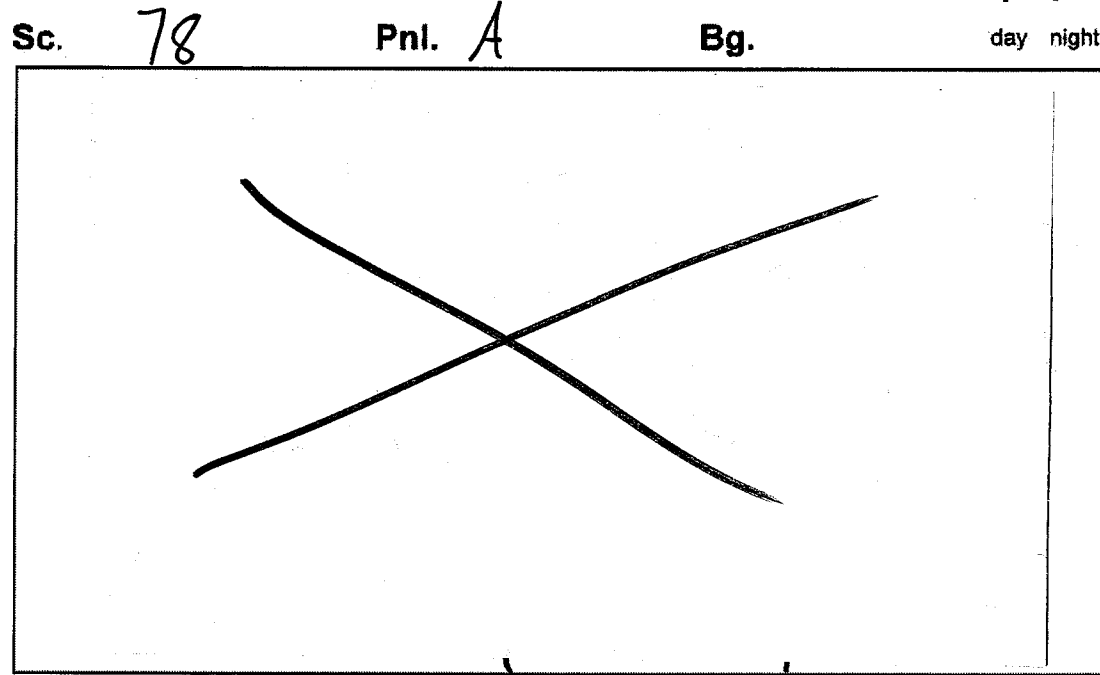
Production :

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ADVENTURE TIME



Page 95



Dialog:

Action:

Timing:

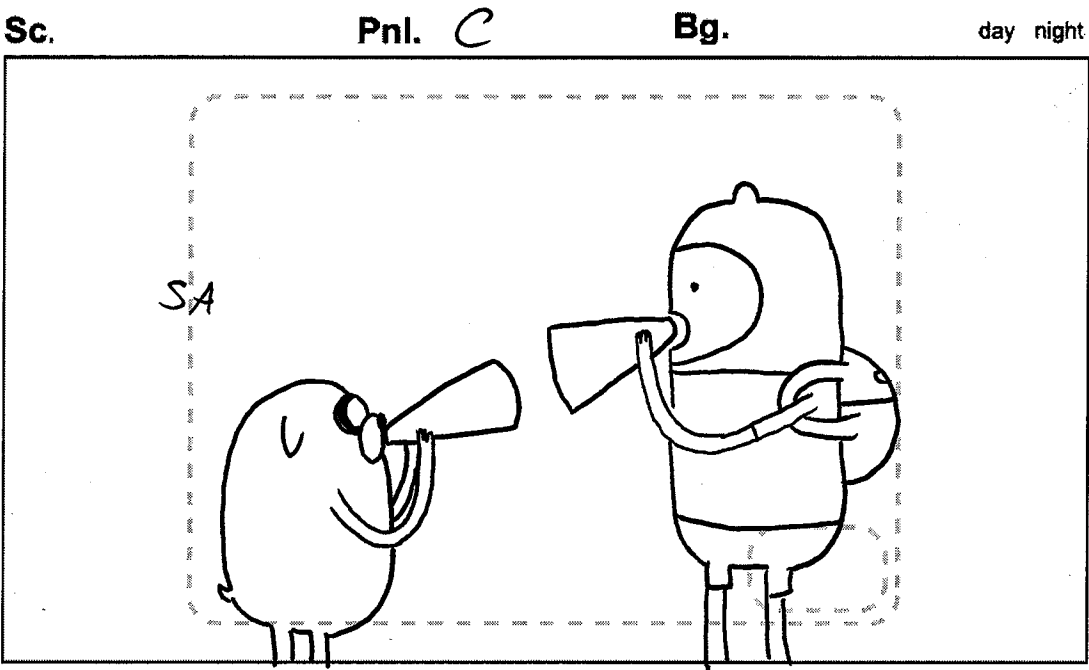
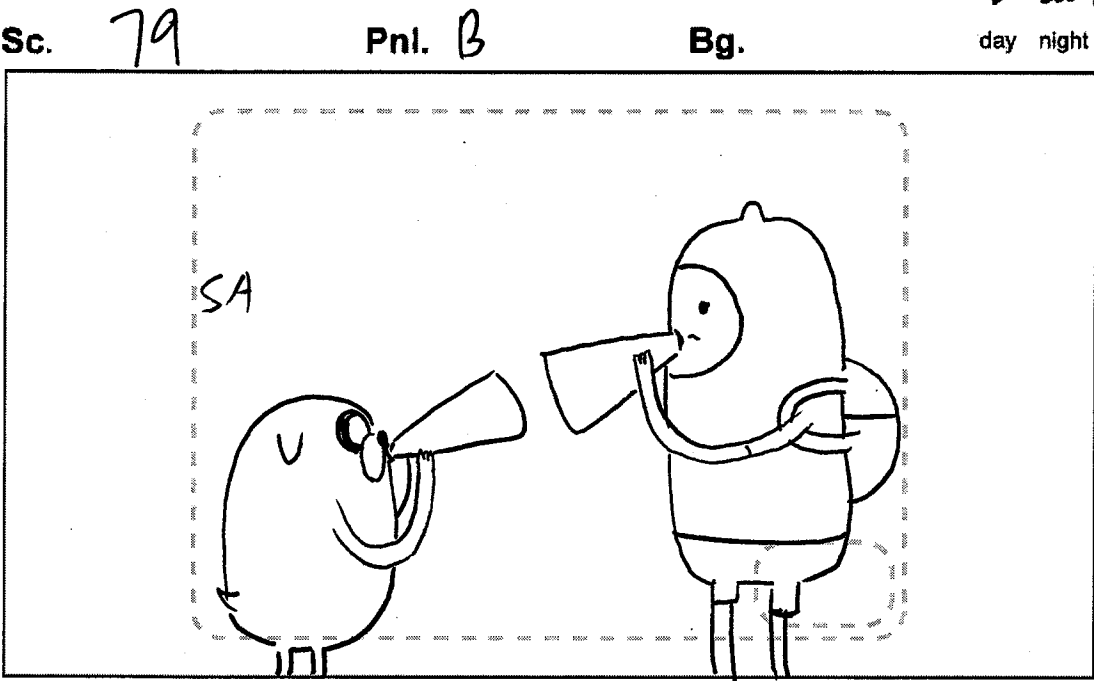
F. NO WE CAN'T USE ANY
of that.

EPISODE #

100251

Production :

ADVENTURE TIME



Dialog:

J: I think we should use all of it.

Action:

Timing:

F: No, not all, we should throw away the parts where slime princess was smoochin. that was dumb.

EPISODE # 100251

Production :

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ADVENTURE TIME



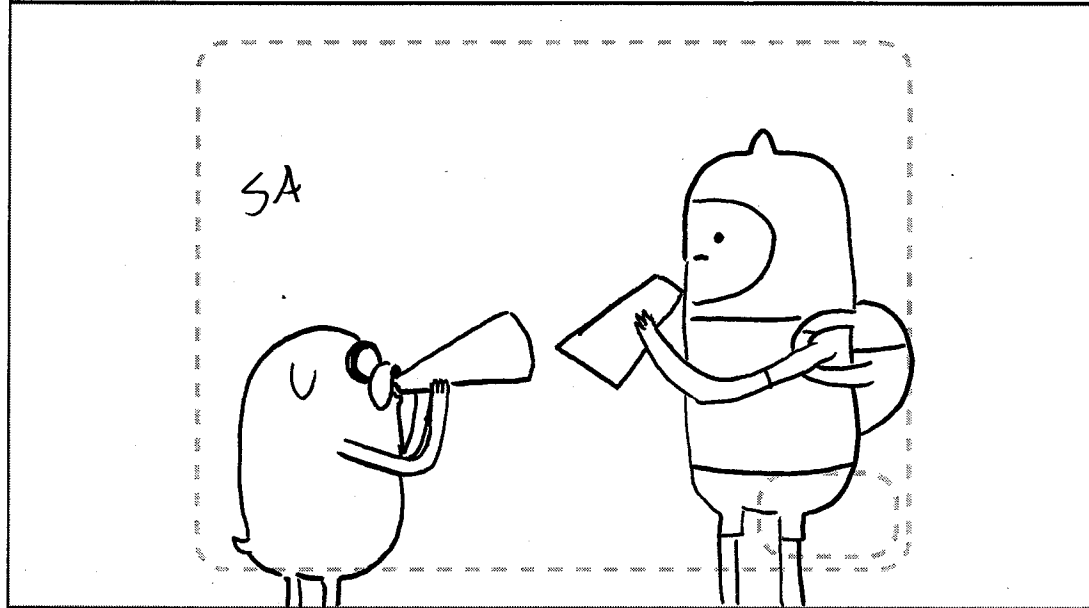
Page 97

Sc. 79

Pnl. D

Bg.

day night

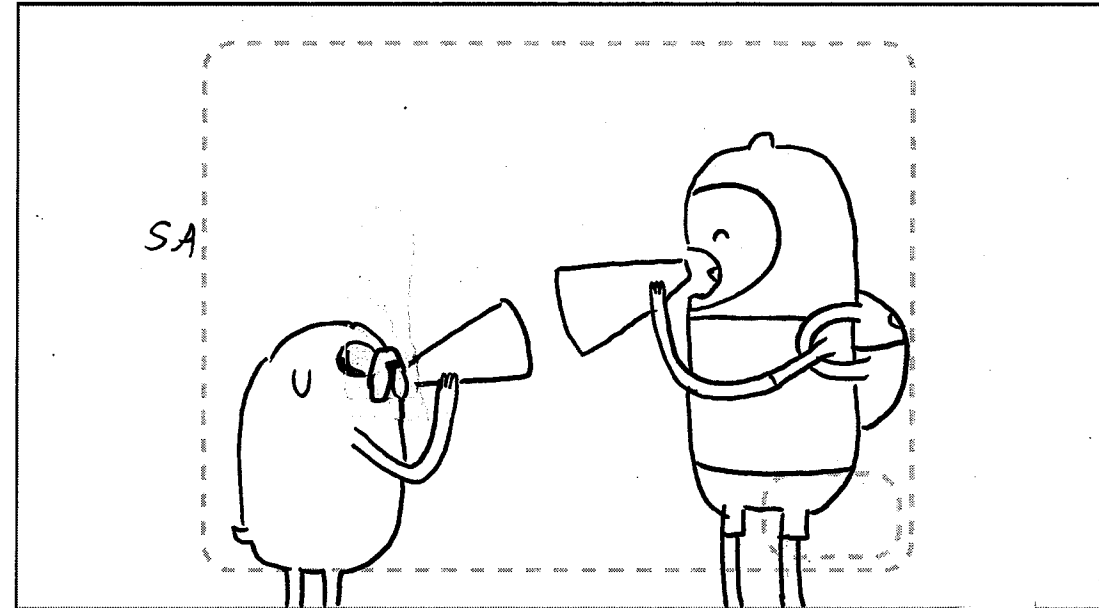


Sc.

Pnl. E

Bg.

day night



Dialc---

D what?!

Actio

Timir

F F dummnn bb....

100251

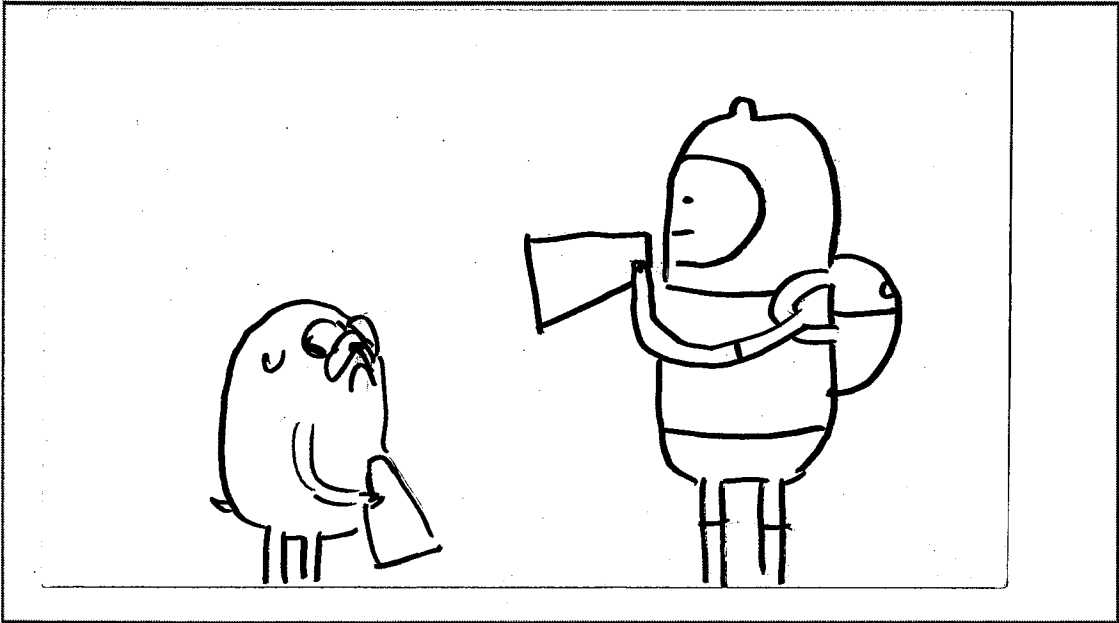
EPISODE #

Production :

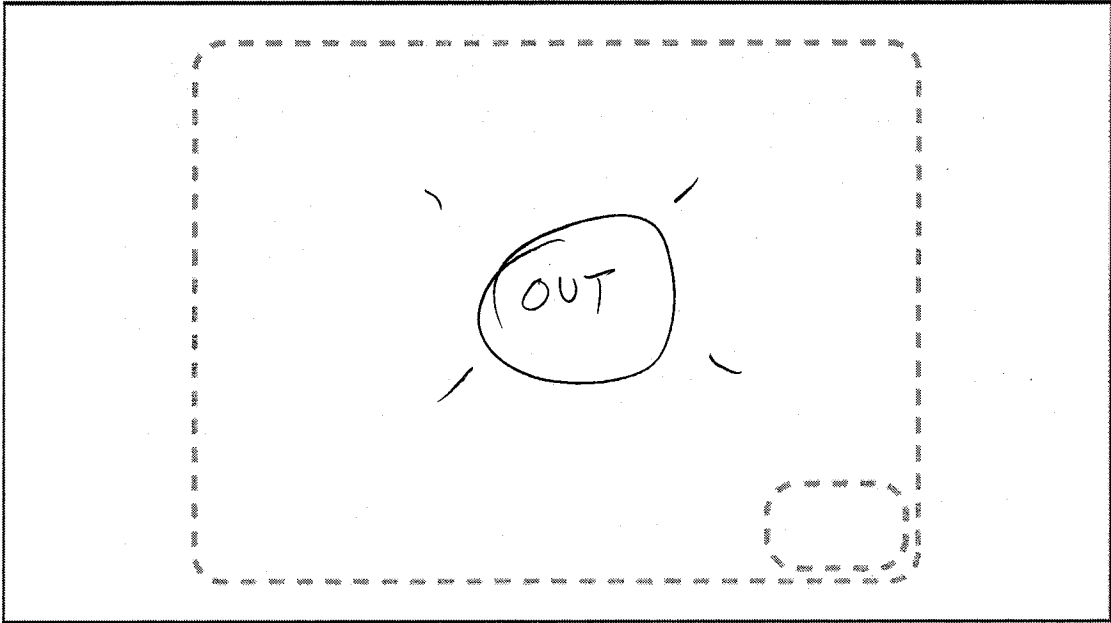
ADVENTURE TIME



Sc. 79 Pnl. F Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action: [< BEAT >]
Timing:

Production : EPISODE # 100251

ADVENTURE TIME



Page 98

Sc. 80

Pnl. A

Bg.

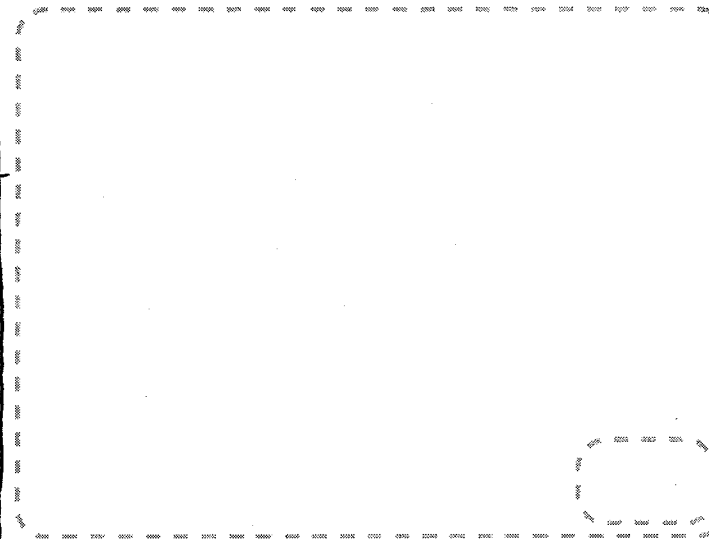
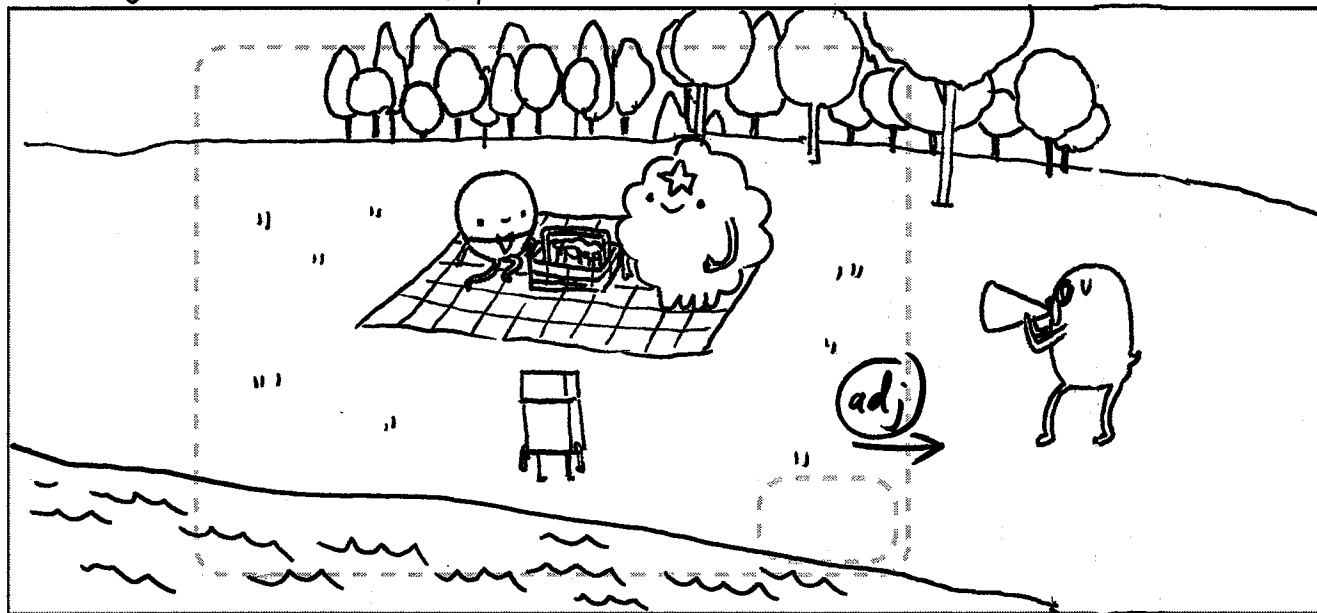
day night

Sc.

Pnl.

Bg.

day night



Dialog:

J: OK... You're having a picnic.

Action:

Timing:

EPISODE #

Production :

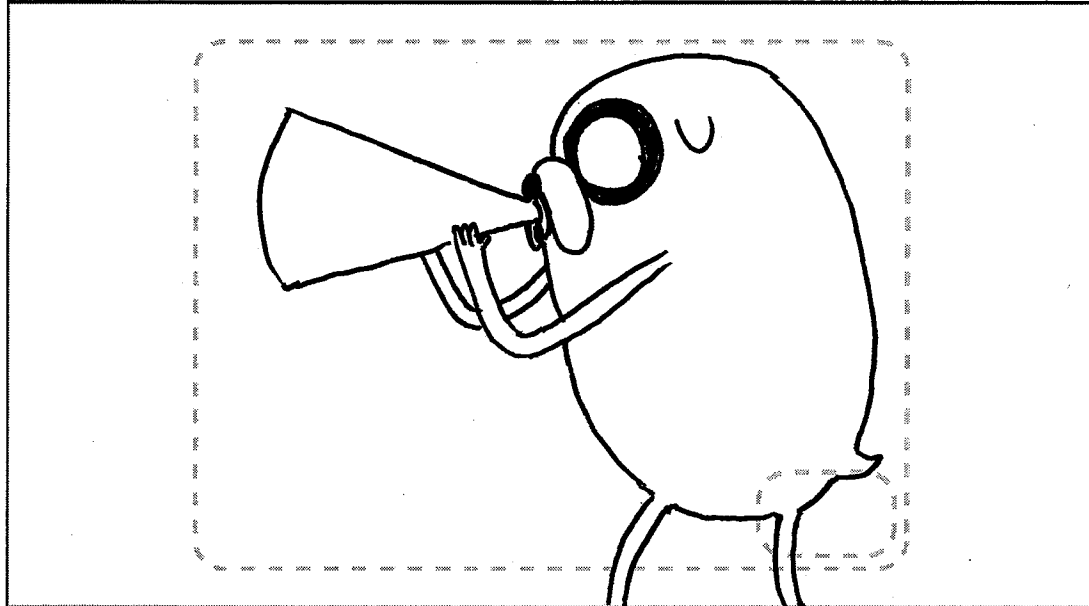
100251

ADVENTURE TIME

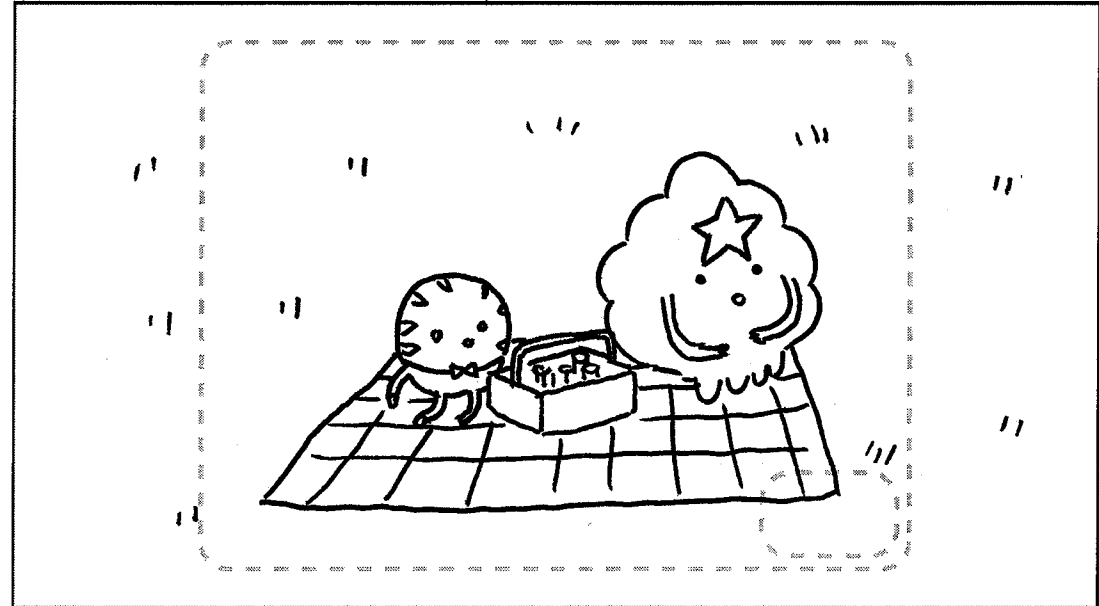


Page 99

Sc. 81 Pnl. A Bg. day night



Sc. 82 Pnl. A Bg. day night



Dialog:	J: You're in love but you can't admit it.	J(o.s.): So you're having a playful food fight.
Action:		
Timing:		

100251

EPISODE #

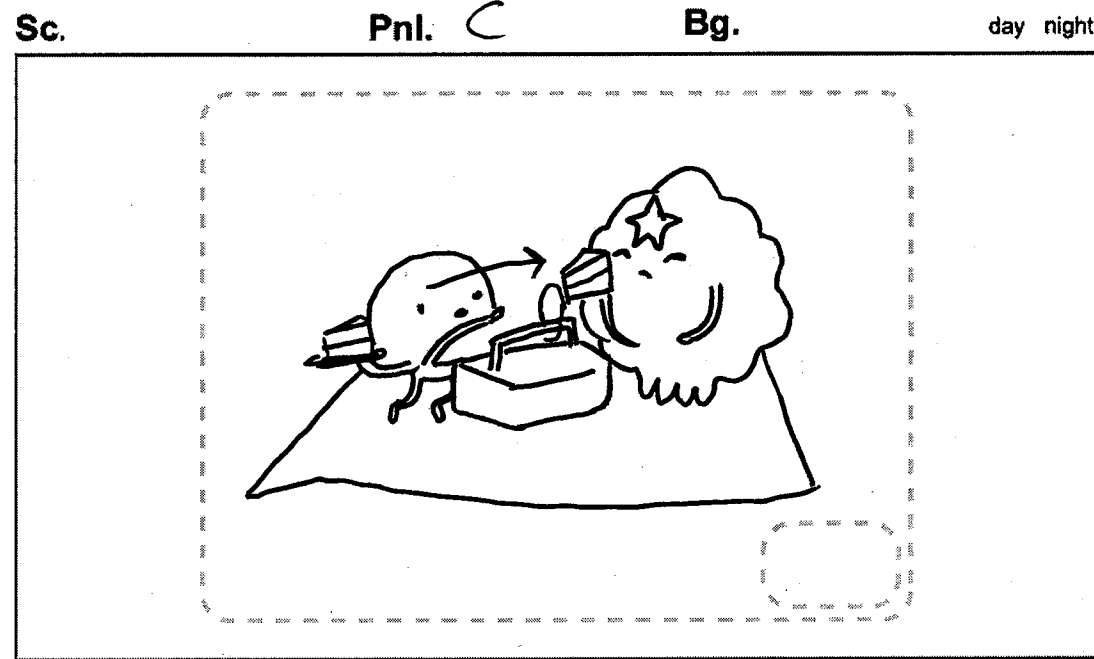
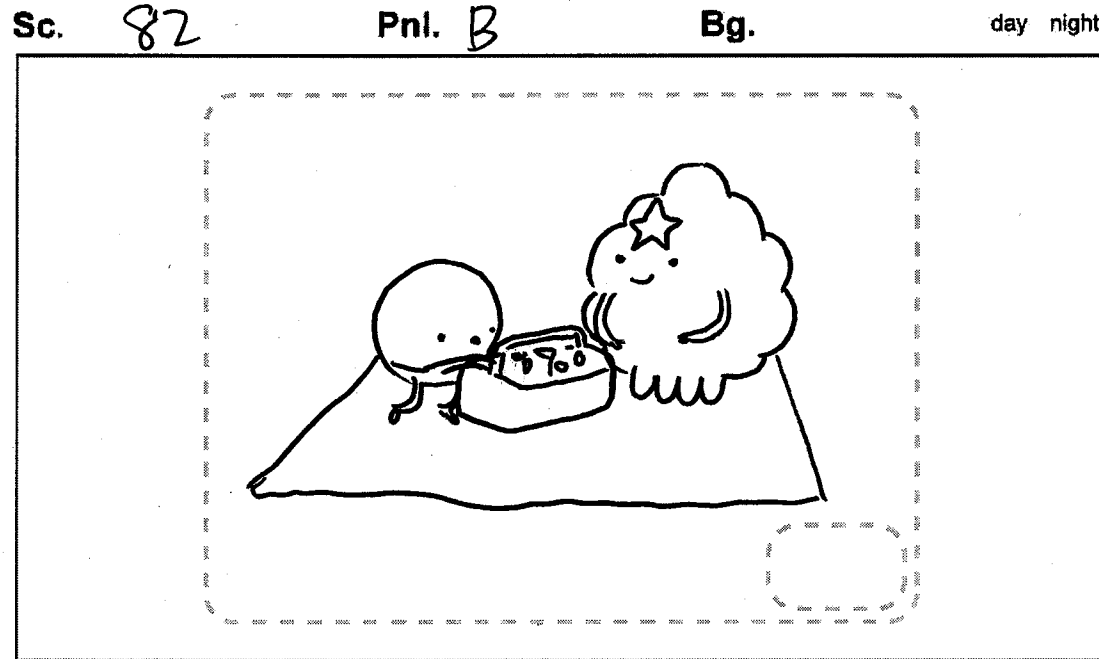
Production :

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ADVENTURE TIME



Page 100



Dialog:

Action:

(pep. butler reaches into basket)

(pep butler throws cake at (sp Gently)

Timing:

100251

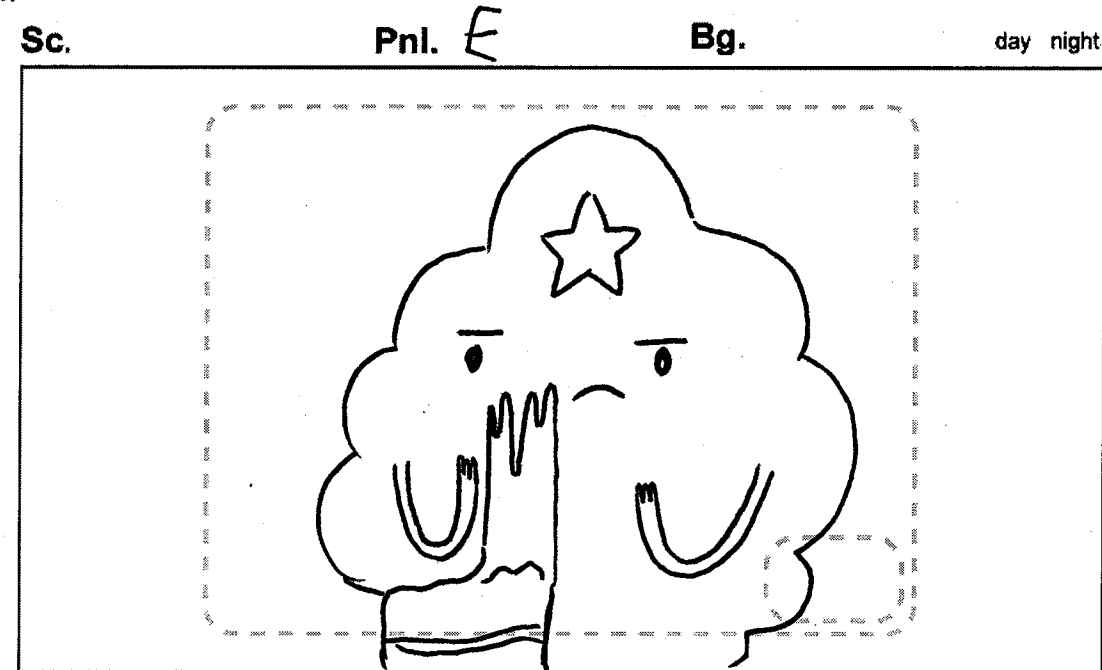
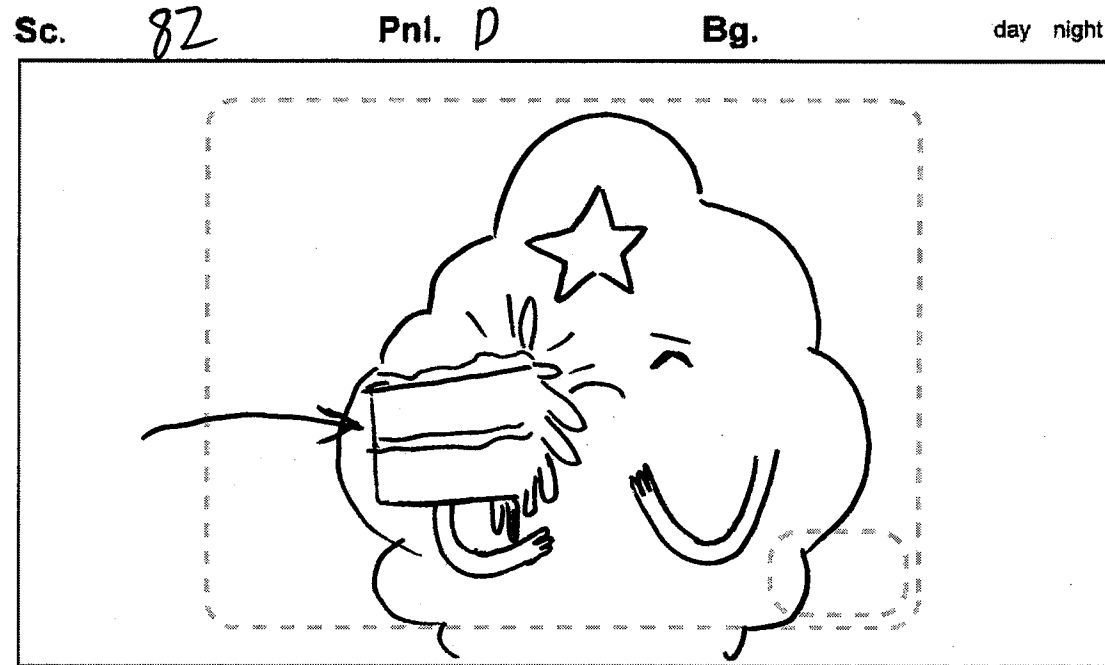
EPISODE #

Production :

ADVENTURE TIME



Page 101



Dialog:

Action:

Timing:

EPISODE # 100251

Production :

ADVENTURE TIME



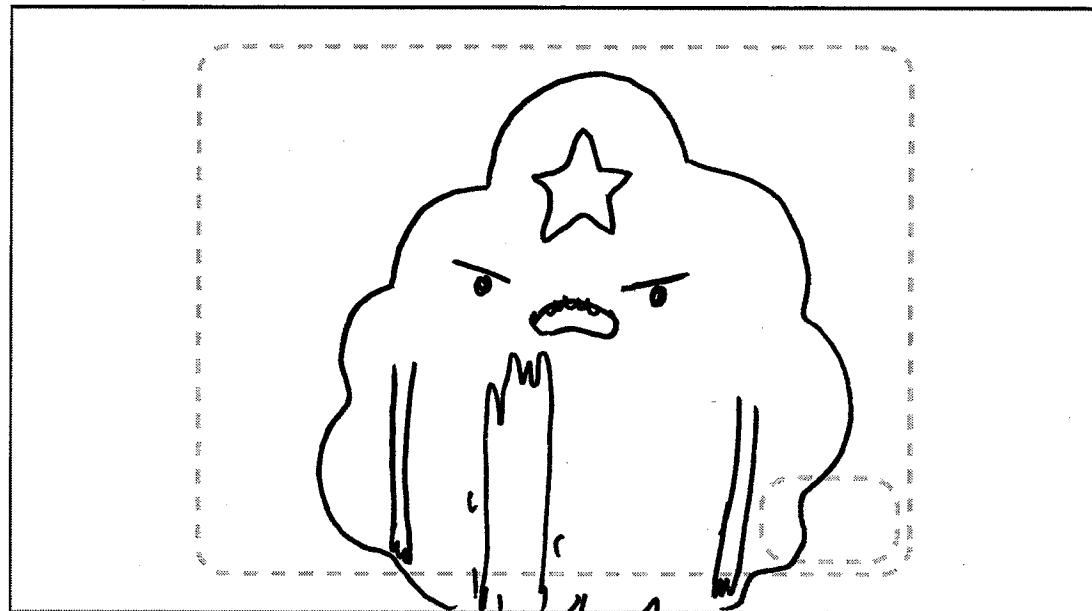
Page 102

Sc. 82

Pnl. F

Bg.

day night

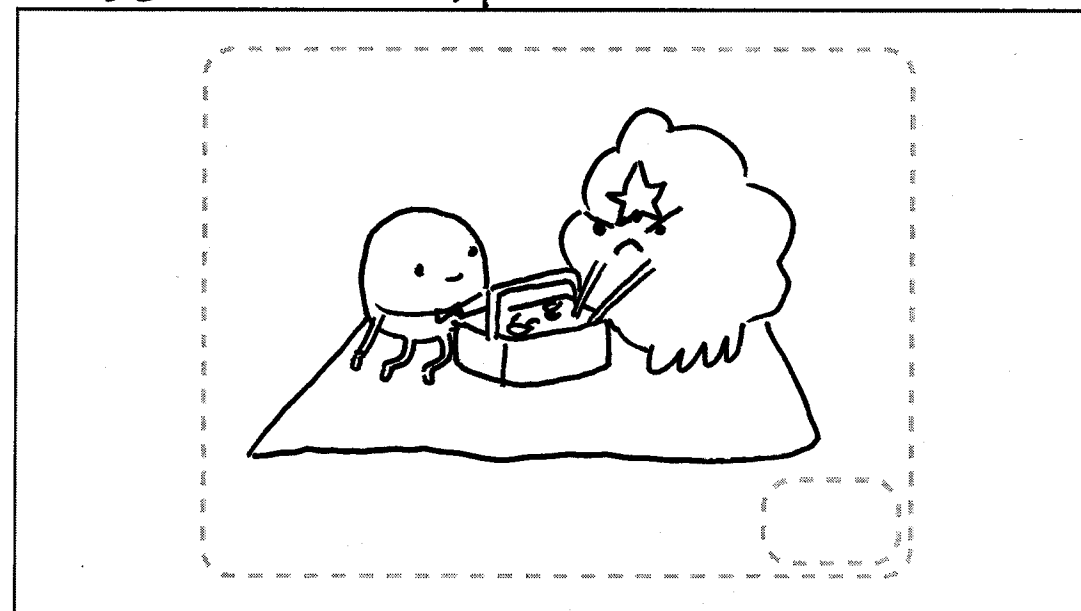


Sc. 83

Pnl. A

Bg.

day night



Dialog:

(SP: Why did you do that?)

Action:

(SP angry)

Timing:

EPISODE # 100251

Production :

ADVENTURE TIME



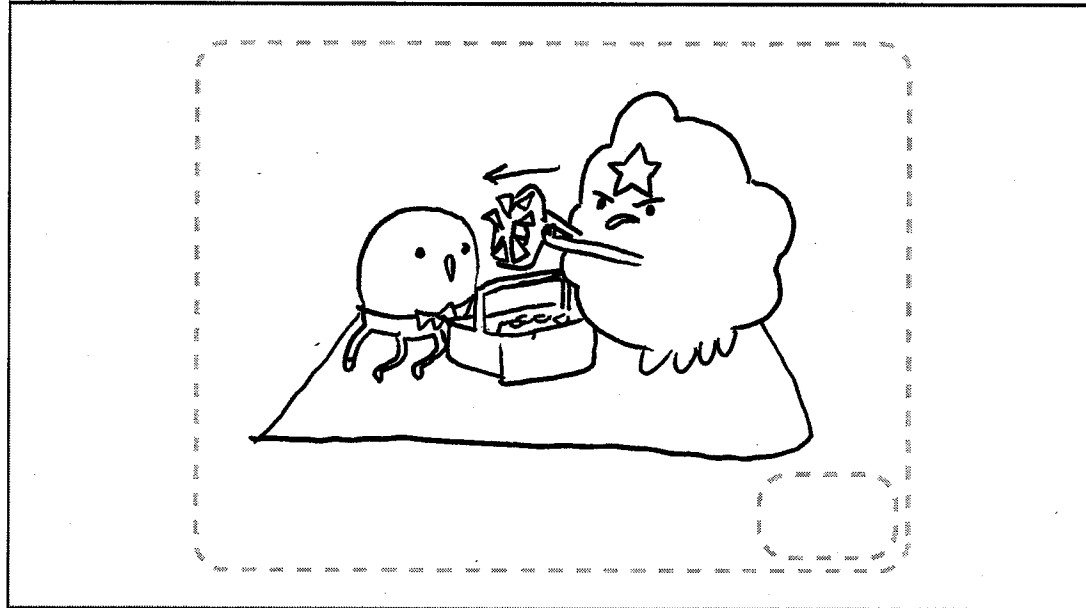
Page 103

Sc. 83

Pnl. B

Bg.

day night

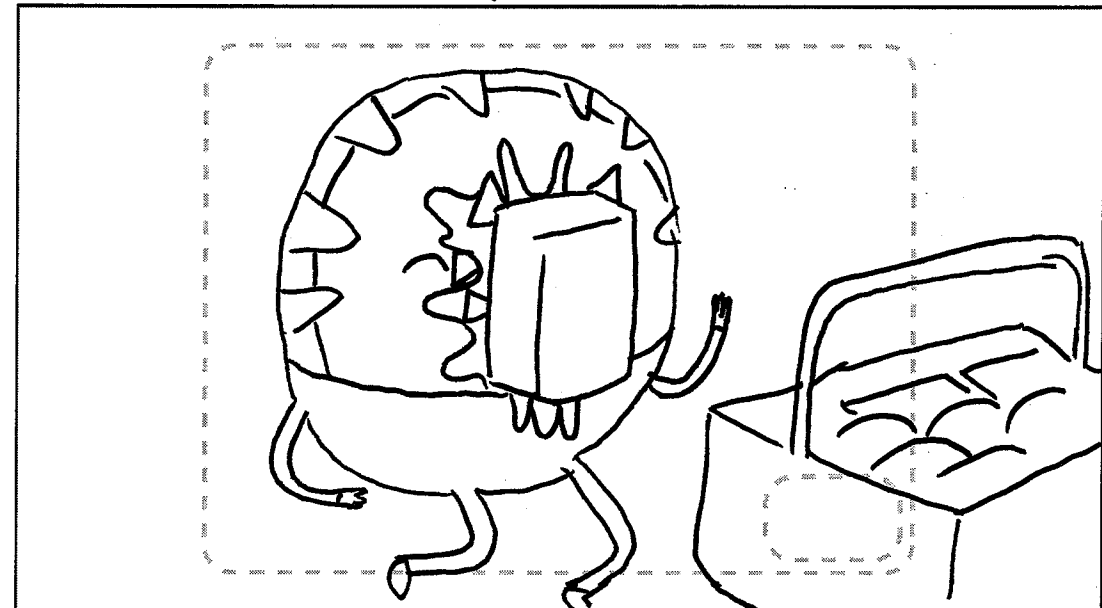


Sc. 84

Pnl. A

Bg.

day night



Dialog:

Action:

(CSP throws nachos)

Timing:

100251

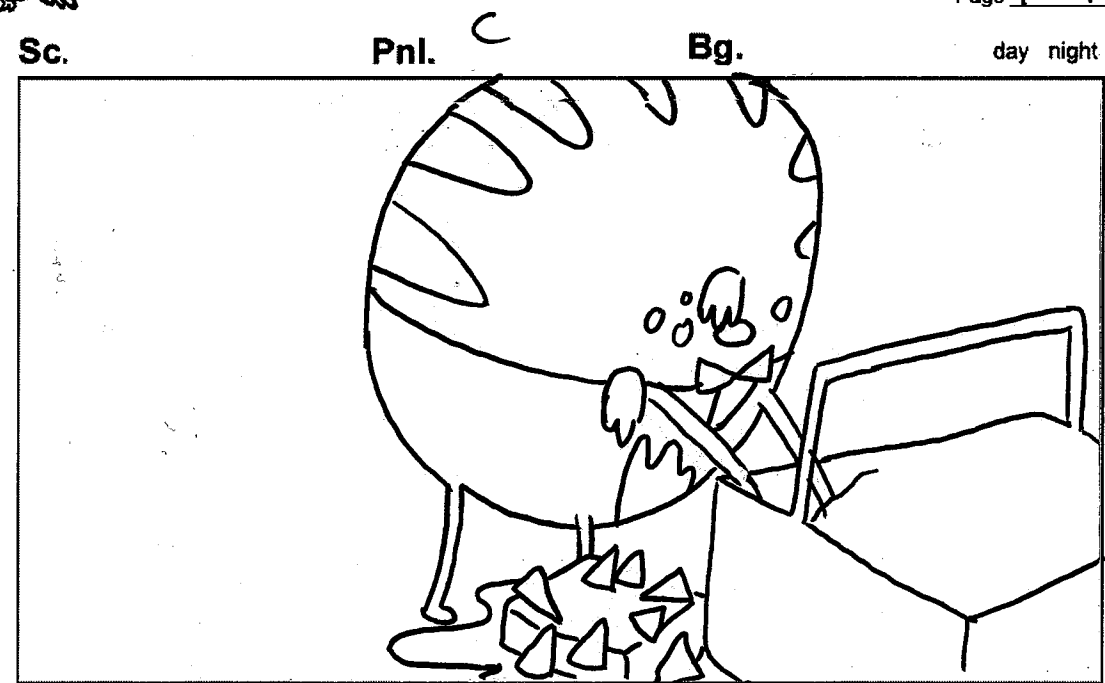
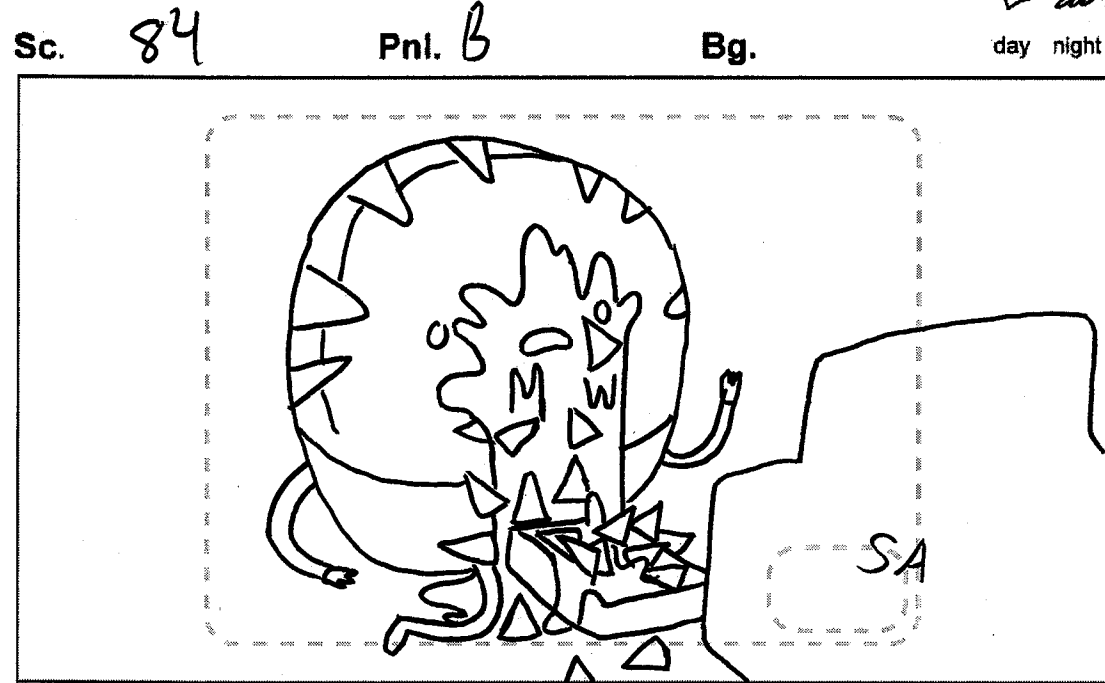
EPISODE #

Production :

ADVENTURE TIME



Page 104



Dialog:

Action:

(pep butler reaches into basket)

Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



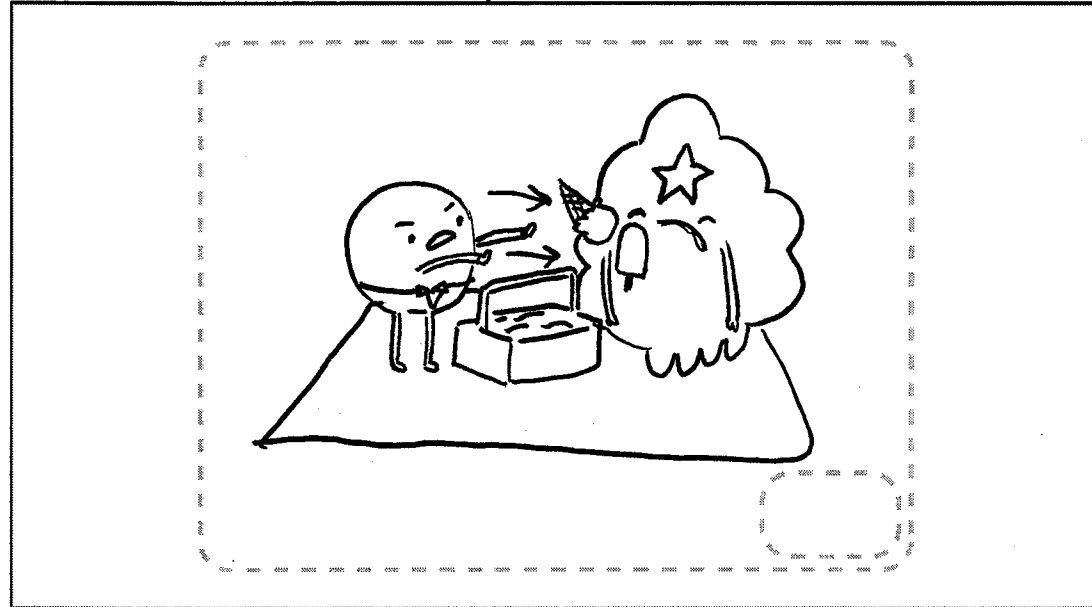
Page 105

Sc. 85

Pnl. A

Bg.

day night

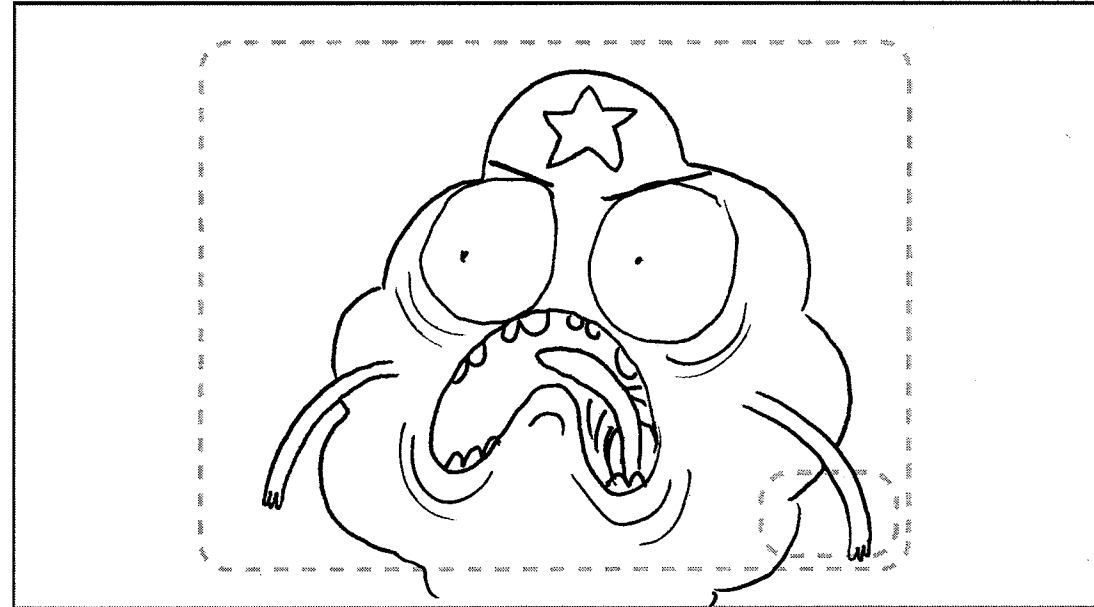


Sc. 86

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



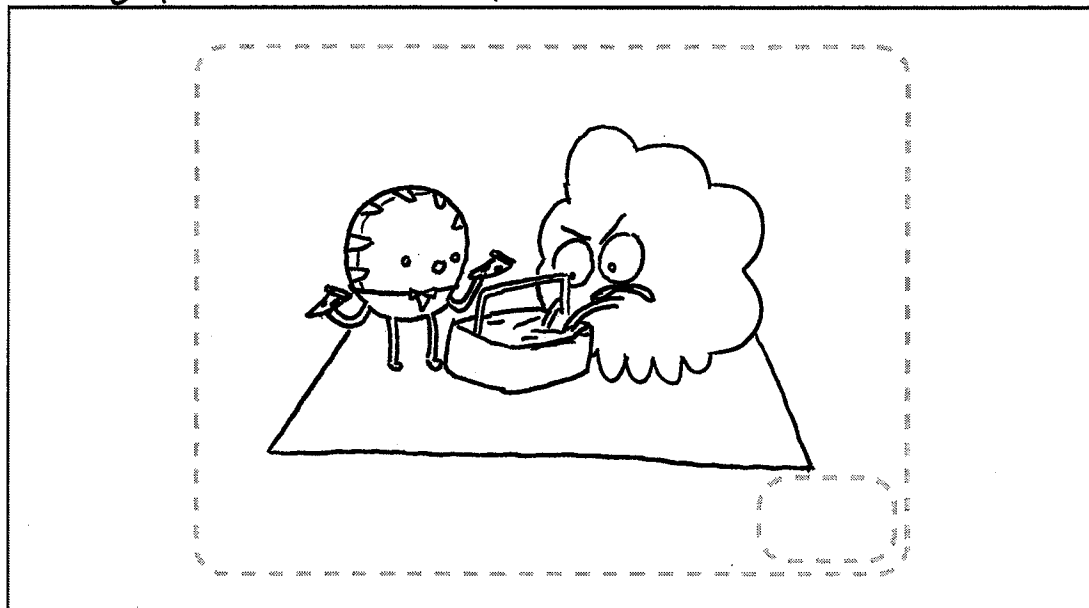
Page 106

Sc. 87

Pnl. A

Bg.

day night

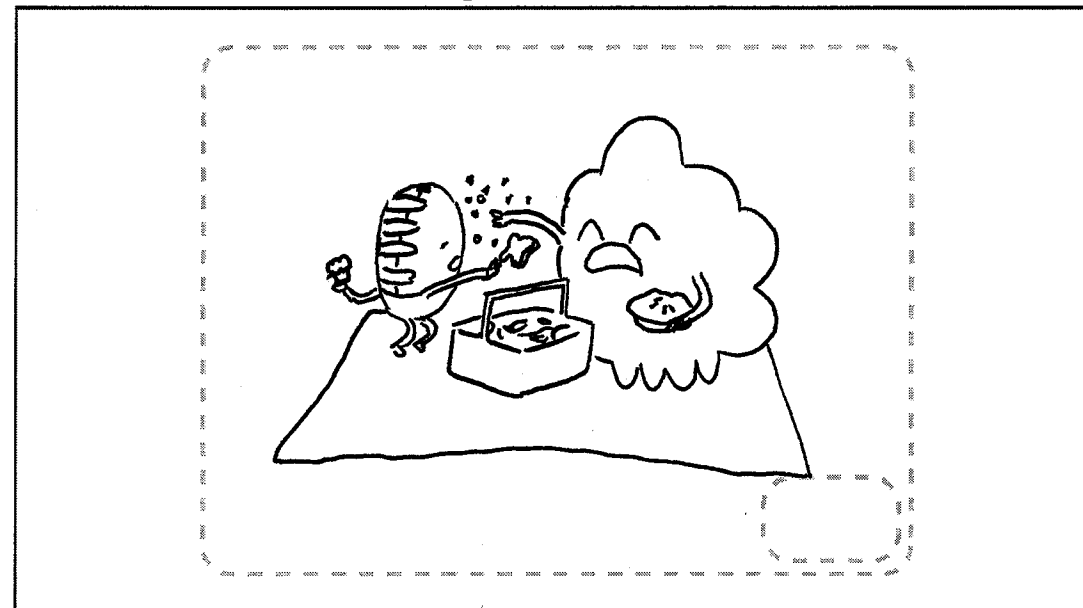


Sc.

Pnl. B

Bg.

day night



Dialog:

Action:

(Food Fight)

Timing:

EPISODE # 100251

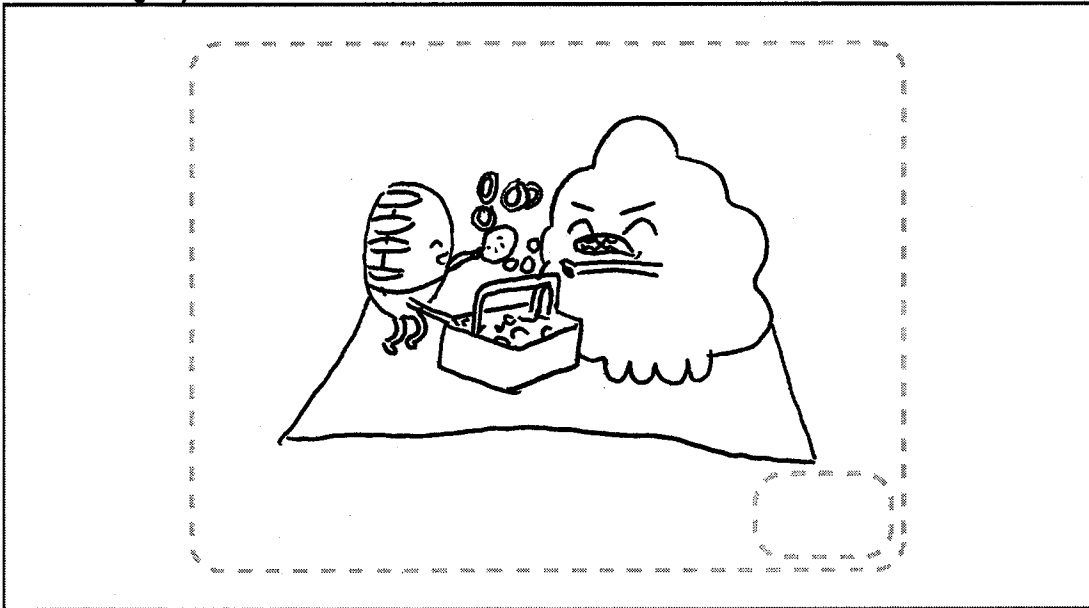
Production :

ADVENTURE TIME

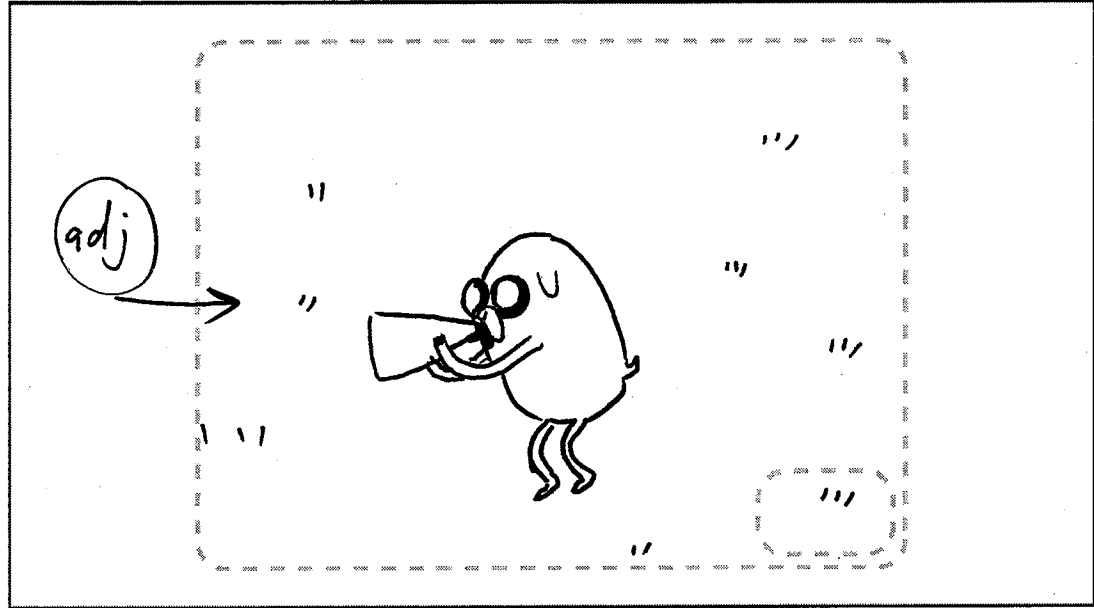


Page 107

Sc. 87 Pnl. C Bg. day night



Sc. Pnl. D Bg. day night



Dialog: J(o.s.) : Cut. cut! cut!!! J: Cut!!

Action: (Food Fight)

Timing:

EPISODE # 100251

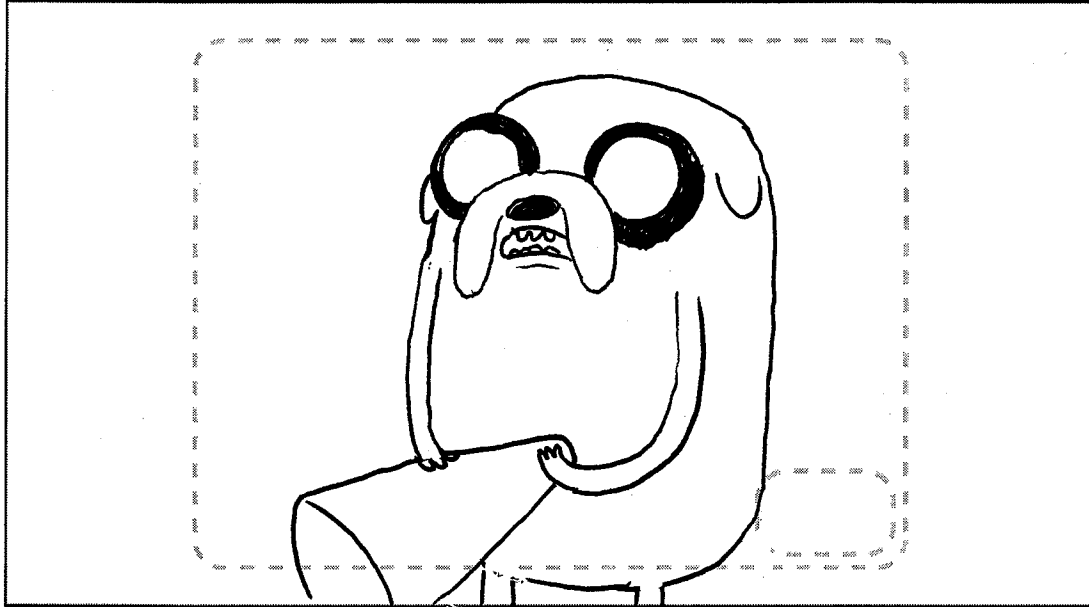
Production :

ADVENTURE TIME

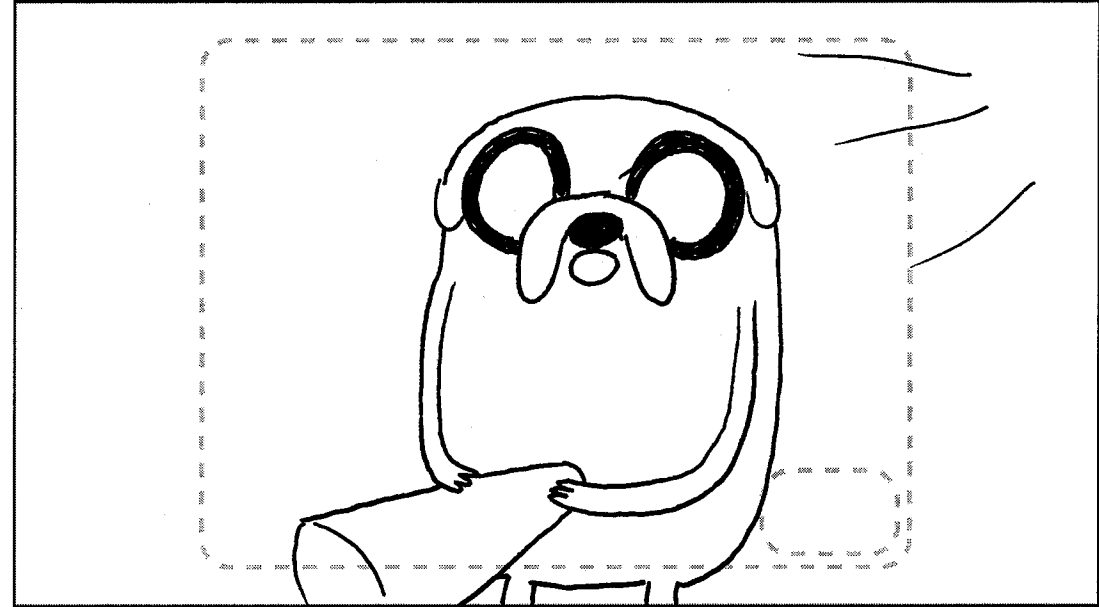


Page 108

Sc. 88 Pnl. A Bg. day night



Sc. Pnl. B Bg. day night



Dialog: J: That was not what I wanted.

F(G.s.): That looked awesome!
We should use it!

Action:

Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



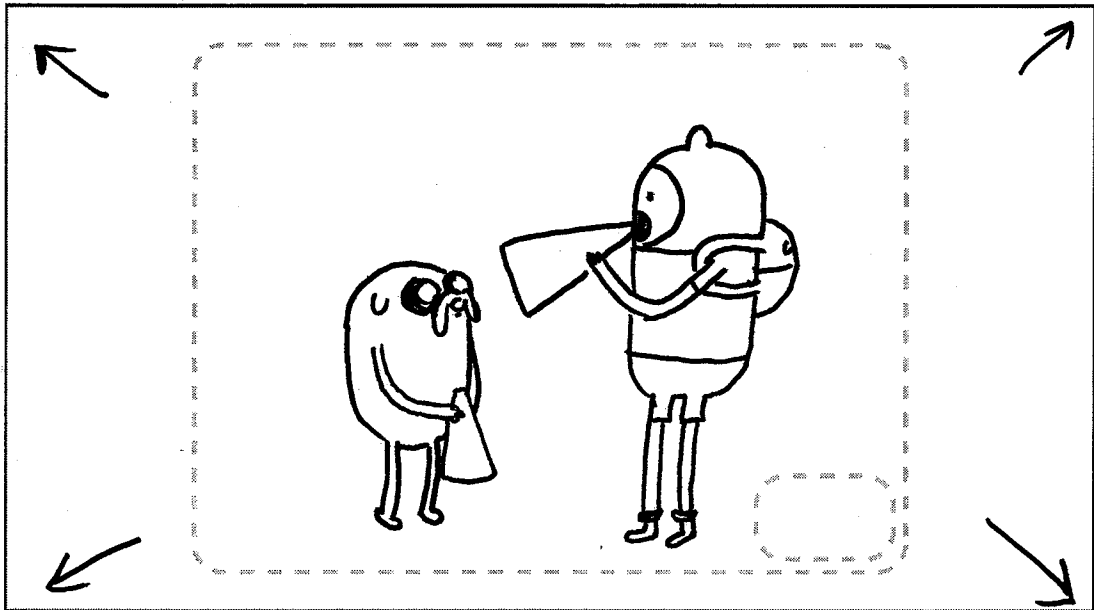
Page 109

Sc. 88

Pnl. C

Bg.

day night

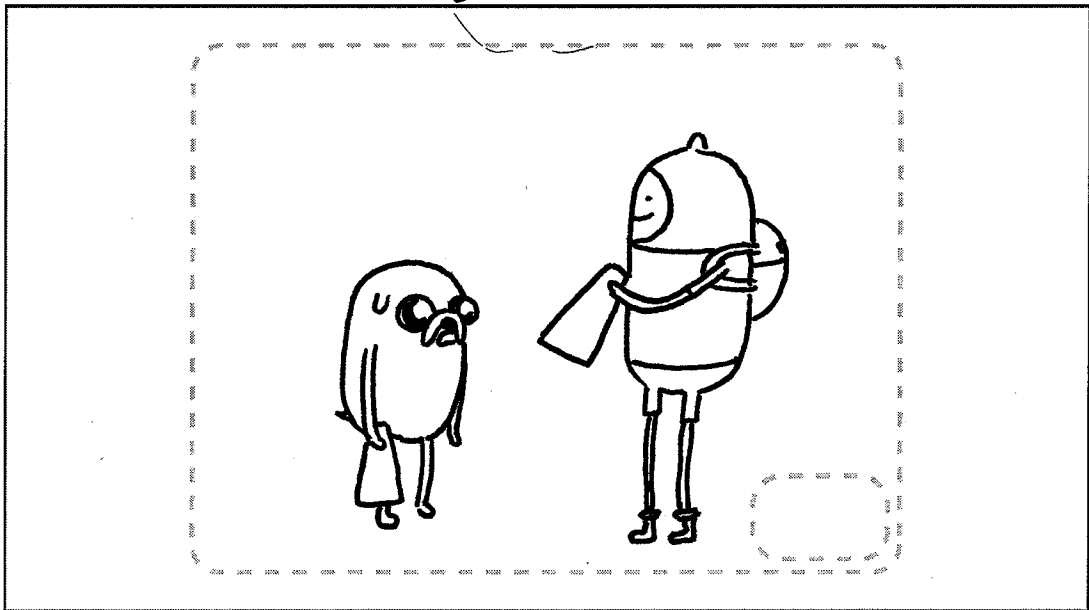


Sc.

Pnl. D

Bg.

day night



Dialog:

F: We need to shoot more stuff like that.

J: (sigh) what's next?..

Action:

Timing:

100251

EPISODE #

Production :

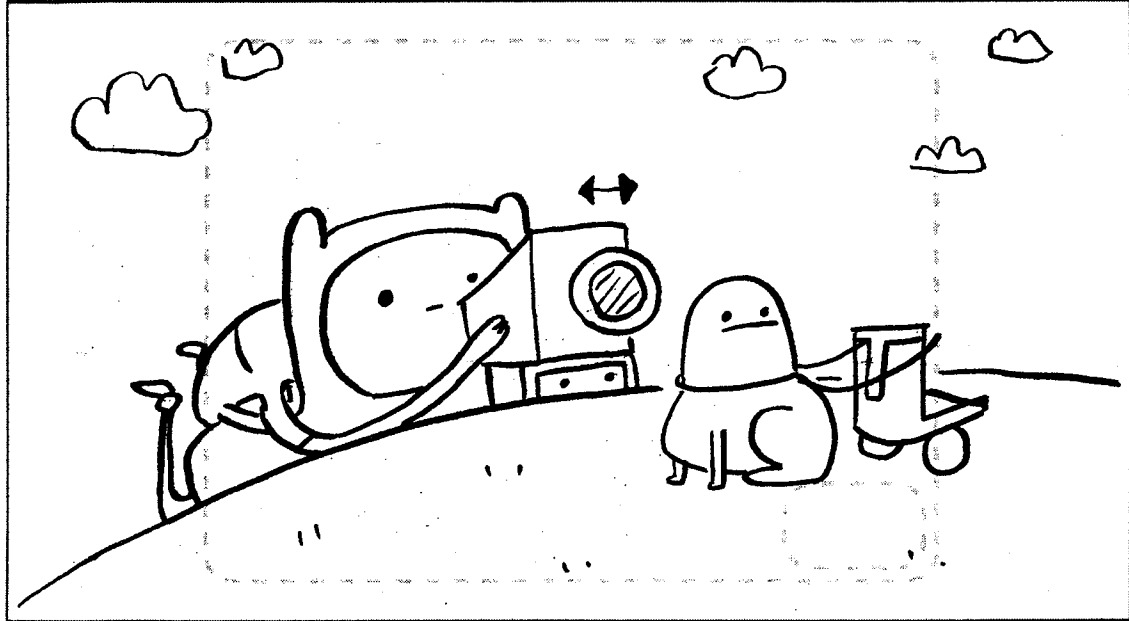
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ADVENTURE TIME

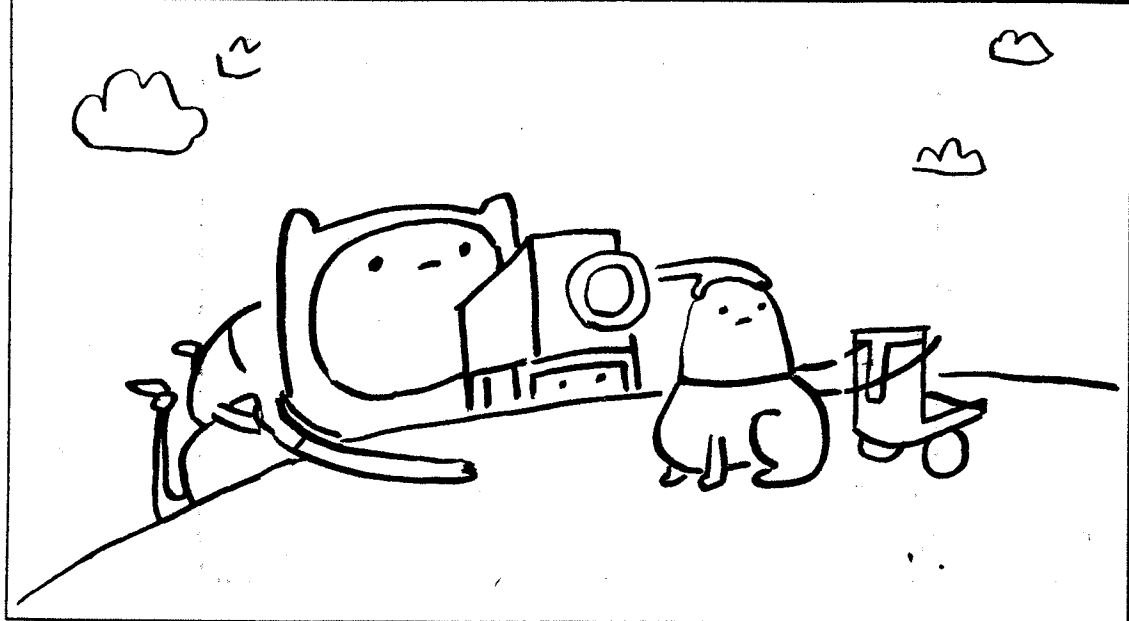


Page 110

Sc. 89 Pnl. A Bg. day night



Sc. 89 Pnl. B Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100251

Production :

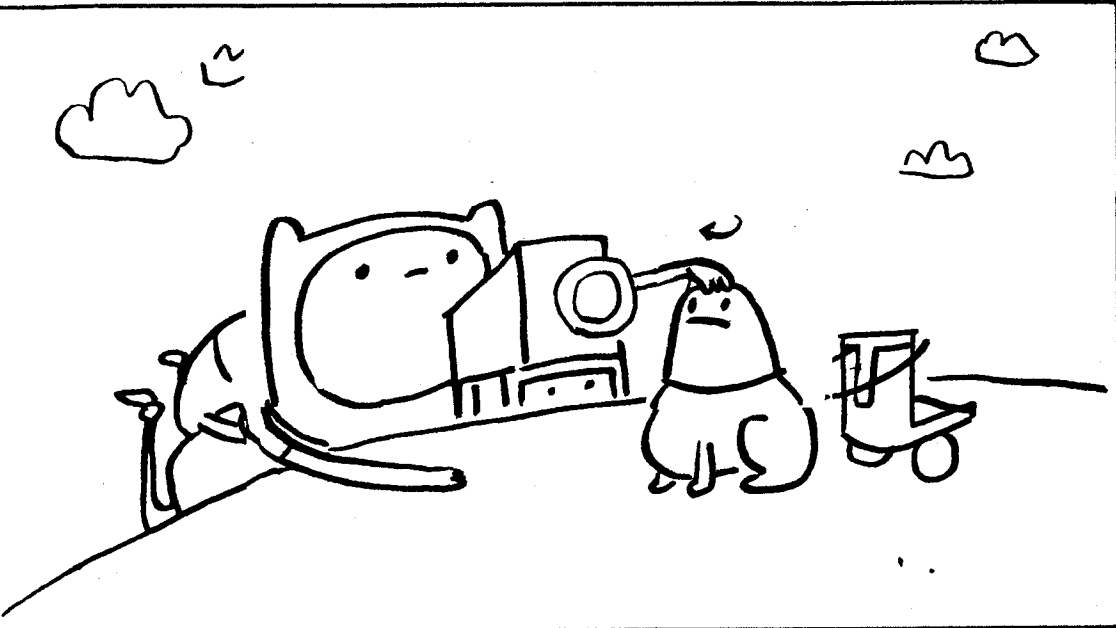
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ADVENTURE TIME

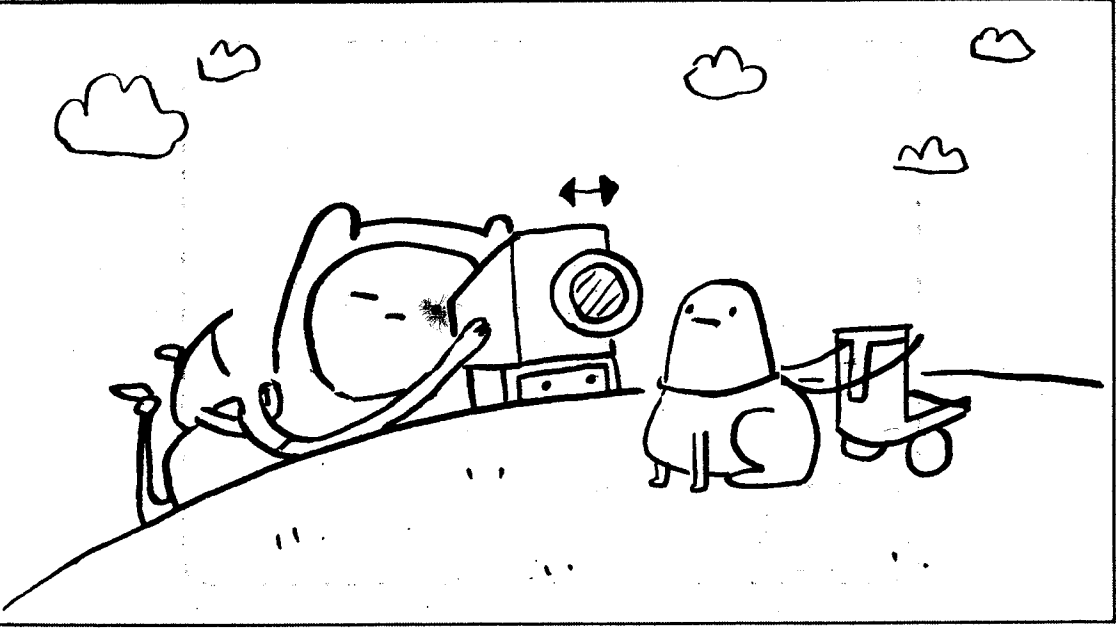


Page 111

Sc. 89 Pnl. C Bg. day night



Sc. 89 Pnl. D Bg. day night



Dialog:
Action:
Timing:

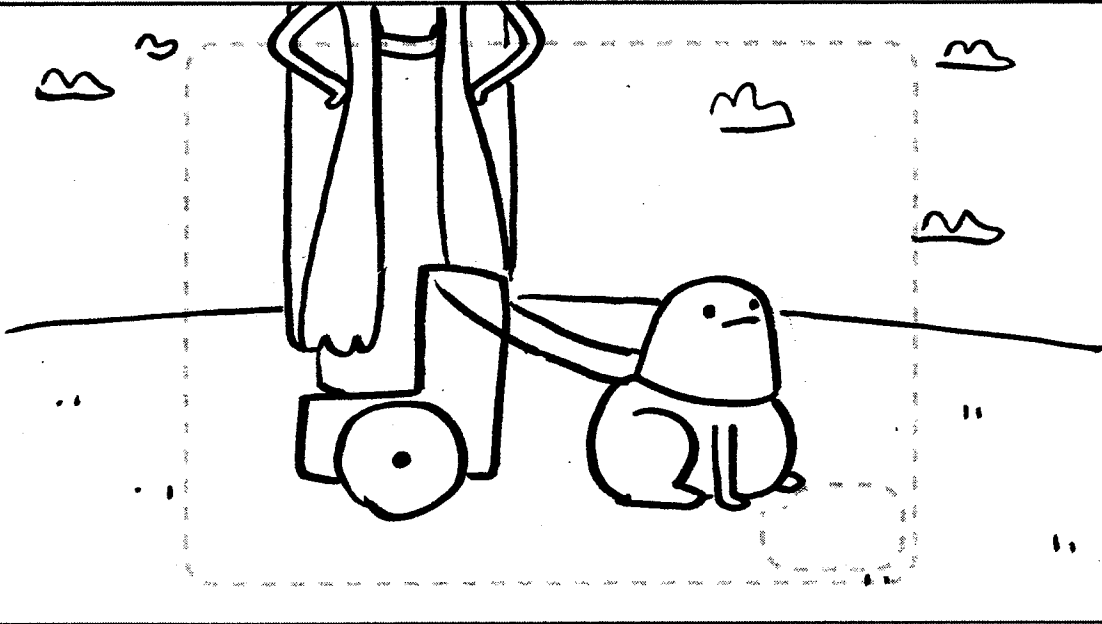
Production : 100251 EPISODE #

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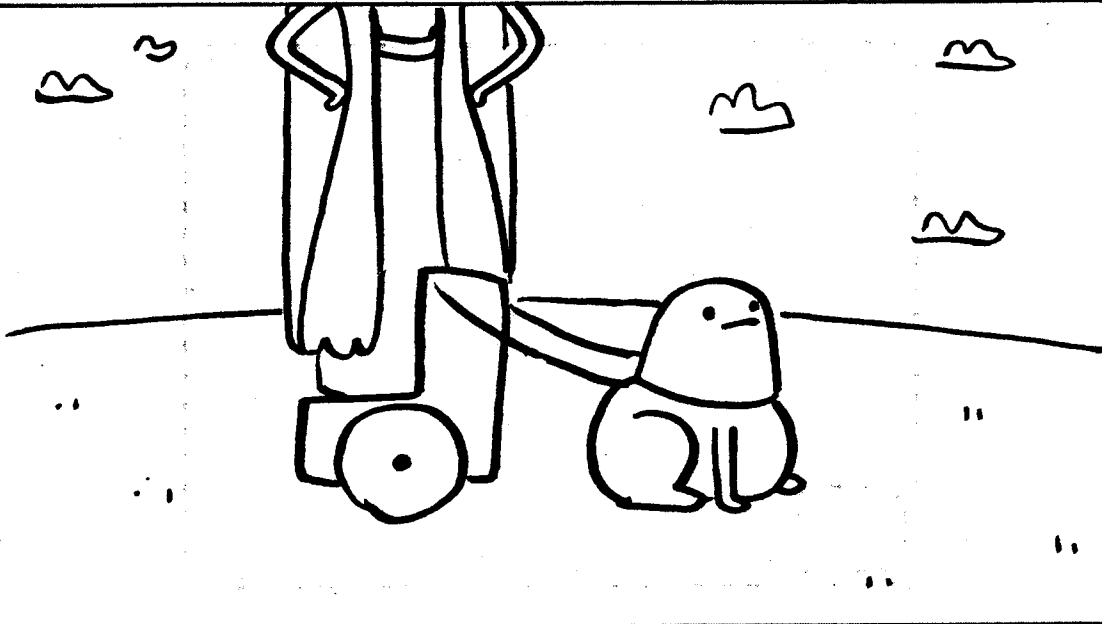
ADVENTURE TIME



Sc. 90 Pnl. A Bg. day night



Sc. 90 Pnl. B Bg. day night



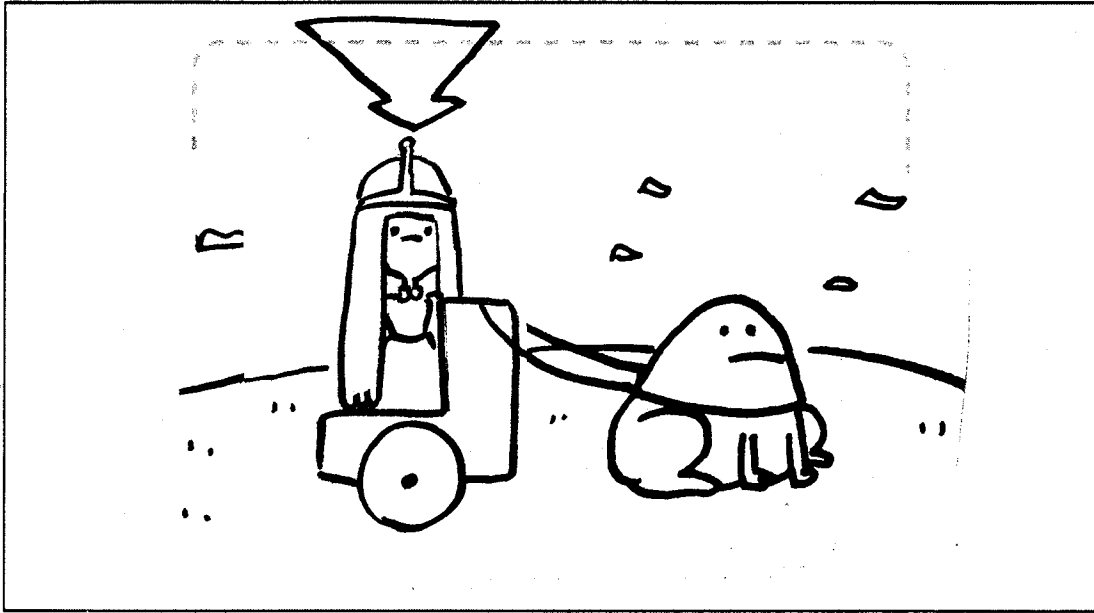
Dialog:	
F/ OK , PB, Move back a little ...	
Action:	(Beemo POV) ADJ →
Timing:	

EPISODE # 100251 Production :

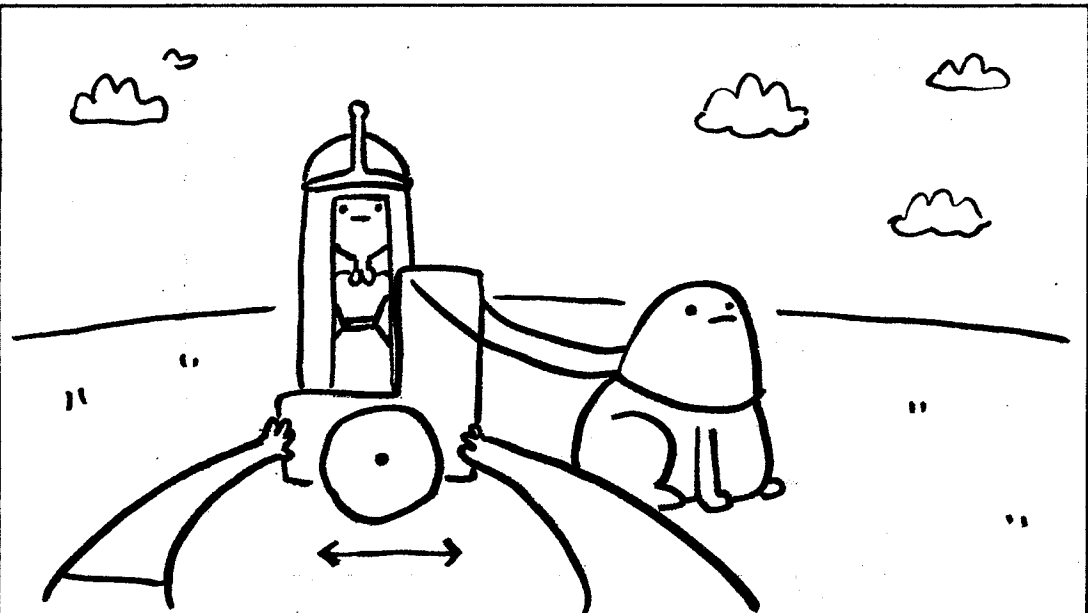
ADVENTURE TIME



Sc. 90 Pnl. C Bg. day night



Sc. 90 Pnl. D Bg. day night



Dialog:	F / stop!
Action:	ADJUSTS Chariot
Timing:	

100251
EPISODE #

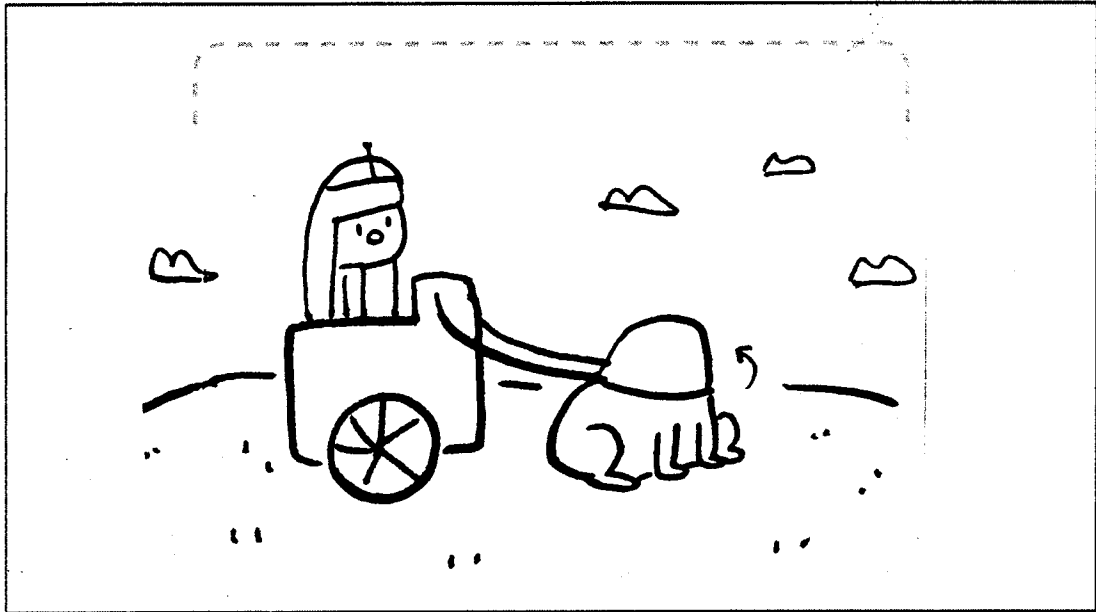
Production :

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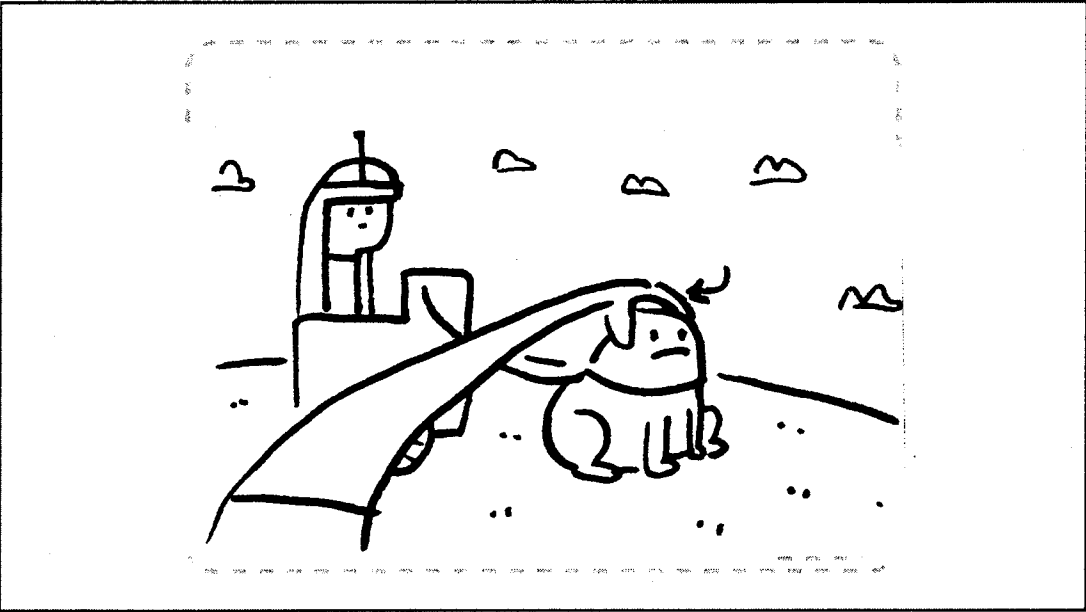
ADVENTURE TIME



Sc. 90 Pnl. E Bg. day night



Sc. 90 Pnl. F Bg. day night



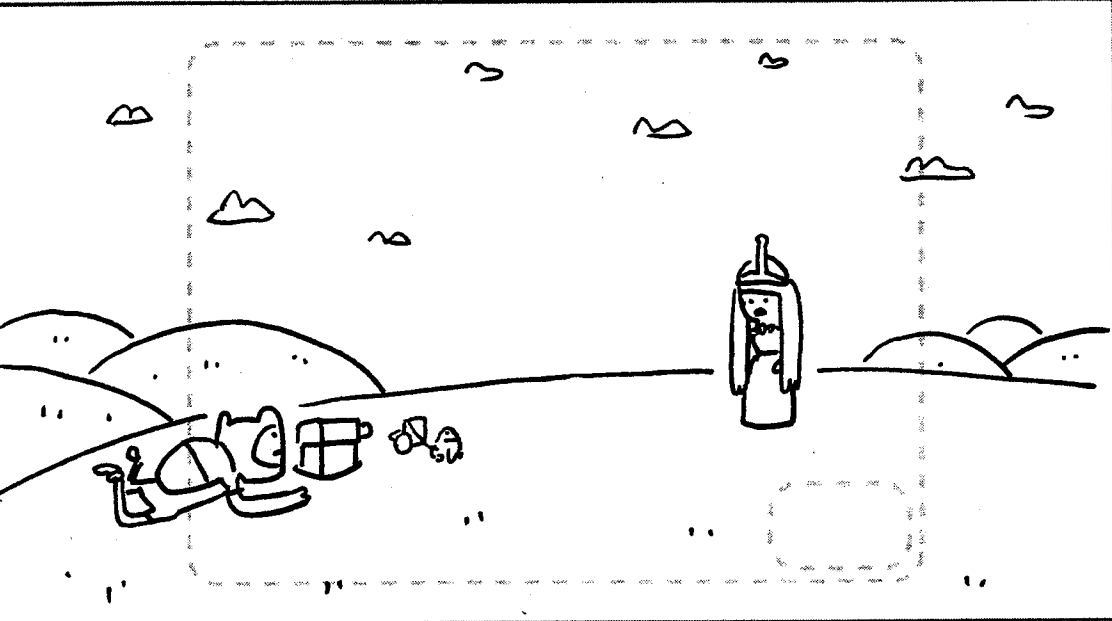
Dialog:	PB/ Finn?	F/ Yeah?
Action:		
Timing:		

EPISODE # 100251 Production :

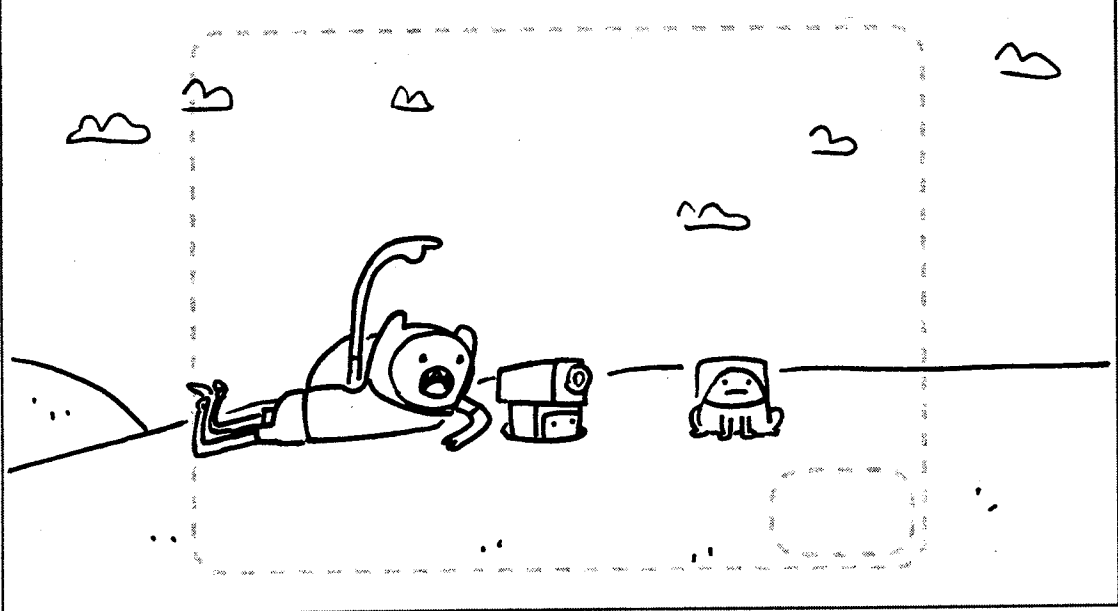
ADVENTURE TIME



Sc. 91 Pnl. A Bg. day night



Sc. 92 Pnl. A Bg. day night



Dialog:

PB/ How does this work ?

F / um.. Jake's gonna get the frog to hop toward him..

Action:

Timing:

EPISODE # 100251

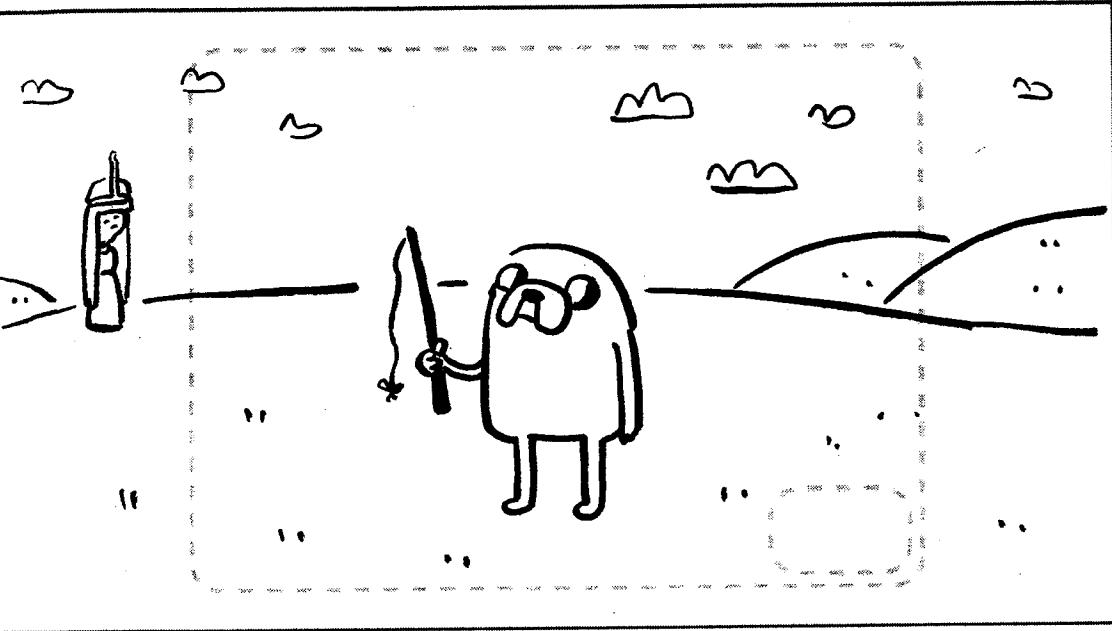
Production :

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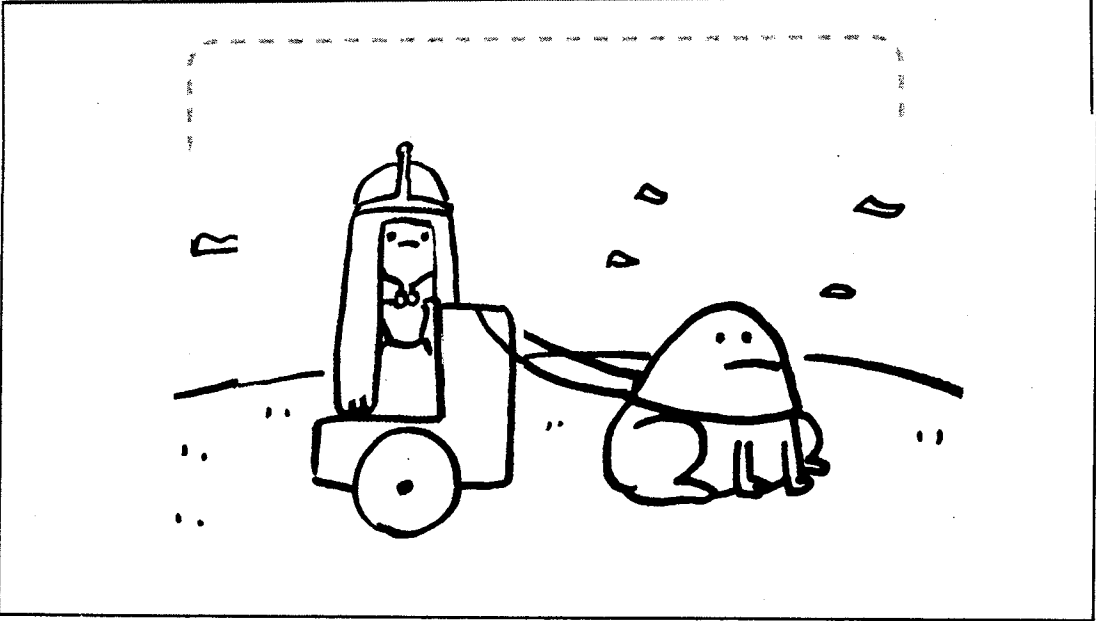
ADVENTURE TIME



Sc. 93 Pnl. A Bg. day night



Sc. 94 Pnl. A Bg. day night



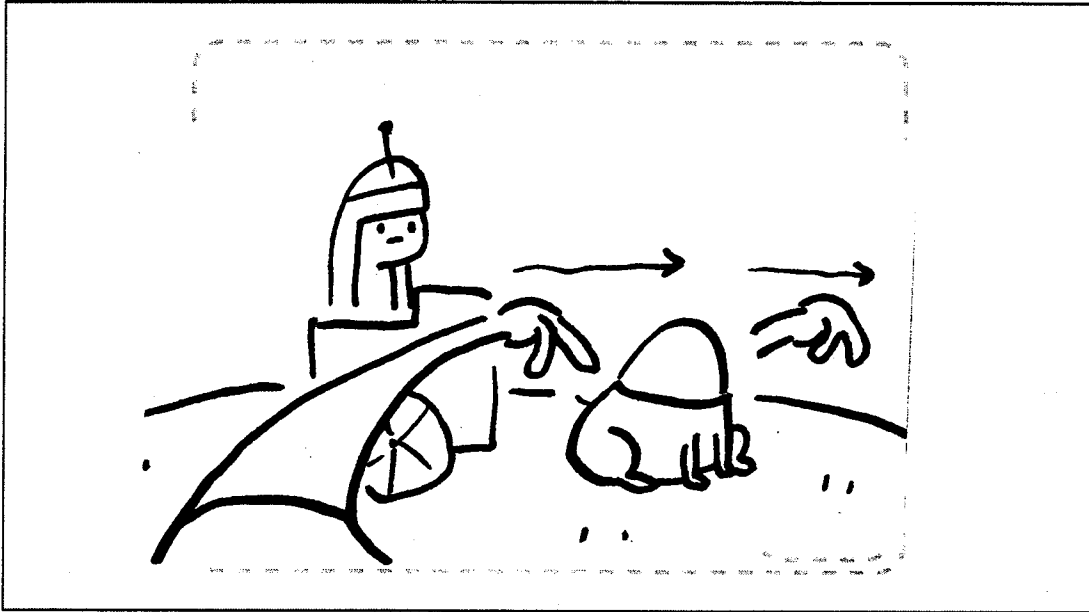
Dialog:	F / and when he does ..
Action:	
Timing:	

EPISODE # 100251
Production :

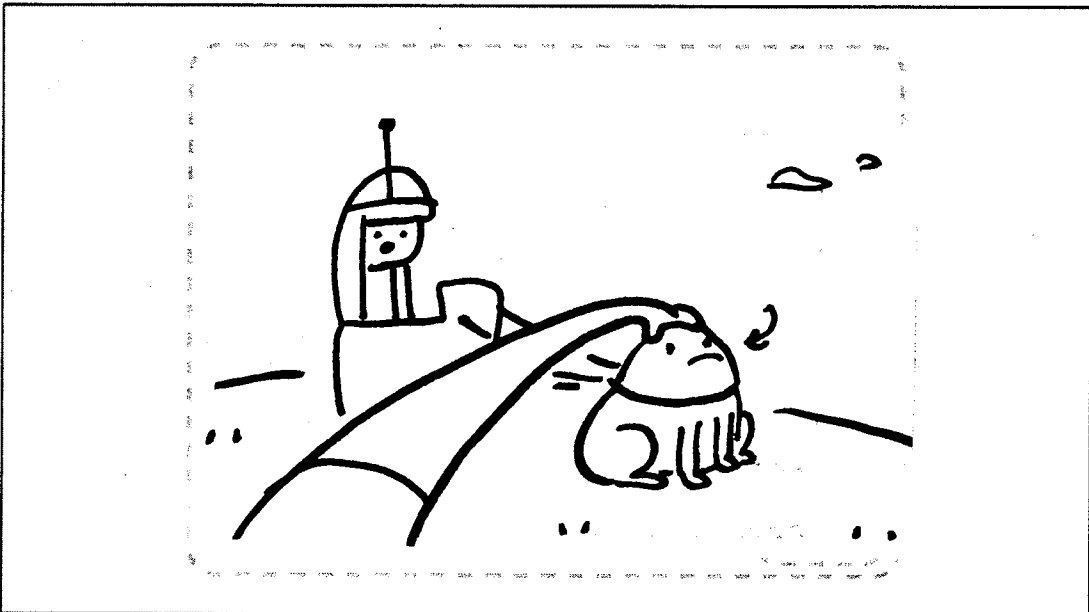
ADVENTURE TIME



Sc. 94 Pnl. B Bg. day night



Sc. 94 Pnl. C Bg. day night



Dialog:	F/..You're gonna run alongside the chariot..	F/...and it's gonna look like you're driving ... PB/ OK !
Action:		
Timing:		

EPISODE # 100251

Production :

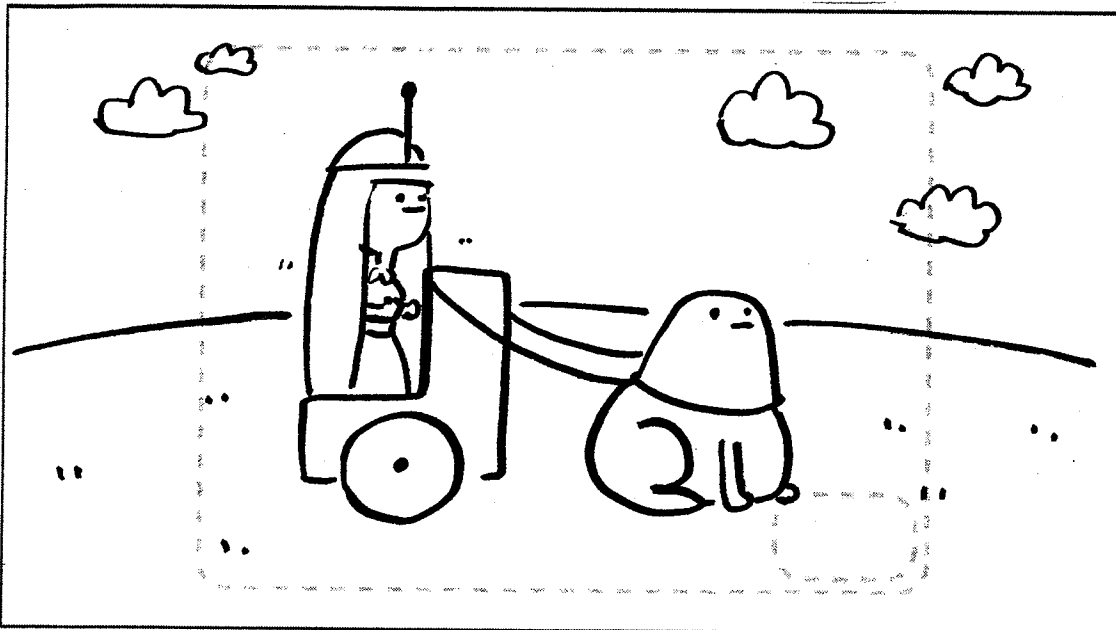
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ADVENTURE TIME

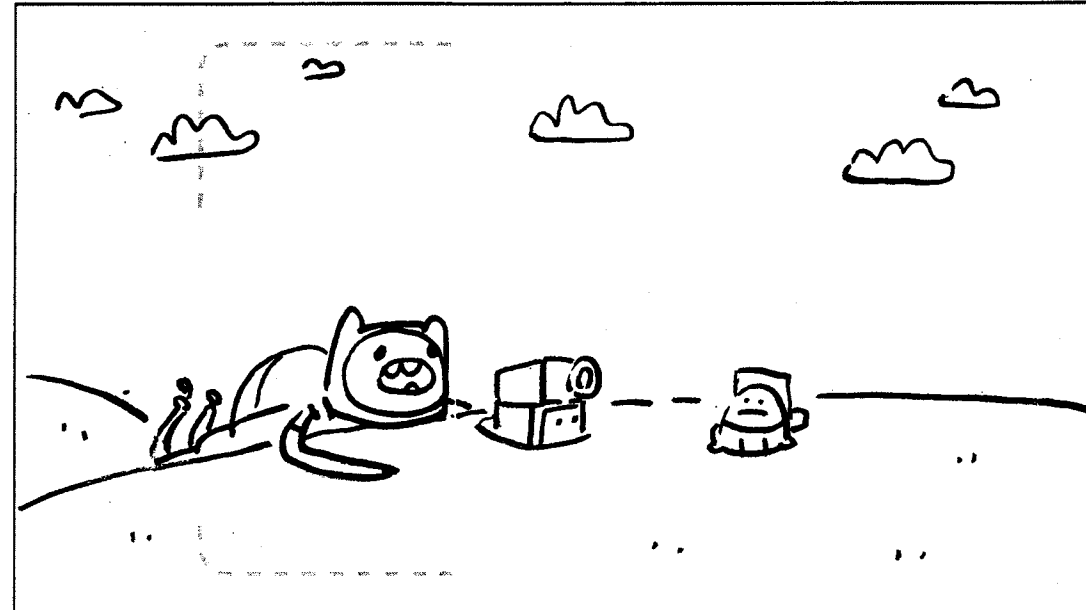


Page 118

Sc. 94 Pnl. D Bg. day night



Sc. 95 Pnl. A Bg. day night



Dialog:

J/(os) Hey Finn ?

F/ Yeah ?

Action:

(P.B gets ready !)

Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



Page 119

Sc.

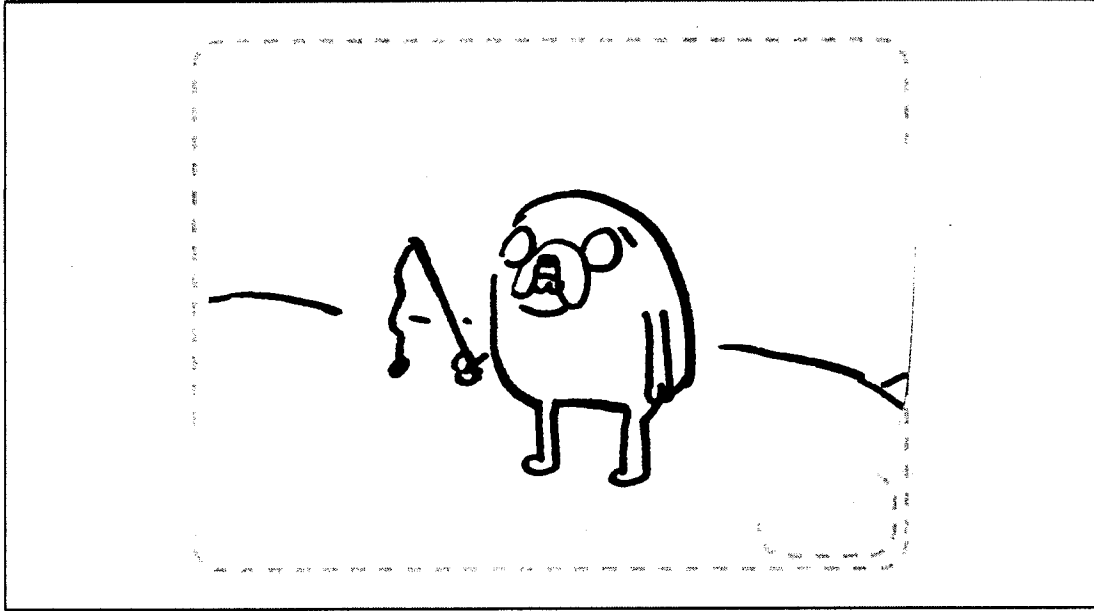
96

Pnl.

A

Bg.

day night



Sc.

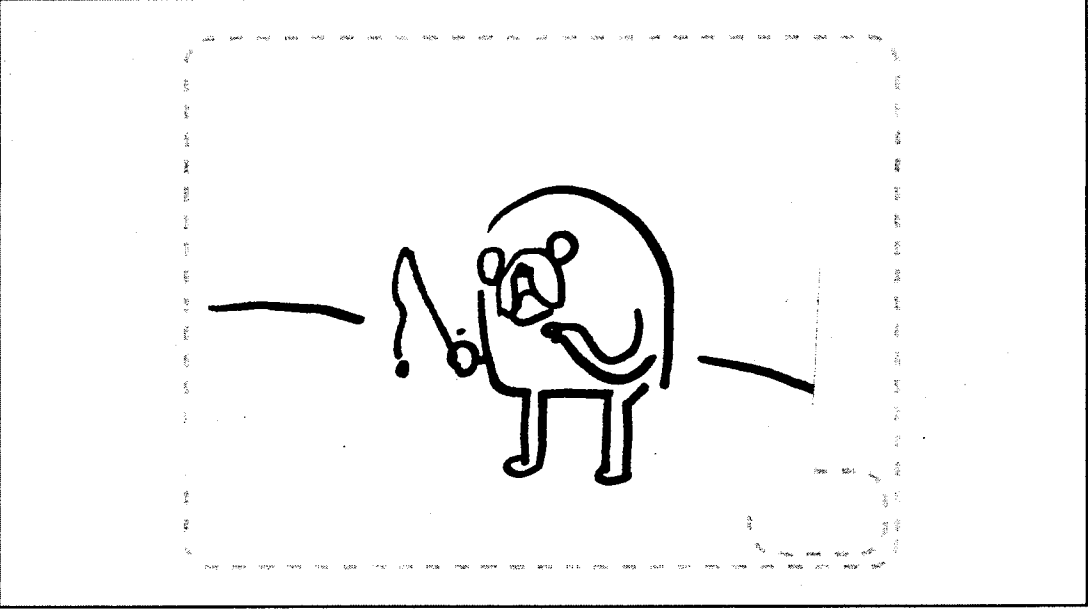
96

Pnl.

B

Bg.

day night



Dialog:

J/ How about, when
the chariot takes off..

J/ she says something
.. like..

Action:

Timing:

100251

EPISODE #

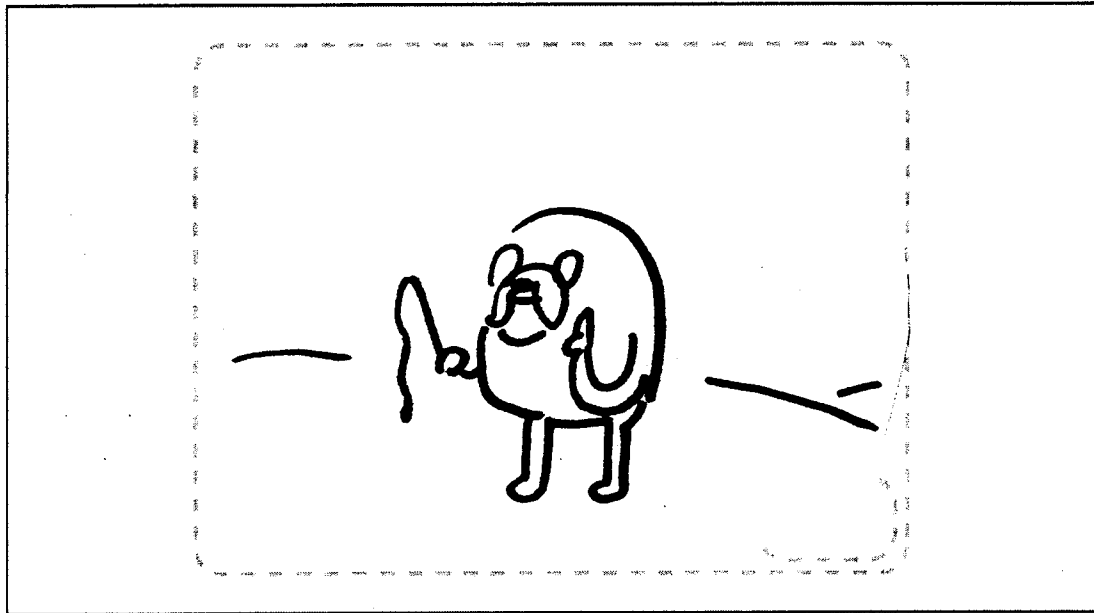
Production :

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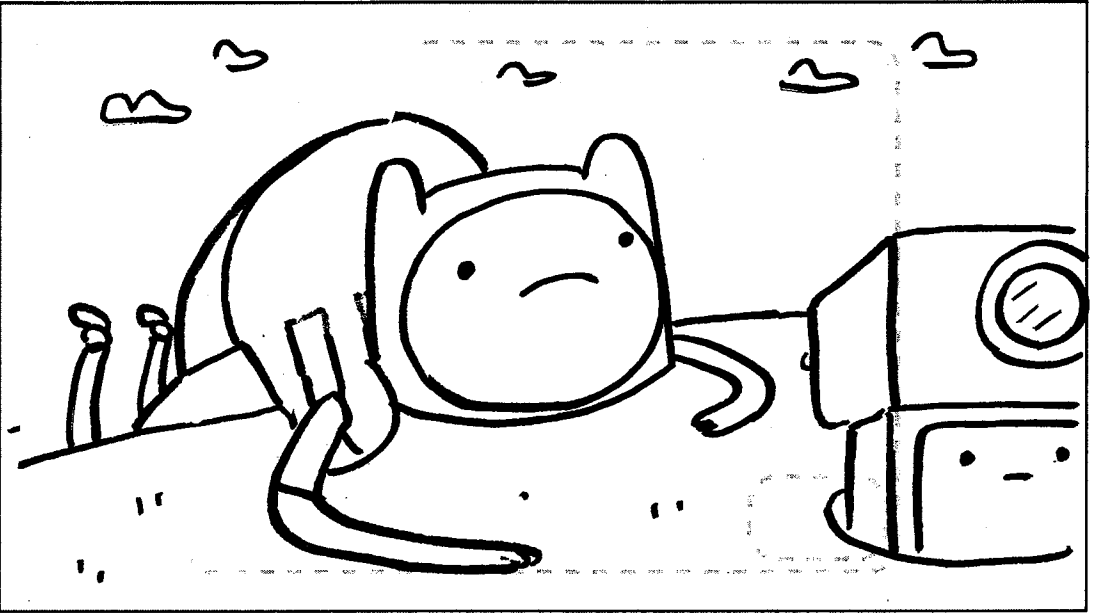
ADVENTURE TIME



Sc. 96 Pnl. C Bg. day night



Sc. 97 Pnl. A Bg. day night



Dialog:
J/ "check please! "
F / *
Action:
Timing:

100251

EPISODE #

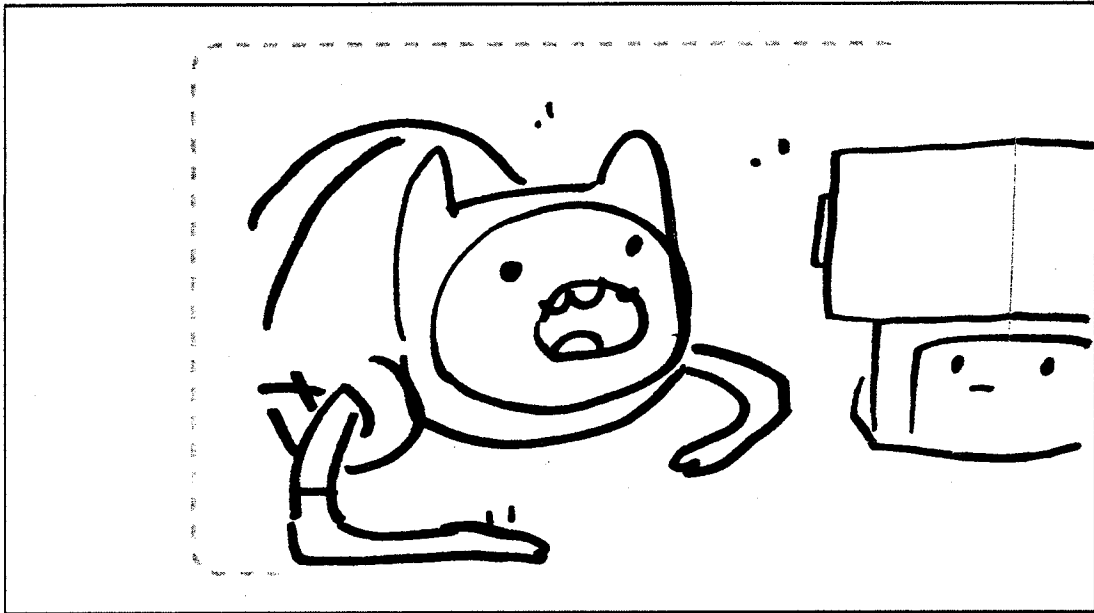
Production :

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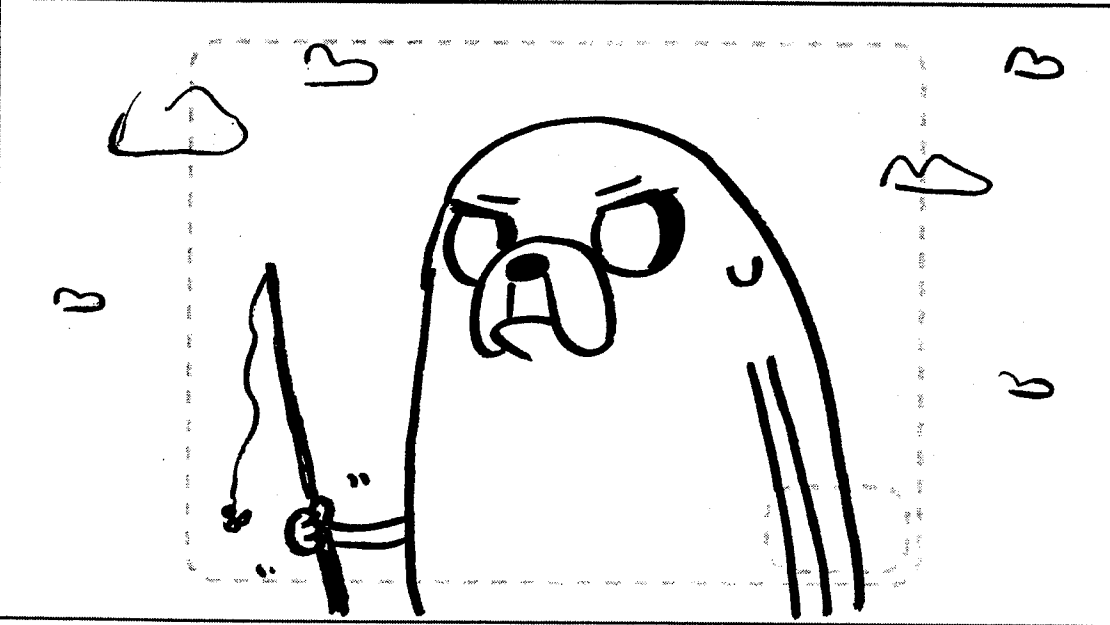
ADVENTURE TIME



Sc. 97 Pnl. B Bg. day night



Sc. 98 Pnl. A Bg. day night



Dialog:	F/ what? No, that's terrible.
Action:	
Timing:	

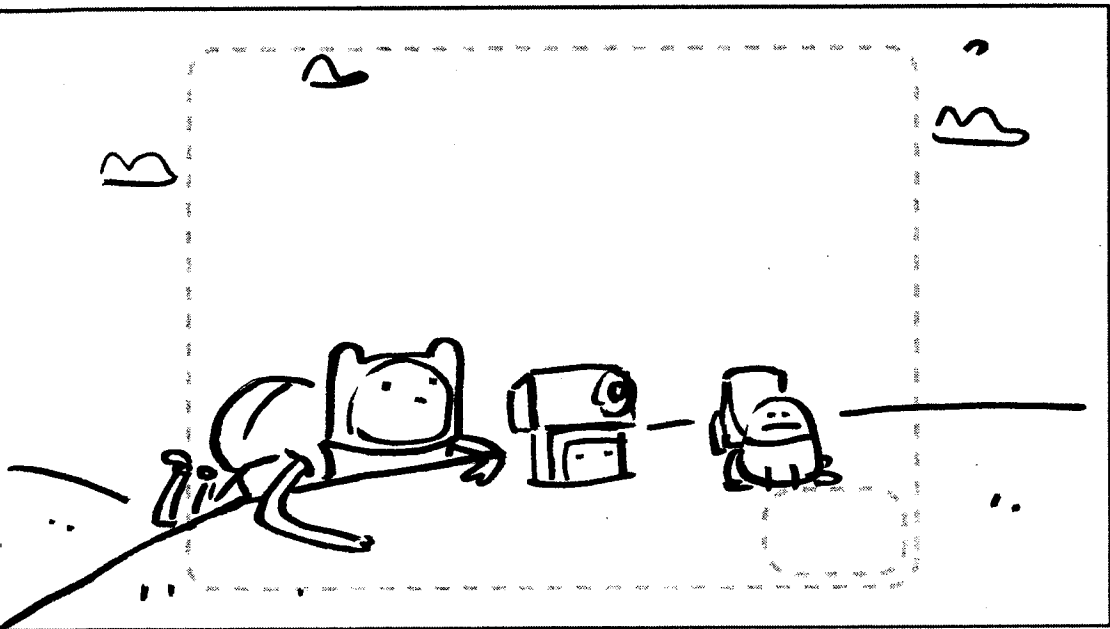
EPISODE # 100251

Production :

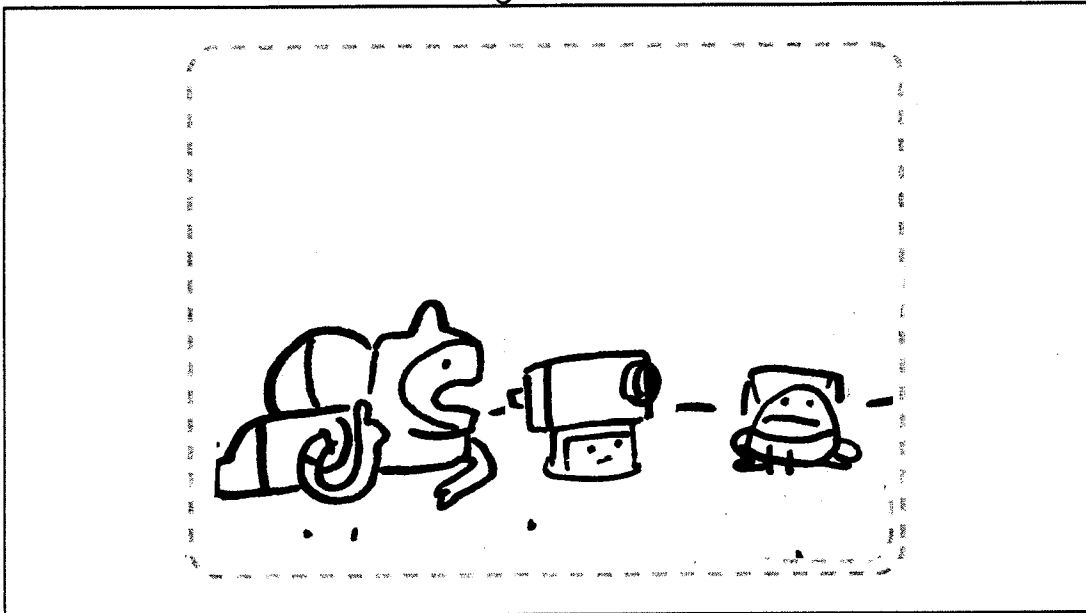
ADVENTURE TIME




Sc. 99 Pnl. A Bg. day night



Sc. 99 Pnl. B Bg. day night



Dialog:		F/ ..aaand..	F/ Action!
Action:			
Timing:			

EPISODE # 100251

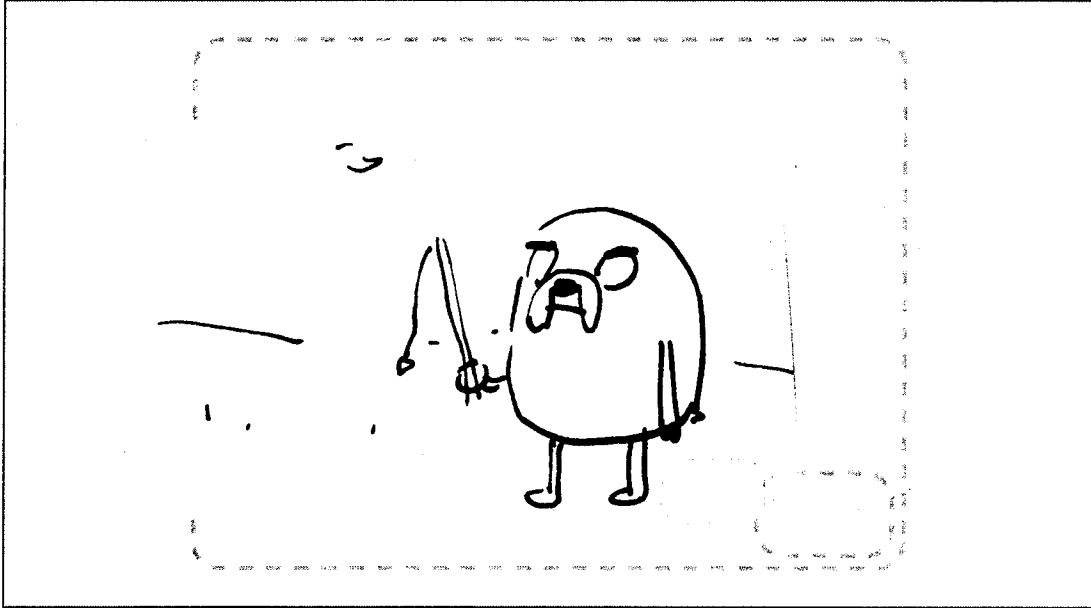
Production :

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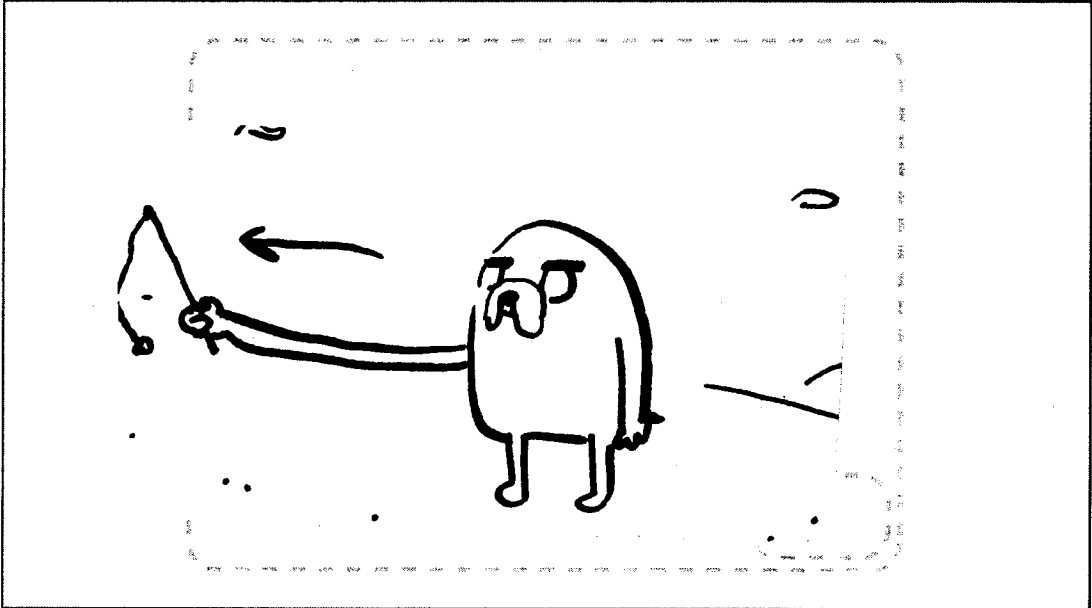
ADVENTURE TIME



Sc. 100 Pnl. A Bg. day night



Sc. 100 Pnl. B Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100251 Production :

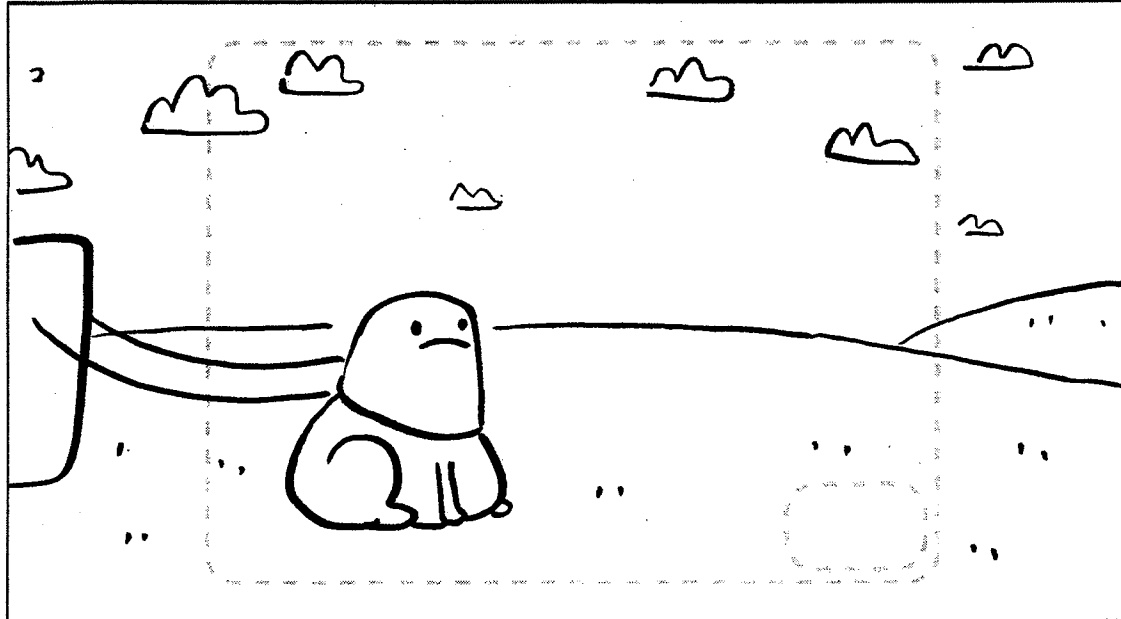
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ADVENTURE TIME

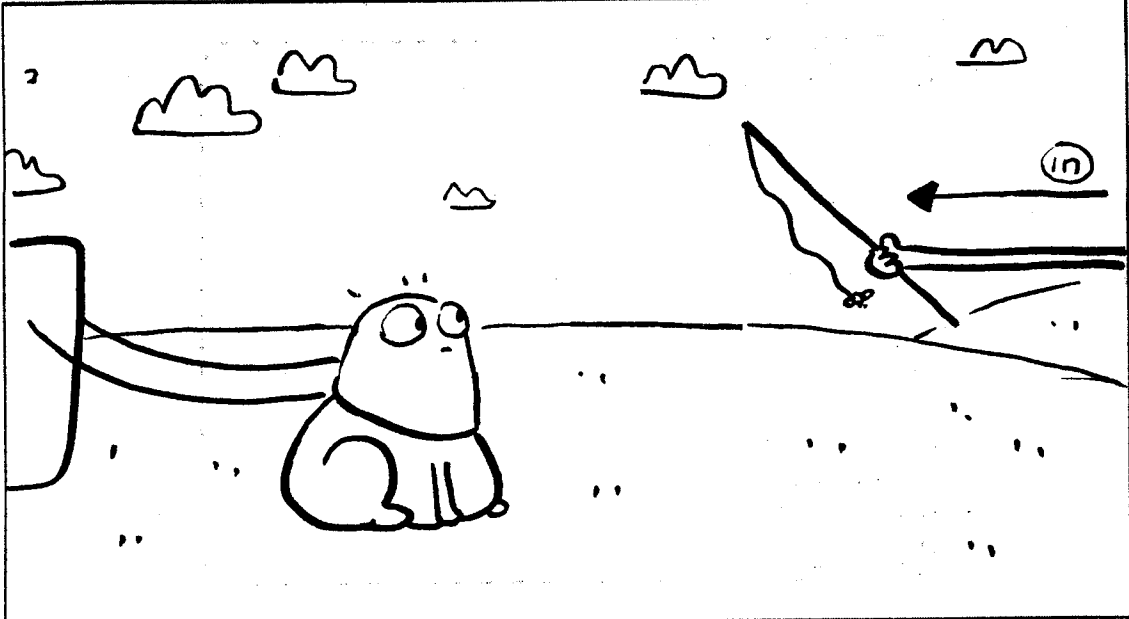


Page 124

Sc. 101 Pnl. A Bg. day night



Sc. 101 Pnl. B Bg. day night



Dialog:

Action:

Timing:

EPISODE # 100251

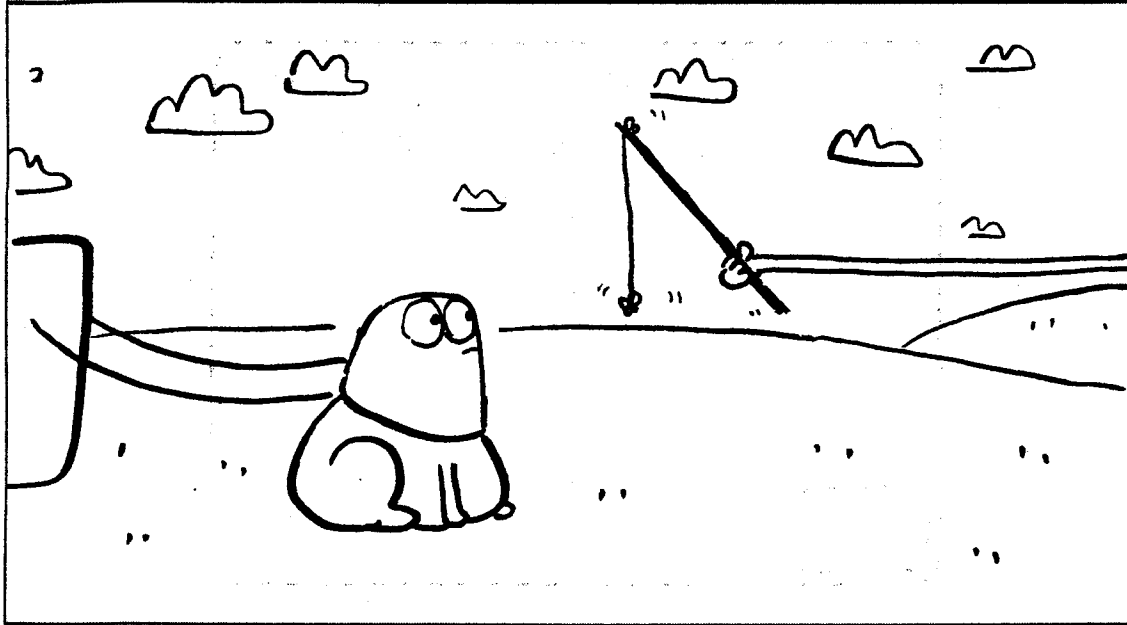
Production :

ADVENTURE TIME

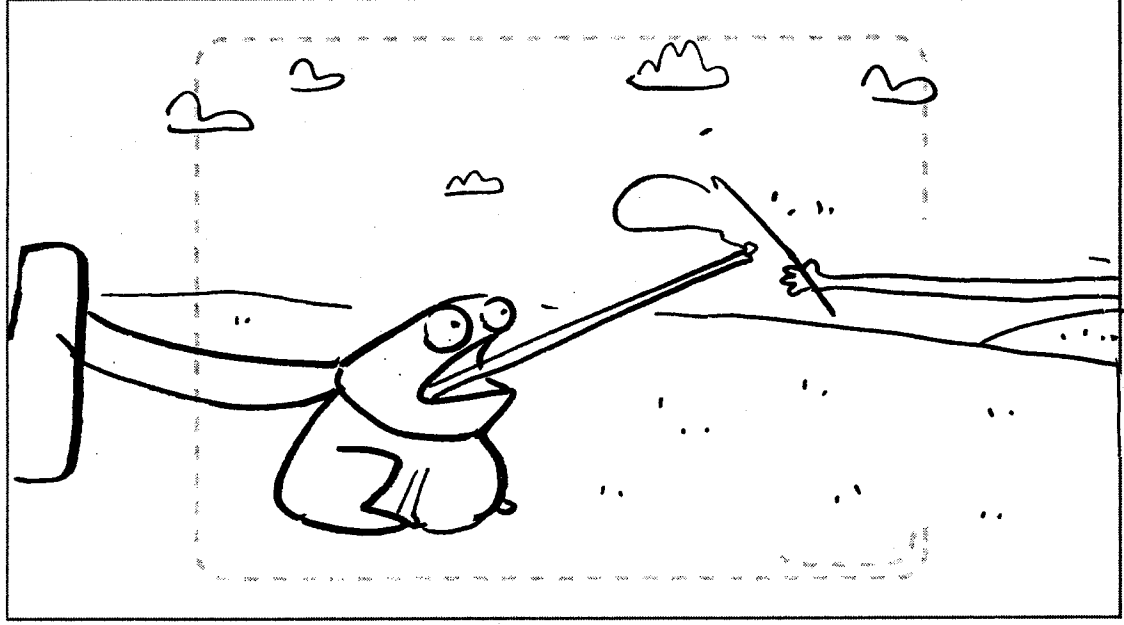


Page 125

Sc. 101 Pnl. C Bg. day night



Sc. 101 Pnl. D Bg. day night



Dialog:
Action:
Timing:

100251
EPISODE #

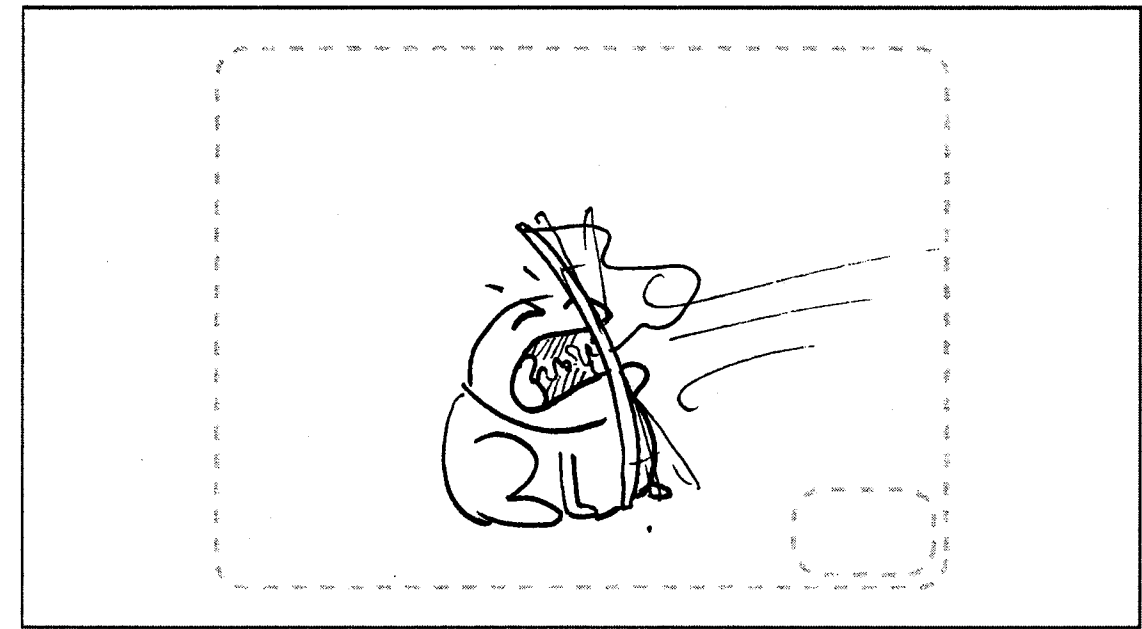
Production :

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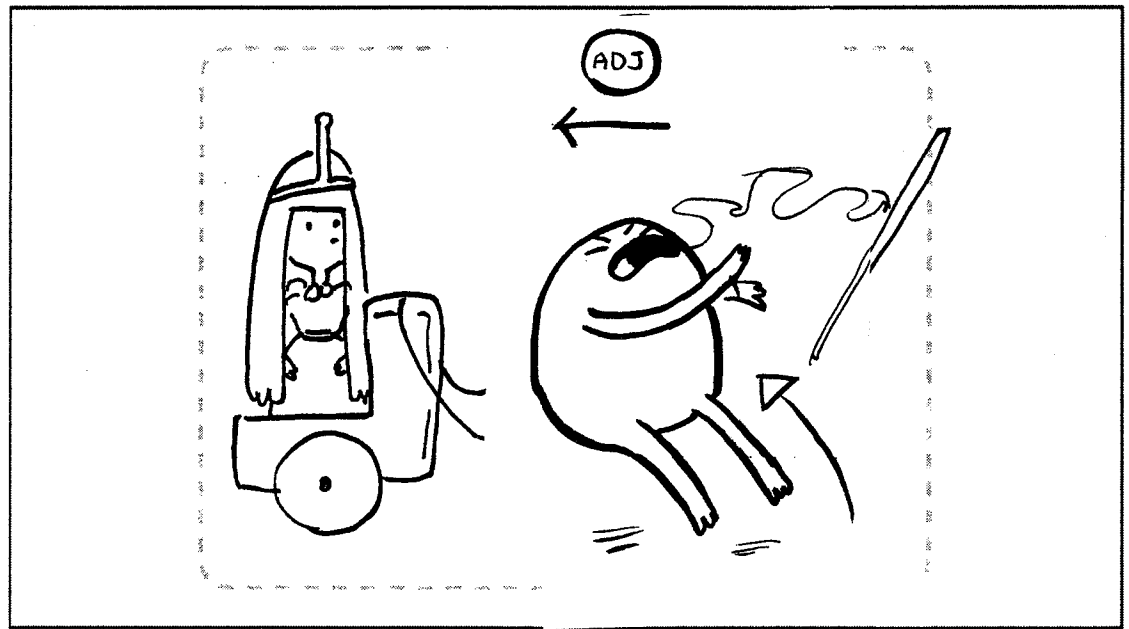
ADVENTURE TIME



Sc. 101 Pnl. E Bg. day night



Sc. 101 Pnl. F Bg. day night



Dialog:	
Action:	(smak!)
Timing:	(jump back!)

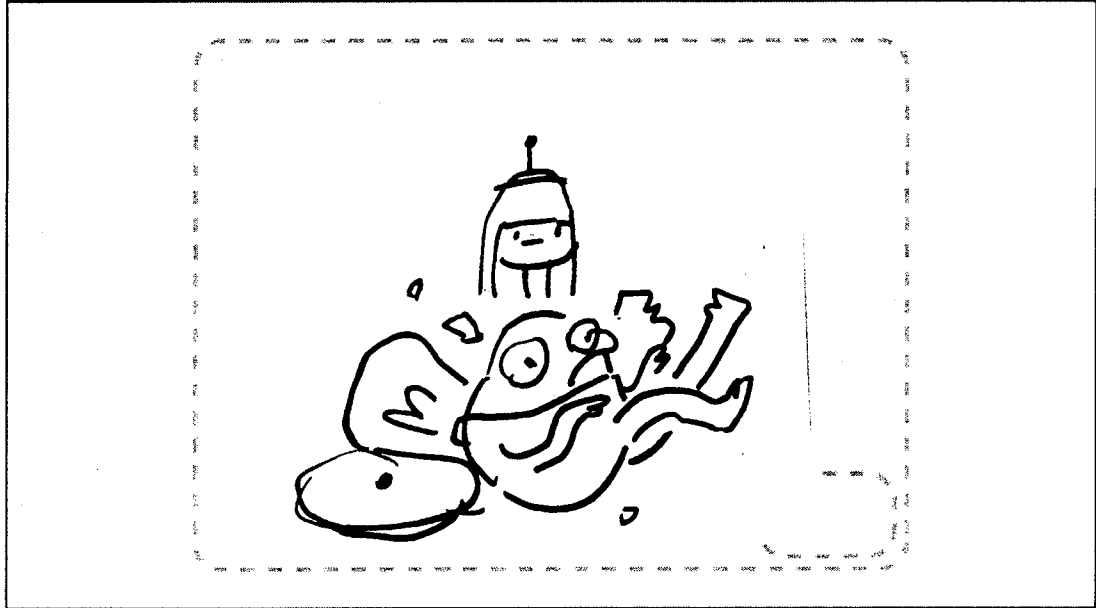
EPISODE # 100251 Production :

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ADVENTURE TIME

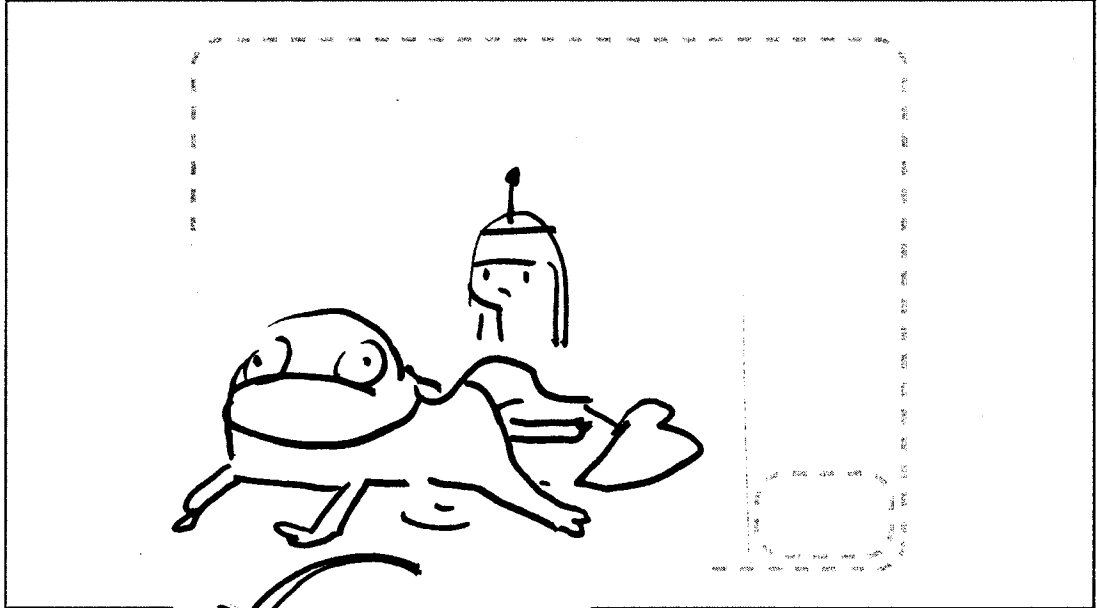


Sc. 101 Pnl. G Bg. day night



Dialog:	
Action:	(CRASH!)
Timing:	

Sc. 101 Pnl. H Bg. day night

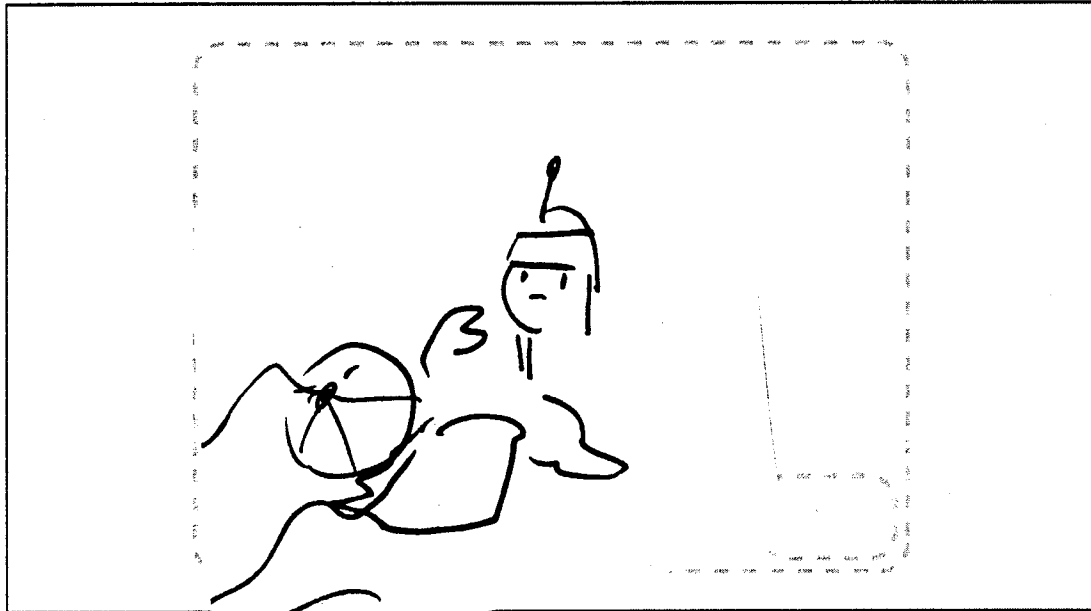


EPISODE # 100251
Production :

ADVENTURE TIME



Sc. 101 Pnl. I Bg. day night



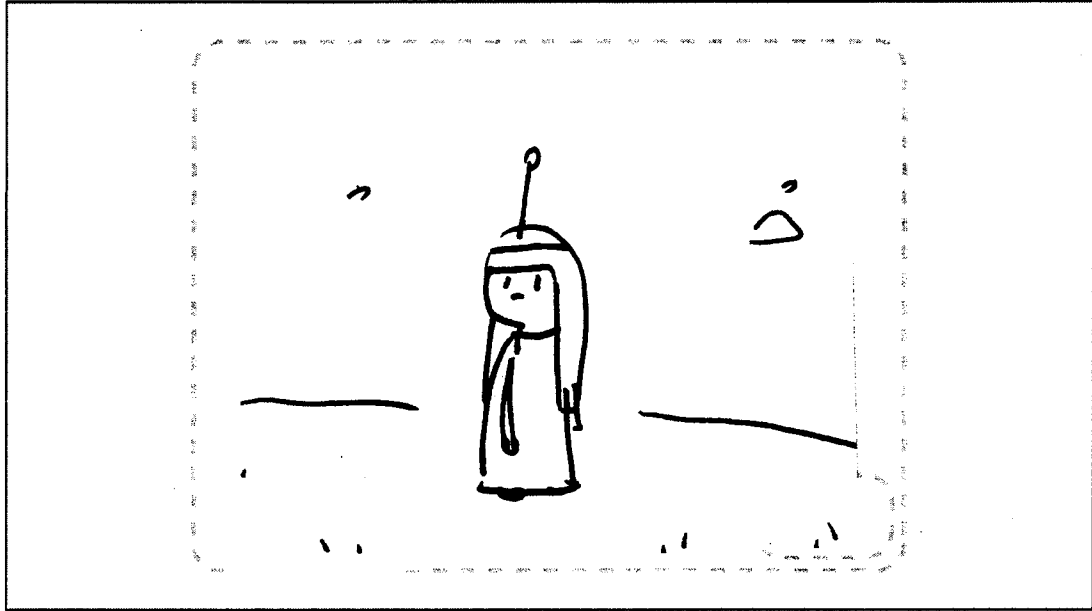
Dialog:

Action:

(drags chariot wreckage with him)

Timing:

Sc. 101 Pnl. J Bg. day night



EPISODE # 100251

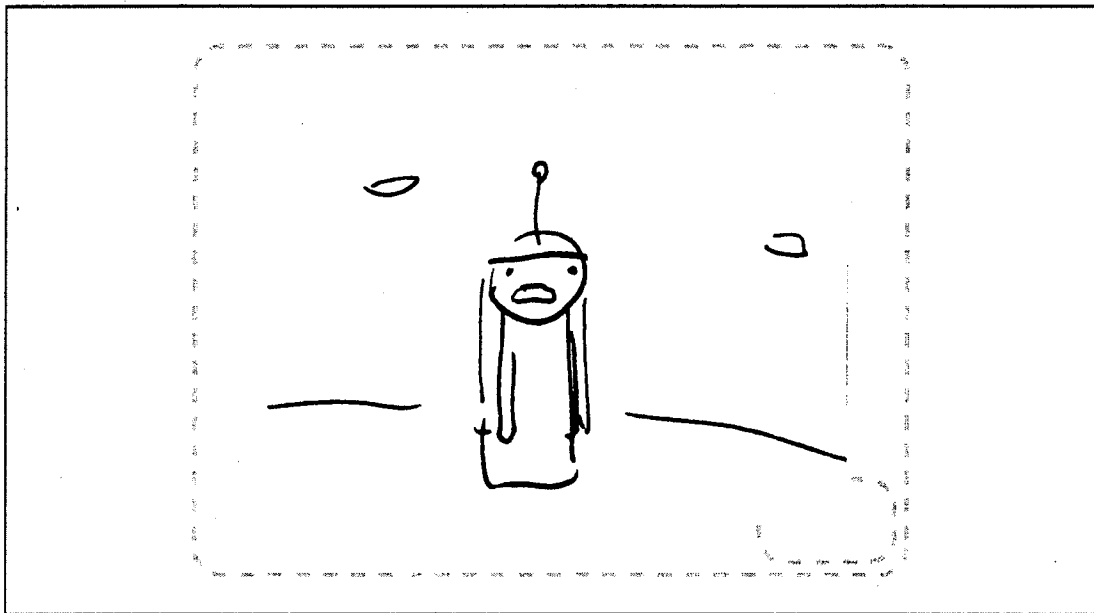
Production :

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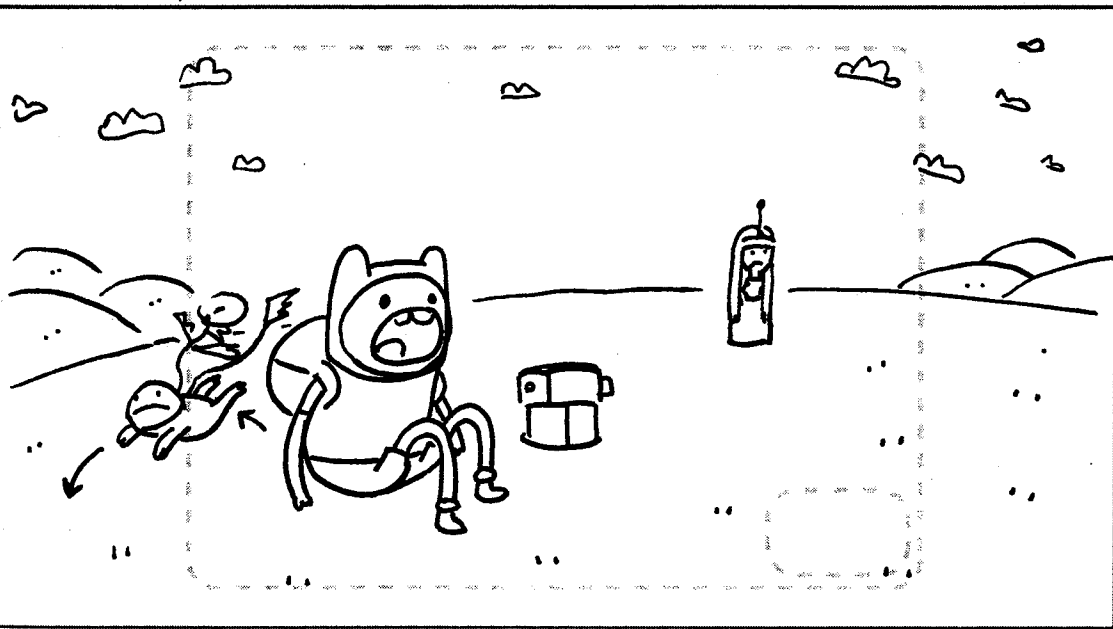
ADVENTURE TIME



Sc. 101 Pnl. K Bg. day night



Sc. 102 Pnl. A Bg. day night



Dialog:	PB / check please? F / ARGH!	F / JAKE!
Action:		
Timing:		

EPISODE # 100251

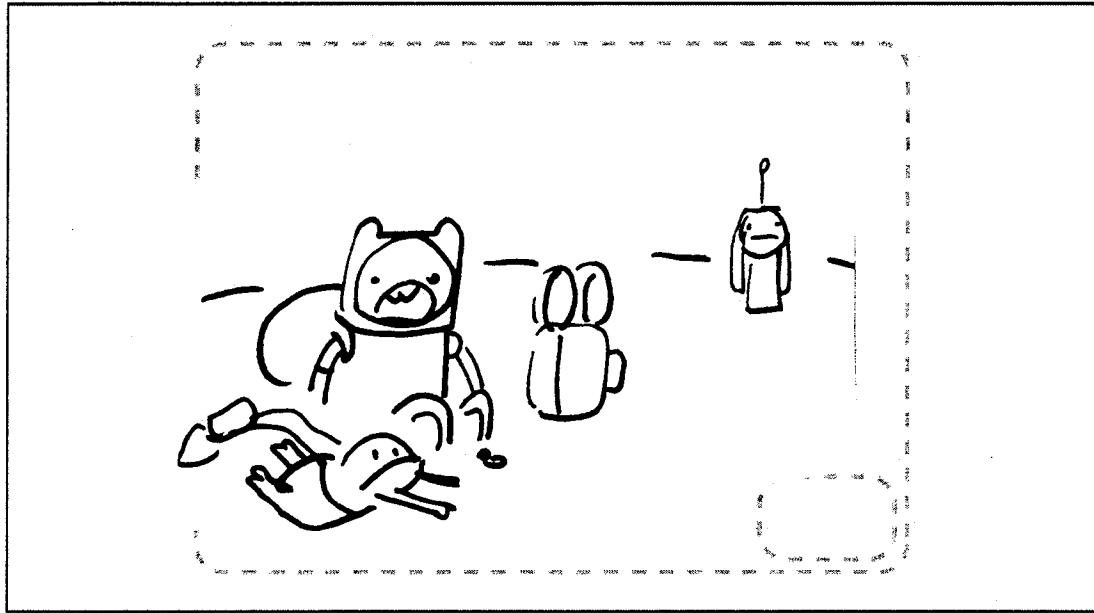
Production :

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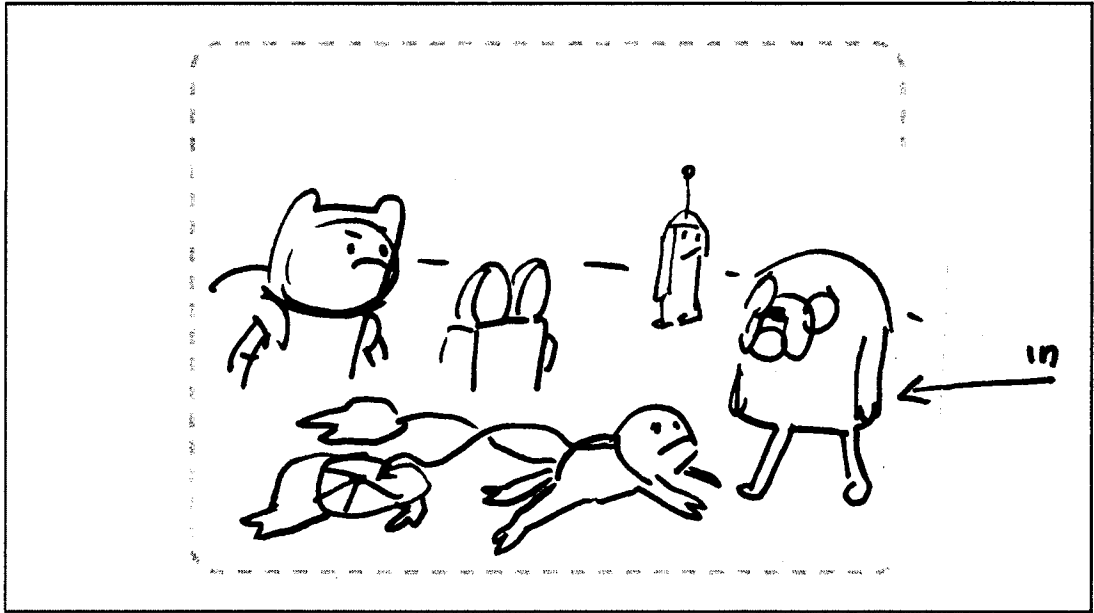
ADVENTURE TIME



Sc. 102 Pnl. B Bg. day night



Sc. 102 Pnl. C Bg. day night



Dialog:	F/ You brought the Fly in too close!	J/ I'm sorry.
Action:		ADJ →
Timing:		

EPISODE # 100251

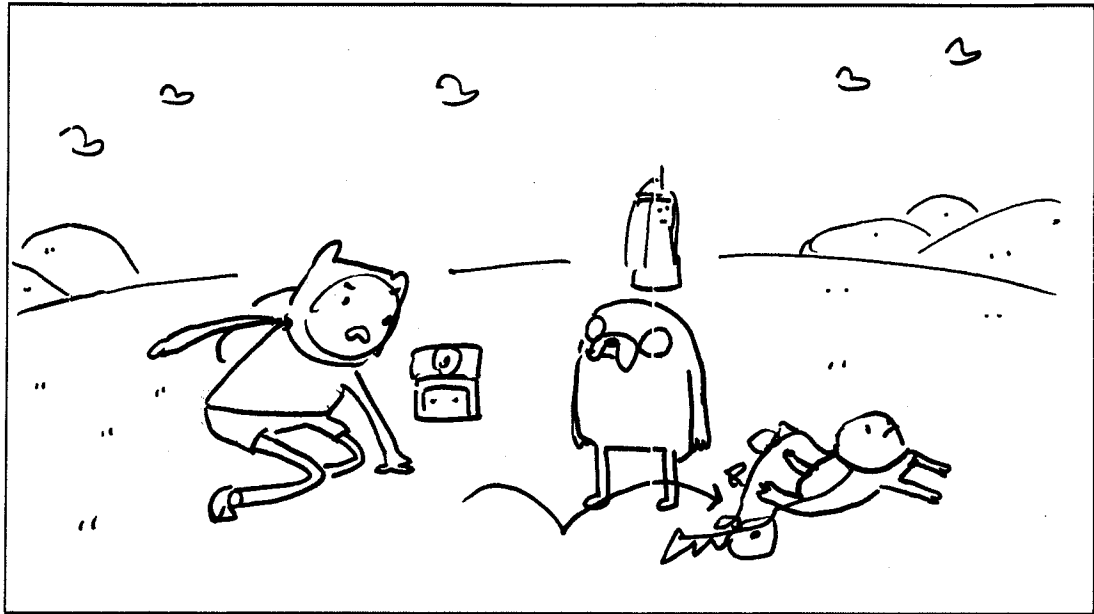
Production :

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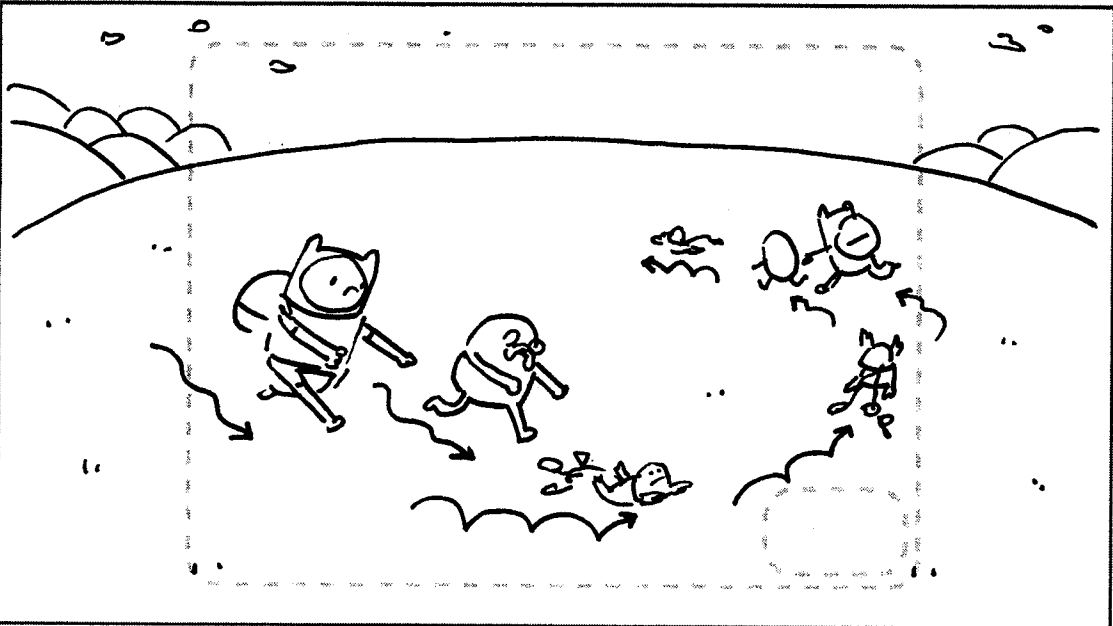
ADVENTURE TIME



Sc. 102 Pnl. 7 Bg. day night



Sc. 103 Pnl. A Bg. day night



Dialog:	F/ well help me catch 'em!	(Funny banjo music)
Action:		
Timing:		

EPISODE # 100251
Production :

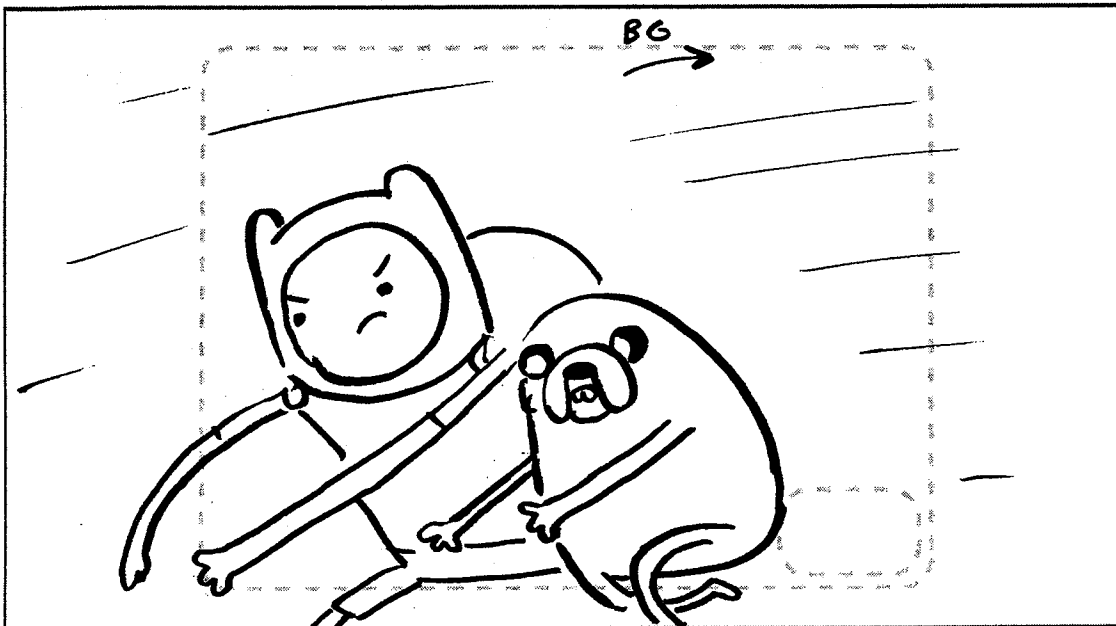
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ADVENTURE TIME

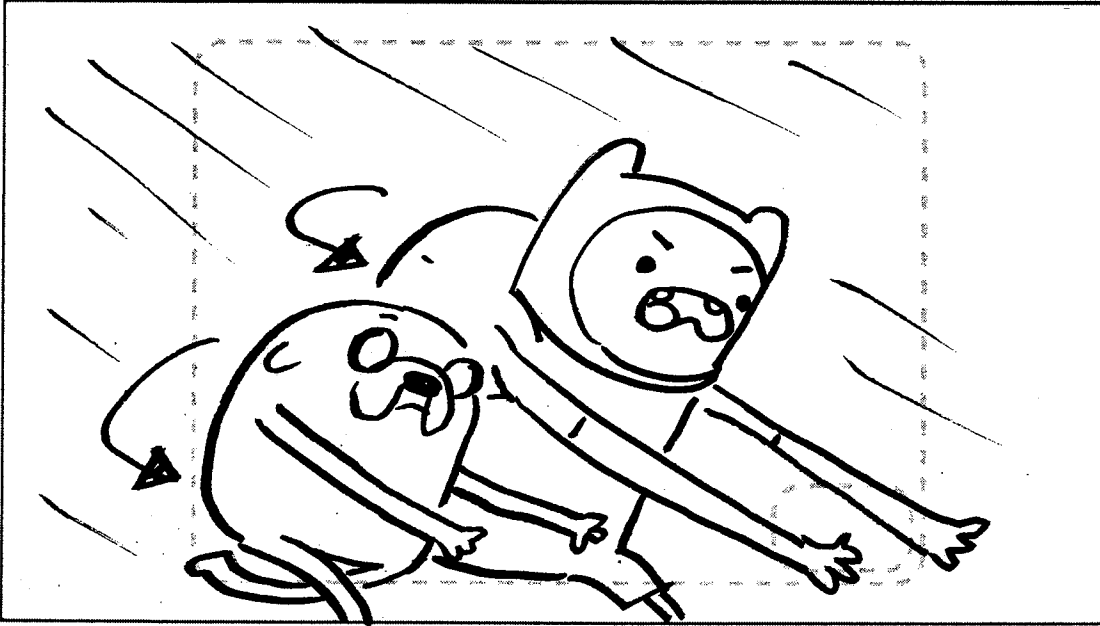


Page 132

Sc. 104 Pnl. A Bg. day night



Sc. 104 Pnl. B Bg. day night



Dialog:

J/ well I thought
it was Funny.

F/ This isn't a comedy!

Action:

Timing:

EPISODE # 100251

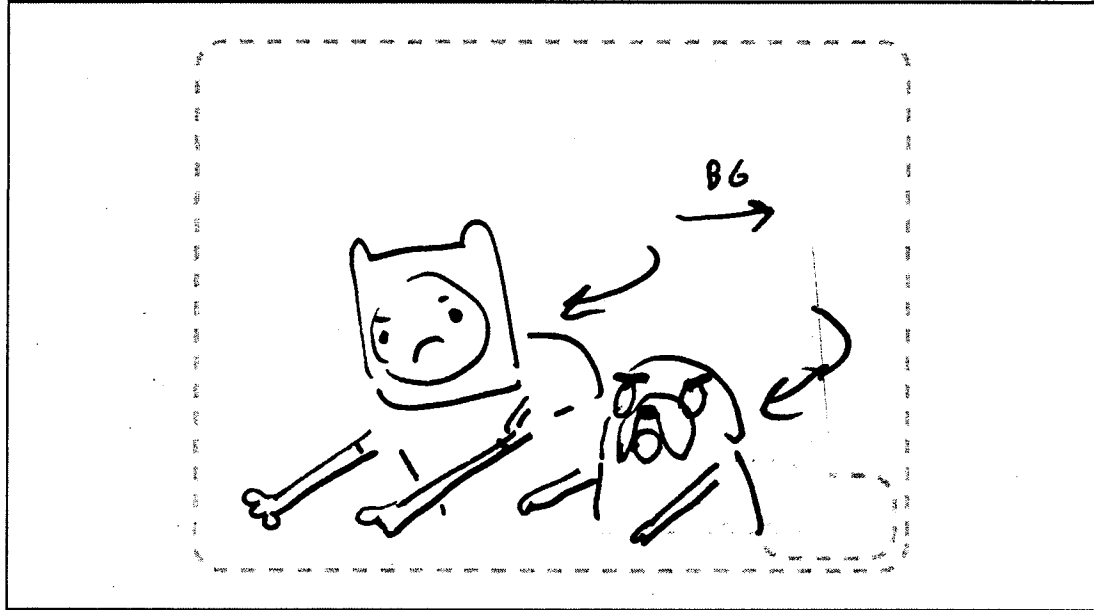
Production :

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ADVENTURE TIME

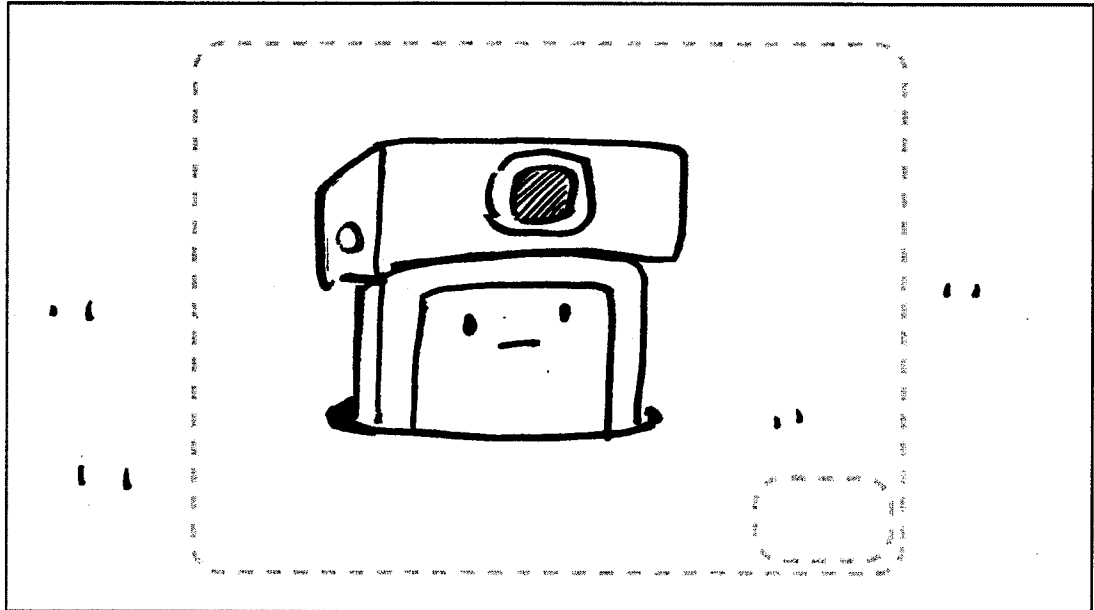


Sc. 104 Pnl. C Bg. day night



Dialog:	J/ Not the way You're shooting it!	F/ Look, just help me catch this guy!
Action:		
Timing:		

Sc. 105 Pnl. A Bg. day night



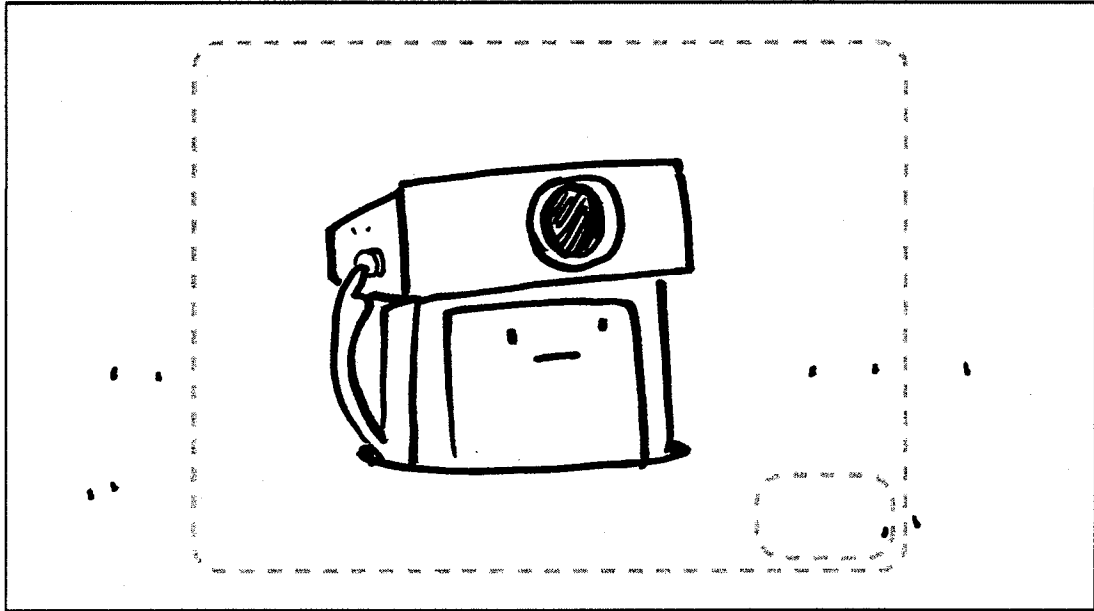
EPISODE # 100251

Production :

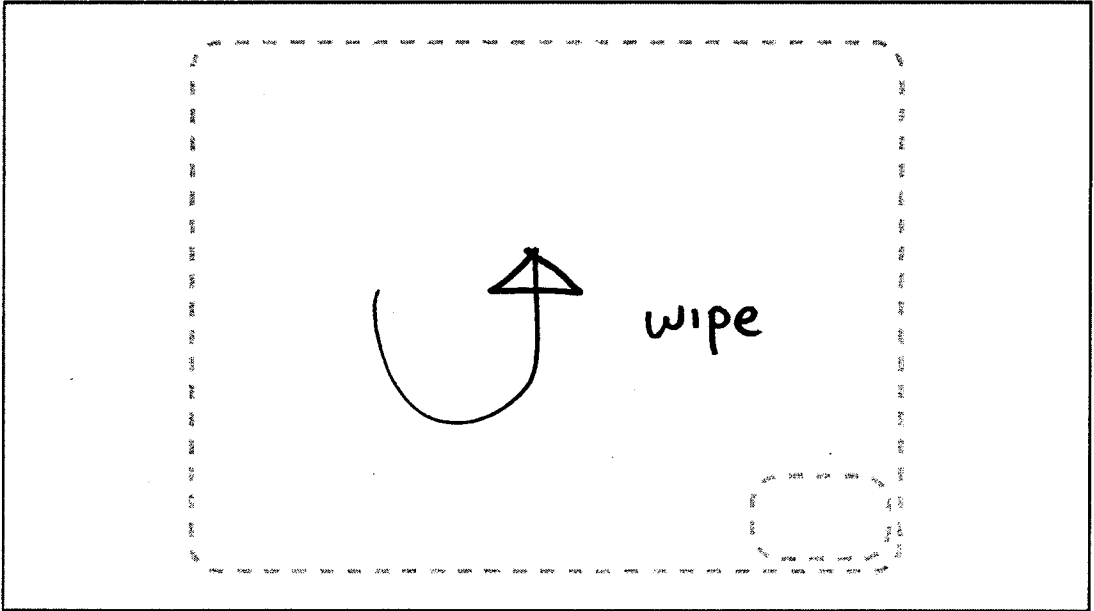
ADVENTURE TIME



Sc. 105 Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:	J/ All right, but after this we do my part!
Action:	
Timing:	

100251

Production :

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ADVENTURE TIME



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Sc. 106

Pnl. A

Bg.

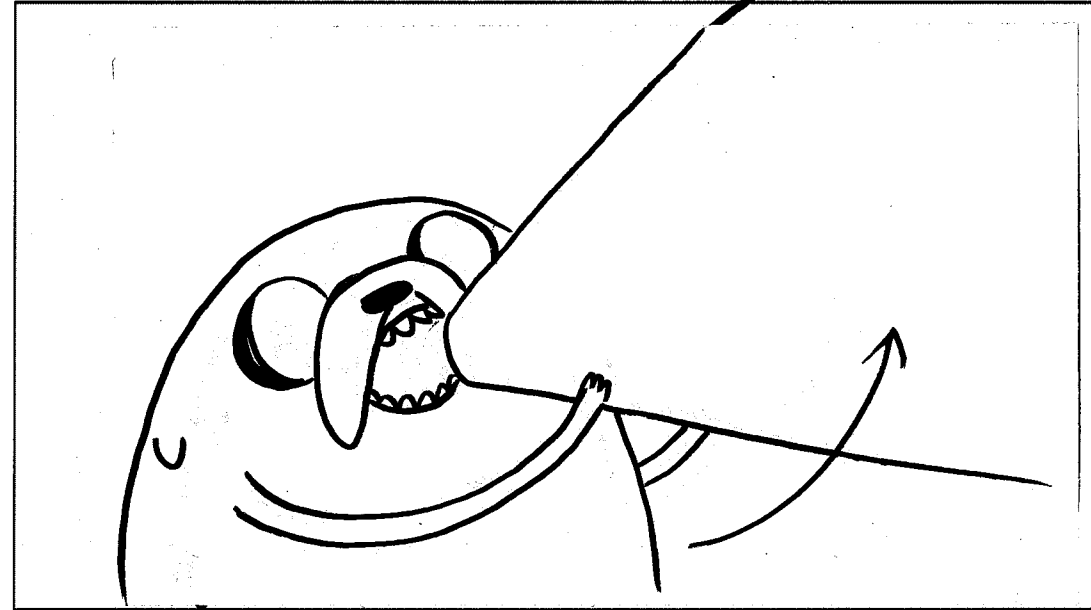
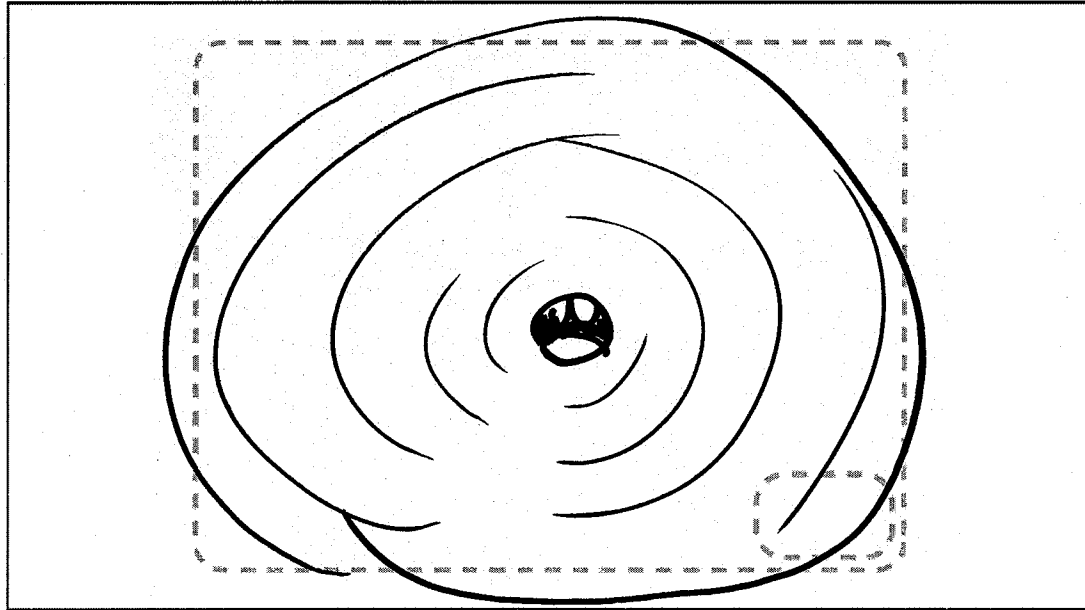
day night

Sc. 106

Pnl. B

Bg.

day night



Dialog:

J/ ok everyone!

J/ It's been a long day...

Action:

Timing:

100251

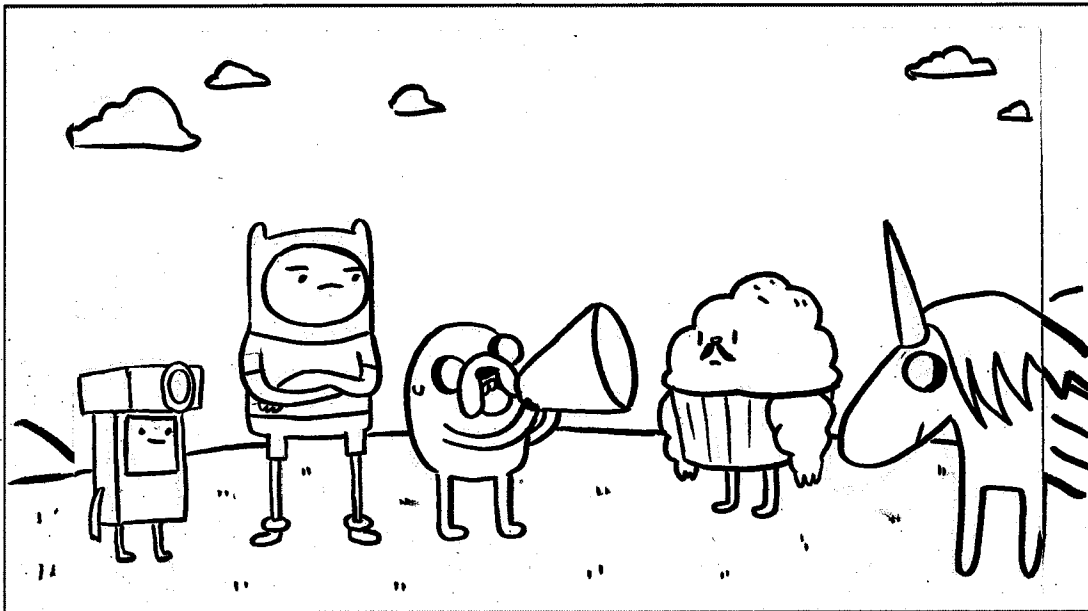
EPISODE #

Production :

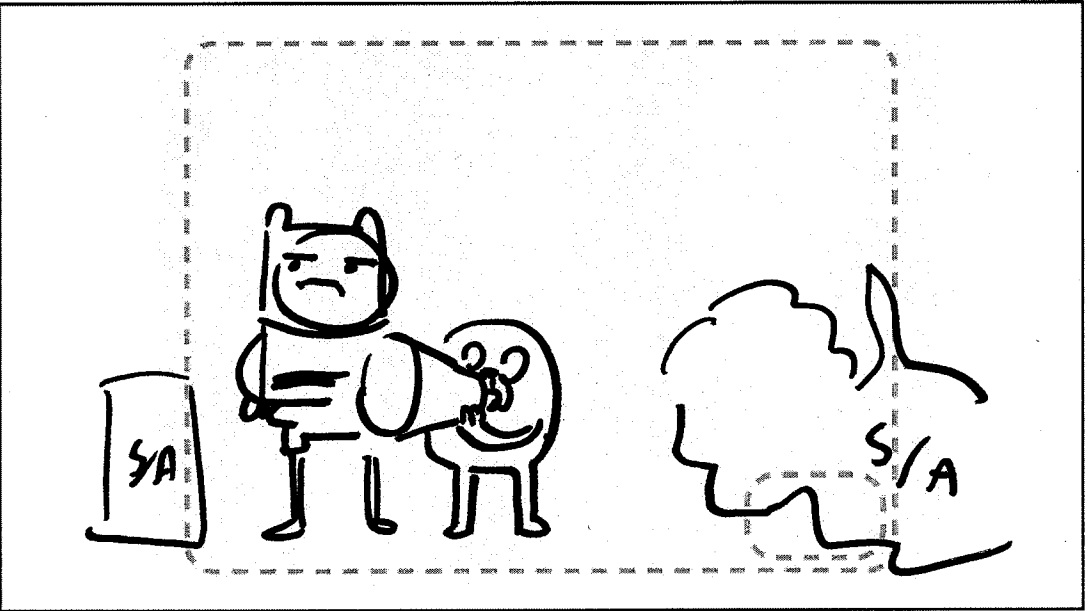
ADVENTURE TIME



Sc. 107 Pnl. A Bg. day night



Sc. 107 Pnl. B Bg. day night



Dialog:	J/ lotta..(chuckling) lotta runnin' around chasin' frogs.. heh heh	J/ but we <u>are</u> makin' a movie...
Action:		
Timing:		

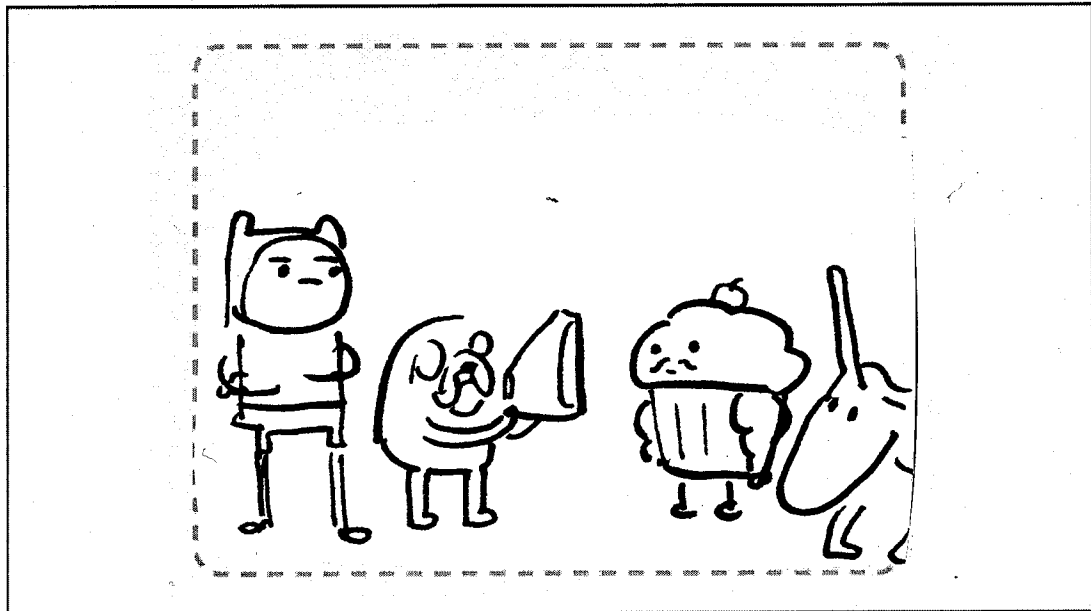
100251
EPISODE #
Production :

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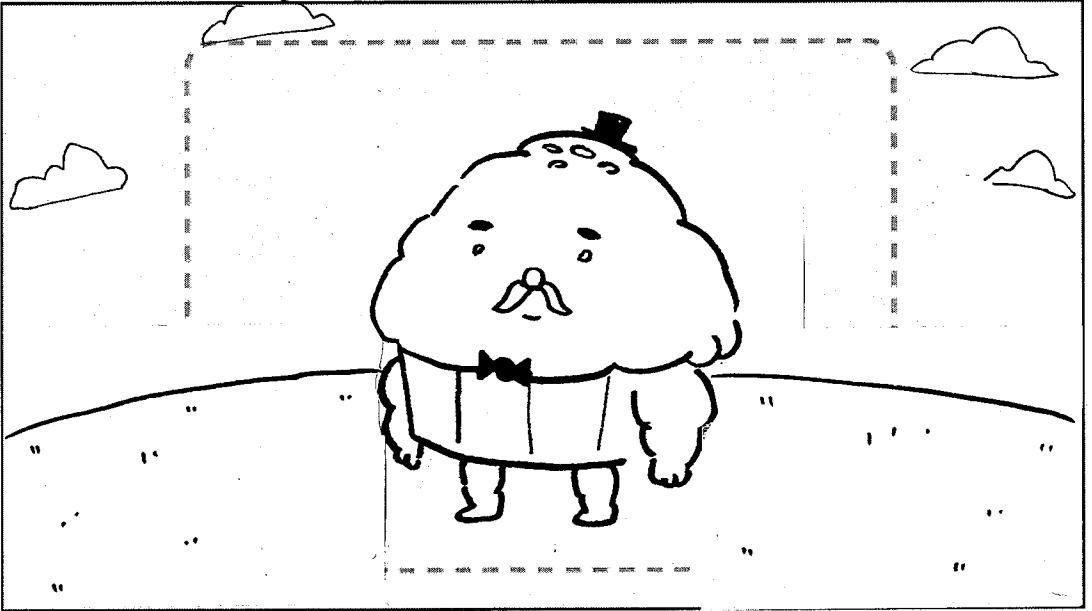
ADVENTURE TIME



Sc. 107 Pnl. C Bg. day night



Sc. 108 Pnl. A Bg. day night



Dialog:	J/ and this is the big <u>wedding</u> scene!	J/(os) Mr cupcake, you're playing the groom ...
Action:		
Timing:		

100251
EPISODE #

Production :

ADVENTURE TIME



Page 138

Sc. 108 Pnl. 7 Bg.

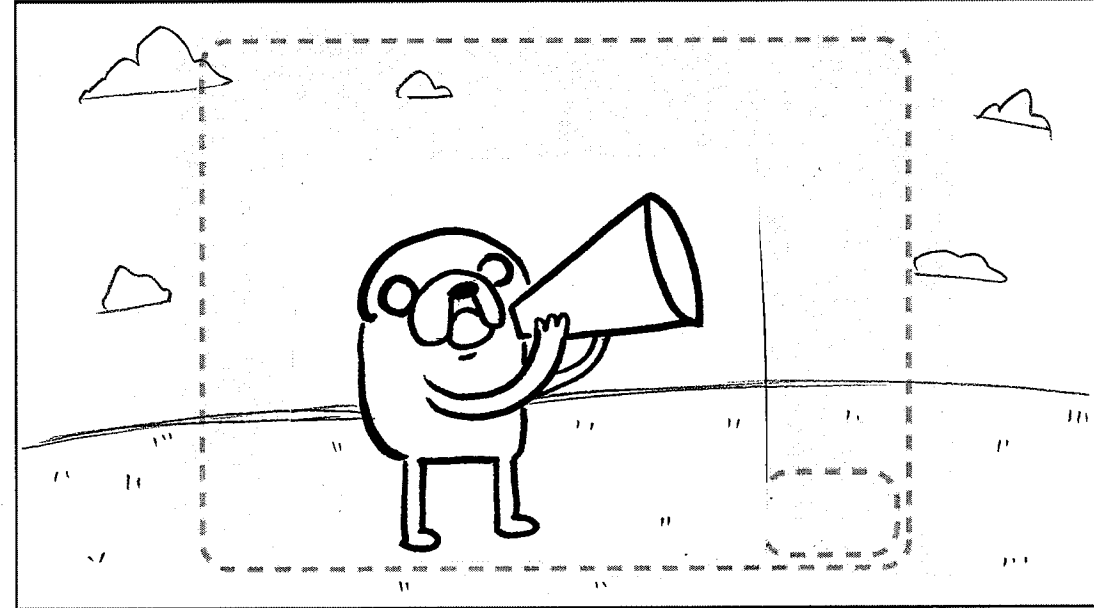
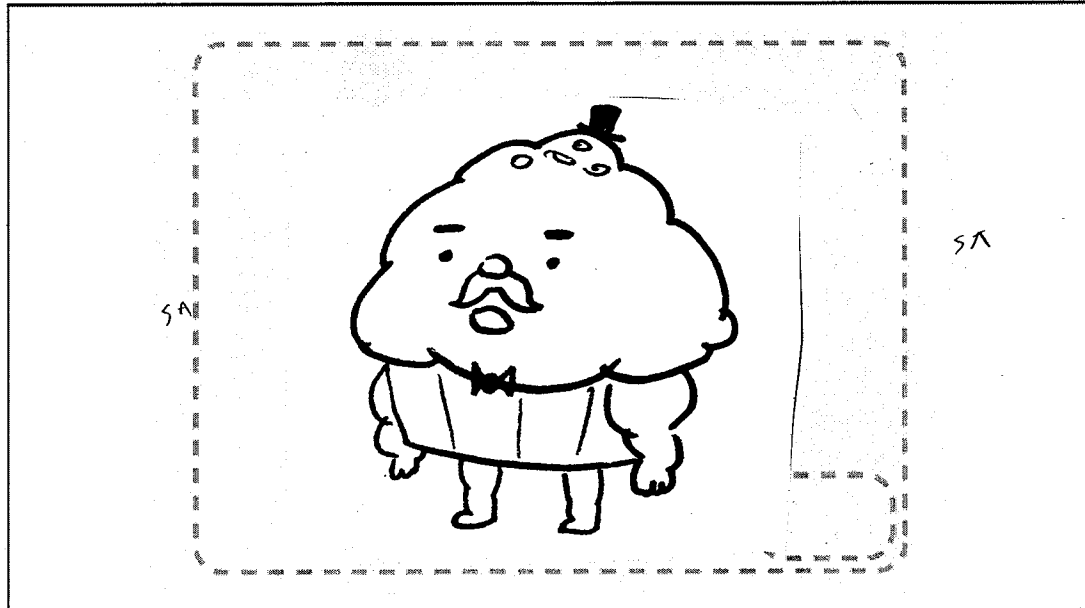
day night

Sc. 109

Pnl. A

Bg.

day night



Dialog:

c/ Yes.

J/ and right before you say
"I do" you confess that
your name isn't Todd Johnson..

Action:

Timing:

100251

EPISODE #

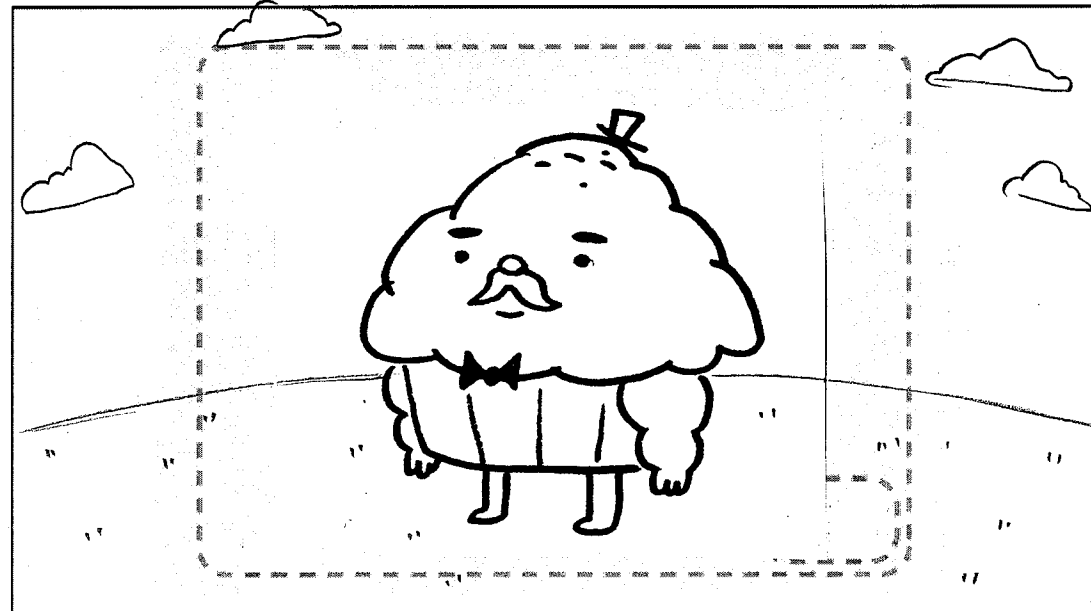
Production :

ADVENTURE TIME

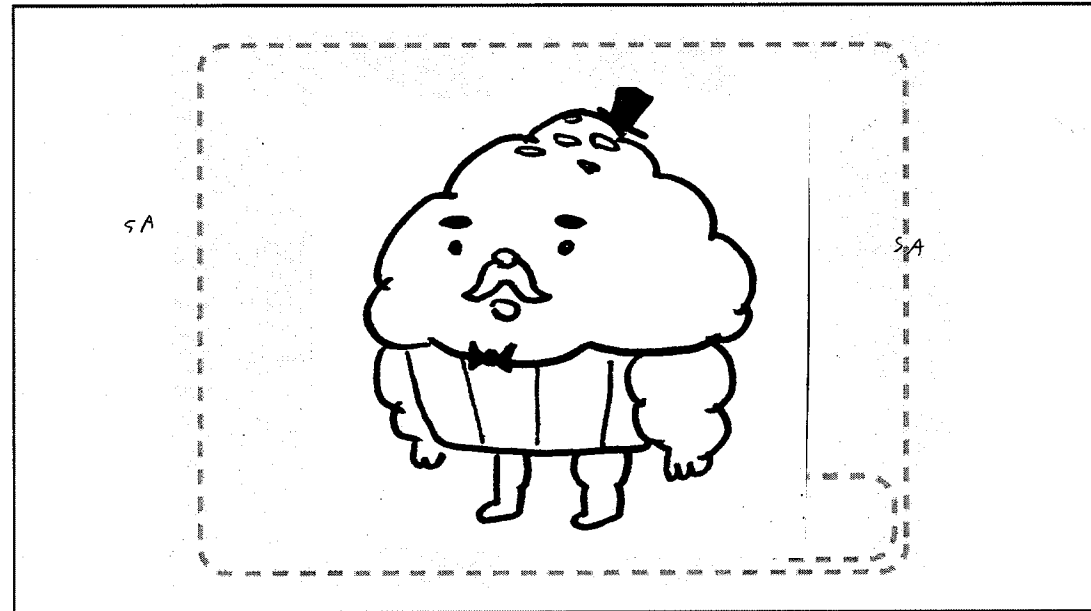


Page 139

Sc. 110 Pnl. A Bg. day night



Sc. 110 Pnl. B Bg. day night



Dialog:

J/... and that you're actually a columnist for the city newspaper and your assignment was to marry a beautiful rainicorn.

C/ Yes.

Action:

Timing:

100251

EPISODE #

Production :

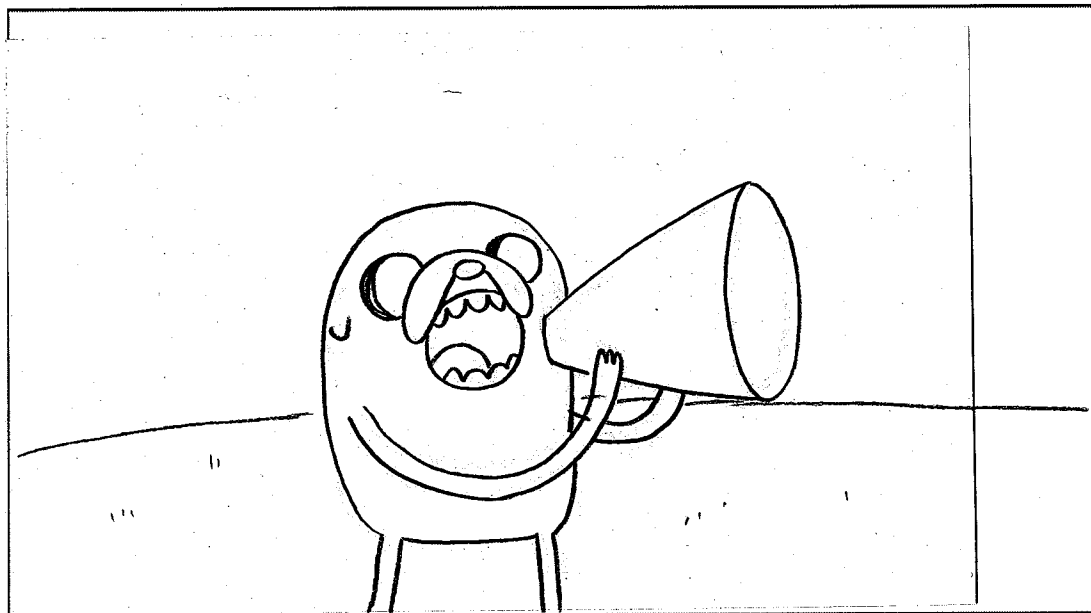
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ADVENTURE TIME

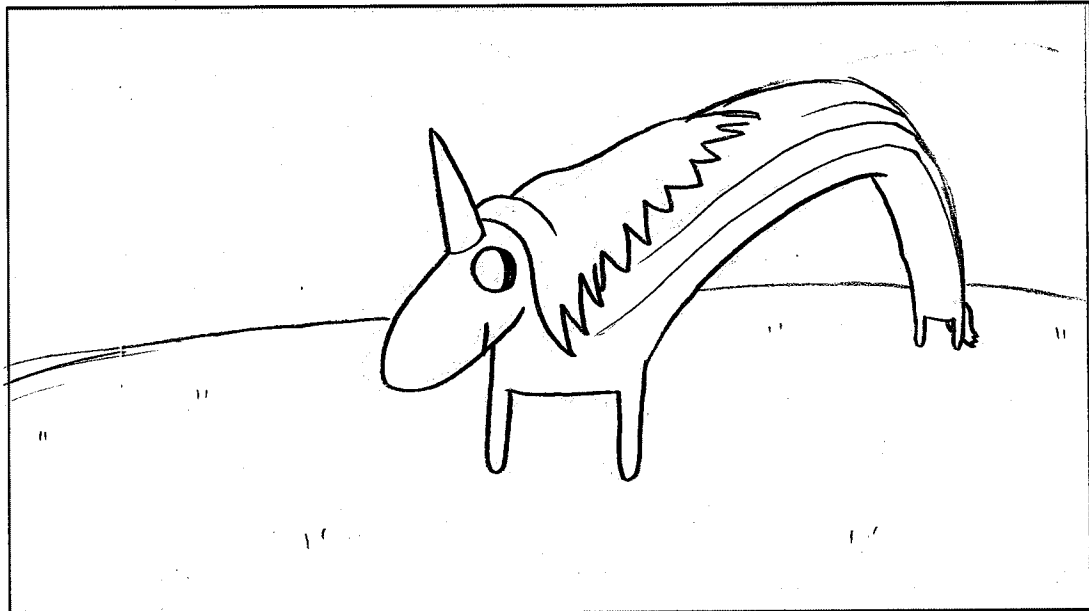


Page 140

Sc. 111 Pnl. A Bg. day night



Sc. 112 Pnl. A Bg. day night



Dialog:

J/ And Lady? Then you confess
that you never loved Todd Johnson ..

J/(os) and that you were
just trying to win a bet
with your snooty socialite friends.

Action:

Timing:

100251

EPISODE #

Production :

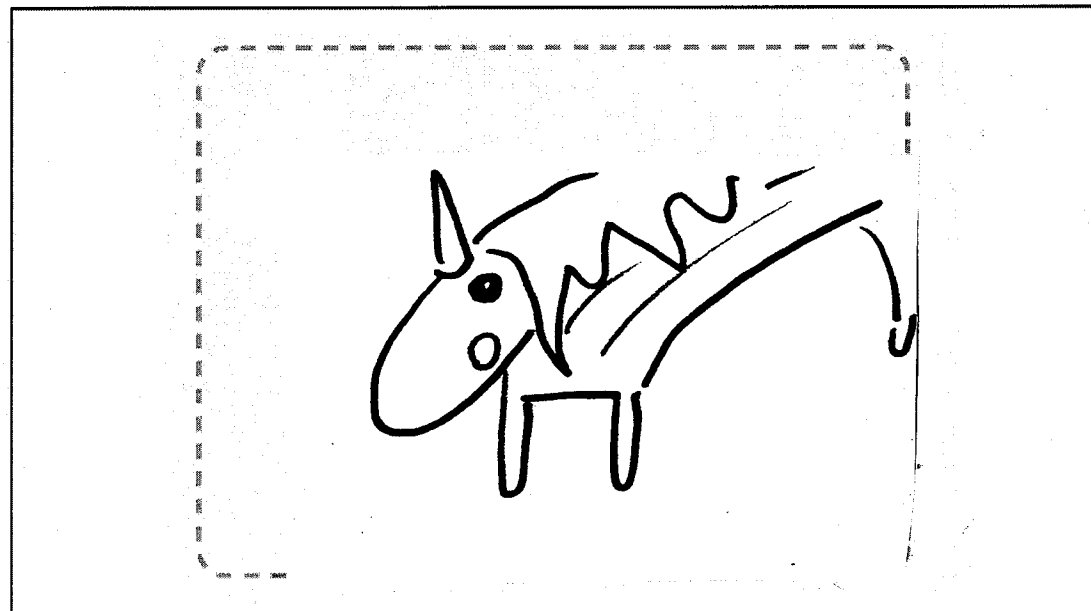
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ADVENTURE TIME

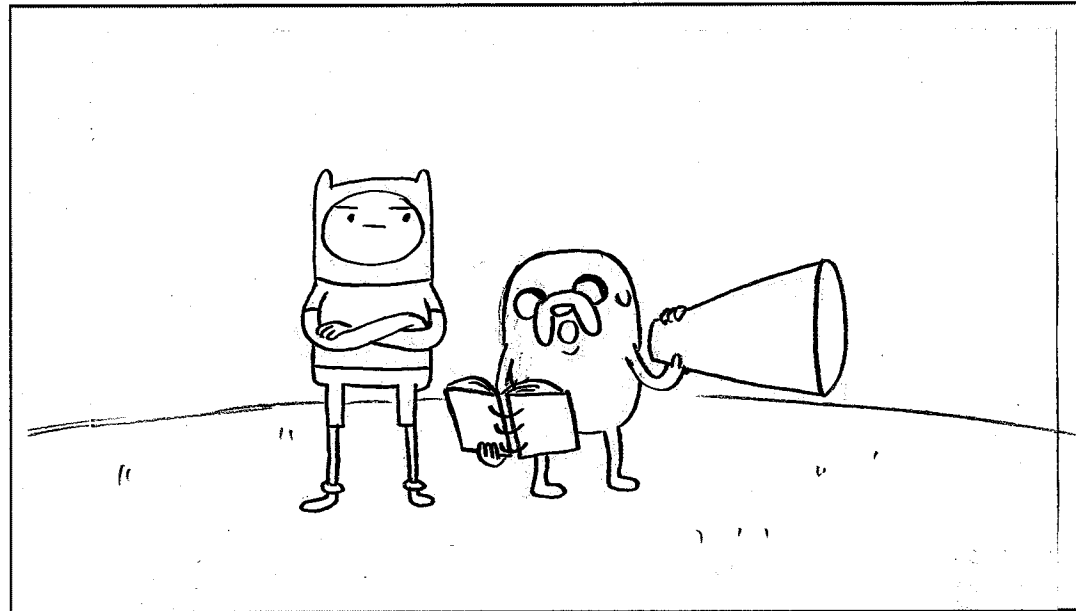


Page 141

Sc. 112 Pnl. B Bg. day night



Sc. 113 Pnl. A Bg. day night



Dialog:

L/ OK, Jake.

J/ and then you both realize
you do love each other and
you both say, "I do."

Action:

Timing:

100251

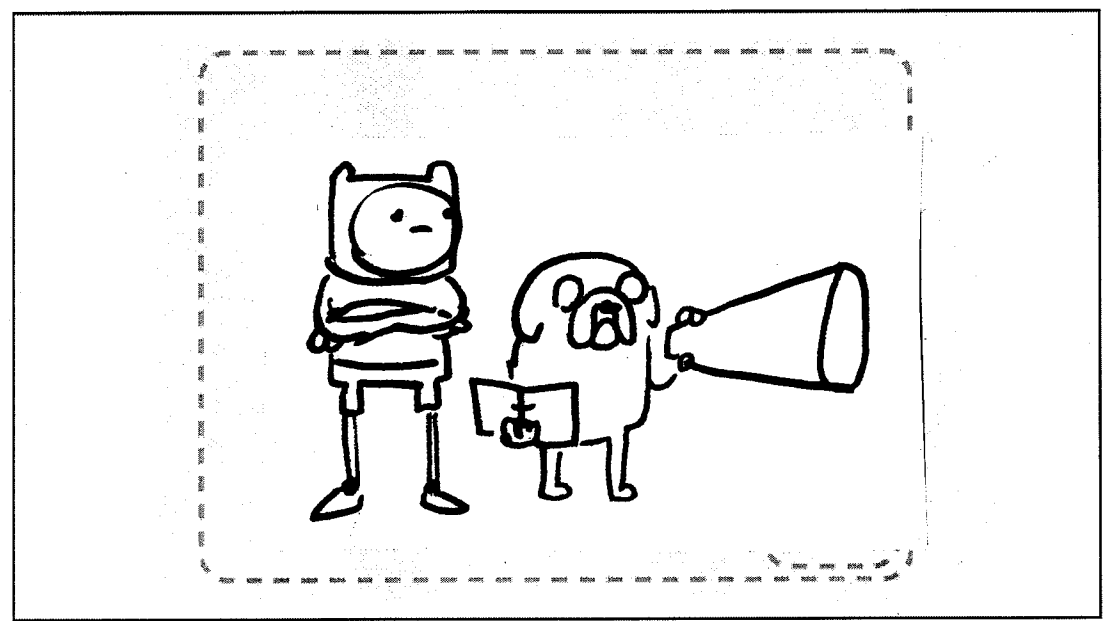
EPISODE #

Production :

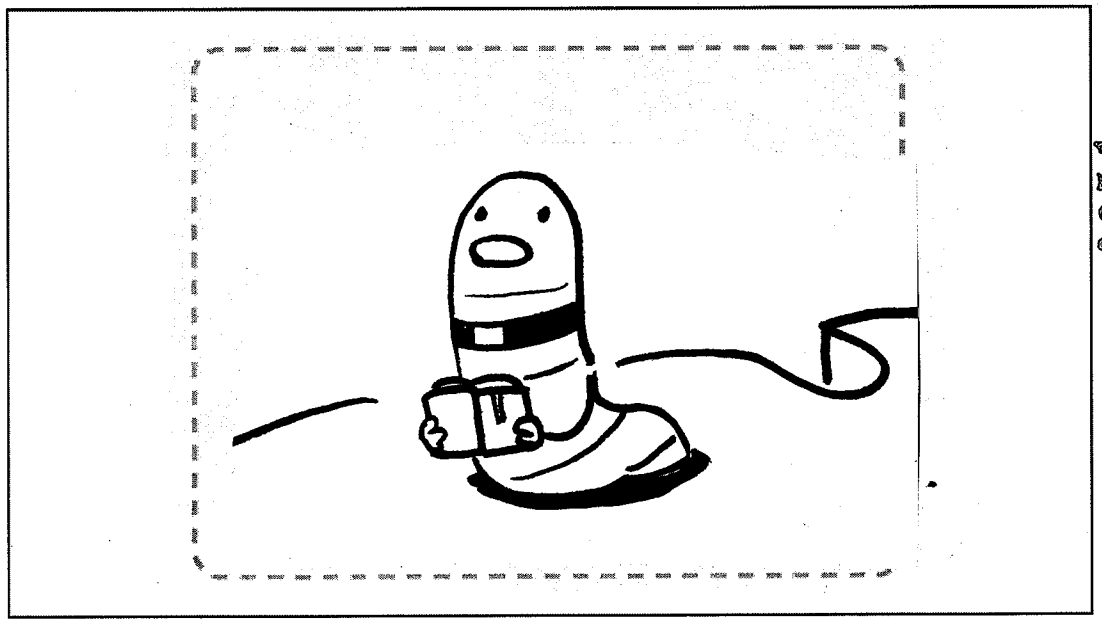
ADVENTURE TIME



Sc. 113 Pnl. B Bg. day night



Sc. 114 Pnl. A Bg. day night



Dialog:	J/ And then Shelby? You say...	S/ check please.
Action:		
Timing:		

100251

EPISODE #

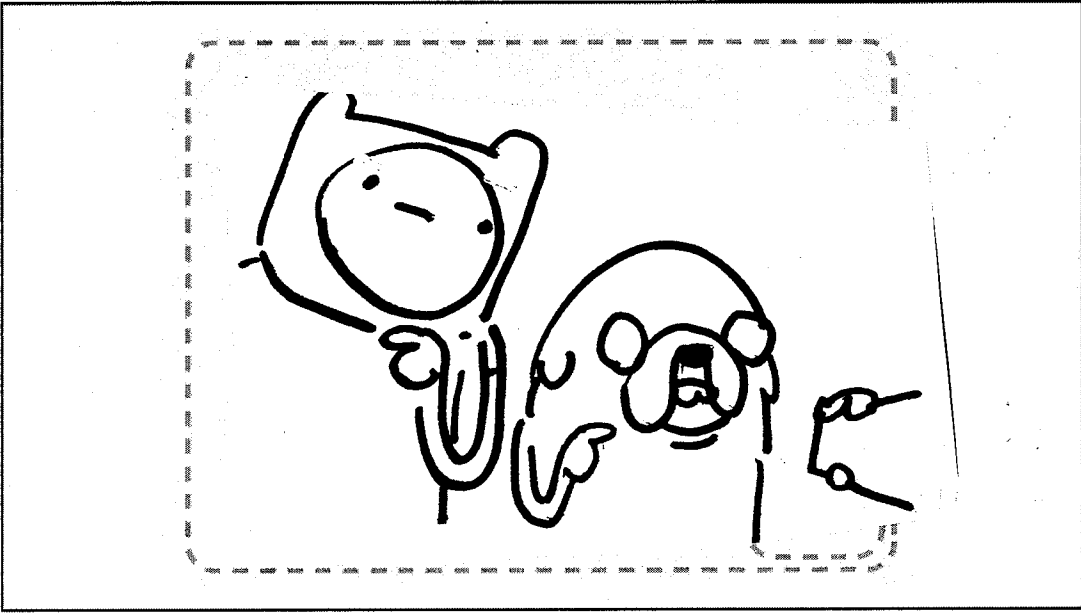
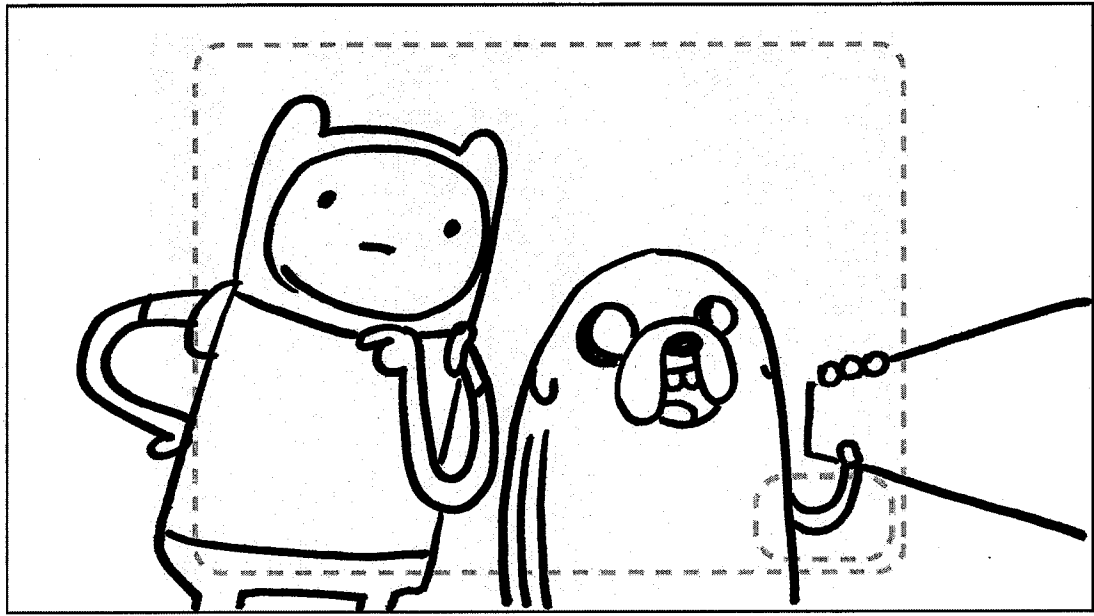
Production :

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ADVENTURE TIME



Sc. 115 Pnl. A Bg. day night Sc. 115 Pnl. B Bg. day night



Dialog:	J / heh heh Yeah..	J / and don't forget to look right in the camera...
Action:		
Timing:		

100251

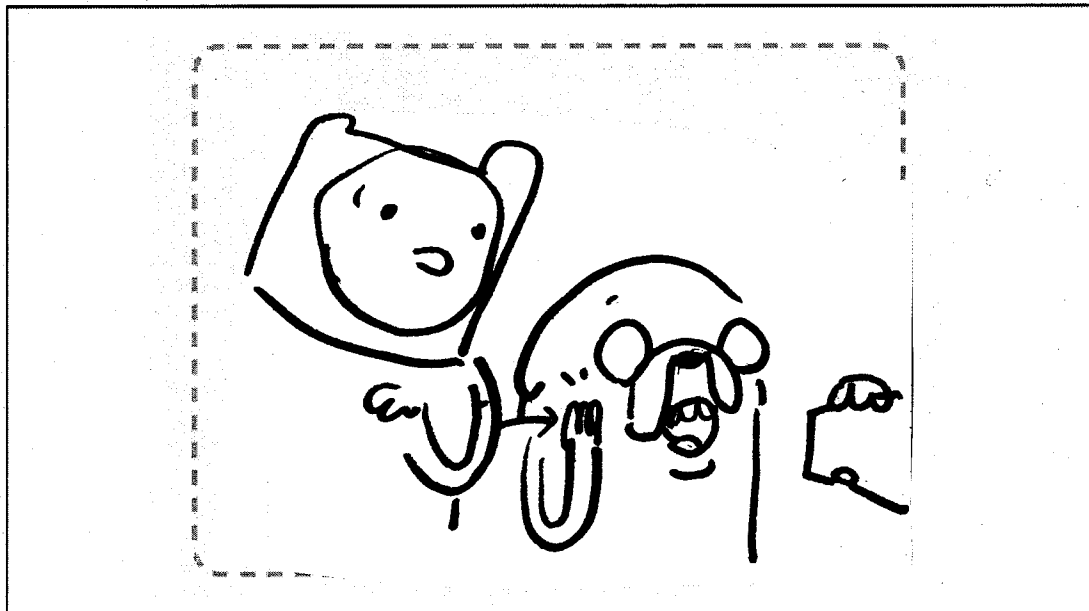
EPISODE #

Production :

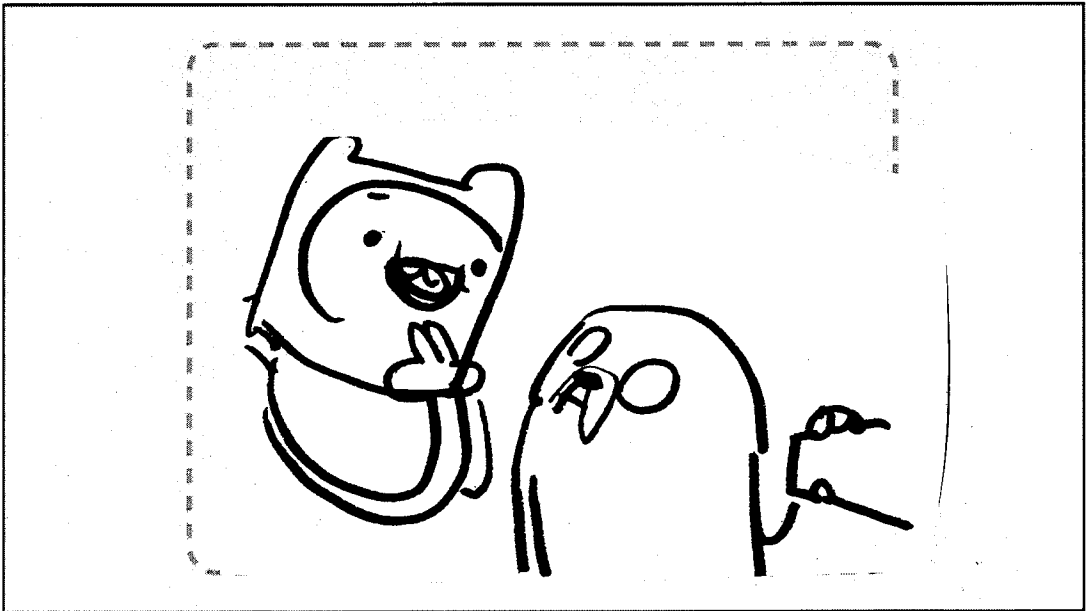
ADVENTURE TIME



Sc. 115 Pnl. C Bg. day night



Sc. 115 Pnl. D Bg. day night



100251

EPISODE #

Dialog:	J / .. And slap your cheeks like this . (slap)	F / Hey Jake , what if instead of saying "check please" ..
Action:		
Timing:		

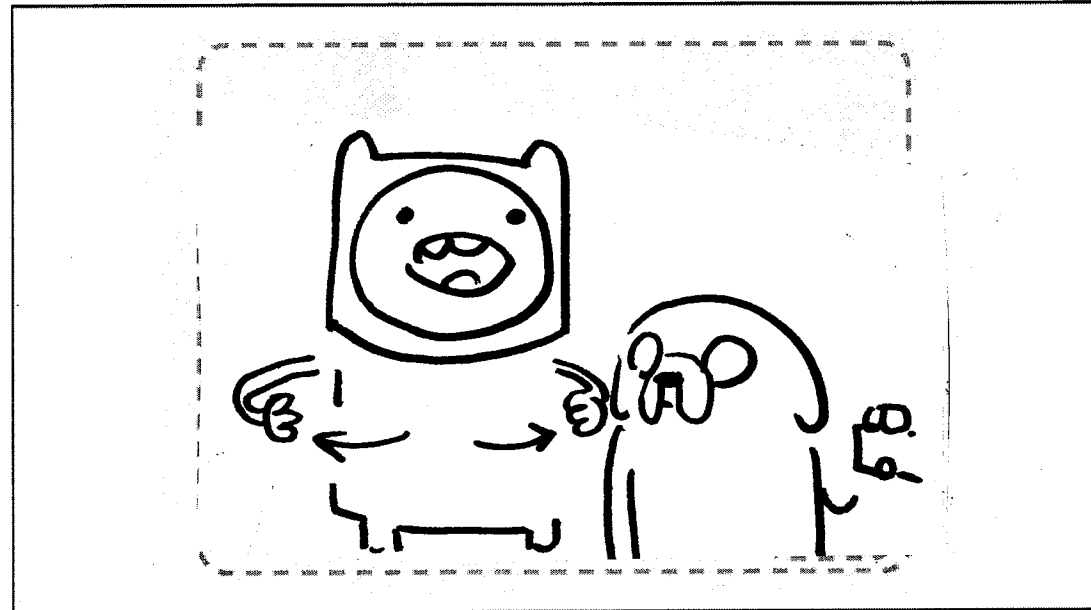
Production :

ADVENTURE TIME

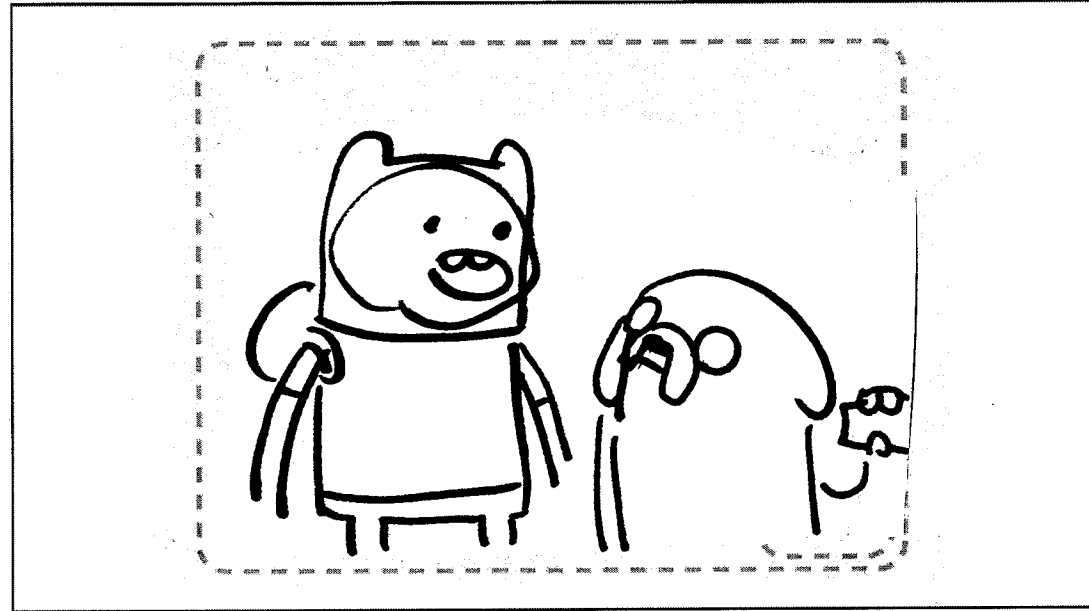


Page 145

Sc. 115 Pnl. E Bg. day night



Sc. 115 Pnl. F Bg. day night



Dialog:
F / ... he opens his jacket
and he's got a bomb
strapped to his chest ...

F / .. and he says
"I don't ."

Action:

Timing:

100251

EPISODE #

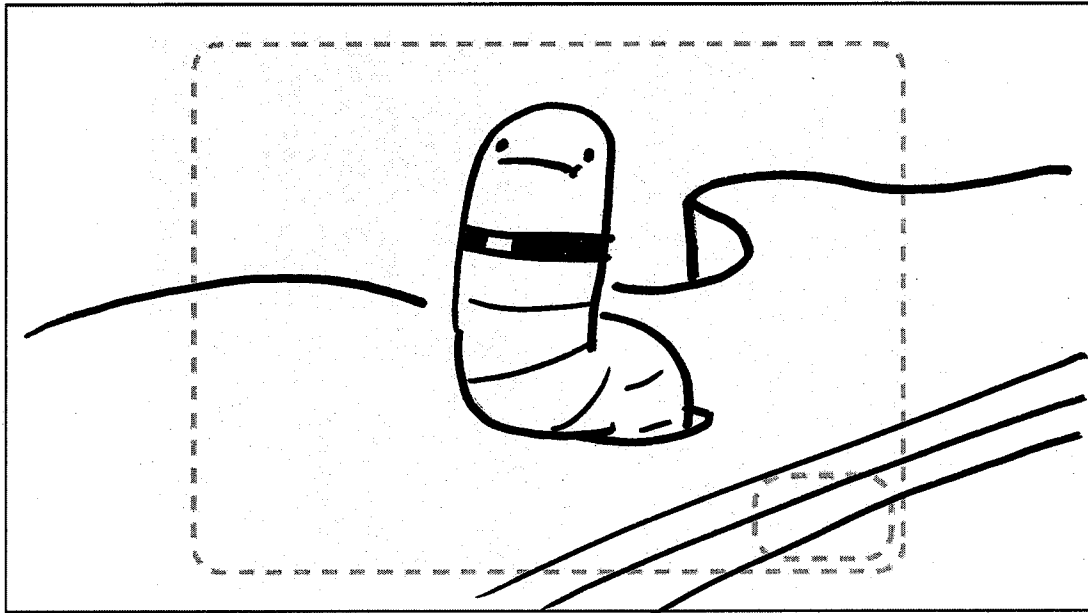
Production :

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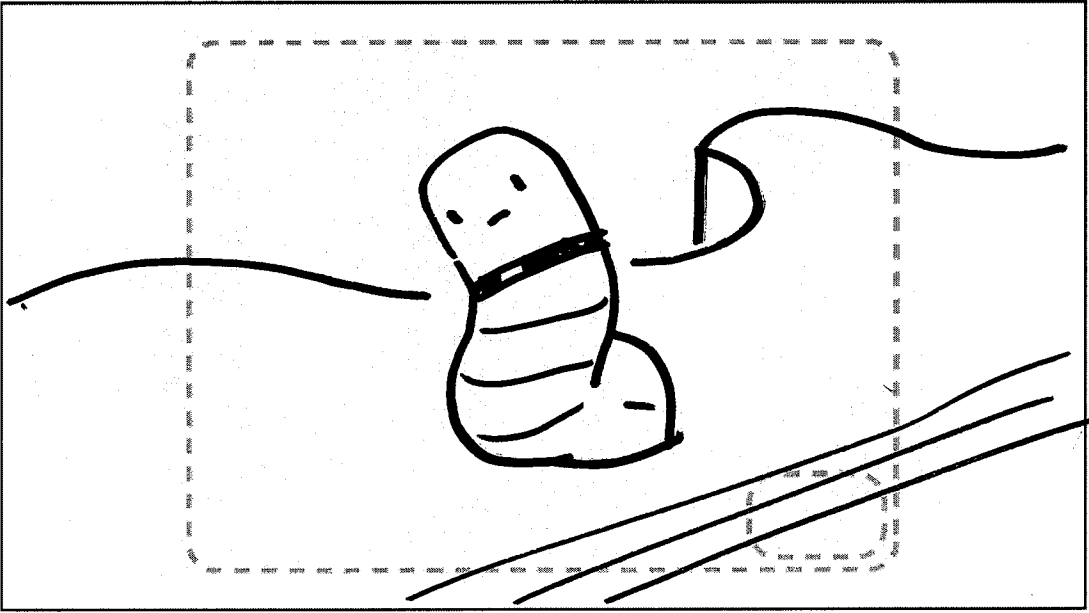
ADVENTURE TIME



Sc. 116 Pnl. A Bg. day night



Sc. 116 Pnl. B Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100251

Production :

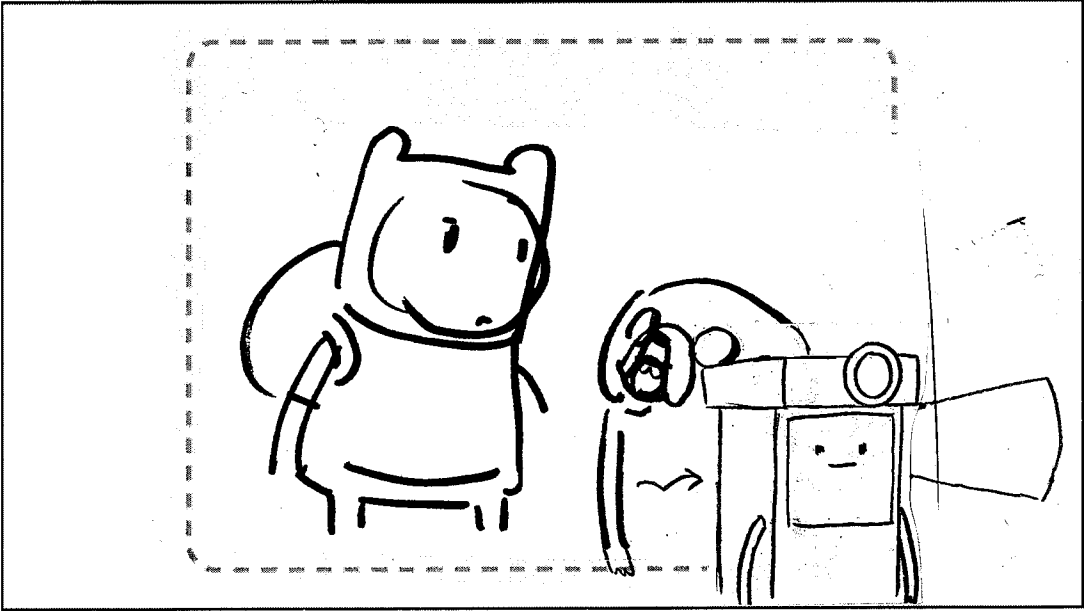
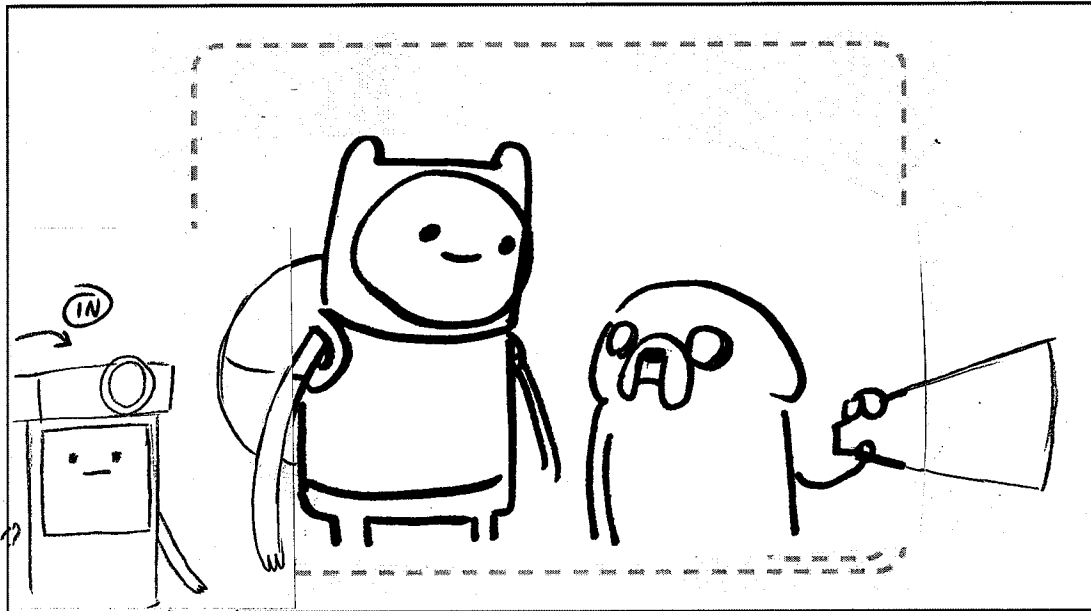
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ADVENTURE TIME



Page 147

Sc. 117 Pnl. A Bg. day night Sc. 117 Pnl. B Bg. day night



Dialog:	J/ mmm...	J/ Nah.
Action:		
Timing:		

EPISODE # 100251
Production :

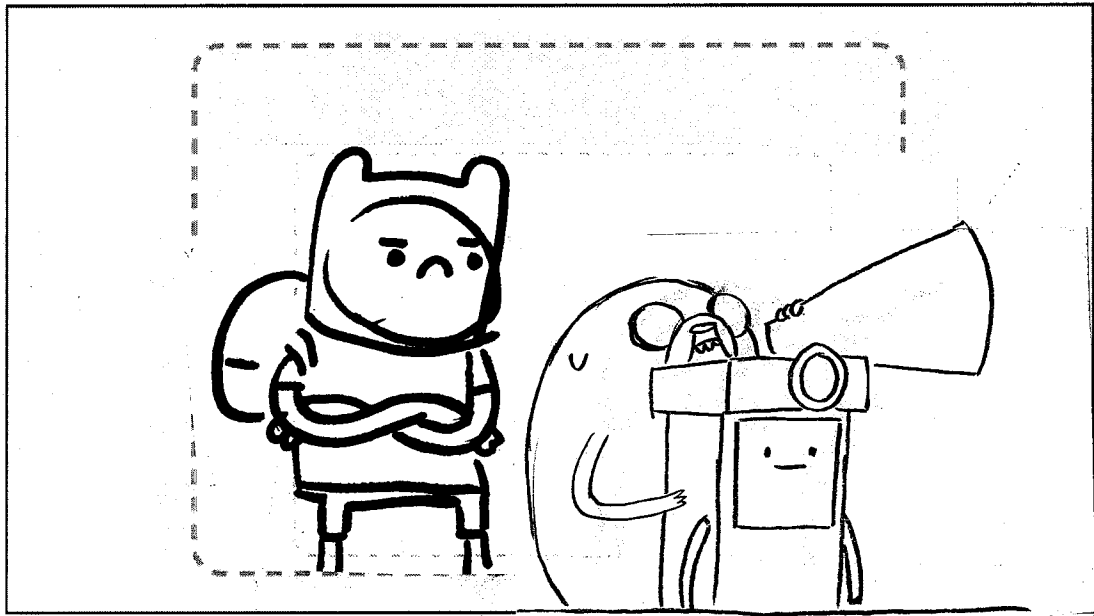
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ADVENTURE TIME

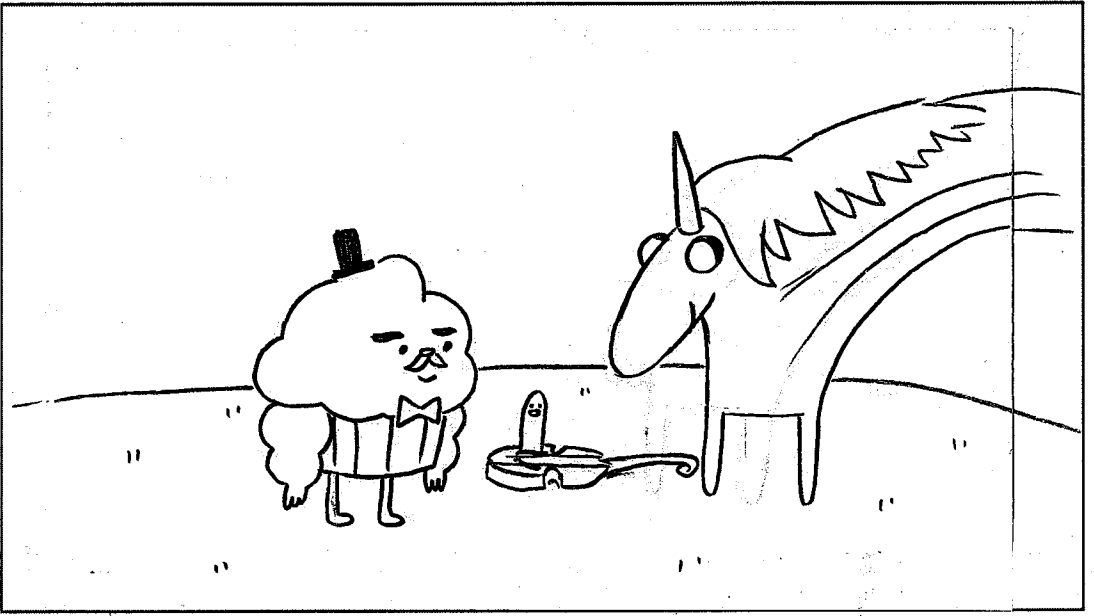


Page 148

Sc. 117 Pnl. C Bg. day night



Sc. 118 Pnl. A Bg. day night



Dialog:	J/ Action!	s/ Do you take this rainicorn to be your lawfully married wife?
Action:		
Timing:		

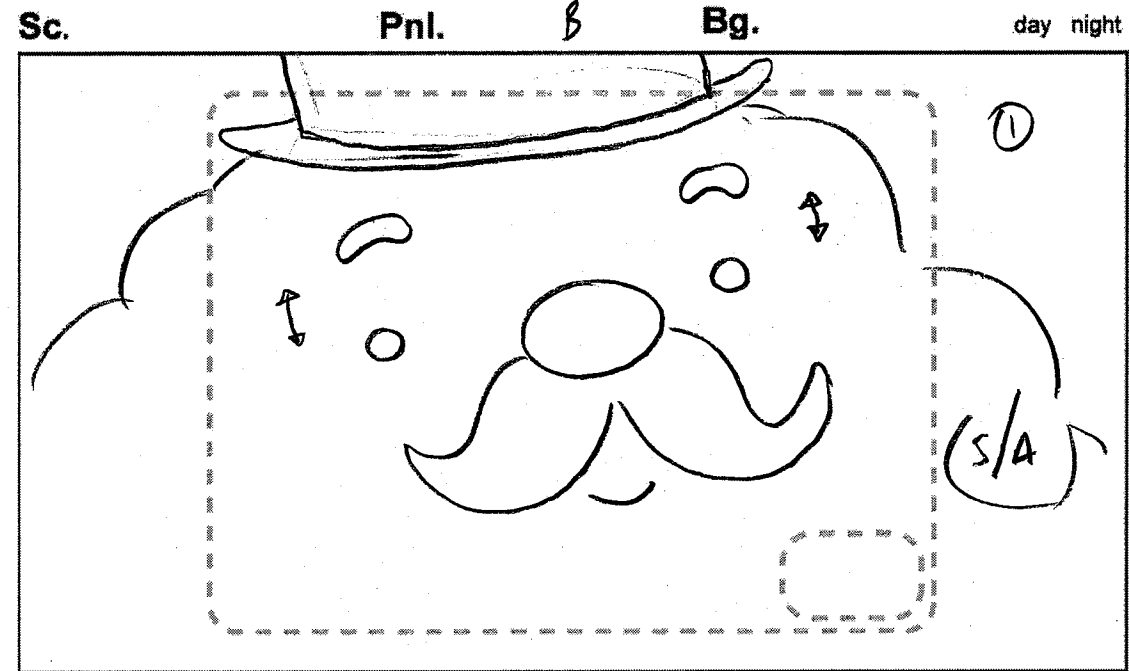
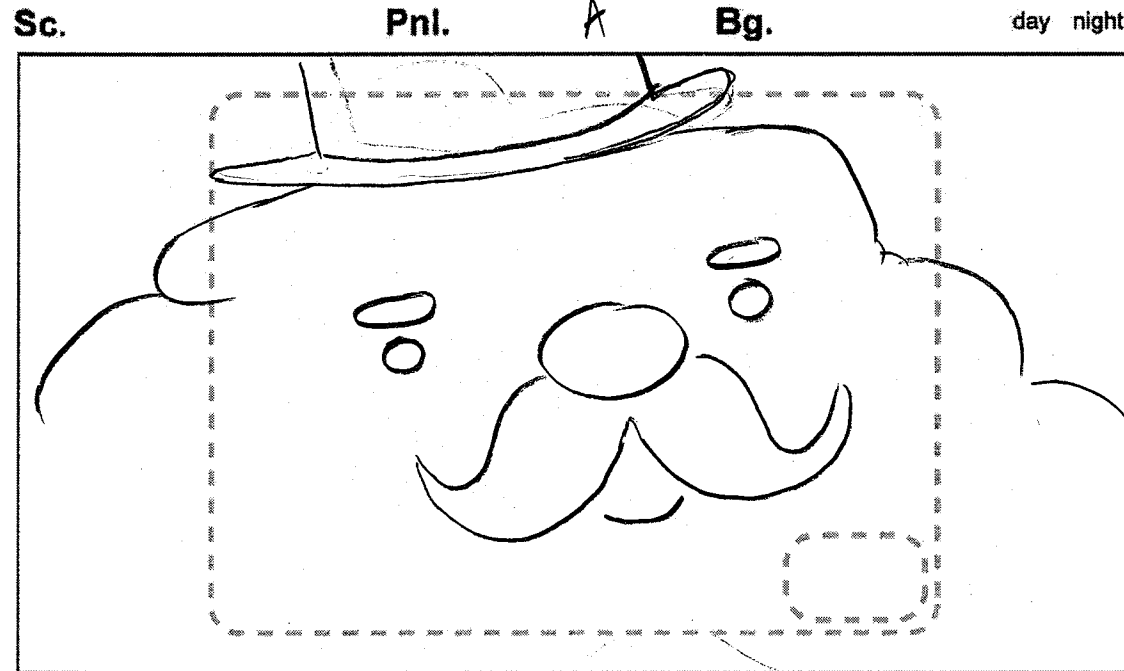
EPISODE # 100251

Production :

ADVENTURE TIME



Page 148 A



Dialog:	
Action:	MR. Cupcake stares for a beat.
Timing:	

(1) raises eye brows at lady 1
(2) WINKS.

EPISODE # 100251

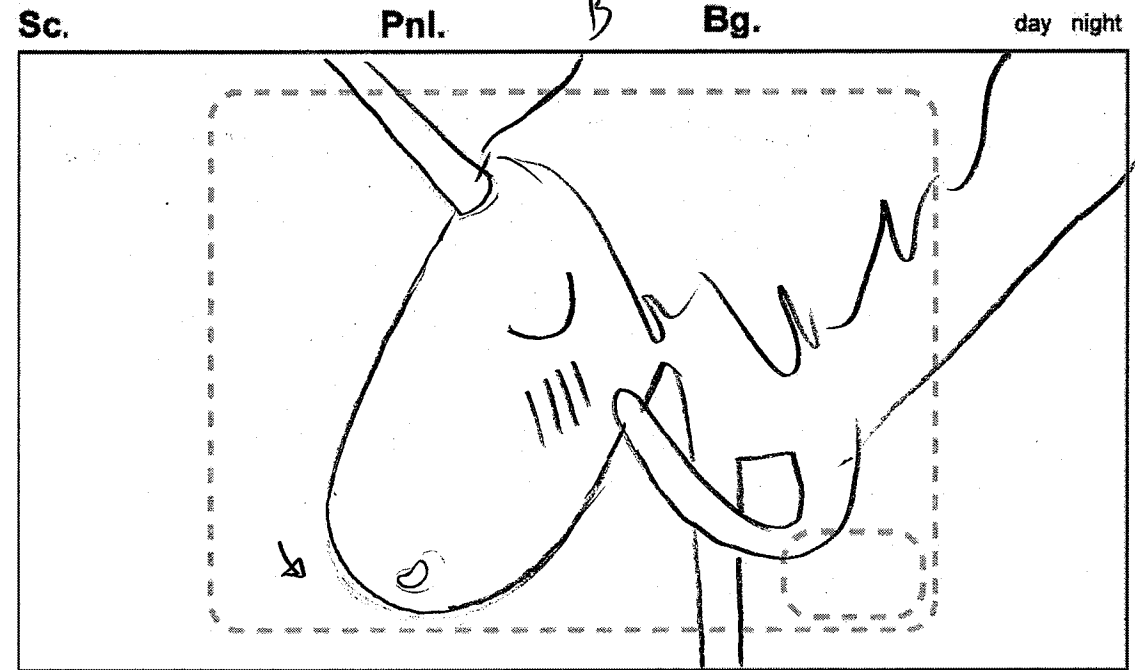
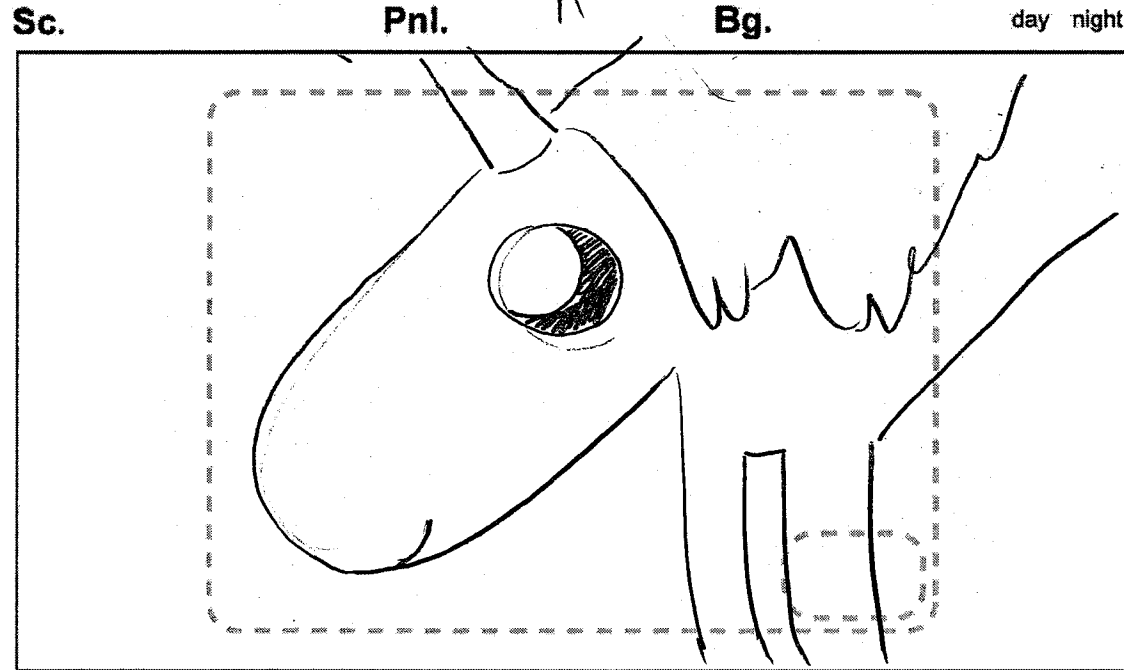
Production :

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ADVENTURE TIME



Page 148 B



Dialog:
<p>(L.R.) → < GIGGLES ></p>
Action:
Timing:

EPISODE # 100251

Production :

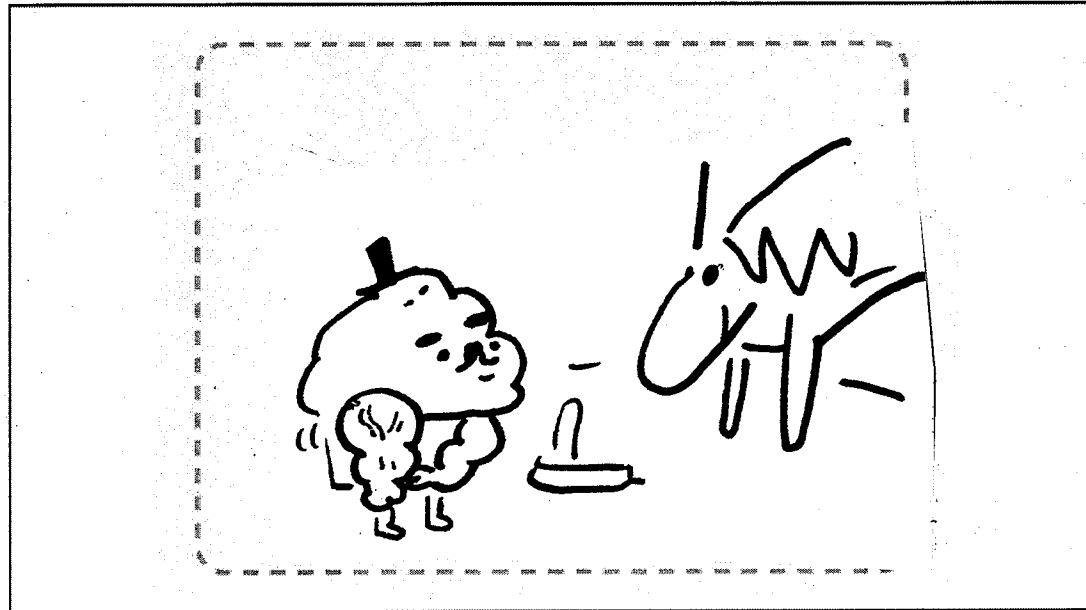
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ADVENTURE TIME



Page 149

Sc. 118 Pnl. B Bg. day night



Sc. 119 Pnl. A Bg. day night



Dialog:

Action:

Timing:

EPISODE # 100251

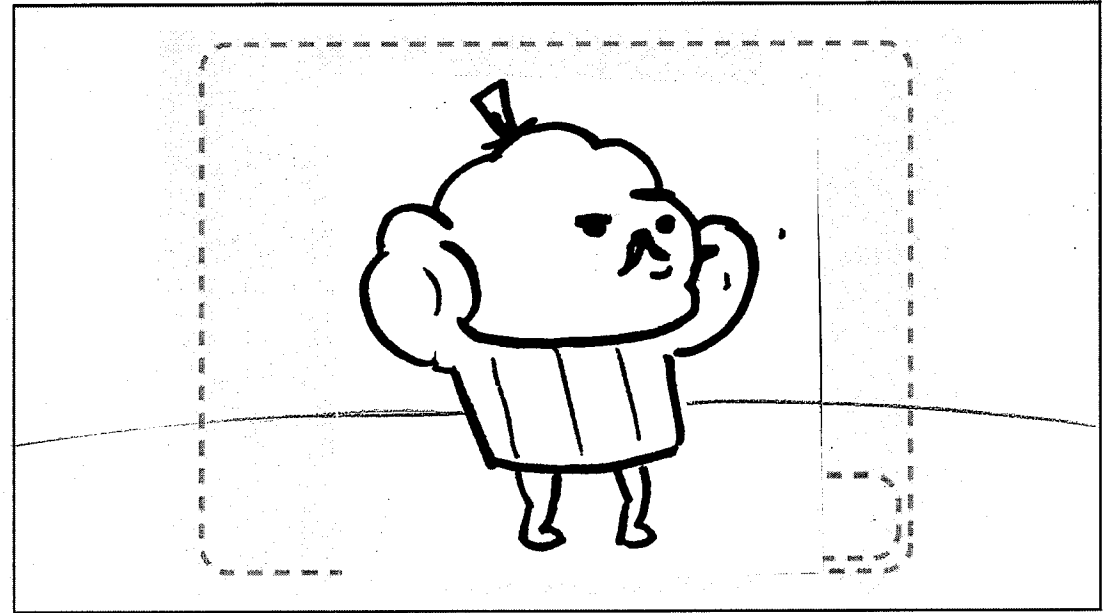
Production :

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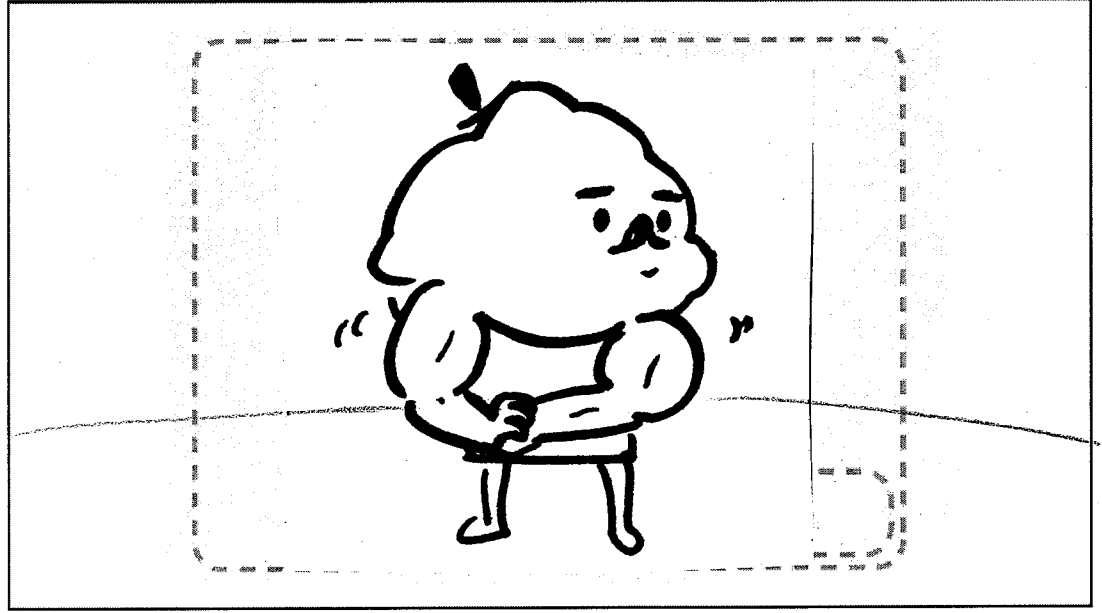
ADVENTURE TIME



Sc. 119 Pnl. B Bg. day night



Sc. 119 Pnl. C Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100251

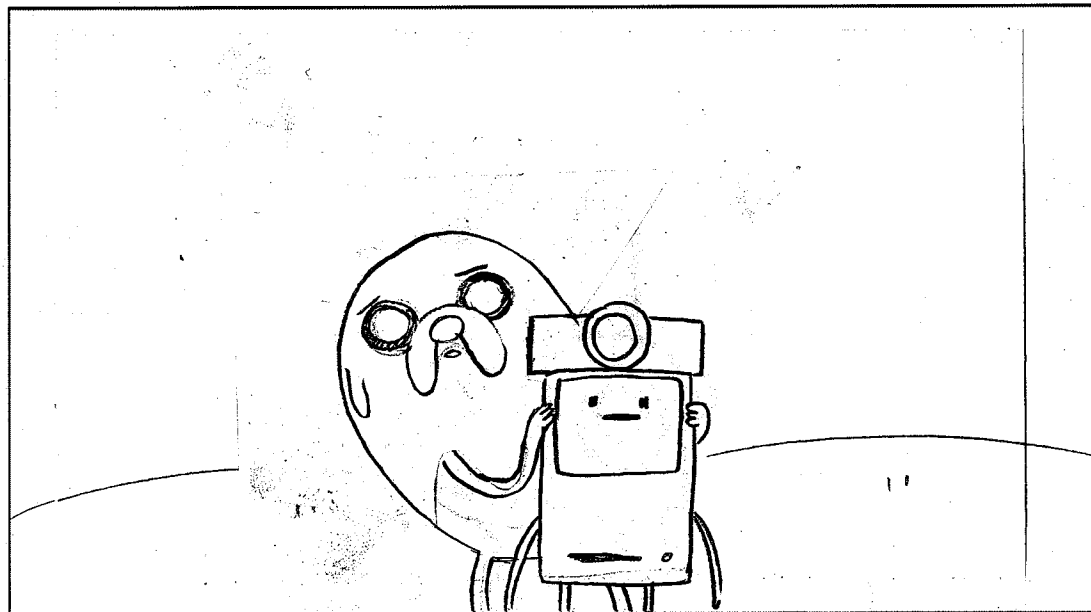
Production :

ADVENTURE TIME

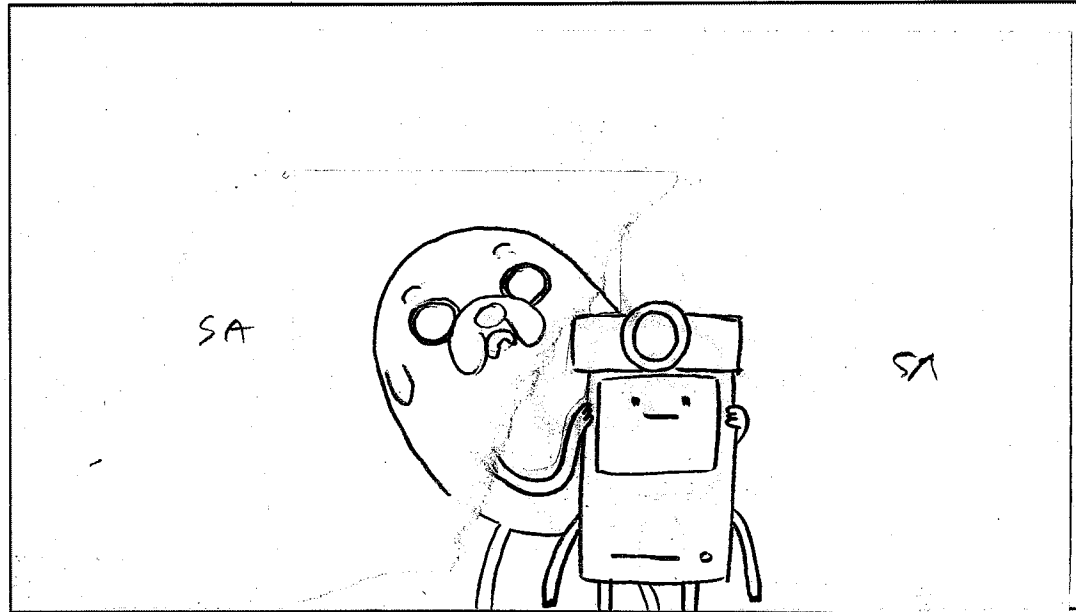


Page 151

Sc. 120 Pnl. A Bg. day night



Sc. 120 Pnl. B Bg. day night



Dialog:

Action:

Timing:

100251

EPISODE #

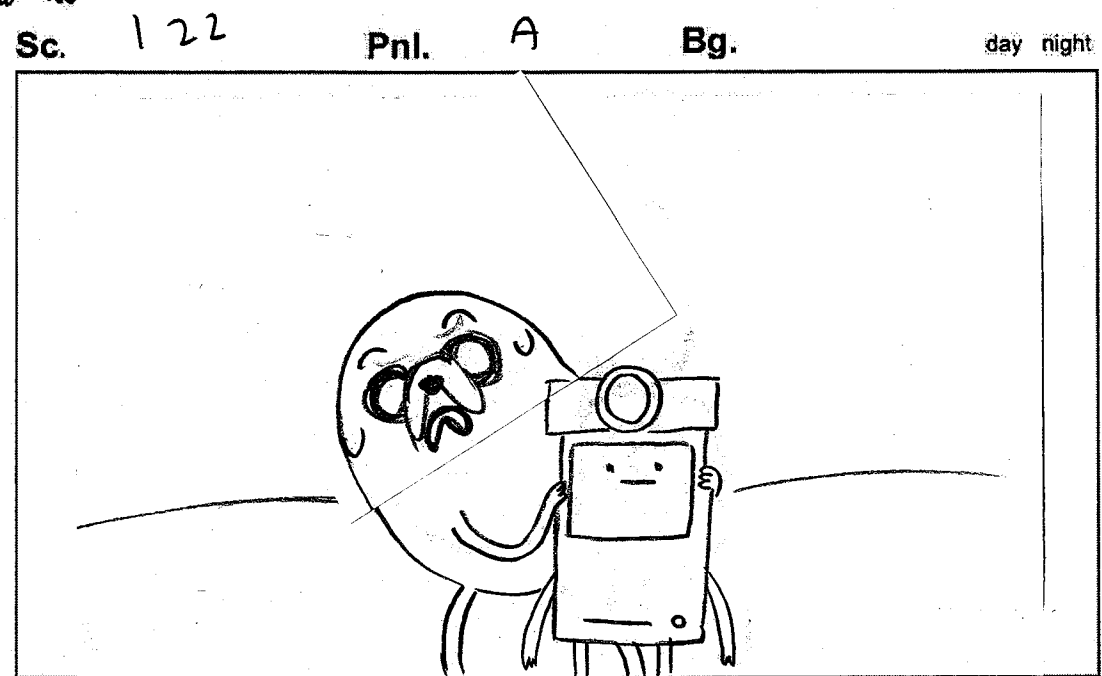
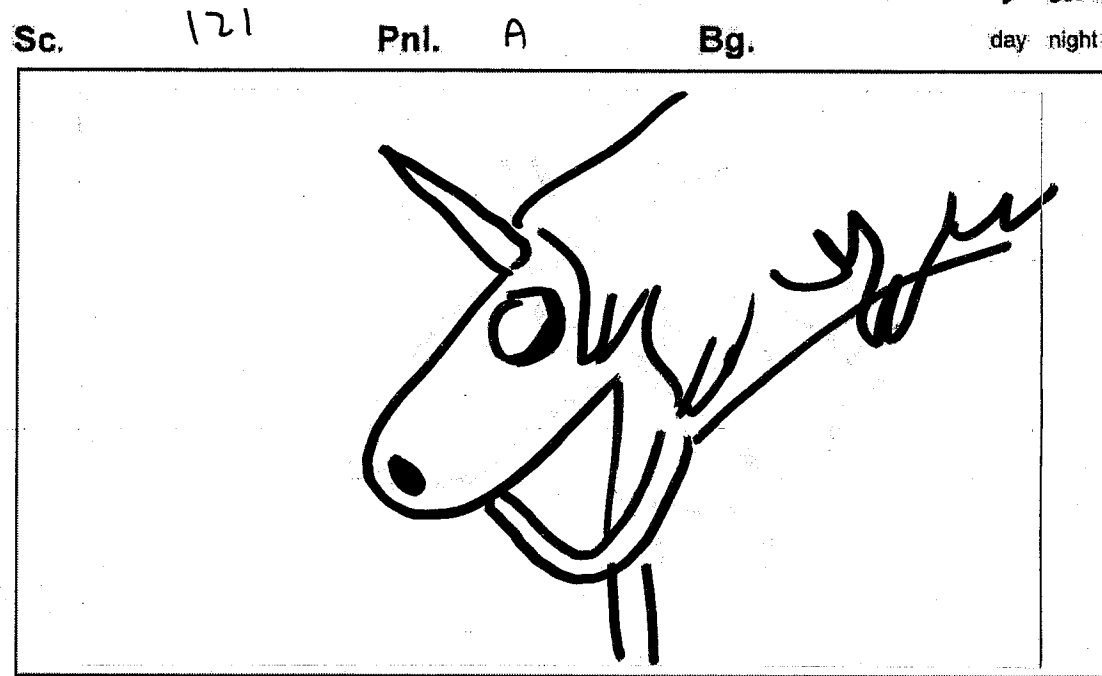
Production :

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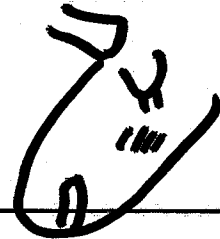
ADVENTURE TIME



Page 152



Dialog:



J/ Lady!

Action:

embarrassed

Timing:

100251

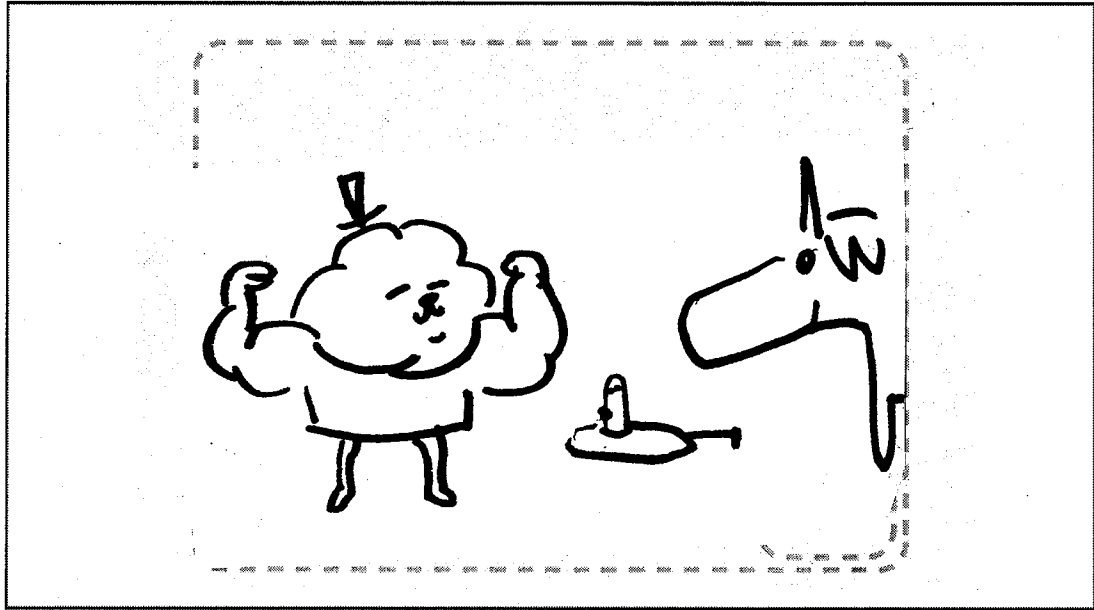
EPISODE #

Production :

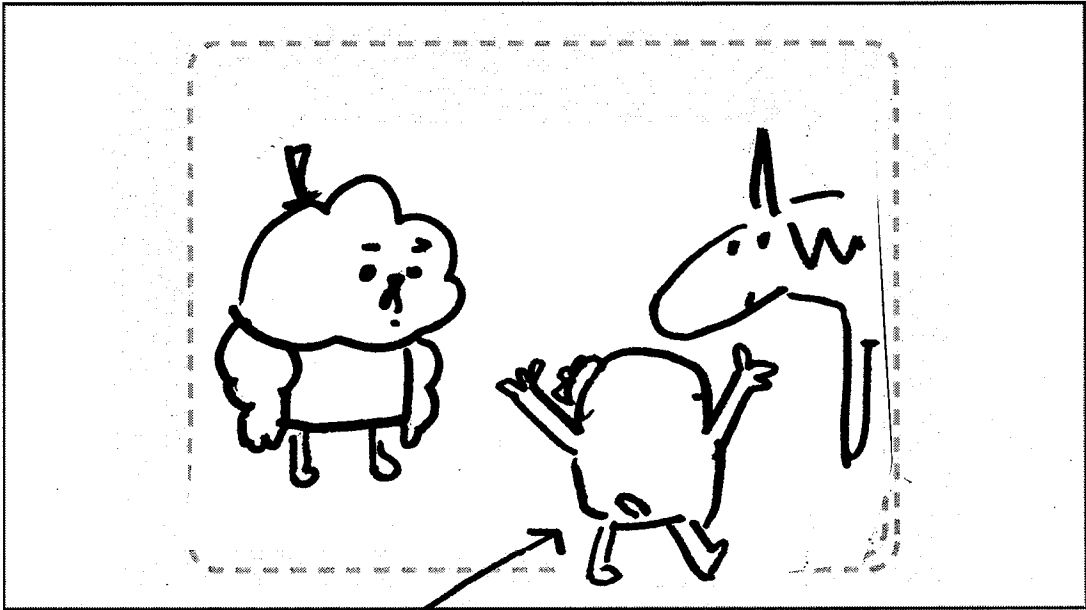
ADVENTURE TIME



Sc. 123 Pnl. A Bg. day night



Sc. 123 Pnl. B Bg. day night



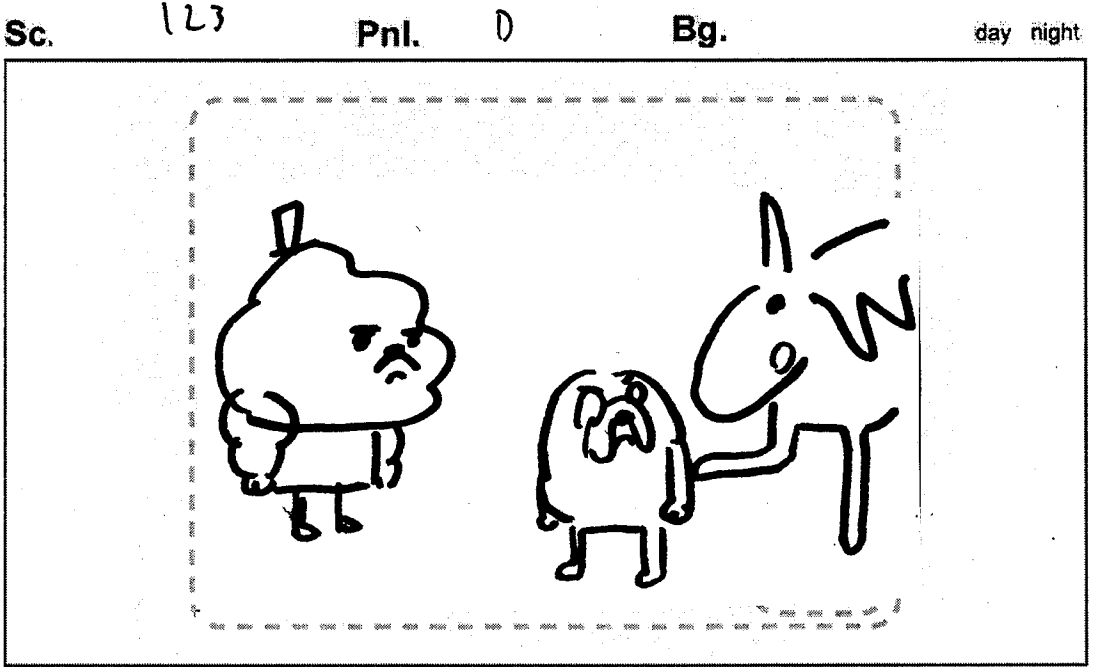
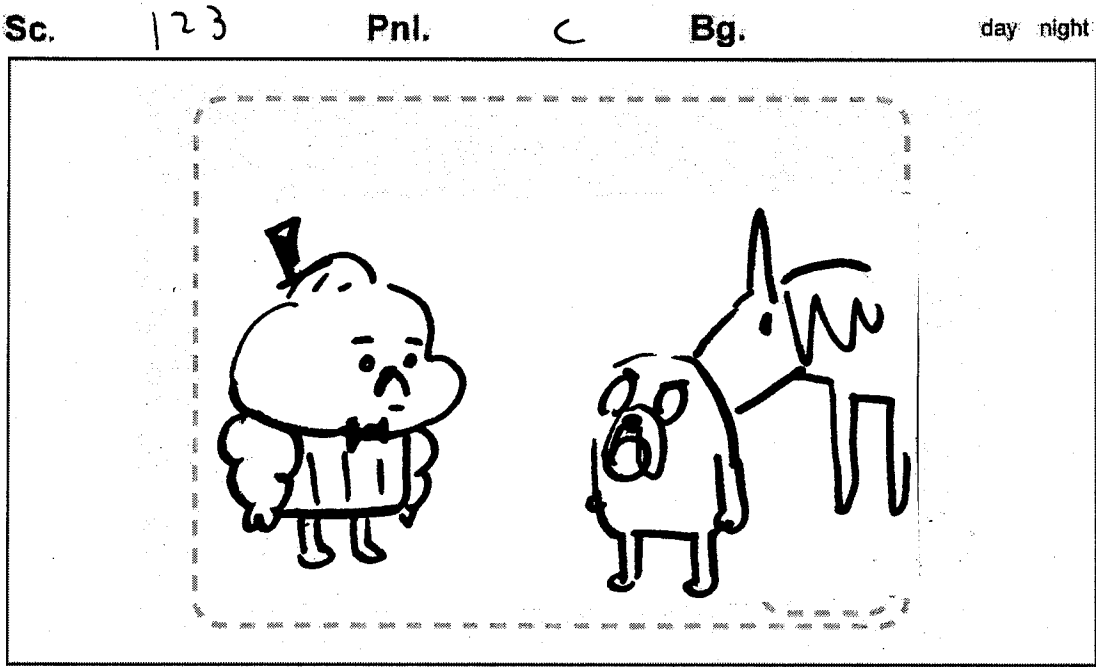
Dialog:	J (os) <u>cut!</u>	J/ cut! cut! cut!
Action:		
Timing:		

100251
EPISODE #

Production :

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ADVENTURE TIME



Dialog:	J/ what in the nuts was that?! I didn't tell you to flex out!	L/ Honey, calm down...
Action:		
Timing:		

EPISODE # 100251

Production :

ADVENTURE TIME

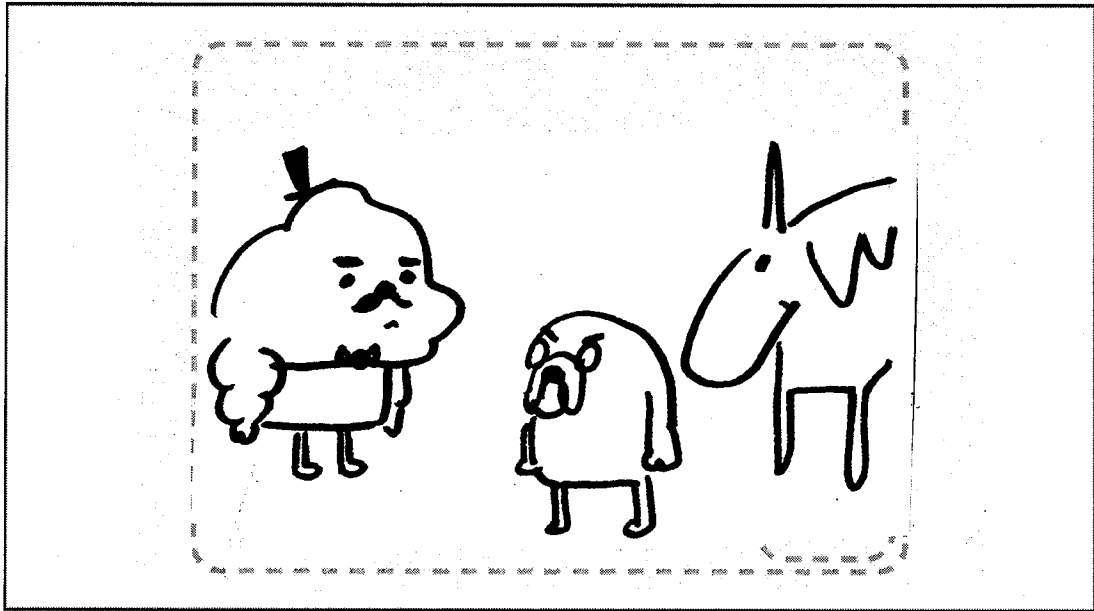


Sc. 123

Pnl. E

Bg.

day night

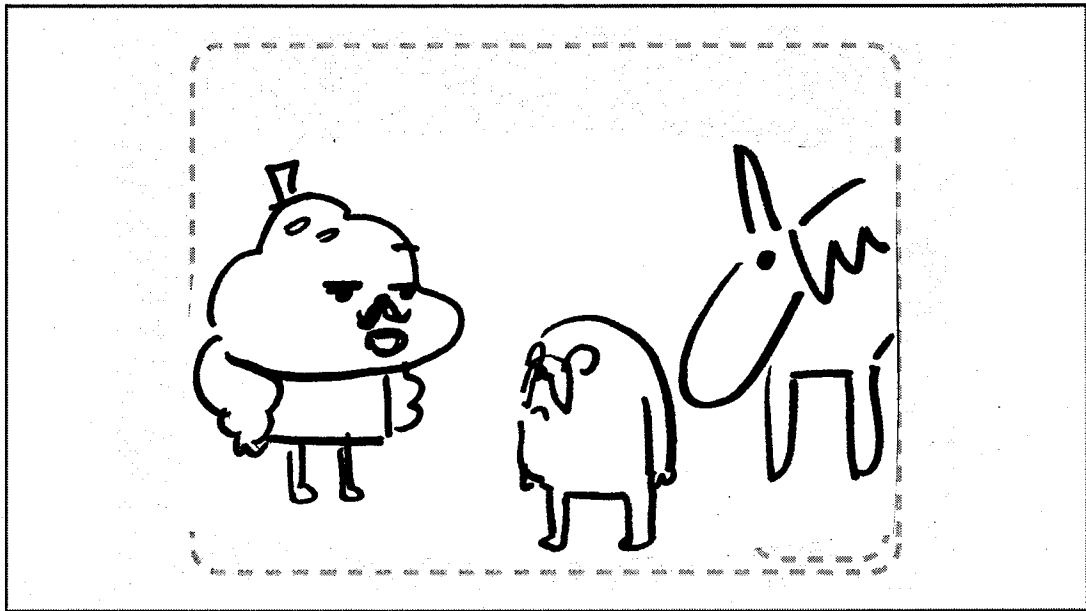


Sc. 123

Pnl. F

Bg.

day night



Dialog:

J/ No! I don't like
the way he's Flexing
at you!

c/ I don't hear
her complaining.

Action:

Timing:

100251

EPISODE #

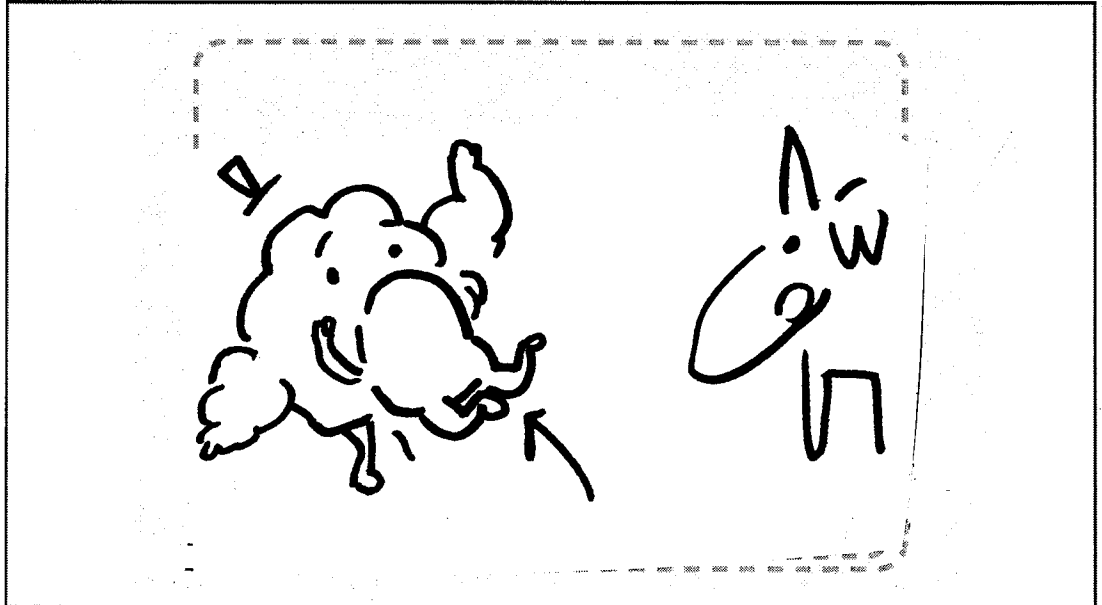
Production :

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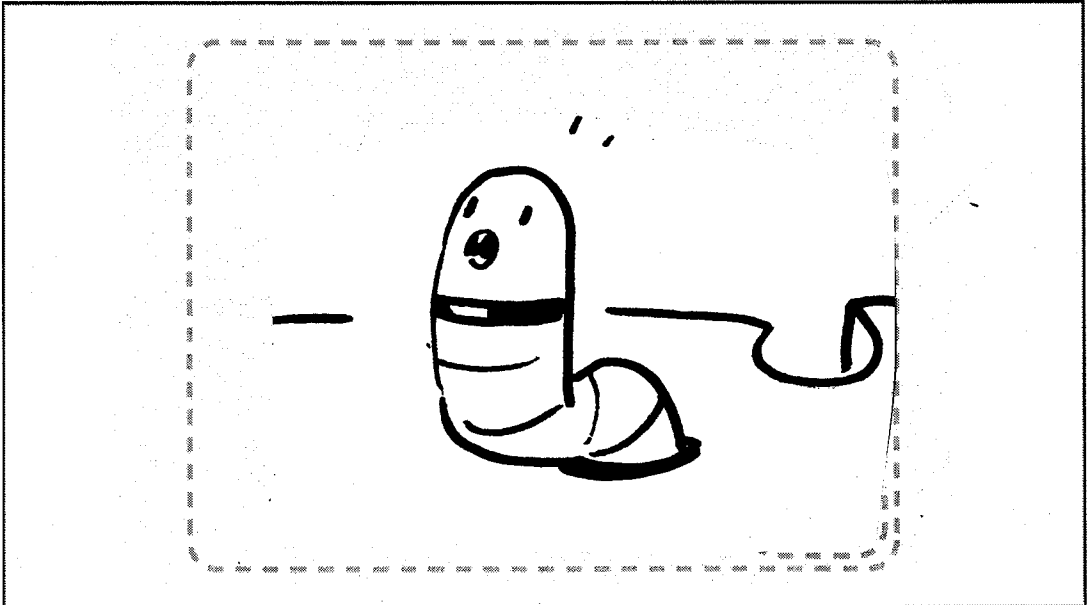
ADVENTURE TIME



Sc. 123 Pnl. G Bg. day night



Sc. 124 Pnl. A Bg. day night



Dialog:
J / Y'AHH!
Action:
Timing:

EPISODE # 100251

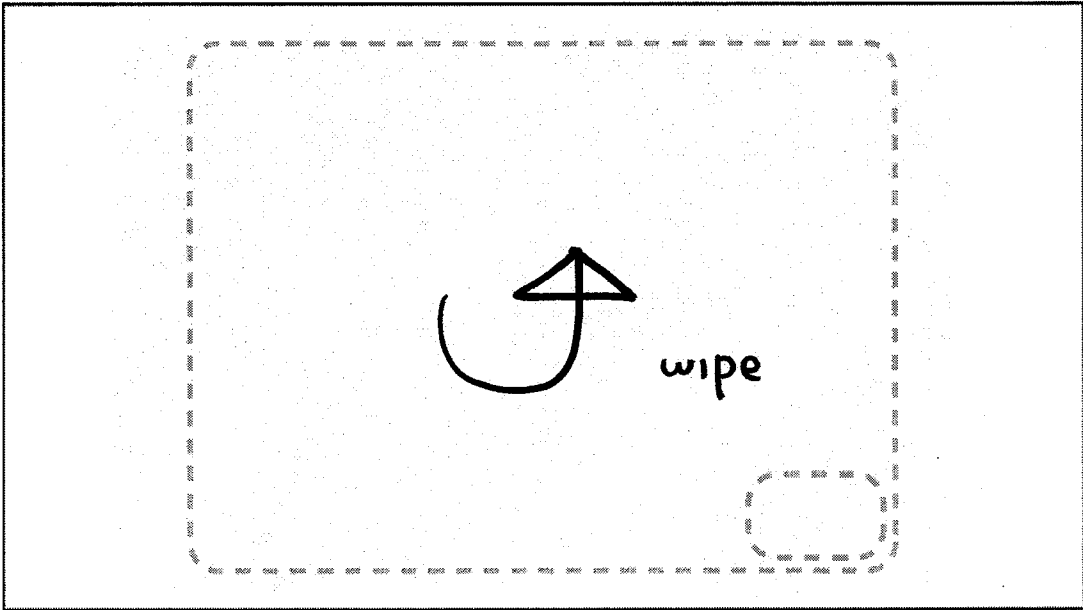
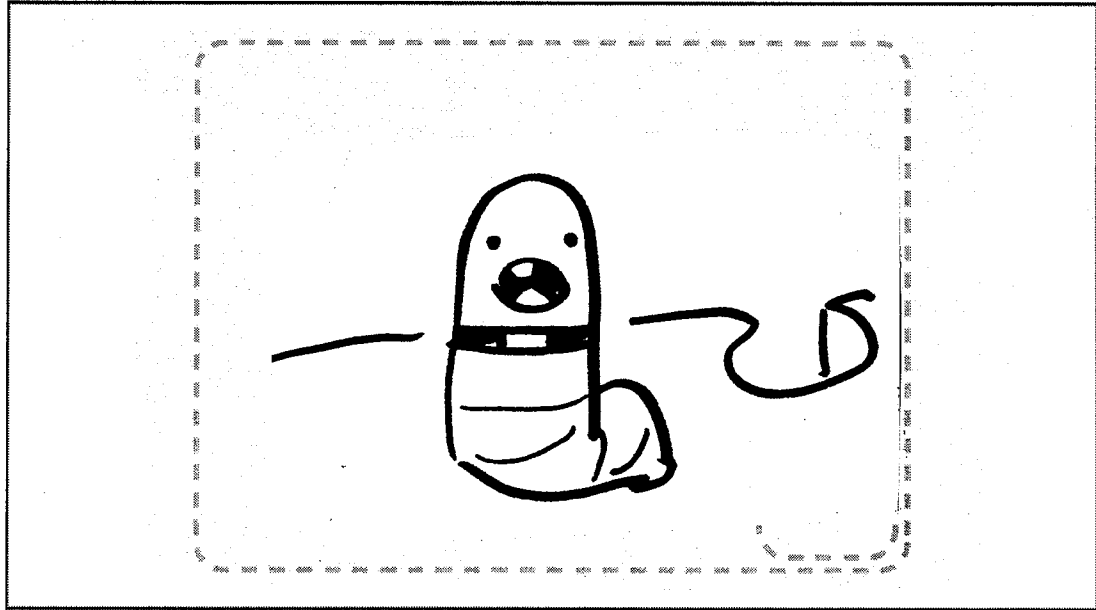
Production :

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ADVENTURE TIME



Sc. 124 Pnl. B Bg. day night Sc. Pnl. Bg. day night



Dialog:
s/ check please.
Action:
Timing:

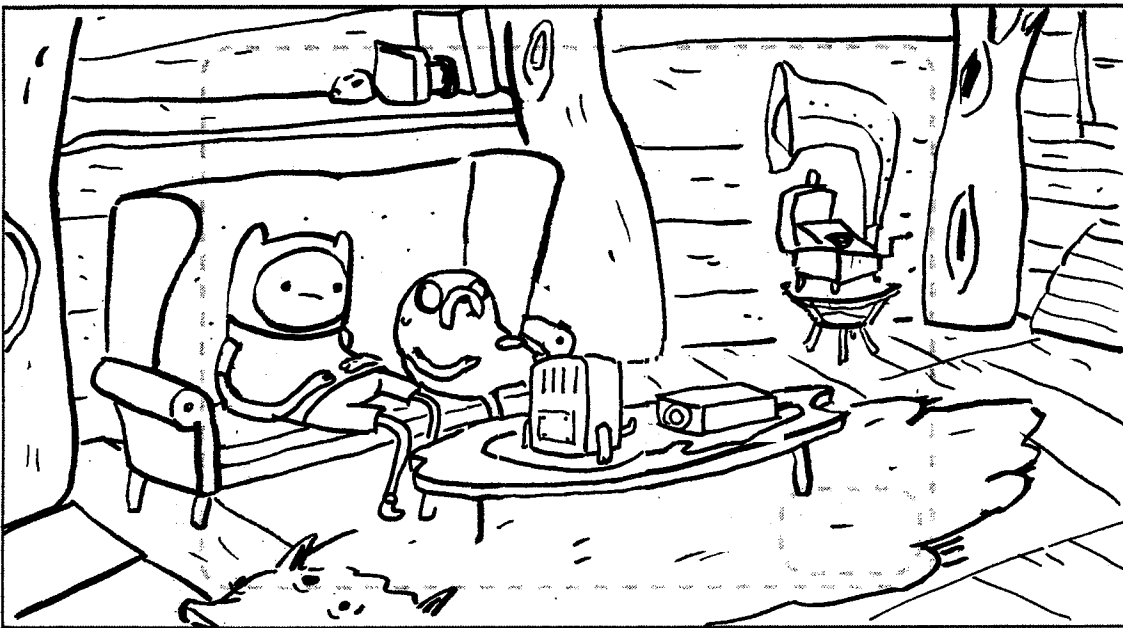
EPISODE # 100251

Production :

ADVENTURE TIME



Sc. 125 Pnl. A Bg. day night



Dialog:

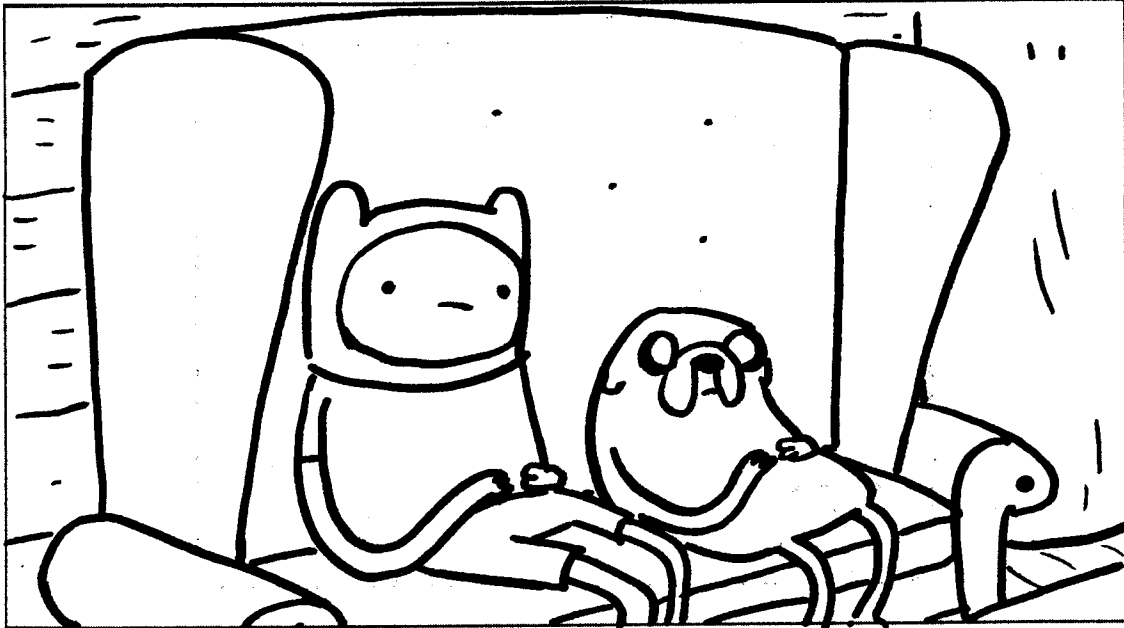
Sfx - whrrrrrrrr

Action:

Beemo downloading
Footage

Timing:

Sc. 126 Pnl. A Bg. day night



Sfx / clk clk whrrrrrrr..

EPISODE # 100251

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. 126 Pnl. 8 Bg. day night

Dialog:	(F): How much longer 'till you finish editing, BEEMO?
Action:	
Timing:	

EPISODE # 100251
Production :

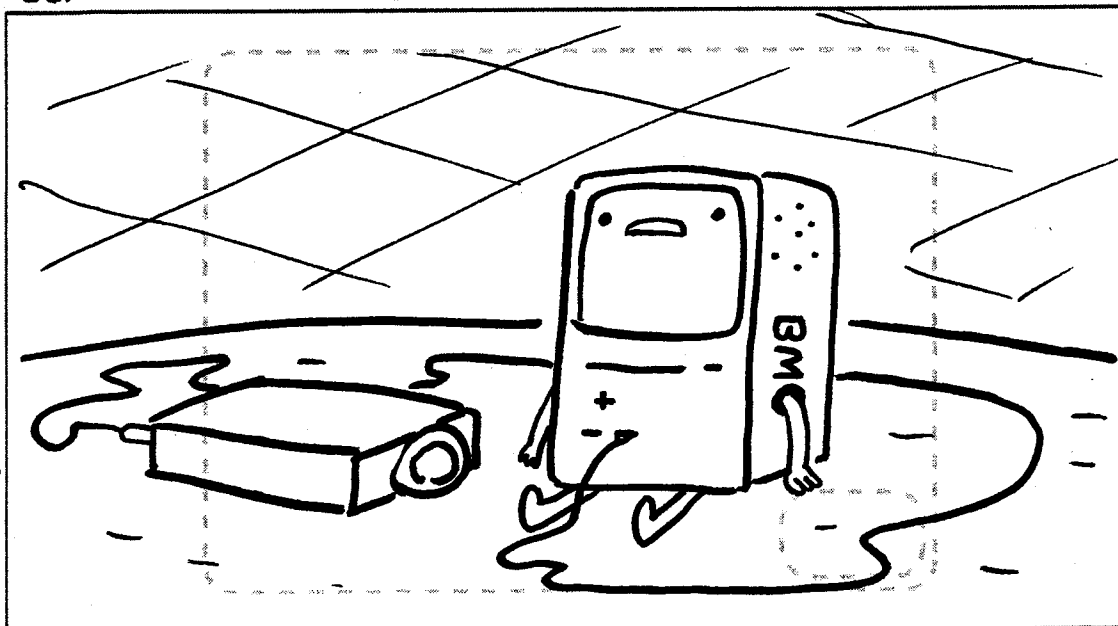
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ADVENTURE TIME

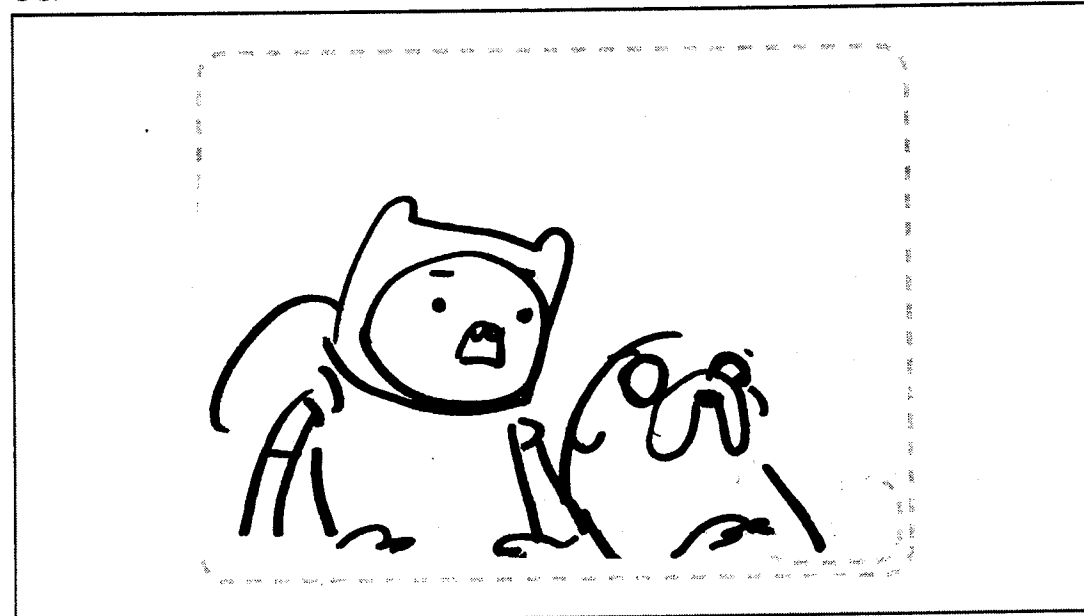


Page 160

Sc. 127 Pnl. A Bg. day night



Sc. 128 Pnl. A Bg. day, night



Dialog:

B / About 20 hours.

F / 20 hours?!

Action:

Timing:

EPISODE # 100251

Production :

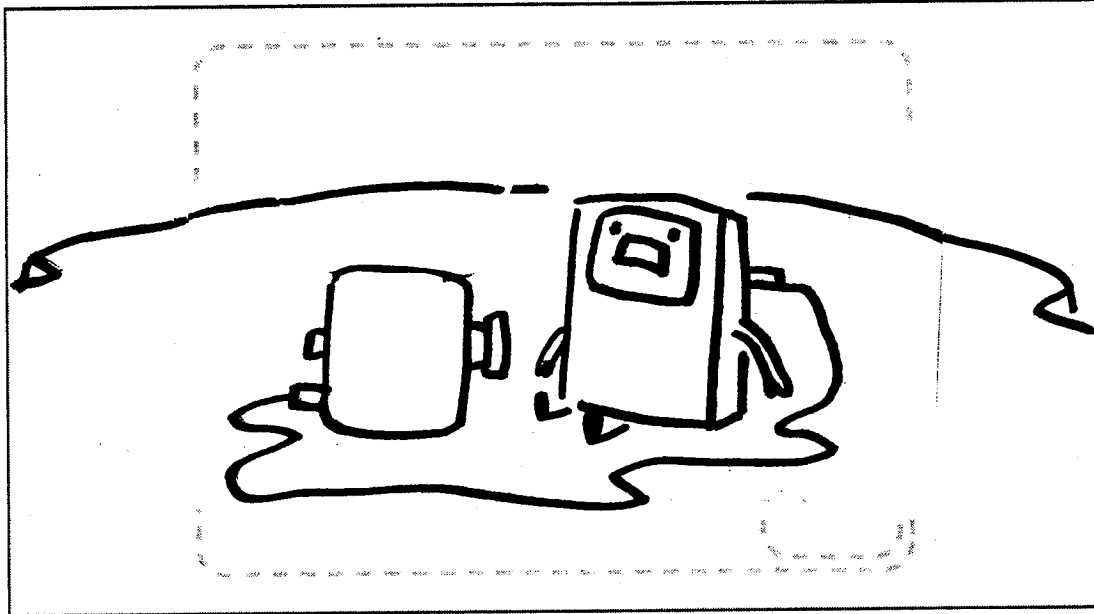
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ADVENTURE TIME

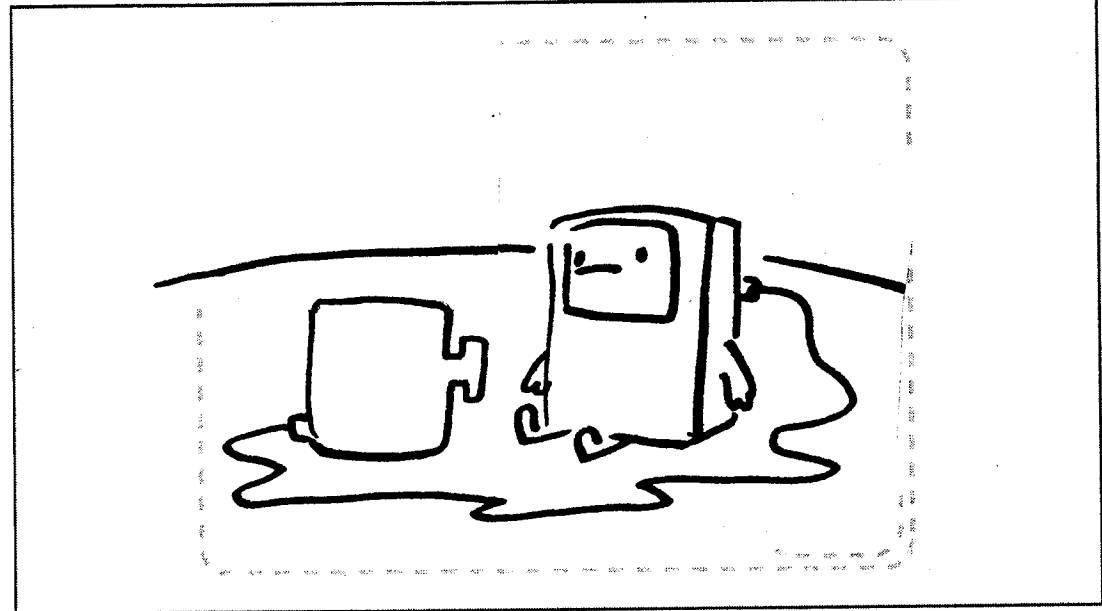


Page 161

Sc. 129 Pnl. A Bg. day night



Sc. 129 Pnl. B Bg. day night



Dialog:

B / Yeah , you guys shot a
lot of footage...

Action:

Timing:

EPISODE # 100251

Production :

ADVENTURE TIME



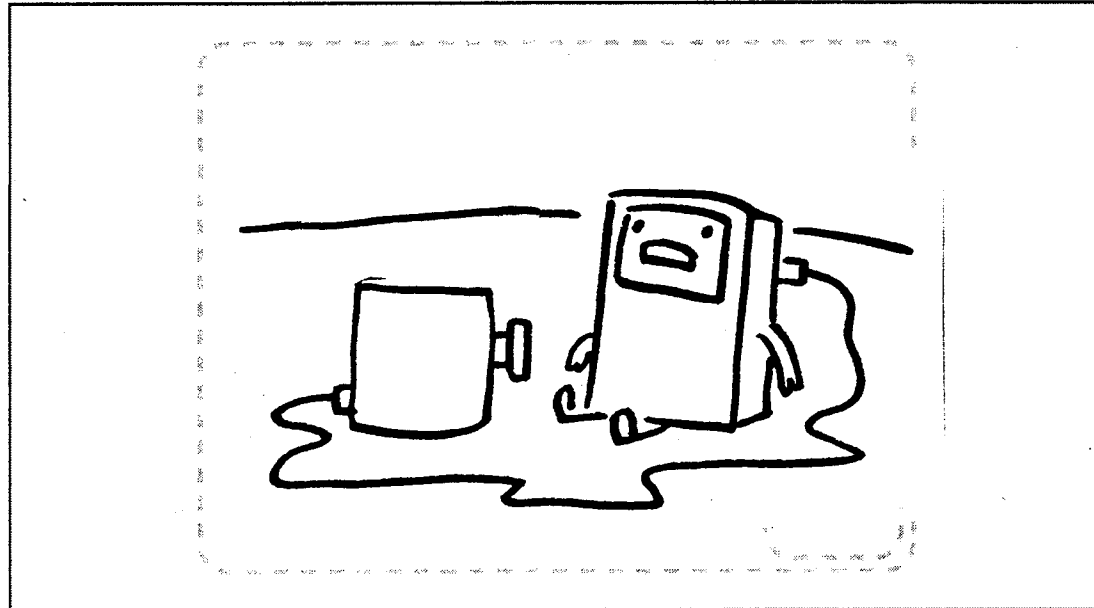
Page 162

Sc. 129

Pnl. C

Bg.

day night

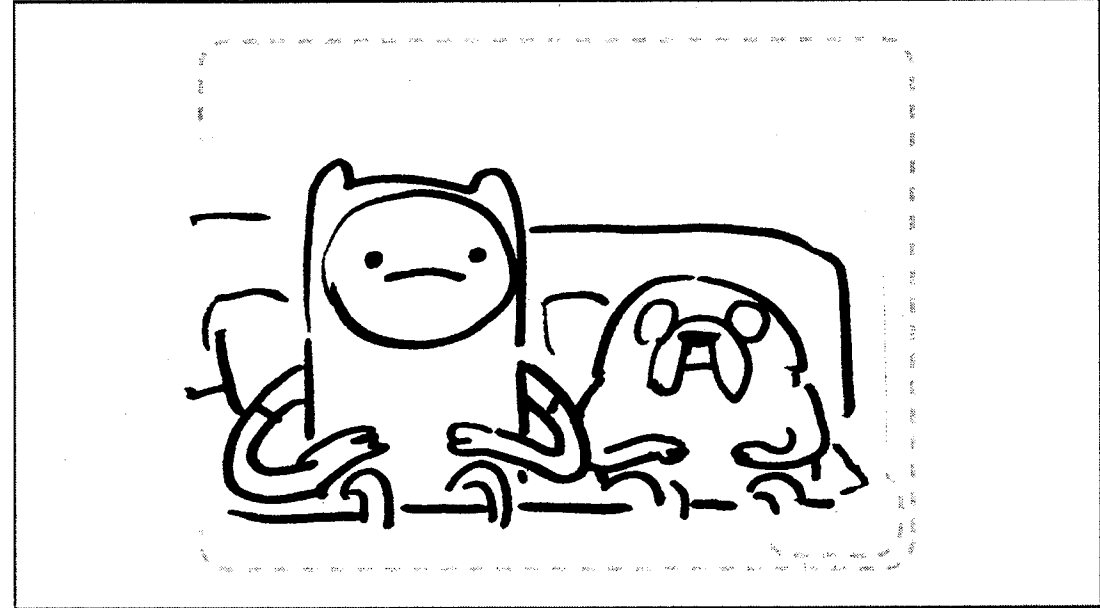


Sc. 130

Pnl. A

Bg.

day night



Dialog:

B / ..'bout 20 hours.

Action:

Timing:

EPISODE # 100251

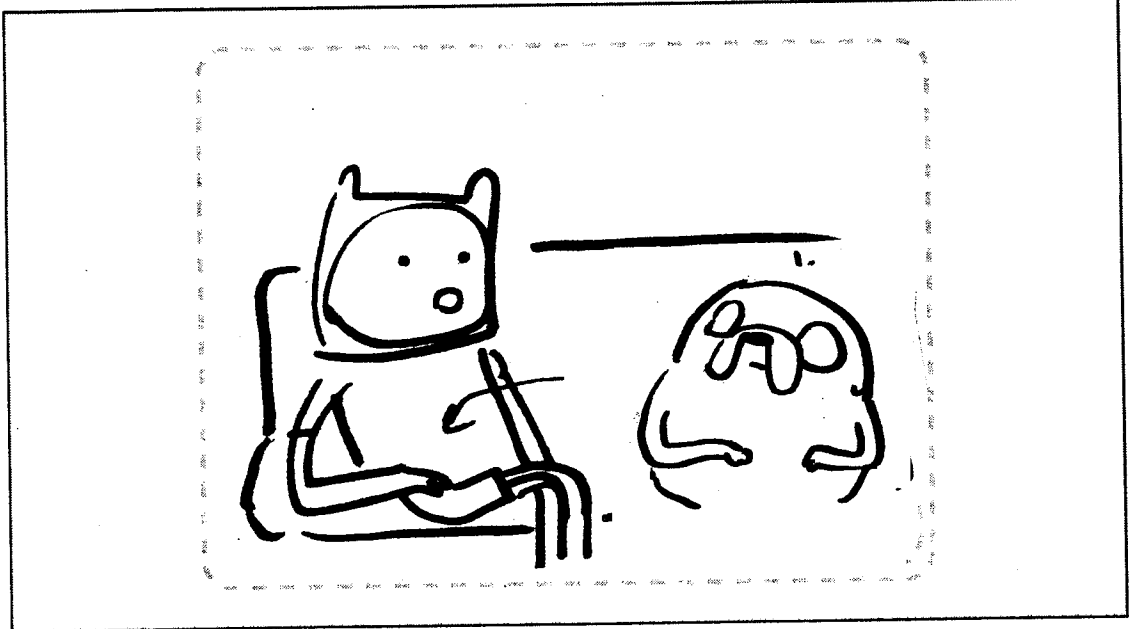
Production :

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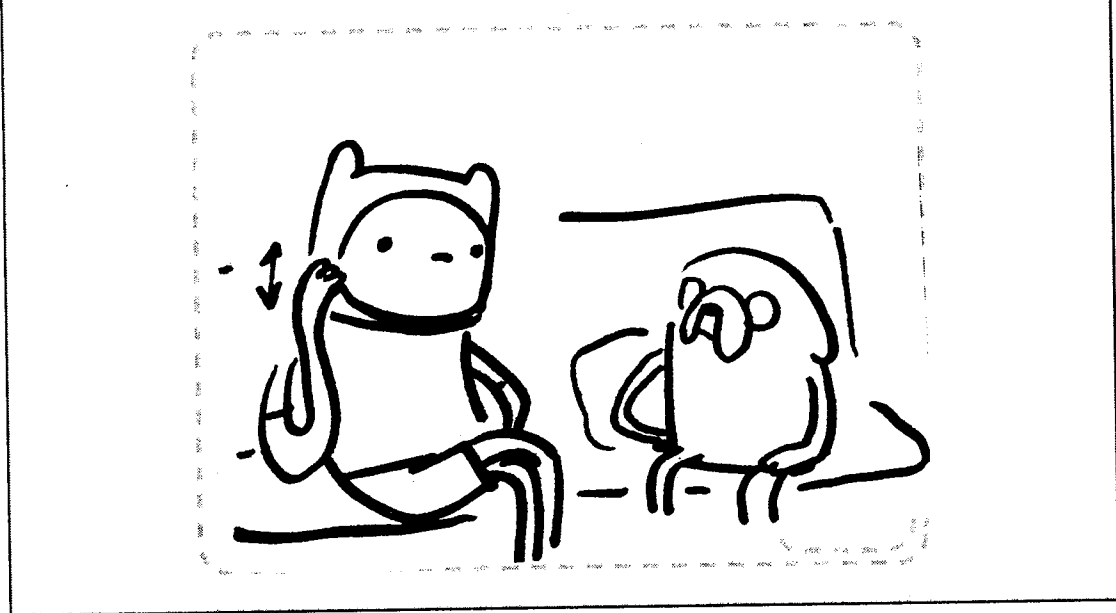
ADVENTURE TIME




Sc. 130 Pnl. B Bg. day night



Sc. 130 Pnl. C Bg. day night



Dialog:	F / Jake, let's talk about our movie. J / OK.	(scratch, scratch)
Action:		
Timing:	 2.	

EPISODE # 100251

Production :

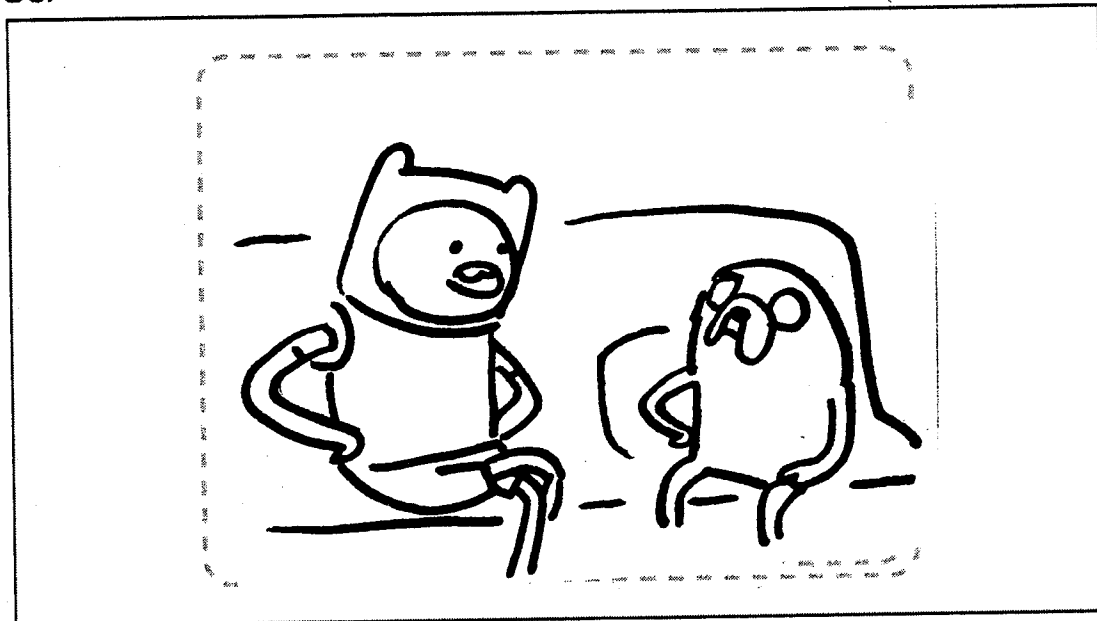
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ADVENTURE TIME

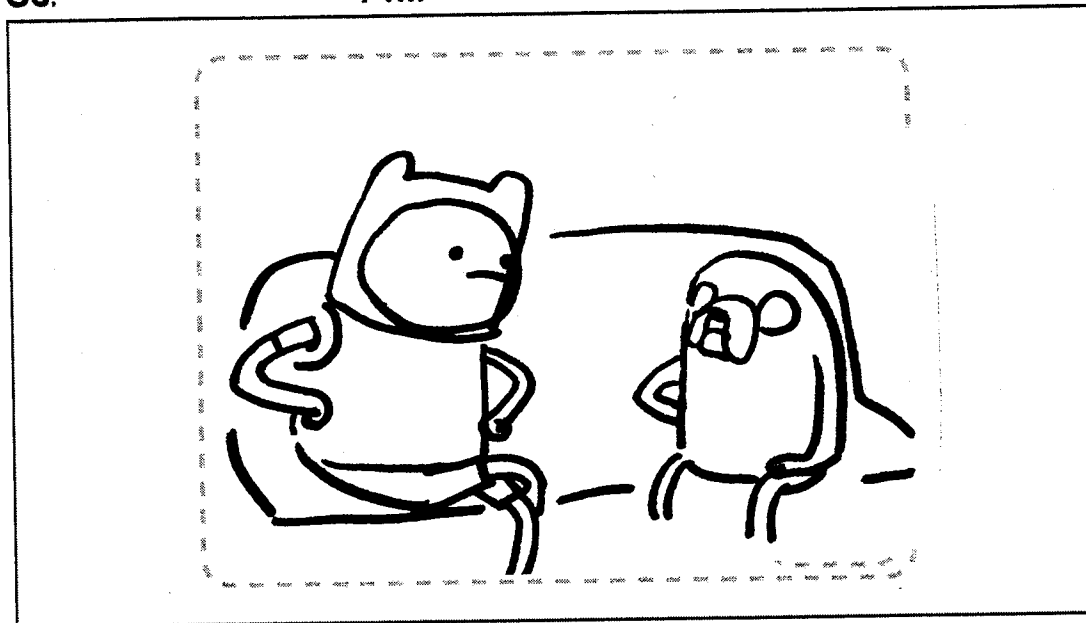


Page 163

Sc. 130 Pnl. D Bg. day night



Sc. 130 Pnl. E Bg. day night



Dialog:

F / I think we shot
a lot of great stuff.

J / uh-huh...

Action:

Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



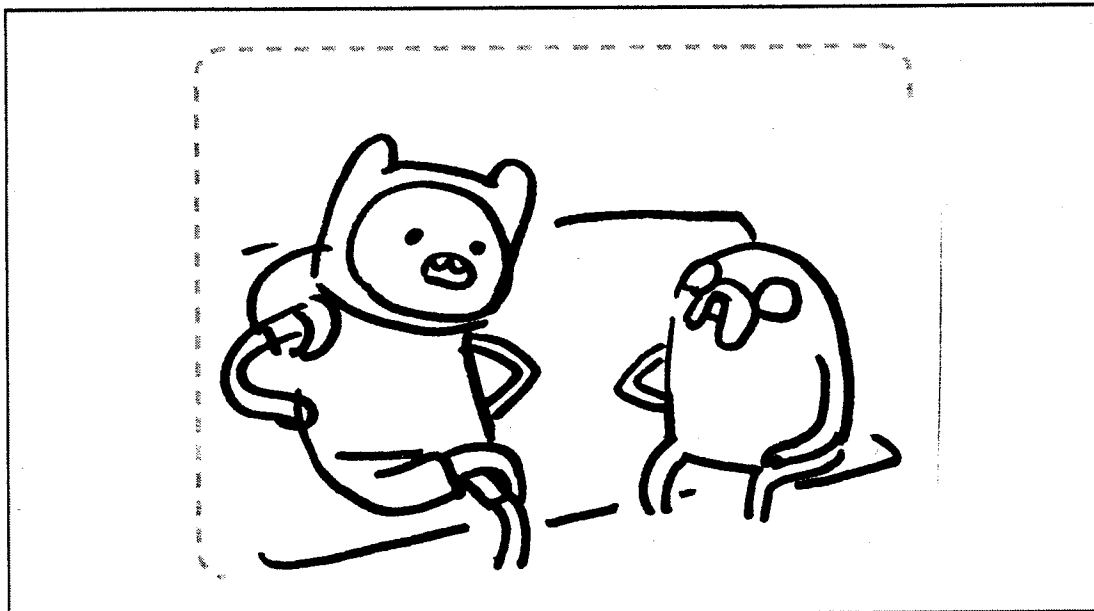
Page 164

Sc. 130

Pnl. F

Bg.

day night

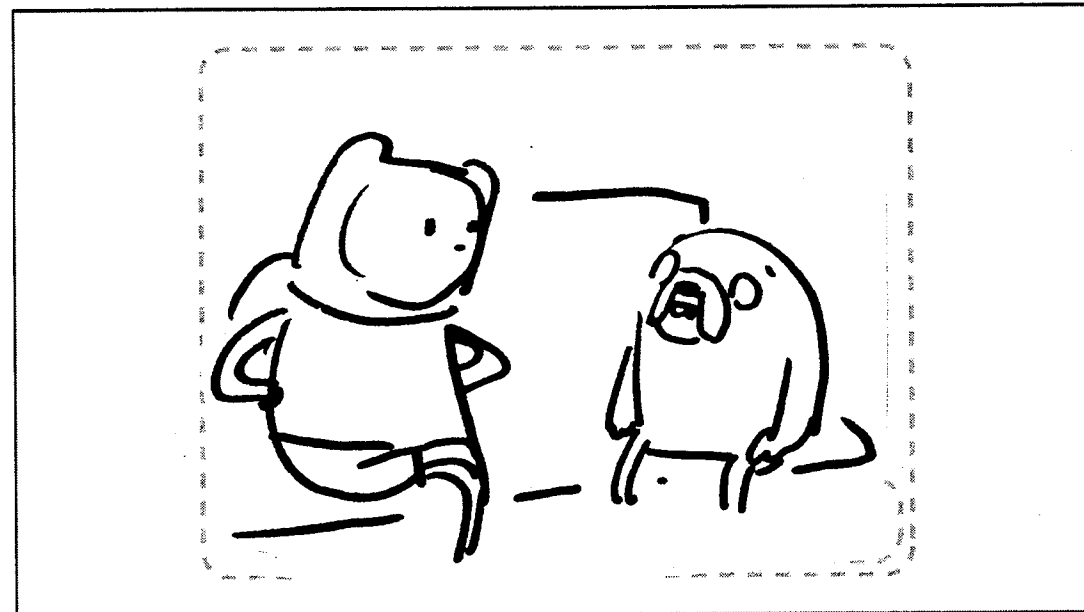


Sc. 130

Pnl. G

Bg.

day night



Dialog:

F / But I'm thinking only
half of it is usable.

J / Me too!

Action:

Timing:

EPISODE # 100251

Production :

ADVENTURE TIME

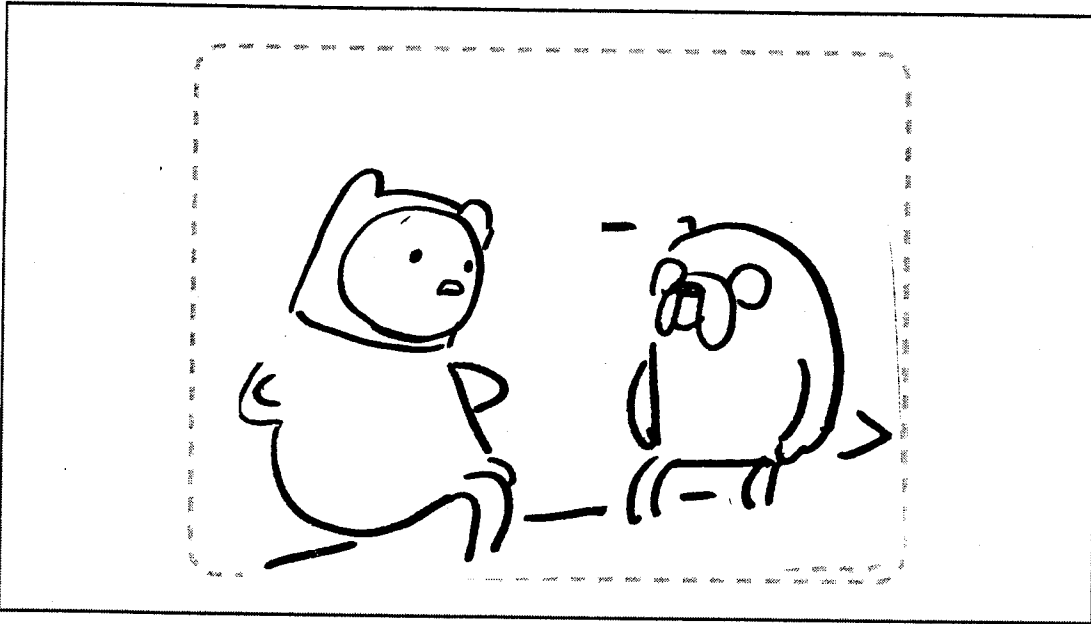


Sc. 130

Pnl. H

Bg.

day night

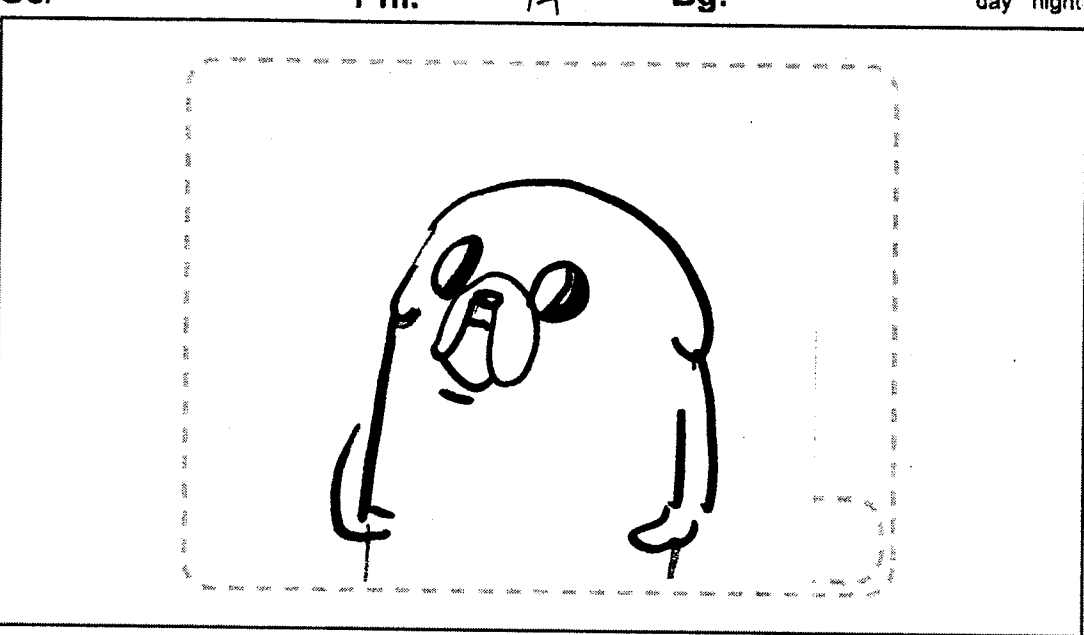


Sc. 131

Pnl. A

Bg.

day night



Dialog:

F/ Really?!

Action:

Timing:

J/ Yeah, I was just thinking that!

EPISODE # 100251

Production :

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ADVENTURE TIME



Sc. 132 Pnl. A Bg. day night

Sc. 133 Pnl. A Bg. day night

Dialog:

F / That's great !

J / I know !

Action:

Timing:

EPISODE # 100251

Production :

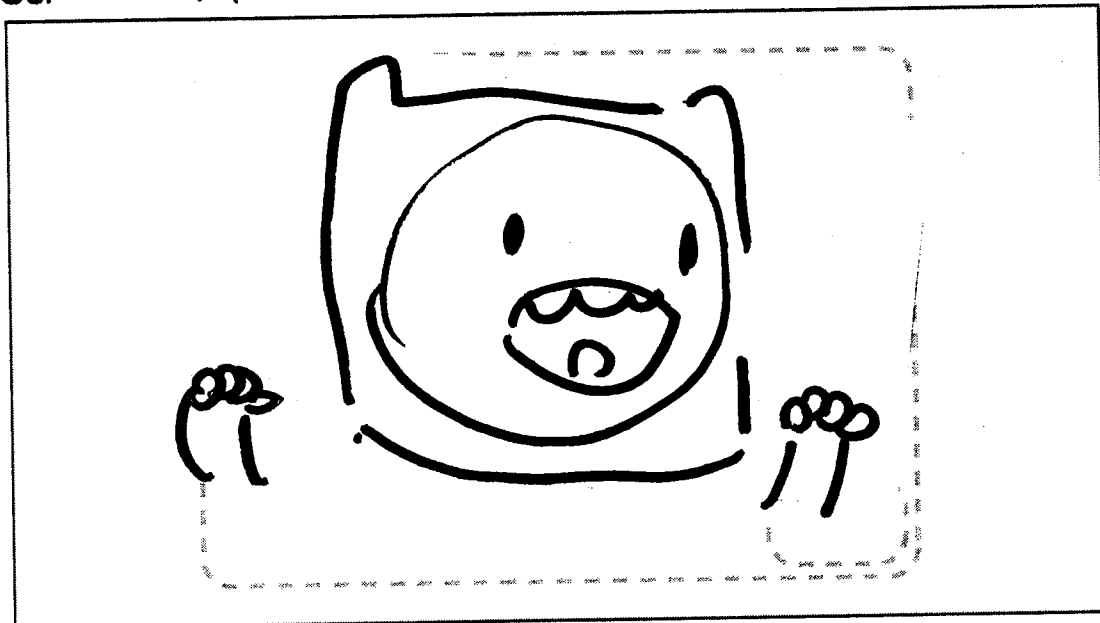
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ADVENTURE TIME

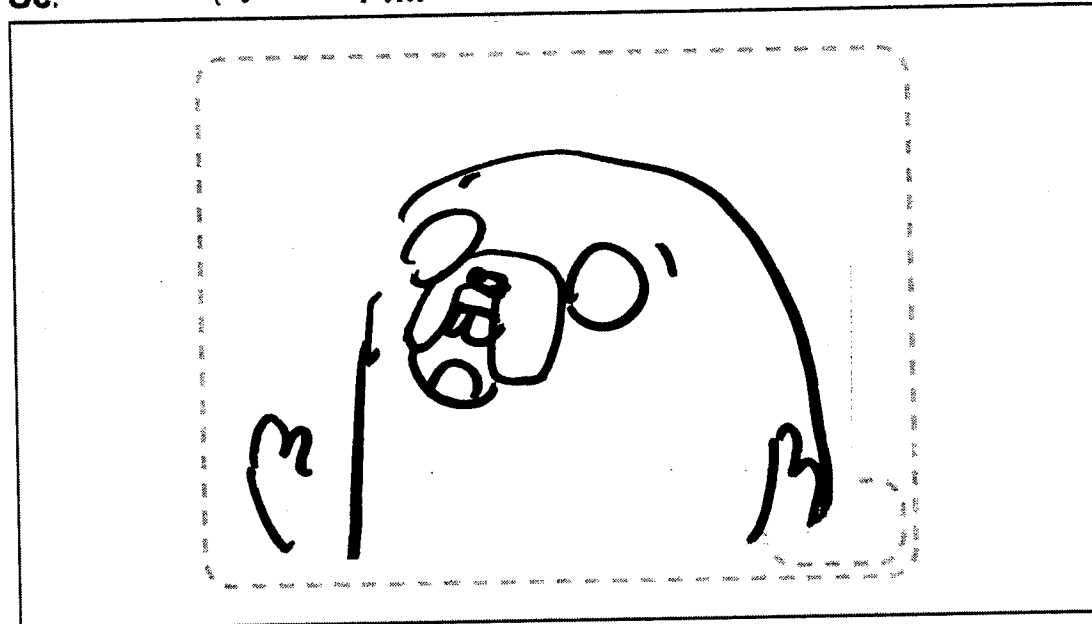


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Sc. 134 Pnl. A Bg. day night



Sc. 135 Pnl. A Bg. day night



Dialog:

F/ You finally agree it's
an action-adventure!

J/ Yeah!

Action:

Timing:

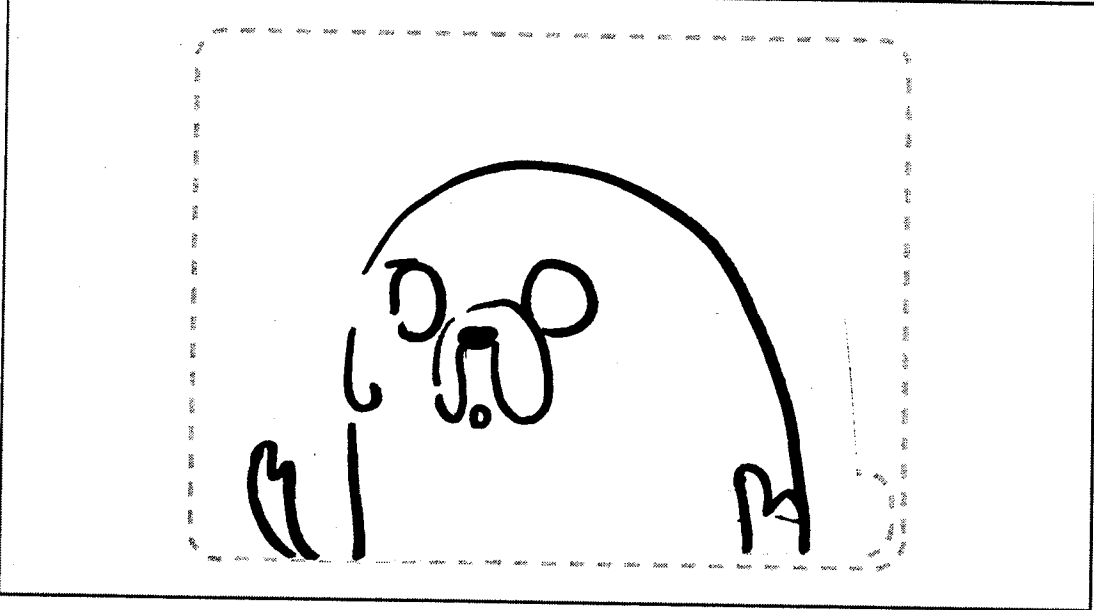
EPISODE # 100251

Production :

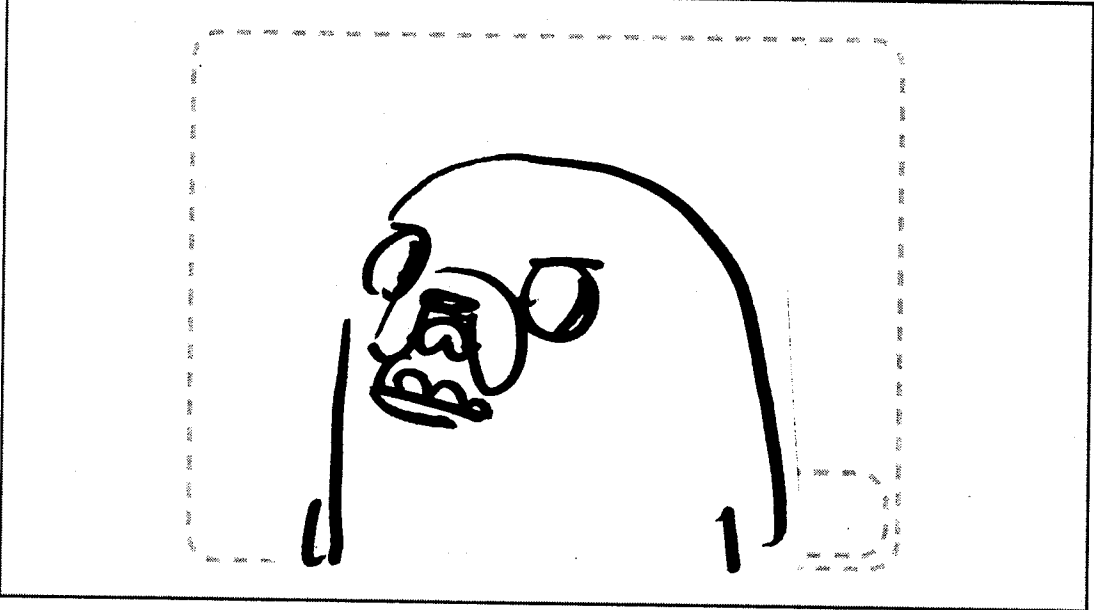
ADVENTURE TIME



Sc. 135 Pnl. B Bg. day night



Sc. 135 Pnl. C Bg. day night



Dialog:	J/ wait --	J/ <u>No!</u>
Action:		
Timing:		

EPISODE # 100251
Production :

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ADVENTURE TIME



Sc. 136 Pnl. A Bg. day night

Sc. 137 Pnl. A Bg. day night

Dialog:

F / what ?!

J / Romantic comedy!

Action:

Timing:

EPISODE # 100251

Production :

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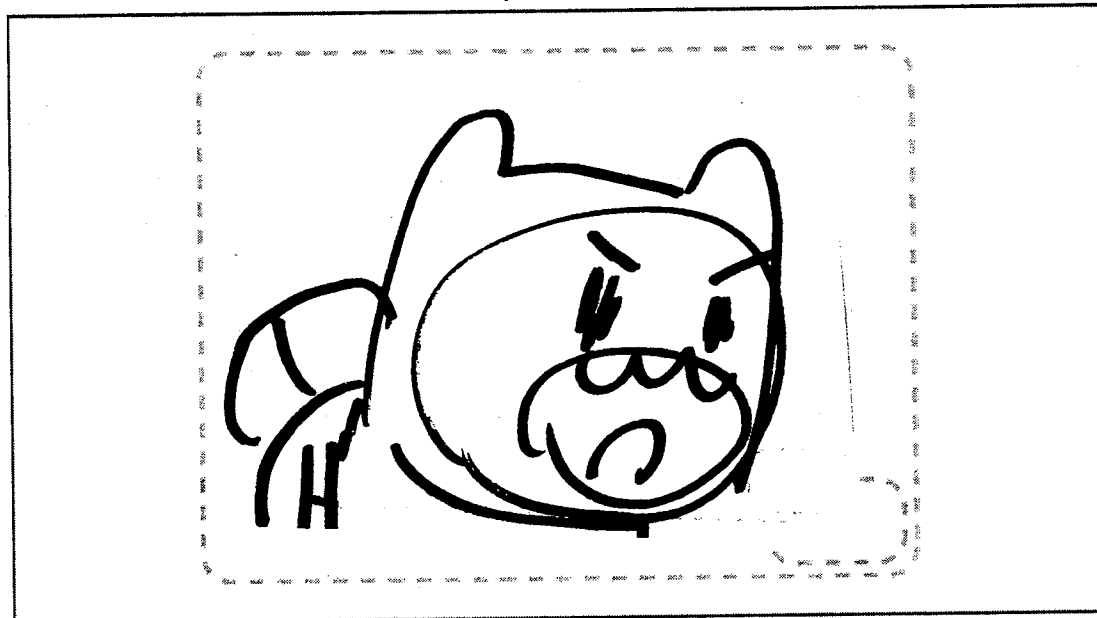
ADVENTURE TIME



Page 170

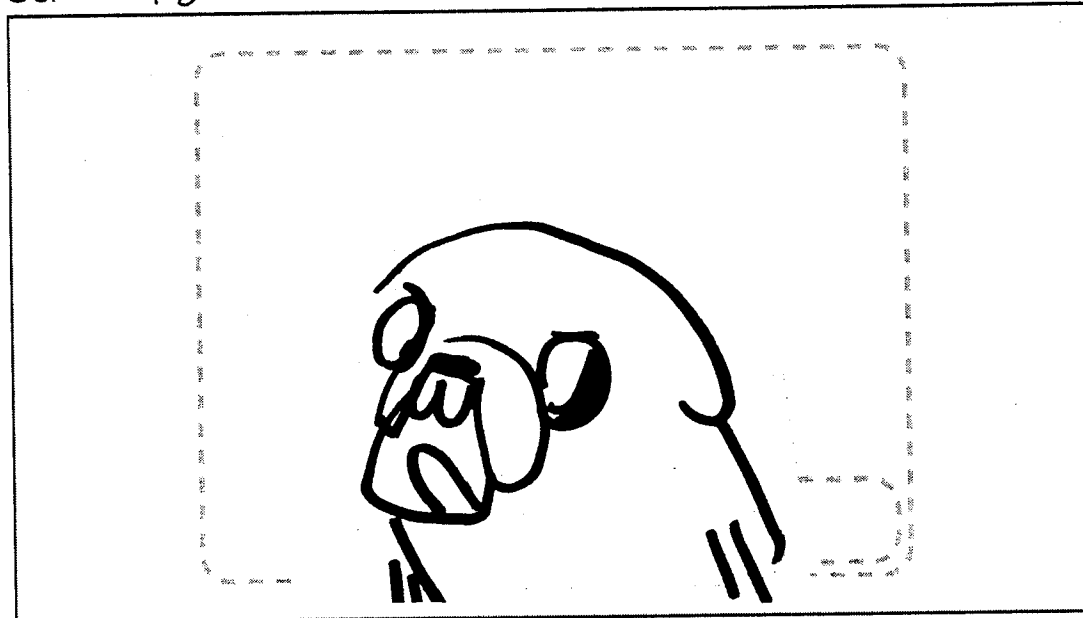
Sc. 138 Pnl. A Bg.

day night



Sc. 139 Pnl. A Bg.

day night



Dialog:

F / WHAT ?!?

J / WHATTYA MEAN
- WHAT?! -

Action:

Timing:

100251

EPISODE #

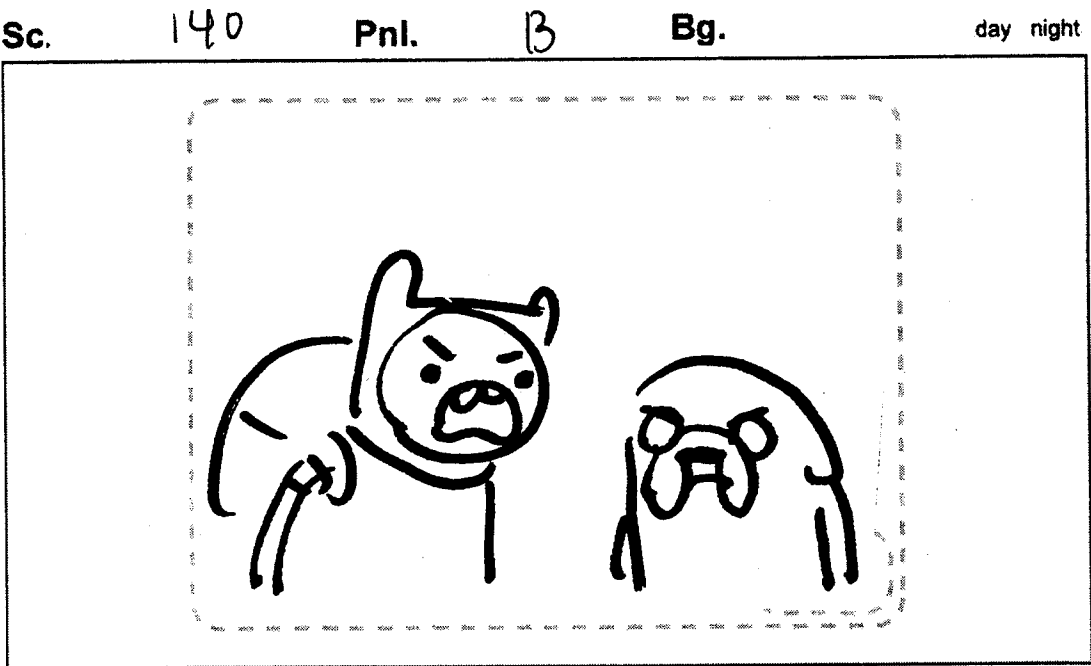
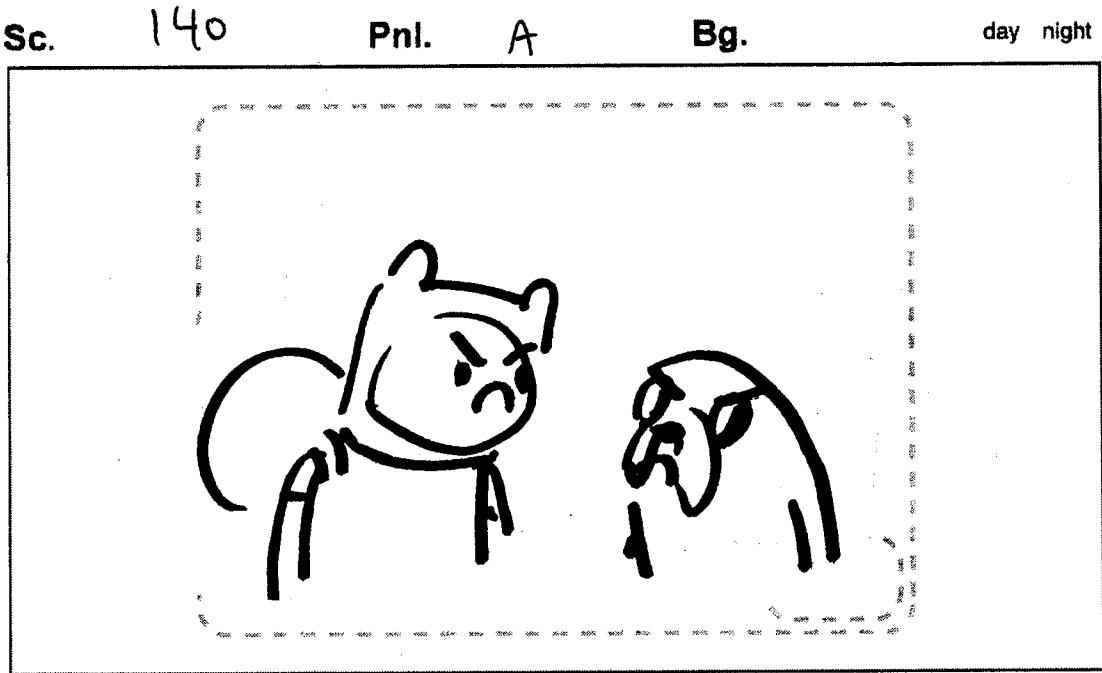
Production :

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ADVENTURE TIME



Page 171



Dialog:

F/ who's right Beemo?

Action:

Timing:

100251

EPISODE #

Production :

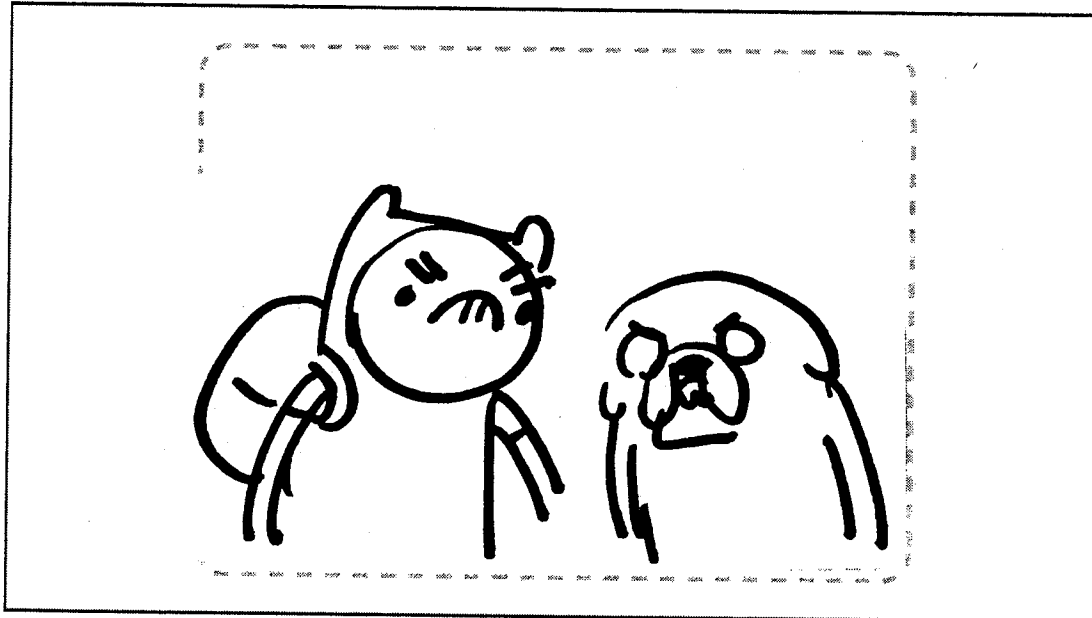
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ADVENTURE TIME

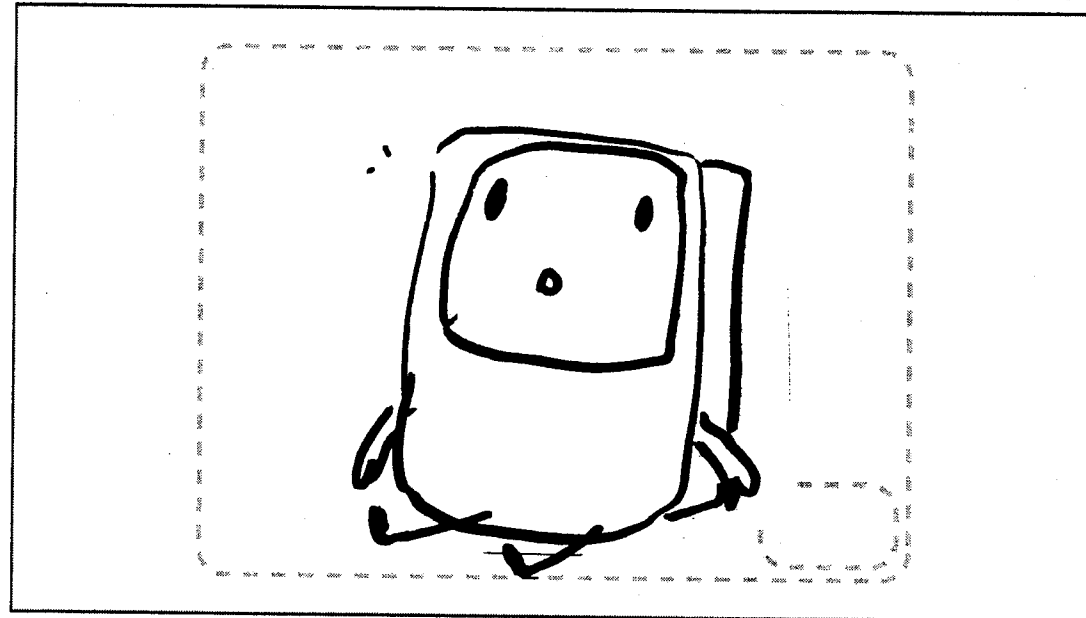


Page 172

Sc. 140 Pnl. C Bg. day night



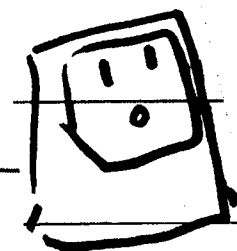
Sc. 141 Pnl. A Bg. day night



Dialog:

J/ Yeah! Me or Finn!

Action:



Timing:

100251

EPISODE #

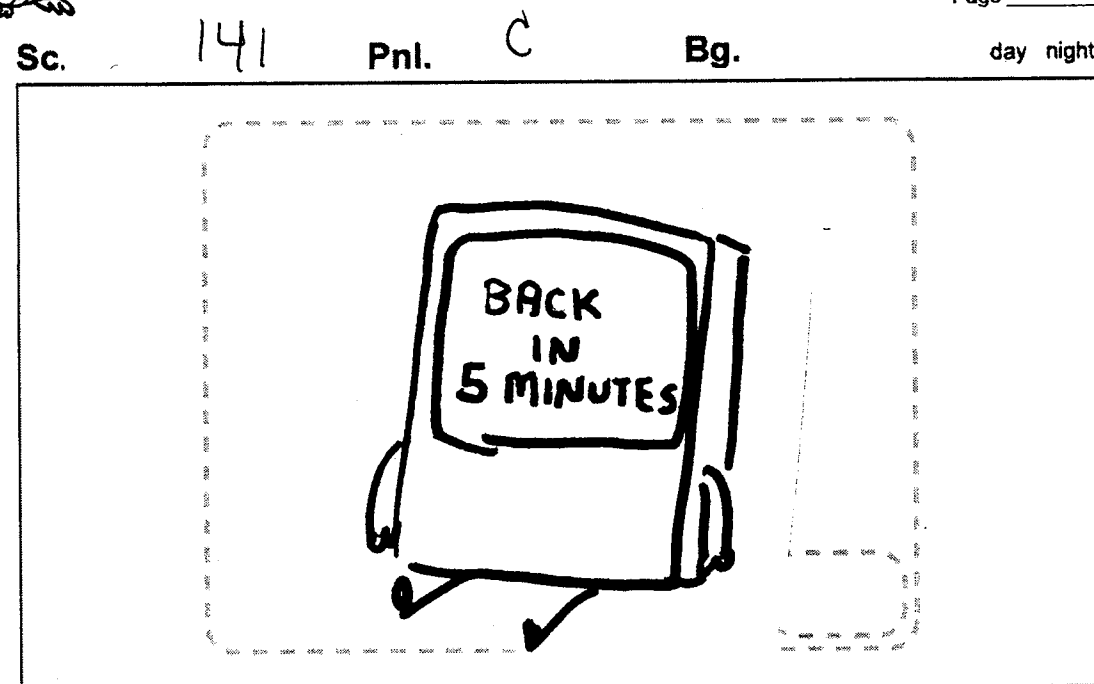
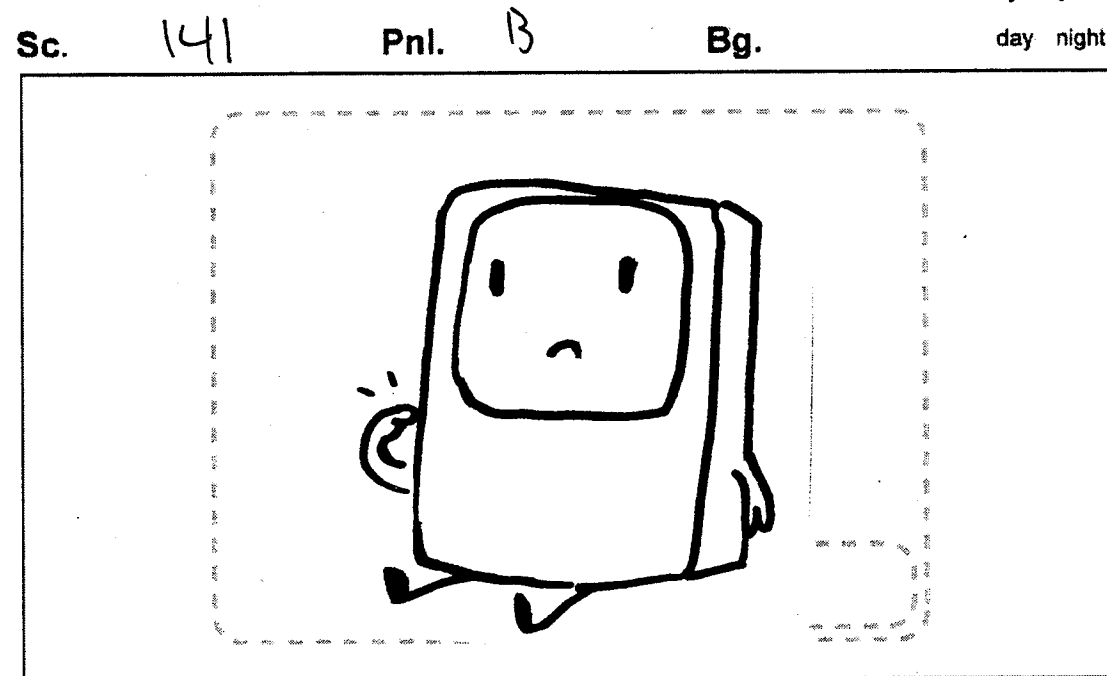
Production :

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ADVENTURE TIME



Page 173



Dialog:

Action:

Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



Page 174

Sc.

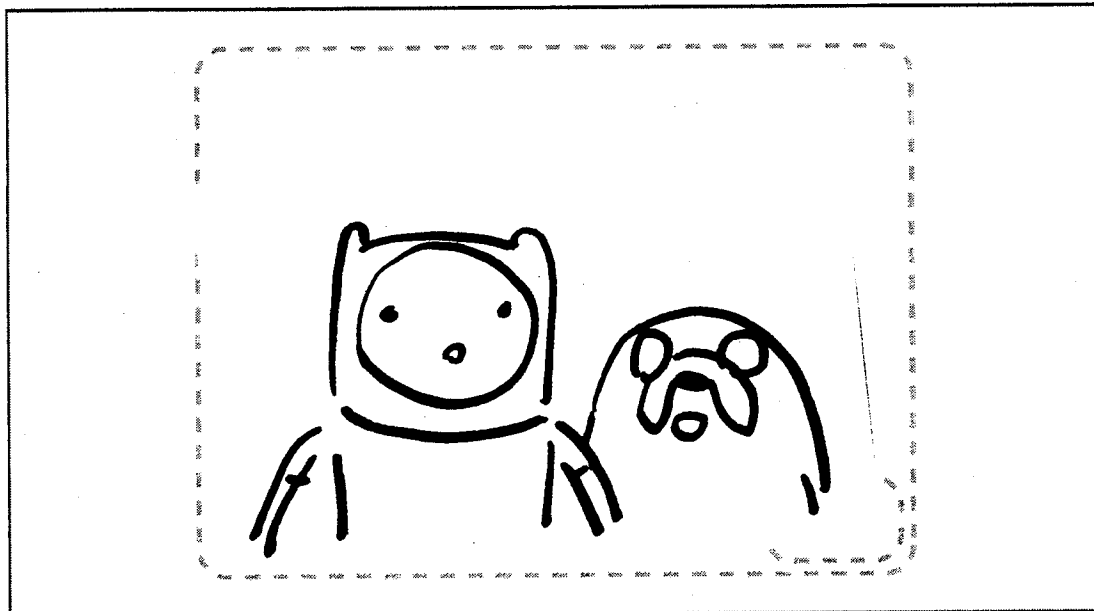
142

Pnl.

A

Bg.

day night



Sc.

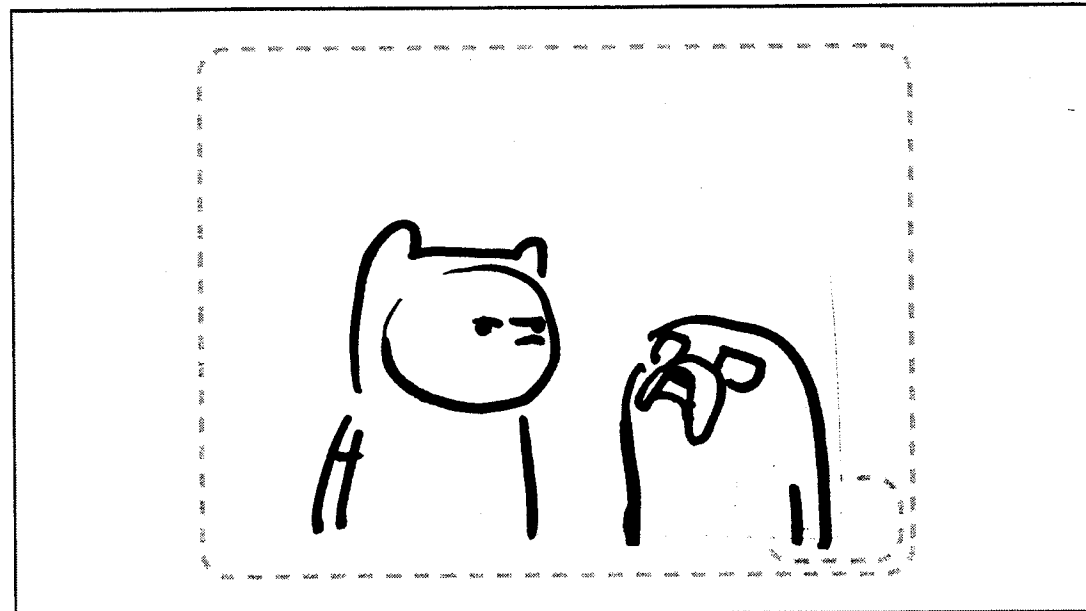
142

Pnl.

B

Bg.

day night



Dialog:

Action:

Timing:

EPISODE # 100251

Production :

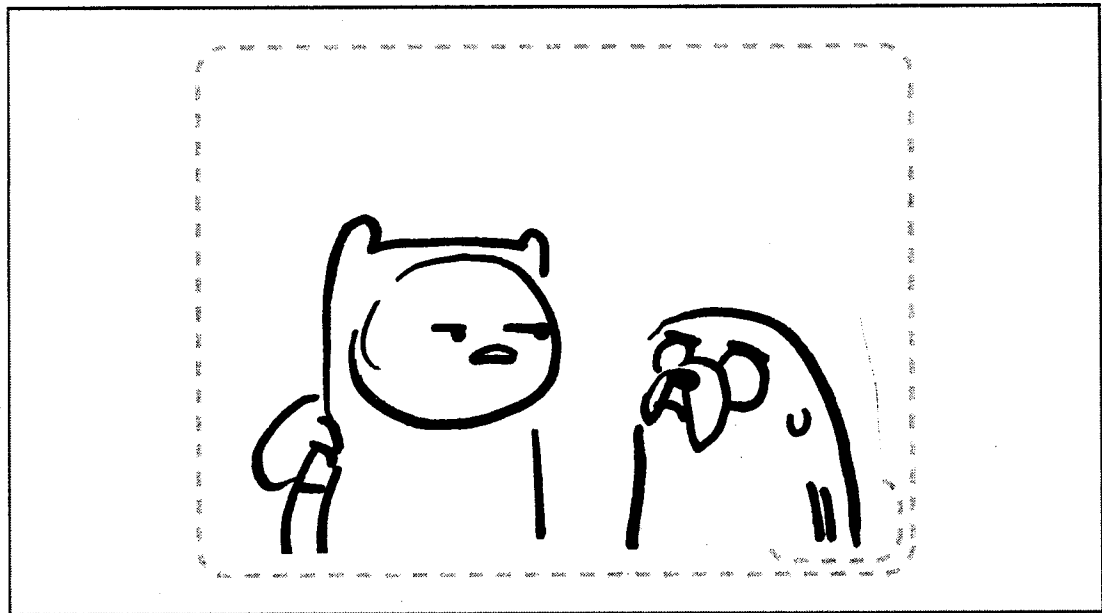
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ADVENTURE TIME

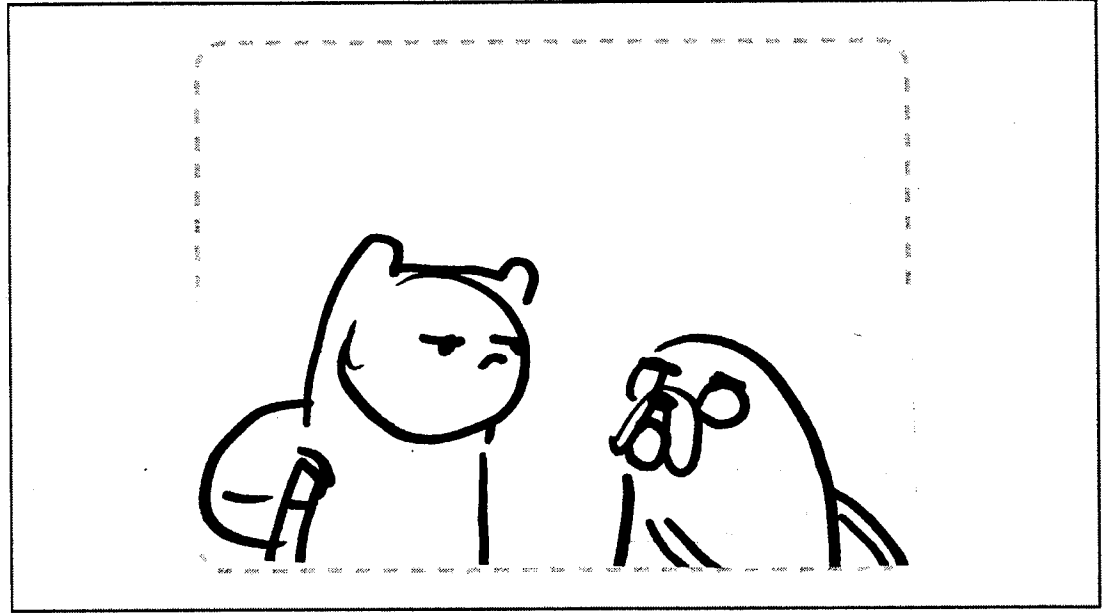


Page 175

Sc. 142 Pnl. C Bg. day night



Sc. 142 Pnl. D Bg. day night



Dialog:	F / We'll ask him when he wakes up.	J / why wait?
Action:		
Timing:		

EPISODE # 100251
Production :

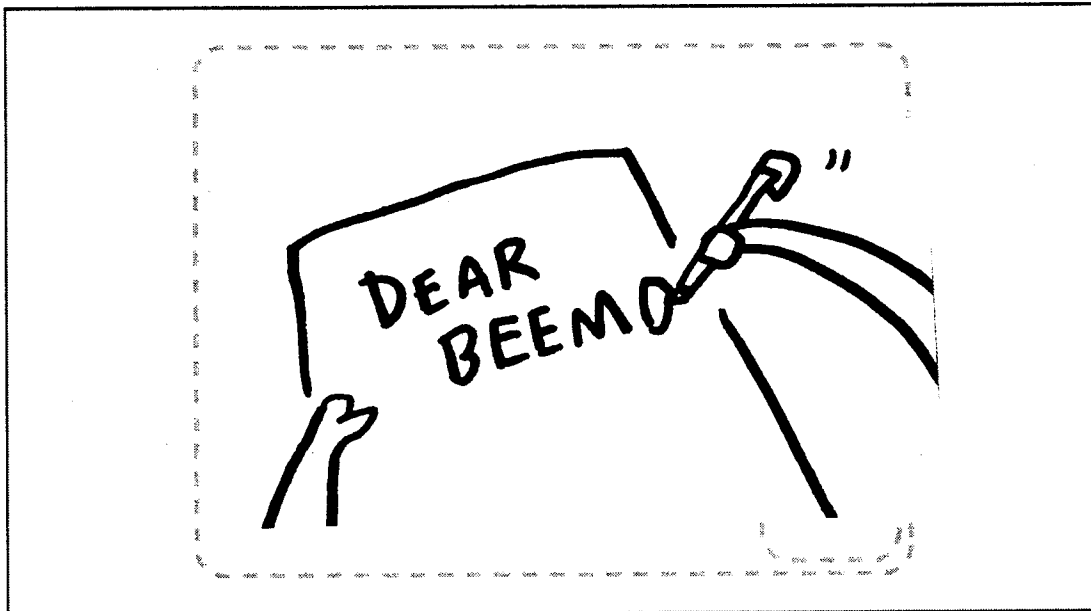
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ADVENTURE TIME

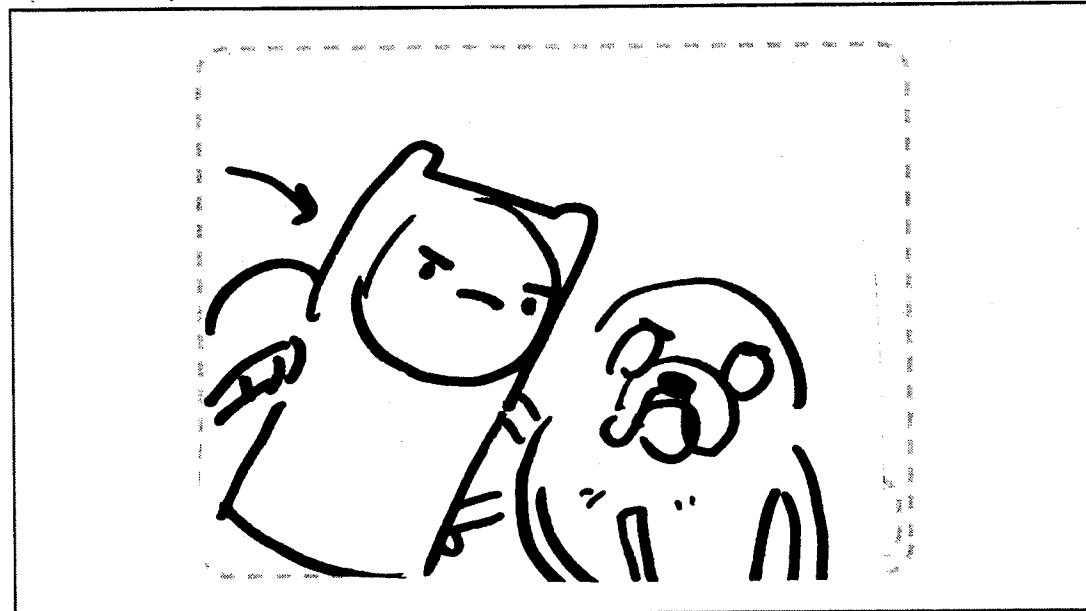


Page 176

Sc. 143 Pnl. A Bg. day night



Sc. 144 Pnl. A Bg. day night



Dialog:

J / Dear... Beemo...

J / Please use only the best footage when cutting the movie...

Action:

Timing:

100251

EPISODE #

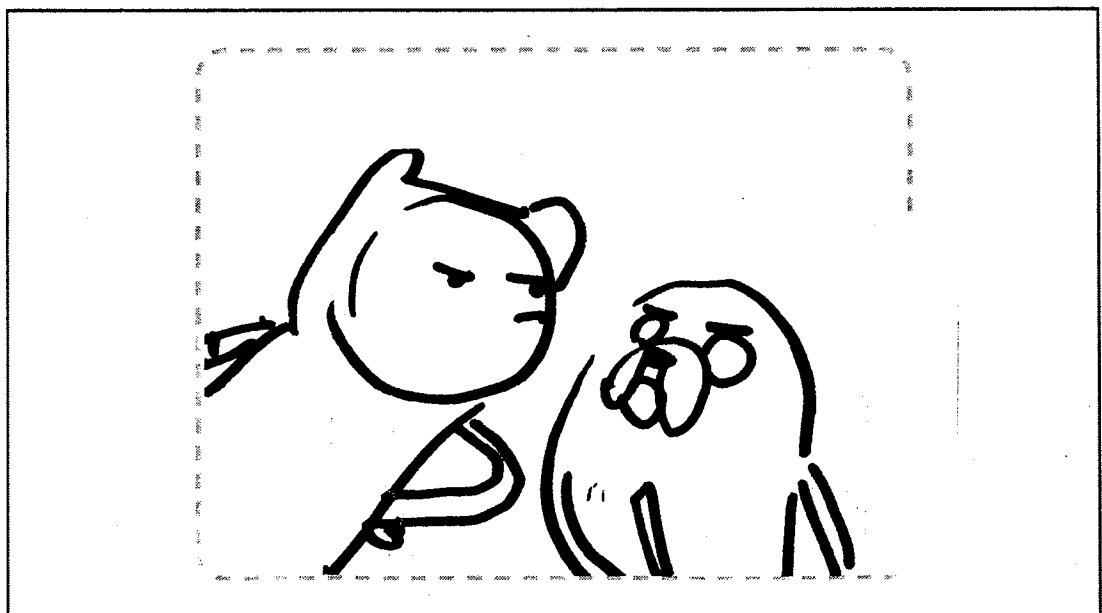
Production :

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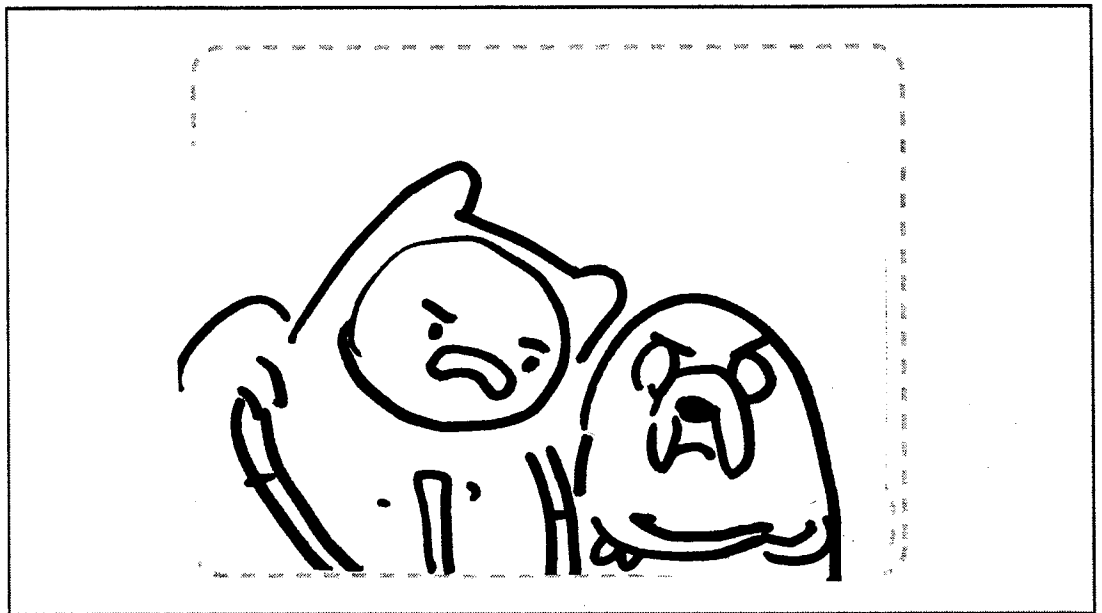
ADVENTURE TIME



Sc. 144 Pnl. B Bg. day night



Sc. 144 Pnl. C Bg. day night



Dialog:	J / Love Jake!	F / <u>AND</u> FINN!
Action:		
Timing:		

100251

EPISODE #

Production :

ADVENTURE TIME



Sc. 145 Pnl. A Bg. day night

Sc. 145 Pnl. B Bg. day night

Dialog:	J/ See you at movie club . then !
Action:	
Timing:	

100251
EPISODE #
Production :

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ADVENTURE TIME

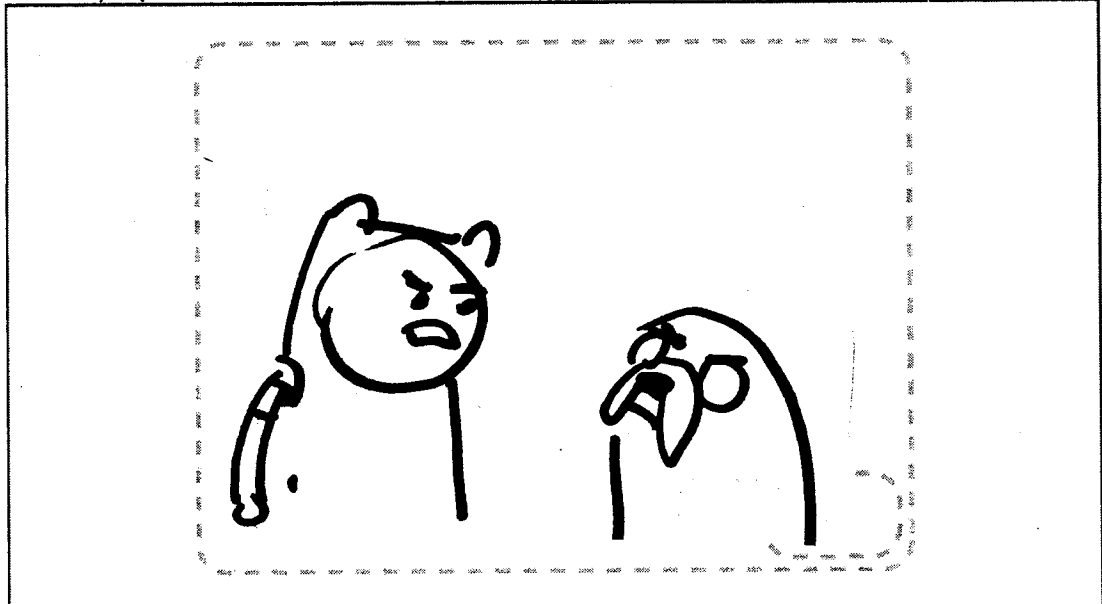


Sc. 145

Pnl. C

Bg.

day night



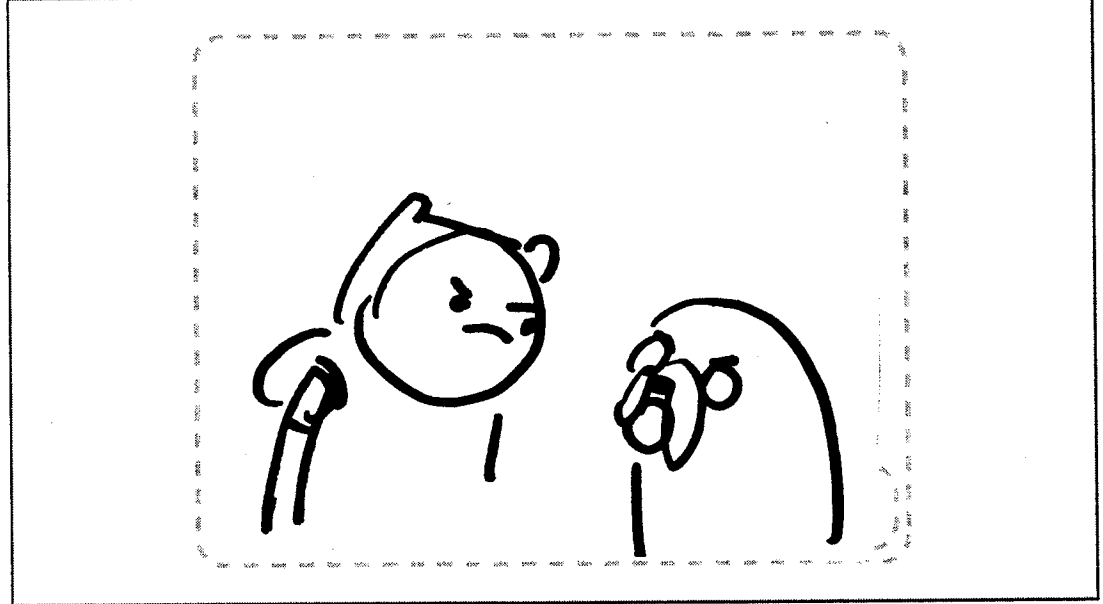
Sc.

145

Pnl. D

Bg.

day night



Dialog:	F / Oh, I'll be there.	J / As will I.
Action:		
Timing:		

EPISODE # 100251

Production :

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ADVENTURE TIME



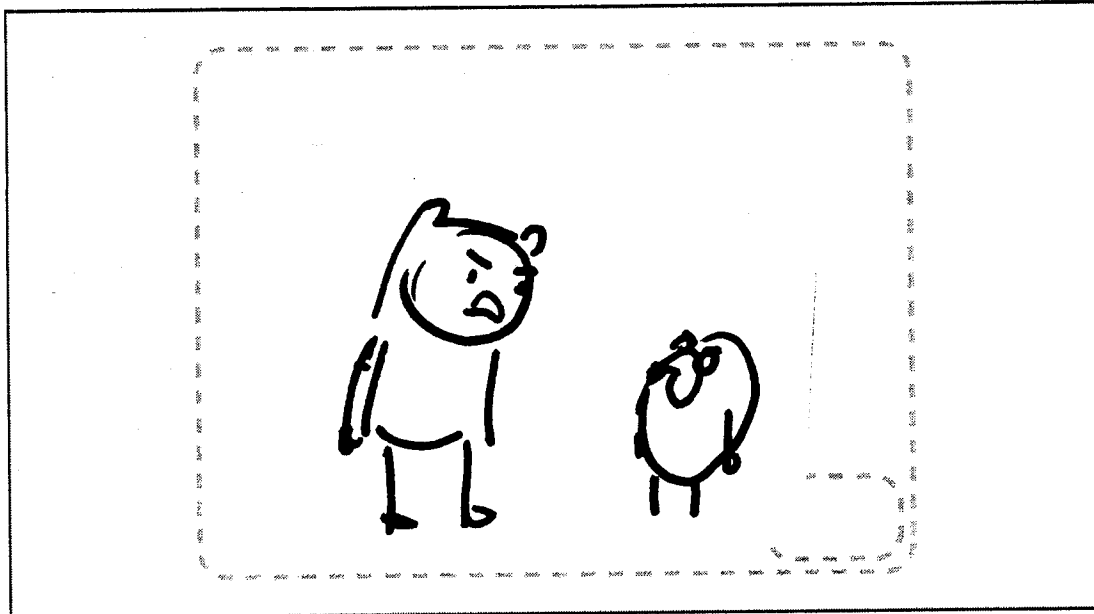
Page 180

Sc. 146

Pnl. A

Bg.

day night



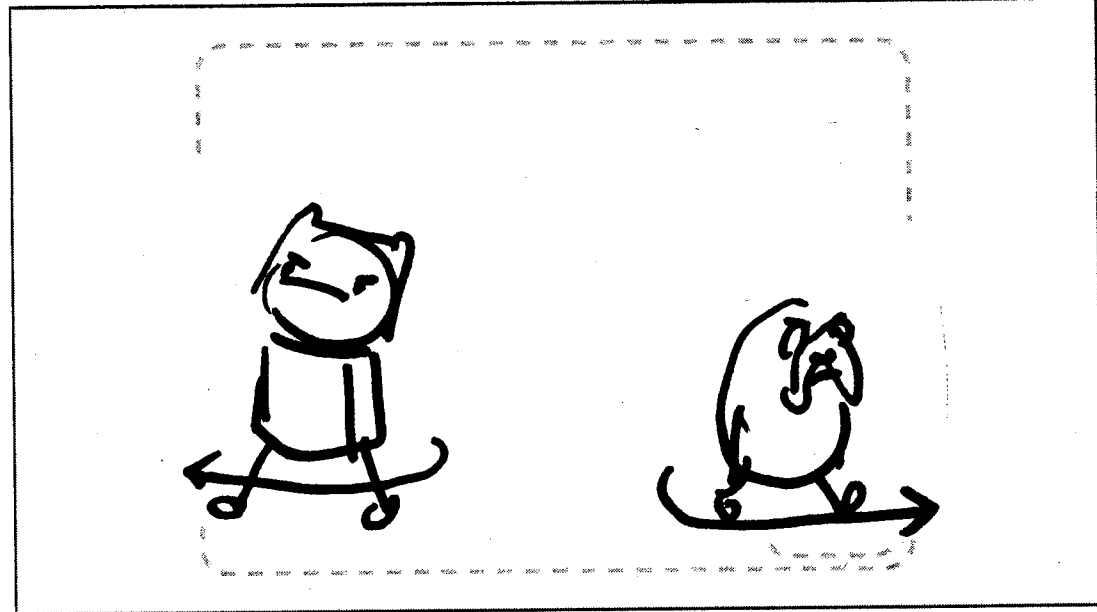
Sc.

146

Pnl. B

Bg.

day night



Dialog:

F / As will I .. as well .

Action:

Timing:

EPISODE #

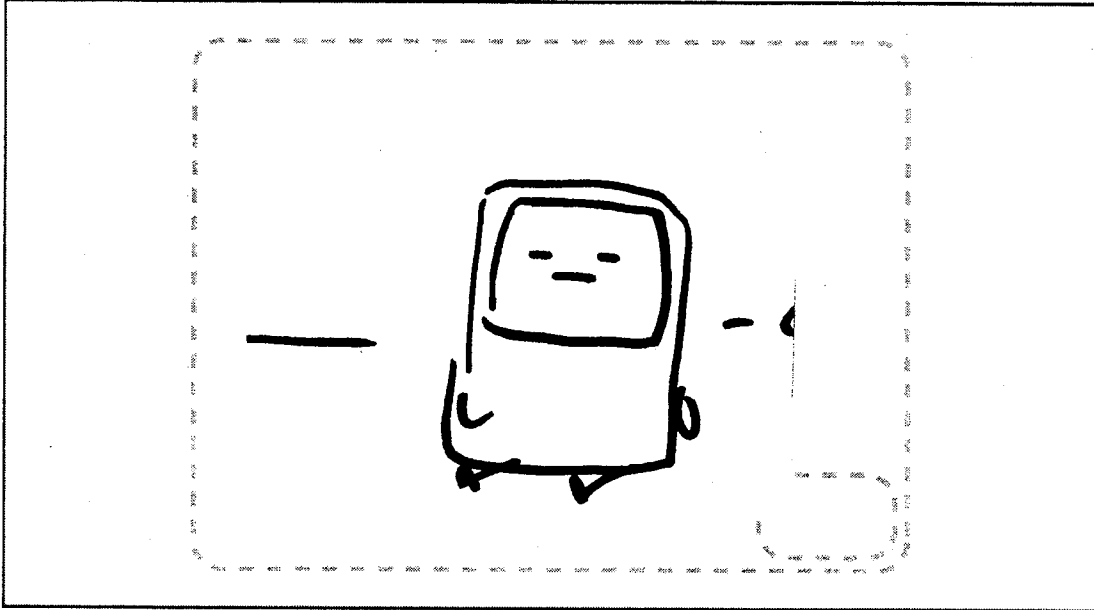
100251

Production :

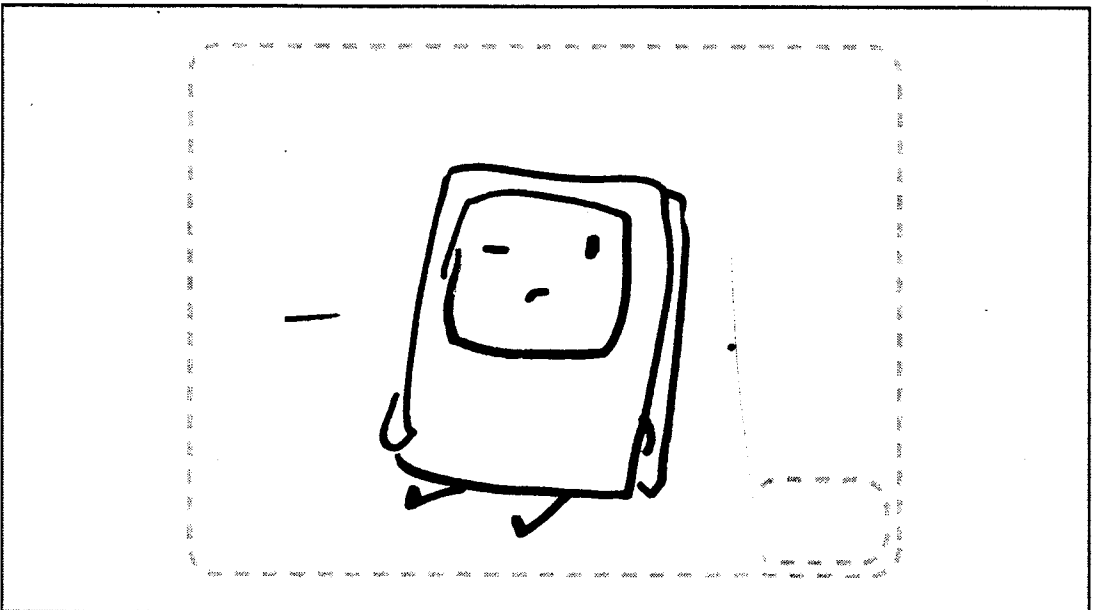
ADVENTURE TIME



Sc. 147 Pnl. A Bg. day night



Sc. 147 Pnl. B Bg. day night



Dialog:
Action:
Timing:

100251

EPISODE #

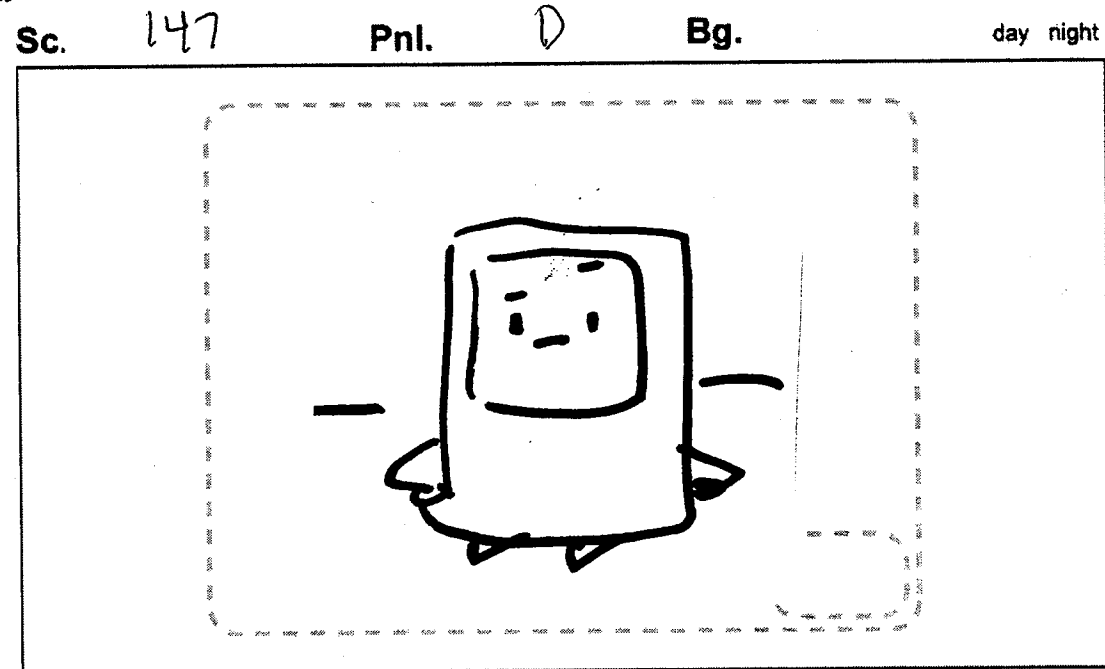
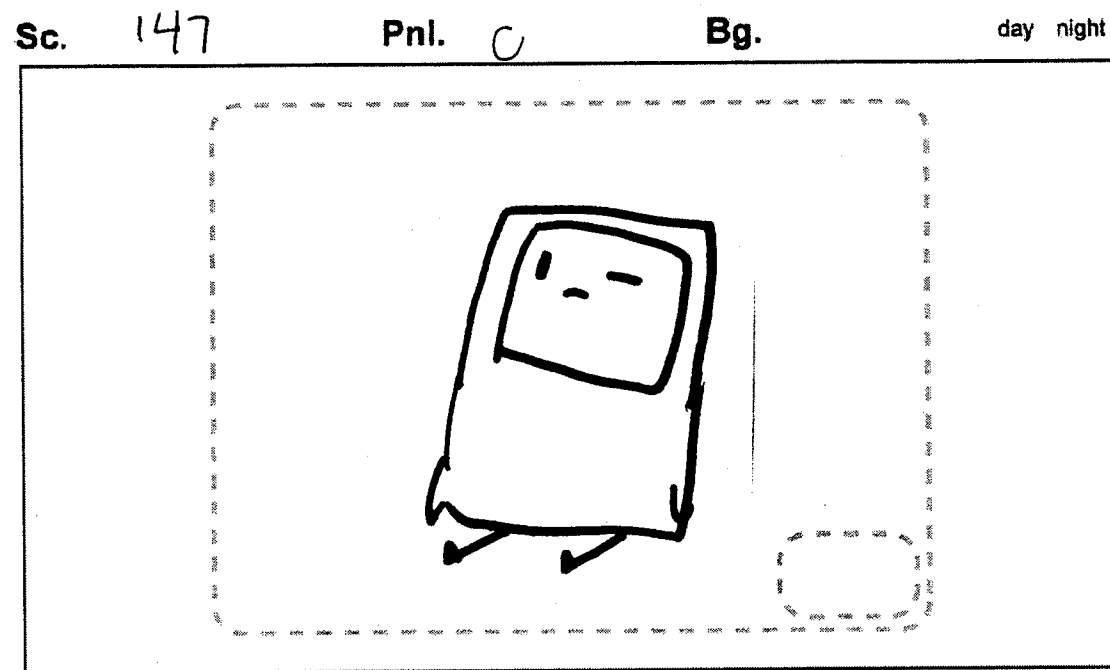
Production :

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ADVENTURE TIME



Page 182



Dialog:

Action:

Timing:

100251

EPISODE #

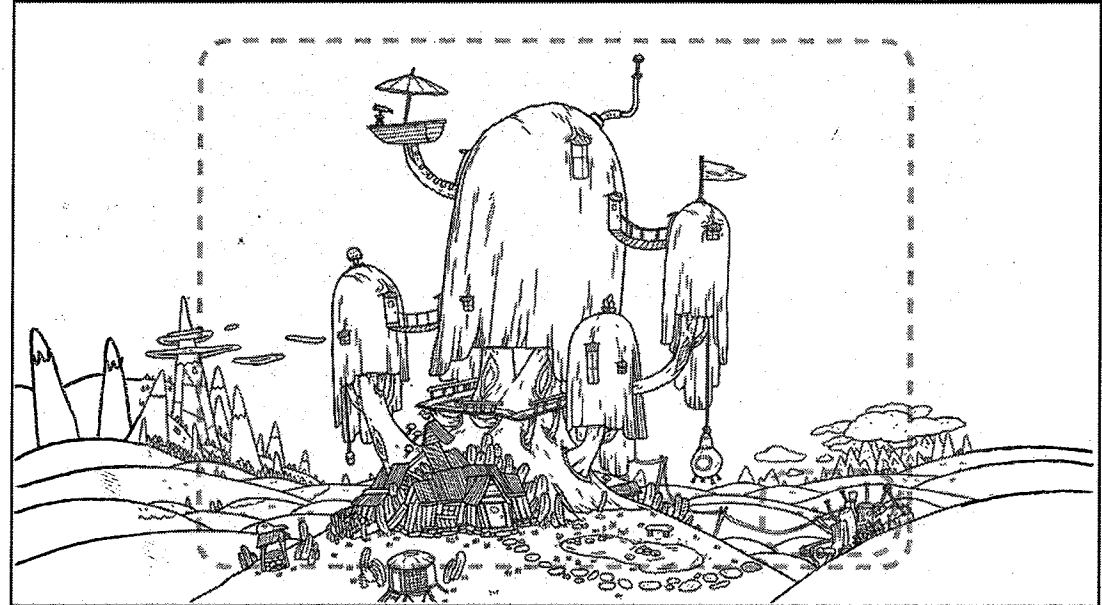
Production :

WIPE

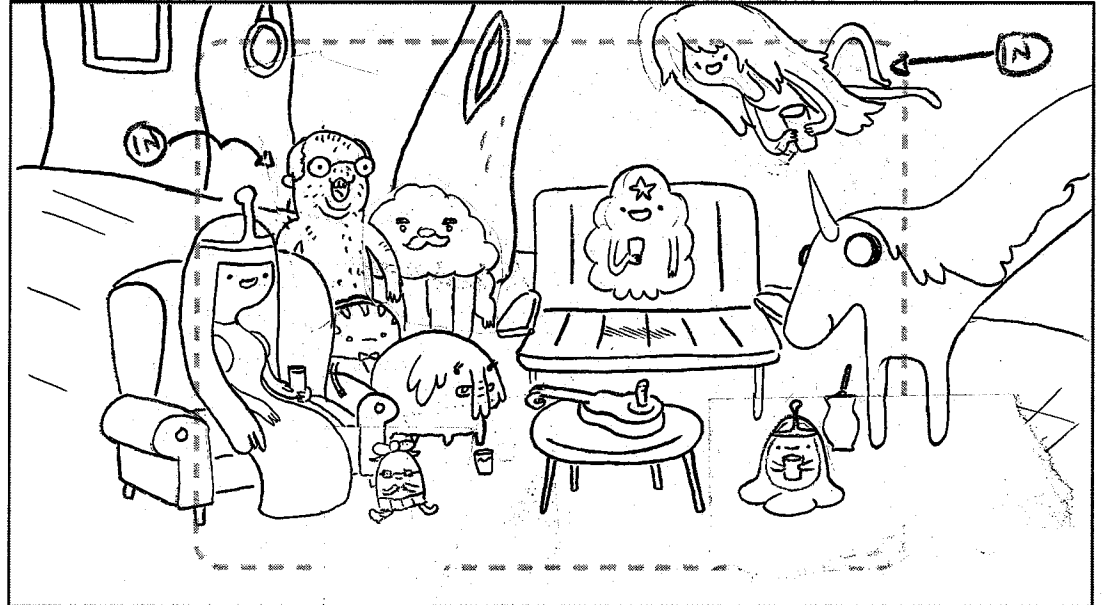
ADVENTURE TIME



Sc. 148 Pnl. A Bg. day night



Sc. 149 Pnl. A Bg. day night



Dialog:	CROWD: LEXITED WALLA 7 "START THE MOVIE!" "CANIT WAIT"	
Action:		
Timing:		

100251

EPISODE #

Production :

ADVENTURE TIME



Page 183A

Sc. Pnl. Bg. day night



Dia
 (LSP) OMG! I'VE
 BEEN WAITING
 ALL WEEK FOR
 THIS MOVIE.

Act

Timing:

Sc. Pnl. Bg. day night



(LSP) Can't wait
 for it to
 start

EPISODE # 100251

Production :

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ADVENTURE TIME



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Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
<p>Dialog</p> <p>(LSP) CAN'T WAAAAIT.</p> <p>Action</p> <p>➤, LSP SHAKES</p>									
Timing:									

EPISODE # 100251

Production :

all the tables from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

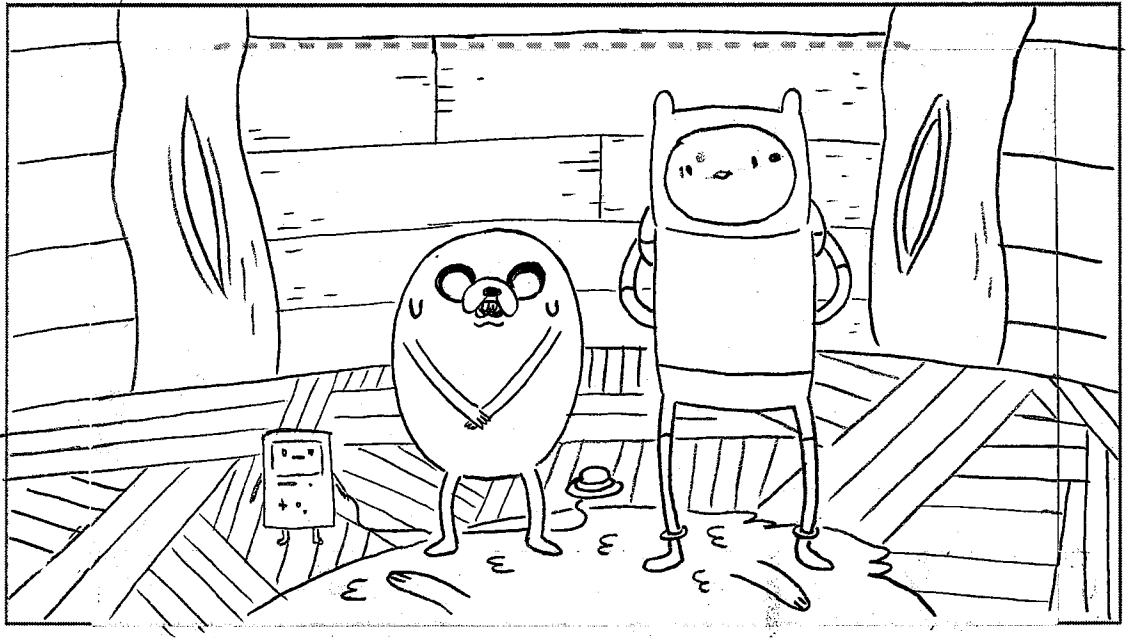
ADVENTURE TIME



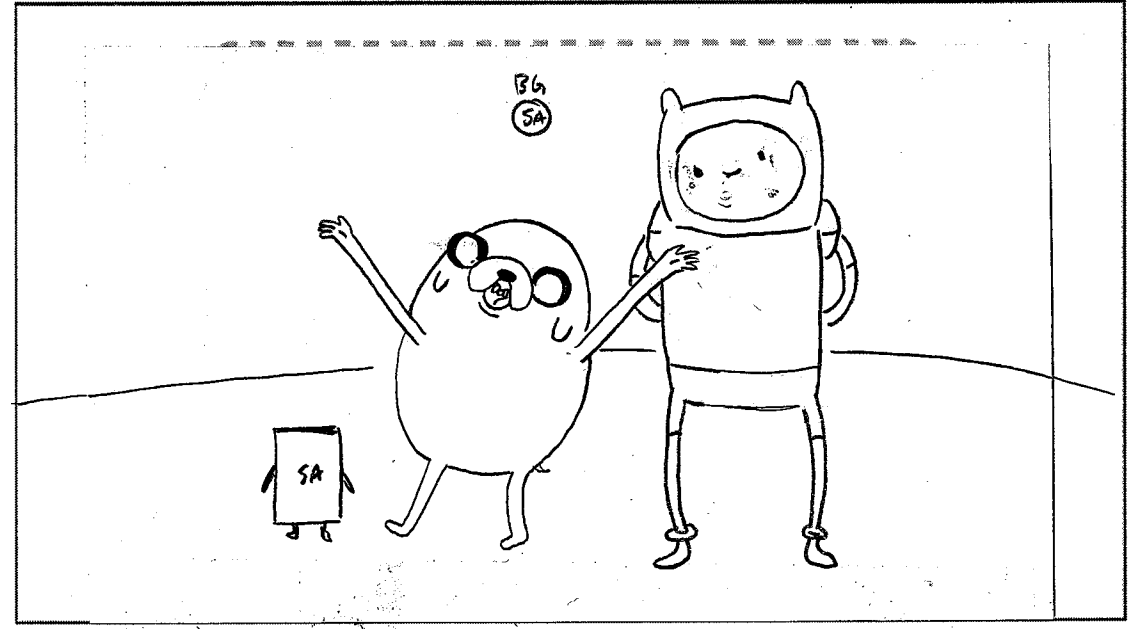
(next pg is 187)

Page 184

Sc. 150 Pnl. A Bg. day night

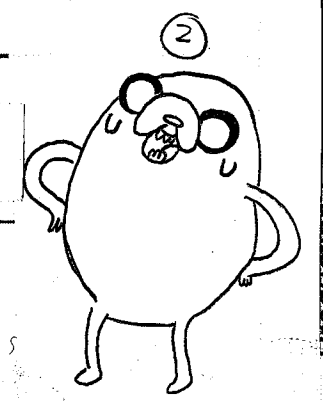


Sc. 150 Pnl. B Bg. day night



⑤ HEHE... AURIGHT EVERYONE FOR COMING TO...

⑤ ① ②
♪ MOVIE NIGHT ♪



100251

EPISODE #

PRODUCTION

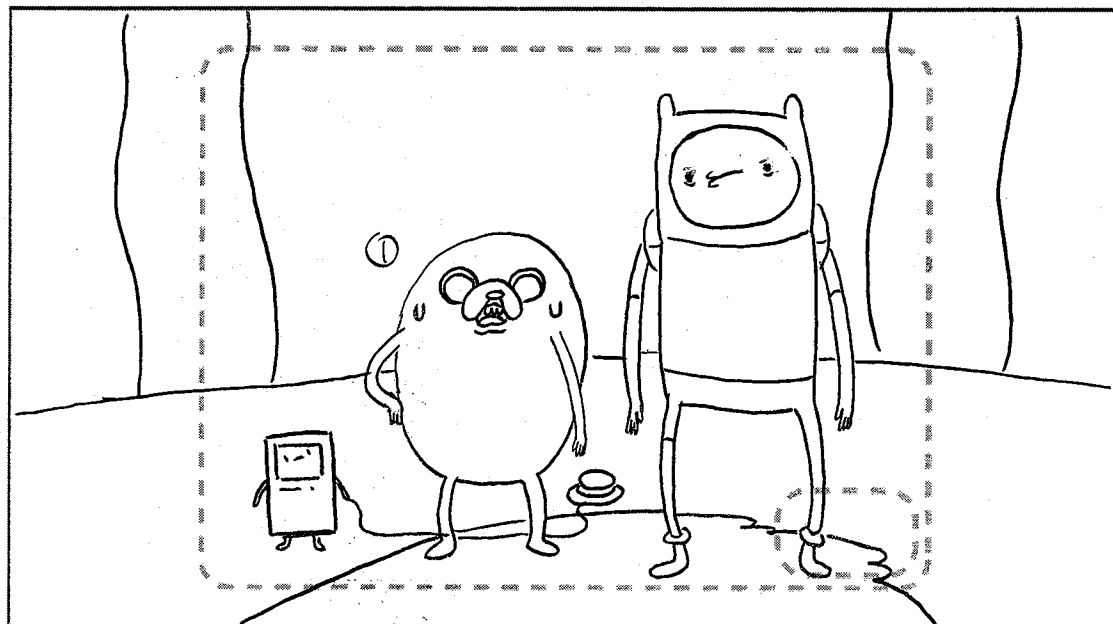
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ADVENTURE TIME

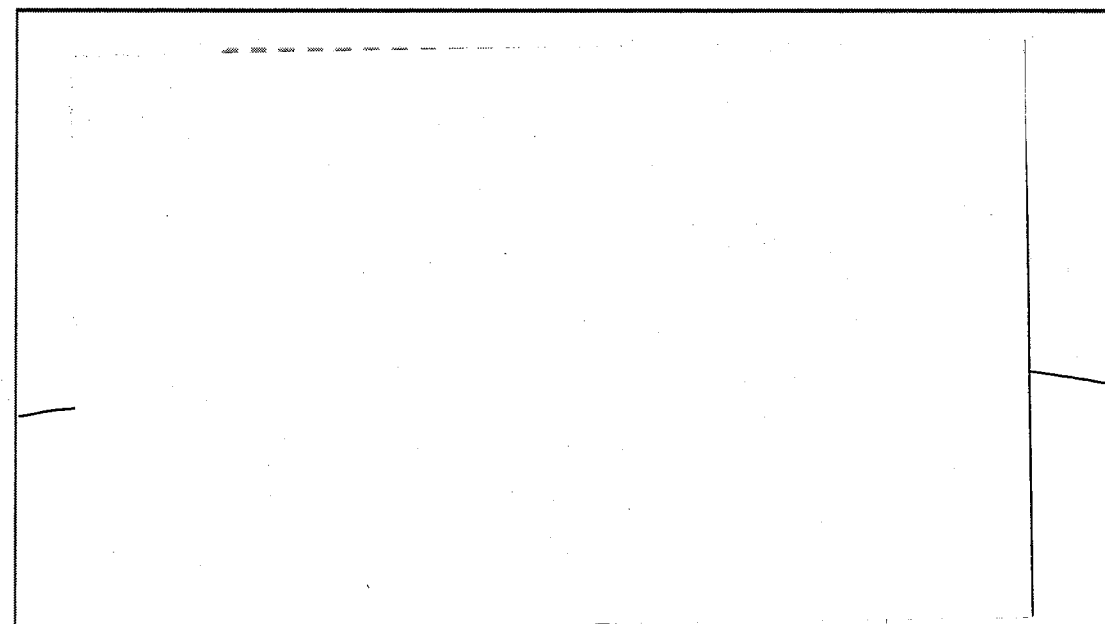


Page 187

Sc. 154 Pnl. A Bg. day night



Sc. 154 Pnl. B Bg. day night



Dialog:

① I HOPE Y'ALL ARE ② IN THE MOOD TO LAUGH-AND

Action:



Timing:

100251

EPISODE #

Production :

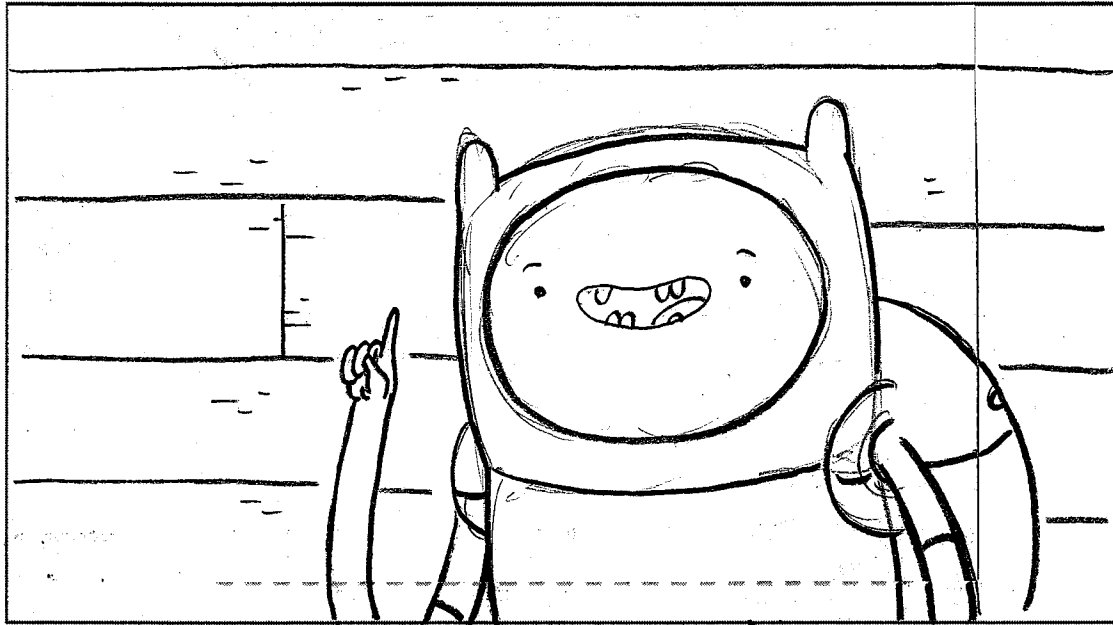
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ADVENTURE TIME

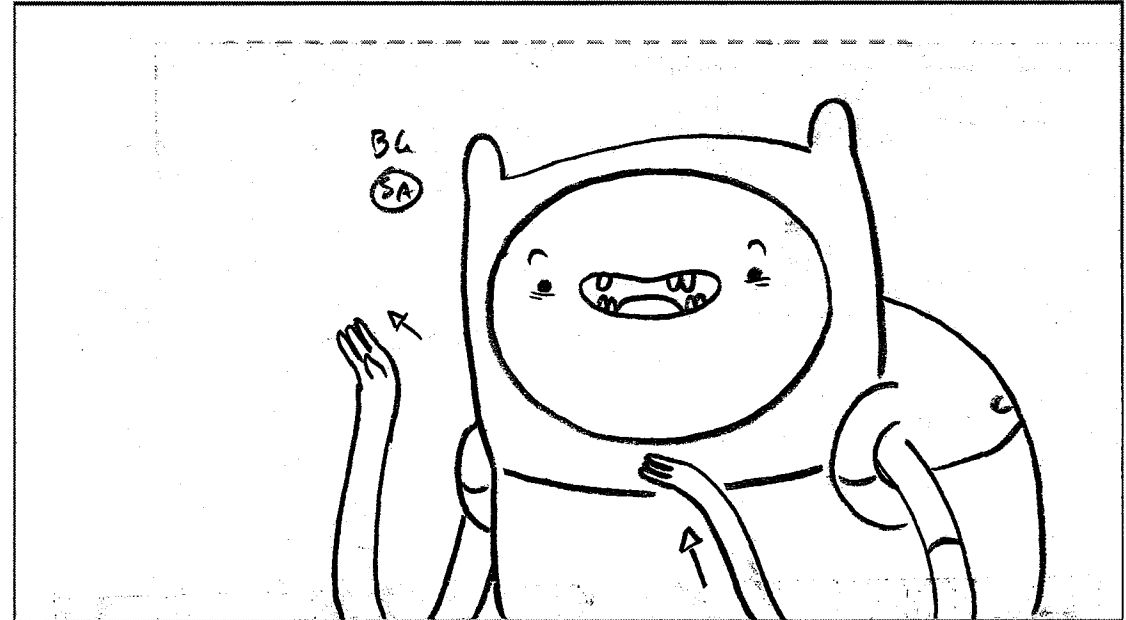


Page 188

Sc. 155 Pnl. A Bg. day night



Sc. 155 Pnl. B Bg. day night



Dialog:

Ⓔ: I HOPE Y'ALL ARE READY TO BE...

Ⓔ: ...ON THE EDGE OF YOUR SEATS FOR TONIGHT'S...

Action:

Timing:

100251

EPISODE #

Production :

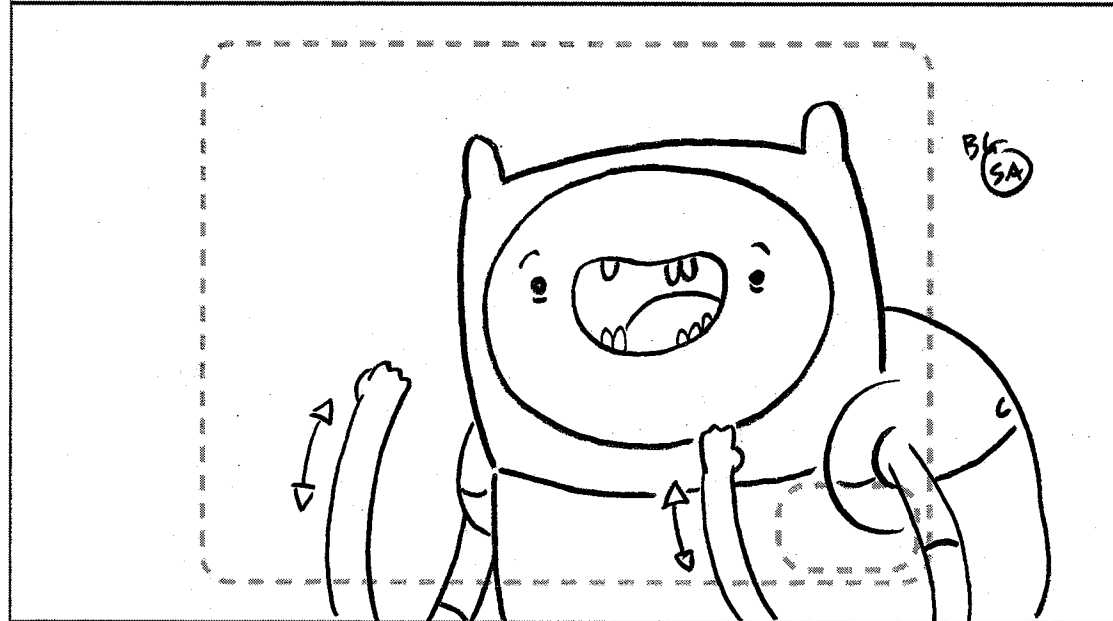
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ADVENTURE TIME

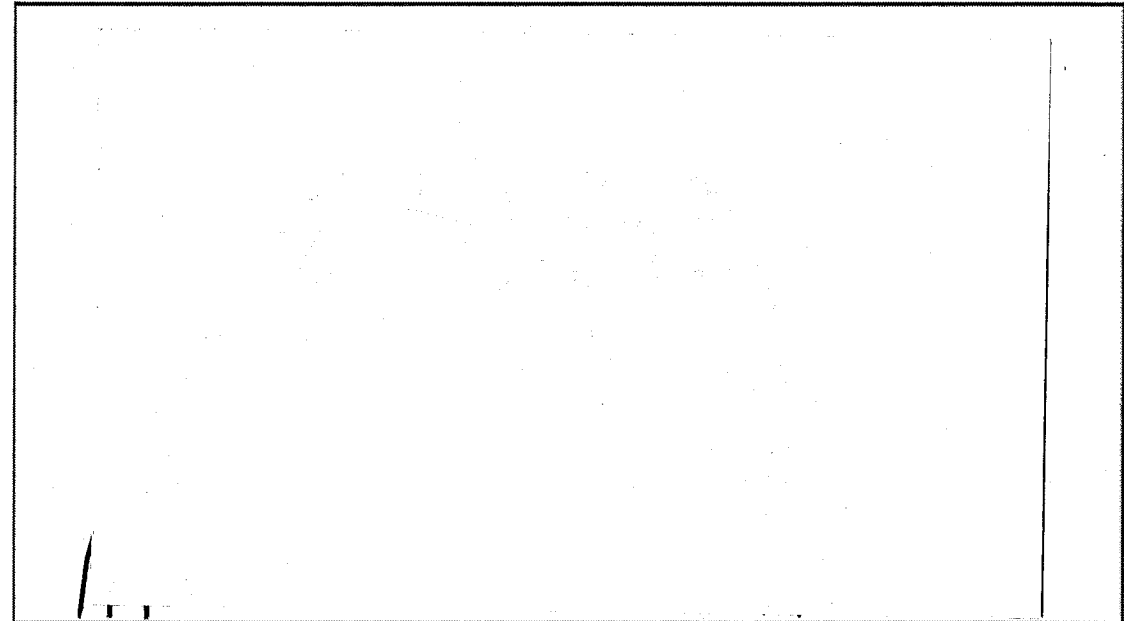


Page 189

Sc. 155 Pnl. C Bg. day night



Sc. 156 Pnl. A Bg. day night



Dialog:

Ⓔ: ACTION-ADVENTURE FILM!!!

(beat)

Action:

(stops pumping hands in this shot)

< JAKE GLARES AT FINN >

Timing:

EPISODE # 100251

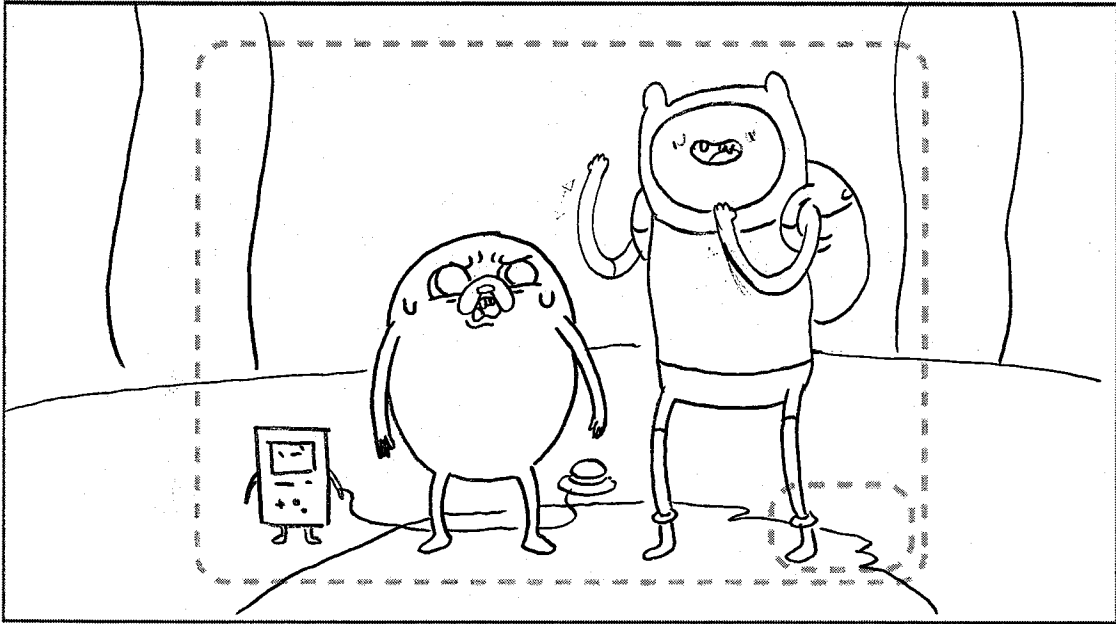
Production :

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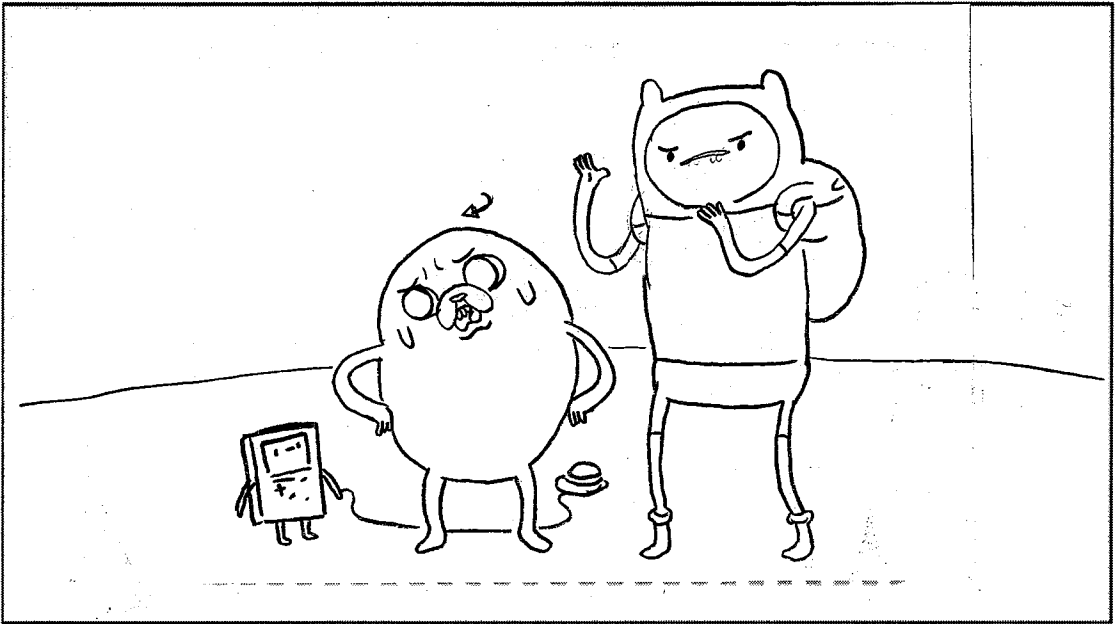
ADVENTURE TIME



Sc. 157 Pnl. A Bg. day night



Sc. 157 Pnl. B Bg. day night



Dialog:
J: IT'S ...UHH... MORE OF A ROMANTIC-COMEDY...
J: RIGHT BEEMO?
Action:
Timing:

EPISODE # 100251
Production :

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ADVENTURE TIME



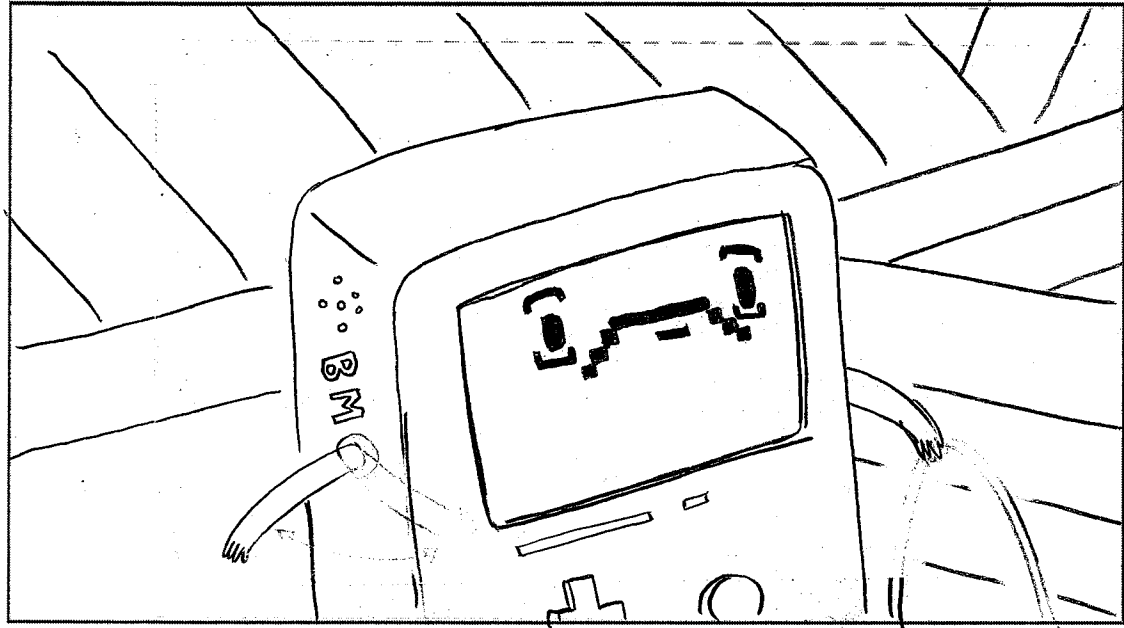
Page 191

Sc. 158

Pnl. A

Bg.

day night

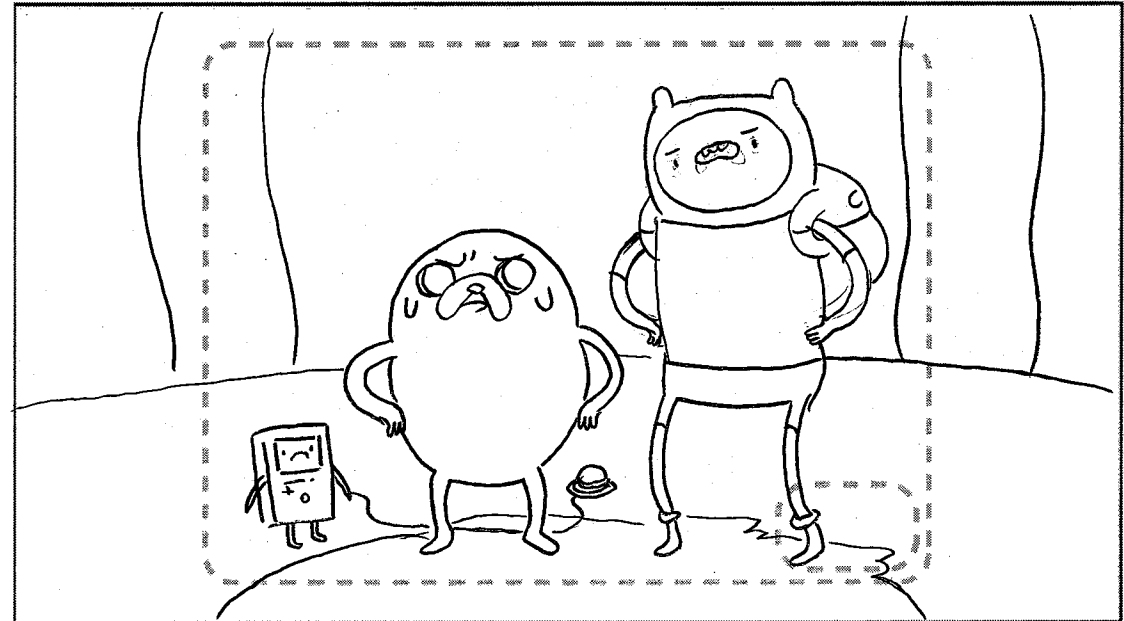


Sc. 159

Pnl. A

Bg.

day night



Dialog:

Ⓑ (LOW GROWL) EEEEEEEE -

Ⓕ WELL I GUESS WE'LL SEE!

Action:

< BEEMO LOOKS AROUND NERVOUSLY >

Timing:

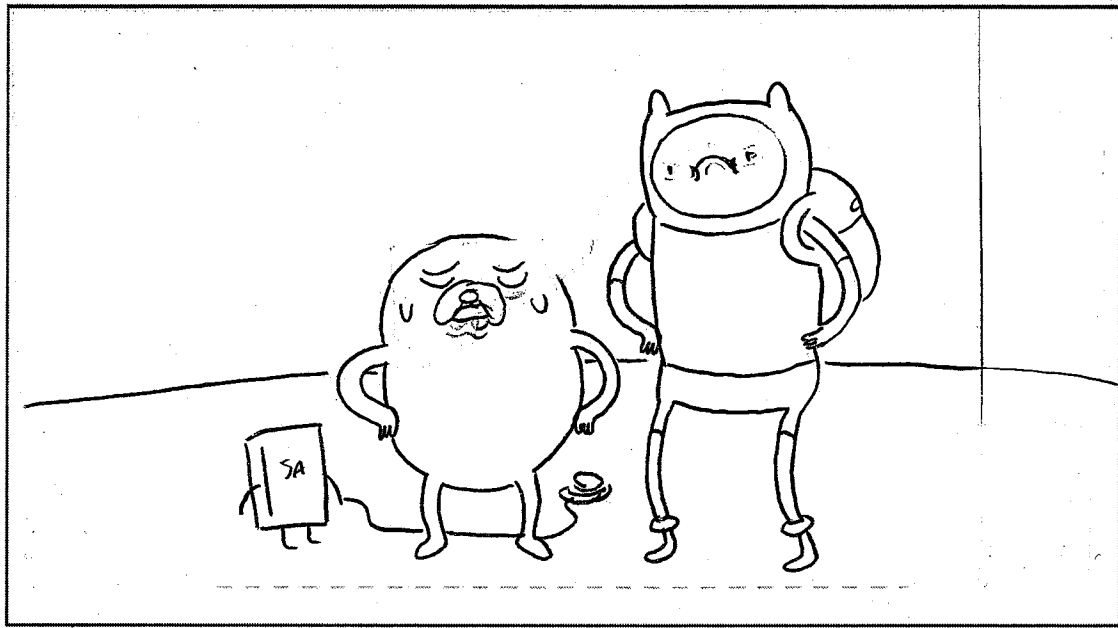
EPISODE #
100251

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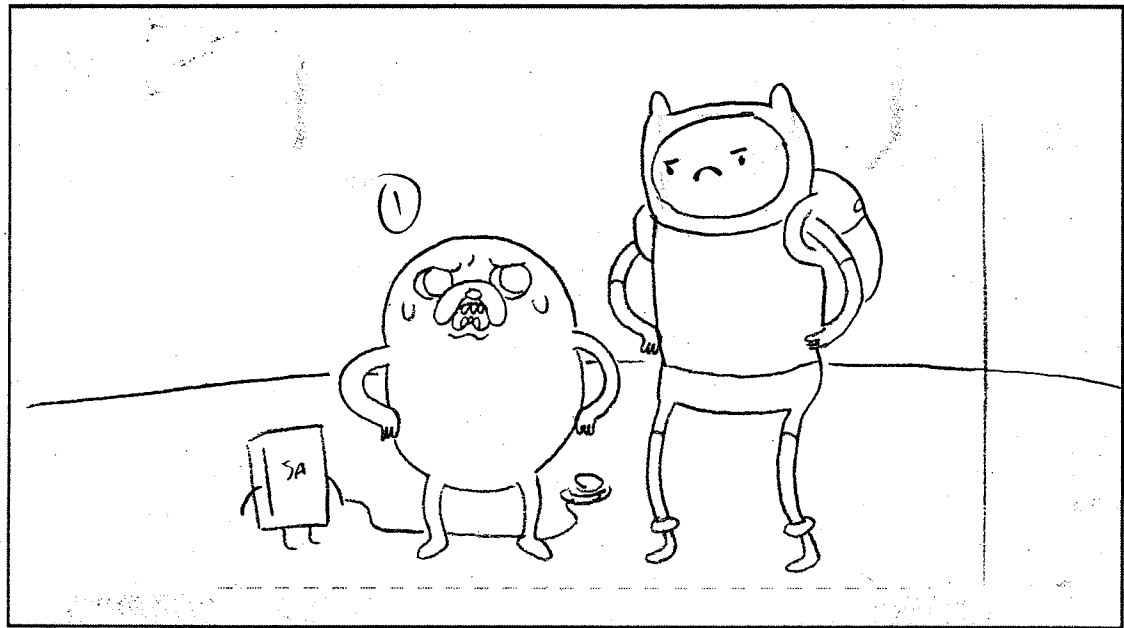
ADVENTURE TIME

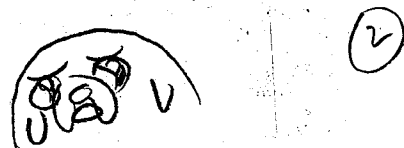


Sc. 159 Pnl. B Bg. day night



Sc. 159 Pnl. C Bg. day night



Dialog:	① : YEAH...	② I GUESS WE WILL! START THE MOVIE BEEMO.
Action:		
Timing:		

EPISODE # 100251
Production :

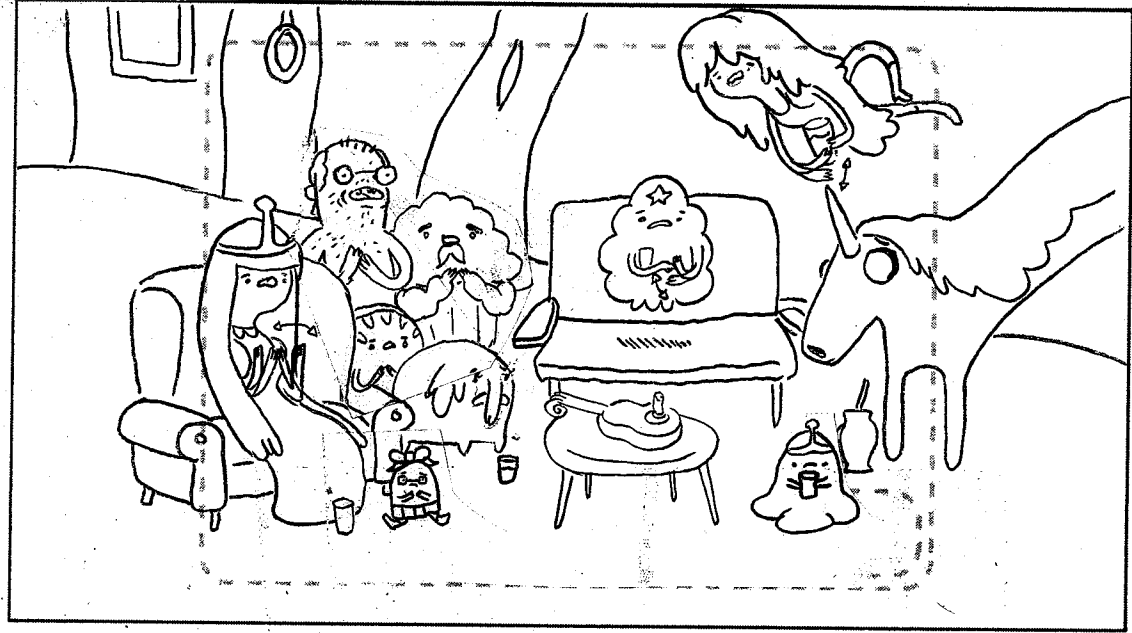
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ADVENTURE TIME

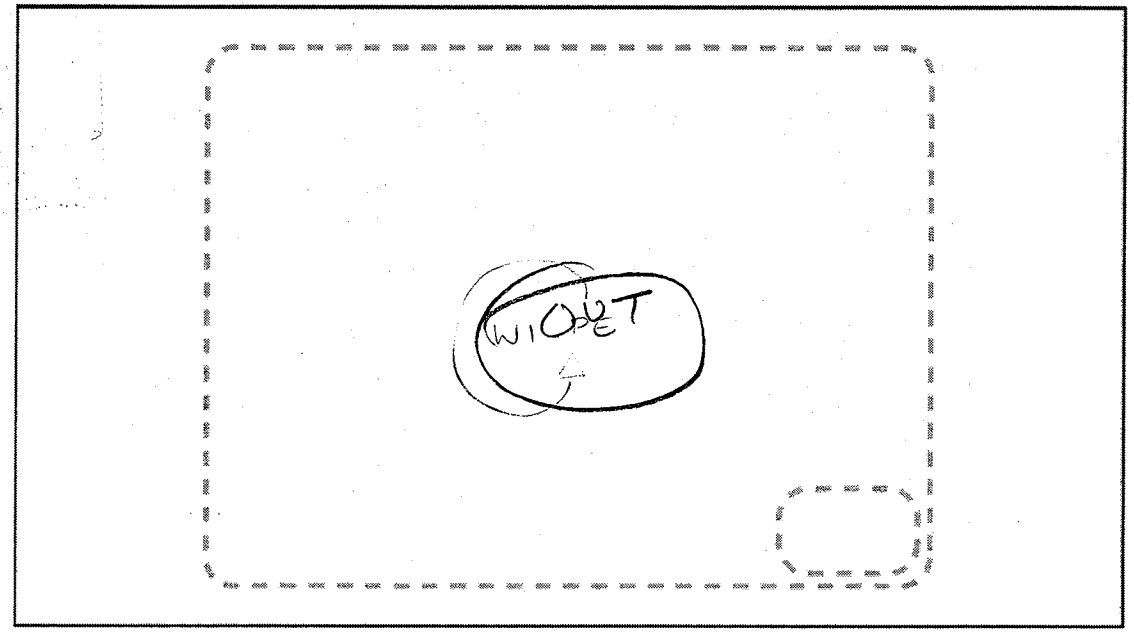


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Sc. 160 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:	<p><CROWD CLAPS AWKWARDLY></p>	
Action:	<p>(LSP) <crowd> (wulla) myeah ok... let's start it... lsp: (quietly) in a little... awkward...</p>	
Timing:		

EPISODE # 100251
Production :

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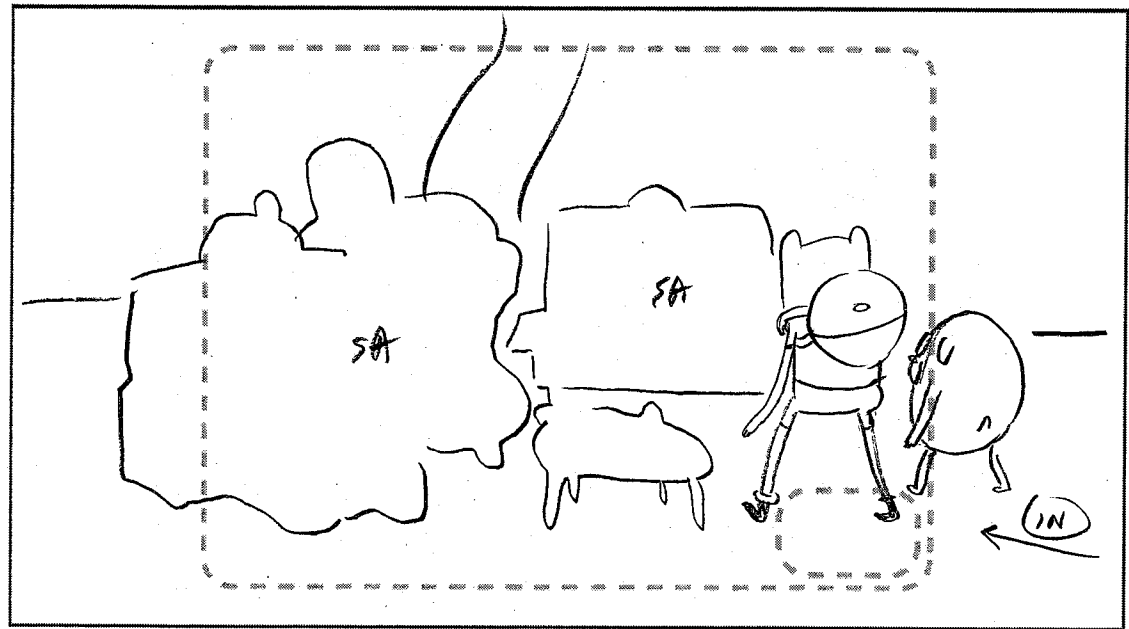
ADVENTURE TIME



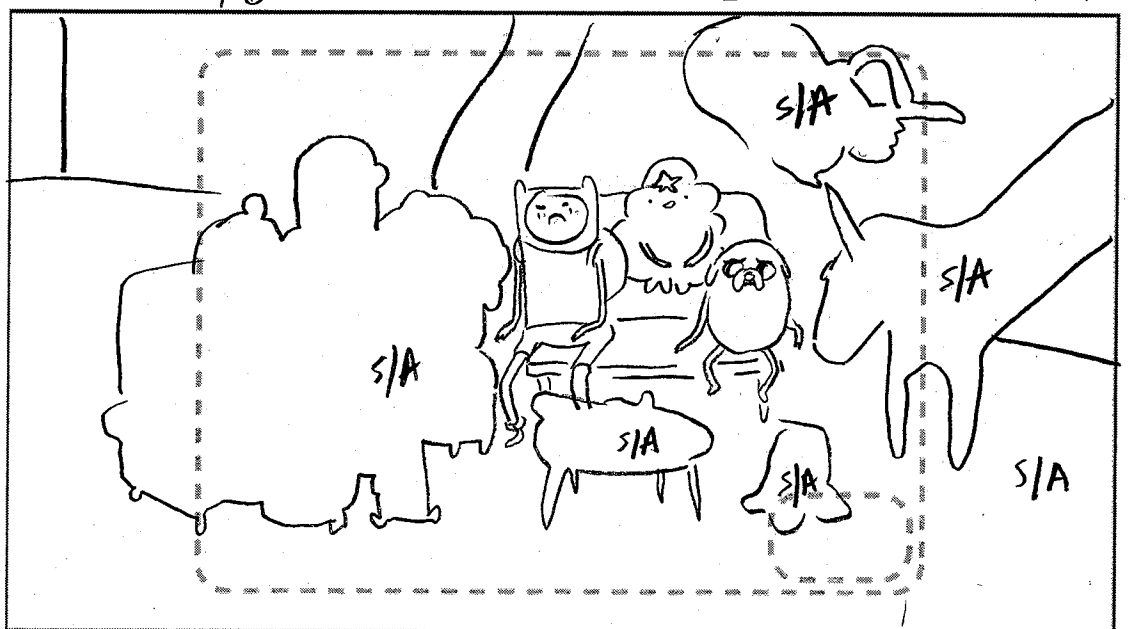
next
page
197

Page 193A

Sc. 160 Pnl. B Bg. day night



Sc. 160 Pnl. C Bg. day night



Dialog:	BOTH: Hmpt.
Action:	
Timing:	

EPISODE # 100251

Production :

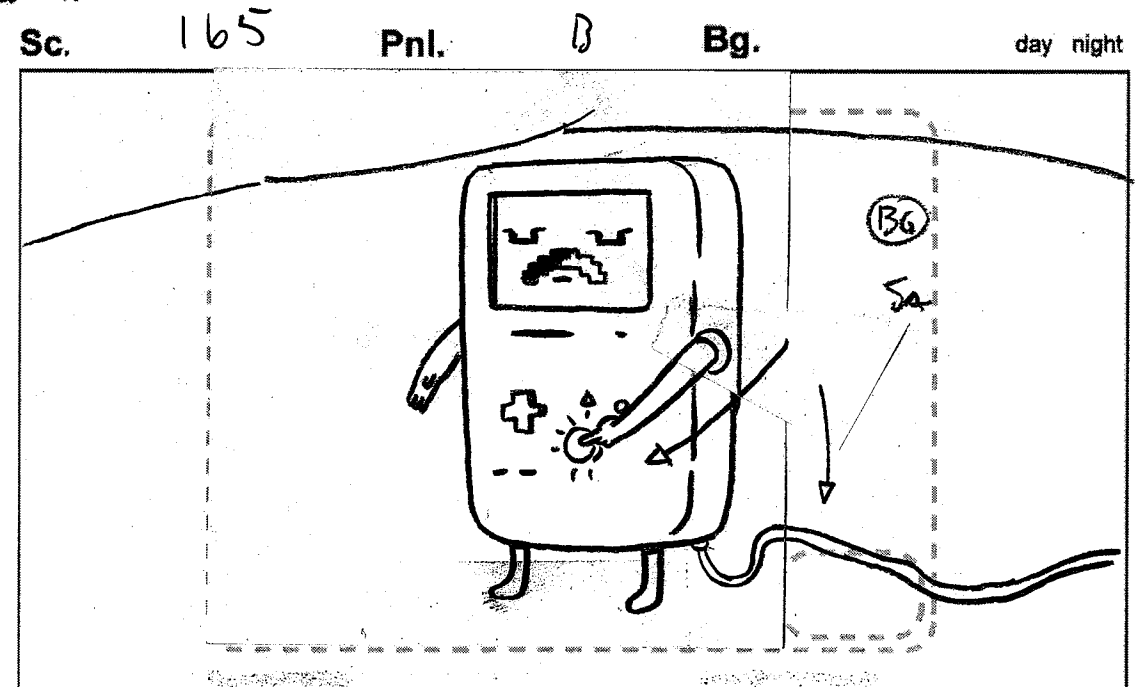
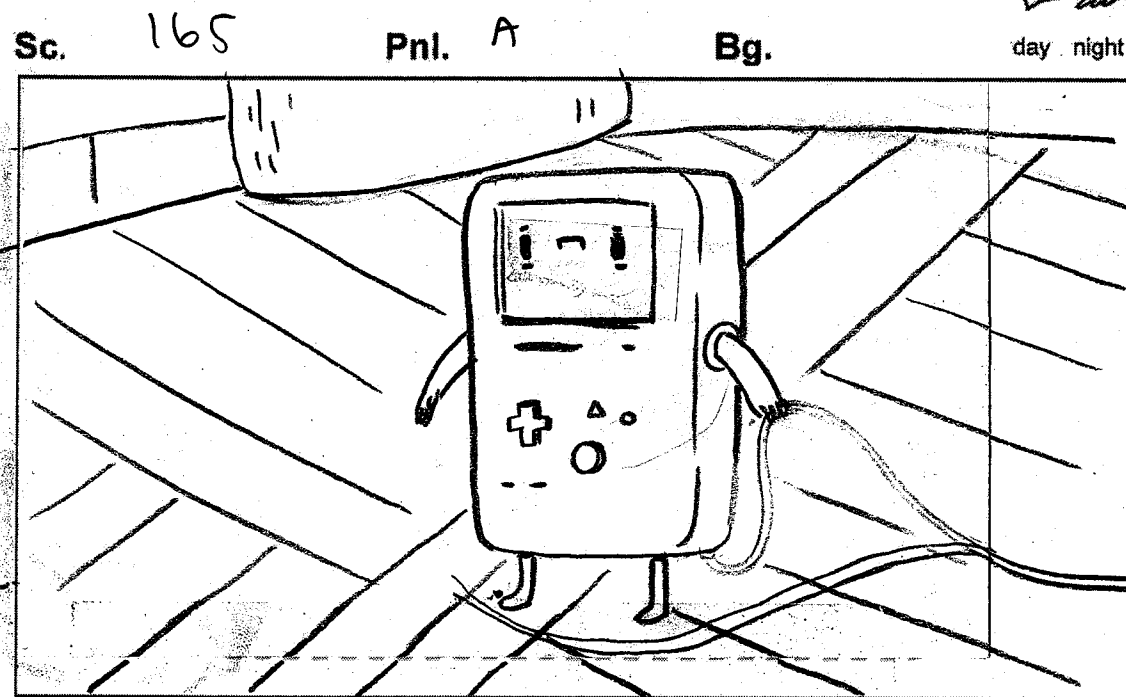
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ADVENTURE TIME



prev page
193A

Page 197



Dialog:

(B) : <SIGH>

Action:

Timing:

100251

EPISODE #

Production :

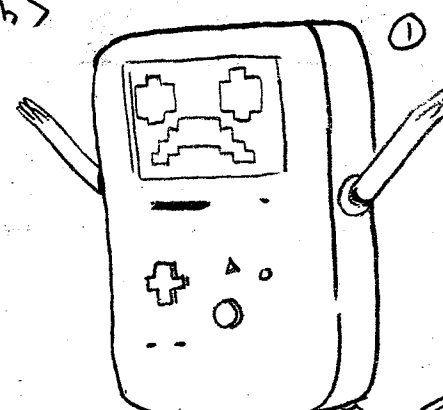
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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	A	Bg.	day	night
166					

Dialog:	<p>(SFX: ELECTRIC BUZZ) < WOOOWWAUGHOO 'ooh ></p> <p>< RAYS OF LIGHT BURST FROM BEEMIO ></p> 
Action:	
Timing:	

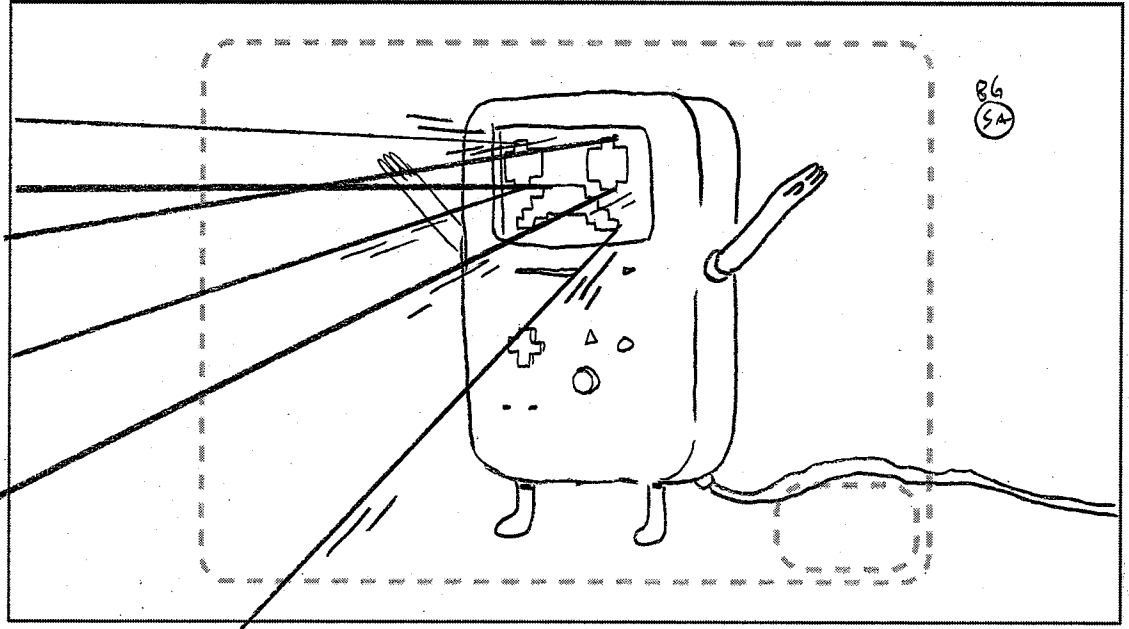
EPISODE # 100251

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ADVENTURE TIME



Sc. 166 Pnl. B Bg. day night



Dialog:

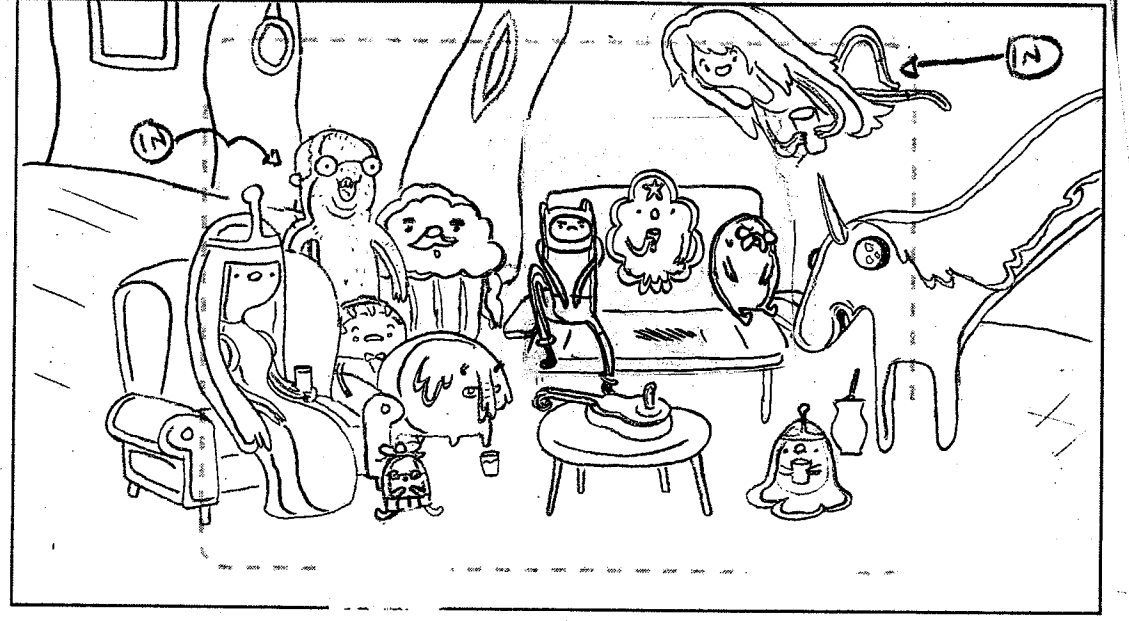
<EFF
<ELEC. BUZZ CONT.>

Action:

<LIGHT SCANS AUDIENCE

Timing:

Sc. 167 Pnl. A Bg. day night



WALLA: AAAAH! OOOOHH!

<AUDIENCE RIM LIT>

100251
EPISODE #
Production :

ADVENTURE TIME



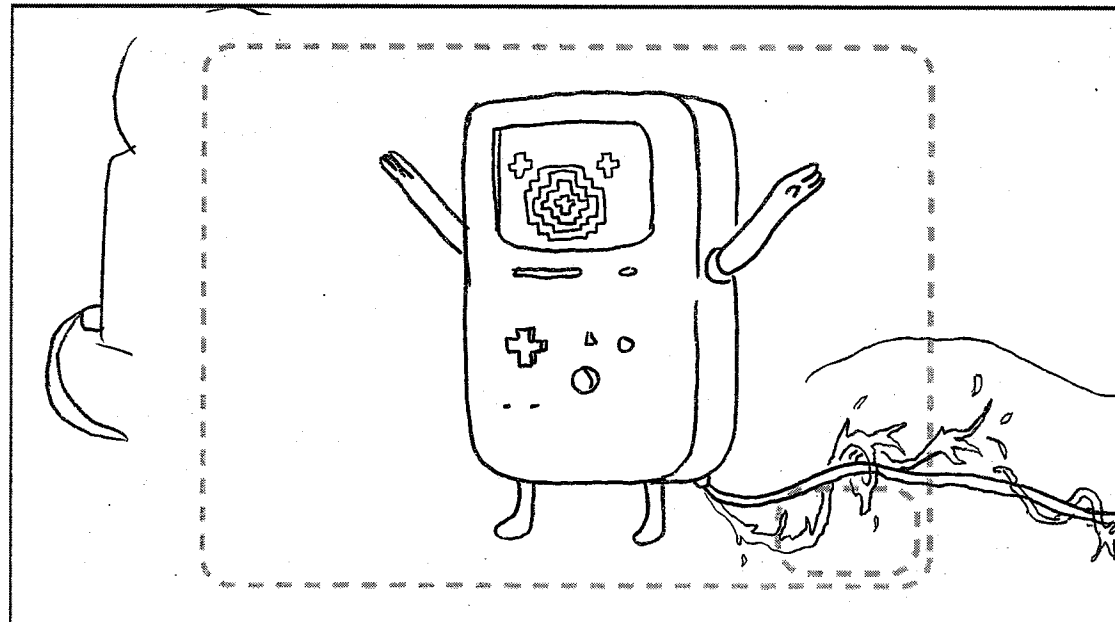
Page 200

Sc. 168

Pnl. A

Bg.

day night

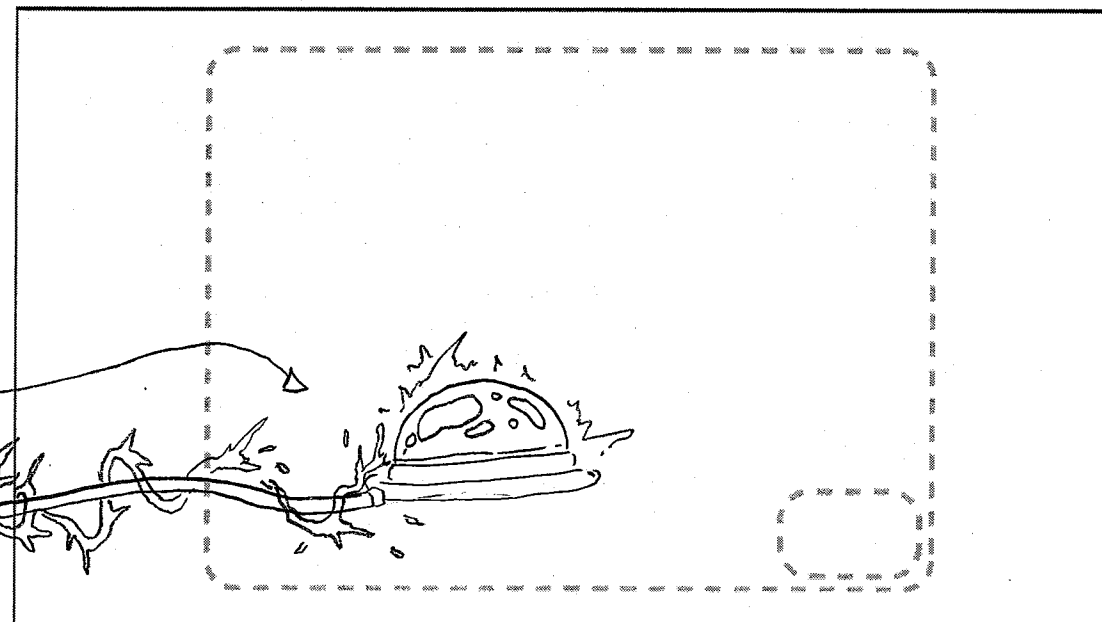


Sc. 168

Pnl. B

Bg.

day night



Dialog: <PAN START _____ PAN END>

Action: BEEMO TURNS PAN OVER TO HOLOGRAM MAKER.

Timing:

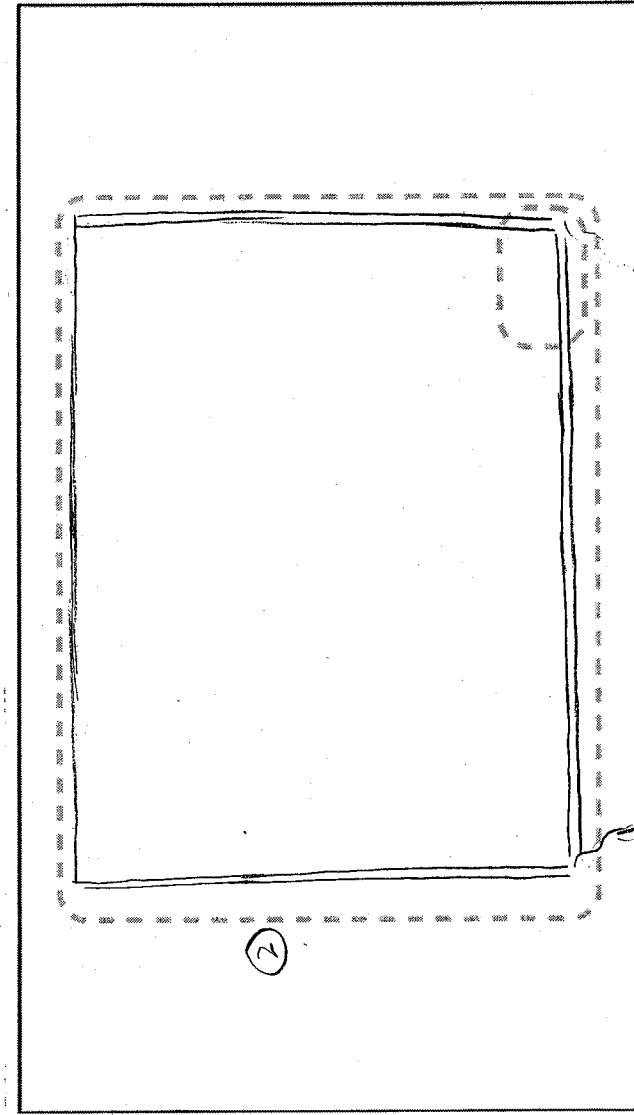
100251

EPISODE #

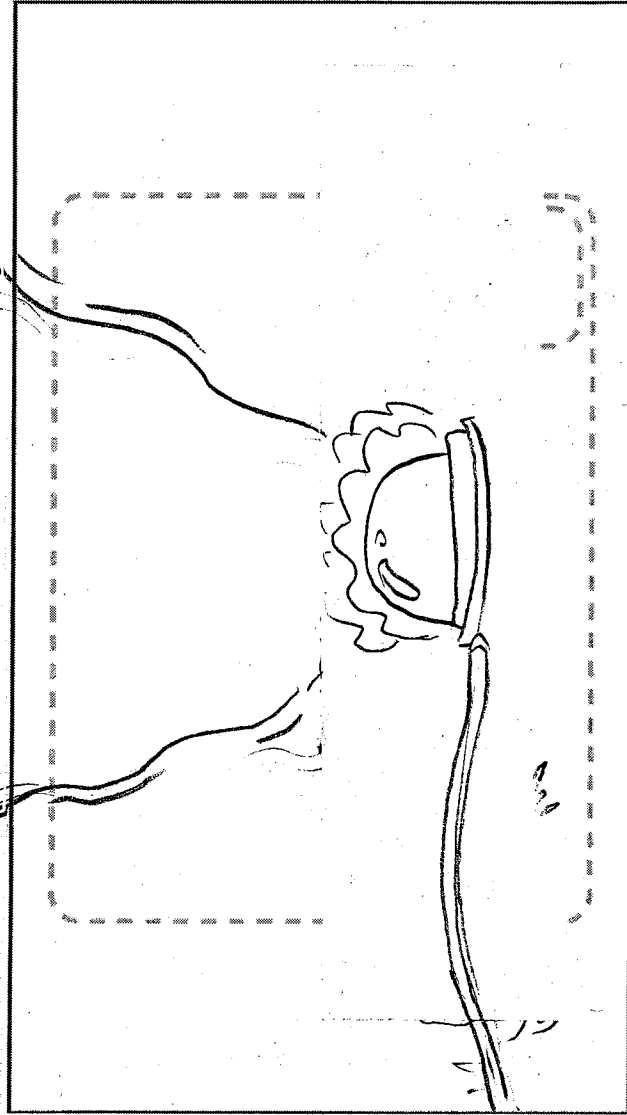
Production :

100251

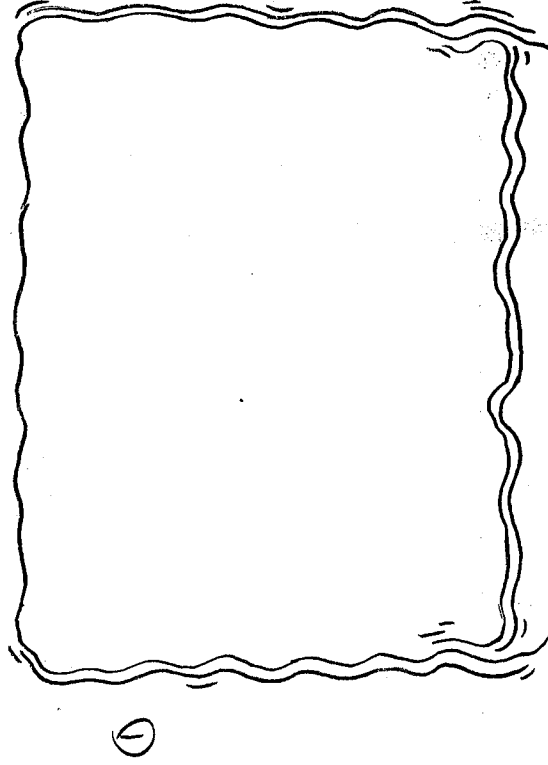
Sc. 168 pnl. C B4



<PAN UP>



<PAN UP>



<PAN UP AS BEEMO GENERATES SCREEN>

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ADVENTURE TIME



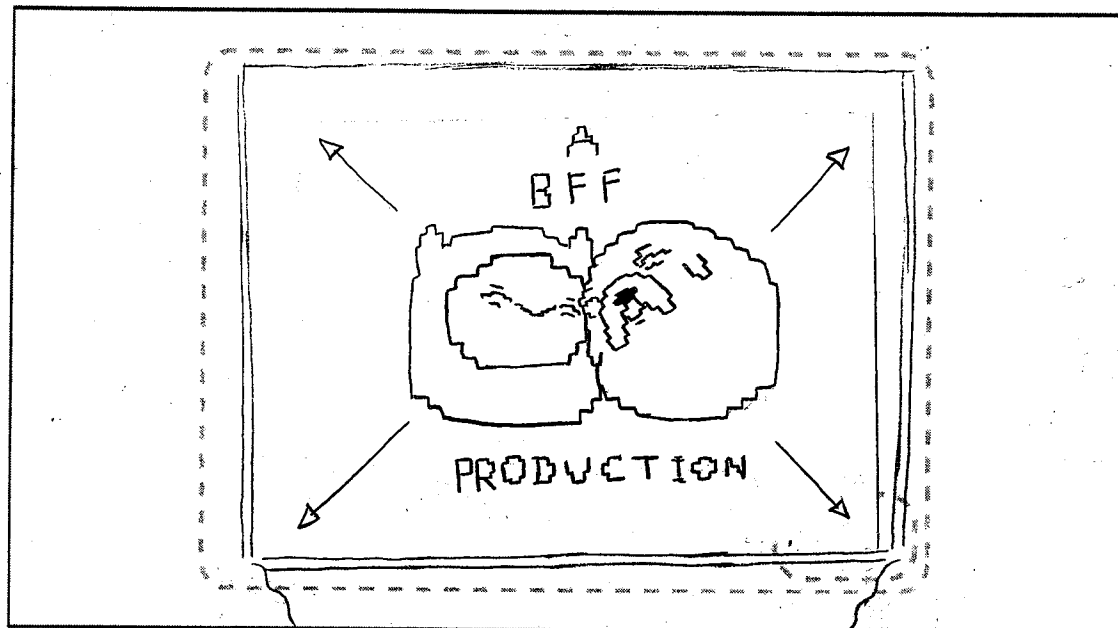
Page 202

Sc. 169

Pnl. A

Bg.

day night

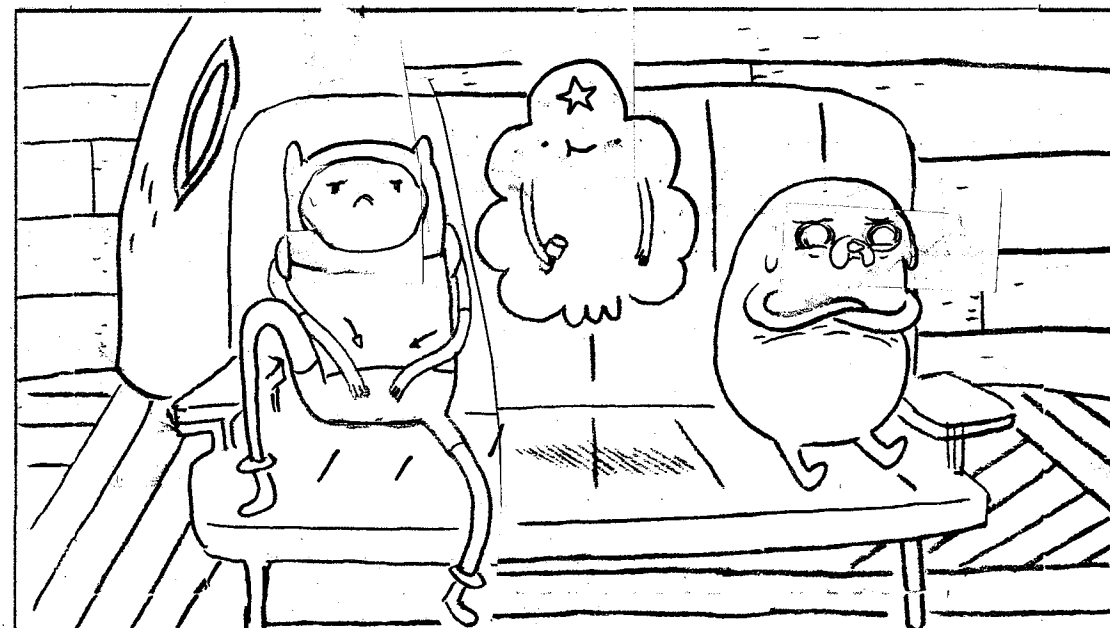


Sc. 170

Pnl. A

Bg.

day night



Dialog:

♪ MUSIC BEGINS ♪

(F+J): Hmpf.

Action:

Timing:

EPISODE # 100251

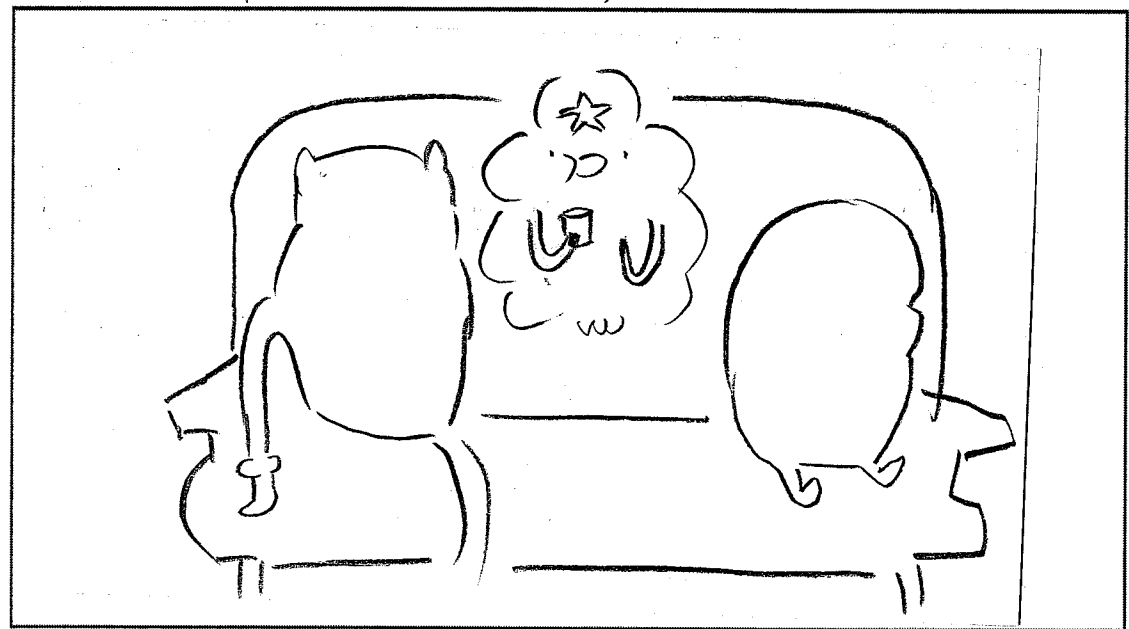
Production :

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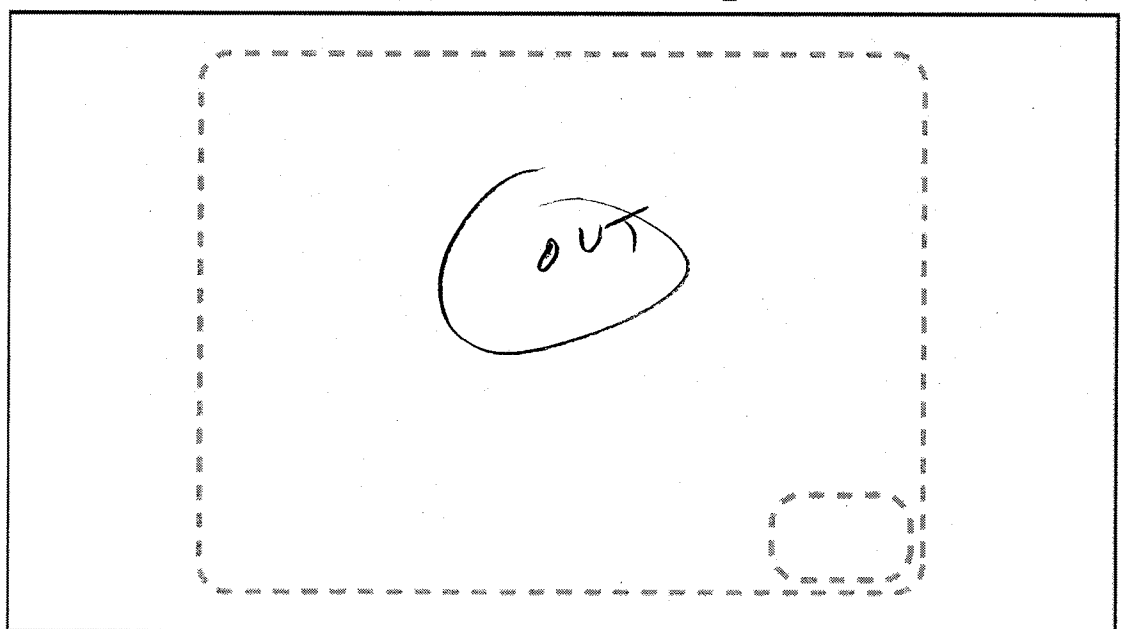
ADVENTURE TIME



Sc. 170 Pnl. 13 Bg. day night



Sc. Pnl. Bg. day night



Dialog:	LSP: (whisper) Omy gosh
Action:	
Timing:	

Production :
EPISODE # 100251

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ADVENTURE TIME



Sc. 171 Pnl. A Bg. day night

Sc. 172 Pnl. A Bg. day night

Dialog:	♪ ♪ ③ FINN ...	♪ ③ ... WHY...
Action:		
Timing:		

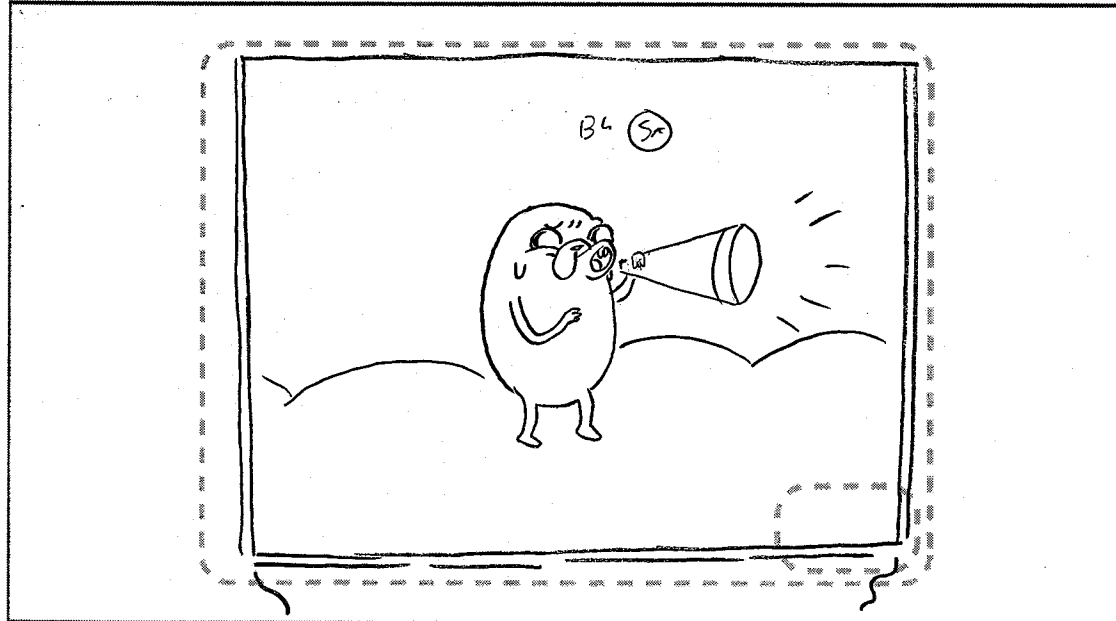
EPISODE # 100251
Production :

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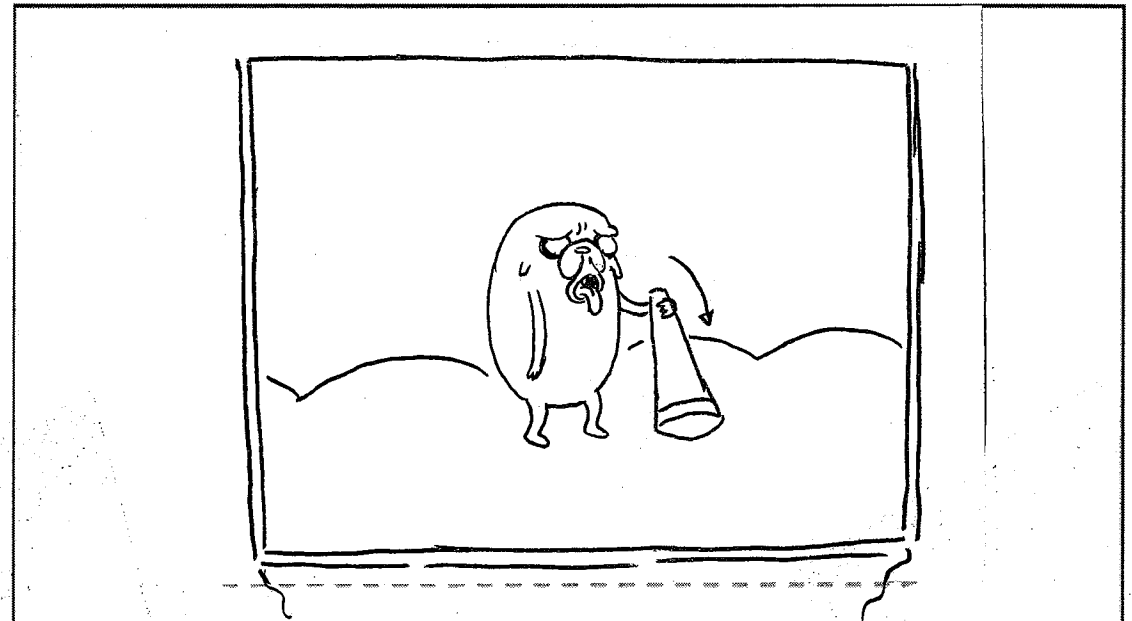
ADVENTURE TIME



Sc. 172 Pnl. B Bg. day night



Sc. 172 Pnl. C Bg. day night



Dialog:	<p>Ⓜ Ⓟ ... ARE YOU ...</p>	<p>Ⓜ Ⓟ ... FIGHTING ...</p>
Action:		
Timing:		

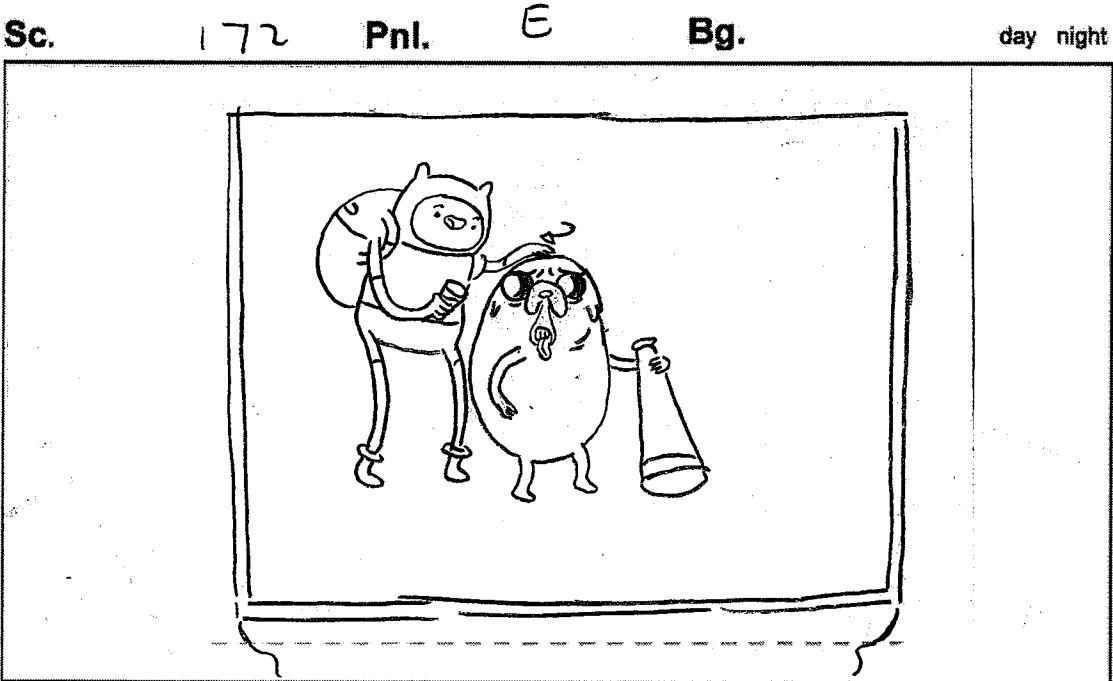
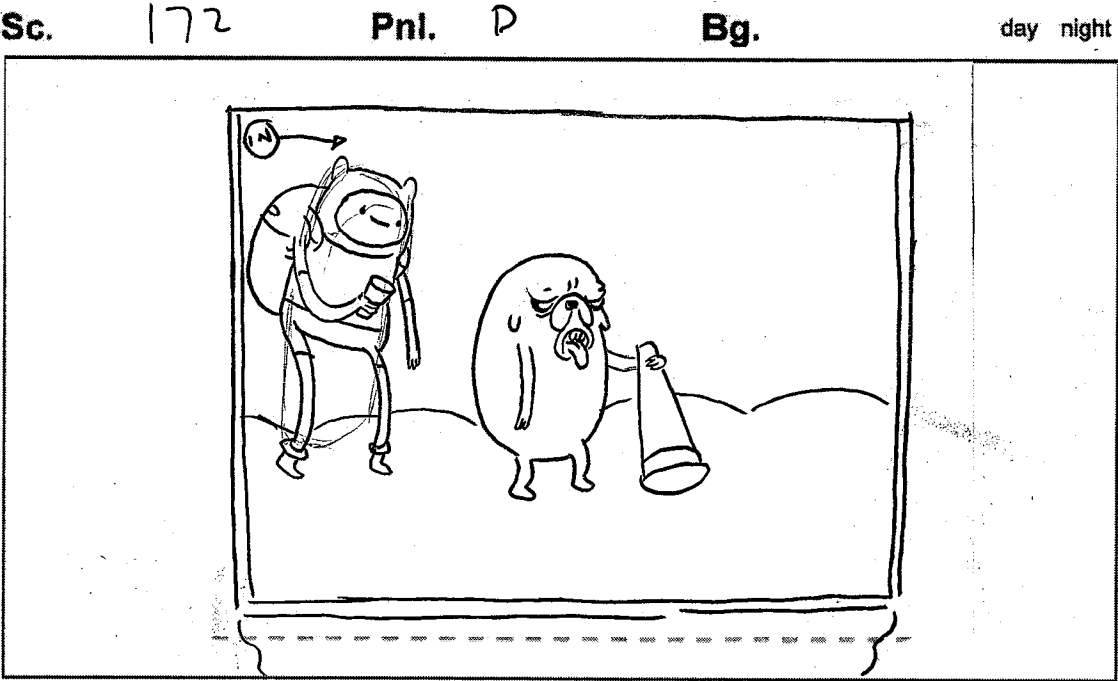
EPISODE # 100251
Production :

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ADVENTURE TIME



Page 205



Dialog:	② ...WITH...	③ ...YOUR...
Action:		
Timing:		

EPISODE # 100251
Production :

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ADVENTURE TIME

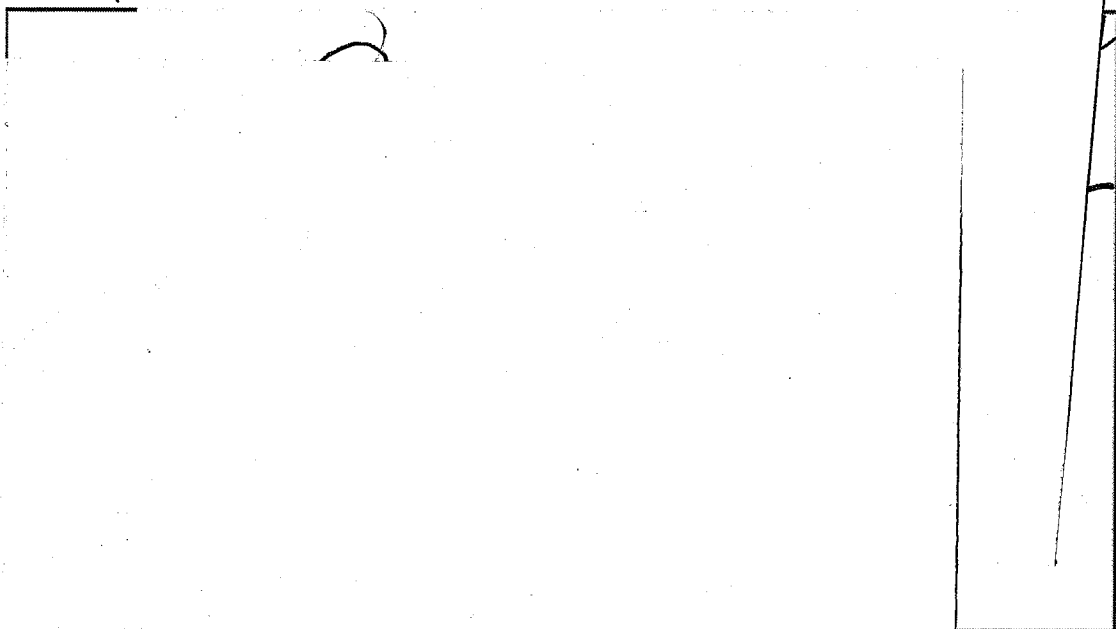
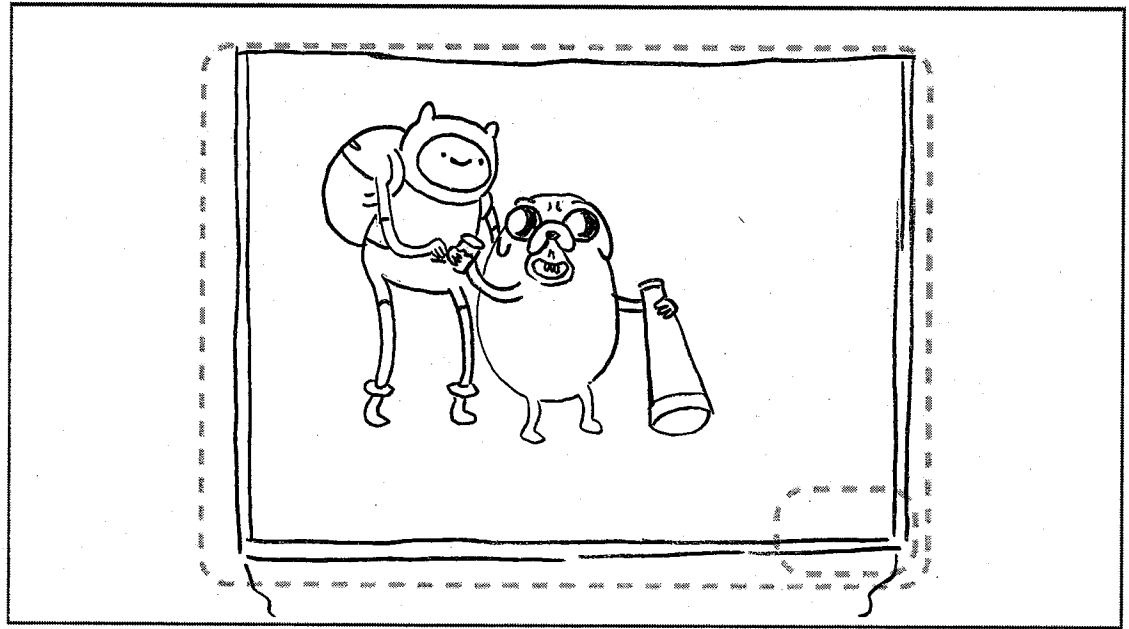


Sc. 172 Pnl. F Bg.

day night

Sc. 1

day night



Dialog:	♪ ③ ... FRIEND ...
Action:	
Timing:	

EPISODE # 100251
Production :

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ADVENTURE TIME



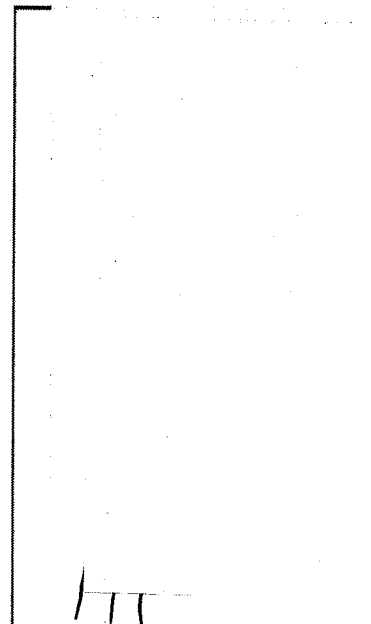
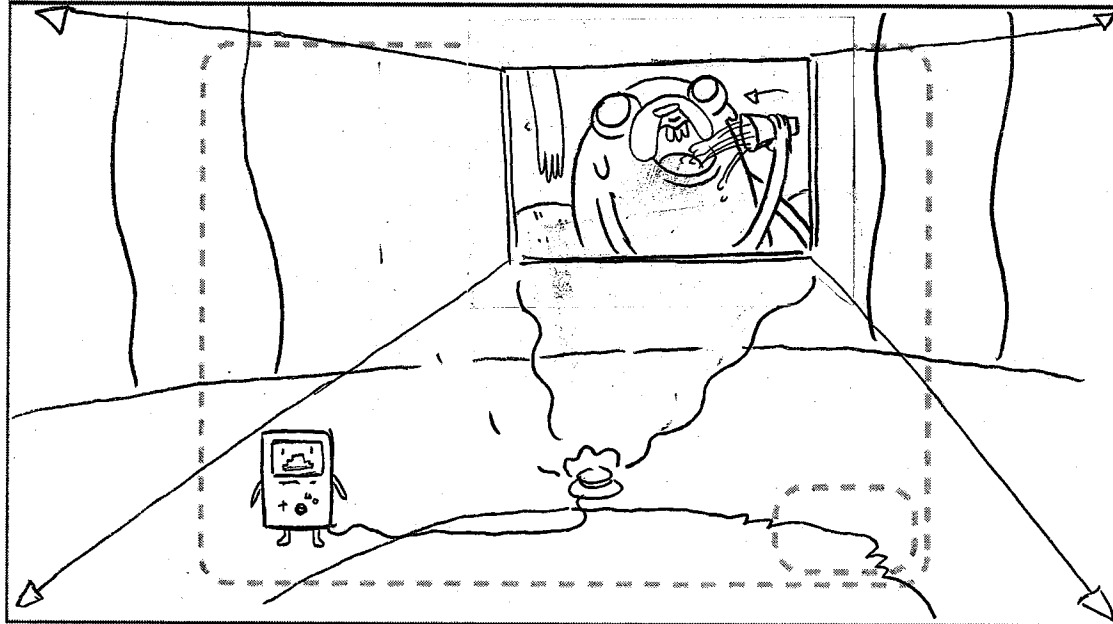
Sc. 174

Pnl. A

Bg.

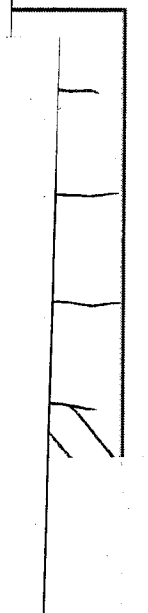
day night

Sc



207

day night



Dialog:

⑮: JAKE, YOU KNOW THAT...
THIS CAN'T BE THE END.

Action:

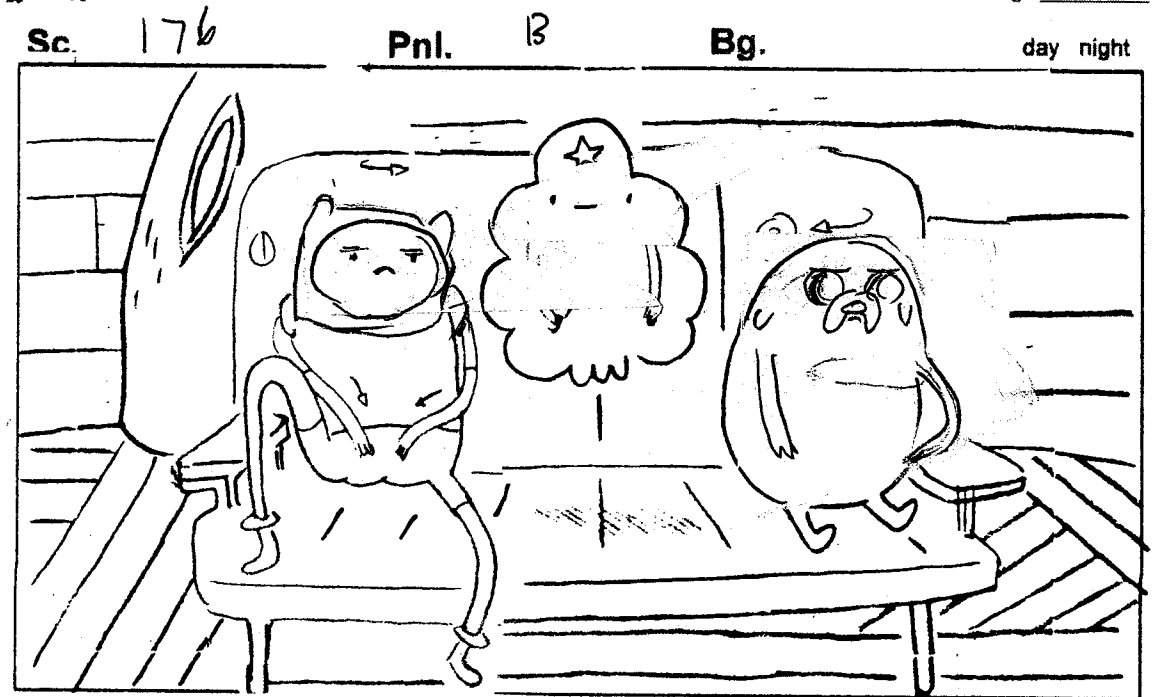
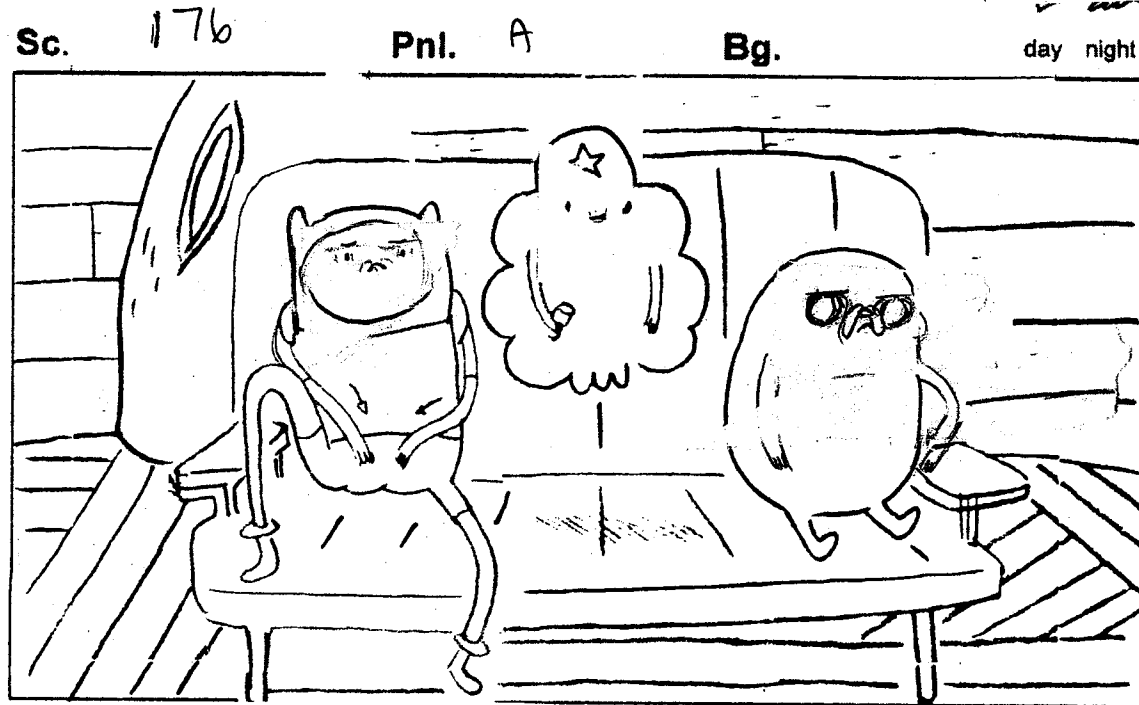
Timing:

100251

Production :

ADVENTURE TIME

Page 208



Dialog:

Action:

Timing:

100251

EPISODE #

Production :

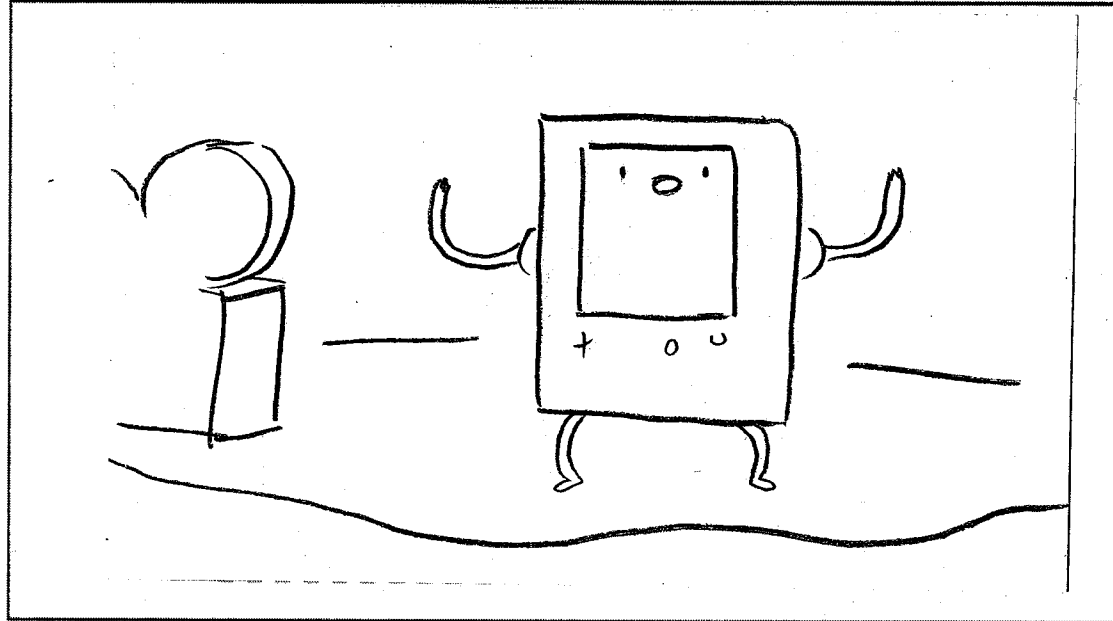
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ADVENTURE TIME

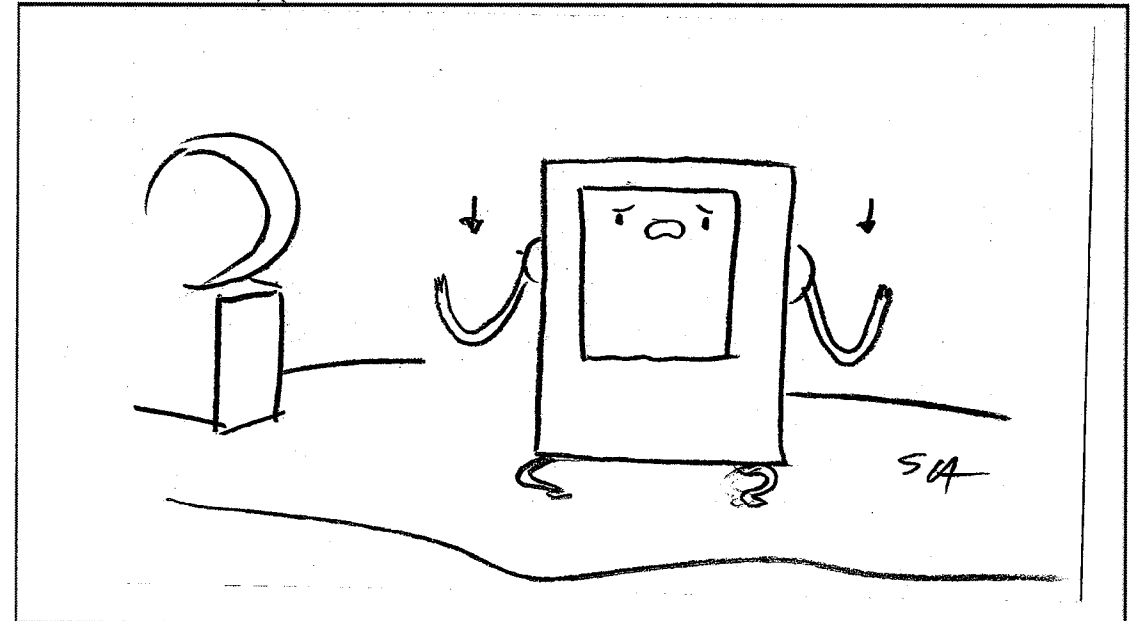


Page 208A

Sc. 176A Pnl. A Bg. day night



Sc. 176A Pnl. B Bg. day night



Dialog:	<u>BMO:</u> Romance or action does not matter,	<u>BMO:</u> HURTING your friend will make you sadder.
Action:		
Timing:		

EPISODE # 100251

Production :

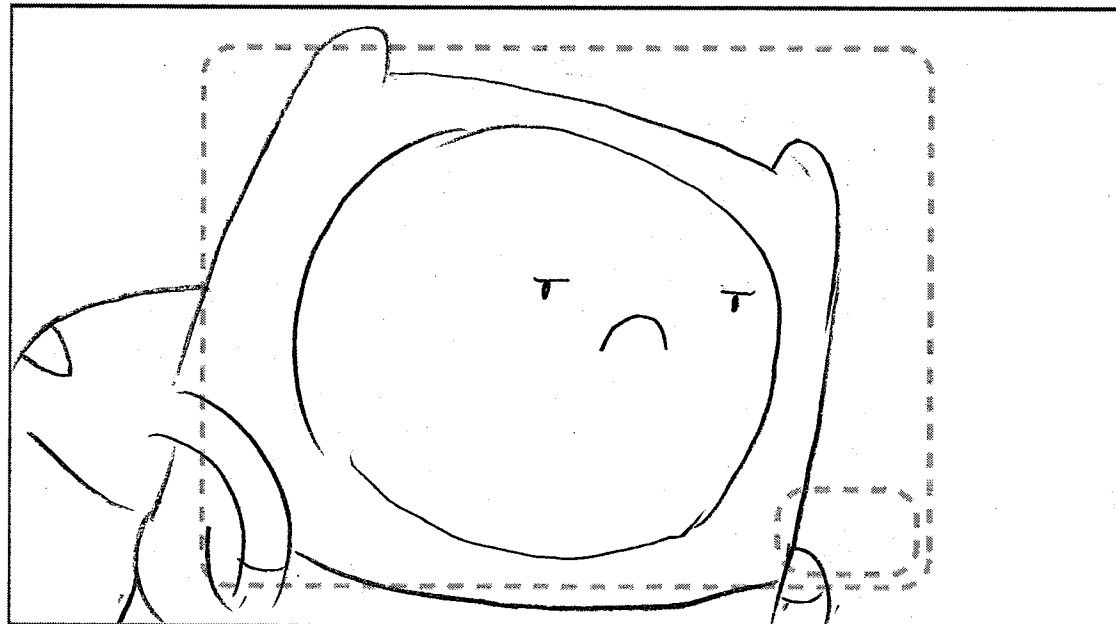
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ADVENTURE TIME

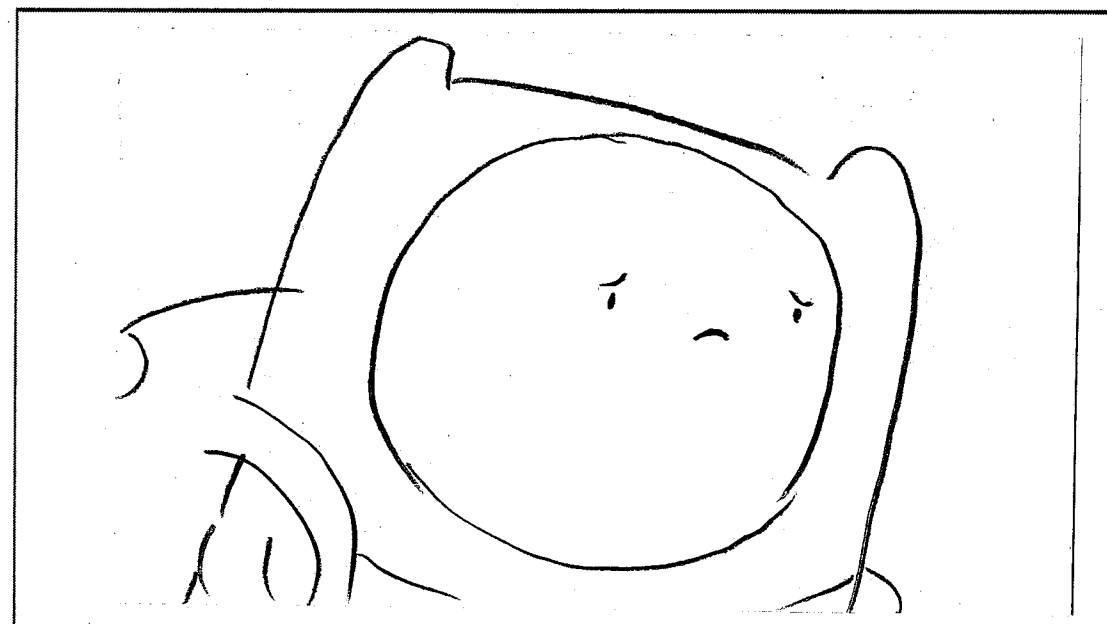


Page 2088

Sc. 1766 Pnl. A Bg. day night



Sc. 1766 Pnl. b Bg. day night



Dialog:

Action:

FINN'S EYES TURN INTO

Timing:

EPISODE # 100251

Production :

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ADVENTURE TIME



Page 208c

Sc.

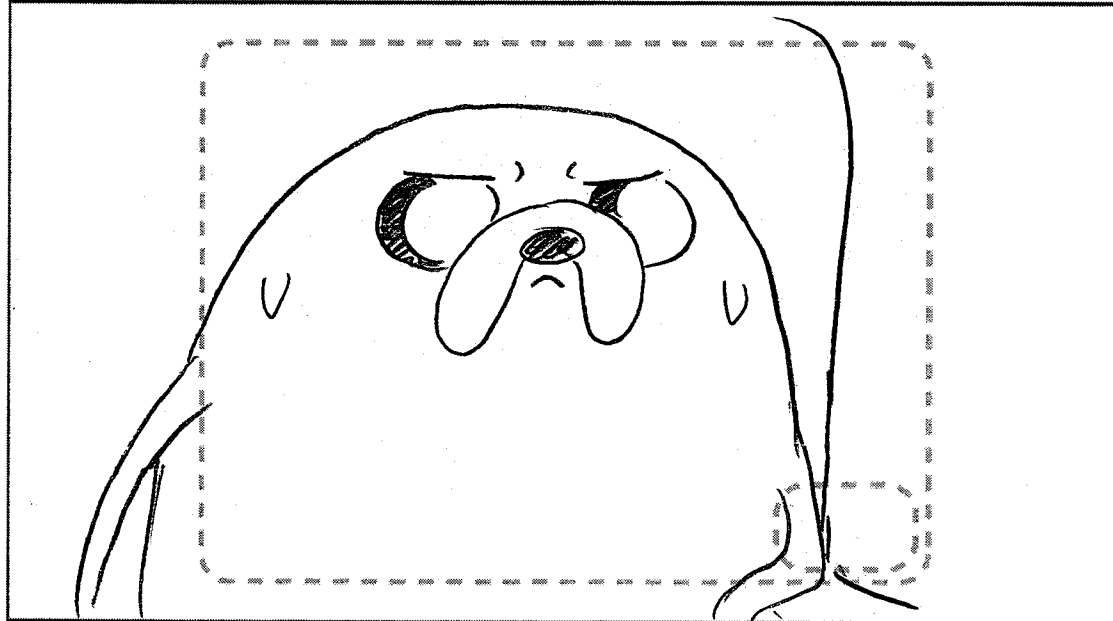
176c

Pnl.

A

Bg.

day night



Sc.

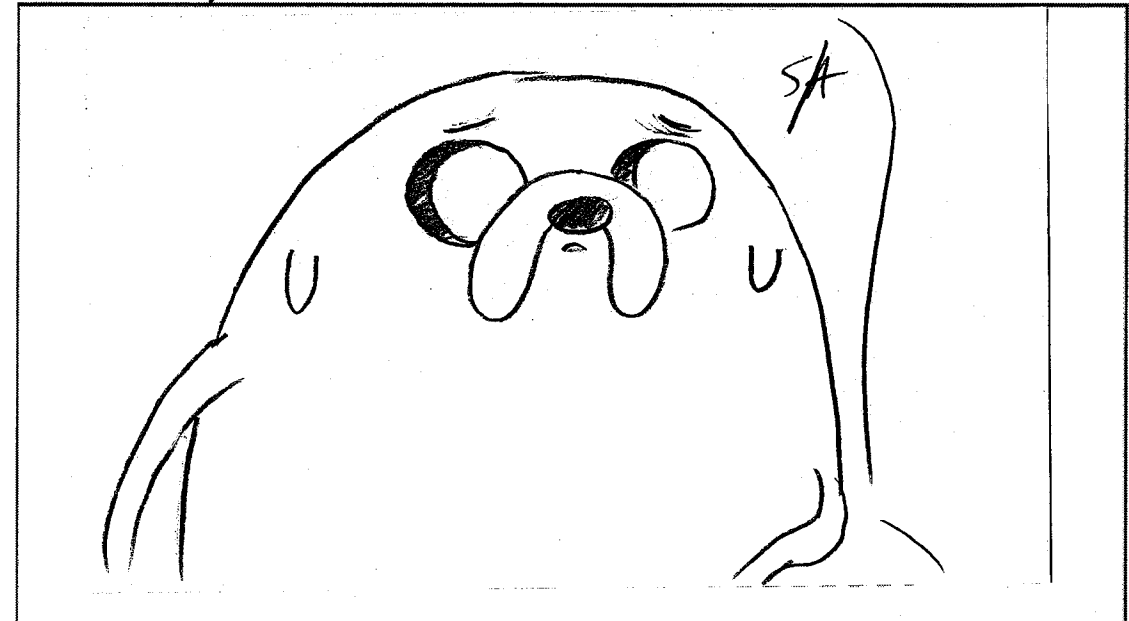
176c

Pnl.

B

Bg.

day night



Dialog:

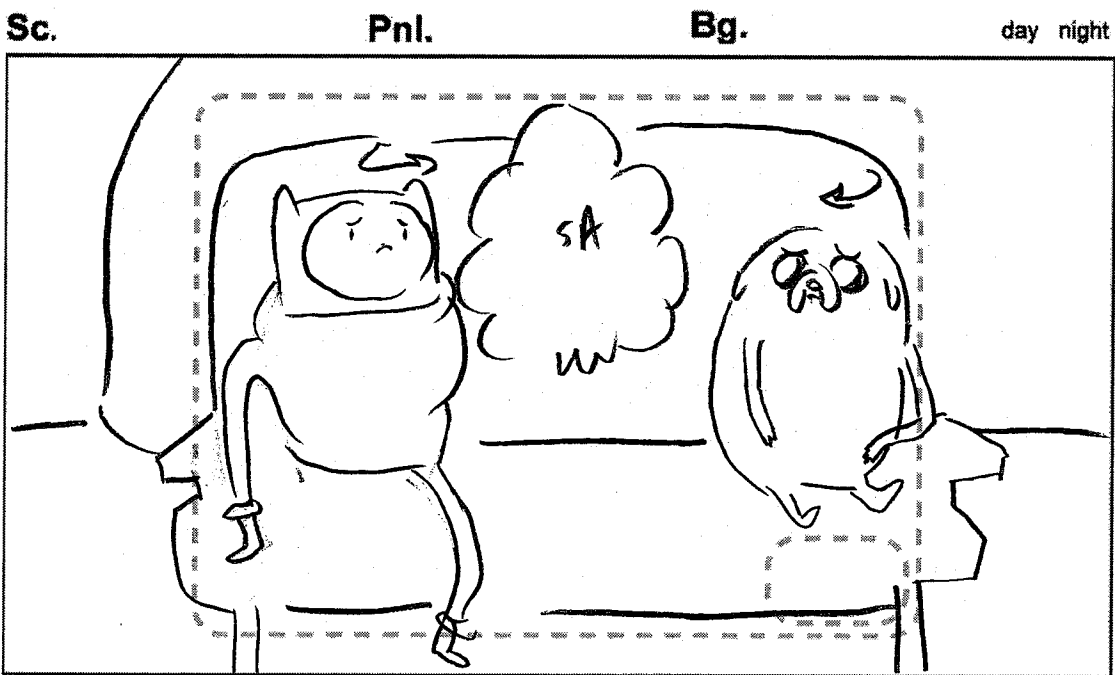
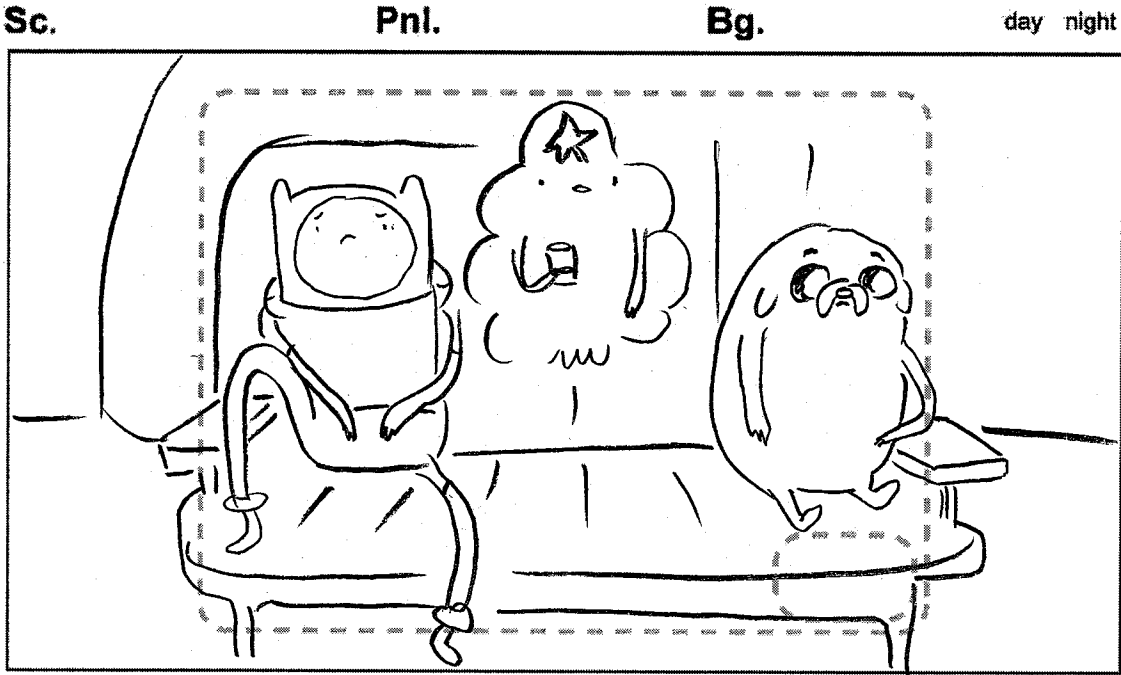
Action:

Timing:

EPISODE # 100251

Production :

ADVENTURE TIME



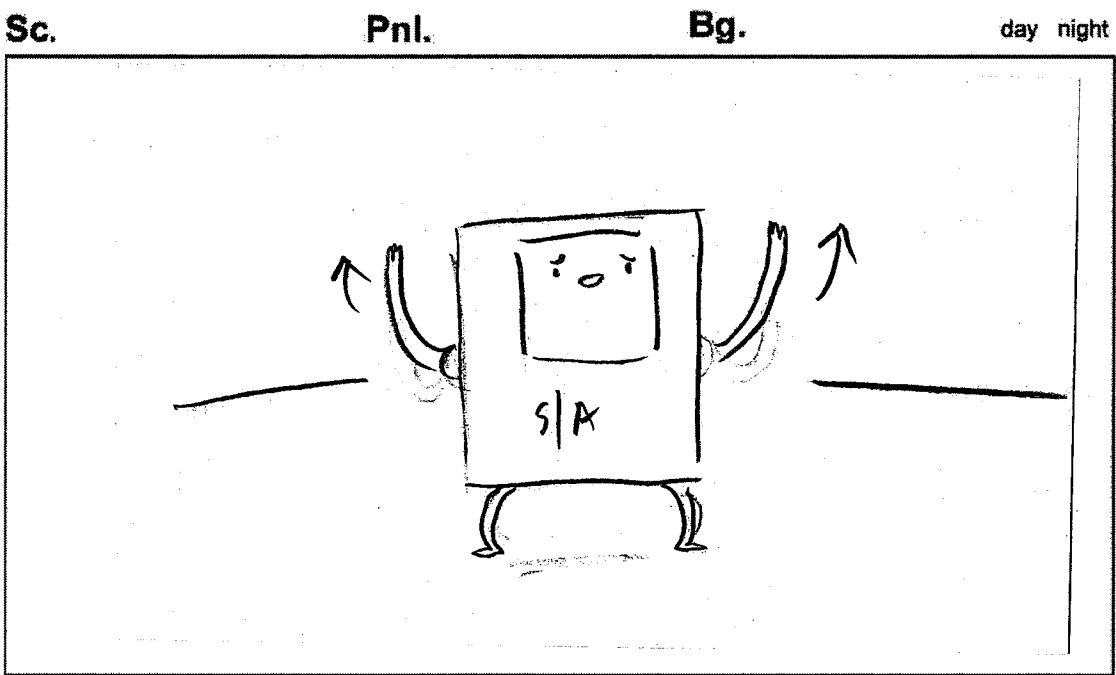
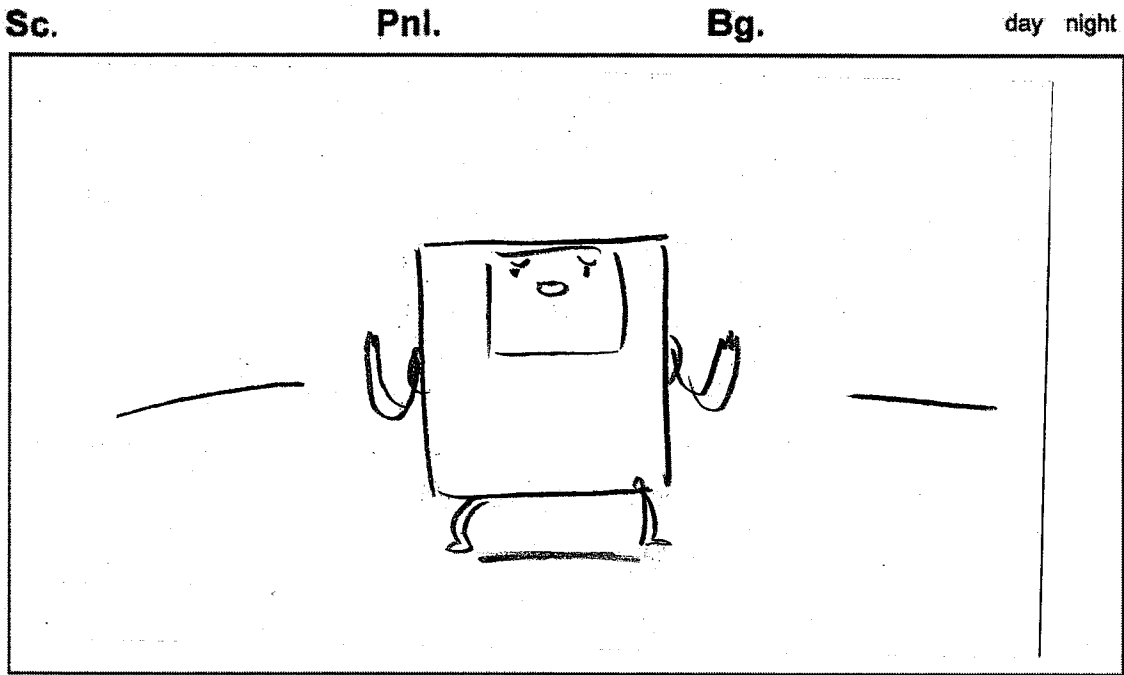
Dialog: BMO: GUYS , YOU KNOW YOU ARE MUCH MORE THAN THIS...

Action: THEY LOOK AT EACHOTHER,

Timing:

EPISODE # 100251
Production :

ADVENTURE TIME



Dialog: BMO You two, please stop or you'll undo

Action:

Timing:

EPISODE # 100251
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	<u>BMO</u> all that you've been through.
Action:	
Timing:	

100251

EPISODE #

Production :

ADVENTURE TIME

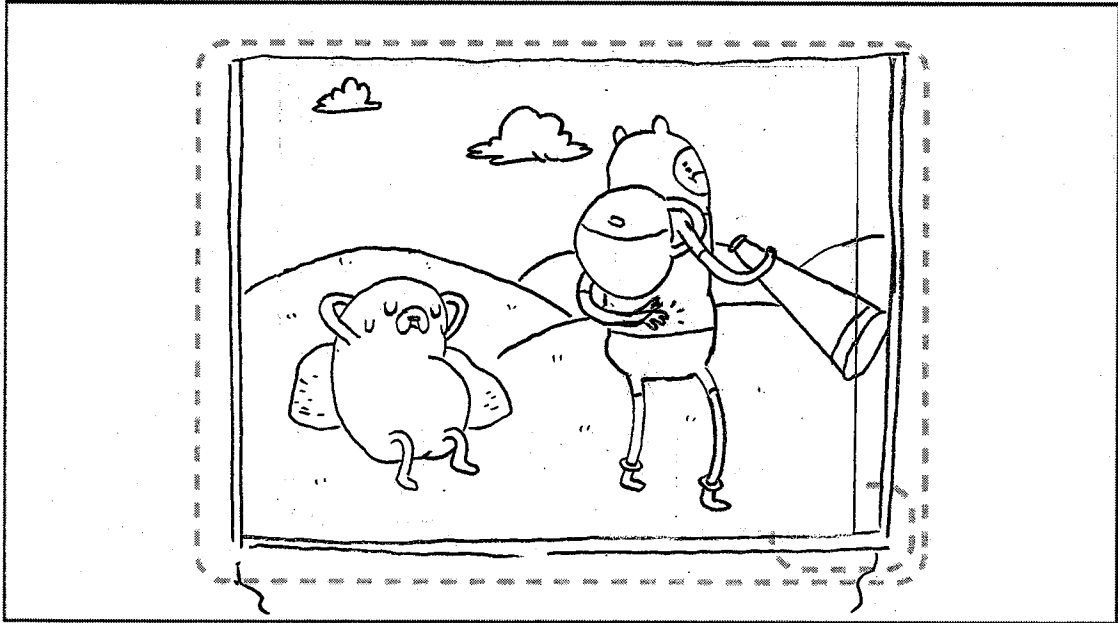


Sc. 177

Pnl. A

Bg.

day night

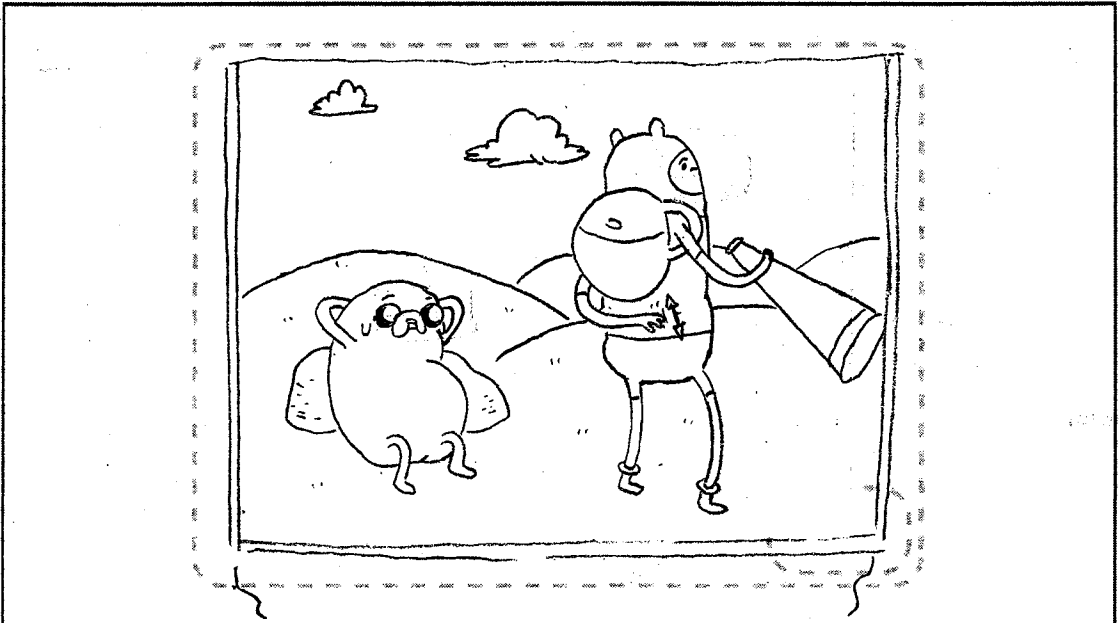


Sc. 177

Pnl. B

Bg.

day night



Dialog:

Ⓟ : JUST HUG ...

Ⓟ : ...AND IT'S...

Action:

Timing:

EPISODE #

100251

Production :

ADVENTURE TIME

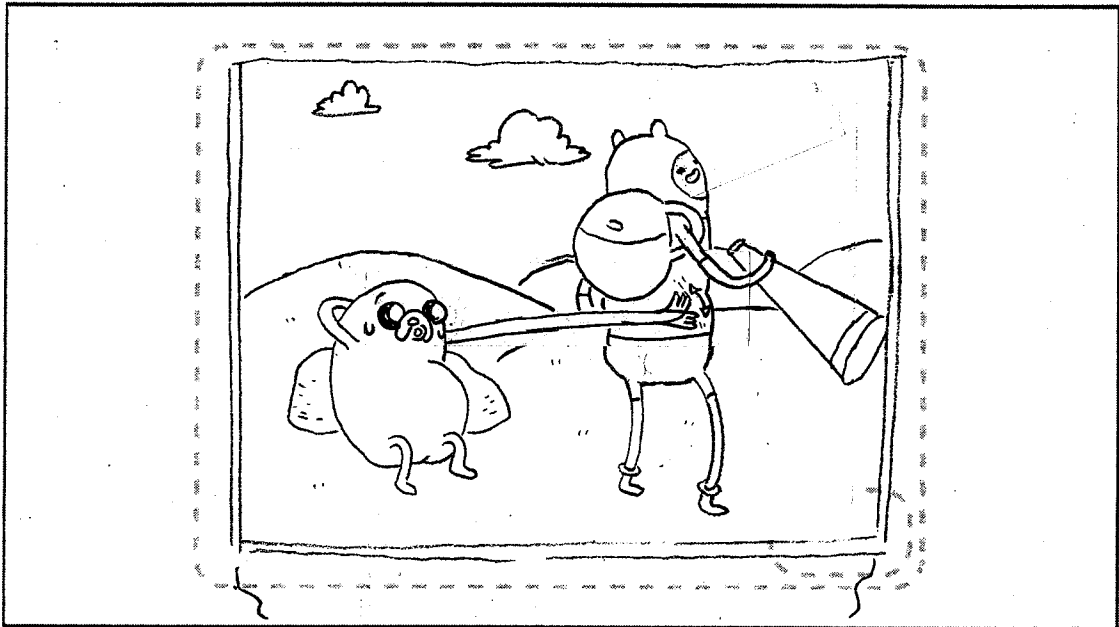


Sc. 177

Pnl. C

Bg.

day night

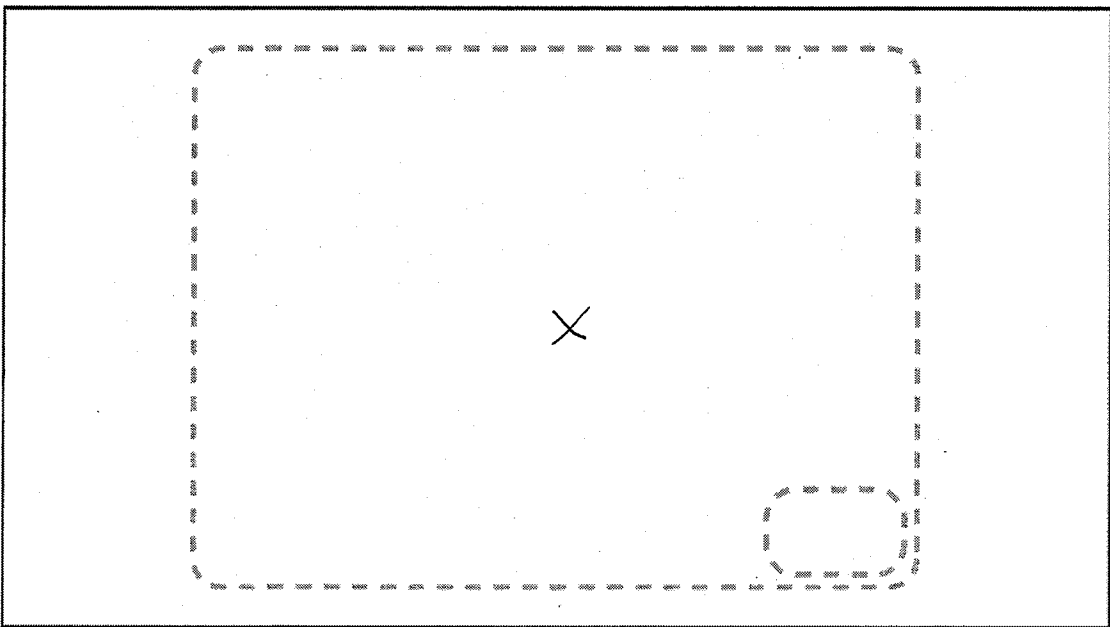


Sc.

Pnl.

Bg.

day night



Dialog:	<p>⑥ AGREEED...</p>
Action:	
Timing:	

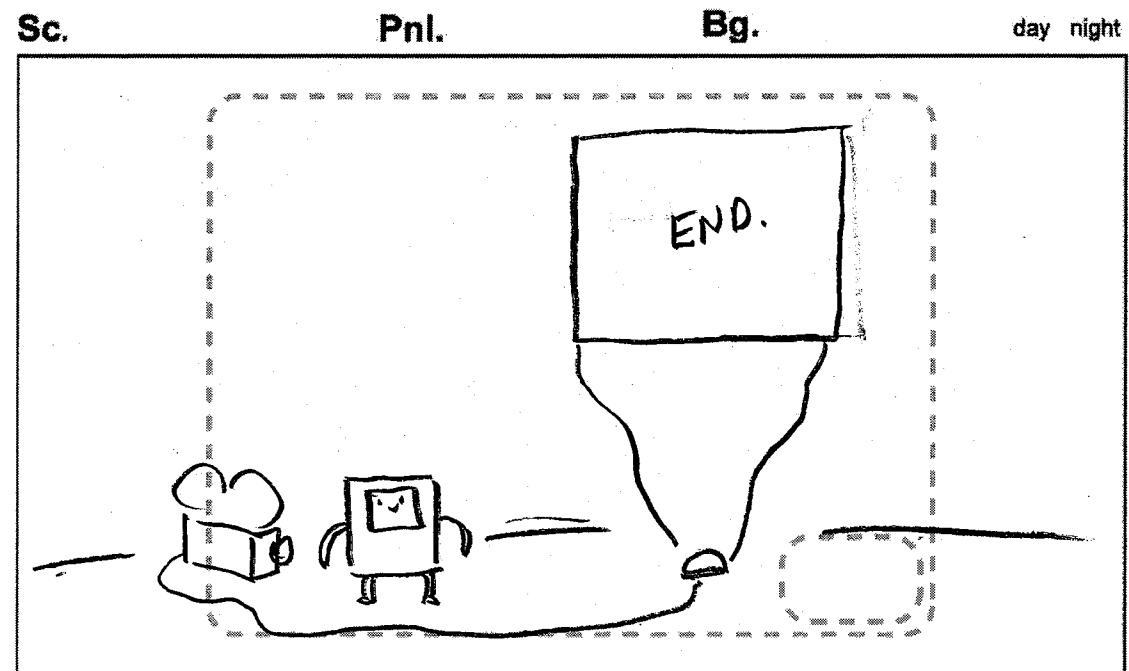
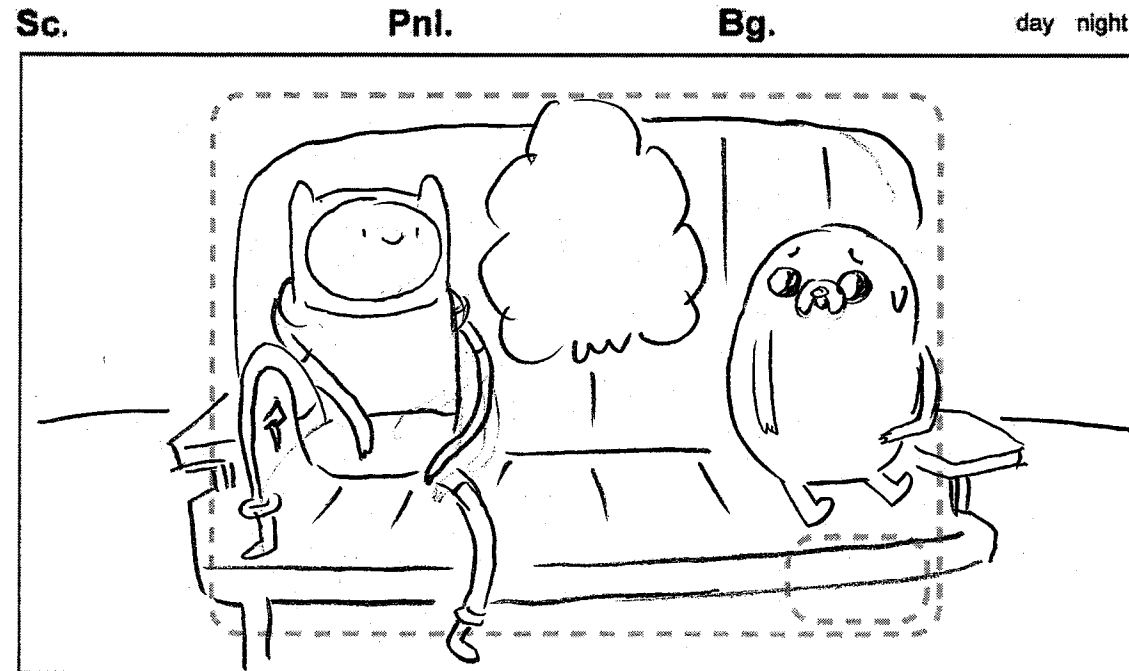
EPISODE # **100251**

Production :

ADVENTURE TIME



Page 20A



Dialog:	<p>BMO: THAT your love will not delete.</p>
Action:	
Timing:	

Production :
EPISODE # 100251

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:
Action: <i>Holograph powers down.</i>
Timing:

EPISODE # 100251

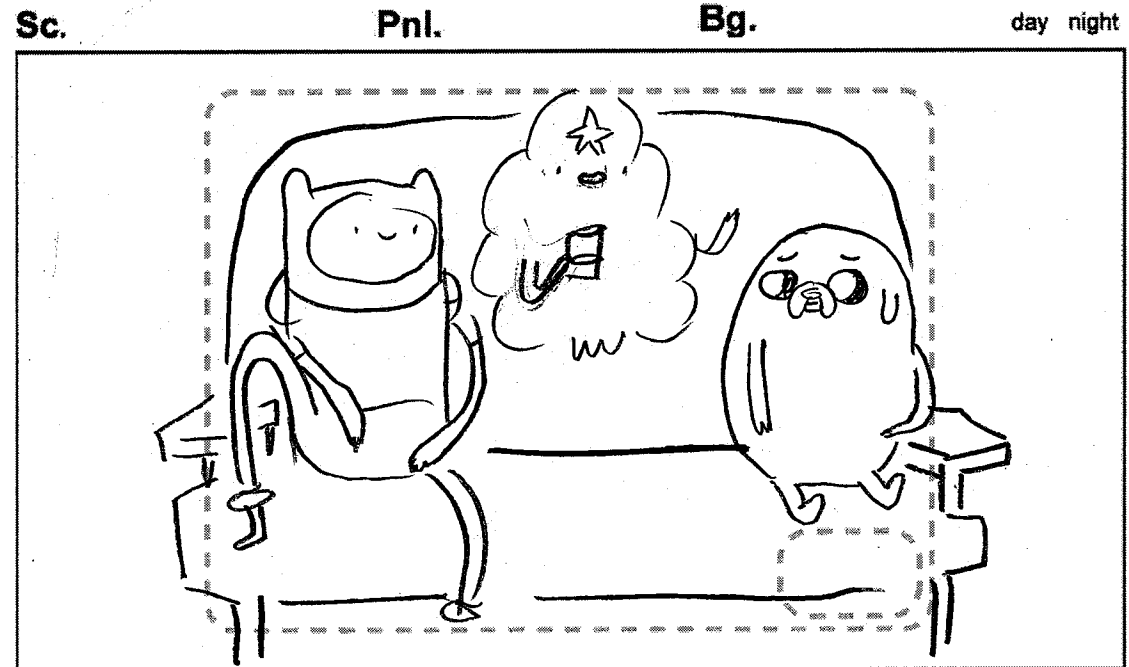
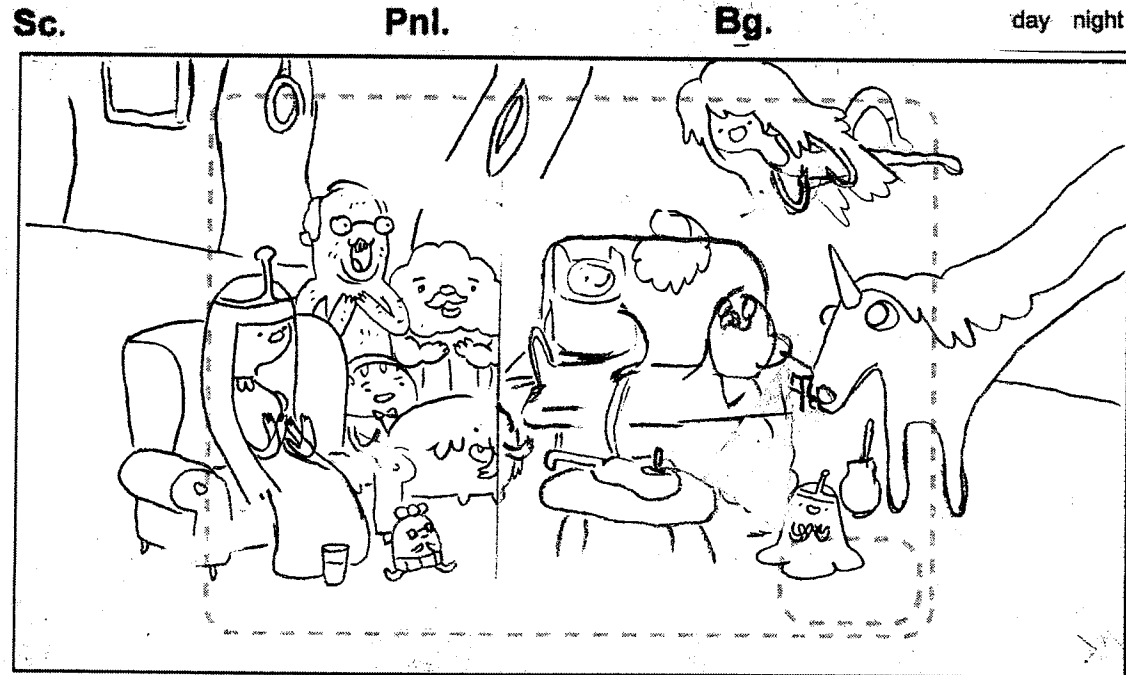
Production :

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ADVENTURE TIME



Page 212



Dialog:

< CROWD CHEERS! >
"THAT WAS AWESOME!"

Action:

CSP: Hug each other..
Hugg each
ootherrr!!

Timing:

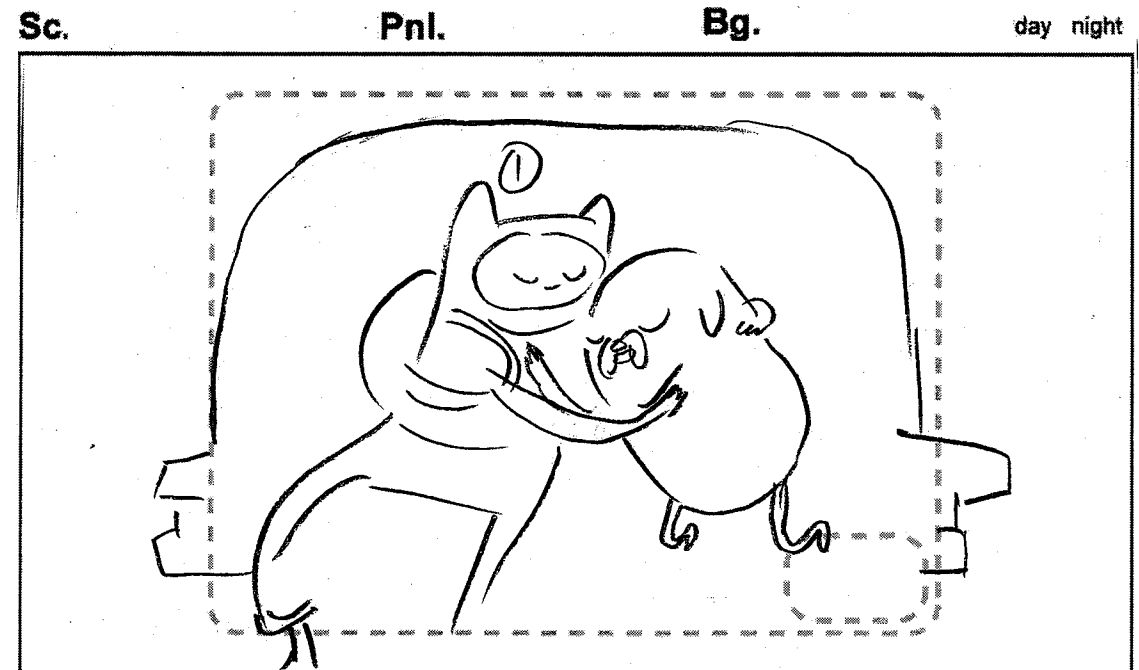
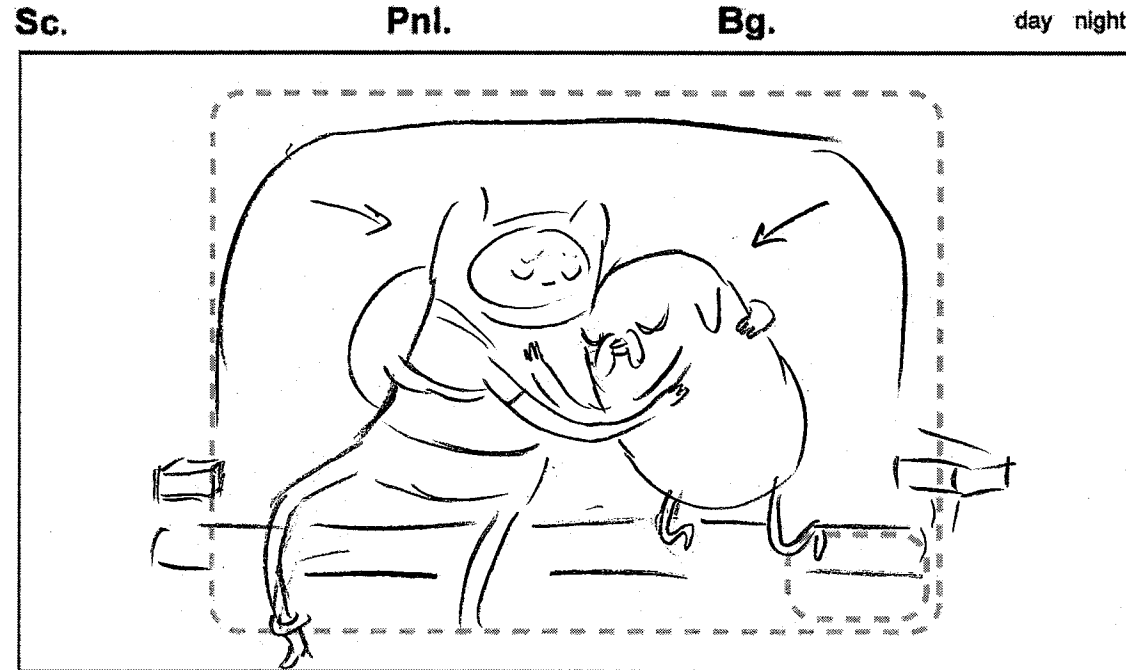
EPISODE # 100251

Production :

ADVENTURE TIME



Page 213



Dialog:

① (F): I'M SORRY MAN
(2) (F): ME TOO, DUDE

Action:

THEY HUG.

Timing:

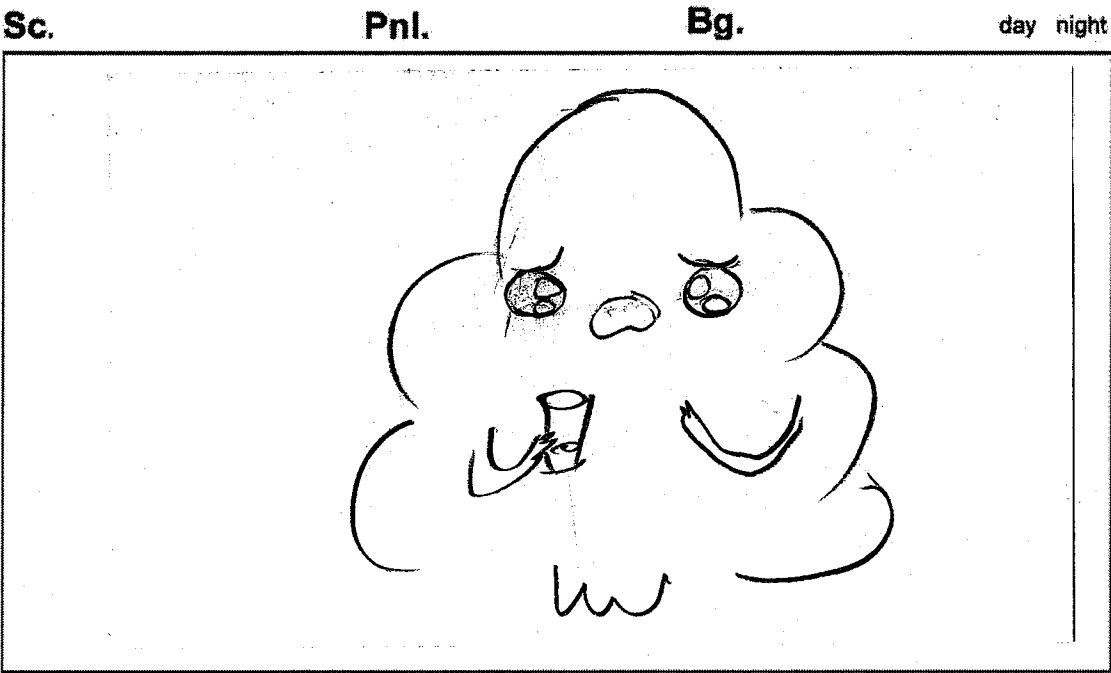
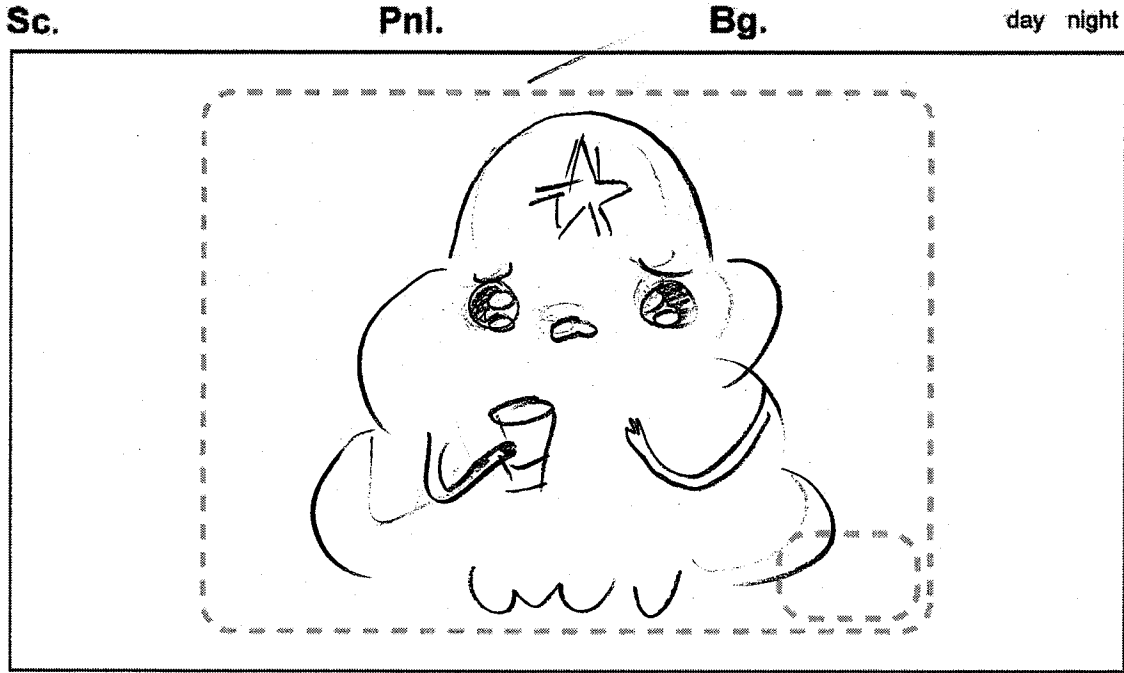


EPISODE #

100251

Production :

ADVENTURE TIME



Dialog:	<p>LSP. OH my gosh you guys, that's so fricken sweet</p>	<p>LSP. I can't wait till next week's movie club.</p>
Action:		
Timing:		

100251

EPISODE #

Production :

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ADVENTURE TIME



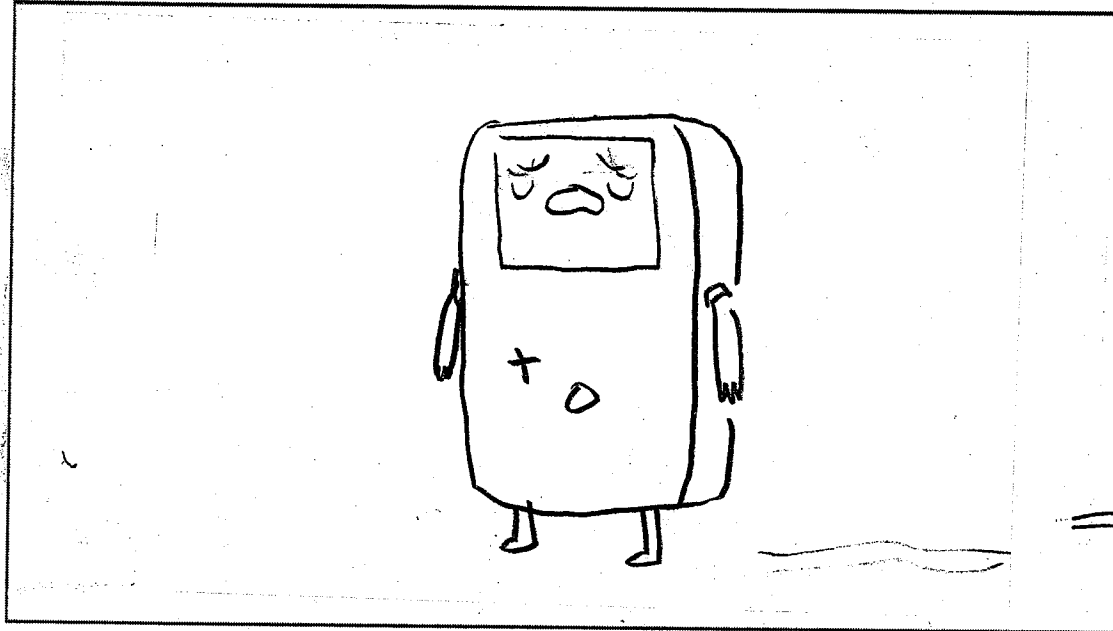
Page 215

Sc. 182

Pnl. A

Bg.

day night

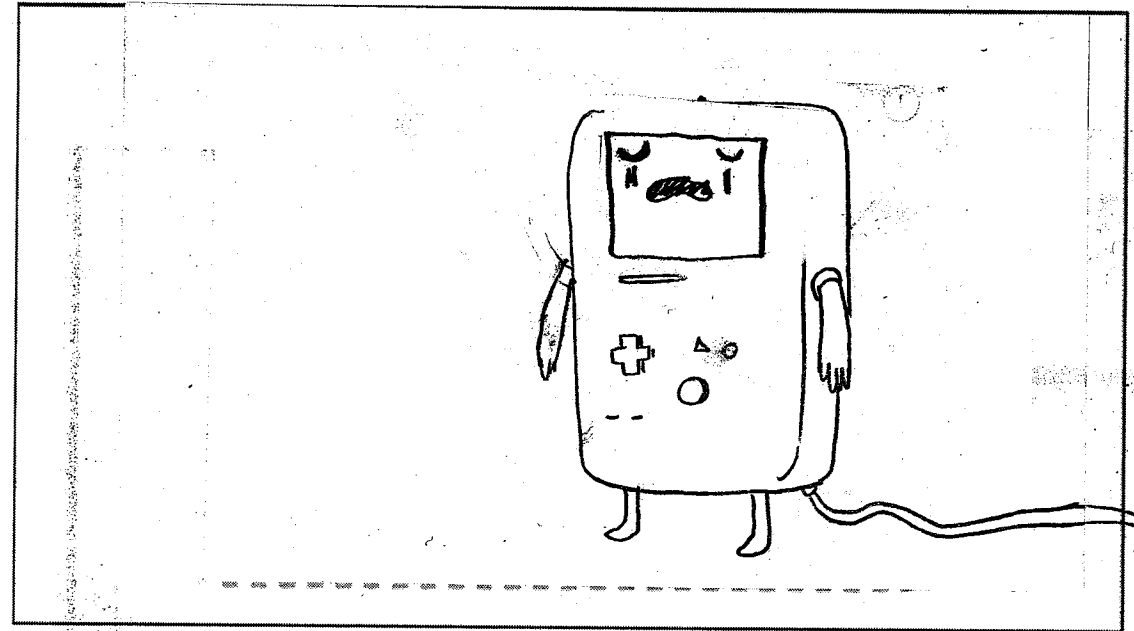


Sc.

Pnl.

Bg.

day night



Dialog:

BEMO: < GROAN >

BMO: Check please.

Action:

Timing:

100251

EPISODE #

Production :

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ADVENTURE TIME



Page 216

Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Ⓟ: ehheheh... good one beemo,
Ⓜ: ehheheheheh... good one beemo,

Action:

(Hey curtis,
(I'm gonna pick... either PB or J to say this line in animated)
Love, -pen

Timing:

100251

EPISODE #

Production :